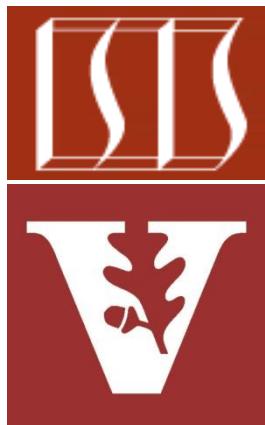


Java Atomic Classes & Operations:

Implementing Java Atomic

Operations



Douglas C. Schmidt
d.schmidt@vanderbilt.edu
www.dre.vanderbilt.edu/~schmidt

**Institute for Software
Integrated Systems
Vanderbilt University
Nashville, Tennessee, USA**



Learning Objectives in this Part of the Lesson

- Understand how Java atomic classes & operations provide concurrent programs with lock-free, thread-safe mechanisms to read from & write to single variables
- Note a human known use of atomic operations
- Know how Java atomic operations are implemented

Concurrency

And few words about concurrency with `Unsafe.compareAndSwap` methods are atomic and can be used to implement high-performance lock-free data structures.

For example, consider the problem to increment value in the shared object using lot of threads.

First we define simple interface `Counter`:

```
interface Counter {  
    void increment();  
    long getCounter();  
}
```

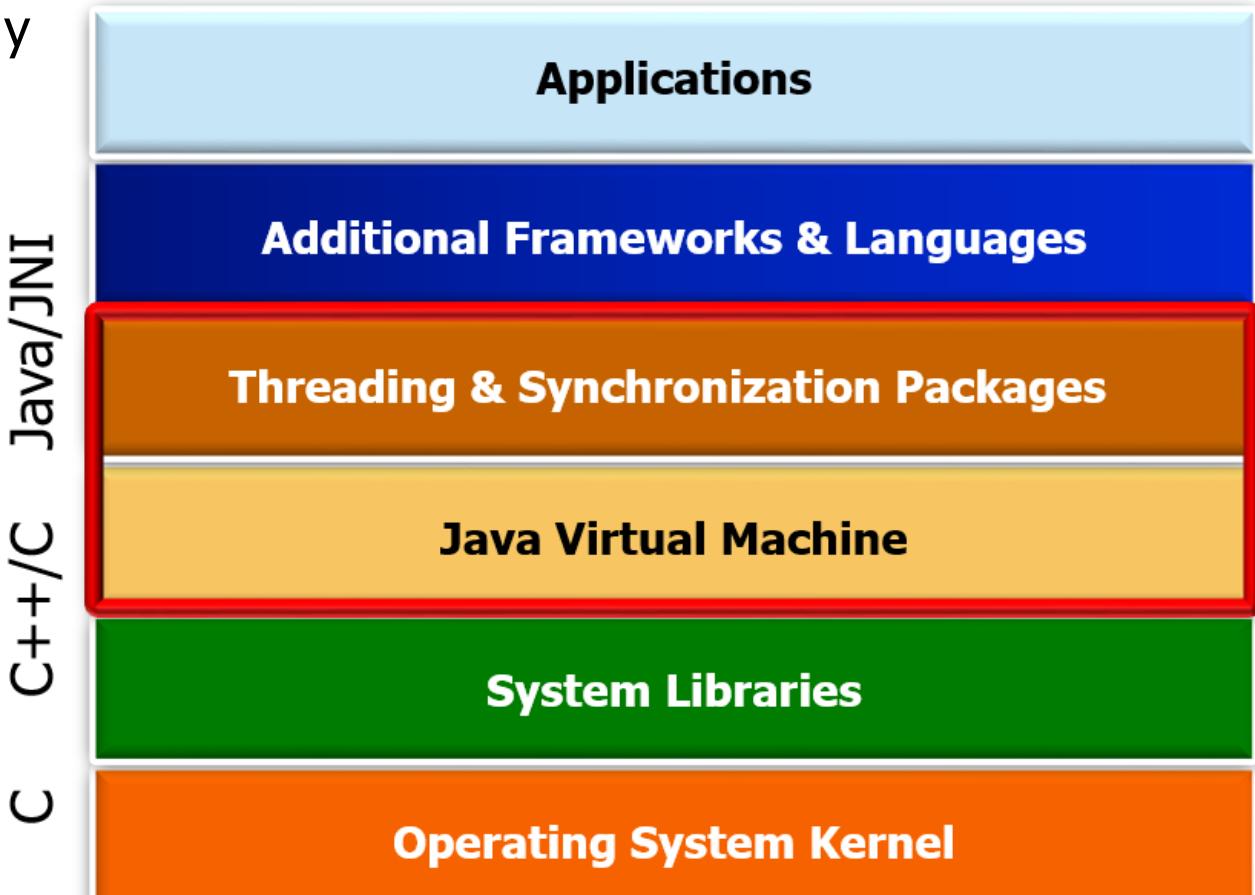
Then we define worker thread `CounterClient`, that uses `Counter`:

```
class CounterClient implements Runnable {  
    private Counter c;  
    private int num;  
  
    public CounterClient(Counter c, int num) {  
        this.c = c;  
        this.num = num;  
    }  
  
    @Override  
    public void run() {  
        for (int i = 0; i < num; i++) {  
            c.increment();  
        }  
    }  
}
```

Implementating Java Atomic Operations

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    public final native boolean  
        compareAndSwapLong(Object o,  
                            long offset,  
                            long expected,  
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See www.docjar.com/html/api/sun/misc/Unsafe.java.html

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        int *base = (int *) o;  
        int oldValue = base[offset];  
        if (oldValue == expected)  
            base[offset] = updated;  
        END_ATOMIC();  
        return oldValue;  
    }  
    ...  
}
```

This C-like pseudo-code atomically compares the contents of memory with an expected value, modifies the contents to an updated value iff they are the same, & returns the old value

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End of Atomic Classes & Operations: Implementing Java Atomic Operations