CS 254: Concurrent Object-Oriented Programming with Java & Android Course Overview & Logistics

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Learning Objectives in this Lesson

- Understand the course topics & logistics
 - Course philosophy
 - Course contents
 - Structure of the lecture material
 - Overview of the assignments & assessments
 - Setting up the Java & Android IDE on Android Studio
 - Setting up GitLab et al.
 - Accessing Android & Java source code



• There's a growing need for software developers who know how to write concurrent programs for a range of computing platforms



The topics covered in this course apply to many platforms, not just Android

- Demand is driven by advances in software & hardware infrastructure
 - e.g., multi-core & many core processors, mass storage, ubiquitous network connectivity, & commodity hardware & software platforms



42 Years of Microprocessor Trend Data

See www.gotw.ca/publications/concurrency-ddj.htm

 Concurrency is also commonly used to offload work from the user interface (UI) thread to background thread(s) in mobile devices



See <u>developer.android.com/training/multiple-threads/communicate-ui.html</u>

 Effective techniques & practices for designing & programming concurrent (mobile) apps are *not* best learned through generalities & platitudes



 Effective techniques & practices for designing & programming concurrent (mobile) apps are *not* best learned through generalities & platitudes



"Sitting & thinking" is not sufficient...

- Instead, it's better to see by example how concurrent programs can be made
 - easier to write & read,
 - easier to maintain & modify,
 - more efficient & resilient

by applying time-proven software patterns & object-oriented (& some functional) design & programming techniques



This course involves lots of hands-on software development & testing!

 Coverage of foundational Java concurrency mechanisms





See www.orctom.com/2017/04/21/java-locks-and-concurrency

 Coverage of foundational Java concurrency mechanisms



• e.g., Java threading & synchronizer mechanisms



- Coverage of foundational Java concurrency mechanisms
 - e.g., Java threading & synchronizer mechanisms



Threading mechanisms

- Thread
- Runnable
- Executor
- ExecutorService
- ScheduledExecutorService
- ExecutorCompletionService
- Future
- FutureTask
- ThreadPoolExecutor
- ForkJoinPool

Synchronizer mechanisms

- Synchronized methods & statements
- Notification methods
- ReentrantLock
- ReentrantReadWriteLock
- StampedLock
- ConditionObject
- Semaphore
- CountDownLatch
- CyclicBarrier
- Phaser

We provide roughly equal focus on Java synchronization mechanisms & Java threading mechanisms in this course

 Coverage of foundational Java concurrency mechanisms

Volume 1

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tans Rohnert

Peter Sommerla Michael Stal

5

RE DESIGN PATTERN

PATTERN-ORIENTED

Volume 4

Frank Buschm

SOFTWARE

ARCHITECTURE

A Pattern Language for

Distributed Computing

PATTERN-ORIENTED

SOFTWARE

WILEY

ARCHITECTURE

A System of Patterns

Patterns/frameworks for concurrent ٠ programming



Application-specific

See en.wikipedia.org/wiki/Concurrency_pattern

Douglas Sche Michael Stal Hans Rohnert

Frank Buschman

WILEY

SOFTWARE

ARCHITECTURE

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- Coverage of foundational Java concurrency mechanisms
- Patterns/frameworks for concurrent programming
- We assume you know (or can quickly learn) Android, Android Studio, modern Java, & Git



See item #12 at github.com/douglascraigschmidt/CS254/wiki/CS-254-FAQ

• This course has three main topics

Section	Topics
Java Threading	 Coverage of basic & advanced Java threading mechanisms, e.g.
	Java Threads & Runnables
	The Java Executor framework

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Software Patterns	Concurrency patterns

We'll bounce around when covering these topics to facilitate assignments

- This course has three main topics
 - Each topic is composed of lessons



- This course has three main topics
 - Each topic is composed of lessons
 - Each lesson is composed of parts



- This course has three main topics
 - Each topic is composed of lessons
 - Each lesson is composed of parts
 - Each part is a single lecture



Screencasts of each lesson "part" & PDF versions of the slides will be uploaded to <u>www.dre.vanderbilt.edu/~schmidt/cs254#lectures</u>

- This course has three main topics
 - Each topic is composed of lessons
 - Each lesson is composed of parts
 - Each part is a single lecture
 - Each part is composed of segments



• There will be periodic tests on material covered in the lectures



- There will be periodic tests on material covered in the lectures
 - All tests (including the final) are "closed book," "closed Internet," "closed electronics," etc.



1st test quiz will be on Wednesday, January 26th via Brightspace

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 - All tests (including the final) are "closed book," "closed Internet," "closed electronics," etc.
 - We'll try to grade & review the tests by the next class





One of the benefits of a smaller class ;-)

- There will be periodic tests on material covered in the lectures
 - All tests (including the final) are "closed book," "closed Internet," "closed electronics," etc.
 - We'll try to grade & review the tests by the next class



I recommend that you study for tests by reviewing slides & watching screencasts available at <u>www.dre.vanderbilt.edu/~schmidt/cs254#lectures</u>

- There will be periodic tests on material covered in the lectures
 - All tests (including the final) are "closed book," "closed Internet," "closed electronics," etc.
 - We'll try to grade & review the tests by the next class
 - If you don't attend the next class & don't get your quiz you will be penalized 50%



See www.dre.vanderbilt.edu/~schmidt/cs254/work-summary.html#quizzes

- There will be periodic tests on material covered in the lectures
 - All tests (including the final) are "closed book," "closed Internet," "closed electronics," etc.
 - We'll try to grade & review the tests by the next class
 - If you don't attend the next class & don't get your quiz you will be penalized 50%
 - Likewise, if you just show up for the test & don't attend class you'll be penalized 50%



See www.dre.vanderbilt.edu/~schmidt/cs254/work-summary.html#quizzes

- There may be a final exam that can cover all the lectures
 - The focus will be on the last week(s) of the semester



The final exam is noon to 3pm, Monday, May 2nd via Brightspace

• Programming assignments should be written in Java 11 using Android Studio



You can use any IDE, but your final submission *must* build/run with the latest Android Studio & Android 11 "R" (API level 30)

- Programming assignments should be written in Java 11 using Android Studio
 - The Java 11 runtime environment (JRE) comes pre-installed with Android now



You can use cool Java 11 features starting with Android Studio "Arctic Fox"

• Android programming assignments must be submitted using Android Studio

- A wizard for creating new apps
- A visual editor for creating GUIs
- An editor for manipulating Android XML descriptors needed for your app
- An emulator for testing your apps on your PC
- A debugger for finding errors in the emulator or on a device



See <u>developer.android.com/sdk</u>

- Android programming assignments must be submitted using Android Studio
 - Please install Android 11 "R" (API level 30)



See en.wikipedia.org/wiki/Android_11
• All source code for assignments & examples available at GitHub

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		No packages published Publish your first package

Go to GitHub at <u>github.com/douglascraigschmidt/CS254</u>

- All source code for assignments & examples available at GitHub
 - You will need to learn how to use GitLab et al.



양 GitLab

Open source software to collaborate on code

GitLab offers git repository management, code reviews, issue tracking, activity feeds and wikis. Enterprises install GitLab onpremise and connect it with LDAP and Active Directory servers for secure authentication and authorization. A single GitLab server can handle more than 25,000 users but it is also possible to create a high availability setup with multiple active servers.

Do you want more from your GitLab installation? A subscription bundles the Enterprise Edition with support from the GitLab team. The Enterprise Edition allows you to sync LDAP groups, control pushes via git hooks, integrate better with Jenkins and Jira, and to run MySQL and forward logs when using our Omnibus package. Our service engineers will help you keep your server running smoothly.

GitLab Community Edition

Get a subscription

See item #13 at <u>github.com/douglascraigschmidt/CS254/wiki/CS-254-FAQ</u>

- All source code for assignments & examples available at GitHub
 - You will need to learn how to use GitLab et al.
 - Be prepared to update your repositories multiple times
 - i.e., you need to understand Git!





 Assignments will provide a range of experience with modern Java & Android concurrent programs



See github.com/douglascraigschmidt/CS254

 In particular, you'll implement multiple variants of a Java concurrent resource manager & an associated Android app





See en.wikipedia.org/wiki/Palantir

- In particular, you'll implement multiple variants of a Java concurrent resource manager & an associated Android app, e.g.
 - Java Thread & Runnable
 - Java Executor framework (e.g., ExecutorService, ExecutorCompletionService, & ForkJoinPool)
 - Java Semaphore, built-in monitor objects, Stamped Lock, ReentrantLock, ConcurrentHashMap, etc.





The topics covered by the assignments generalize to more than Android!

• Assignment assessments will be done via reviews by course staff



- Assignment assessments will be done via reviews by course staff
 - Assignments *must* be submitted on time or you'll get a 0



See item #4 at github.com/douglascraigschmidt/CS254/wiki/CS-254-FAQ

- Assignment assessments will be done via reviews by course staff
 - Assignments *must* be submitted on time or you'll get a 0
 - Your initial submission must compile & be largely complete or you won't get a review or a final grade



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 - You will not receive a grade for assignments if you do not attend class regularly



See www.dre.vanderbilt.edu/~schmidt/cs254/assignments.html

- Assignment assessments will be done via reviews by course staff
 - Assignments *must* be submitted on time or you'll get a 0
 - Your initial submission must compile & be largely complete or you won't get a review or a final grade
 - You will not receive a grade for assignments if you do not attend class regularly
 - Work *must* be your own
 - This applies for quizzes & programming assignments

I WILL NOT PLAGIARIZE ANOTHER'S WORK I WILL NOT PLAGIARIZE

www.vanderbilt.edu/student_handbook/the-honor-system#statement-of-the-honor-code

• The bulk of your grade is based on the results of the automated unit tests

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		crawPage() with 10 pages and 0 images and no failures	9 ms					
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See www.dre.vanderbilt.edu/~schmidt/cs254/assignments.html

• The bulk of your grade is based on the results of the automated unit tests

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See item #16 at github.com/douglascraigschmidt/CS254/wiki/CS-254-FAQ

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See item #17 at github.com/douglascraigschmidt/CS254/wiki/CS-254-FAQ

- The relative weighting of each portion of the course is:
 - 45% Quizzes
 - 40% Programming projects
 - 10% Final exam
 - 05% Participation



These weightings may change, depending on various factors

- The relative weighting of each portion of the course is:
 - 45% Quizzes
 - 40% Programming projects
 - 10% Final exam
 - 05% Participation
 - Participation includes attendance, involvement, & "following directions"



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 - 10% Final exam
 - 05% Participation
 - Participation includes attendance, involvement, & "following directions"



Attendance also affects other aspects of your quiz & assignment grades



See <u>www.dre.vanderbilt.edu/~schmidt/cs254/work-summary.html#quizzes</u> & <u>www.dre.vanderbilt.edu/~schmidt/cs254/assignments.html</u>

- The relative weighting of each portion of the course is:
 - 45% Quizzes
 - 40% Programming projects
 - 10% Final exam
 - 05% Participation
 - Participation includes attendance, involvement, & "following directions"





Setting Up the Android & Java IDE on Android Studio

Installing Java/Android Developer Tools

• To use Android, you need to install the latest release of Android Studio



Android Studio provides the fastest tools for building apps on every type of Android device.

Download Android Studio

2020.3.1 for Windows 64-bit (912 MiB)

Download options

Release notes

See <u>developer.android.com/studio</u>

Installing Java/Android Developer Tools

• Installation steps



Installing Java/Android Developer Tools

- Installation steps
 - Download & install the latest version of Android Studio

Android Developers > Android Studio > Preview Was this helpful? 山口 New features in Android Studio Preview D Table of contents Android Studio Bumblebee | 2021.1.1 Android Testina Warning: The JCenter repository became read-only on March 31st, 2021. For more information, see JCenter service update. Android Studio Arctic Fox | 2020.3.1 has been released to the stable channel. Download it here. Android Studio Bumblebee | 2021.1.1 is currently in the Canary and Dev channels. Android Gradle plugin (AGP) 7.0 has been released to the stable channel. For more information, see the AGP release notes. For the latest news on releases, including a list of notable fixes in each release, also see the Release updates. If you encounter any problems using a preview version of Android Studio, please let us know. Your bug reports help to make Android Studio better.

See <u>developer.android.com/studio</u>

Add Components to the SDK

- Launch the Android Studio SDK Manager
 - Select "R" version of Android (11, API 30)

🦰 Settings for New Projects				×
Q•	Appearance & Behavior	roid SDK		
 Appearance & Behavior Appearance Menus and Toolbars 	Manager for the Android SDK and Tools used by Android Android SDK Location: C:\Users\Douglas Schmidt\App Android SDK location should not contain whitespace.	Studio Data\Local\Android\Sd .as this can cause probl	k lems with the NDK tools	Edit Optim
✓ System Settings	SDK Platforms SDK Tools SDK Update Sites			
Passwords HTTP Proxy	Each Android SDK Platform package includes the Andro Android Studio will automatically check for updates. Che	id platform and source eck "show package deta	s pertaining to an API le iils" to display individual	vel by default. Once install SDK components.
Data Sharing	Name	API Level	Revision	Status
Date Formats	Android 11.0 (R)	30	3	Installed
Undates	Android 10.0 (Q)	29	5	Not installed
Andreid CDI/	Android 9.0 (Pie)	28	6	Not installed
Anarola SDK	Android 8.1 (Oreo)	27	3	Partially installed
Memory Settings	Android 8.0 (Oreo)	26	2	Partially installed
Notifications	Android 7.1.1 (Nougat)	25	3	Partially installed
Quick Lists	Android 7.0 (Nougat)	24	2	Not installed
Path Variables	Android 6.0 (Marshmallow)	23	3	Not installed
Keymap	Android 5.1 (Lollipop)	22	2	Not installed
Editor	Android 5.0 (Lollipop)	21	2	Not installed
	Android 4.4W (KitKat Wear)	20	2	Not installed
Plugins	Android 4.4 (KitKat)	19	4	Not installed
> Build, Execution, Deployment	Android 4.3 (Jelly Bean)	18	3	Not installed
Kotlin	Android 4.2 (Jelly Bean)	17	5	Not installed
> Tools	Android 4.1 (Jelly Bean)	15	5	Not installed
	Android 4.0.5 (IceCreamSandwich)	14	4	Not installed
		13	1	Not installed
			Hide Obsolete	Packages 📄 Show Pac
?			ОК Сап	cel Apply

See developer.android.com/studio/intro/update.html

Add Components to the SDK

- Launch the Android Studio Virtual Device Manager
 - Create an Android API 30 emulator

📥 Andro	id Virtual Device Manager								- 0 ×
	Your Virtual Devices								
Туре	Name	Play Store	Resolution	API	Target	(CPU/ABI	Size on Disk	Actions
G	Nexus 6P API 28		1440 × 2560: 560dpi	28	Android 9.0 (Google APIs)	3	x86	3.9 GB	🛕 Download 🔍 🔻
G	Pixel 2 API 30	⊳	1080 × 1920: 420dpi	30	Android 11.0 (Google Play)		x86	9.0 GB	► <i>≥</i> ▼
		Virtual Devi Virtual Devi Choose Category TV Phone Wear OS Tablet New Hard	a device definition	Size 5.5" 5.8" 6.3"	Resolution Density 1440x2560 560dpi 1440x2340 440dpi 1440x3040 560dpi 1440x3040 560dpi	8	Pixel 2 1080px 5.0° 1920px Size: large Ratio: long Density: 420dp Previous	pi Clone Device	
+ 0	Treate Virtual Device								G ?

developer.android.com/tools/devices/managing-avds.html

Intel HAXM Virtualization Driver

Requirements

- Intel virtualization extensions (VT, VT-x, vmx)
- AMD virtualization extensions (AMD-v, SVM) [only supported on Linux]
- Download an <u>x86</u> emulator image
- Windows & Mac OSX
 - <sdk>/extras/intel/Hardware _Accelerated_Execution_ Manager/IntelHAXM.exe/dmg
- Linux
 - Install KVM & pass "-enable-kvm" flag to emulator when starting

developer.android.com/studio/run/emulator-acceleration

时 Intel® Hardware Ac	celerated Execution Manager Setup 🗧 🗆 🔜 📉					
intel	Intel Hardware Accelerated Execution Manager 1.0.8 (HAXM) This Installer guides you through the steps necessary to install Intel® HAXM on your system. Intel HAXM is a hardware-assisted virtualization engine					
Intel® Software Tools for Android*	Intel HAXM is a hardware-assisted virtualization engine (hypervisor) that uses Intel Virtualization Technology to speed up Android development. Please note that Intel HAXM can only be used with the Android SDK and Android x86 emulator images provided by Intel. Important: Intel HAXM requires an Intel processor with certain hardware features, including Intel Virtualization Technology (VT). This installer will check whether your computer can run Intel HAXM.					
Intel® HAXM Doc	Please refer to Intel® HAXM documentation for more information. cumentation Back Next Cancel					





1. Create Your GitLab Repo

www.gitlab.com

git clone git@gitlab.com:your-name/CS-254-spring-2022.git



cd CS-254-spring-2022

3. Change Director into Your Working Folder

See <u>docs.gitlab.com/ee/ssh</u> for info on setting up an SSH key for GitLab et al.

1. Update from Read-Only GitHub Repo



See item #13 at github.com/douglascraigschmidt/CS254/wiki/CS-254-FAQ

↓ Projects · Dashboard · GitLab × +			-	o ×
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Free Trial of GitLab.com Gold Try all GitLab has to offer for 30 days. No credit card required.		Start your trial	×	

Welcome to GitLab

Code, test, and deploy together



₩ New Project · GitLab × +					_	o ×
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₩ GitLab Projects ~ Groups ~ Activity Milestones Snippe	s 🙆 v		🕈 🗸 Search or j	ump to 오 🗘 🎝 (⊻ 0 ~	•
New project	Blank project	Create from template	Import project	CI/CD for external repo		
(repository), plan your work (issues), and publish your documentation (wiki), among other things.	Project name CS-254-spring-2021					
All features are enabled for blank projects,	Project URL		Project slug			
can disable them afterward in the project	https://gitlab.com/lclfox/		CS-254-spring-2021			
To only use CI/CD features for an external repository, choose CI/CD for external repo . Information about additional Pages templates and how to install them can be found in our Pages getting started guide. Tip: You can also create a project from the command line. Show command	Want to house several dependent Project description (optional) Description format Visibility Level Project access must be gra Project access must be gra Project can be accessa Public The project can be accessa Initialize repository with a RE Allows you to immediately clor Create project	projects under the same namespace? anted explicitly to each user. ed without any authentication. EADME the this project's repository. Skip this if	Create a group. you plan to push up an existing repo	sitory.		

₩ Lindsey Fox / cs-891-fall-2019 · G	× +			-	o ×
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C cs-891-fall-2019	You won't be able to pull or push project code via SSH until you add an SSH key to your profile		Don't	show again Remin	d later
🔂 Project	Lindsey Fox > cs-891-fall-2019 > Details				
Details	Project 'CS-254-spring-2021' was successfully created.				
Activity Cycle Analytics	C CS-254-spring-2021	Q ~	✿ Star 0 Clone	~	
D) Issues 0	• Add license				_
1 Merge Requests	The repository for this project is empty				_
CI / CDOperations	You can create files directly in GitLab using one of the following options.				
Packages	Command line instructions				
🖸 Wiki	You can also upload existing files from your computer using the instructions below.				
X Snippets	Git global setup				
🍄 Settings	git configglobal user.name "Lindsey Fox" git configglobal user.email "lindsey.fox@vanderbilt.edu"				
	Create a new repository				
≪ Collapse sidebar	<pre>git clone https://gitlab.com/lclfox/cs-891-fall-2019.git cd cs-891-fall-2019 touch README.md git add README md</pre>				

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C cs-891-fall-2019	Lindsey Fox > cs-891-fall-2019 > Members	
🔂 Project	Project members	
D Issues 0	You can invite a new member to CS-254-spring-2021 or invite another group.	
1 Merge Requests 0	Invite member	Invite group
🚀 CI / CD	GitLab member or Email address	
G Operations	Douglas Craig Schmidt	
Packages	Choose a role permission	
🖸 Wiki	Maintainer	~
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General	Add to project Import	
Members		
Integrations	Existing members and groups	
Repository	Members of CS-254-spring-2021 1	Find existing members by name Q Sort by Name, ascending ~
CI / CD	Lindsey Fox @lclfox It's you	(Maintainer)
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C Project	Naming, topics, avatar	Collapse					- 1
D Issues 0	Update your project name, topics, description and avatar.						- 1
Nerge Requests 0	Project ID Project ID						- 1
<i>₽</i> CI/CD	CS-254-spring-2021 13944228						- 1
Operations	Topics						- 1
Packages	Separate topics with commas.						- 1
T Wiki	Project description (optional)						- 1
& Snippets							
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General	Project avatar						
Members	C Choose file No file chosen						
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Repository							
CI / CD	Save changes						
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Pages	VISIBILITY, project features, permissions	Collapse					
Audit Events	Choose visioning level, enable/ulsable project readures (issues, repository, wiki, simplets) and set permissions.						
	Project visibility 📀						
	Private v						
	The project is accessible only by members of the project. Access must be granted explicitly to each user.						
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Accessing Java & Android Source Code

Accessing Java & Android Source Code

- Android source code is available
 - For browsing <u>android.googlesource.com</u>

android Git repositories
To clone one of these repositories, install git, and run:
git clone https://android.googlesource.com/name
Name
accessories/manifest
device/asus/deb
device/asus/flo
device/asus/flo-kernel
device/asus/grouper
device/asus/tilapia
device/common
device/generic/armv7-a
device/generic/armv7-a-neon
device/generic/art
device/generic/common
device/generic/goldfish
device/generic/mini-emulator-armv7-a-neon
device/generic/mini-emulator-mips
device/generic/mini-emulator-x86

Accessing Java & Android Source Code

• Android source code is available

- For browsing android.googlesource.com
- For downloading <u>source.android.com</u>

The Android Source Code

Android is an open-source software stack created for a wide array of devices with different form factors. The primary purposes of Android are to create an open software platform available for carriers, OEMs, and developers to make their innovative ideas a reality and to introduce a successful, real-world product that improves the mobile experience for users. We also wanted to make sure there was no central point of failure, where one industry player could restrict or control the innovations of any other. The result is a full, productionquality consumer product with source code open for customization and porting.

Governance Philosophy

Android was originated by a group of companies known as the Open Handset Alliance, led by Google. Today, many companies – both original members of the OHA and others – have invested heavily in Android. These companies have allocated significant engineering resources to improve Android and bring Android devices to market.

The companies that have invested in Android have done so on its merits because we believe an open platform is necessary. Android is intentionally and explicitly an open-source – as opposed to a free software – effort; a group of organizations with shared needs has pooled resources to collaborate on a single implementation of a shared product. The Android philosophy is pragmatic, first and foremost. The objective is a shared product that each contributor can tailor and customize.

Uncontrolled customization can, of course, lead to incompatible implementations. To prevent this, the Android Open Source Project also maintains the Android Compatibility Program, which spells out what it means to be "Android compatible" and what is required of device builders to achieve that status. Anyone can (and will!) use the Android source code for any purpose, and we welcome all legitimate uses. However, in order to take part in the shared ecosystem of applications we are building around Android, device builders must participate in the Android Compatibility Program.

The Android Open Source Project is led by Google, who maintains and further develops Android. Although Android consists of multiple subprojects, this is strictly a project management technique. We view and manage Android as a single, holistic software product, not a "distribution", specification, or collection of replaceable parts. Our intent is that device builders port Android to a device; they don't implement a specification or curate a distribution.
Accessing Java & Android Source Code

- Java 11 source code is available
 - For browsing zgrepcode.com

		Login Register Helr	
DK 8 Downloads Feedback Forum OpenJDK Planet JDK	JDK 8 snapshot builds • Download 8u40 early access snapshot builds • Download 8u40 early access snapshot builds • Source code (instructions) • Official Java SE 8 Reference Implementations • Early Access Build Test Results (instructions) • Early Access	forum if you have suggestions for	
	Java SE bug reporting channels, not with the Issue tracker accompanying this project. Be sure to include complete version information from the output of the java -version command.		

Accessing Java & Android Source Code

- Java 11 source code is available
 - For browsing <u>zgrepcode.com</u>
 - For downloading github.com/openjdk

	OpenJDK ∂ https://openjdk.java.net ♥ @openjdk			
🕜 Overview	Repositories 88	😚 Packages	A People 143	
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JDK main-line development ● Java ☆ 12k ※ 3.1k				
loom Pu	blic			



• You will get out of this course what you put into it





- You will get out of this course what you put into it
 - Be prepared to work hard



HARD WORK

"Human Felicity is produc'd not so much by great Pieces of good Fortune that seldom happen, as by little Advantages that occur every Day" - Benjamin Franklin

- You will get out of this course what you put into it
 - Be prepared to work hard
 - Do *not* miss deadlines...



See github.com/douglascraigschmidt/CS254/wiki/Assignment-Deadlines

- You will get out of this course what you put into it
 - Be prepared to work hard
 - Do *not* miss deadlines...
 - Participate in discussions in class & on piazza



See piazza.com/vanderbilt/spring2022/cs254

- You will get out of this course what you put into it
 - Be prepared to work hard
 - Do *not* miss deadlines...
 - Participate in discussions in class & on piazza
 - Avail yourself of available resources



See www.dre.vanderbilt.edu/~schmidt/cs254

- You will get out of this course what you put into it
 - Be prepared to work hard
 - Do *not* miss deadlines...
 - Participate in discussions in class & on piazza
 - Avail yourself of available resources



Please resist the urge to email me directly unless it's a confidential matter or you'd like to schedule a meeting!

• There are abundant opportunities!

BROAD CATEGORY	2020 SALARY PROJECTION	2019 SALARY PROJECTION	% CHANGE
Engineering	\$69,961	\$69,188	1.1%
Computer Science	\$67,411	\$67,539	-0.2%
Math & Sciences	\$62,488	\$62,177	0.5%
Business	\$57,939	\$57,657	0.5%
Social Sciences	\$57,425	\$57,310	0.2%
Communications	\$56,484	\$52,056	8.5%
Humanities	\$53,617	\$56,651	-5.4%
Agriculture & Natural Resources	\$53,504	\$55,750	-4.0%



See <u>www.naceweb.org/job-market/compensation/starting-</u> <u>salary-projections-for-top-earning-degrees-level</u>

- If there's an emergency, pay attention to the escape route!
 - See <u>engineering.vanderbilt.edu/</u> <u>about/evacuationplans.php</u>