Managing the Java Thread Lifecycle: Overview of Stopping a Java Thread



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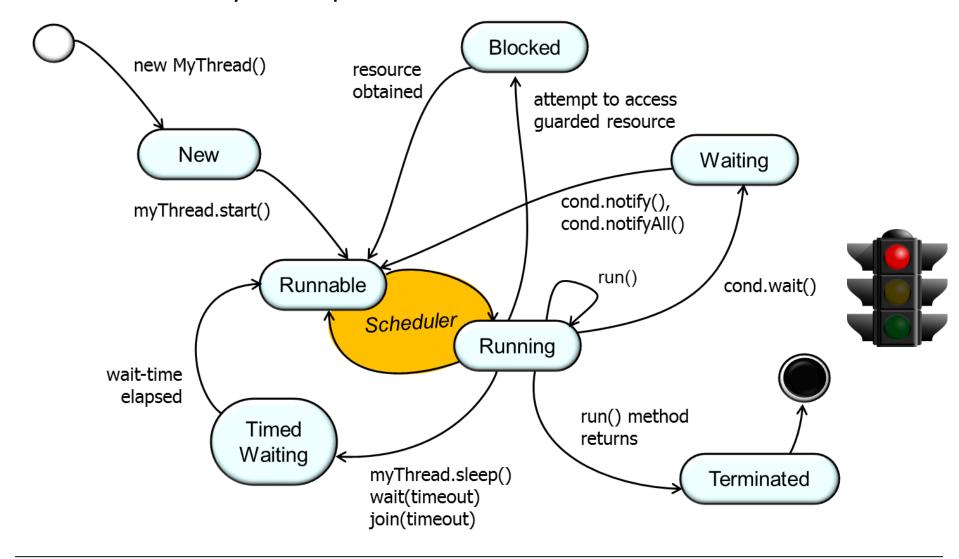
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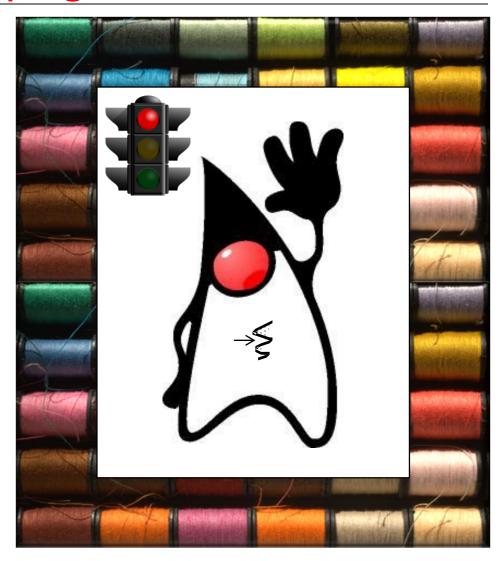


Learning Objectives in this Part of the Lesson

Know various ways to stop Java threads

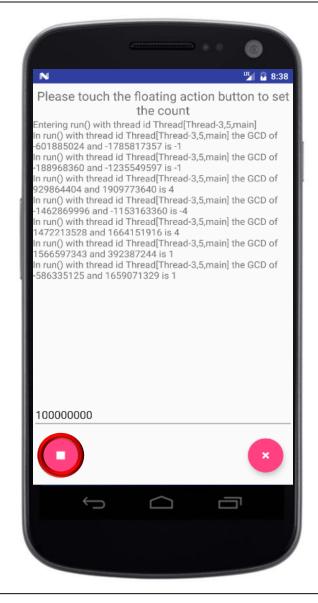


• It may be necessary to stop a Java thread for various reasons



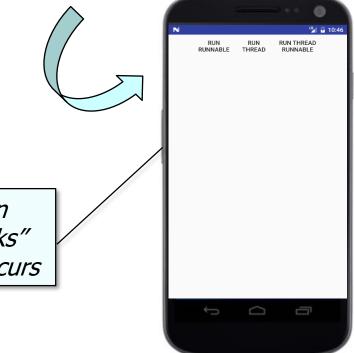
- It may be necessary to stop a Java thread for various reasons, e.g.
 - Users may want to cancel a long-running operation
 - e.g., they get bored or tired of waiting for it to complete





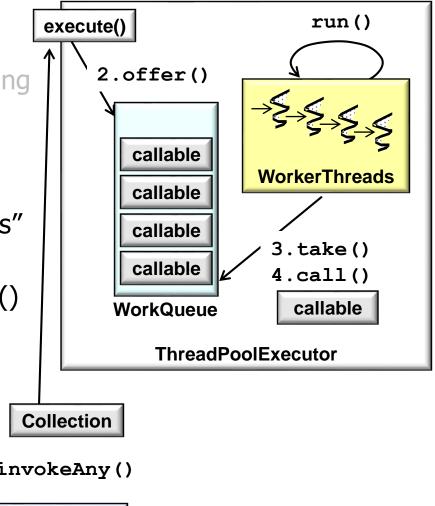
- It may be necessary to stop a Java thread for various reasons, e.g.
 - Users may want to cancel a long-running operation
 - An activity is destroyed, stopped, or paused
 - e.g., due to runtime configuration changes or pressing the "back" button





The GCD Concurrent app contains an (intentional) design flaw where it "leaks" threads when an orientation change occurs

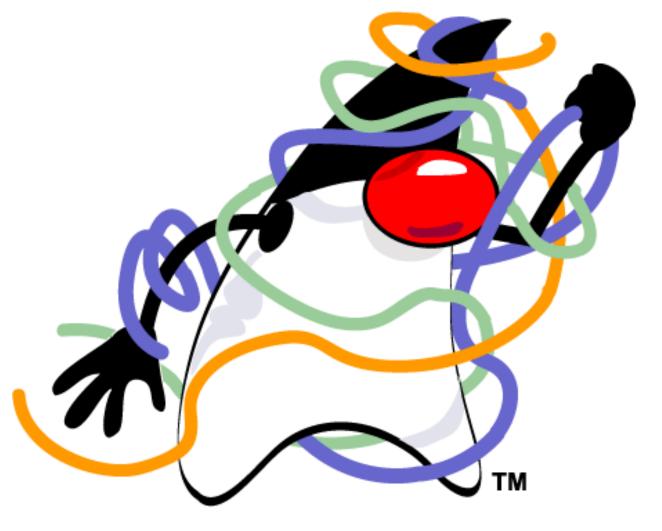
- It may be necessary to stop a Java thread for various reasons, e.g.
 - Users may want to cancel a long-running operation
 - An activity is destroyed, stopped, or paused
 - Cancel other "speculative computations" results are found
 - e.g., The ExecutorService invokeAny() method cancels other threads after a result is found



1.invokeAny()



Stopping Java threads is surprisingly hard



Stopping Java threads is surprisingly hard

• i.e., the "Sorcerer's Apprentice" problem



There's no safe way to stop a Java thread involuntarily



See <u>docs.oracle.com/javase/8/docs/technotes/guides/</u> concurrency/threadPrimitiveDeprecation.html

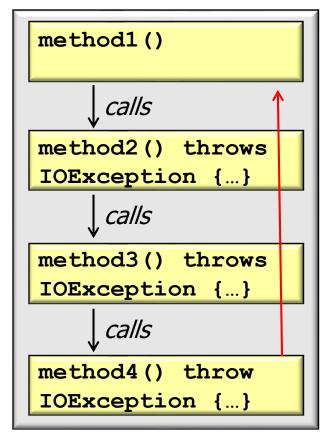
- There's no safe way to stop a Java thread involuntarily
 - The stop() method is deprecated since it's inherently unsafe



See <u>geekexplains.blogspot.com/2008/07/why-</u> stop-suspend-resume-of-thread-are.html

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 - The stop() method is deprecated since it's inherently unsafe, e.g.
 - All locked monitors are unlocked as the exception propagates up the stack

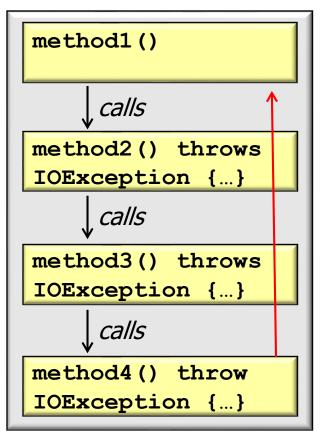
Call Stack



- There's no safe way to stop a Java thread involuntarily
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 - Any objects protected by these monitors are thus left in an inconsistent state



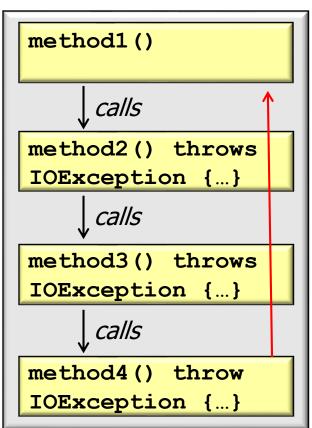
Call Stack



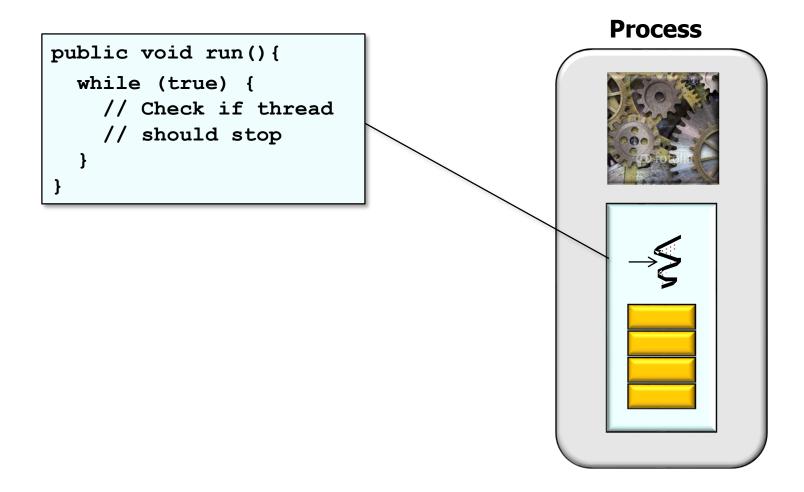
- There's no safe way to stop a Java thread involuntarily
 - The stop() method is deprecated since it's inherently unsafe, e.g.
 - All locked monitors are unlocked as the exception propagates up the stack
 - Any objects protected by these monitors are thus left in an inconsistent state
 - There is no way for an object's methods to control *when* stop() takes effect..



Call Stack



Long running operations in a thread must be coded to stop voluntarily!



 There are two ways to stop a Java thread voluntarily



- There are two ways to stop a Java thread voluntarily
 - Use a volatile flag

```
public class MyRunnable
       implements Runnable {
  private volatile boolean
            mIsStopped = false;
  public void stopMe() {
   mIsStopped = true;
  public void run() {
    while (mIsStopped != true) {
      // a long-running operation
```

- There are two ways to stop a Java thread voluntarily
 - Use a volatile flag
 - Use Java thread interrupt requests

Interrupts

An interrupt is an indication to a thread that it should stop what it is doing and do something else. It's up to the programmer to decide exactly how a thread responds to an interrupt, but it is very common for the thread to terminate. This is the usage emphasized in this lesson.

A thread sends an interrupt by invoking interrupt on the Thread object for the thread to be interrupted. For the interrupt mechanism to work correctly, the interrupted thread must support its own interruption.

See docs.oracle.com/javase/tutorial/essential/concurrency/interrupt.htm

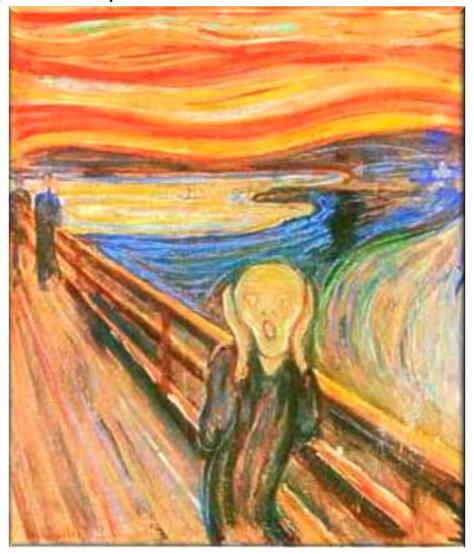
• Stopping a Java thread voluntarily requires cooperation between threads



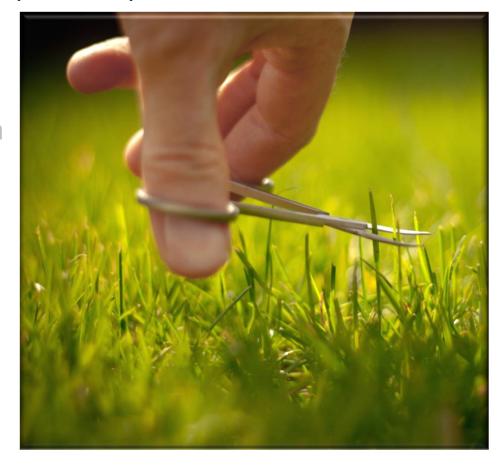
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- Stopping a Java thread voluntarily requires cooperation between threads
 - A thread must check periodically to see if it has been told to stop
 - Thread interrupts are fragile since they require all parts of a program follow consistent usage patterns
 - Voluntary checking is tedious & error-prone, but it's the only way to halt Java threads reliably



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