Java ExecutorCompletionService: Key Methods

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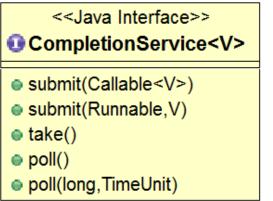
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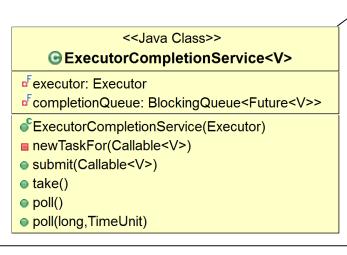
Learning Objectives in this Part of the Lesson

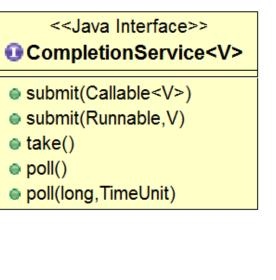
- Understand how the Java CompletionService interface defines a framework for handling the completion of asynchronous tasks
- Know how to instantiate the Java ExecutorCompletionService
- Recognize the key methods in the Java CompletionService interface



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- Understand how the Java CompletionService interface defines a framework for handling the completion of asynchronous tasks
- Know how to instantiate the Java ExecutorCompletionService
- Recognize the key methods in the Java CompletionService interface
 - These methods are implemented by the ExecutorCompletion Service class





Learning Objectives in this Part of the Lesson

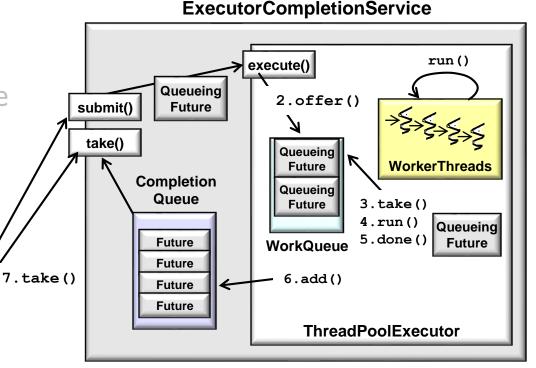
 Understand how the Java CompletionService interface defines a framework for handling the completion of asynchronous tasks

 Know how to instantiate the Java ExecutorCompletionService

 Recognize the key methods in the Java CompletionService interface

• Visualize the ExecutorCompletion Service in action

1.submit(task)/



 The CompletionService interface only defines a few methods



Interface CompletionService<V>

All Known Implementing Classes:

ExecutorCompletionService

public interface CompletionService<V>

tasks from the consumption of the results of completed tasks. Producers submit tasks for execution. Consumers take completed tasks and process their results in the order they complete. A CompletionService can for example be used to manage asynchronous I/O, in which tasks that perform reads are submitted in one part of a program or system, and then acted upon in a different part of the program when the reads complete, possibly in a different order than they were requested.

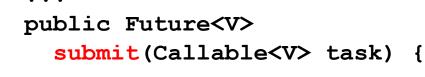
A service that decouples the production of new asynchronous

Typically, a CompletionService relies on a separate Executor to actually execute the tasks, in which case the CompletionService only manages an internal completion queue. The ExecutorCompletionService class provides an implementation of this approach.

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/CompletionService.html

- class ExecutorCompletionService<V> The CompletionService interface
 - only defines a few methods, e.g.
 - Submit a task for execution

```
implements CompletionService<V> {
```



- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution

```
class ExecutorCompletionService<V>
  implements CompletionService<V> {
  public Future<V>
    submit\(Callable<V> task) {
           Return values of submit()
             are typically ignored
  public Future<V>
```

submit(Runnable task,

V result) {

- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Submit a value-returning two-way task



```
class ExecutorCompletionService<V>
  implements CompletionService<V> {
  public Future<V>
    submit(Callable<V> task) {
  public Future<V>
    submit(Runnable task,
           V result) {
```

- The CompletionService interface only defines a few methods, e.g. class ExecutorCompletionService<V>
 - Submit a task for execution
 - Submit a value-returning two-way task

```
public interface Callable<V> {
   V call() throws Exception;
}
```

```
implements CompletionService<V> {
    ...
public Future<V>
    submit(Callable<V> task) {
    ...
```

```
See docs.oracle.com/javase/8/docs/api/java/util/concurrent/Callable.html
```

V result) {

submit(Runnable task,

public Future<V>

- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Submit a value-returning two-way task
 - Provides an "asynchronous future" processing model



```
class ExecutorCompletionService<V>
  implements CompletionService<V> {
    ...
  public Future<V>
    submit(Callable<V> task) {
```

i.e., no need to block on the future

- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Submit a value-returning two-way task
 - Provides an "asynchronous future" processing model
 - The main reason to access this future is to cancel the async computation

```
implements CompletionService<V> {
public Future<V>
  submit(Callable<V> task) {
public Future<V>
  submit(Runnable task,
         V result) {
```

class ExecutorCompletionService<V>

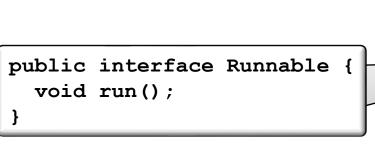
- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Submit a value-returning two-way task
 - Submit a one-way task that returns nothing



```
class ExecutorCompletionService<V>
  implements CompletionService<V> {
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  public Future<V>
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    ...
```

- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Submit a value-returning two-way task
 - Submit a one-way task that returns nothing

```
class ExecutorCompletionService<V>
  implements CompletionService<V> {
    ...
  public Future<V>
    submit(Callable<V> task) {
```



- class ExecutorCompletionService<V> The CompletionService interface implements CompletionService<V> {
 - Submit a task for execution

only defines a few methods, e.g.

Retrieve results

```
public Future<V> poll() {
```

public Future<V> poll(long

public Future<V> take() ... {

These methods access an internal blocking queue containing Queueing

Futures whose tasks have completed

```
timeout, TimeUnit unit) ... {
See docs.oracle.com/javase/8/docs/api/java/util/concurrent/BlockingQueue.html
```

- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Retrieve results

get() never blocks on a future removed from the internal queue!



```
class ExecutorCompletionService<V>
  implements CompletionService<V> {
  public Future<V> take() ... {
  public Future<V> poll() {
  public Future<V> poll(long
     timeout, TimeUnit unit) ... {
```

- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Retrieve results
 - Block until a future for next completed task is available & then retrieve/remove it

```
class ExecutorCompletionService<V>
  implements CompletionService<V> {
    ...
  public Future<V> take() ... {
     ...
  }
```

public Future<V> poll() {

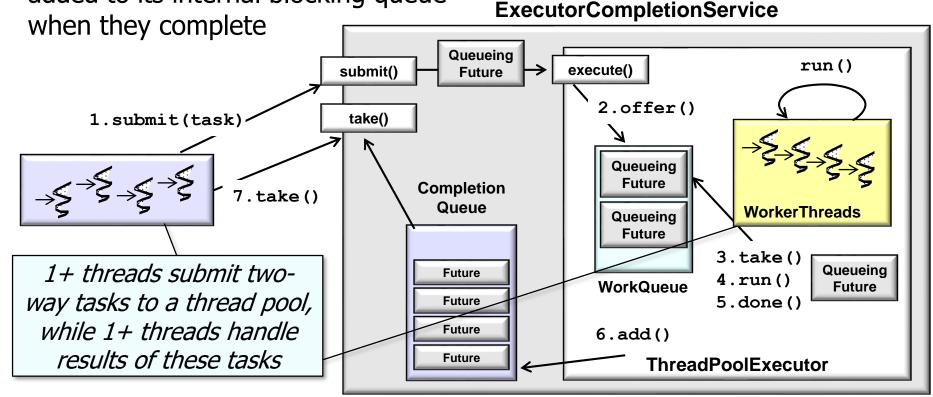
```
public Future<V> poll(long
    timeout, TimeUnit unit) ... {
    ...
} ...
```

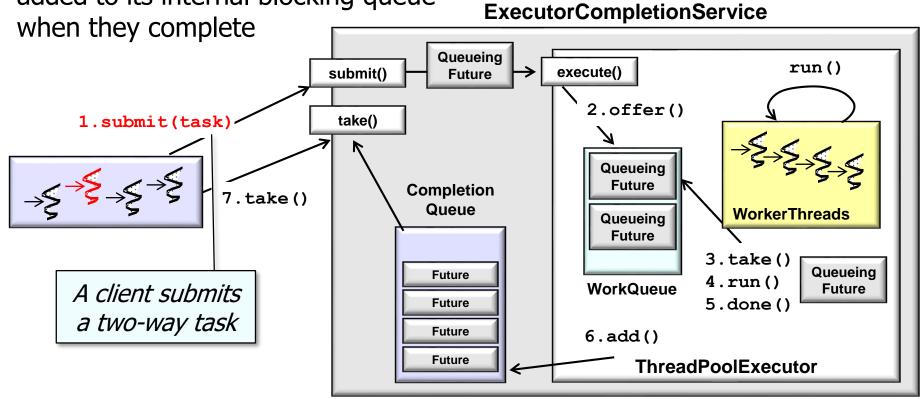
- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Retrieve results
 - Block until a future for next completed task is available & then retrieve/remove it
 - Retrieve/remove a future for the next completed task or null if none are available

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class ExecutorCompletionService<V>
  implements CompletionService<V> {
   public Future<V> take() ... {
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     timeout, TimeUnit unit) ... {
```

- The CompletionService interface only defines a few methods, e.g.
 - Submit a task for execution
 - Retrieve results
 - Block until a future for next completed task is available & then retrieve/remove it
 - Retrieve/remove a future for the next completed task or null if none are available
 - Block up to the specified wait time if future isn't available

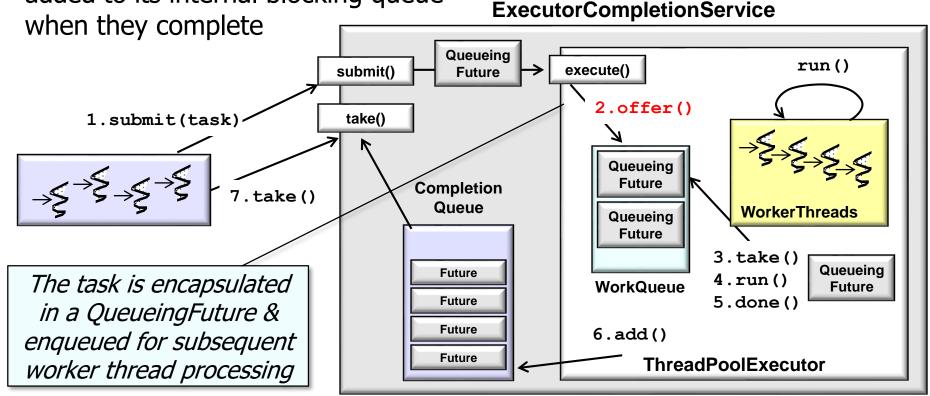
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class ExecutorCompletionService<V>
  implements CompletionService<V> {
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  public Future<V> poll() {
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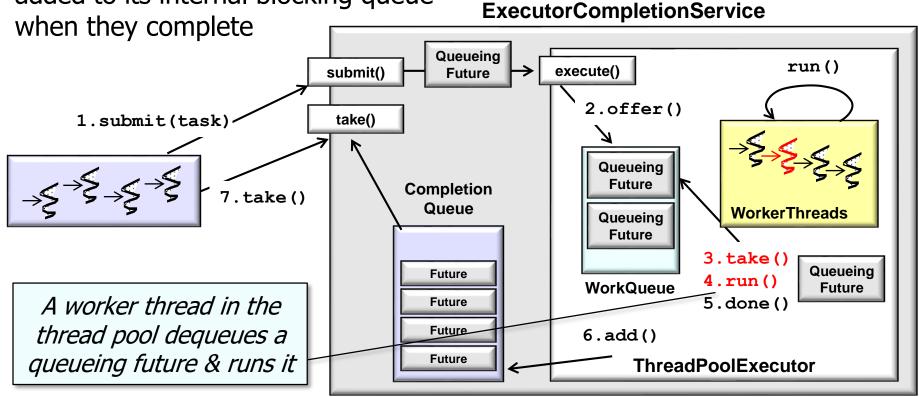


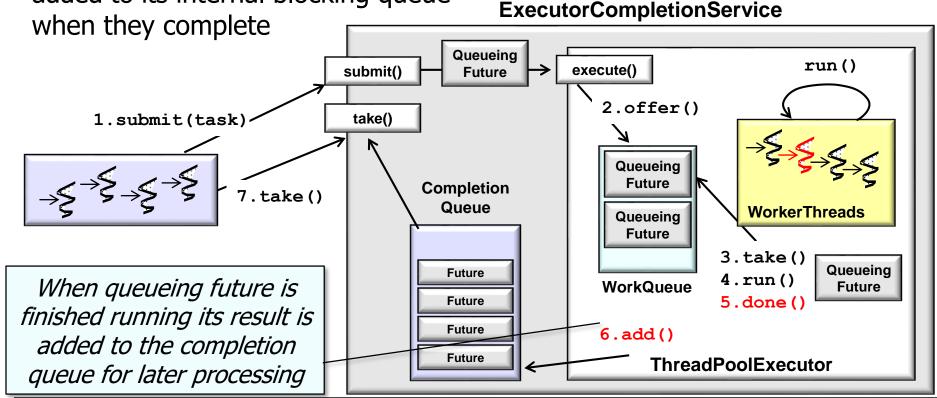


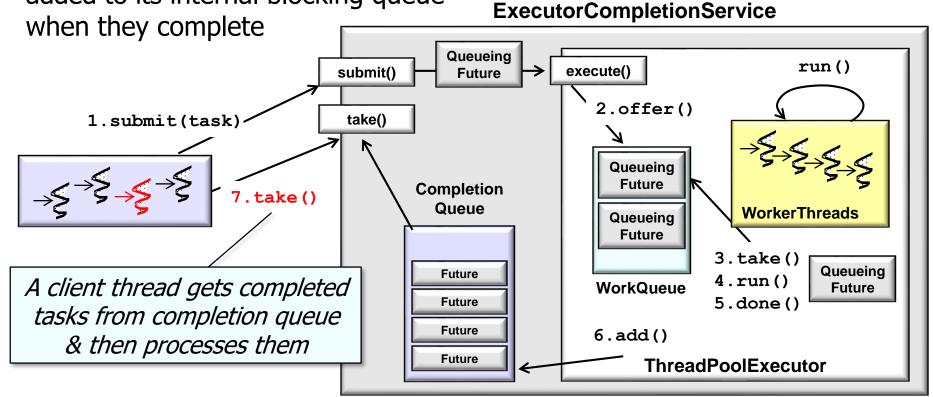
• ExecutorCompletionService uses an Executor to run tasks, which are then added to its internal blocking queue

ExecutorCompletionService









End of Java Executor CompletionService: Key Methods