Managing the Java Thread Lifecycle: Stopping a Thread via an Interrupt



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Learning Objectives in this Part of the Lesson

- Know various ways to stop Java threads
 - Stopping a thread with a volatile flag
 - Stopping a thread with an interrupt request





 A thread can be stopped voluntarily by calling its interrupt() method



See docs.oracle.com/javase/8/docs/api/java/lang/Thread.html#interrupt

- A thread can be stopped voluntarily by calling its interrupt() method
 - Posts an *interrupt request* to a thread



Interrupts

An *interrupt* is an indication to a thread that it should stop what it is doing and do something else. It's up to the programmer to decide exactly how a thread responds to an interrupt, but it is very common for the thread to terminate. This is the usage emphasized in this lesson.

A thread sends an interrupt by invoking interrupt on the Thread object for the thread to be interrupted. For the interrupt mechanism to work correctly, the interrupted thread must support its own interruption.

See docs.oracle.com/javase/tutorial/essential/concurrency/interrupt.html

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 - Posts an *interrupt request* to a thread
 - Interrupts are is implemented via an internal *interrupt status* flag



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 - Invoking Thread.interrupt() sets this flag

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- A thread can be stopped voluntarily by calling its interrupt() method
 - Posts an *interrupt request* to a thread
 - Interrupts are is implemented via an internal *interrupt status* flag
 - Invoking Thread.interrupt() sets this flag
 - Programs can check this flag via two thread accessor methods

static boolean	interrupted() – Tests whether the current thread has been interrupted (& resets the interrupted flag)
boolean	isInterrupted () – Tests whether this thread has been interrupted (& doesn't reset the interrupted flag)

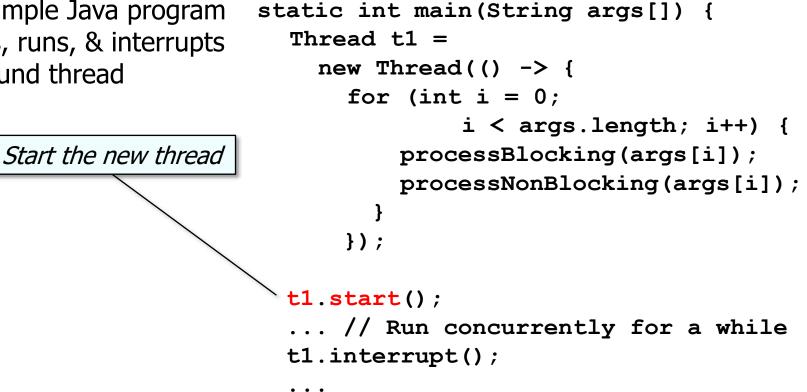
Each method has different side-effects on interrupt status, as discussed shortly

 Here's a simple Java program that starts, runs, & interrupts a background thread

```
static int main(String args[]) {
  Thread t1 =
    new Thread(() -> {
      for (int i = 0;
               i < args.length; i++) {</pre>
          processBlocking(args[i]);
          processNonBlocking(args[i]);
        }
      });
  t1.start();
  ... // Run concurrently for a while
  t1.interrupt();
  . . .
```

• Here's a simple Java program static int main(String args[]) { Thread t1 =that starts, runs, & interrupts new Thread(() -> { a background thread for (int i = 0; i < args.length; i++) {</pre> processBlocking(args[i]); processNonBlocking(args[i]); Create a new thread } **})**; t1.start(); ... // Run concurrently for a while t1.interrupt();

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static int main(String args[]) {
                              Thread t1 =
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                                       processBlocking(args[i]);
                                       processNonBlocking(args[i]);
                                     }
                                   });
                              t1.start();
                                   // Run concurrently for a while
                              t1.interrupt();
The main thread continues running
```

 Here's a simple Java program that starts, runs, & interrupts a background thread

After the thread starts, it runs

this lambda expression, whose

methods perform blocking &

non-blocking computations

```
t1.interrupt();
```

• • •

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                                     processNonBlocking(args[i]);
                                   }
                                 });
                            t1.start();
                            ... // Run concurrently for a while
                            t1.interrupt();
After the main thread performs some
computations it interrupts thread t1
```

 Here's a simple Java program that starts, runs, & interrupts a background thread

Methods running in thread t1

check periodically to see if the

thread's been stopped yet

```
t1.interrupt();
```

• • •

 Certain blocking operations in the Java language & class libraries return automatically & throw InterruptedException if the thread is interrupted

```
void processBlocking(String args)
  while (true) {
    try {
      Thread.currentThread().
        sleep(interval);
      synchronized(this)
        while (someConditionFalse)
          wait();
    catch (InterruptedException e)
    \{ \dots \}
```

e.g., wait(), join(), sleep() & blocking I/O calls on "interruptable channels"

See praveer09.github.io/technology/2015/12/06/understanding-thread-interruption-in-java

}

 Methods whose operations do not block must periodically check if Thread.interrupt() has been called
 Methods whose operations do while (true) { ... // Long-running computation

... // Long-running computation if (Thread.interrupted()) throw new InterruptedException(); ...

interrupted() is a static method that returns true if the calling thread has its interrupt status flag set

interrupted() clears the current thread's interrupt status the first time it's called

 Methods whose operations do not block must periodically check if Thread.interrupt() has been called
 Methods whose operations do while (true) { ... // Long-running computation

... // Long-running computation
if (Thread.interrupted())
 throw
 new InterruptedException();
...
This example explicitly throws an
 InterruptedException, which is
 created/treated like a normal object

See docs.oracle.com/javase/8/docs/api/java/lang/InterruptedException.html

 Methods whose operations do not block must periodically check if Thread.interrupt() has been called
 Methods whose operations do not block must periodically thread = Thread.currentThread();

```
while (true) {
    ... // Long-running computation
    if (myThread.isInterrupted())
        throw
        new InterruptedException();
    ...
```

isInterrupted() is a non-static method that returns true if the designated thread has its interrupt status flag set

isInterrupted() can be called multiple times w/out affecting its *interrupt status*

- Programs can override thread interrupt methods since they are virtual
 - e.g., interrupt(), interrupted(), & isInterrupted()

public class BeingThread
 extends Thread {
 volatile boolean mInterrupted;

```
BeingThread(Runnable runnable) {
   super(runnable);
   mInterrupted = false;
}
```

```
public void interrupt() {
   mInterrupted = true;
   super.interrupt();
}
```

```
public boolean isInterrupted() {
   return mInterrupted
      || super.isInterrupted()
}
```

See <u>stackoverflow.com/questions/23369891/overriding-</u> <u>interrupt-isinterrupted-method-in-thread-class</u>

}

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}
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```
public void interrupt() {
   mInterrupted = true;
   super.interrupt();
}
```

public boolean isInterrupted() {
 return mInterrupted
 || super.isInterrupted()
}

But make sure you know what you're doing...

End of Managing the Java Thread Lifecycle: Stopping a Thread via an Interrupt