### Java ConditionObject (Part 2)



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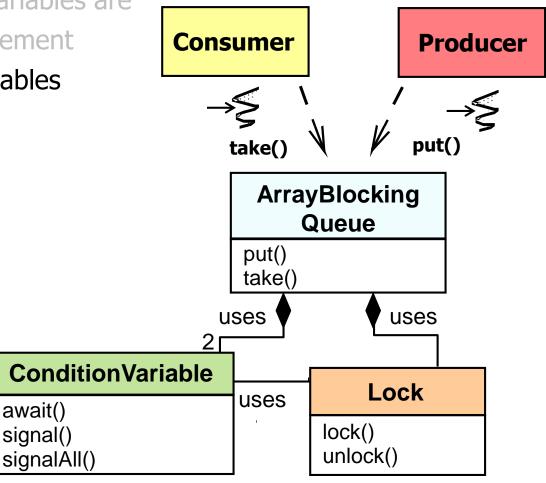
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#### Learning Objectives in this Part of the Lesson

- Understand what condition variables are
- Know what pattern they implement
- Recognize how condition variables are often applied in practice



#### Learning Objectives in this Part of the Lesson

- Understand what condition variables are
- Know what pattern they implement
- Recognize how condition variables are often applied in practice
- Be aware of a human known use of condition variables







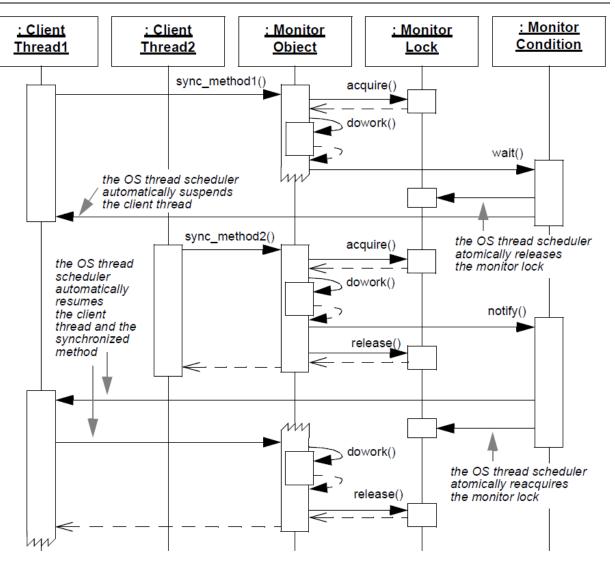
 CVs are powerful, but can be hard to grok & apply correctly



See en.wikipedia.org/wiki/Grok

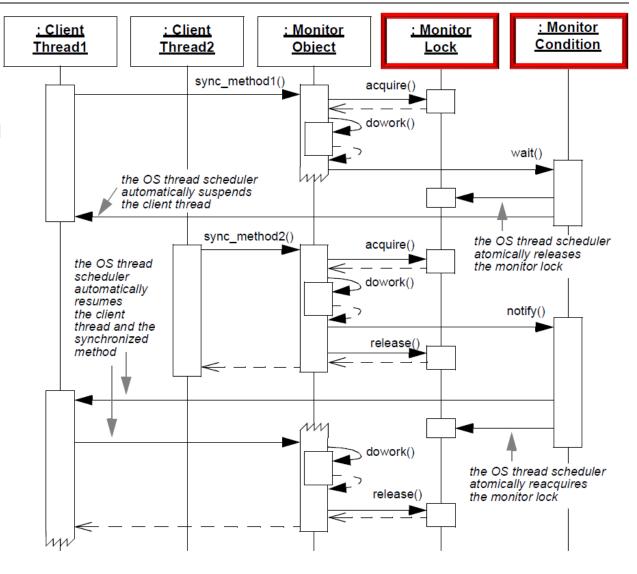
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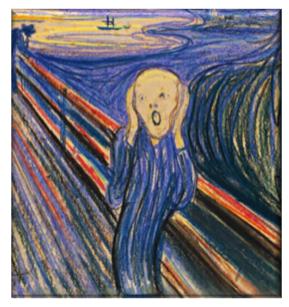
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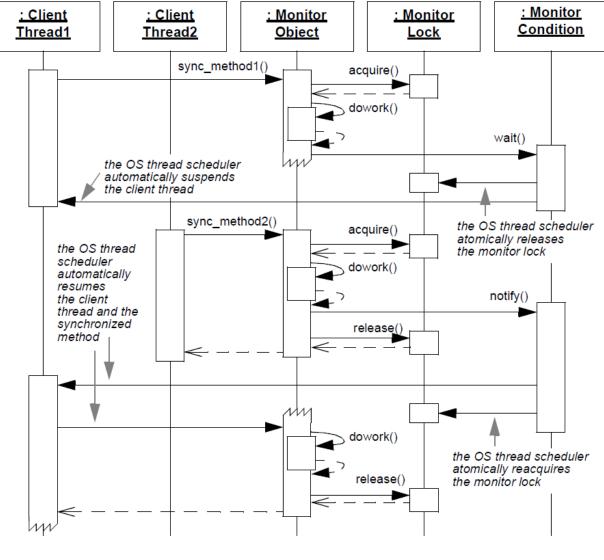
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  - The protocol for using CVs involves several "moving parts"
    - i.e., a condition variable & a lock



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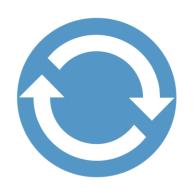
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  - The non-determinism of concurrency is tricky

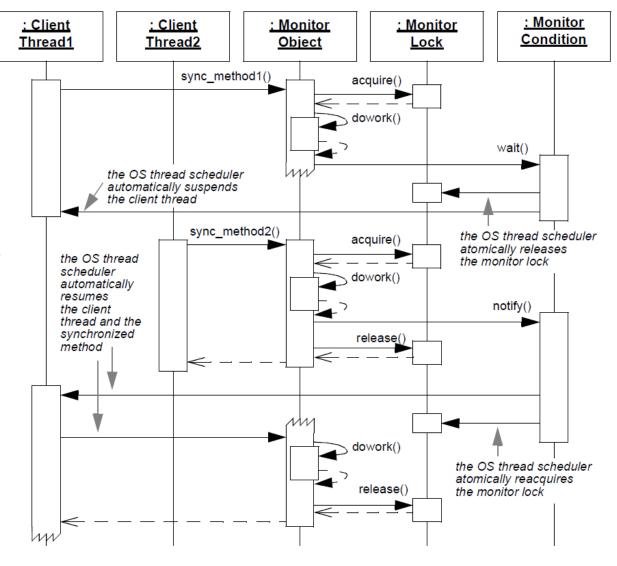




See en.wikipedia.org/wiki/Nondeterministic\_algorithm

- CVs are powerful, but can be hard to grok & apply correctly, e.g.
  - The protocol for using CVs involves several "moving parts"
  - The non-determinism of concurrency is tricky
    - i.e., a loop may be needed to ensure a resource is available

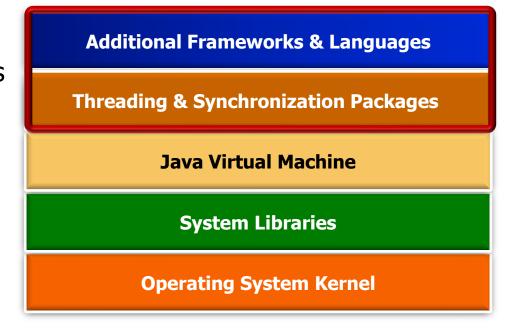




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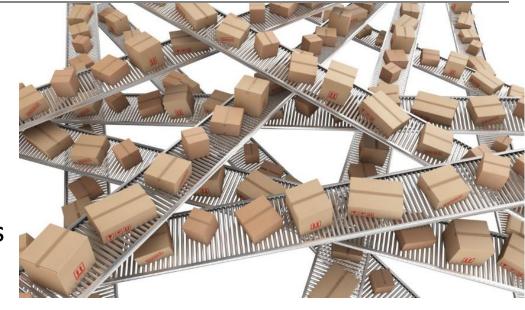


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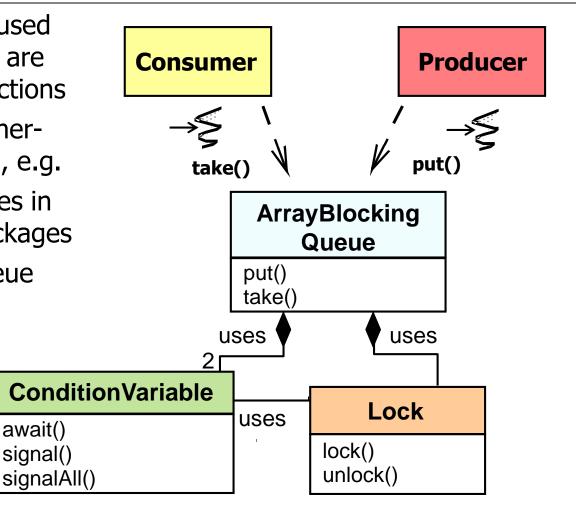


See <u>docs.oracle.com/javase/8/docs/api/java/util/concurrent/locks/AbstractQueuedSynchronizer.ConditionObject.html</u>

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      - e.g., ArrayBlockingQueue

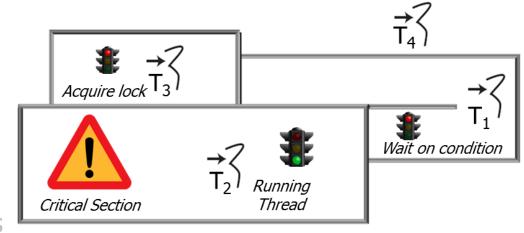


See upcoming discussion in part 5 of "Java ConditionObject"

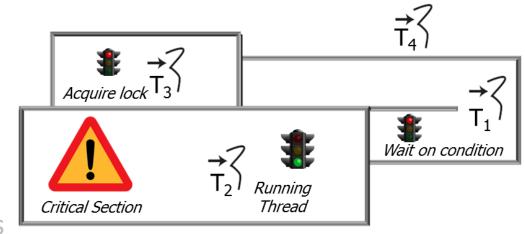
await()

signal()

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    - Blocking queues & deques in java.util.concurrent\* packages
    - Java built-in monitor objects



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    - Blocking queues & deques in java.util.concurrent\* packages
    - Java built-in monitor objects
    - The Monitor Object pattern



#### Synchronization | A client A client mechanism invoke method 1 method 1 method 2 method 2 block until object synchronize becomes available A client A client Client-thread-specific thread thread monitor object instances

Monitor object

See www.dre.vanderbilt.edu/~schmidt/PDF/monitor.pdf

## Human Known Use of Condition Variables

#### **Human Known Uses of Condition Variables**





- A human known use is a pizza delivery protocol
  - Must acquire both the pizza & the keys to deliver the pizza

# End of Java ConditionObject (Part 2)