Java ConditionObject: Key Class Methods



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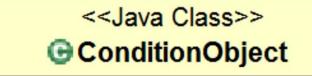
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Learning Objectives in this Part of the Lesson

- Understand what condition variables are
- Note a human known use of condition variables
- Know what pattern they implement
- Recognize common use cases where condition variables are applied
- Recognize the structure & functionality of Java ConditionObject
- Know the key methods defined by the Java ConditionObject class



- √ signal():void
- √ signalAll():void
- fawaitUninterruptibly():void

- √ awaitUntil(Date):boolean

 Its key methods allow threads to wait & notify each other

```
public class ConditionObject
             implements Condition,
             java.io.Serializable {
  /** Implement interruptible
      condition wait. */
  public final void await()
    throws InterruptedException
  { ... }
  /** Wakeup the longest waiting
      thread. */
  public final void signal()
  { ... }
  /** Wakeup all waiting threads.
  public final void signalAll()
  { . . . }
```

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| Method names are similar to | /** Wakeup the longest | thread. */ | methods, but these Java Object | final methods can't be overriden | { ... }

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See lesson on "Java Built-in Monitor Objects"

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Methods are implemented via the AbstractQueued Synchronizer framework

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 - The thread is "parked" on the condition object's queue

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  public final void await() ...
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- Its key methods allow threads to wait & notify each other
 - await() suspends the calling thread until it's signaled (or interrupted)
 - signal() moves the longest waiting thread from the queue for this condition object to the queue for the owning lock



See <a href="mailto:docs.oracle.com/javase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/javase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/javase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/javase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/javase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/parase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/parase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/parase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/parase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/parase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html#signal.com/parase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.com/parase/9/docs/api/java/util/concurrent/locks/AbstractQueue

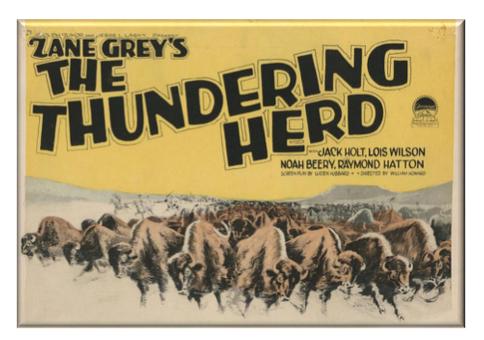
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See docks/AbstractQueuedSynchronizer.ConditionObject.html#signalAll

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 - signal() moves the longest waiting thread from the queue for this condition object to the queue for the owning lock
 - signalAll() moves all threads from the ConditionObject's queue to owning lock's queue
 - signalAll() may cause the "thundering herd" problem, so use it sparingly!!



See en.wikipedia.org/wiki/Thundering_herd_problem

ConditionObject has several await() methods

void	<pre>await() - Causes the current thread to wait until it is signalled or interrupted</pre>
boolean	await(long time, TimeUnit unit) – Causes the current thread to wait until it is signalled or interrupted, or the specified waiting time elapses
long	awaitNanos (long nanos Timeout) – Causes the current thread to wait until it is signalled or interrupted, or the specified waiting time elapses
void	<u>awaitUninterruptibly</u> () – Causes the current thread to wait until it is signalled
boolean	awaitUntil(Date deadline) – Causes the current thread to wait until it is signalled or interrupted, or the specified deadline elapses

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 - e.g., interruptible, noninterruptible, & timed operations

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Unlike Java's built-in monitor object timed wait() calls, these timed await*() calls gives a sensible return value..

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See <a href="mailto:stackoverflow.com/questions/3397722/how-to-differentiate-when-waitlong-timeout-exit-for-notify-or-timeout-exi

End of Java ConditionObject: Key Class Methods