

Layered Architectures:

Android's Layered Architecture

Douglas C. Schmidt

d.schmidt@vanderbilt.edu

www.dre.vanderbilt.edu/~schmidt

Professor of Computer Science

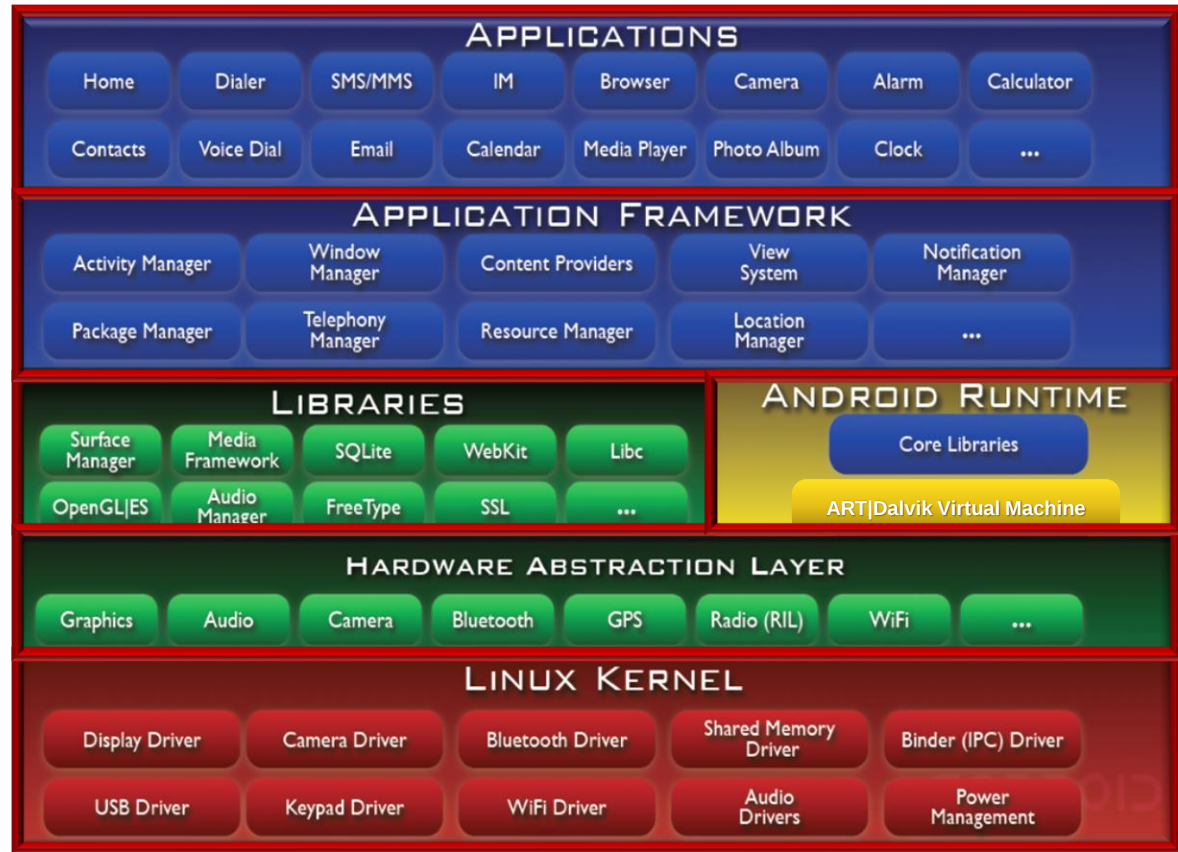
**Institute for Software Integrated
Systems**

**Vanderbilt University
Nashville, Tennessee, USA**



Learning Objectives in this Part of the Lesson

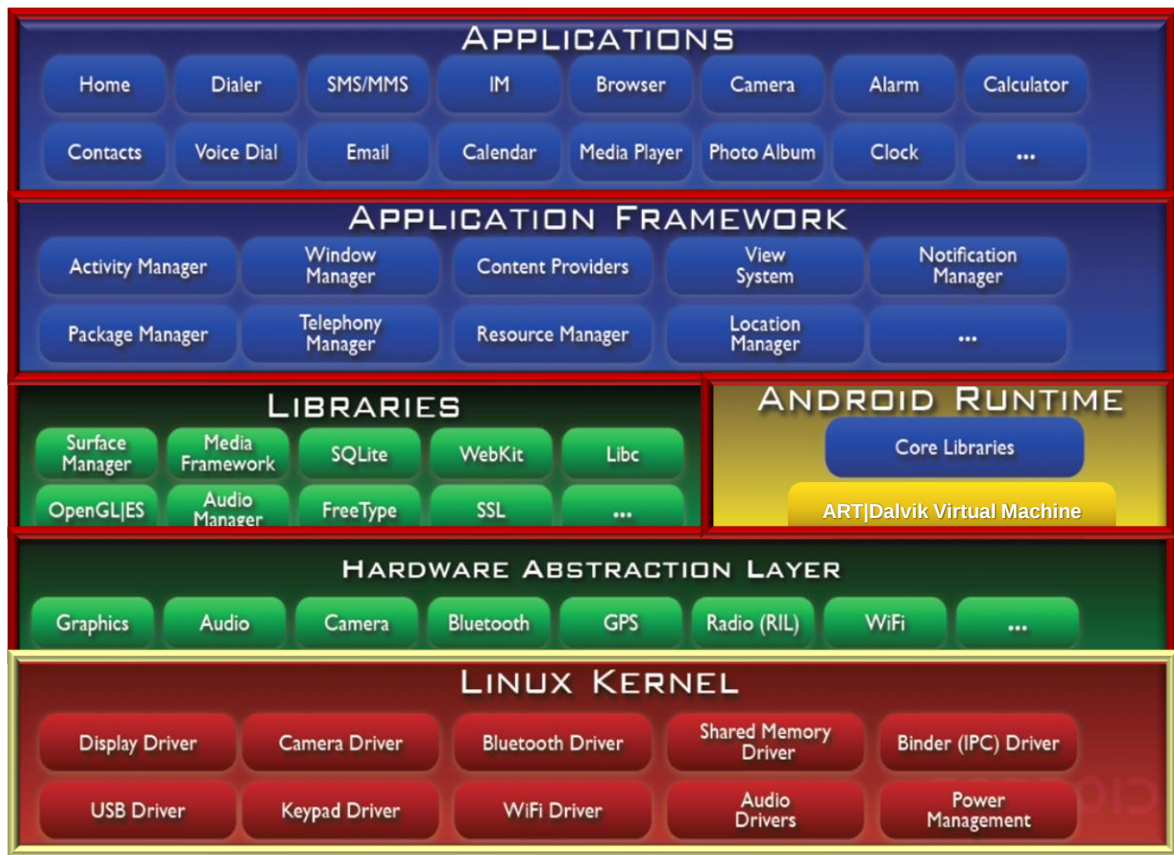
- Know what layered architectures are
- Understand the *Layers* architectural pattern
- Recognize the layers in Android's software stack



An Overview of Android's Layered Architecture

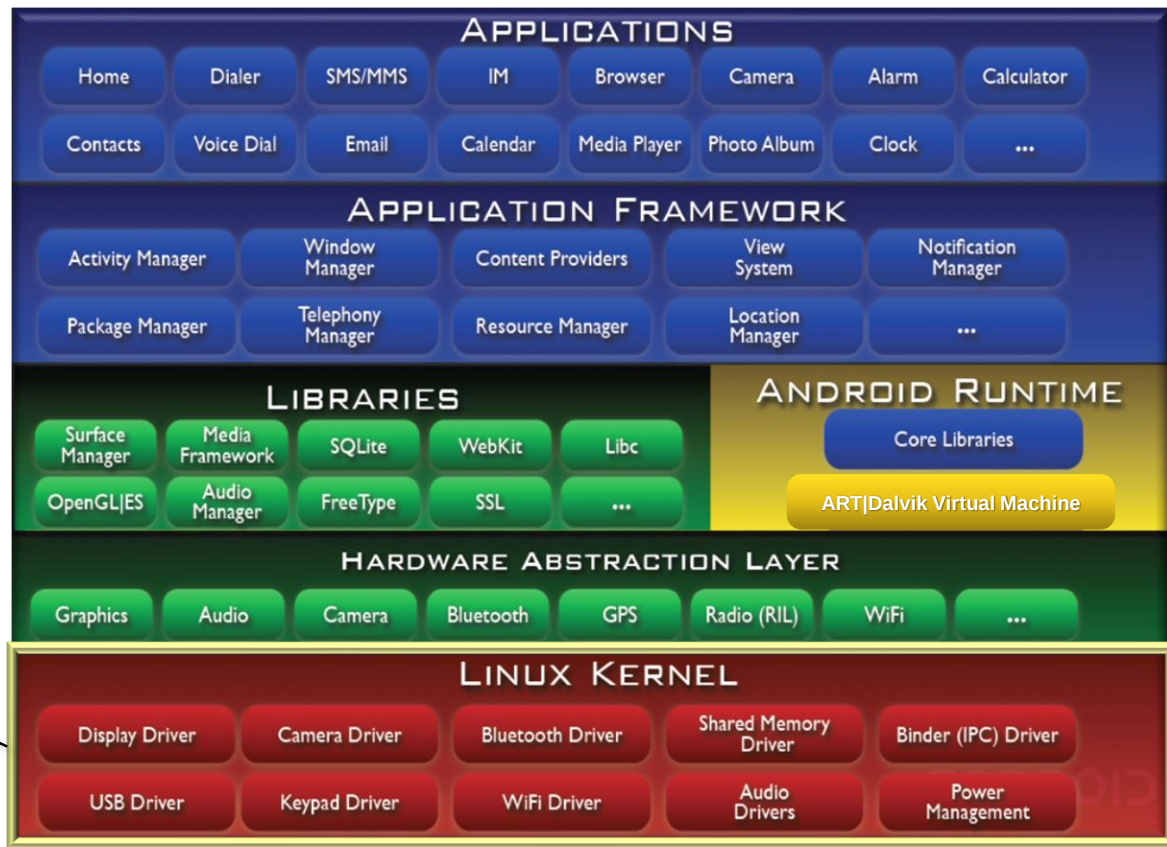
An Overview of Android's Layered Architecture

- Android's architecture is structured into multiple layers of abstraction



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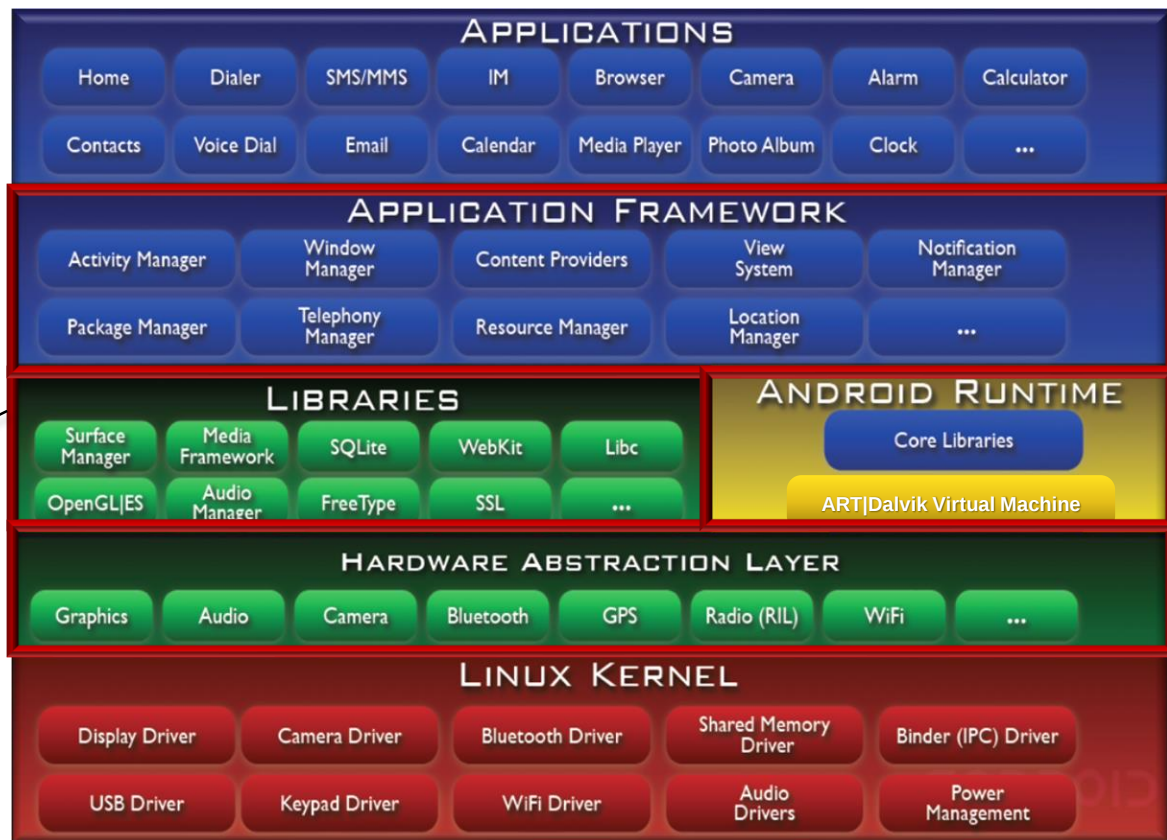
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The Android Linux kernel controls hardware & manages system resources

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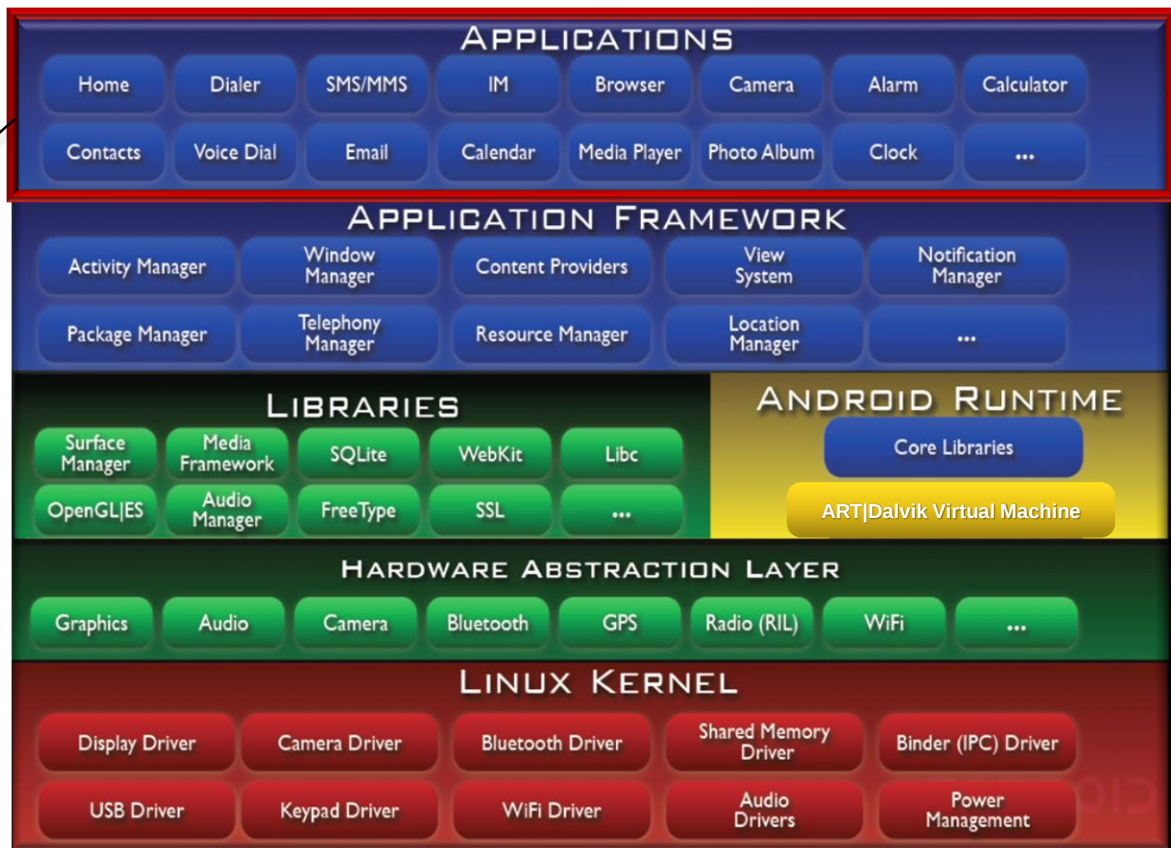


Several middleware layers provide higher-level reusable services to apps

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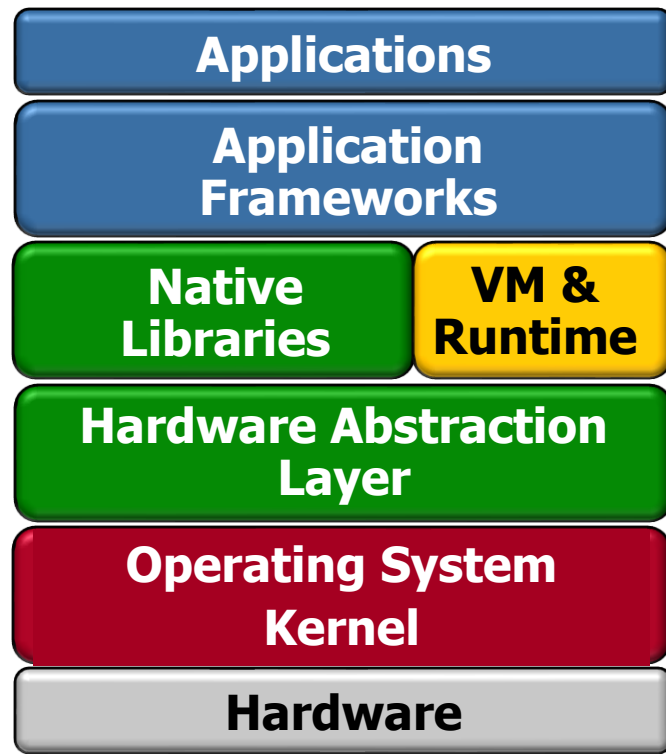
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The application layer provides nicely packaged functionality to end-users



An Overview of Android's Layered Architecture

- Layering is applied in complex systems like Android for several reasons

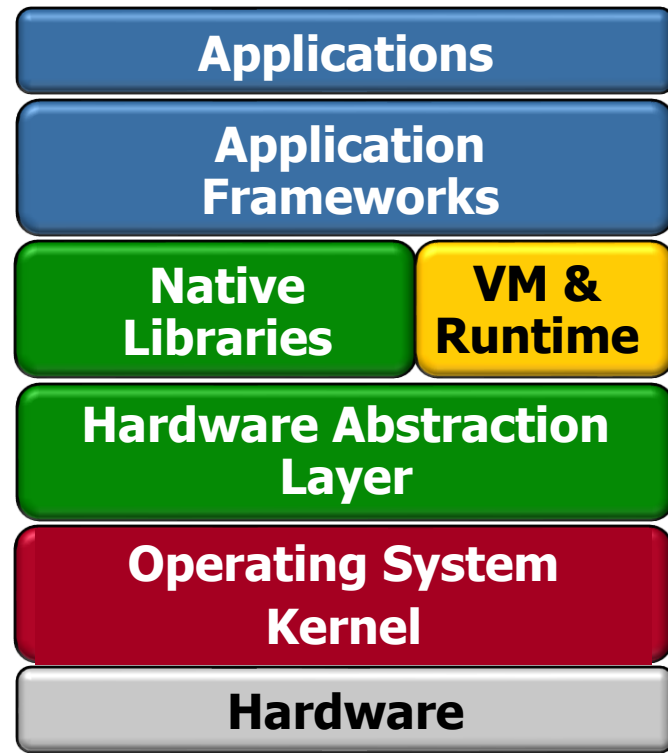


An Overview of Android's Layered Architecture

- Layering is applied in complex systems like Android for several reasons, e.g.
 - Enhance systematic software reuse



An intentional strategy for increasing productivity & improving software quality



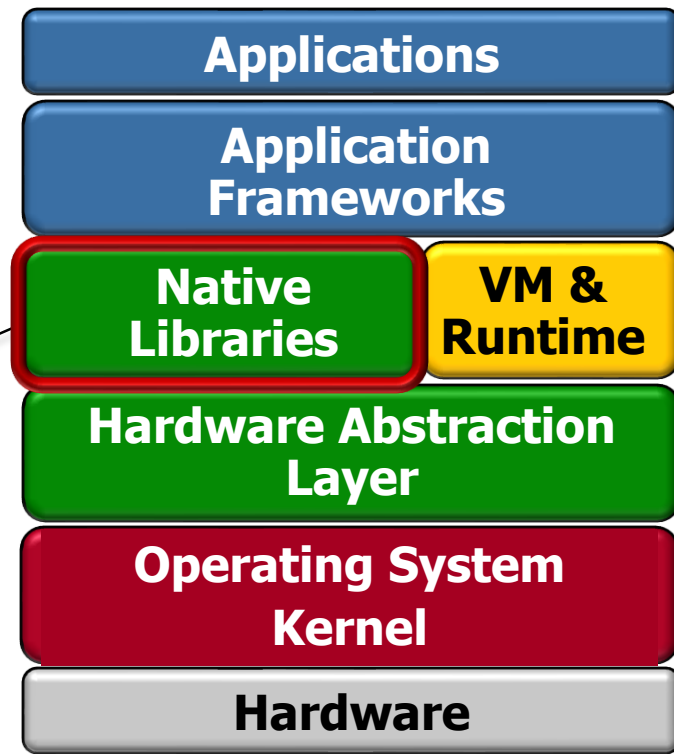
See en.wikipedia.org/wiki/Code_reuse#Systematic_software_reuse

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libC provides a common API for accessing OS kernel capabilities

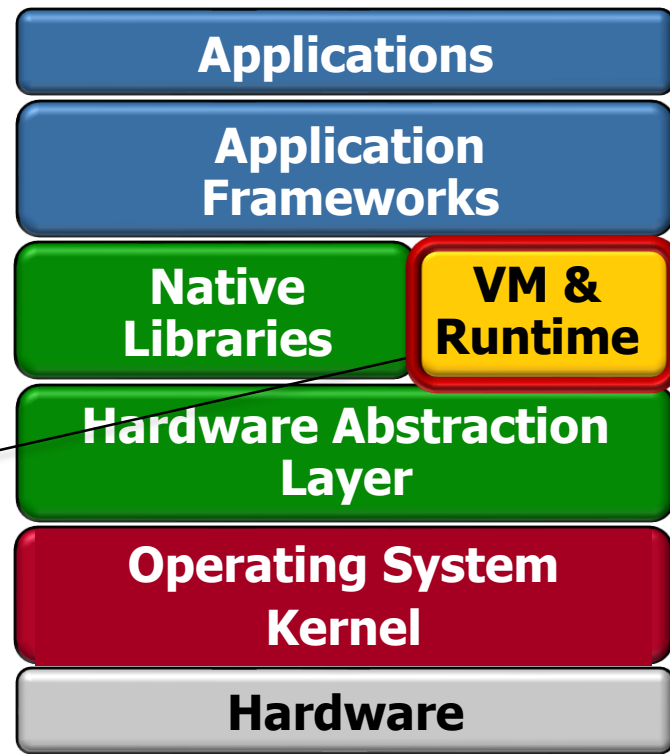


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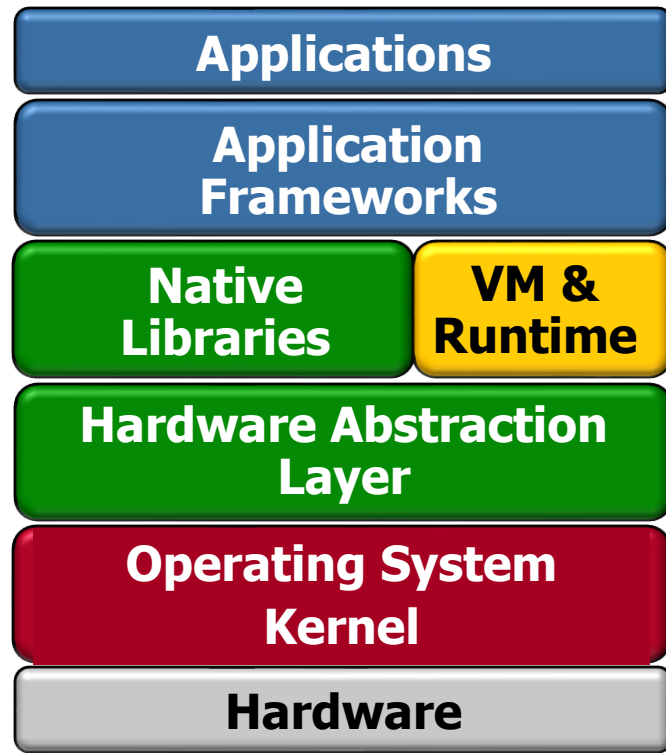


Enable apps to run concurrently over various types of multi-core hardware



An Overview of Android's Layered Architecture

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 - Enhance systematic software reuse
 - Enable “plug & play” replacement of certain layer implementations

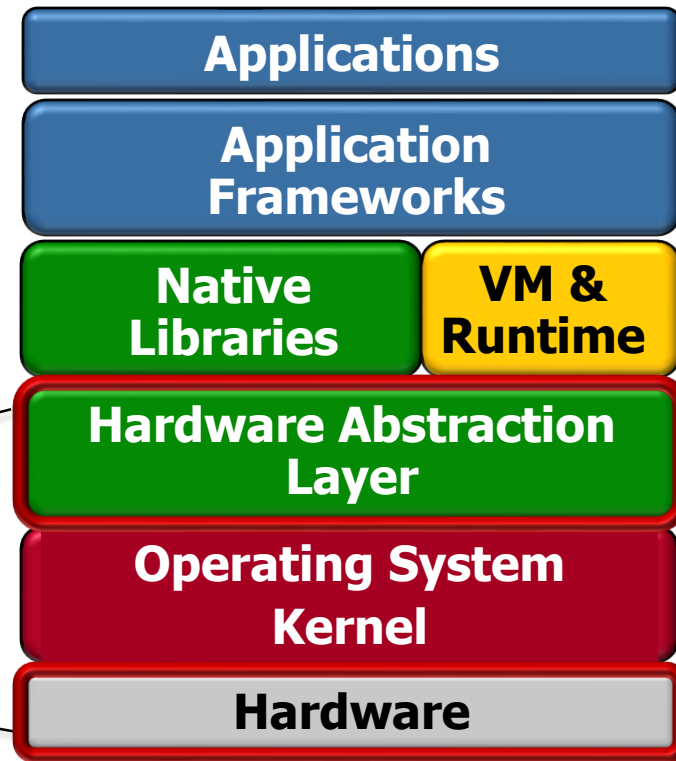


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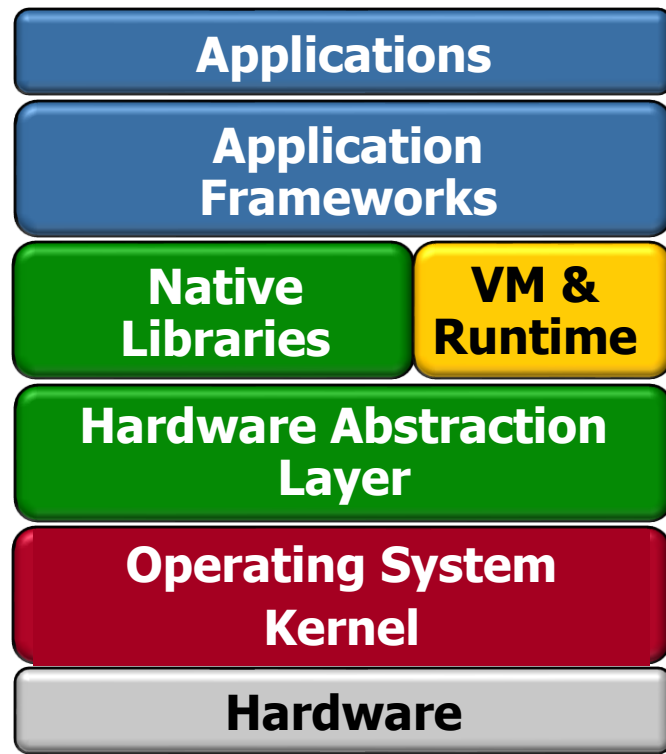


*Shield apps from
inconsistent
hardware APIs*



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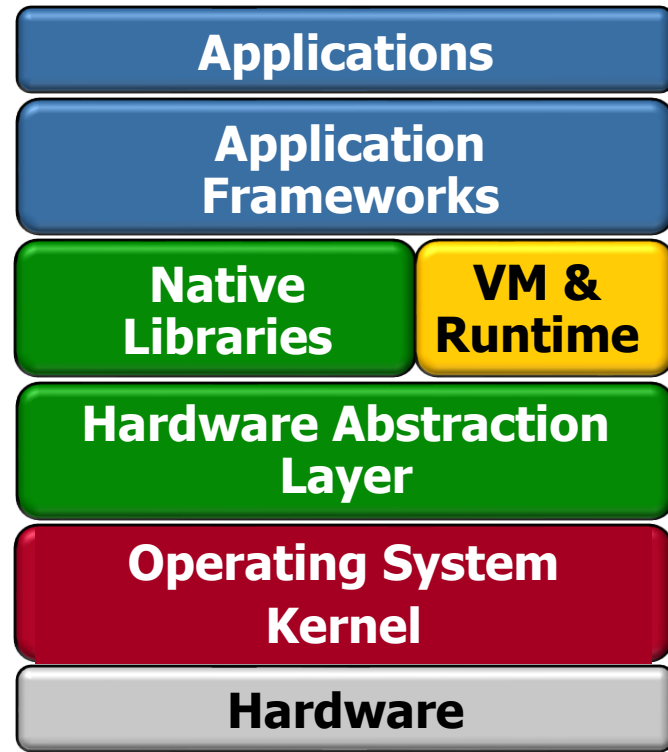
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Effects of updates can be confined to the layer whose implementation changes

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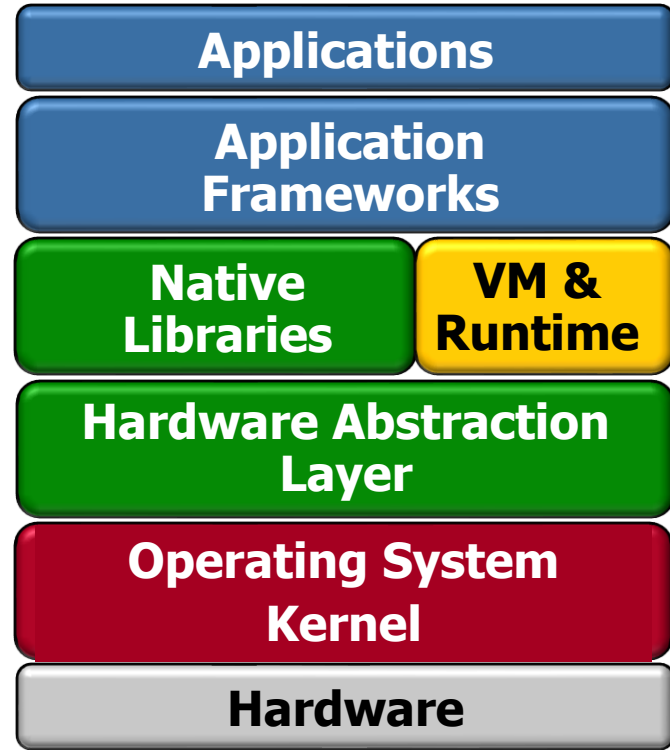
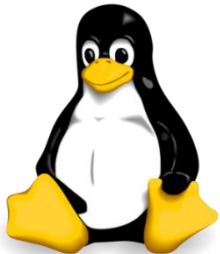
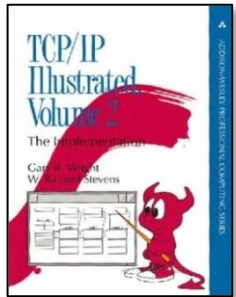
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 - Enable “plug & play” replacement of certain layer implementations
 - Reduce the complexity of APIs that app developers must understand



See en.wikipedia.org/wiki/Facade_pattern

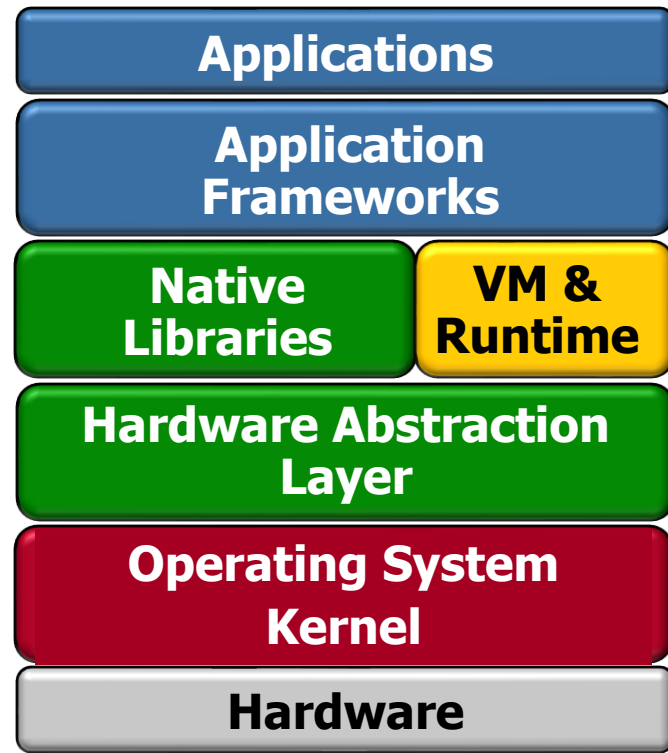
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 - Enable use of popular protocols, APIs, & programming languages



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 - Enhance systematic software reuse
 - Enable “plug & play” replacement of certain layer implementations
 - Reduce the complexity of APIs that app developers must understand
- Enable use of popular protocols, APIs, & programming languages
 - These popular protocols & APIs are available in open-source form



See source.android.com & source.android.com/source/building-kernels.html

End of Layered Architectures: Android's Layered Architecture