Java ExecutorCompletionService: Introduction

Douglas C. Schmidt

<u>d.schmidt@vanderbilt.edu</u>

www.dre.vanderbilt.edu/~schmidt



Professor of Computer Science

Institute for Software Integrated Systems

Vanderbilt University Nashville, Tennessee, USA



Learning Objectives in this Part of the Lesson

 Understand how Java CompletionService's interface defines a framework for submitting async taks & handling their completion <<Java Interface>> CompletionService<V> submit(Callable<V>) take() poll() poll(long,TimeUnit) <<Java Class>> <<Java Interface>> -executor • ExecutorCompletionService < V > Executor execute(Runnable):void □ completionQueue: BlockingQueue<Future<V>> -completion newTaskFor(Callable<V>) Queue submit(Callable<V>) take() <<Java Interface>> poll() BlockingQueue<E> poll(long.TimeUnit) <<Java Class>> offer(E):boolean put(E):void QueueingFuture 0..n offer(E,long,TimeUnit):boolean √ task: Future<V> take() ▲ QueueingFuture(RunnableFuture<V>) poll(long,TimeUnit)

odone():void

Learning Objectives in this Part of the Lesson

- Understand how Java CompletionService's interface defines a framework for submitting async taks & handling their completion
- Know how to instantiate the Java ExecutorCompletionService

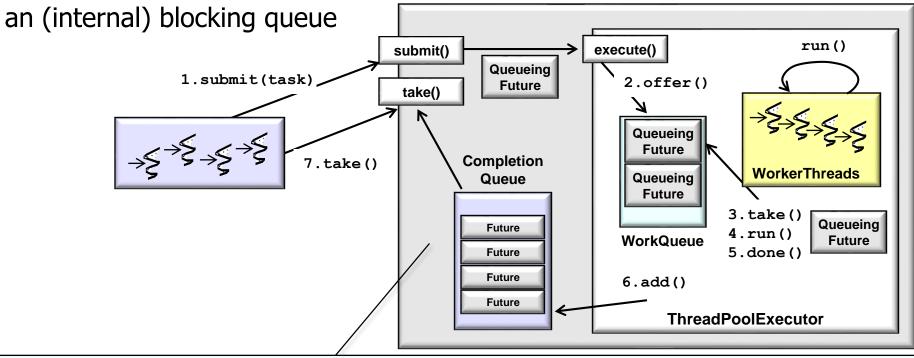
 One problem with the ExecutorService implementation of the PrimeChecker app is that the future submit() returned must be handled synchronously

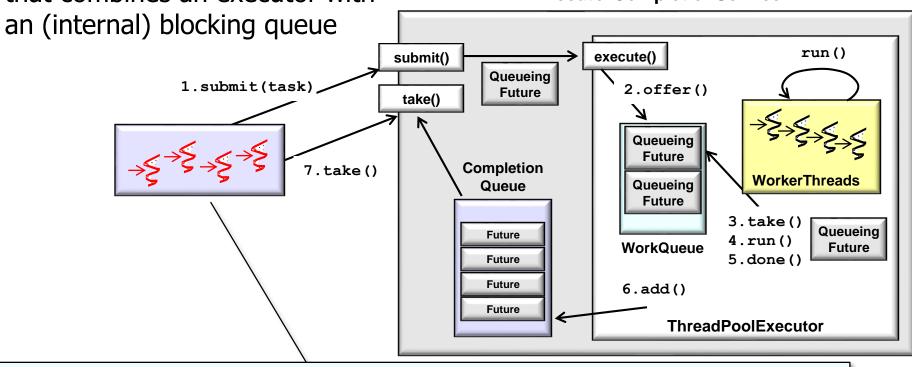
```
private class FutureRunnable
  implements Runnable {
  List<Future<PrimeCallable.PrimeResult>>
    mFutures;
  MainActivity mActivity; ...
                                             future::get may block the
                                             thread, even if some other
 public void run() {
                                            futures may have completed
   mFutures.forEach(future -> {
    PrimeCallable.PrimeResult pr =
      rethrowSupplier(future::get)
                       .get();
```

This blocking problem is common w/the "synchronous future" processing model

CompletionService fixes this problem via an "async future" processing model that combines an executor with

 ExecutorCompletionService





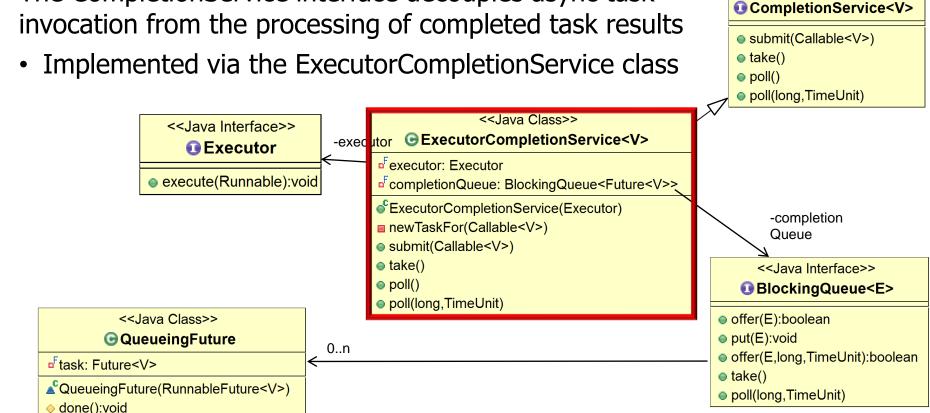
1+ client threads can submit tasks & 1+ client threads can process their results

 The CompletionService interface decouples async task <<Java Interface>> CompletionService<V> invocation from the processing of completed task results submit(Callable<V>) take() poll() poll(long,TimeUnit) <<Java Class>> <<Java Interface>> • ExecutorCompletionService<V> -executor Executor executor: Executor execute(Runnable):void -completion newTaskFor(Callable<V>) Queue submit(Callable<V>) take() <<Java Interface>> poll() BlockingQueue<E> poll(long,TimeUnit) <<Java Class>> offer(E):boolean put(E):void QueueingFuture 0..n offer(E,long,TimeUnit):boolean take() ▲ QueueingFuture(RunnableFuture<V>) poll(long,TimeUnit) odone():void

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/CompletionService.html

<<Java Interface>>

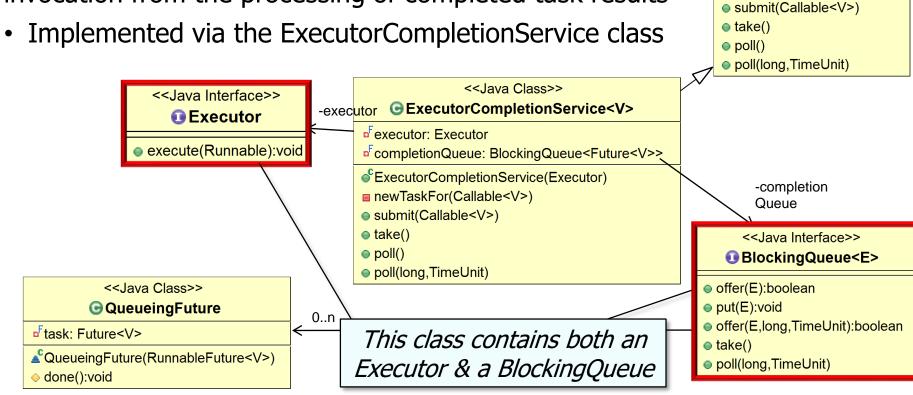
 The CompletionService interface decouples async task invocation from the processing of completed task results



See docs.oracle.com/javase/8/docs/api/java/util/concurrent/ExecutorCompletionService.html

<<Java Interface>> CompletionService<V>

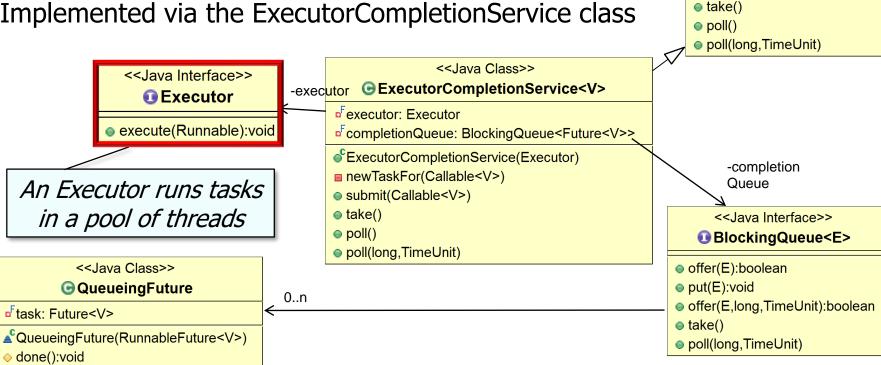
- The CompletionService interface decouples async task invocation from the processing of completed task results



<<Java Interface>> CompletionService<V>

submit(Callable<V>)

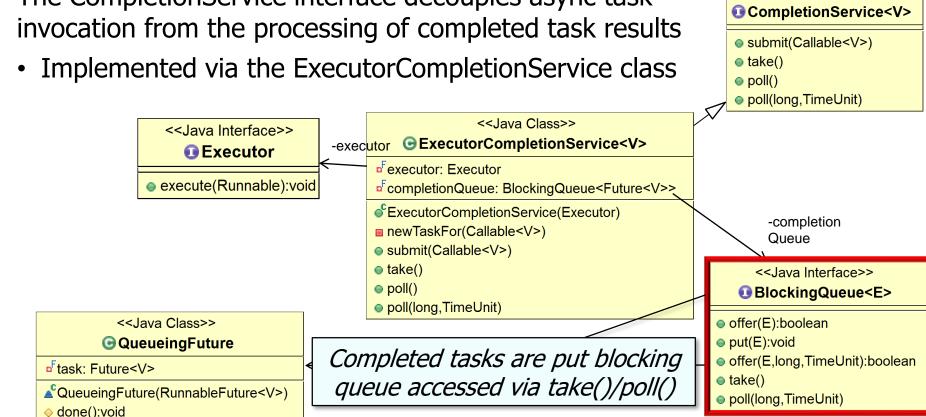
- The CompletionService interface decouples async task invocation from the processing of completed task results
 - Implemented via the ExecutorCompletionService class



See docs.oracle.com/javase/8/docs/api/java/util/concurrent/Executor.html

<<Java Interface>>

The CompletionService interface decouples async task



See docs.oracle.com/javase/8/docs/api/java/util/concurrent/BlockingQueue.html

 The CompletionService interface decouples async task <<Java Interface>> CompletionService<V> invocation from the processing of completed task results submit(Callable<V>) take() Implemented via the ExecutorCompletionService class poll() poll(long,TimeUnit) <<Java Class>> <<Java Interface>> • ExecutorCompletionService<V> -executor Executor Fexecutor: Executor execute(Runnable):void -completion newTaskFor(Callable<V>) Queue submit(Callable<V>) take() <<Java Interface>>

poll()

0..n

<<Java Class>>

QueueingFuture

▲ QueueingFuture(RunnableFuture<V>)

one():void

poll(long,TimeUnit)

Extends FutureTask to queue

a task when it's "done"

- take()

 - poll(long,TimeUnit)

offer(E):boolean put(E):void

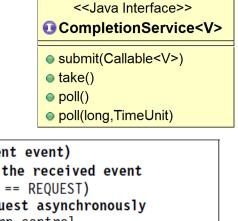
BlockingQueue<E>

offer(E,long,TimeUnit):boolean

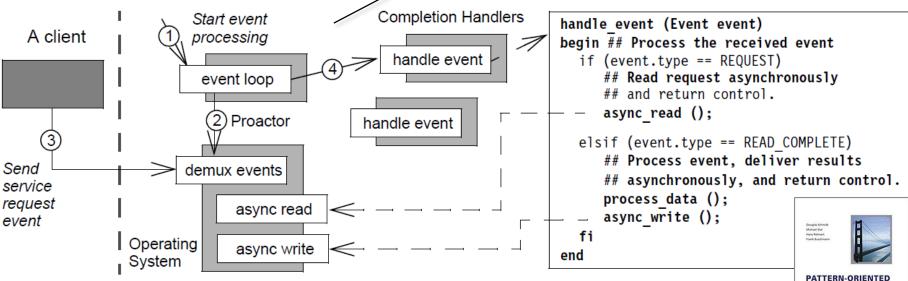
See src/share/classes/java/util/concurrent/ExecutorCompletionService.java

• CompletionService can implement the *Proactor* pattern

Supports demultiplexing & dispatching of event handlers that are triggered by the completion of async events



SOFTWARE
ARCHITECTURE
Patterns for Concurrent



See en.wikipedia.org/wiki/Proactor_pattern

 ExecutorCompletionService implements CompletionService <<Java Interface>> CompletionService<V> & uses an executor to execute tasks placed on a blocking submit(Callable<V>) queue when they complete take() poll() poll(long,TimeUnit) <<Java Class>> <<Java Interface>> • ExecutorCompletionService<V> -executor Executor Fexecutor: Executor execute(Runnable):void -completion newTaskFor(Callable<V>) Queue submit(Callable<V>) take() <<Java Interface>> poll() BlockingQueue<E> poll(long,TimeUnit) <<Java Class>> offer(E):boolean put(E):void QueueingFuture 0..n offer(E,long,TimeUnit):boolean • take() ▲ QueueingFuture(RunnableFuture<V>) poll(long,TimeUnit) odone():void

See docs.orade.com/javase/8/docs/api/java/util/concurrent/ExecutorCompletionService.html

 A program typically creates an Executor (or ExecutorService) instance & then associates it with a new ExecutorCompletionService

```
associates it with a new ExecutorCompletionService

mExecutorService =
    Executors.newFixedThreadPool(Runtime.getRuntime())
```

.availableProcessors());

```
mExecutorCompletionService =
```

new ExecutorCompletionService<> (mExecutorService);

 A program typically creates an Executor (or ExecutorService) instance & then associates it with a new ExecutorCompletionService

```
new ExecutorCompletionService<> (mExecutorService);
```

mExecutorCompletionService =

 A program typically creates an Executor (or ExecutorService) instance & then associates it with a new ExecutorCompletionService

End of Java Executor CompletionService: Introduction