

Overview of Java Threads

(Part 1)



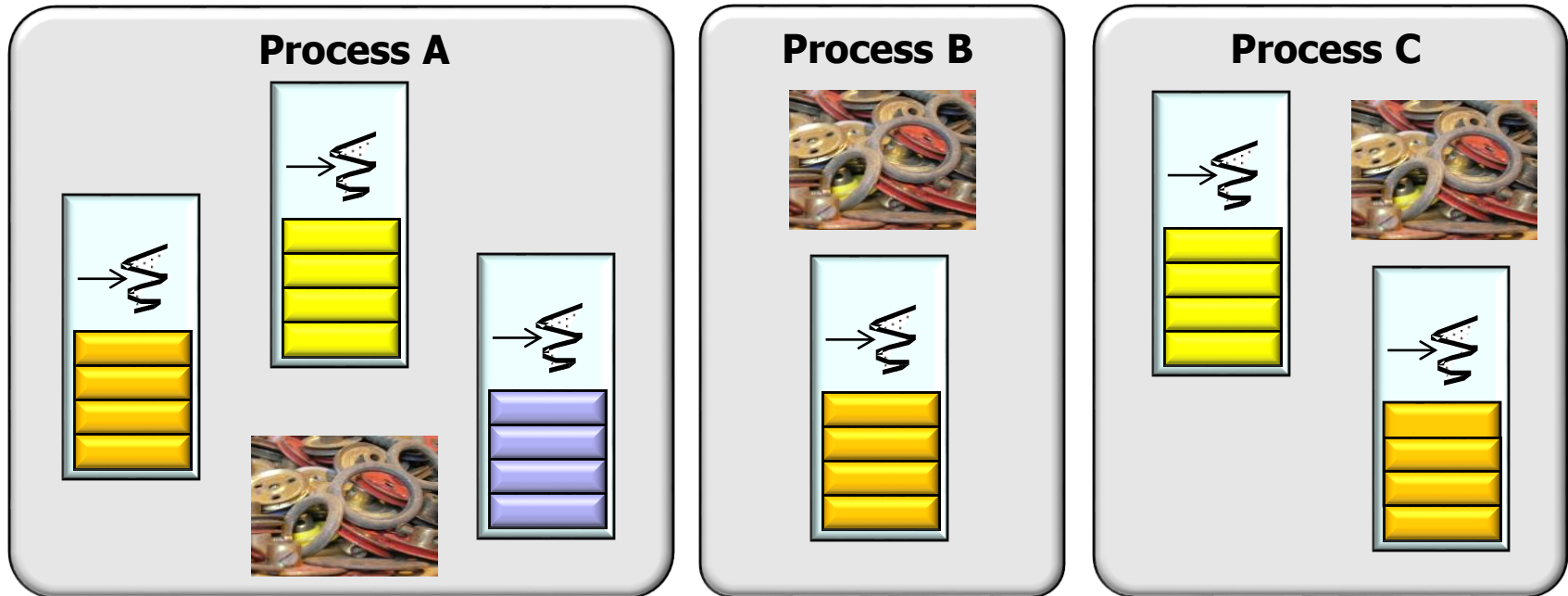
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Integrated Systems
Vanderbilt University
Nashville, Tennessee, USA**



Learning Objectives in this Part of the Lesson

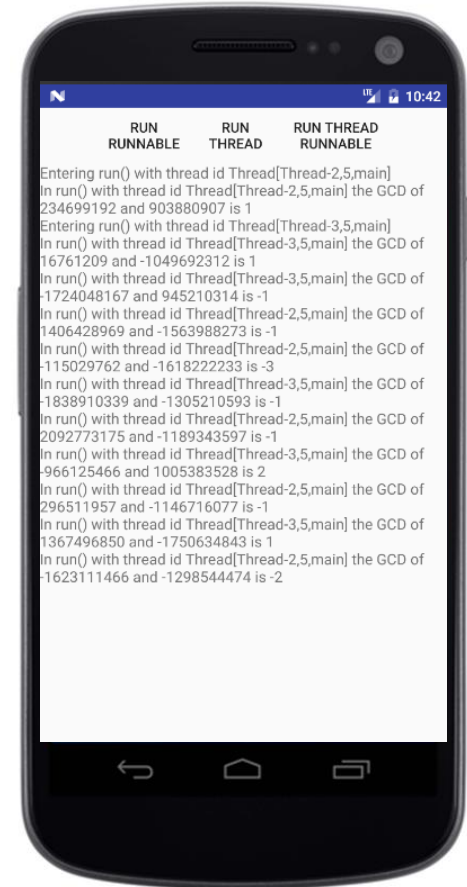
- Understand how Java threads support concurrency



Concurrent apps use threads to simultaneously run multiple computations that potentially interact with each other

Learning Objectives in this Part of the Lesson

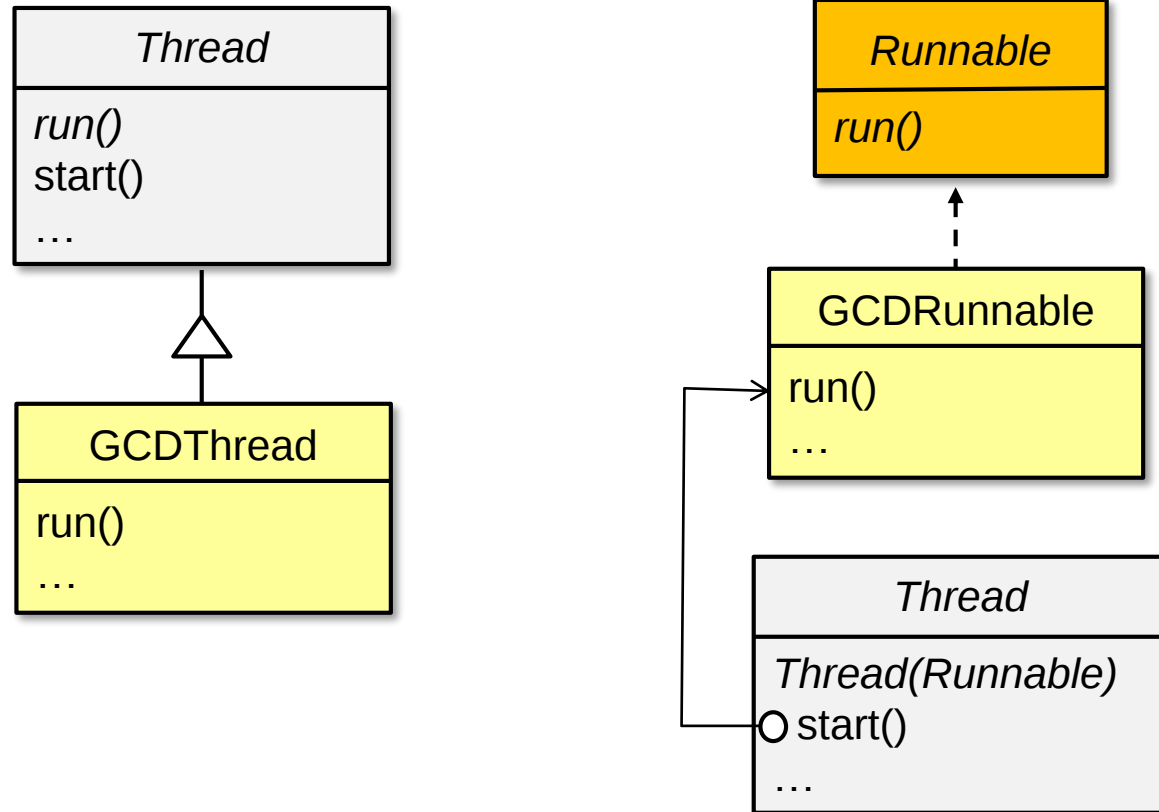
- Understand how Java threads support concurrency
- Learn how our case study app works



See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/GCD/Concurrent

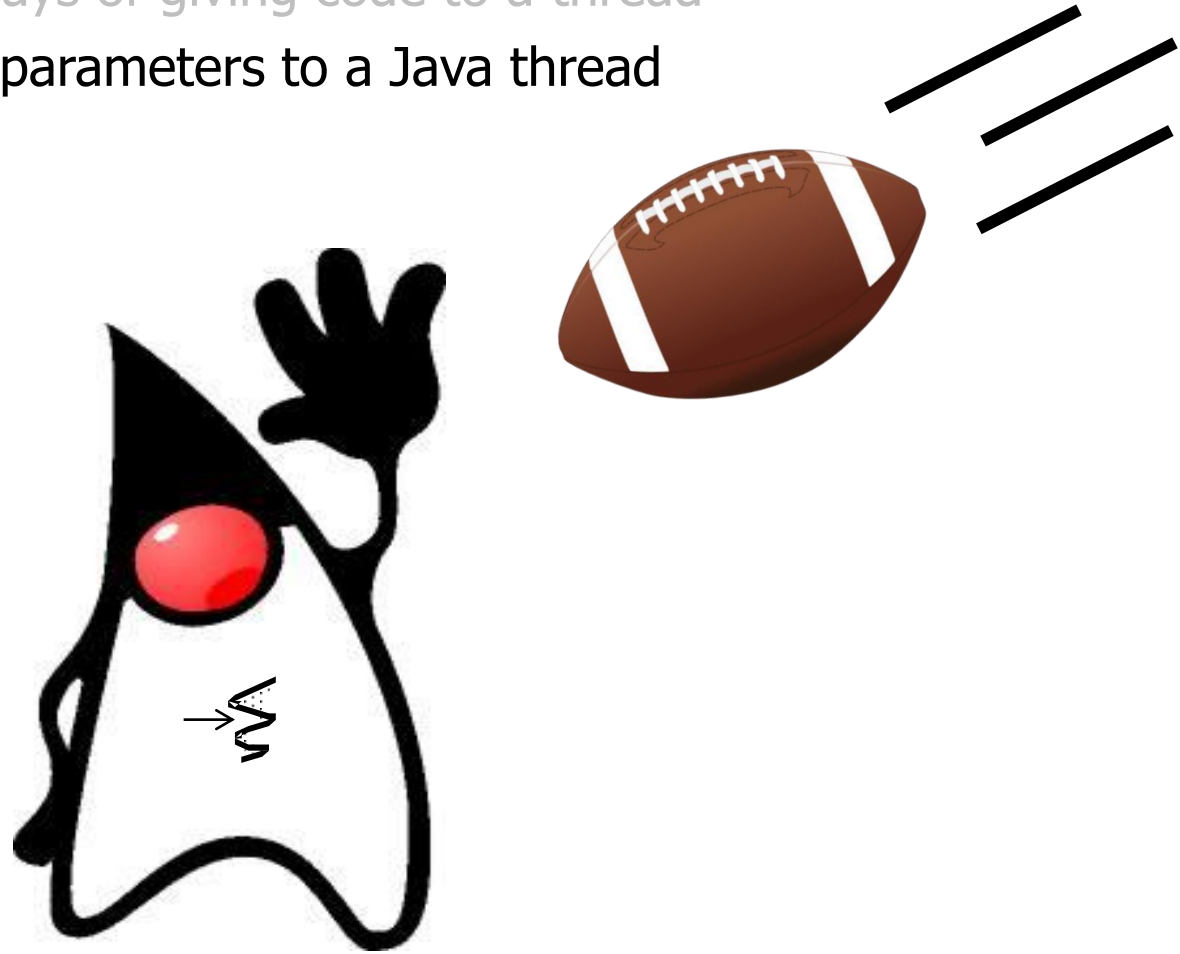
Learning Objectives in this Part of the Lesson

- Understand how Java threads support concurrency
- Learn how our case study app works
- Know alternative ways of giving code to a thread



Learning Objectives in this Part of the Lesson

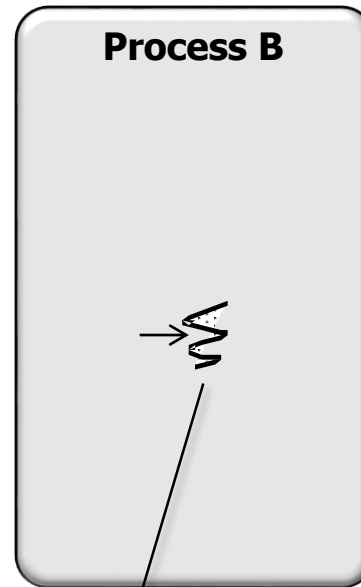
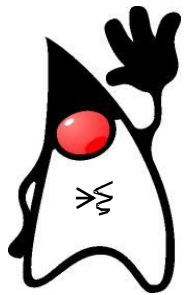
- Understand how Java threads support concurrency
- Learn how our case study app works
- Know alternative ways of giving code to a thread
- Learn how to pass parameters to a Java thread



Introduction to Java Threads

Introduction to Java Threads

- Threads are the most basic way of obtaining concurrency in Java

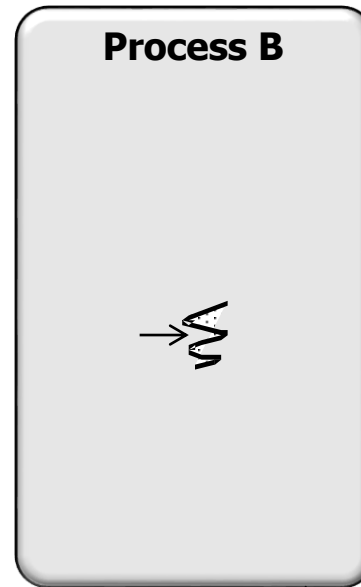
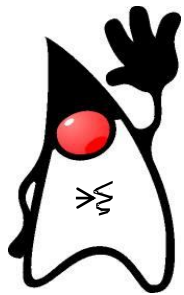


A Java thread is a unit of computation that runs in the context of a process

See [en.wikipedia.org/wiki/Thread_\(computing\)](https://en.wikipedia.org/wiki/Thread_(computing))

Introduction to Java Threads

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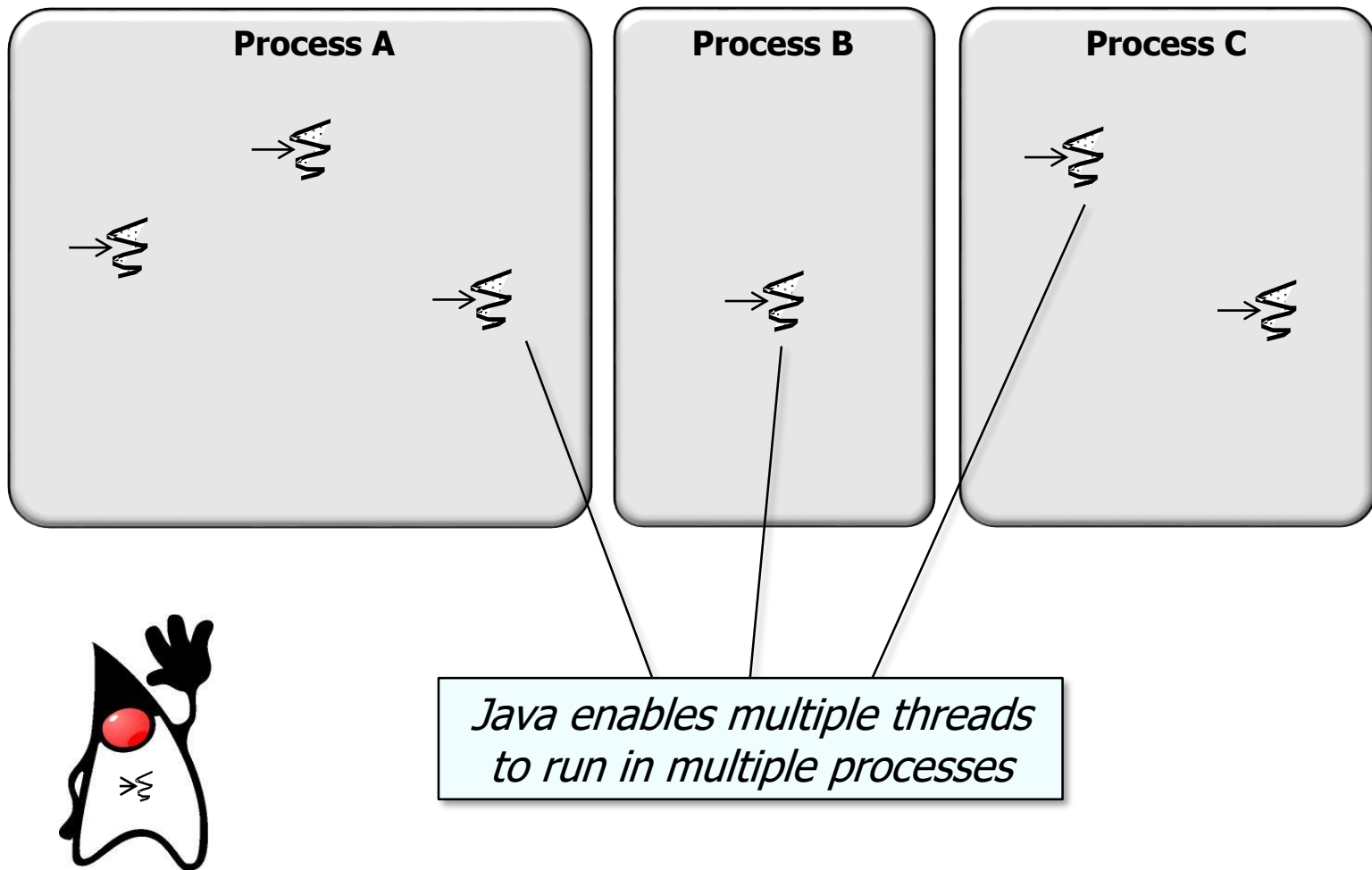


*A process is a unit of
resource allocation &
protection*

See [en.wikipedia.org/wiki/Process_\(computing\)](https://en.wikipedia.org/wiki/Process_(computing))

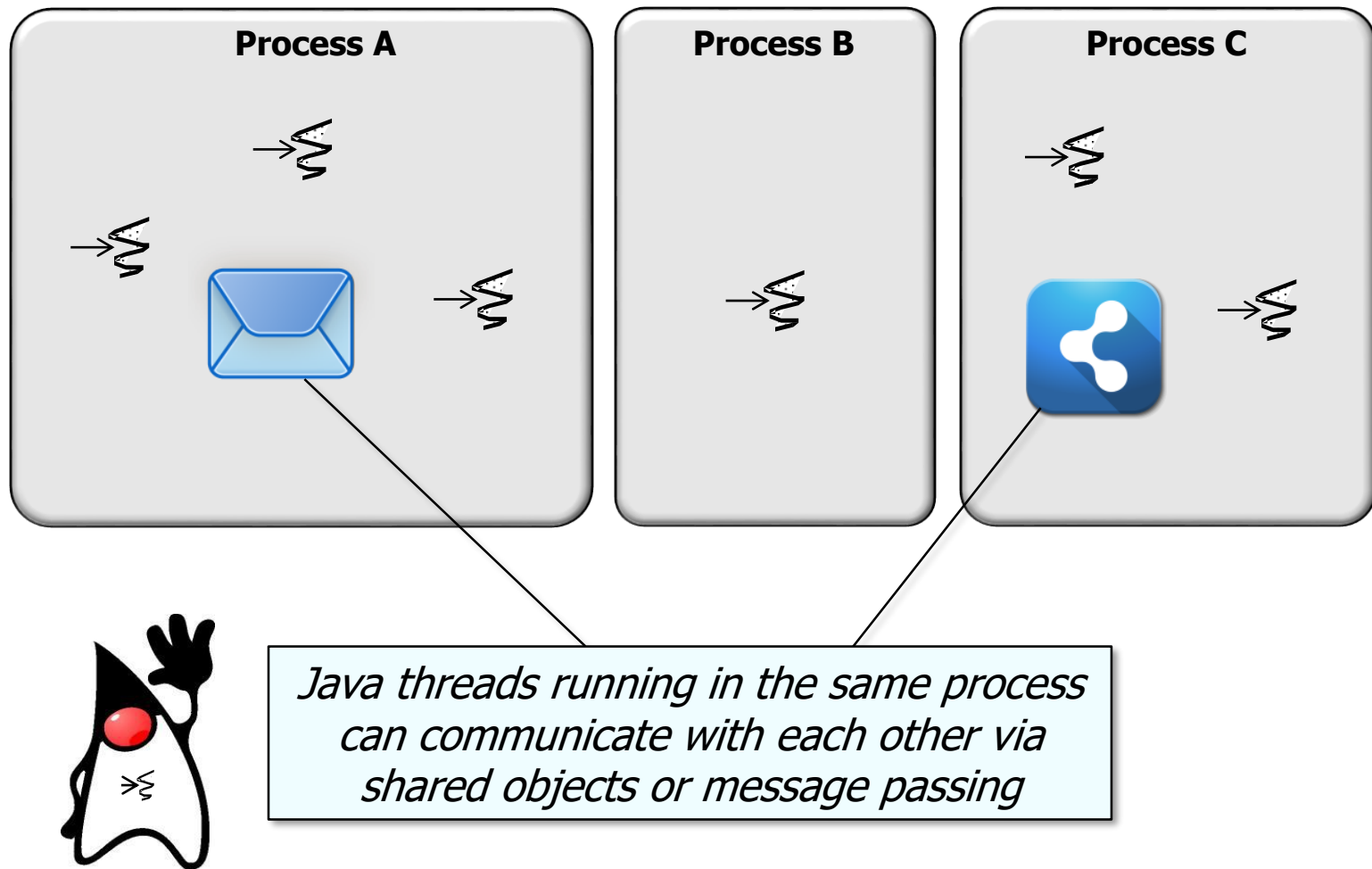
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Introduction to Java Threads

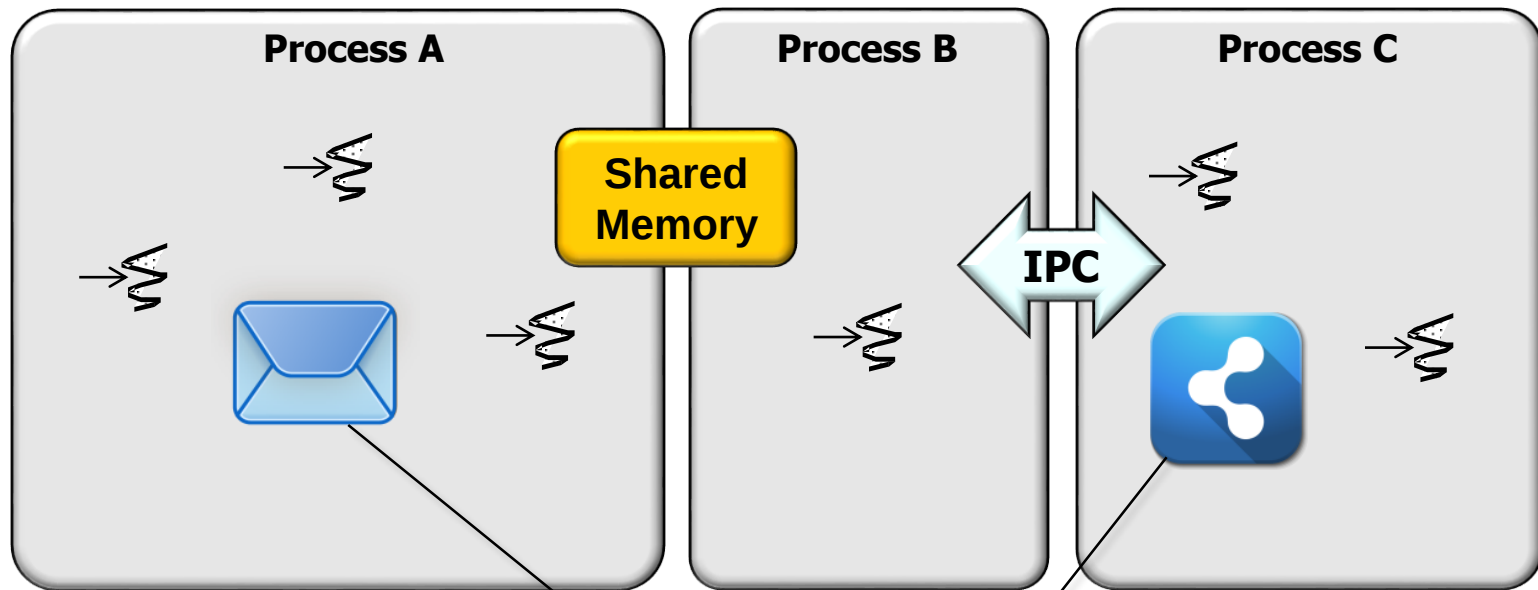
- Threads are the most basic way of obtaining concurrency in Java



See www.javatpoint.com/inter-thread-communication-example & web.mit.edu/6.005/www/fa14/classes/20-queues-locks/message-passing

Introduction to Java Threads

- Threads are the most basic way of obtaining concurrency in Java

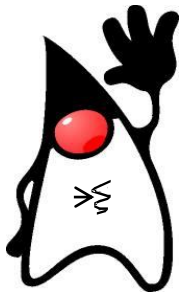
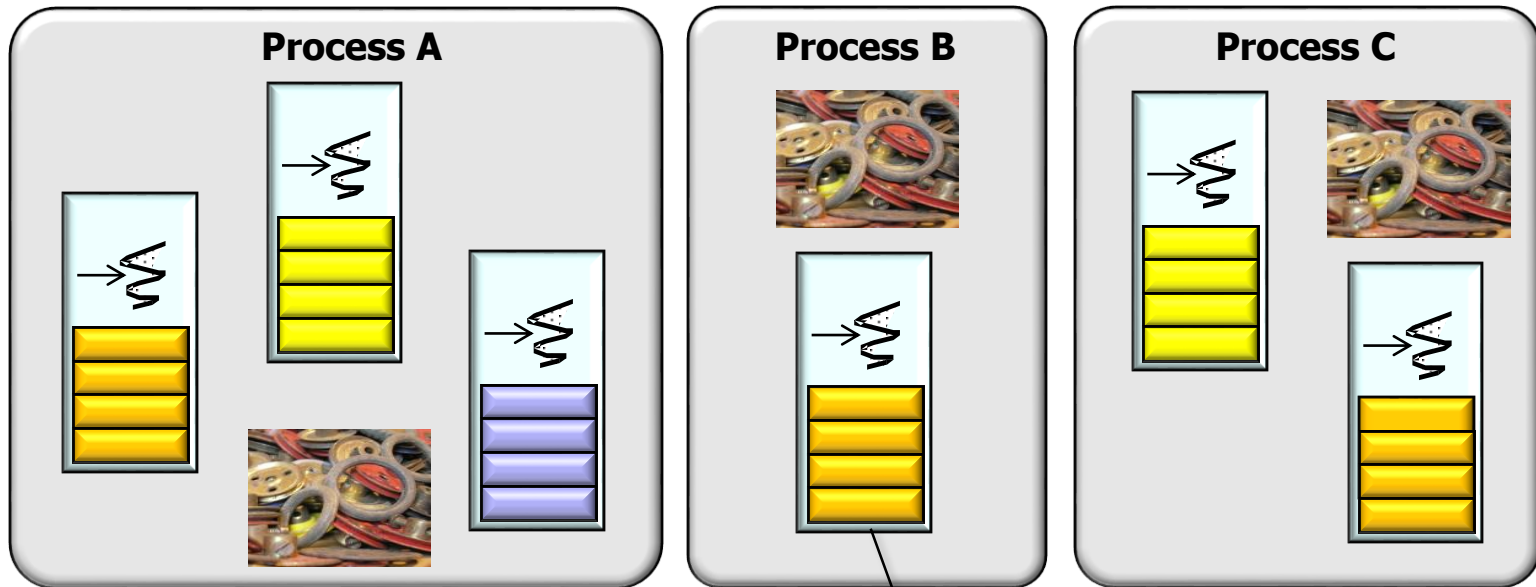


Java threads running in different processes can communicate with each other via shared memory or inter-process communication (IPC) mechanisms

We'll focus later on Android-centric forms of shared memory & IPC

Introduction to Java Threads

- Threads are the most basic way of obtaining concurrency in Java

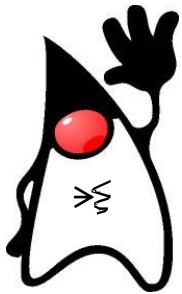
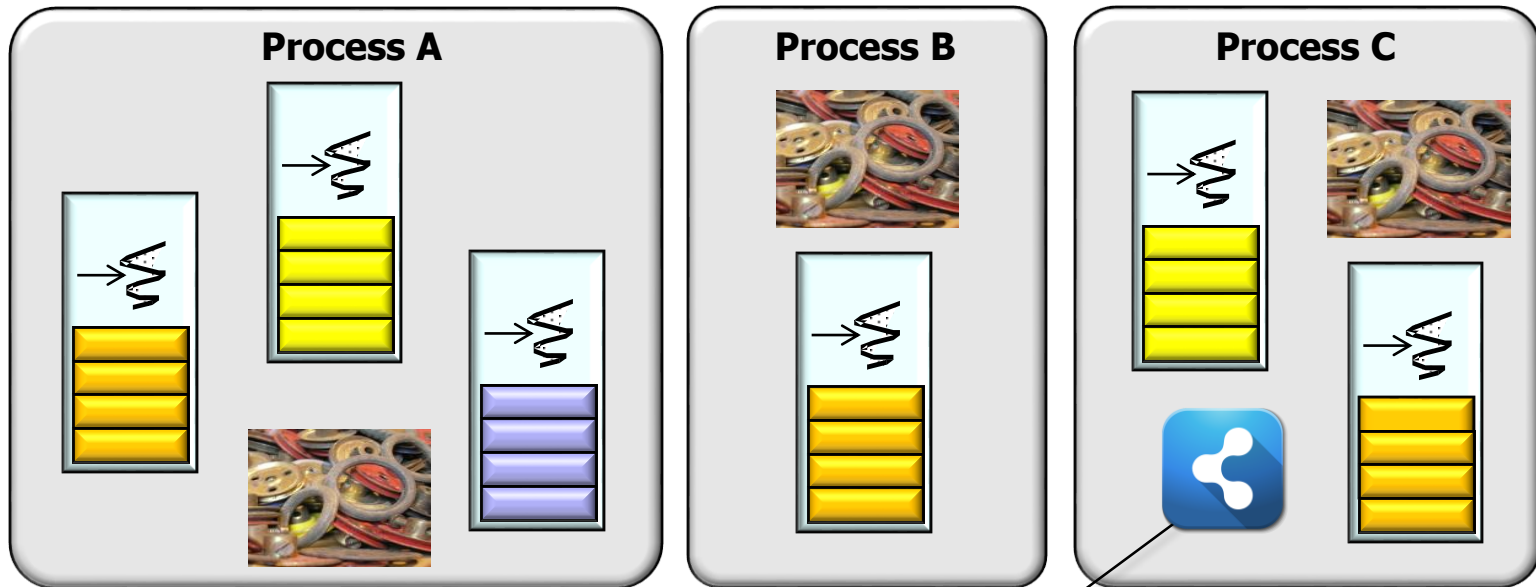


Each Java thread leverages unique "state" from the underlying operating system thread, e.g., a runtime stack, an instruction counter, & other registers

See [en.wikipedia.org/wiki/Thread \(computing\)#Processes.2C kernel threads.2C user threads.2C and fibers](https://en.wikipedia.org/wiki/Thread_(computing)#Processes.2C_kernel_threads.2C_user_threads.2C_and_fibers)

Introduction to Java Threads

- Threads are the most basic way of obtaining concurrency in Java



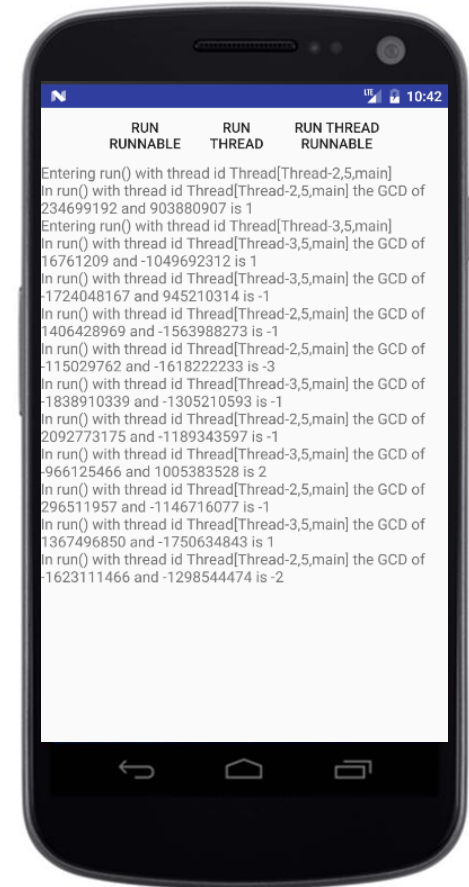
Java dynamic & static objects can be shared across Java threads (i.e., this "state" is common)

See [en.wikipedia.org/wiki/Thread \(computing\)#Processes.2C kernel threads.2C user threads.2C and fibers](https://en.wikipedia.org/wiki/Thread_(computing)#Processes.2C_kernel_threads.2C_user_threads.2C_and_fibers)

The GCD Concurrent App Case Study

The GCD Concurrent App Case Study

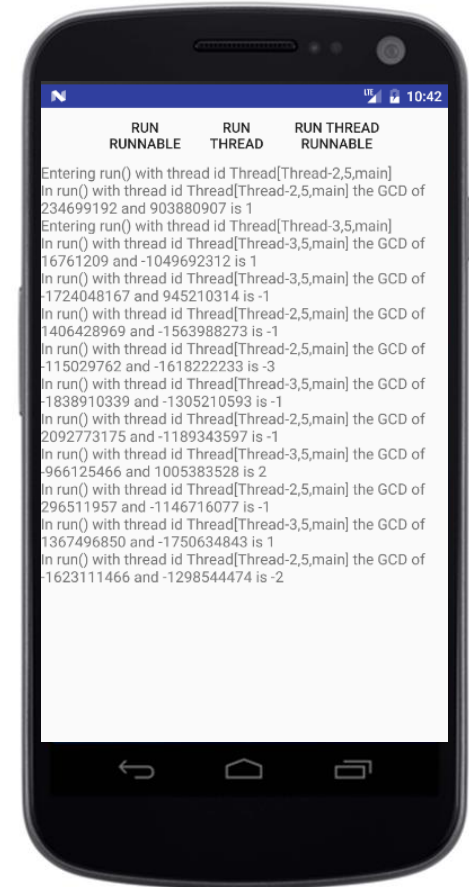
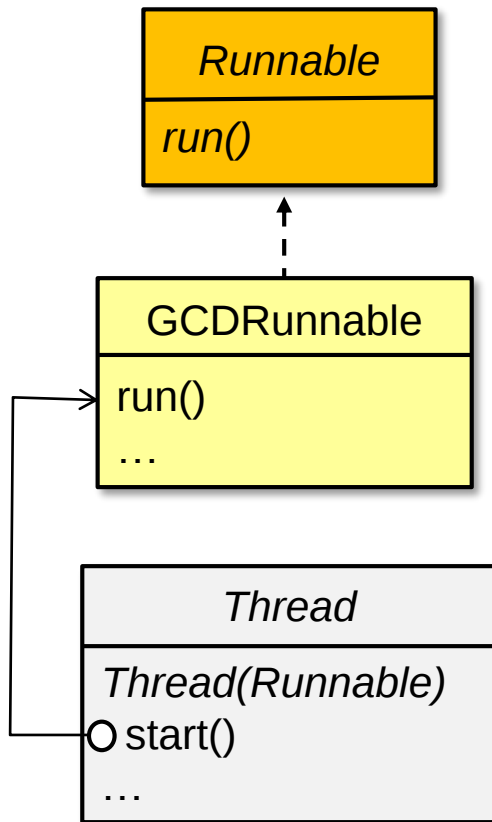
- This app shows various methods in Java's Thread class & alternative ways of giving code to a Java thread



See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/GCD/Concurrent

The GCD Concurrent App Case Study

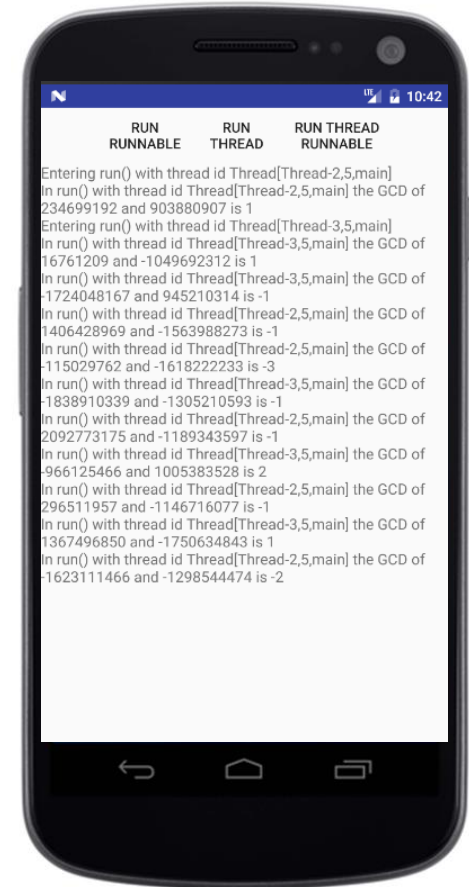
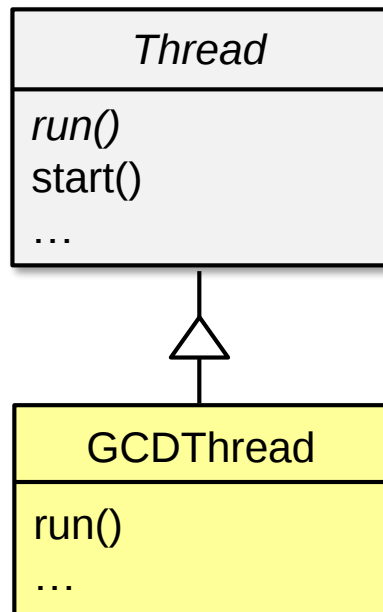
- This app shows various methods in Java's Thread class & alternative ways of giving code to a Java thread, e.g.
- By implementing the Runnable interface



See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/GCD/Concurrent/app/src/main/java/vandy/mooc/gcd/activities/GCDRunnable.java

The GCD Concurrent App Case Study

- This app shows various methods in Java's Thread class & alternative ways of giving code to a Java thread, e.g.
 - By implementing the Runnable interface
 - By inheriting from the Thread class

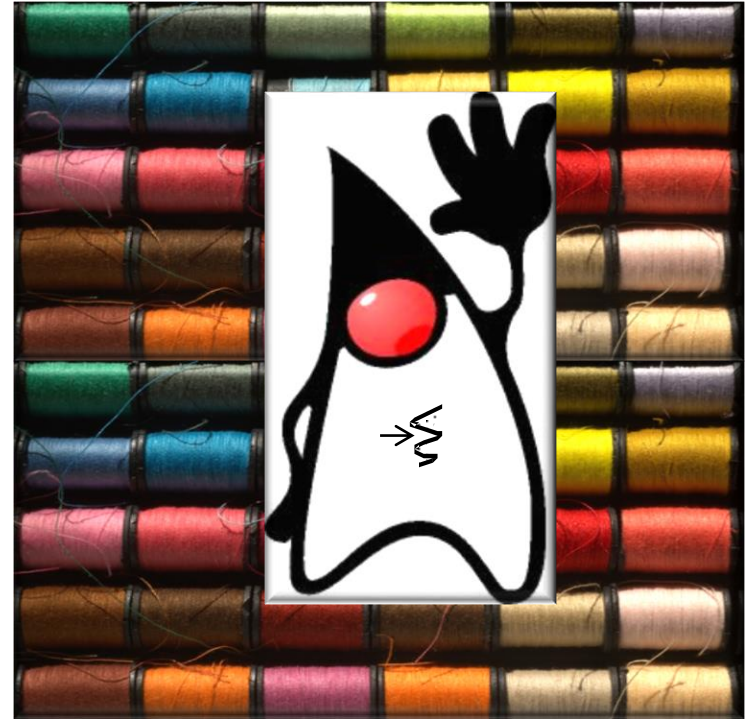
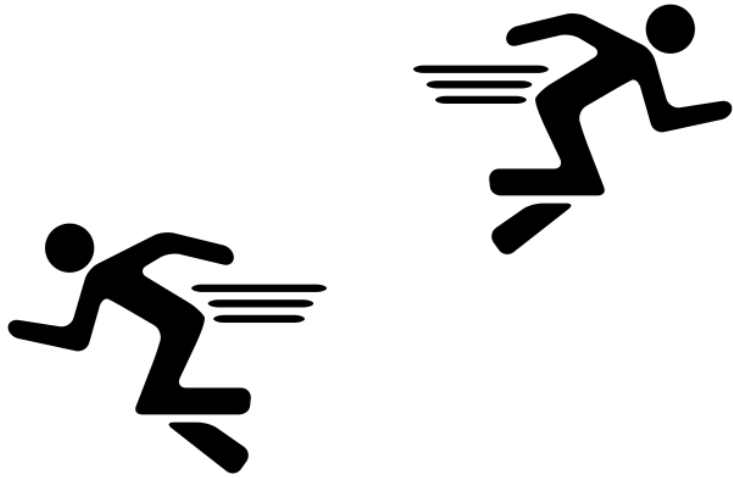


See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/GCD/Concurrent/app/src/main/java/vandy/mooc/gcd/activities/GCDThread.java

Ways of Giving Code to Java Threads

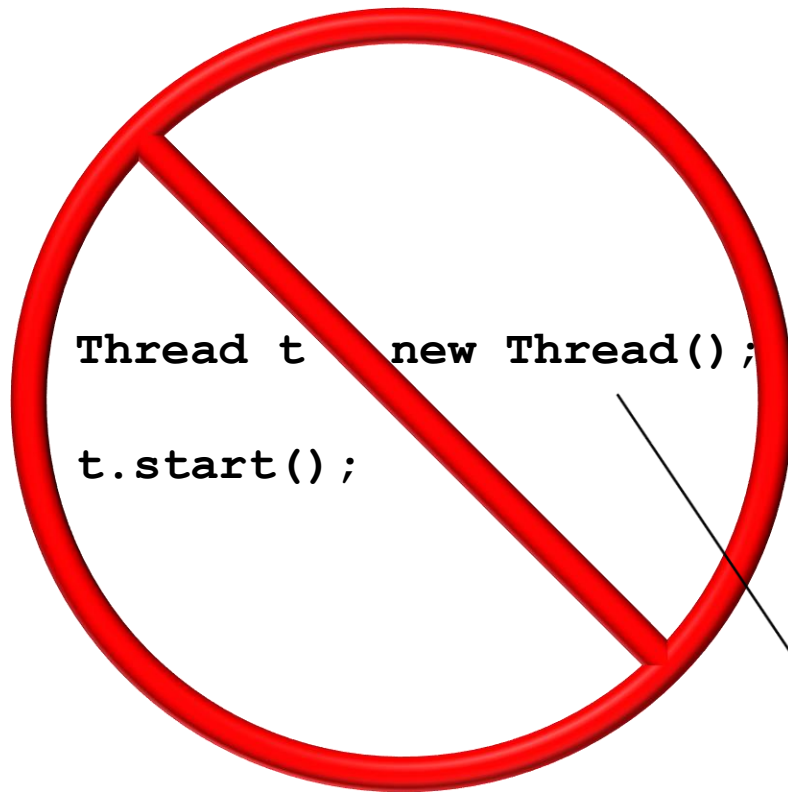
Ways of Giving Code to Java Threads

- Java threads *must* be given code to run

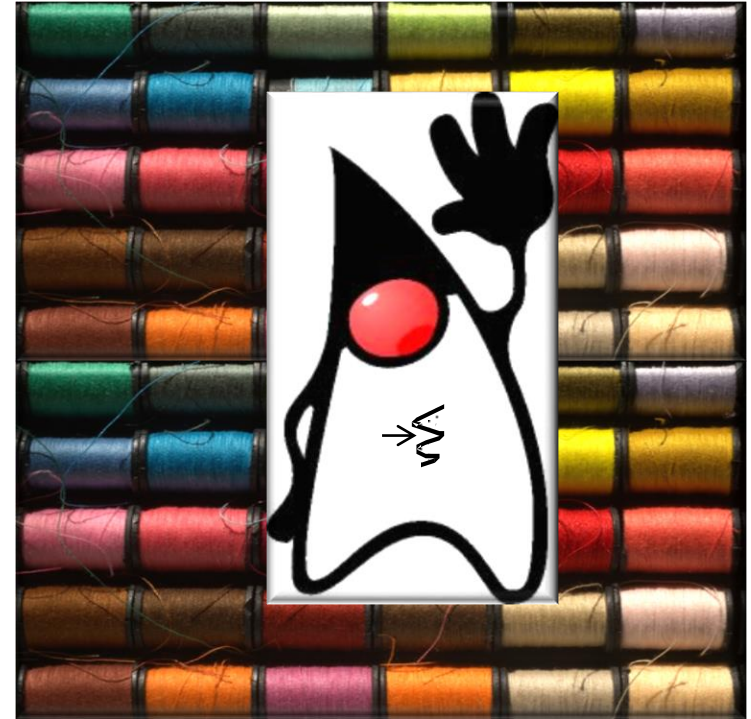


Ways of Giving Code to Java Threads

- Java threads *must* be given code to run



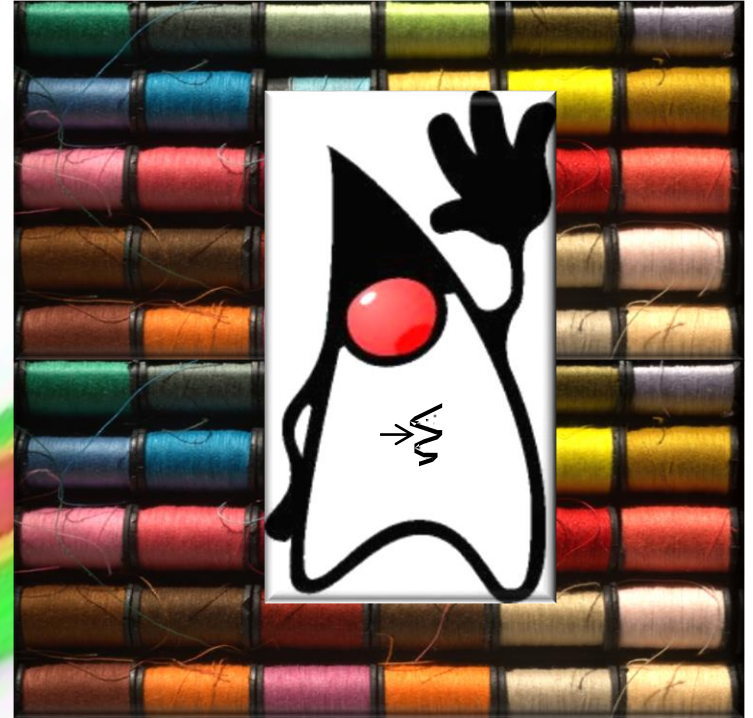
*Do not use the "no argument"
Thread constructor!!!*



See stackoverflow.com/questions/7572527/why-would-anyone-ever-use-the-java-thread-no-argument-constructor

Ways of Giving Code to Java Threads

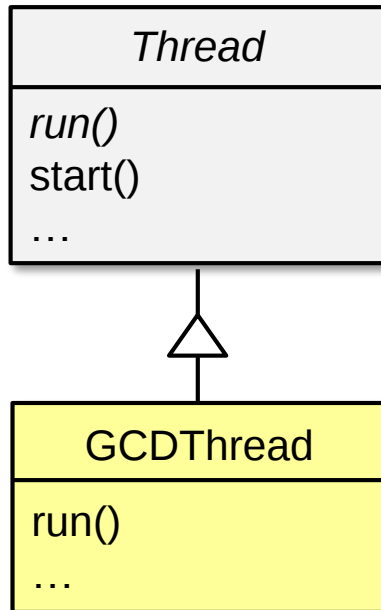
- Java threads *must* be given code to run



There are alternative programming models for giving code to Java threads

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.
 - Extend the Thread class



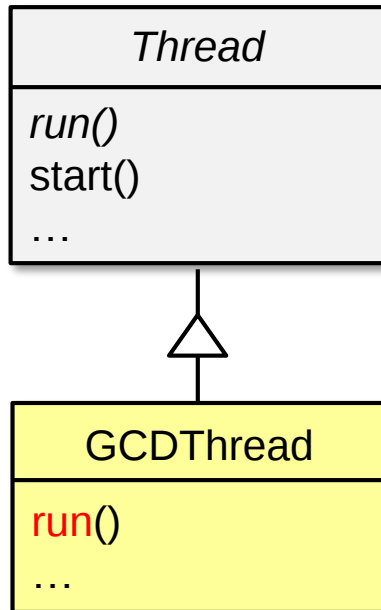
```
public class GCDThread
    extends Thread {
    public void run() {
        // code to run goes here
    }
}
```

See docs.oracle.com/javase/8/docs/api/java/lang/Thread.html

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class



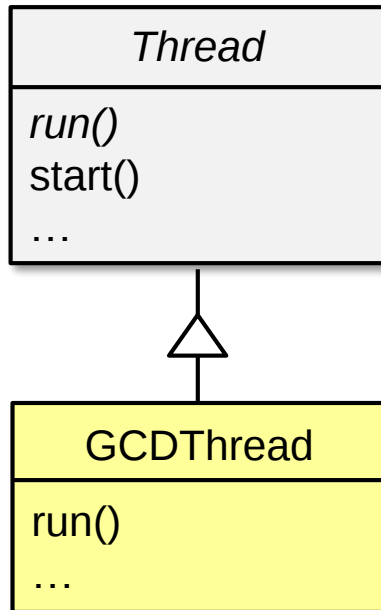
```
public class GCDThread
    extends Thread {
    public void run() {
        // code to run goes here
    }
}
```

Override the run() hook method in the subclass & define the thread's computations

See wiki.c2.com/?HookMethod

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.
 - Extend the Thread class



```
public class GCDThread
    extends Thread {
    public void run() {
        // code to run goes here
    }
}
```

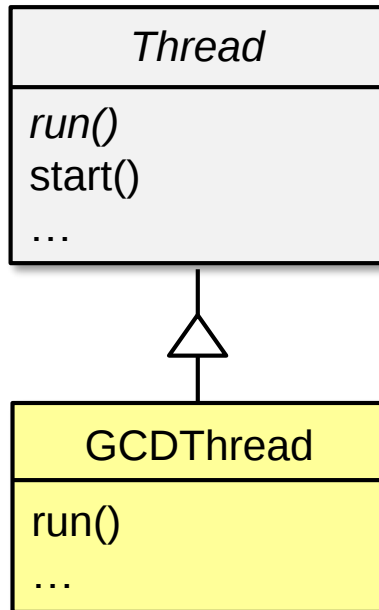
```
Thread gCDThread =
    new GCDThread();
gCDThread.start();
```

*Create & start a thread using
a named subclass of Thread*

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class



```
public class GCDThread
    extends Thread {
    public void run() {
        // code to run goes here
    }
}
```

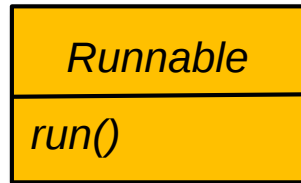
```
new GCDThread().start();
```

You can also write a one-liner to create & start an anonymous thread



Ways of Giving Code to Java Threads

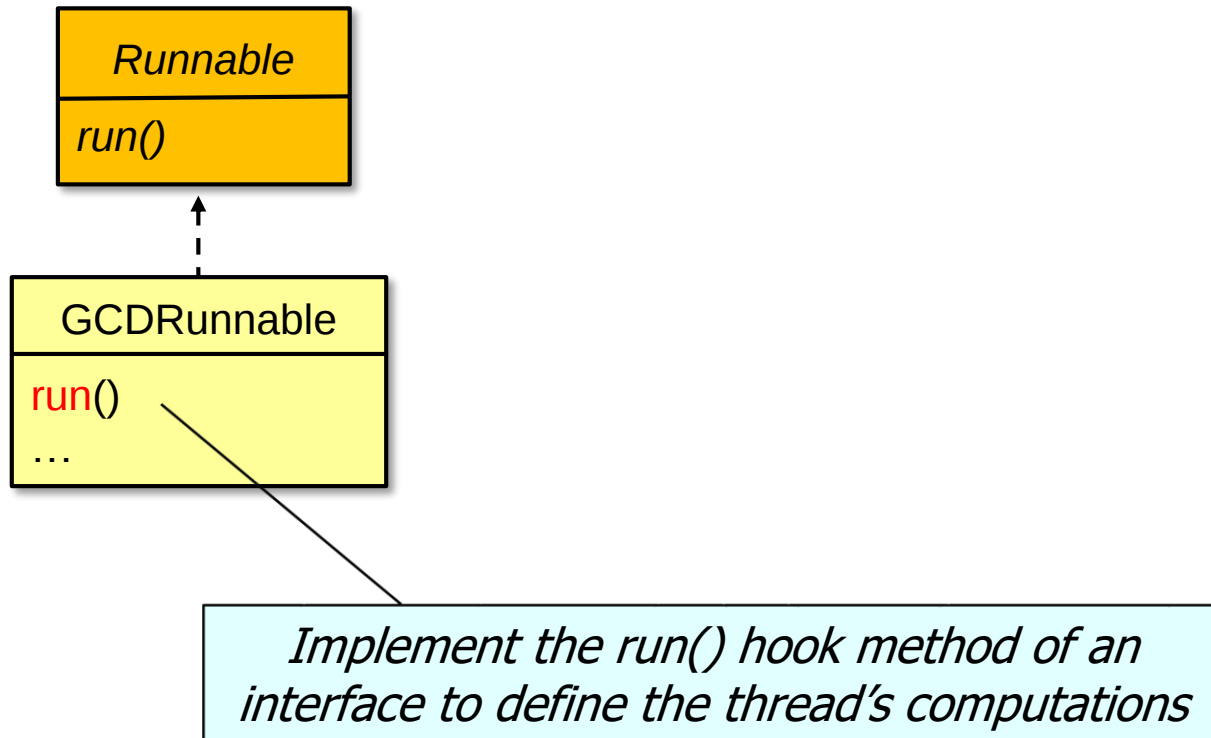
- Java threads *must* be given code to run, e.g.
 1. Extend the Thread class
 2. Implement the Runnable interface



See docs.oracle.com/javase/8/docs/api/java/lang/Thread.html

Ways of Giving Code to Java Threads

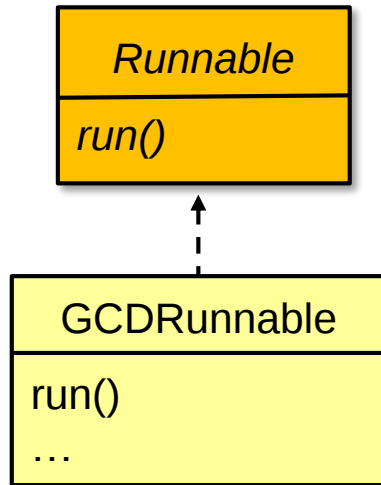
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See docs.oracle.com/javase/8/docs/api/java/lang/Runnable.html

Ways of Giving Code to Java Threads

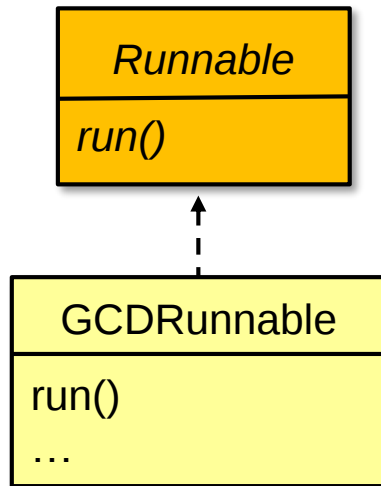
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 - Extend the Thread class
 - Implement the Runnable interface



Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class
2. Implement the Runnable interface



```
public class GCDRunnable
    implements Runnable {
    public void run() {
        // code to run goes here
    }
}
```

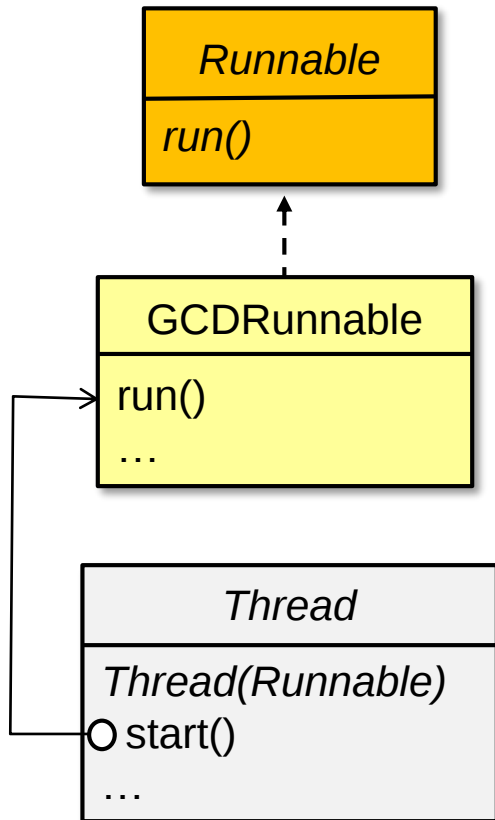
```
Runnable gCDRunnable =
    new GCDRunnable();
```

*Create an instance of a
named class as the runnable*

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class
2. Implement the Runnable interface



```
public class GCDRunnable
    implements Runnable {
    public void run() {
        // code to run goes here
    }
}
```

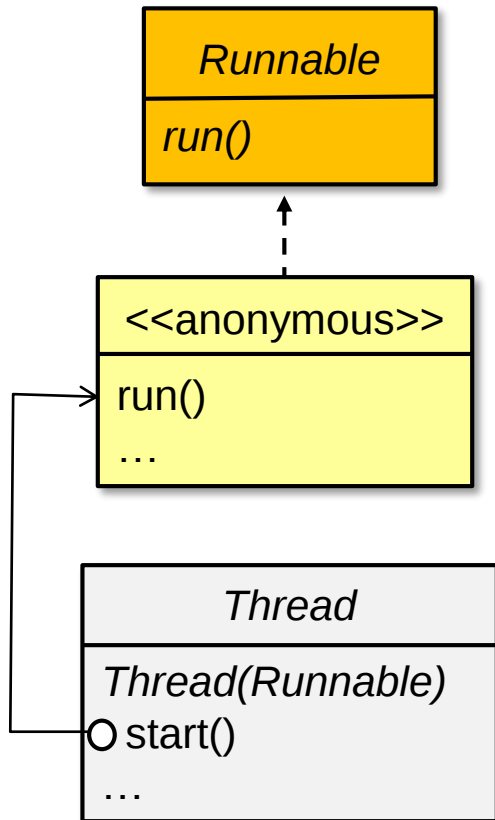
```
Runnable gCDRunnable =
    new GCDRunnable();
new Thread(gCDRunnable).start();
```

Pass that runnable to a new thread object & start it

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class
2. Implement the Runnable interface



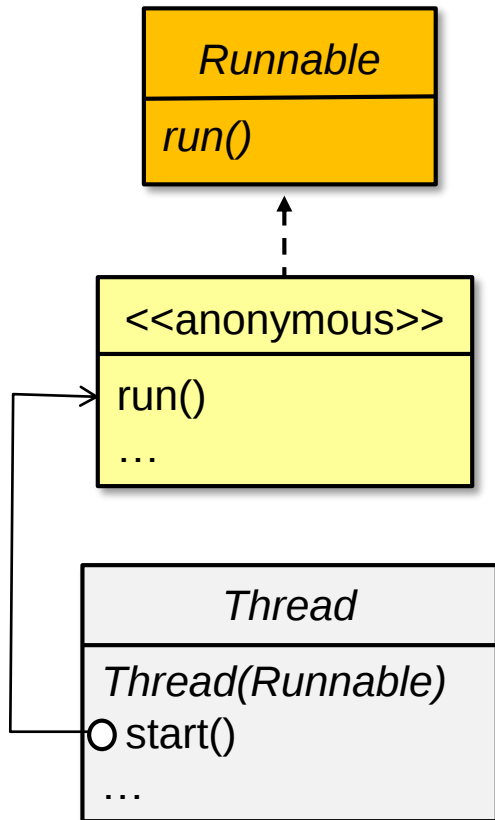
```
new Thread(new Runnable() {  
    public void run() {  
        // code to run goes here  
    }  
}).start();
```

*Create & start a thread
using an anonymous inner
class as the runnable*

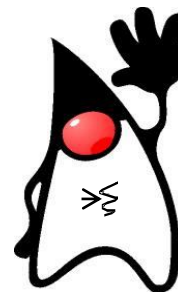
Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class
2. Implement the Runnable interface



```
new Thread(new Runnable() {  
    public void run() {  
        // code to run goes here  
    }  
}).start();
```

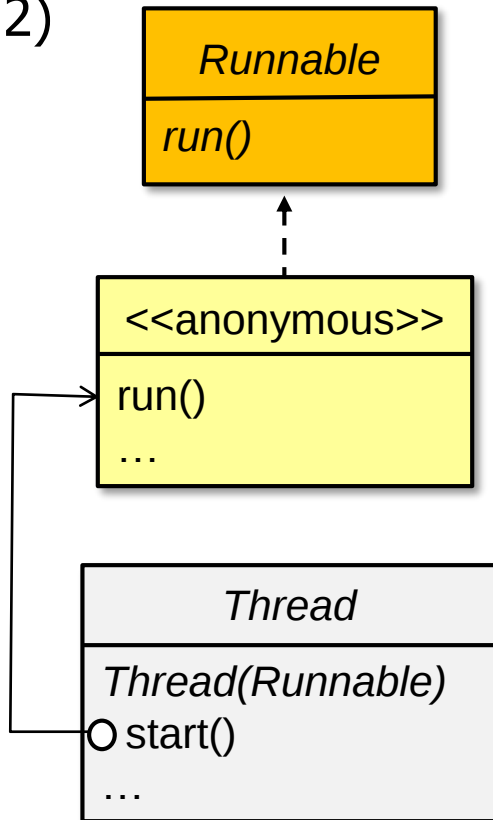


This anonymous inner class idiom is used extensively in older Java & Android code

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class
2. Implement the Runnable interface
3. Use Java 8 lambda expressions (variant of #2)



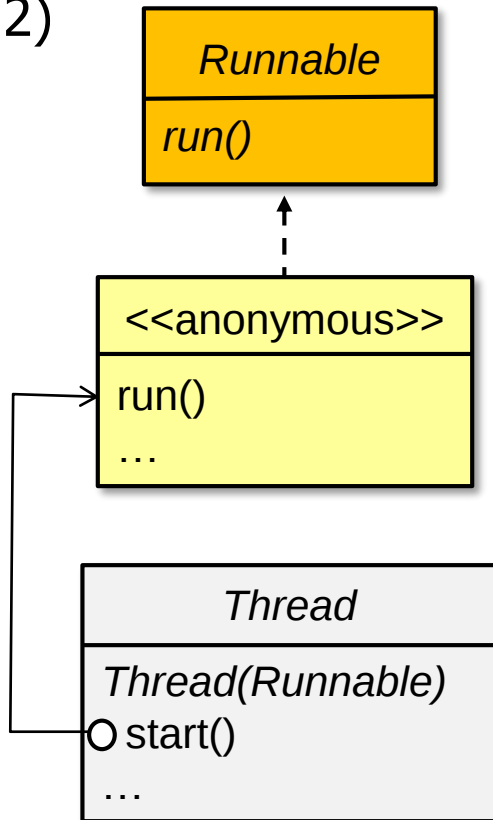
```
new Thread(() -> {
    // code to run goes here
}).start();
```

A lambda expression is an unnamed block of code (with optional parameters) that can be passed around & executed later

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class
2. Implement the Runnable interface
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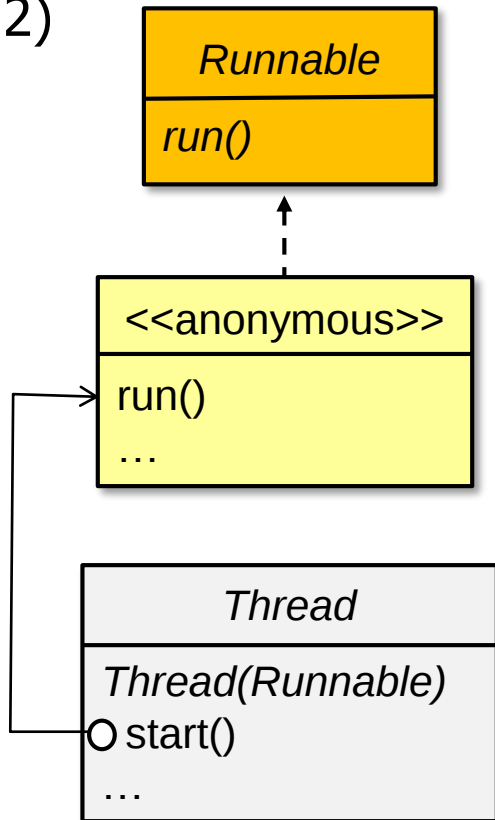
```
new Thread(() -> {  
    // code to run goes here  
}).start();
```

This approach is unwieldy if the code to run is long, complex, or needs to be used multiple times!

Ways of Giving Code to Java Threads

- Java threads *must* be given code to run, e.g.

1. Extend the Thread class
2. Implement the Runnable interface
3. Use Java 8 lambda expressions (variant of #2)



```
Runnable r = () -> {  
    // code to run goes here  
};
```

```
new Thread(r).start();
```

You can therefore store the runnable in a variable & pass it to the Thread constructor

Passing Parameters to a Java Thread

Passing Parameters to a Java Thread

- The run() methods defined in Java Thread & Runnable take no parameters



<<Java Interface>>
Runnable
run():void

<<Java Class>>
Thread
(default package)
currentThread():Thread
yield():void
sleep(long):void
sleep(long,int):void
Thread()
Thread(Runnable)
start():void
run():void
exit():void
interrupt():void
interrupted():boolean
isAlive():boolean
setPriority(int):void
getPriority():int
setName(String):void
getName()
join(long):void
join(long,int):void
join():void
setDaemon(boolean):void
isDaemon():boolean
getId():long

This raises the question of how to pass parameters to a Java thread!

Passing Parameters to a Java Thread

- Parameters passed to `run()` can be supplied via one of two other means



Passing Parameters to a Java Thread

- Parameters passed to `run()` can be supplied via one of two other means, e.g.
 - As parameters to a class constructor

```
public class GCDRunnable extends Random implements Runnable {
```

See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/GCD/Concurrent/app/src/main/java/vandy/mooc/gcd/activities/GCDRunnable.java

Passing Parameters to a Java Thread

- Parameters passed to run() can be supplied via one of two other means, e.g.
 - As parameters to a class constructor

```
public class GCDRunnable extends Random implements Runnable {  
    private final MainActivity mActivity;  
    ...  
}
```



*Define field(s) to store parameters
passed to a runnable or thread object*

Passing Parameters to a Java Thread

- Parameters passed to run() can be supplied via one of two other means, e.g.
 - As parameters to a class constructor

```
public class GCDRunnable extends Random implements Runnable {  
    private final MainActivity mActivity;
```

```
    public GCDRunnable(MainActivity mainActivity)  
    { mActivity = mainActivity; }  
    ...
```



Add the parameter(s) to the constructor signature & store them in the field(s)

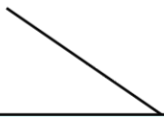
Passing Parameters to a Java Thread

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```

```
    public GCDRunnable(MainActivity mainActivity)  
    { mActivity = mainActivity; }
```

```
    public void run() {  
        final String threadString =  
            " with thread id " + Thread.currentThread();  
        mActivity.println("Entering run()" + threadString);  
        ...  
    }
```



*Use the field(s) within the thread's run()
hook method to customize its behavior*

Passing Parameters to a Java Thread

- Parameters passed to run() can be supplied via one of two other means, e.g.
 - As parameters to a class constructor

```
public class GCDRunnable extends Random implements Runnable {  
    private final MainActivity mActivity;
```

```
    public GCDRunnable(MainActivity mainActivity)  
    { mActivity = mainActivity; }
```

```
    public void run() {  
        final String threadString =  
            " with thread id " + Thread.currentThread();  
        mActivity.println("Entering run()" + threadString);  
        ...
```

```
public class MainActivity ... { ...  
    public void runRunnable(View v) { ...  
        new Thread(new GCDRunnable(this));  
        ...
```

*Pass the parameter(s)
when the runnable or
thread is created*

Passing Parameters to a Java Thread

- Parameters passed to run() can be supplied via one of two other means, e.g.
 - As parameters to a class constructor
 - As parameters to “setter” methods

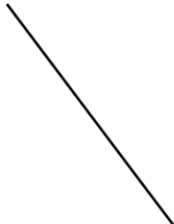
```
public class GCDThread extends Thread {
```

See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/GCD/Concurrent/app/src/main/java/vandy/mooc/gcd/activities/GCDThread.java

Passing Parameters to a Java Thread

- Parameters passed to `run()` can be supplied via one of two other means, e.g.
 - As parameters to a class constructor
 - As parameters to “setter” methods

```
public class GCDThread extends Thread {  
    private MainActivity mActivity; private Random mRandom;  
    ...
```

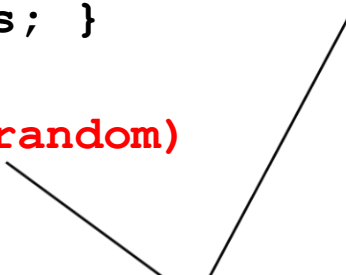


*Define field(s) to store parameters
passed to a runnable or thread object*

Passing Parameters to a Java Thread

- Parameters passed to `run()` can be supplied via one of two other means, e.g.
 - As parameters to a class constructor
 - As parameters to “setter” methods

```
public class GCDThread extends Thread {  
    private MainActivity mActivity; private Random mRandom;  
  
    public GCDThread setActivity(MainActivity activity)  
    { mActivity = activity; return this; }  
  
    public GCDThread setRandom(Random random)  
    { mRandom = random; return this; }  
    ...  
}
```



*Define setter methods
that update field(s)*

Passing Parameters to a Java Thread

- Parameters passed to run() can be supplied via one of two other means, e.g.
 - As parameters to a class constructor
 - As parameters to "setter" methods

```
public class GCDThread extends Thread {  
    private MainActivity mActivity; private Random mRandom;  
  
    public GCDThread setActivity(MainActivity activity)  
    { mActivity = activity; return this; }  
  
    public GCDThread setRandom(Random random)  
    { mRandom = random; return this; }  
    ...  
}
```



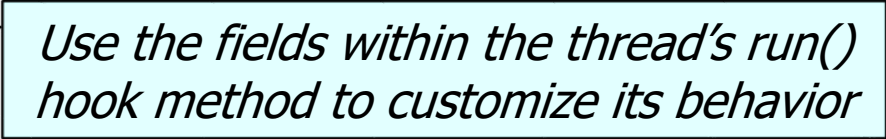
Note use of "fluent interfaces"

See en.wikipedia.org/wiki/Fluent_interface

Passing Parameters to a Java Thread

- Parameters passed to `run()` can be supplied via one of two other means, e.g.
 - As parameters to a class constructor
 - As parameters to “setter” methods

```
public class GCDThread extends Thread {  
    private MainActivity mActivity; private Random mRandom;  
  
    public GCDThread setActivity(MainActivity activity)  
    { mActivity = activity; return this; }  
  
    public GCDThread setRandom(Random random)  
    { mRandom = random; return this; }  
  
    ...  
  
    public void run() { ...  
        mActivity.println("Entering run()" + threadString);  
        ...  
        int number1 = mRandom.nextInt();  
        int number2 = mRandom.nextInt(); ...  
    }  
}
```



Use the fields within the thread's `run()` hook method to customize its behavior

Passing Parameters to a Java Thread

- Parameters passed to `run()` can be supplied via one of two other means, e.g.
 - As parameters to a class constructor
 - As parameters to “setter” methods

```
public class GCDThread extends Thread {  
    ...
```

```
public class MainActivity ... { ...  
    public void runThread(View v) { ...  
        Thread thread =  
            new GCDThread()  
                .setActivity(this)  
                .setRandom(new Random());  
        ...
```



*Use the fluent interface to pass parameter(s)
when the runnable or thread is created*

End of Overview of Java Threads (Part 1)