Java "Happens-Before" Relationships: Introduction



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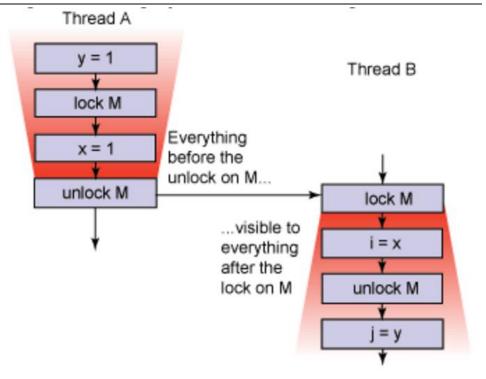
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Learning Objectives in this Part of the Lesson

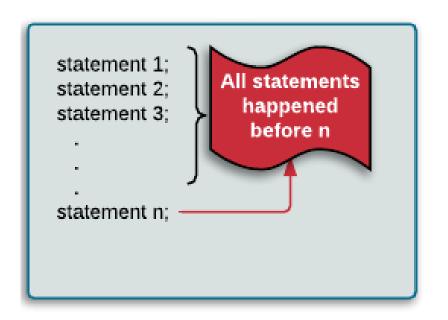
 Understand what "happens-before" relationships mean in Java





Grokking these relationships is essential to mastering concurrent programming

 Each action in a single thread "happensbefore" every action in that thread that occurs later in the program order





See earlier lesson on "Java Volatile Variables"

• In a multi-threaded program, however, actions in different threads can occur in different orders, which can cause problems without proper synchronization



See en.wikipedia.org/wiki/Thread_safety

 A "happens-before" relationship is a guarantee by a computing system that if one action "happens before" another action, the results must reflect that ordering



There's a need for programs to properly "signal" the order in which certain actions need to occur

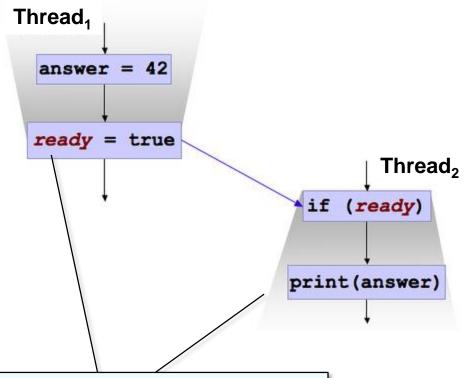
See en.wikipedia.org/wiki/Happened-before

- A "happens-before" relationship is a guarantee by a computing system that if one action "happens before" another action, the results must reflect that ordering
 - Even if those actions actually execute out of order to optimize program flow & performance



See en.wikipedia.org/wiki/Memory_ordering & en.wikipedia.org/wiki/Out-of-order_execution

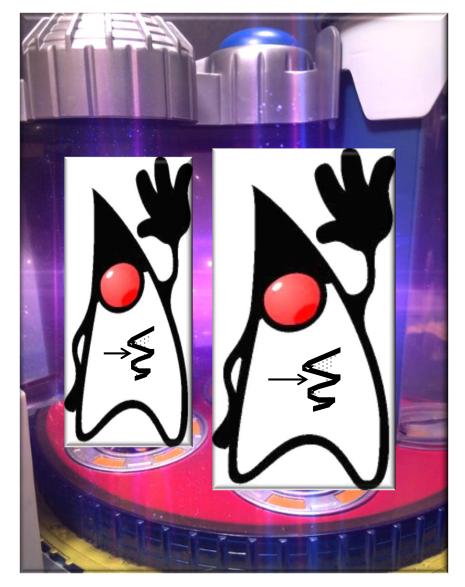
 A "happens-before" relationship in Java is a guarantee by the execution environment that an action performed by one thread is visible to another action in a different thread



With proper use of synchronization Thread₁ will complete its writes to answer & ready before Thread₂ starts its reads of ready & answer

See www.logicbig.com/tutorials/core-java-tutorial/java-multi-threading/happens-before.html

- A "happens-before" relationship in Java is a guarantee by the execution environment that an action performed by one thread is visible to another action in a different thread
 - Java atomic operations, variables,
 & classes enforce "happens-before" relationships on single entities

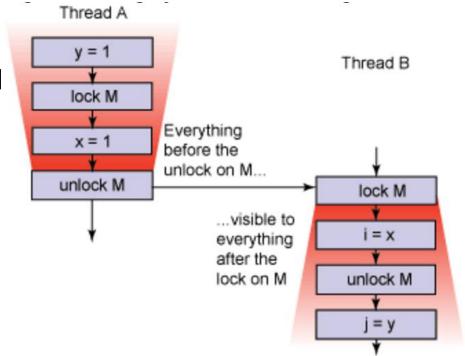


See earlier lessons on "Atomic Operations, Variables, & Classes"

 A "happens-before" relationship in Java is a guarantee by the execution environment that an action performed e.g., writes & reads of volatile by one thread is visible to another fields bypass local caches & action in a different thread go directly to main memory Java atomic operations, variables, & classes enforce "happens-before" relationships on single entities Thread A Thread B statement x; statement y; Shared volatile statement writeVariable; statement readVariable; variable Write volatile variable happened before read statements

See earlier lesson on "Java Volatile Variables"

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 - Our focus here is on "happensbefore" relationships involving objects with multiple fields



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These relationships often require more elaborate synchronization mechanisms

End of Java "Happens-Before" Relationships: Introduction