### Java ExecutorCompletionService: Evaluating Pros & Cons

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#### Learning Objectives in this Part of the Lesson

- Understand how the Java CompletionService interface defines a framework for handling the completion of asynchronous tasks
- Know how to instantiate the Java ExecutorCompletionService
- Recognize key methods in the Java CompletionService interface
- Visualize the ExecutorCompletionService in action
- Be aware of how the Java ExecutorCompletionService implements the CompletionService interface
- Know how to apply the Java ConcurrentHashMap class to design a "memoizer"
- Master how to implement the Memoizer class with Java ConcurrentHashMap
- See how Java ExecutorCompletionService & Memoizer are integrated into the "PrimeChecker" app
- Evaluate the pros & cons of this PrimeChecker app implementation

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int mCount; ...

• Futures are processed as they complete . . .

```
private class CompletionRunnable implements Runnable {
```



```
public void run() {
  for (int i = 0; i < mCount; ++i) {
    PrimeResult pr =
        ...mExecutorCompletionService.take().get();
    if (pr.mSmallestFactor != 0) ...
    else ...</pre>
```

This benefit stems from ExecutorCompletionService's "async future" processing model

- This PrimeChecker implementation fixes problems w/the earlier versions, e.g.
  - Futures are processed as they complete

.forEach(callable ->

 Memoizer enables transparent optimization w/out changing PrimeCallable

```
mMemoizer = new Memoizer<>
    (PrimeCheckers::bruteForceChecker,
     new ConcurrentHashMap());
new Random()
    .longs(count, sMAX VALUE - count,
           SMAX VALUE)
```

```
<<Java Interface>>
                                                                         Function<T.R>
                                                           apply(T)
                                                           o compose(Function<? super V,? extends T>):Function<V,R>
                                                           andThen(Function<? super R,? extends V>):Function<T,V>
                                                           Sidentity():Function<T,T>
                                                                        -mFunction / 0.1
                                                                           <<Java Class>>

⊕ Memoizer<K.V>

√TAG: String

                                                                  FmFunction: Function<K.V>
                                                                  Memoizer(Function<K,V>,Map<K,V>)
                                                                  apply(K)
.mapToObj(ranNum -> new PrimeCallable(ranNum, mMemoizer))
```

Memoizer can be used wherever a Function is expected

mRetainedState.mExecutorCompService::submit); ...

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```
mMemoizer = new Memoizer<>
    (PrimeCheckers::efficientChecker,
     new ConcurrentHashMap());
new Random()
    .longs(count, sMAX VALUE - count,
           SMAX VALUE)
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<<Java Interface>>
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⊕ Memoizer<K.V>

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                                                              Memoize (Function<K,V>, Map<K,V>)
                                                             apply(K)
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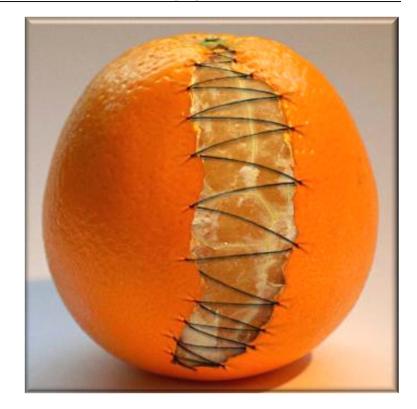
bruteForceChecker() can easily be replaced with a different method reference

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However, there are still limitations



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  - If the Memoizer is used for a long period of time for a wide range of inputs it will continue to grow & never clean itself up!



We fix this limtiation in the upcoming lesson on the "Java Scheduled Executor Service"

- However, there are still limitations, e.g.
  - If the Memoizer is used for a long period of time for a wide range of inputs it will continue to grow & never clean itself up!
  - This implementation of Memoizer depends on ConcurrentHashMap features available only with Java 8 & beyond



We fix this limitation in the upcoming lesson on the "Java FutureTask"

# End of Java Executor CompletionService: Evaluating Pros & Cons