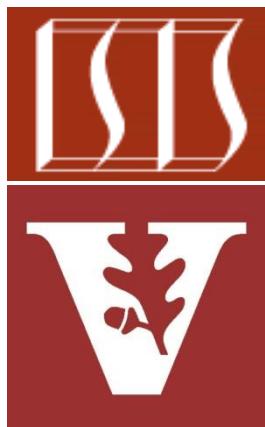


# **Java Monitor Objects: Synchronized Method Example**



**Douglas C. Schmidt**

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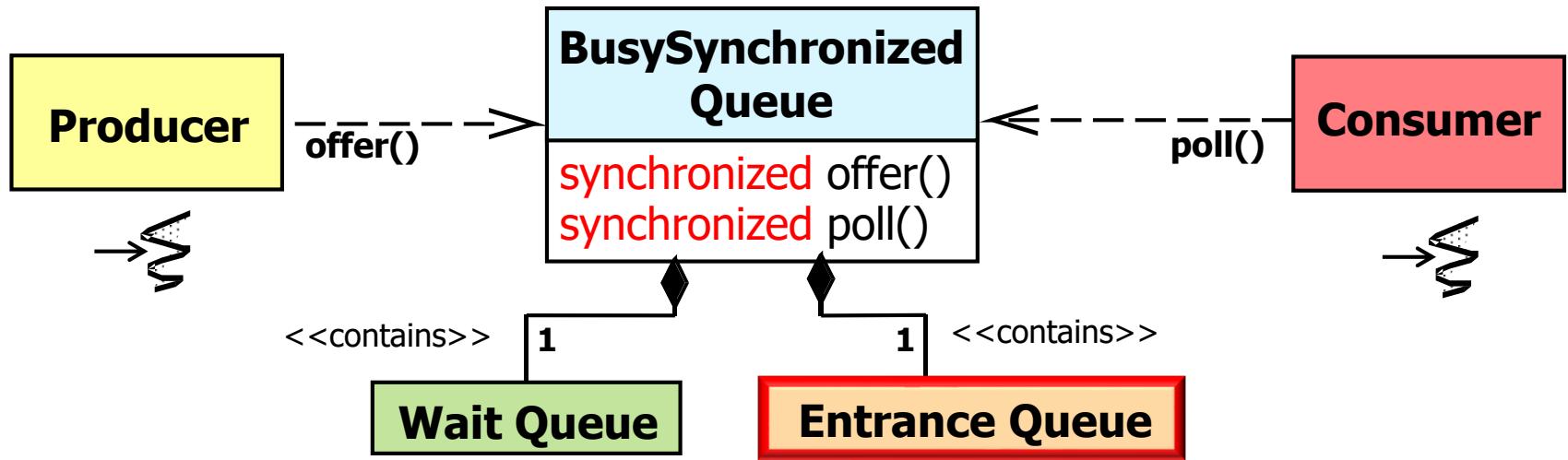
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**Institute for Software  
Integrated Systems  
Vanderbilt University  
Nashville, Tennessee, USA**



# Learning Objectives in this Part of the Lesson

- Recognize the synchronized methods/statements provided by Java build-in monitor objects to support *mutual exclusion*
- Understand how to fix race conditions in the buggy concurrent Java app by using synchronized methods



The use of synchronized methods only provides a partial solution, however...

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# Partial Solution Using Java Synchronized Methods

# Partial Solution Using Java Synchronized Methods

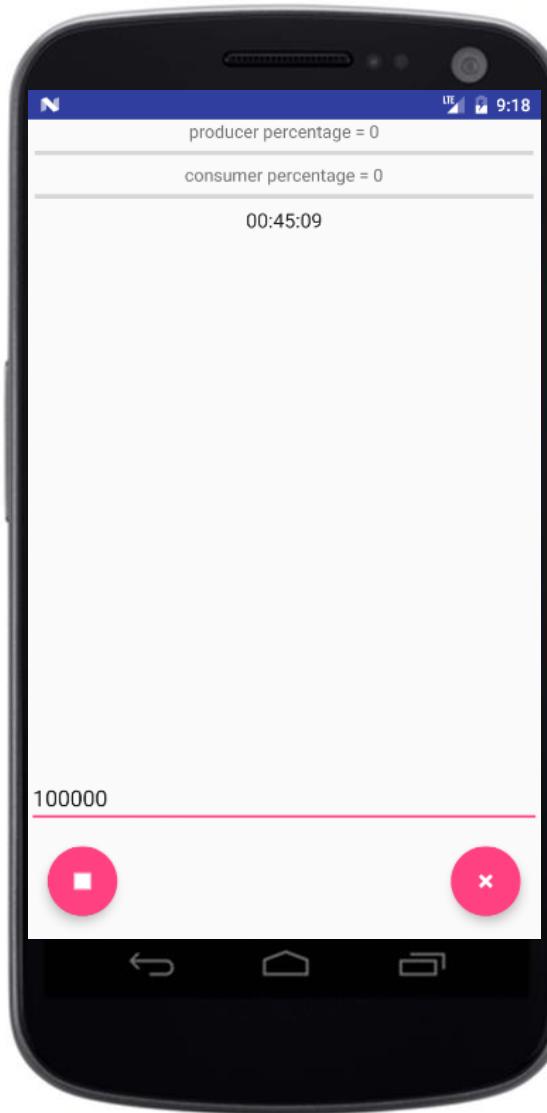
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See [en.wikipedia.org/wiki/Crazy\\_Horse\\_Memorial](https://en.wikipedia.org/wiki/Crazy_Horse_Memorial)

# Partial Solution Using Java Synchronized Methods

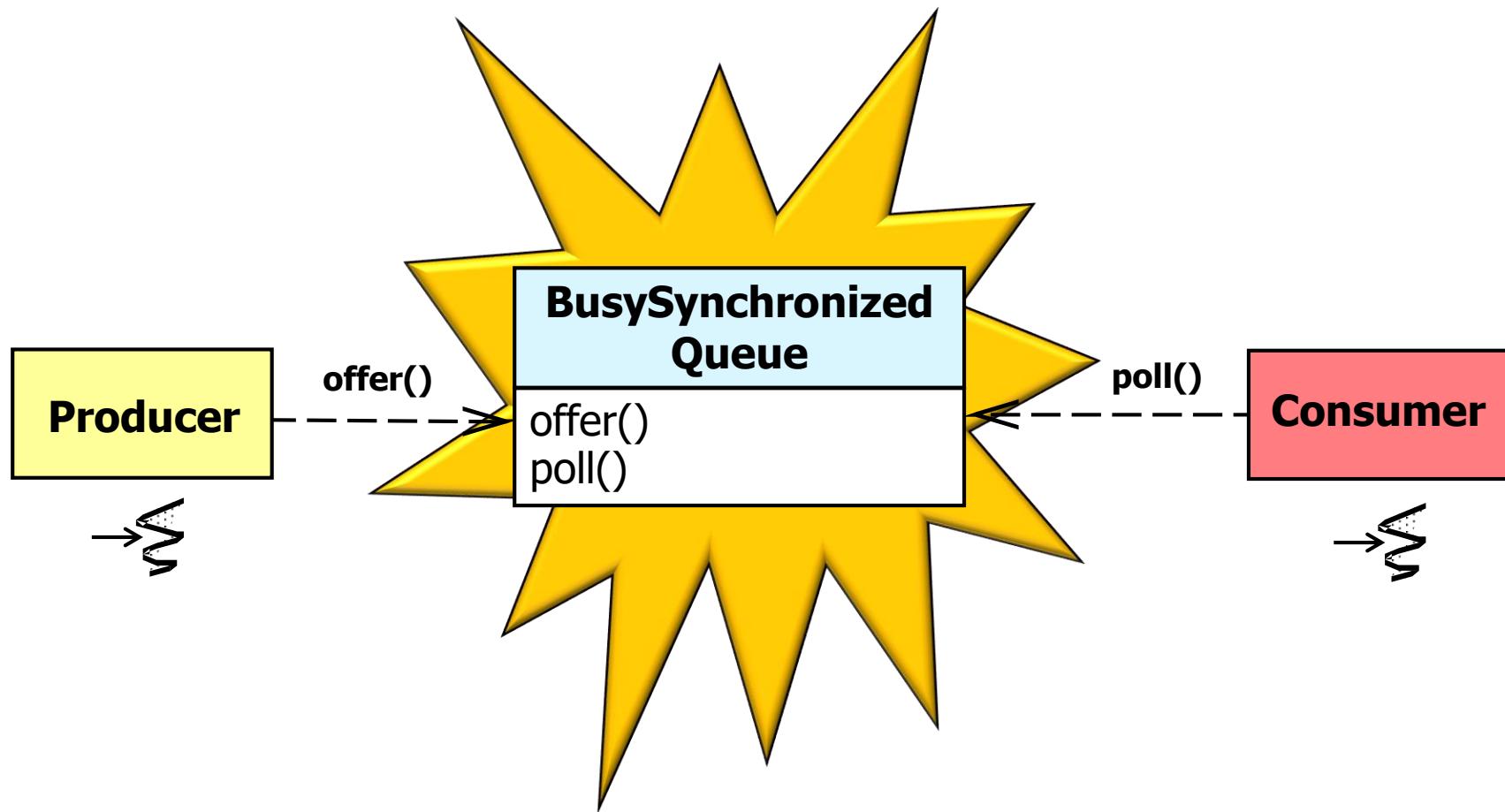
- A concurrent producer/consumer app that passes messages via the class “BusySynchronizedQueue”



See [github.com/douglascraigschmidt/POSA/tree/master/ex/M3/Queues/BusySynchronizedQueue](https://github.com/douglascraigschmidt/POSA/tree/master/ex/M3/Queues/BusySynchronizedQueue)

# Partial Solution Using Java Synchronized Methods

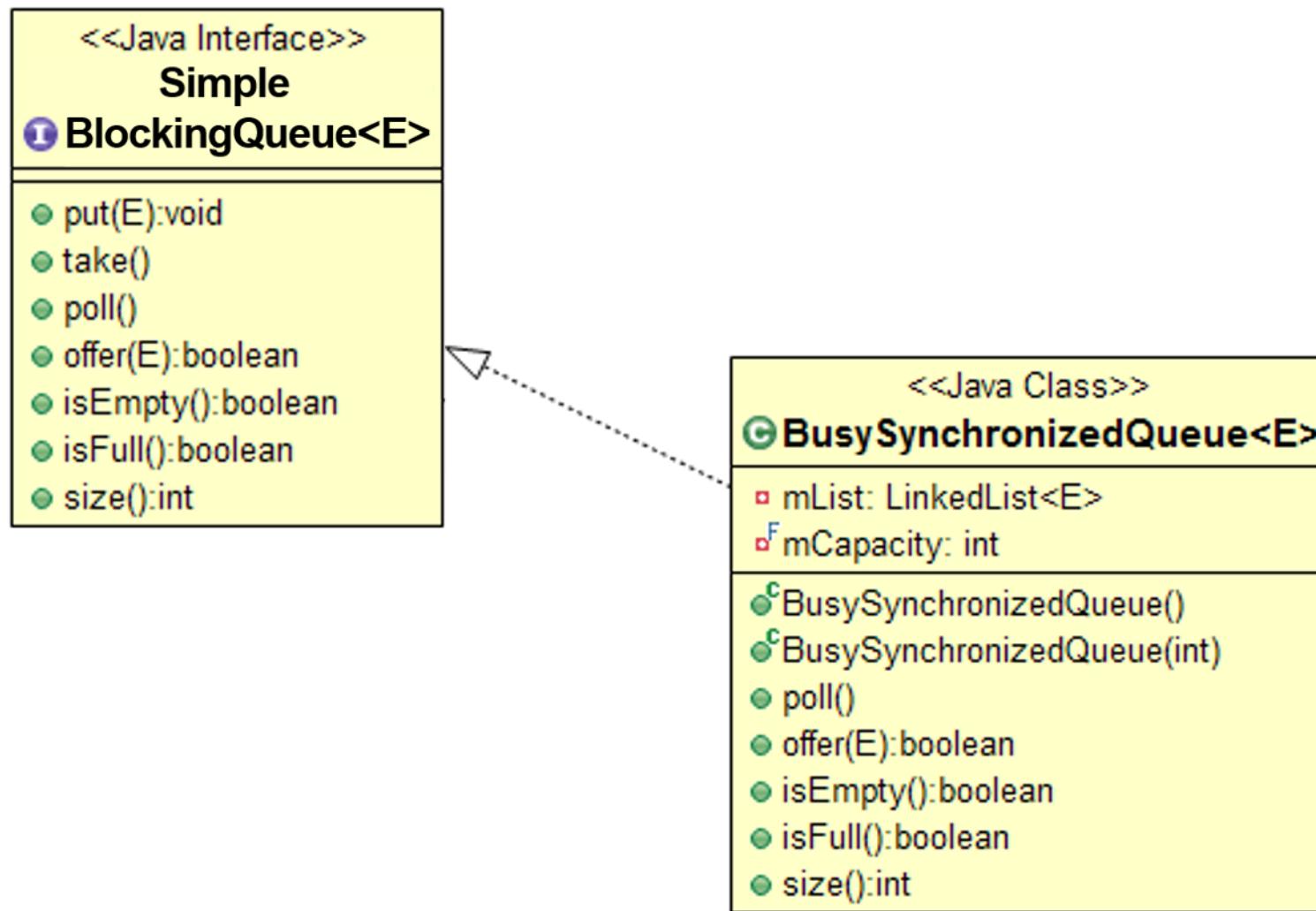
- The BusySynchronizedQueue is modeled on the Java ArrayBoundedQueue



See [docs.oracle.com/javase/8/docs/api/java/util/concurrent/ArrayBoundedQueue.html](https://docs.oracle.com/javase/8/docs/api/java/util/concurrent/ArrayBoundedQueue.html)

# Partial Solution Using Java Synchronized Methods

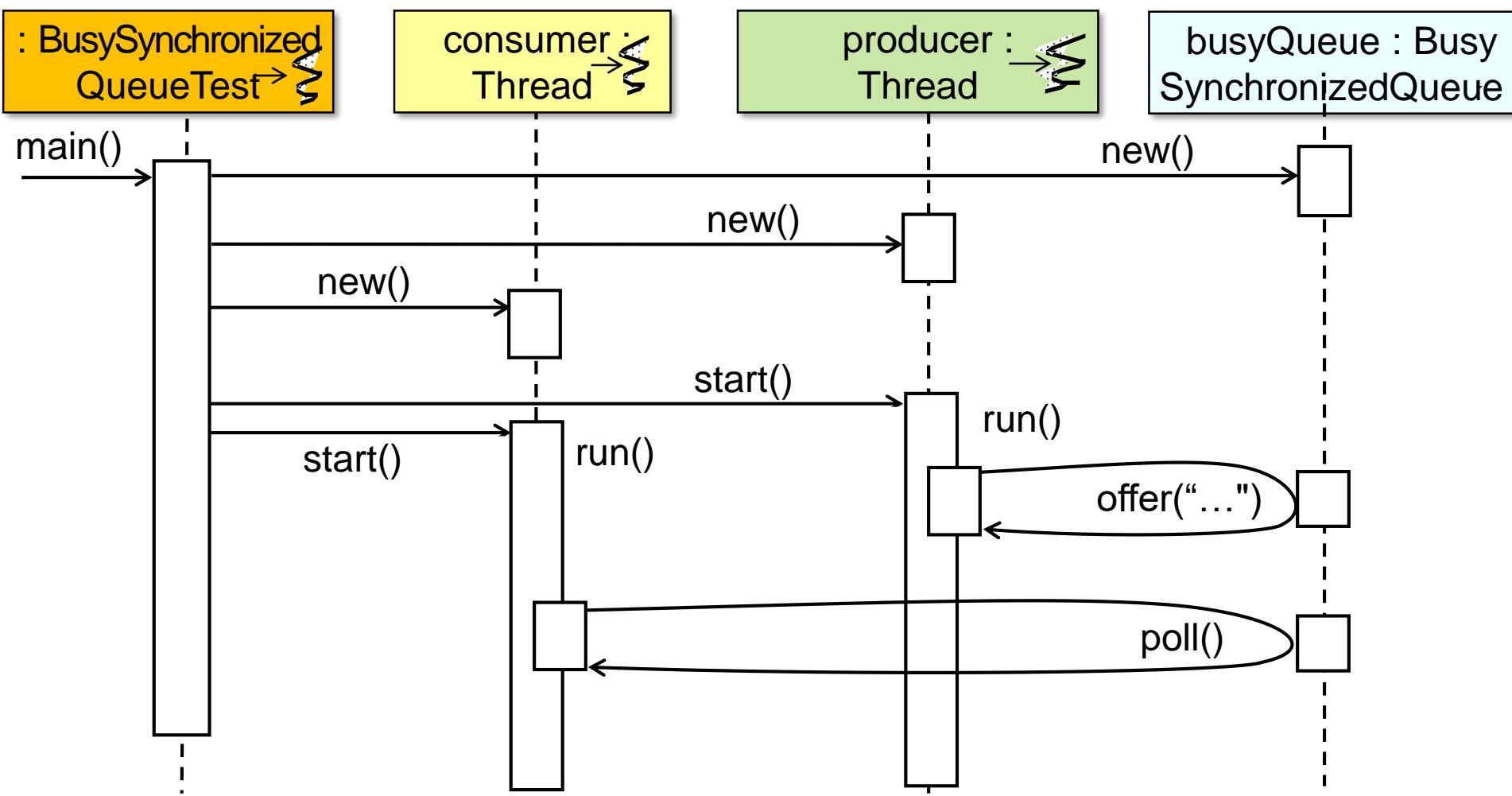
- UML class diagram showing the design of the BusySynchronizedQueue



See <gM3/Queues/BusySynchronizedQueue/app/src/main/java/edu/vandy/busysynchronizedqueue/model>

# Partial Solution Using Java Synchronized Methods

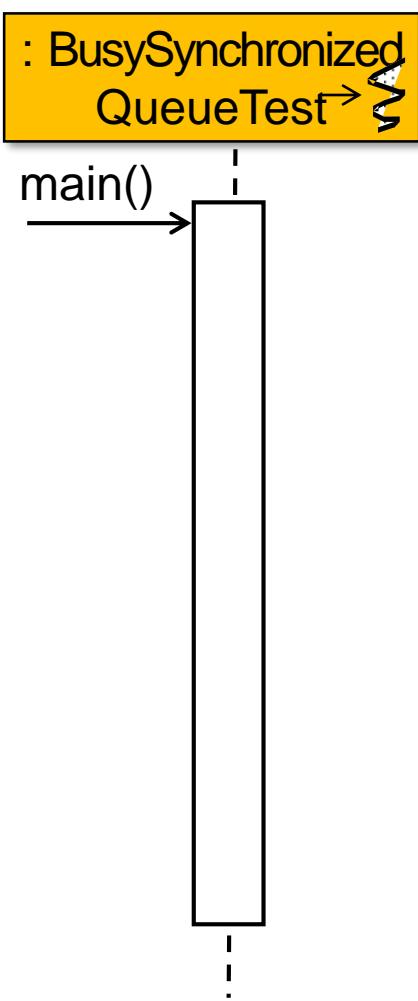
- UML sequence diagram of the BusySynchronizedQueue unit test



See [github.com/douglascraigschmidt/POSA/tree/master/ex/M3/Queues/  
BusySynchronizedQueue/app/src/test/java/edu/vandy/busysynchronizedqueue](https://github.com/douglascraigschmidt/POSA/tree/master/ex/M3/Queues/BusySynchronizedQueue/app/src/test/java/edu/vandy/busysynchronizedqueue)

# Partial Solution Using Java Synchronized Methods

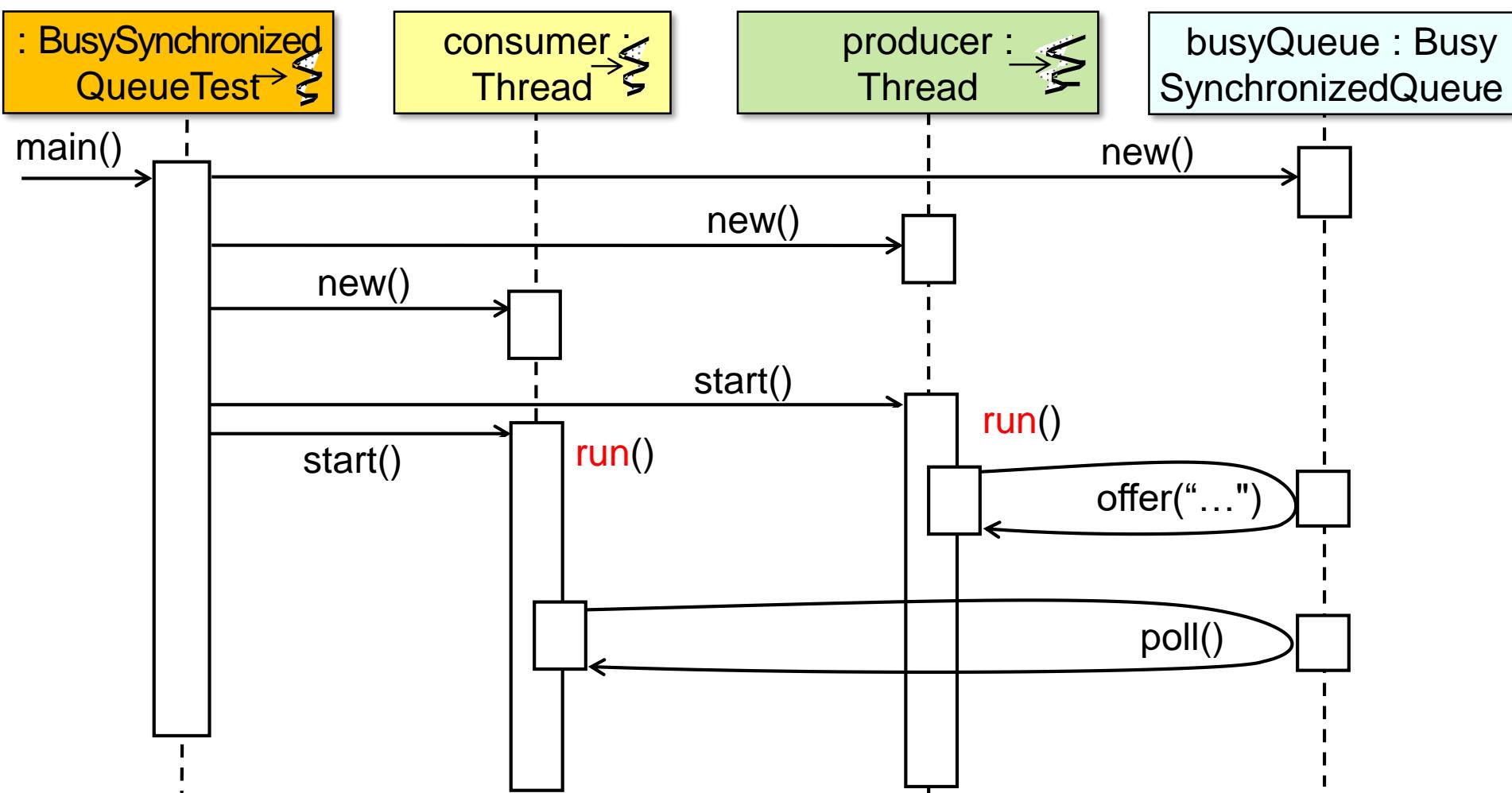
- UML sequence diagram of the BusySynchronizedQueue unit test



The main thread coordinates the other threads in the test

# Partial Solution Using Java Synchronized Methods

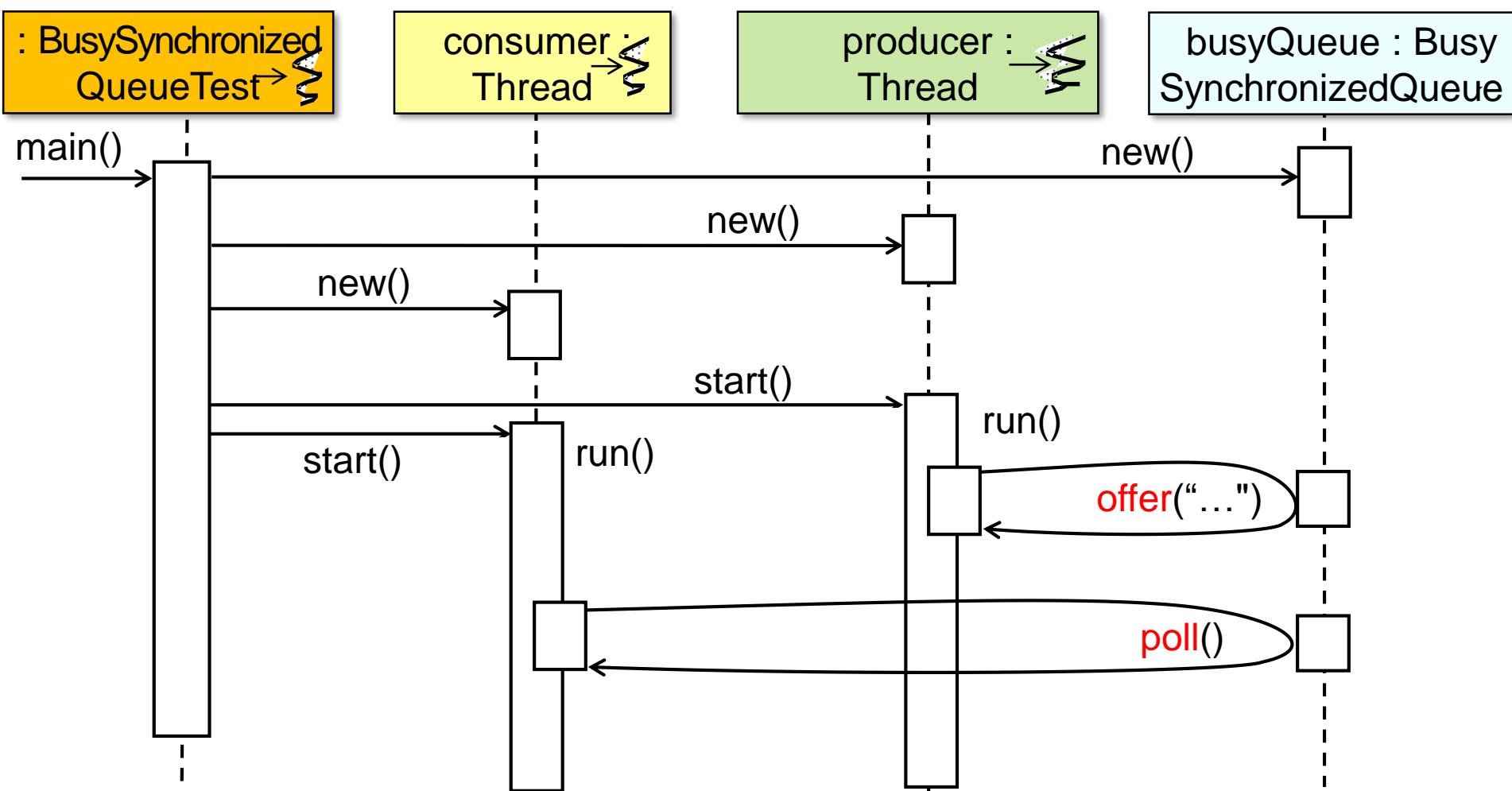
- UML sequence diagram of the BusySynchronizedQueue unit test



The consumer & producer threads generate & process messages sent via the BusySynchronizedQueue, respectively

# Partial Solution Using Java Synchronized Methods

- UML sequence diagram of the BusySynchronizedQueue unit test



Although the test runs correctly (since `offer()` & `poll()` are synchronized) it is inefficient due to the "busy waiting"!!

---

# Implementation of the BusySynchronizedQueue

# Implementation of the BusySynchronizedQueue

- Java synchronized methods protects critical sections from concurrent access

```
class BusySynchronizedQueue<E>
    implements SimpleBlockingQueue<E> {
private List<E> mList;
private int mCapacity;

public BusySynchronizedQueue(int capacity) {
    mCapacity = capacity; mList = new LinkedList<>();
}

public synchronized boolean offer(E e) {
    if (!isFull()) { mList.add(e); return true; }
    else
        return false;
}

public E synchronized poll() { return mList.poll(); }
...
```

See [github.com/douglascraigschmidt/POSA/tree/master/ex/M3/Queues/BusySynchronizedQueue](https://github.com/douglascraigschmidt/POSA/tree/master/ex/M3/Queues/BusySynchronizedQueue)

# Implementation of the BusySynchronizedQueue

- Java synchronized methods protects critical sections from concurrent access

```
class BusySynchronizedQueue<E>
    implements SimpleBlockingQueue<E> {
private List<E> mList;
private int mCapacity;

public BusySynchronizedQueue(int capacity) {
    mCapacity = capacity; mList = new LinkedList<>();
```

*Constructor initializes the fields  
& requires no synchronization*

```
}
```

```
public synchronized boolean offer(E e) {
    if (!isFull()) { mList.add(e); return true; }
    else
        return false;
}
```



```
public E synchronized poll() { return mList.poll(); }
```

```
...
```

A constructor is only called once in one thread so there won't be race conditions

# Implementation of the BusySynchronizedQueue

- Java synchronized methods protects critical sections from concurrent access

```
class BusySynchronizedQueue<E>
    implements SimpleBlockingQueue<E> {
private List<E> mList;
private int mCapacity;

public BusySynchronizedQueue(int capacity) {
    mCapacity = capacity; mList = new LinkedList<E>();
}

public synchronized boolean offer(E e) {
    if (!isFull())
        mList.add(e); return true;
    else
        return false;
}

public E synchronized poll() { return mList.poll(); }
...
}
```

*Only one synchronized method at a time can be active in any given object*



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# Implementation of the BusySynchronizedQueue

- Java synchronized methods protects critical sections from concurrent access

```
class BusySynchronizedQueue<E>
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public BusySynchronizedQueue(int capacity) {
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}

public synchronized boolean offer(E e) {
    if (!isFull()) \   mList.add(e); return true; }
    else
        return false;
}

public E synchronized poll() { return mList.poll(); }

...
```

*May be a liability for concurrently accessed objects, e.g., double-ended queues implemented as linked lists*



# Implementation of the BusySynchronizedQueue

- Adding the synchronized keyword has two effects

```
class BusySynchronizedQueue<E>
    implements SimpleBlockingQueue<E> {
private List<E> mList;
private int mCapacity;

public BusySynchronizedQueue(int capacity) {
    mCapacity = capacity; mList = new LinkedList<>();
}

public synchronized boolean offer(E e) {
    if (!isFull()) { mList.add(e); return true; }
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        return false;
}

public E synchronized poll() { return mList.poll(); }
...
```



See [docs.oracle.com/javase/tutorial/essential/concurrency/syncmeth.html](https://docs.oracle.com/javase/tutorial/essential/concurrency/syncmeth.html)

# Implementation of the BusySynchronizedQueue

- Adding the synchronized keyword has two effects

```
class BusySynchronizedQueue<E>
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    mCapacity = capacity; mList = new LinkedList<>();
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```

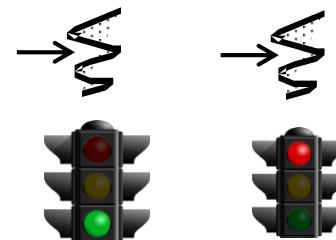
```
public synchronized boolean offer(E e) {
    if (!isFull()) { mList.add(e)
    else
        return false;
}
```



*Invocations of offer() & poll() on the same object can't interleave*

```
public E synchronized poll() { return mList.poll(); }
```

```
...
```



i.e., each synchronized method is “atomic”

# Implementation of the BusySynchronizedQueue

- Adding the synchronized keyword has two effects

```
class BusySynchronizedQueue<E>
    implements SimpleBlockingQueue<E> {
private List<E> mList;
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public BusySynchronizedQueue(int capacity) {
    mCapacity = capacity; mList = new LinkedList<>();
```

```
}
```

```
public synchronized boolean offer(E e) {
    if (!isFull()) { mList.add(e); return true; }
    else
        return false;
}
```

*Establishes a "happens-before" relation to ensure visibility of state changes to all threads*

```
public E synchronized poll() { return mList.poll(); }
...
```

See [en.wikipedia.org/wiki/Happened-before](https://en.wikipedia.org/wiki/Happened-before)

---

# End of Java Monitor Objects: Synchronized Method Example