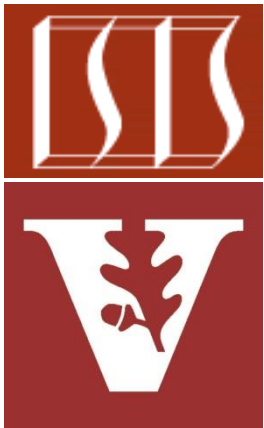


The AsyncTask Framework: Structure & Functionality



Douglas C. Schmidt

d.schmidt@vanderbilt.edu

www.dre.vanderbilt.edu/~schmidt

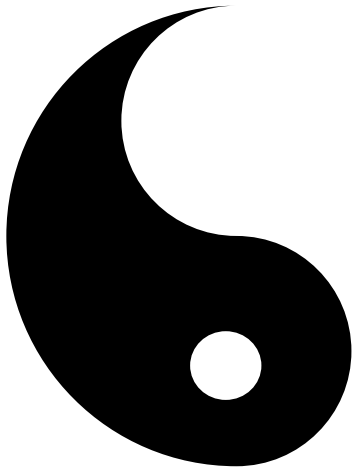
**Institute for Software
Integrated Systems
Vanderbilt University
Nashville, Tennessee, USA**



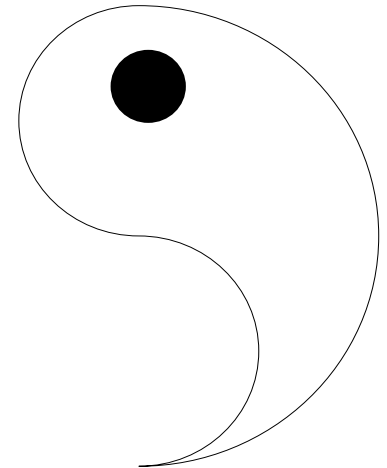
Learning Objectives in this Part of the Lesson

- Recognize the capabilities provided by the Android AsyncTask framework
- Know which methods are provided by AsyncTask class
- Understand what black-box & white-box framework are...

Black-box

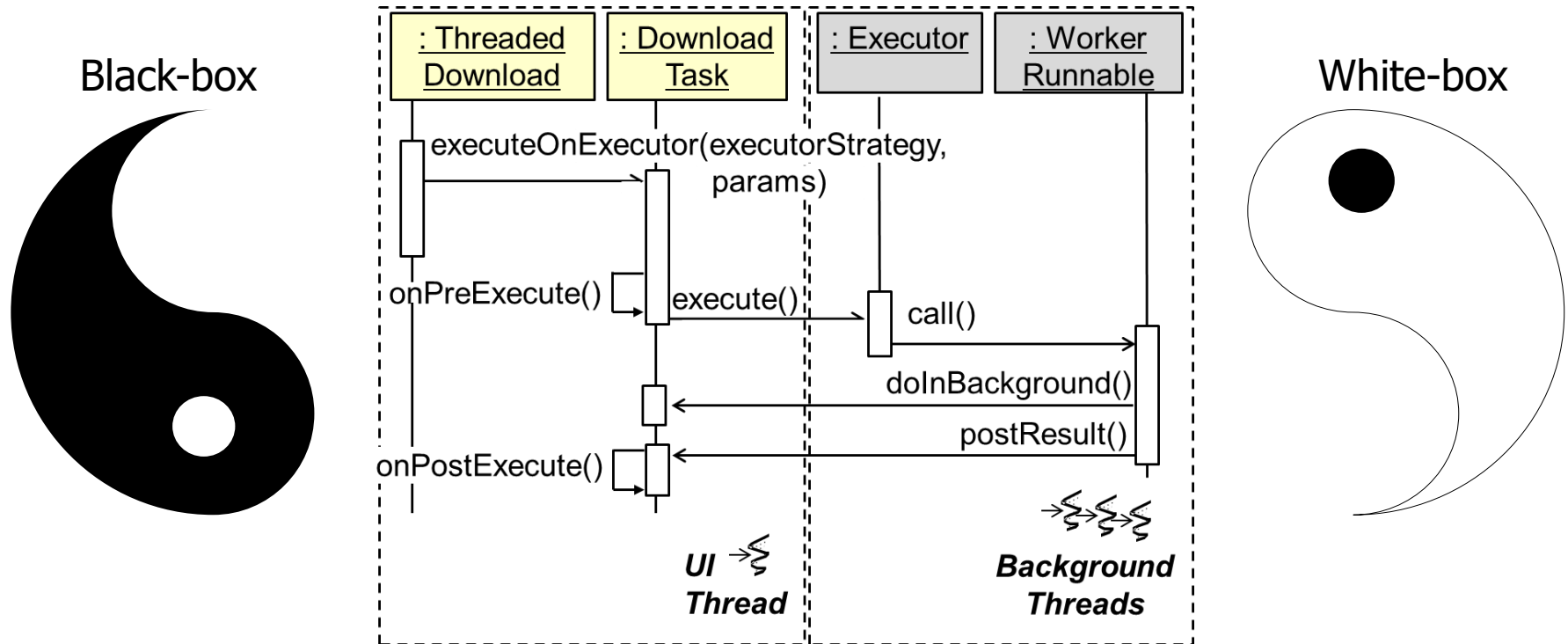


White-box



Learning Objectives in this Part of the Lesson

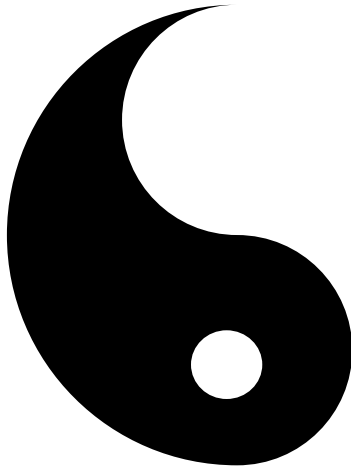
- Recognize the capabilities provided by the Android AsyncTask framework
- Know which methods are provided by AsyncTask class
- Understand what black-box & white-box framework are... & how AsyncTask implements both types of frameworks



Common Types of Frameworks

Common Types of Frameworks

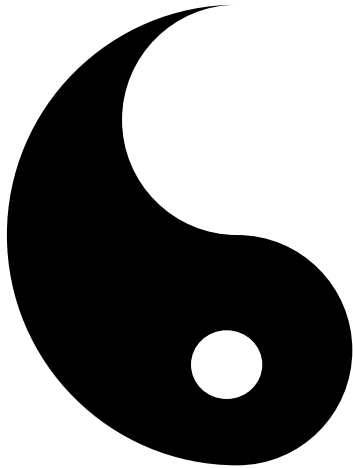
- **Black-box frameworks** only require understanding external interfaces of objects



See wiki.c2.com/?BlackBoxFramework

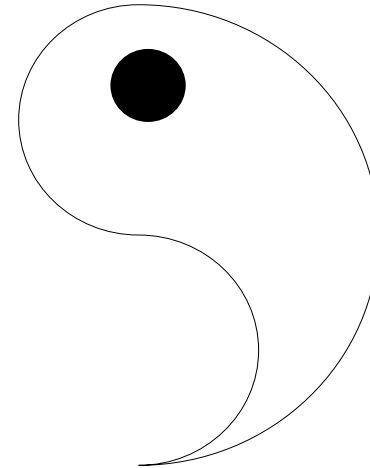
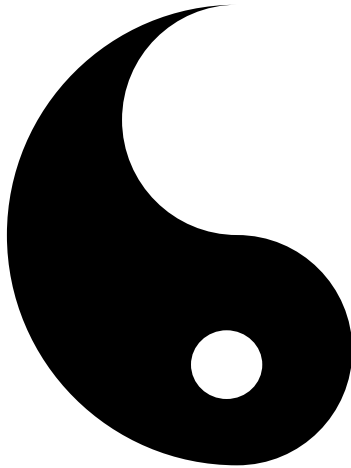
Common Types of Frameworks

- **Black-box frameworks** only require understanding external interfaces of objects
 - Framework elements typically reused by parameterizing & assembling objects



Common Types of Frameworks

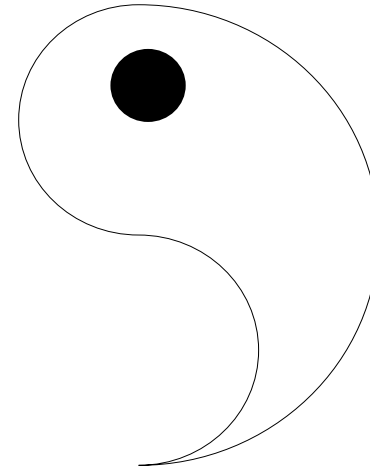
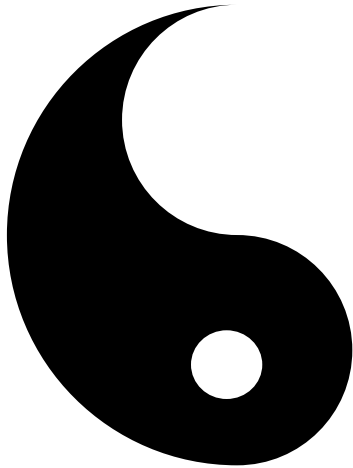
- **Black-box frameworks** only require understanding external interfaces of objects
 - Framework elements typically reused by parameterizing & assembling objects
- **White-box frameworks** require understanding some parts of the framework implementation



See wiki.c2.com/?WhiteBoxFramework

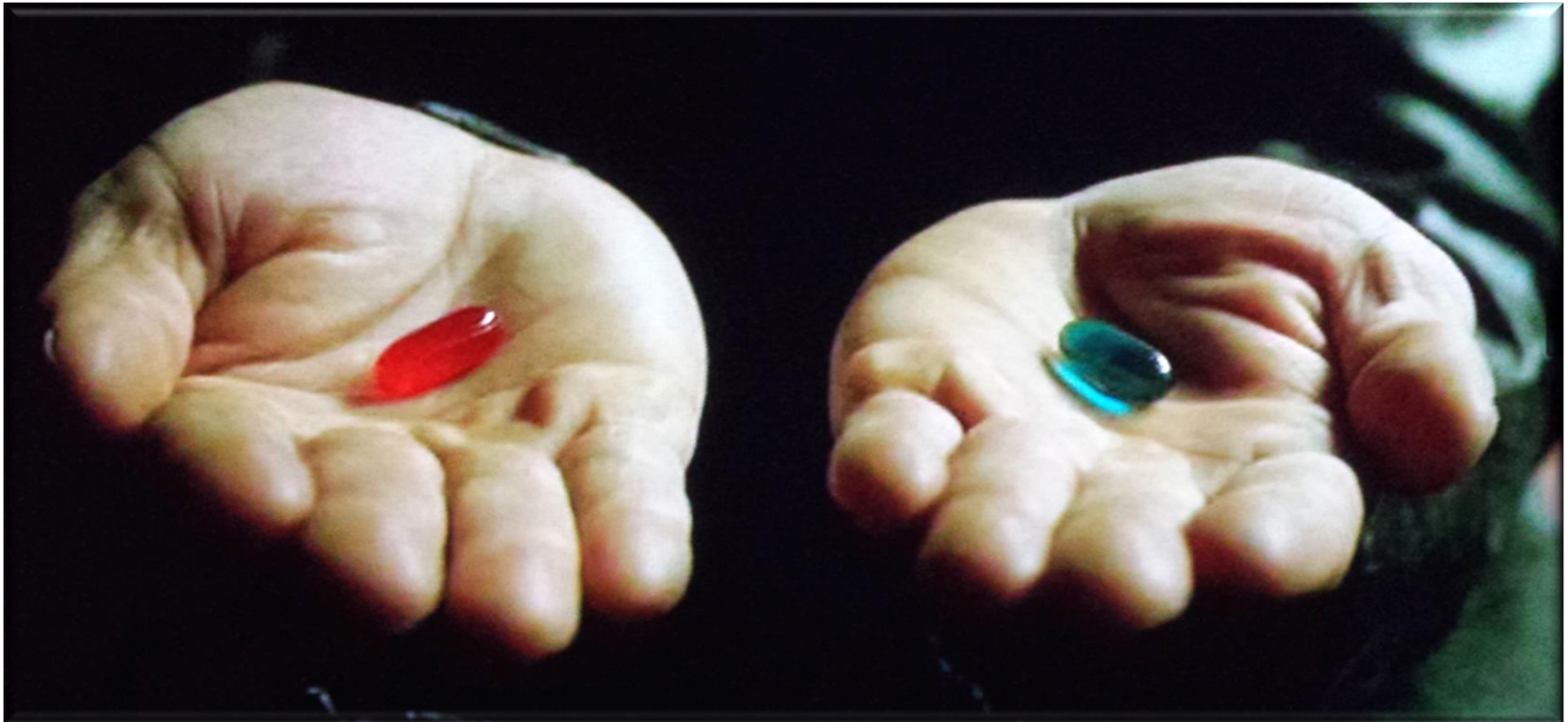
Common Types of Frameworks

- **Black-box frameworks** only require understanding external interfaces of objects
 - Framework elements typically reused by parameterizing & assembling objects
- **White-box frameworks** require understanding some parts of the framework implementation
 - Framework elements typically reused by subclassing & overriding



Common Types of Frameworks

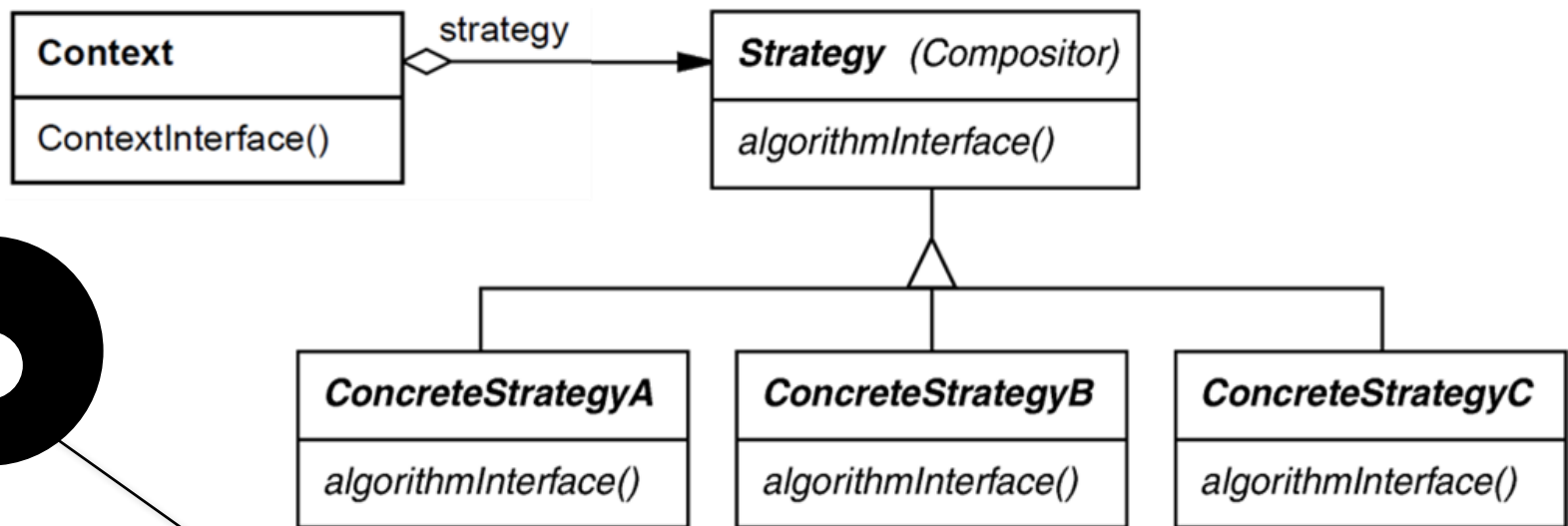
- **Black-box frameworks** only require understanding external interfaces of objects
- **White-box frameworks** require understanding some parts of the framework implementation
- Each category of OO framework uses different sets of patterns



See www.dre.vanderbilt.edu/~schmidt/PDF/DRC.pdf

Common Types of Frameworks

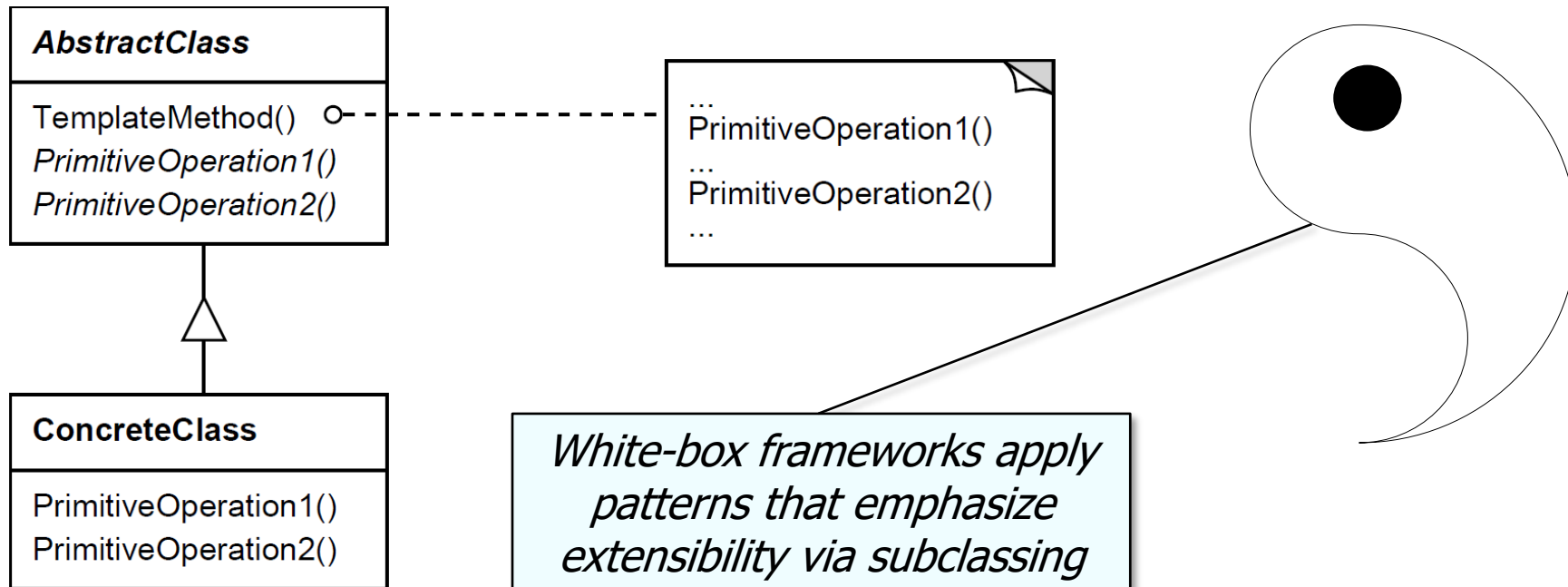
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Black-box frameworks apply patterns that emphasize extensibility via object composition

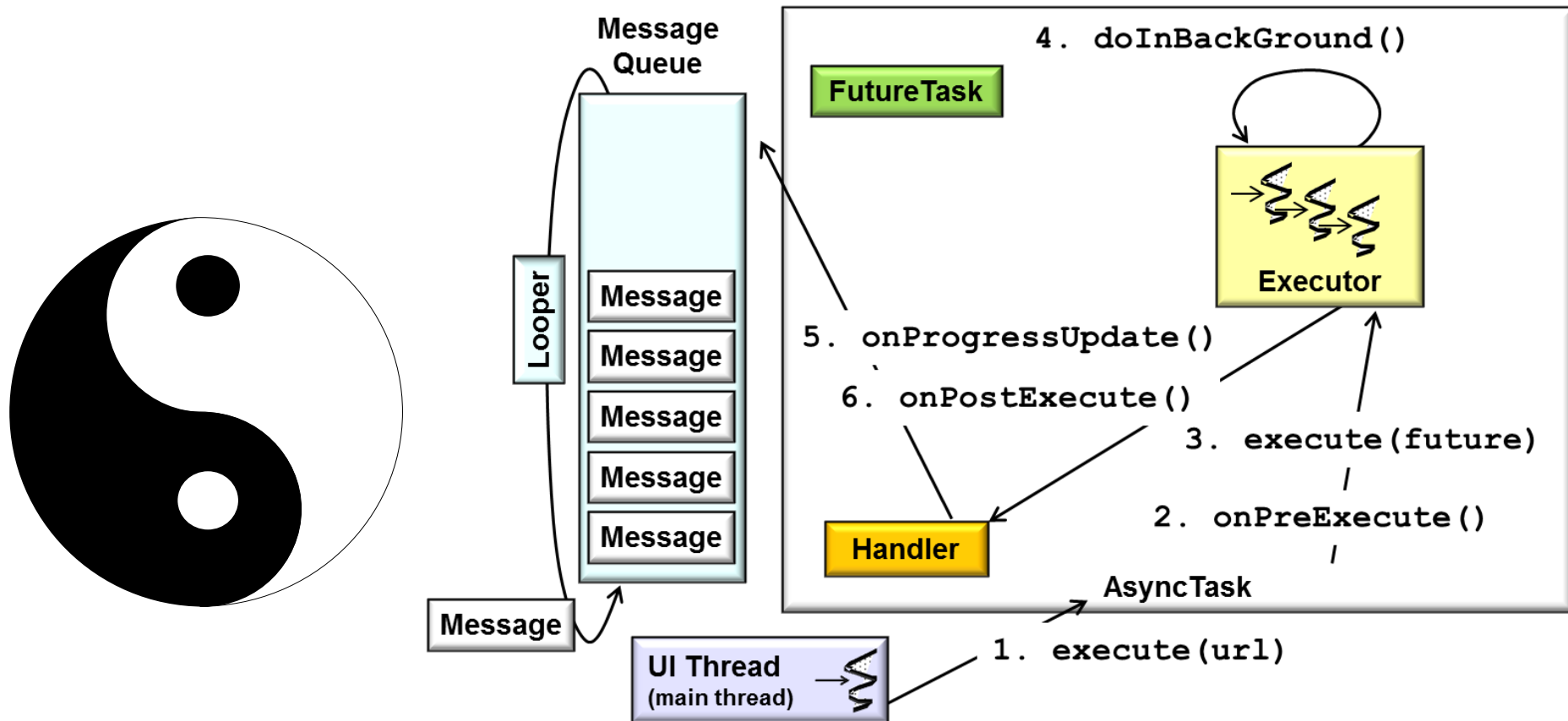
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Common Types of Frameworks

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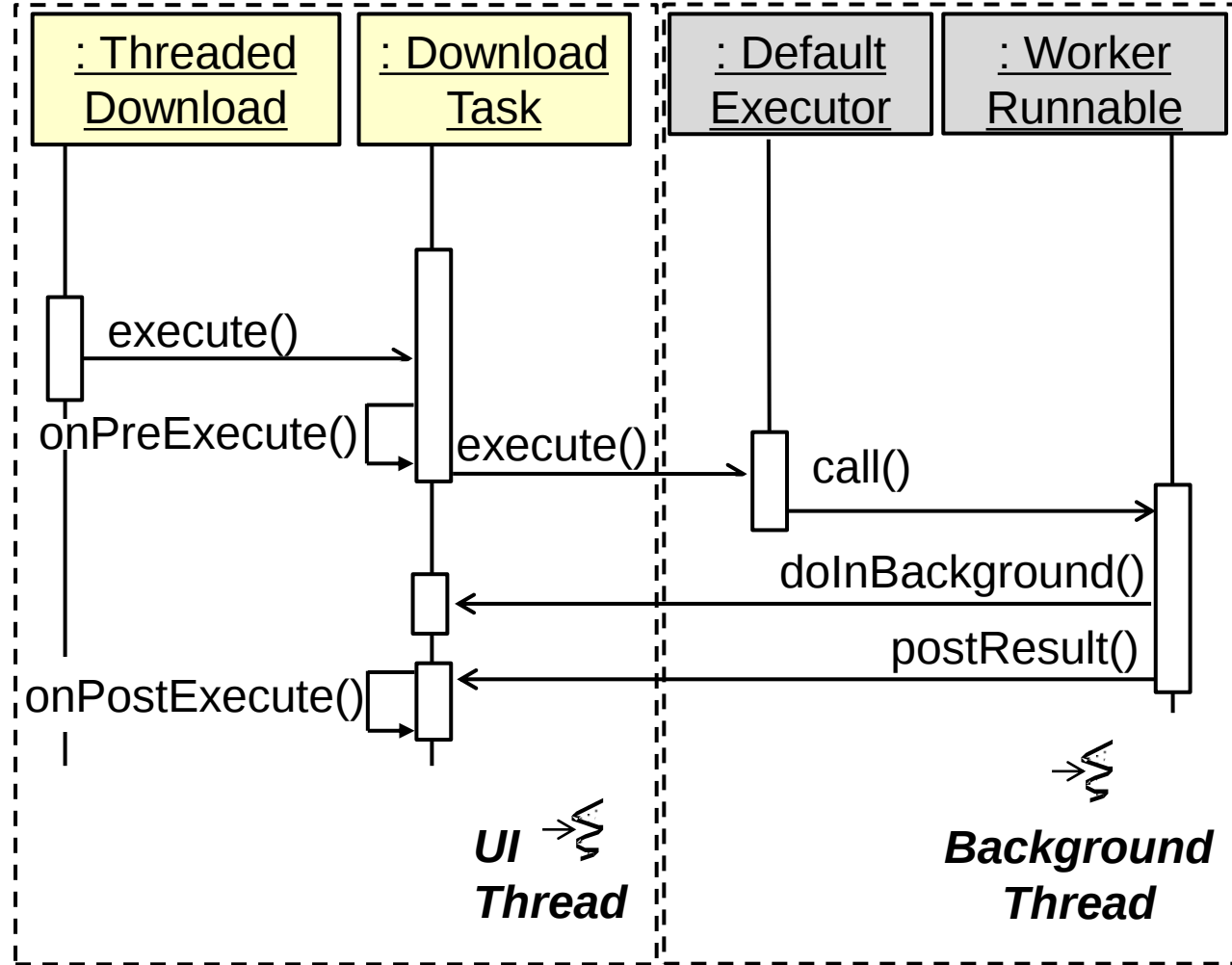
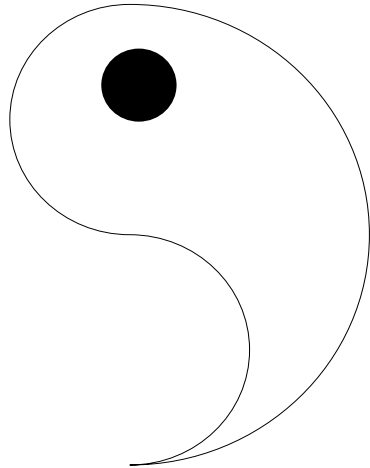


Android's `AsyncTask` framework embodies both black-box & white-box frameworks

White-box Elements of the AsyncTask Framework

White-box Elements of the AsyncTask Framework

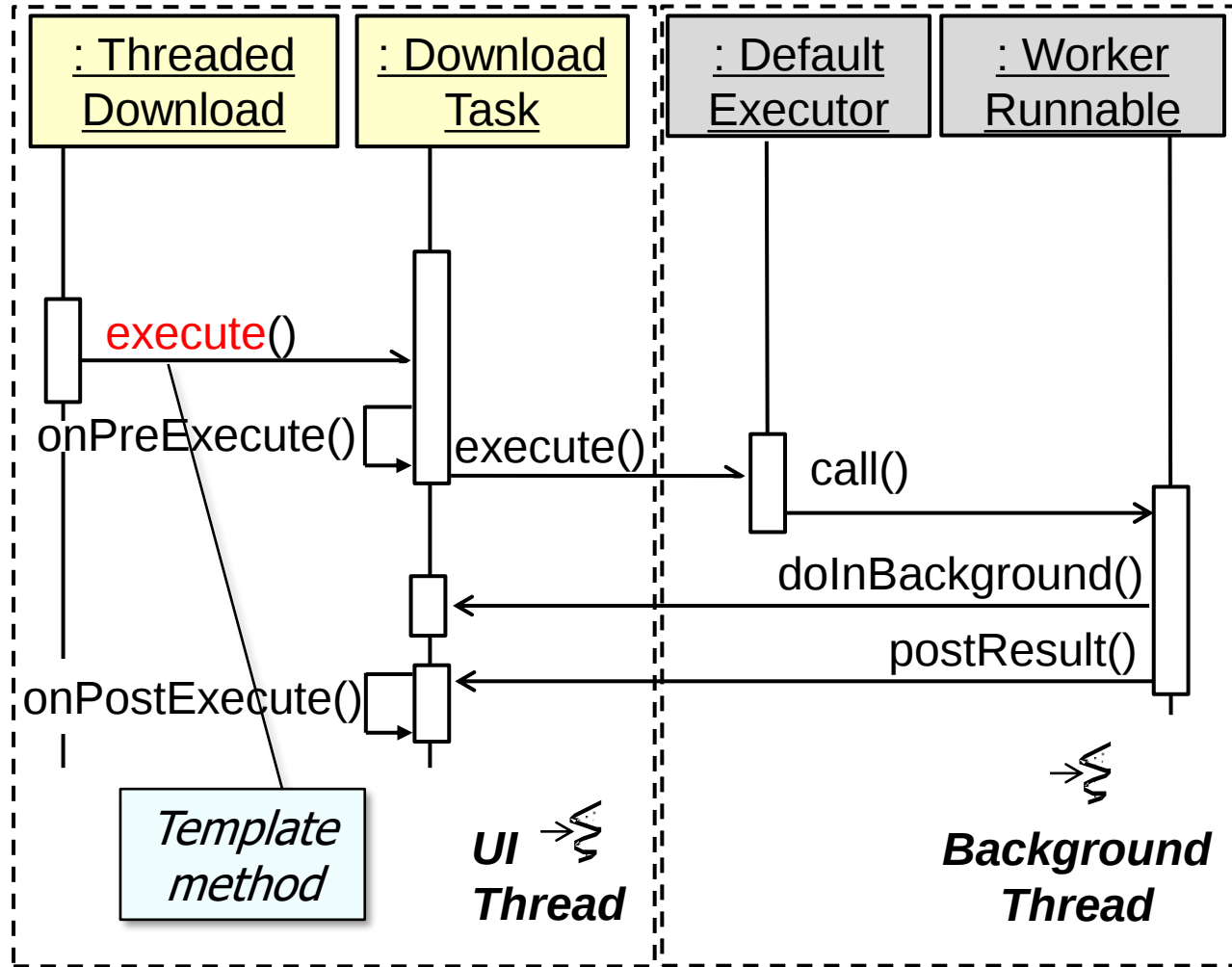
- White-box framework elements enable long duration operations to interact with UI thread



See en.wikipedia.org/wiki/Template_method

White-box Elements of the AsyncTask Framework

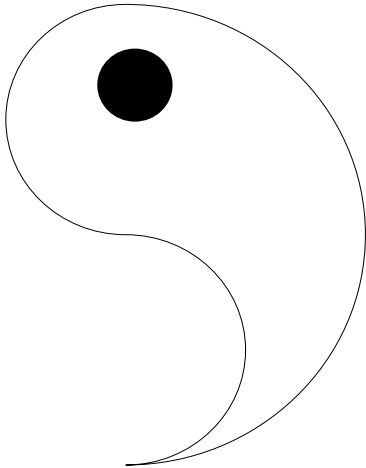
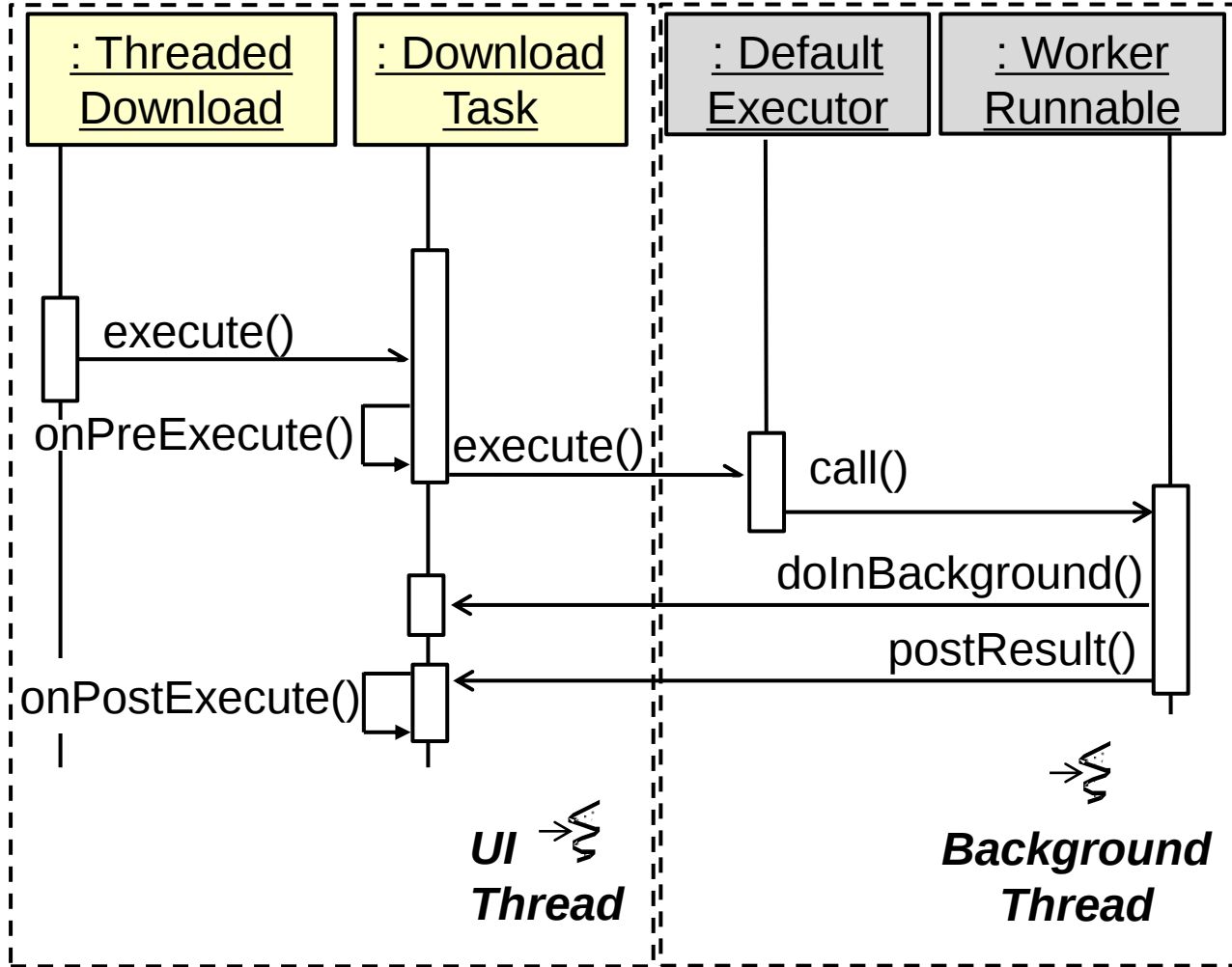
- White-box framework elements enable long duration operations to interact with UI thread



See xp123.com/wwake/fw/ch12-bb.htm for more on framework design

White-box Elements of the AsyncTask Framework

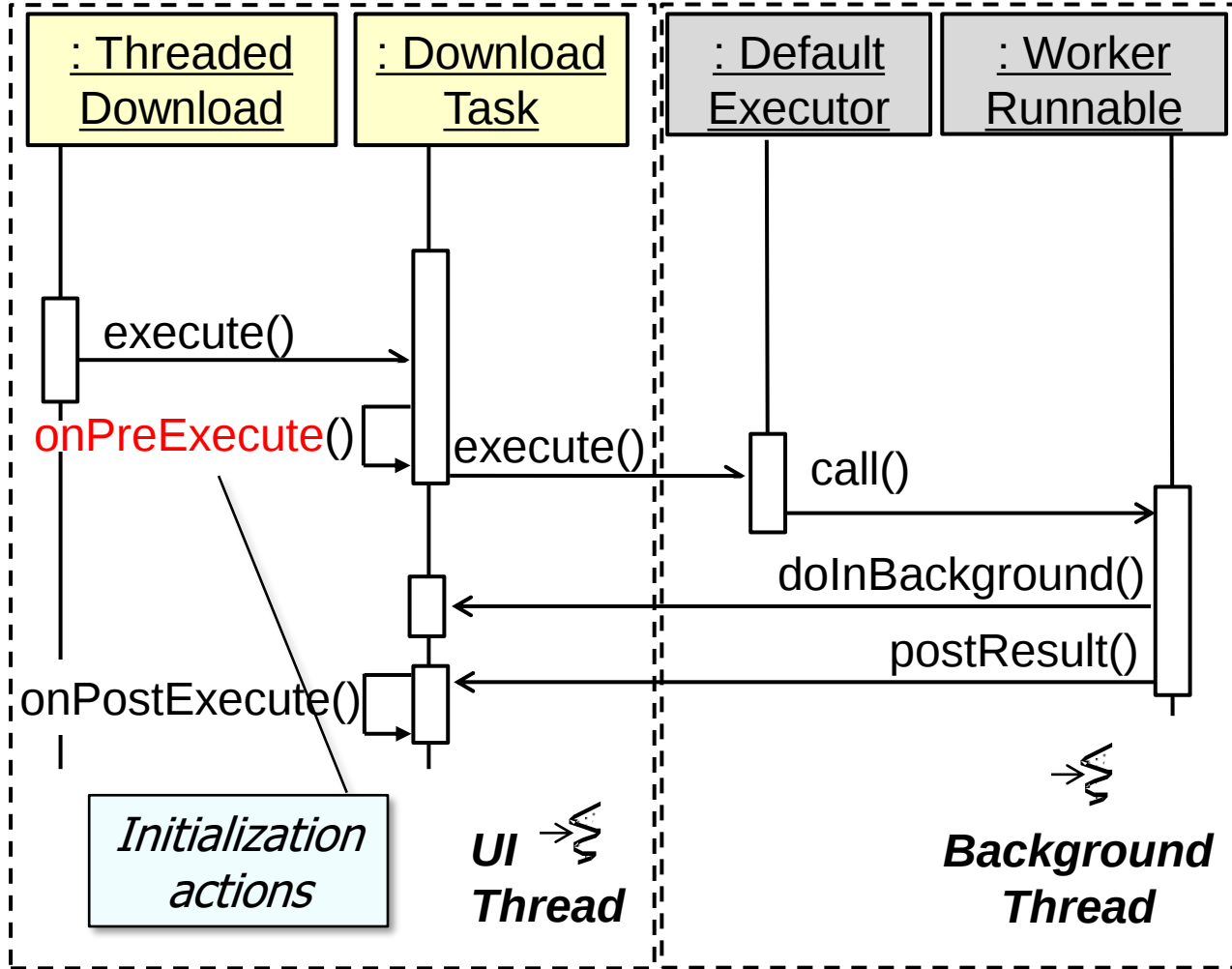
- Framework dictates control flow via hook method callbacks



See [en.wikipedia.org/wiki/Callback_\(computer_programming\)](https://en.wikipedia.org/wiki/Callback_(computer_programming))

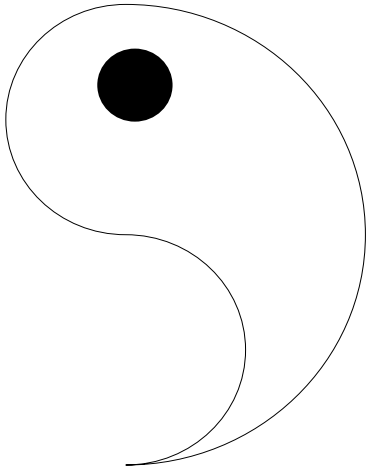
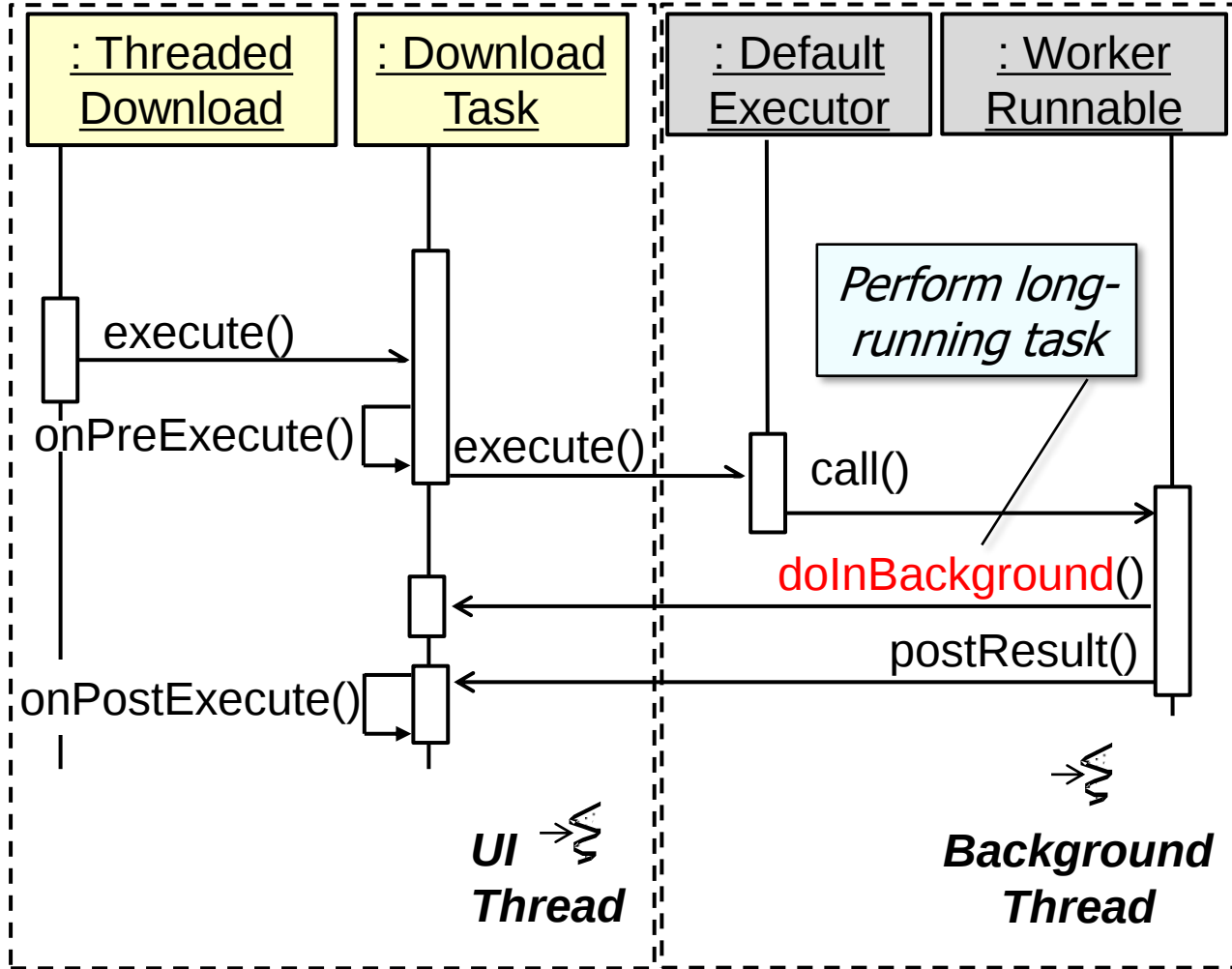
White-box Elements of the AsyncTask Framework

- Framework dictates control flow via hook method callbacks



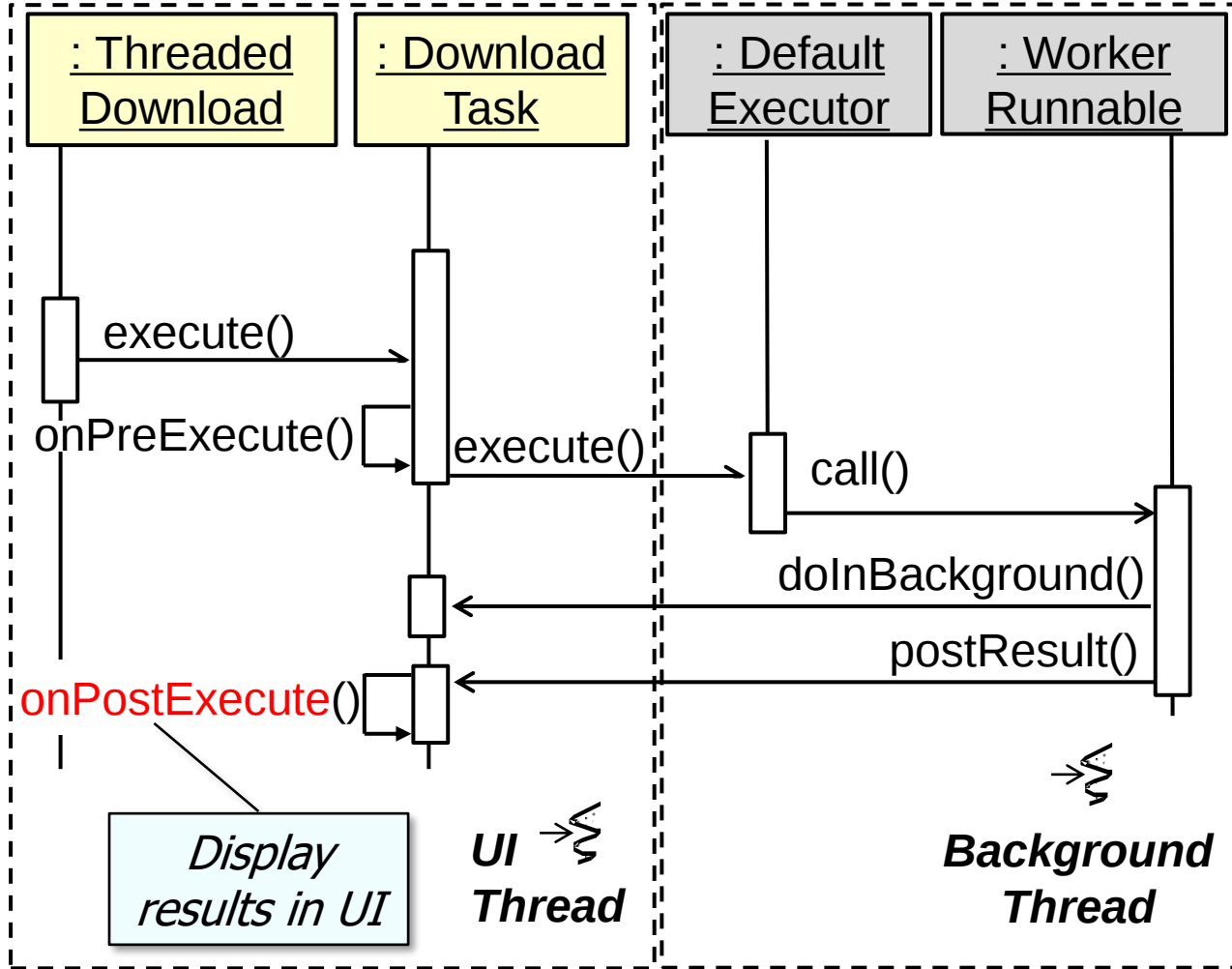
White-box Elements of the AsyncTask Framework

- Framework dictates control flow via hook method callbacks



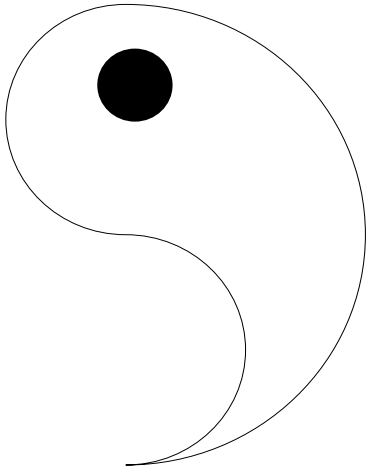
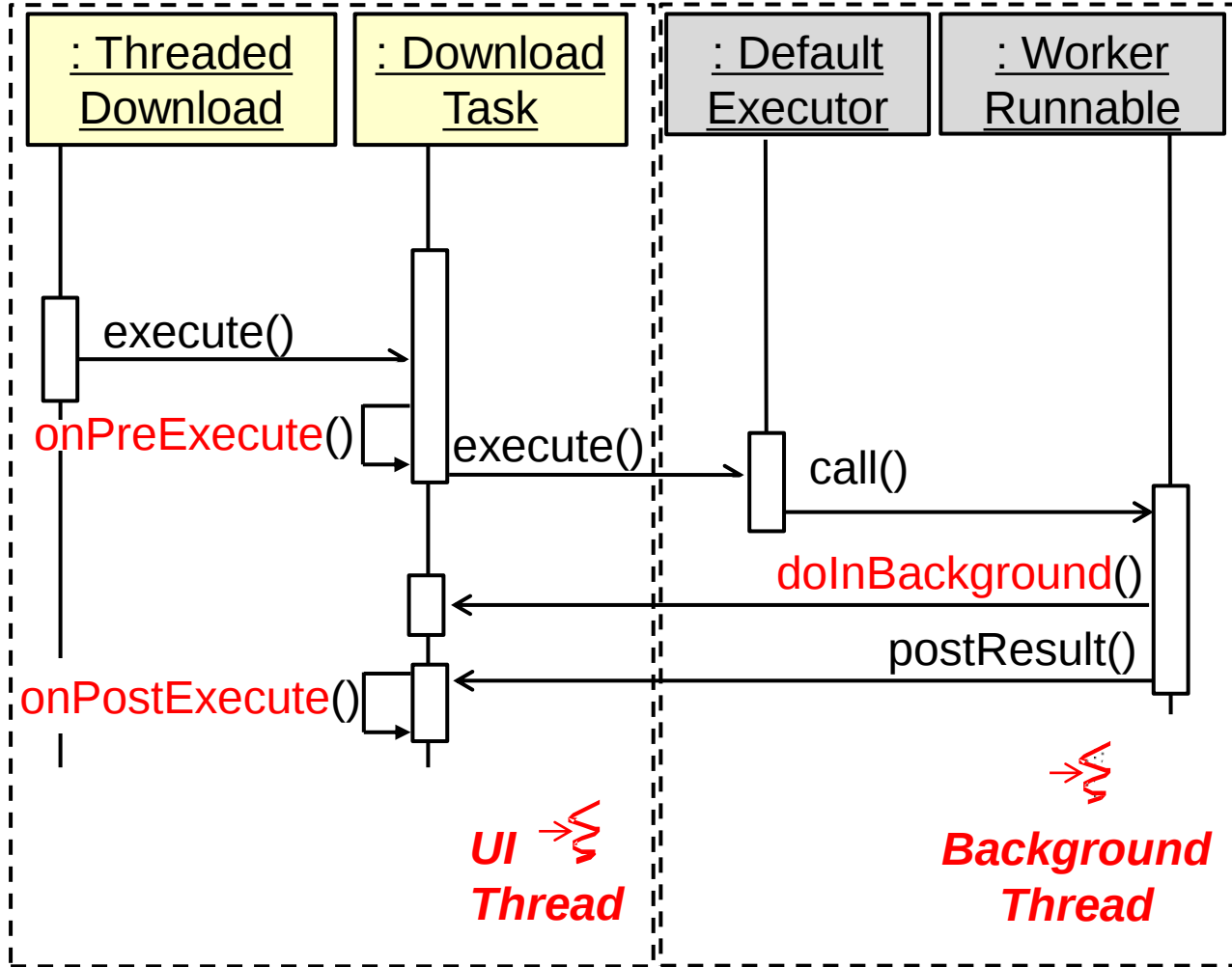
White-box Elements of the AsyncTask Framework

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White-box Elements of the AsyncTask Framework

- Framework dictates control flow via hook method callbacks

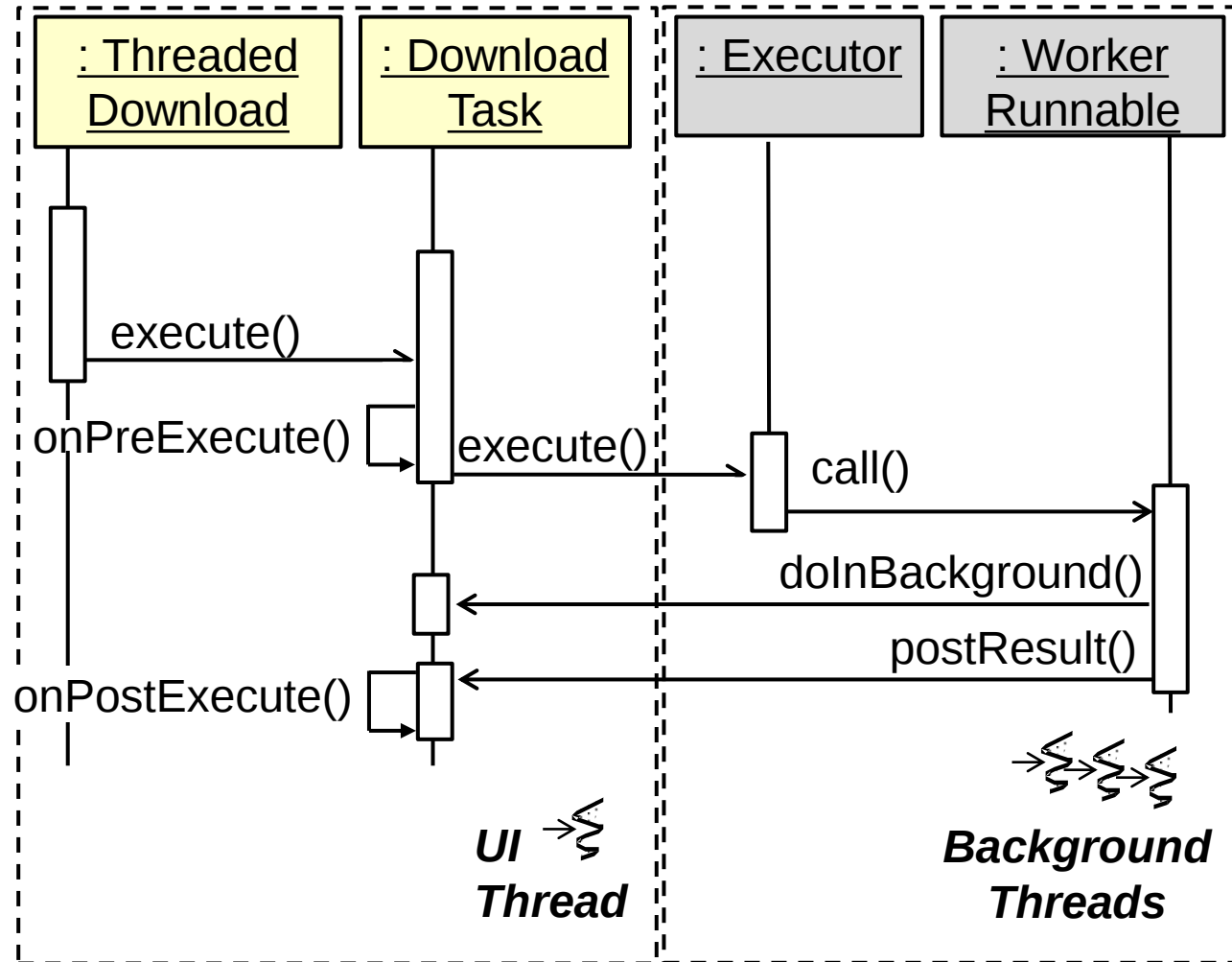
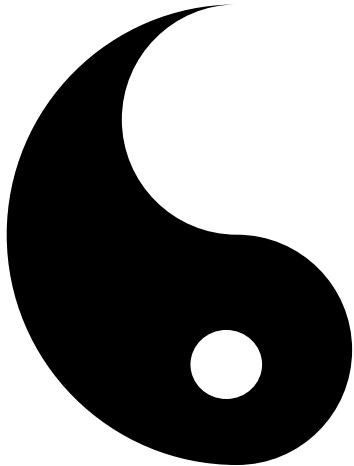


This *Template Method* variant allows hook methods to run in different threads

Black-box Elements of the AsyncTask Framework

Black-box Elements of the AsyncTask Framework

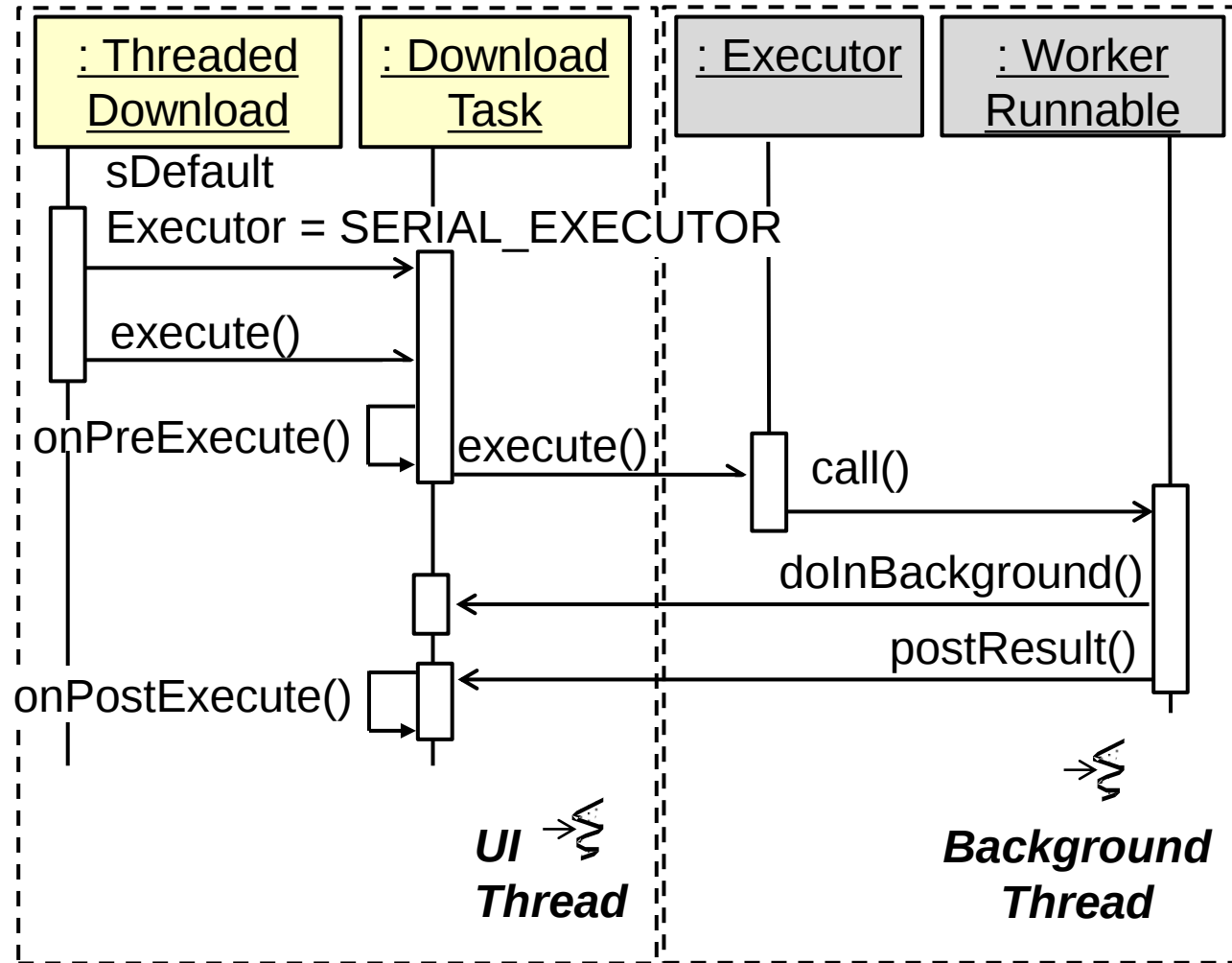
- Black-box framework elements control the background thread(s)



See en.wikipedia.org/wiki/Strategy_pattern

Black-box Elements of the AsyncTask Framework

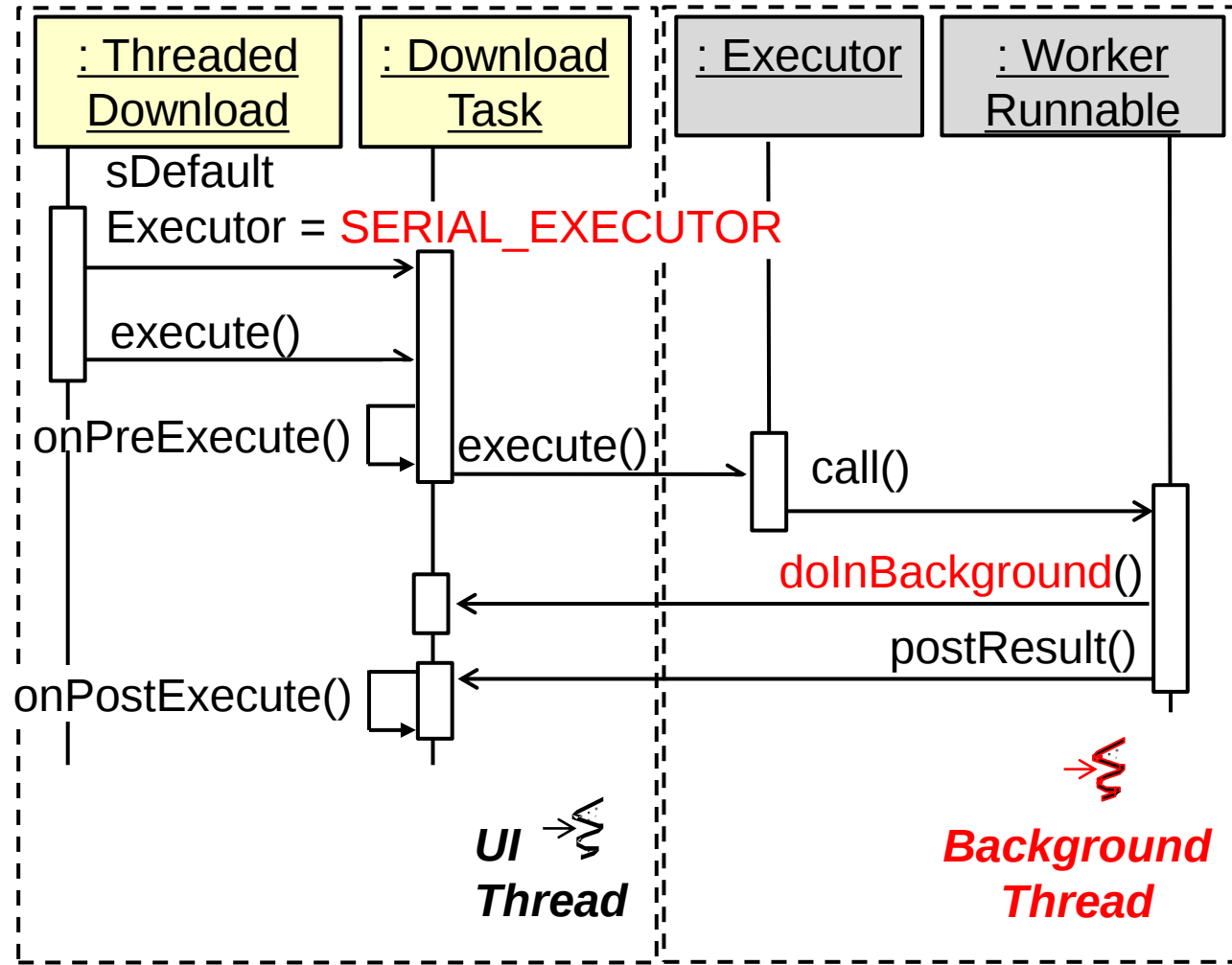
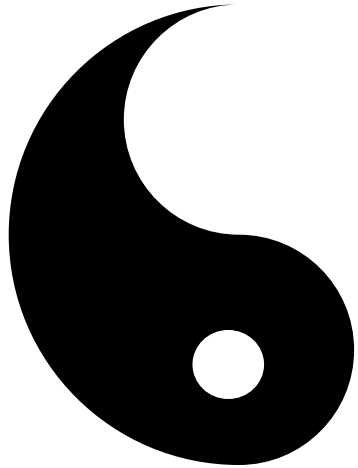
- AsyncTask can be configured via a # of Executor strategies



See developer.android.com/reference/java/util/concurrent/Executor.html

Black-box Elements of the AsyncTask Framework

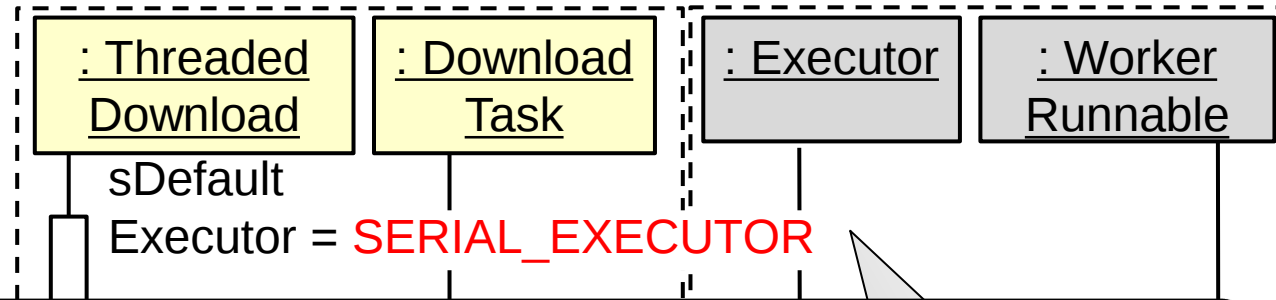
- AsyncTask can be configured via a # of Executor strategies



SERIAL_EXECUTOR executes tasks one at a time in serial order

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies

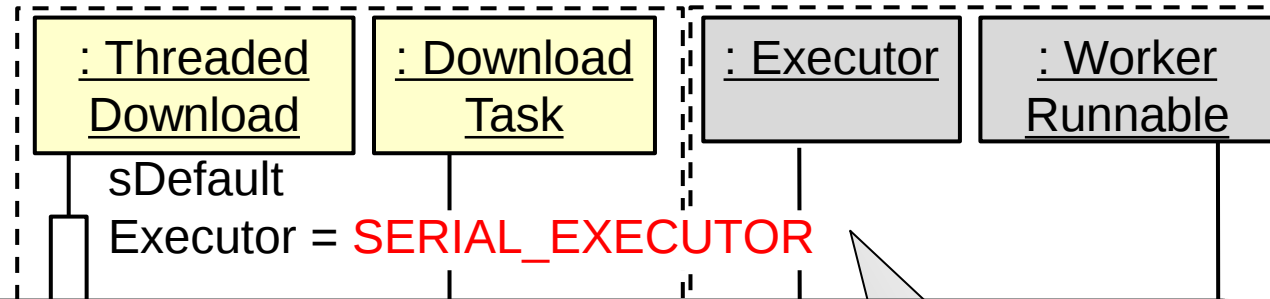


```
class SerialExecutor implements Executor {  
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>();  
    Runnable mActive;  
  
    public synchronized void execute(final Runnable r) {  
        mTasks.offer(() -> { try { r.run(); }  
                             finally { scheduleNext(); } }));  
        if (mActive == null) scheduleNext();  
    }  
  
    protected synchronized void scheduleNext() {  
        if ((mActive = mTasks.poll()) != null)  
            THREAD_POOL_EXECUTOR.execute(mActive);  
    }  
}
```

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/Executor.html

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
class SerialExecutor implements Executor {
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>() ;
    Runnable mActive;

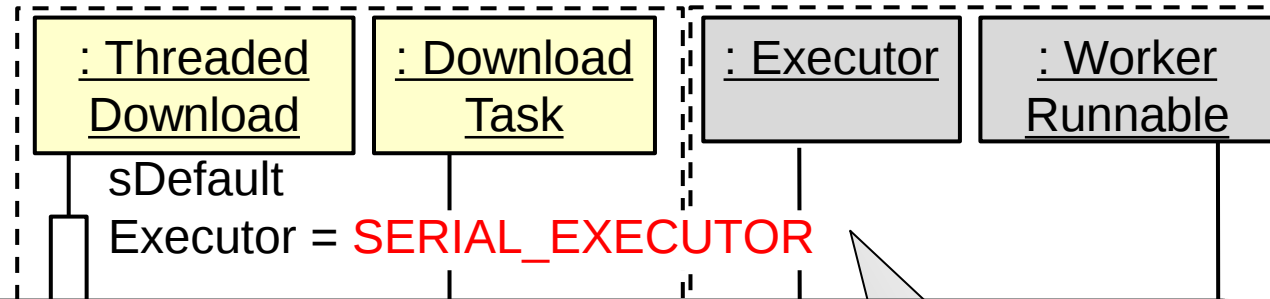
    public synchronized void execute(final Runnable r) {
        mTasks.offer(() -> { try { r.run(); }
                           finally { scheduleNext(); } });
        if (mActive == null) scheduleNext();
    }

    protected synchronized void scheduleNext() {
        if ((mActive = mTasks.poll()) != null)
            THREAD_POOL_EXECUTOR.execute(mActive);
    }
}
```

Queue up waiting tasks

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
class SerialExecutor implements Executor {
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>();
    Runnable mActive;

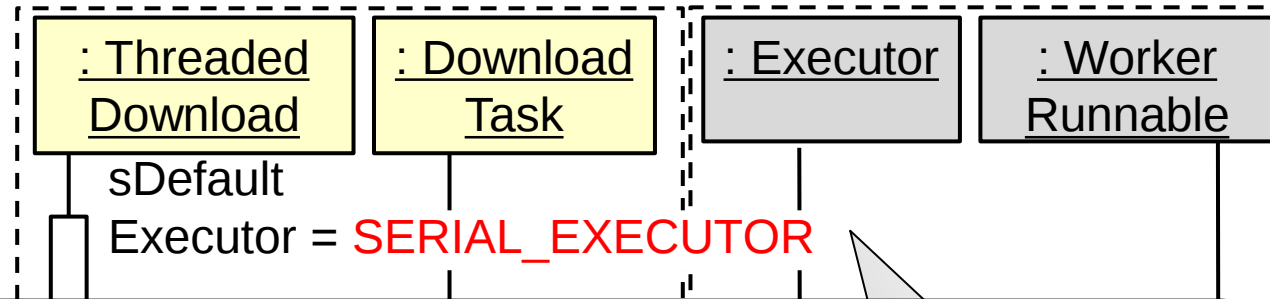
    public synchronized void execute(final Runnable r) {
        mTasks.offer(() -> { try { r.run(); }
                             finally { scheduleNext(); } });
        if (mActive == null) scheduleNext();
    }

    protected synchronized void scheduleNext() {
        if ((mActive = mTasks.poll()) != null)
            THREAD_POOL_EXECUTOR.execute(mActive);
    }
}
```

Currently active task

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
class SerialExecutor implements Executor {
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>();
    Runnable mActive;

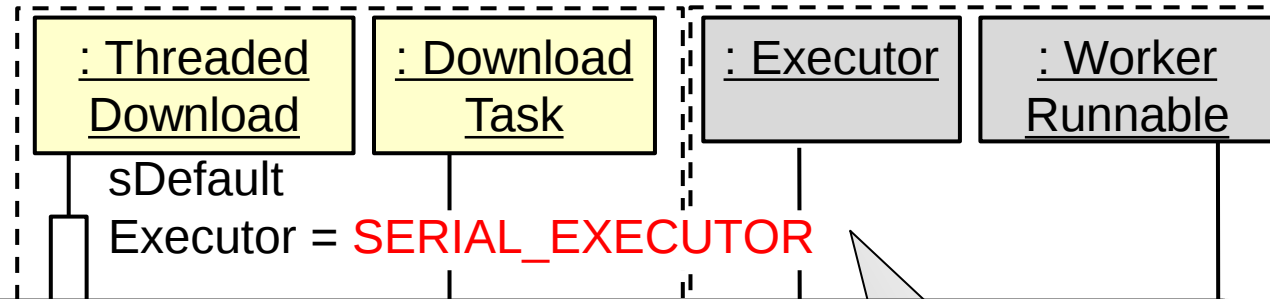
    public synchronized void execute(final Runnable r) {
        mTasks.offer(() -> { try { r.run(); }
                             finally { scheduleNext(); } });
        if (mActive == null) scheduleNext();
    }

    protected synchronized void scheduleNext() {
        if ((mActive = mTasks.poll()) != null)
            THREAD_POOL_EXECUTOR.execute(mActive);
    }
}
```

Execute a task

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
class SerialExecutor implements Executor {
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>();
    Runnable mActive;

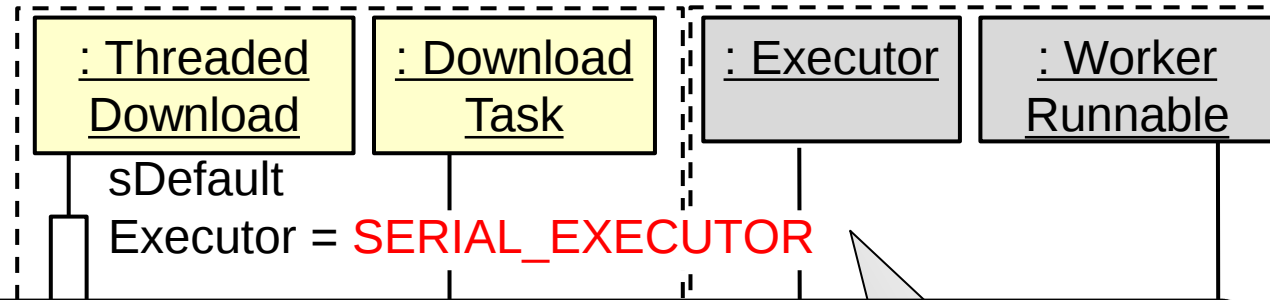
    public synchronized void execute(final Runnable r) {
        mTasks.offer(() -> { try { r.run(); }
                             finally { scheduleNext(); } });
        if (mActive == null) scheduleNext();
    }

    protected synchronized void scheduleNext() {
        if ((mActive = mTasks.poll()) != null)
            THREAD_POOL_EXECUTOR.execute(mActive);
    }
}
```

Enqueue a lambda that runs the task

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
class SerialExecutor implements Executor {
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>();
    Runnable mActive;

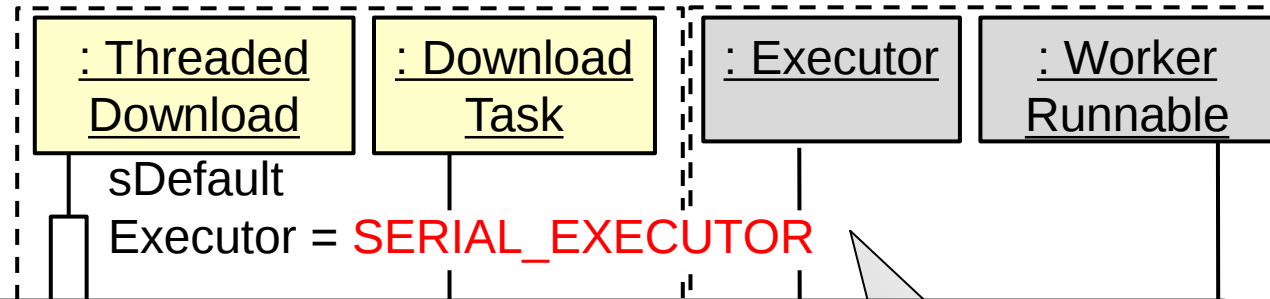
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                               finally { scheduleNext(); } });
        if (mActive == null) scheduleNext();
    }

    protected synchronized void scheduleNext() {
        if ((mActive = mTasks.poll()) != null)
            THREAD_POOL_EXECUTOR.execute(mActive);
    }
}
```

Schedule a new task if there isn't one currently running

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
class SerialExecutor implements Executor {  
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>();  
    Runnable mActive;
```

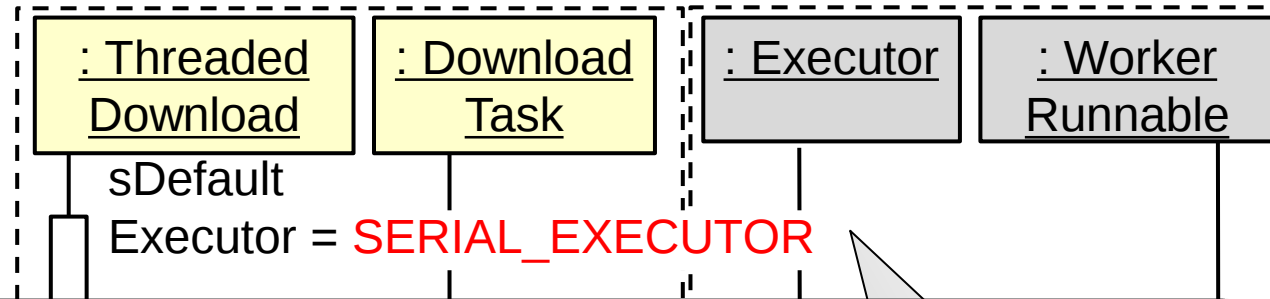
```
    public synchronized void execute(final Runnable r) {  
        mTasks.offer(() -> { try { r.run(); }  
                               finally { scheduleNext(); } }));  
        if (mActive == null) scheduleNext();  
    }
```

Schedule a new task for execution if one's available

```
    protected synchronized void scheduleNext() {  
        if ((mActive = mTasks.poll()) != null)  
            THREAD_POOL_EXECUTOR.execute(mActive);  
    }  
}
```

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
class SerialExecutor implements Executor {
    final ArrayDeque<Runnable> mTasks = new ArrayDeque<>();
    Runnable mActive;

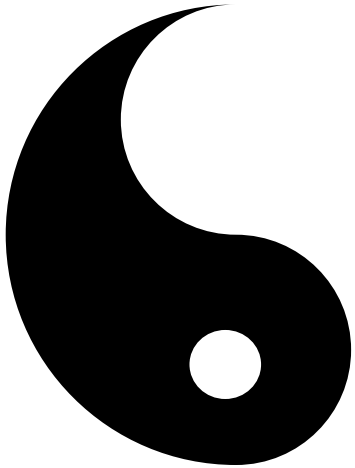
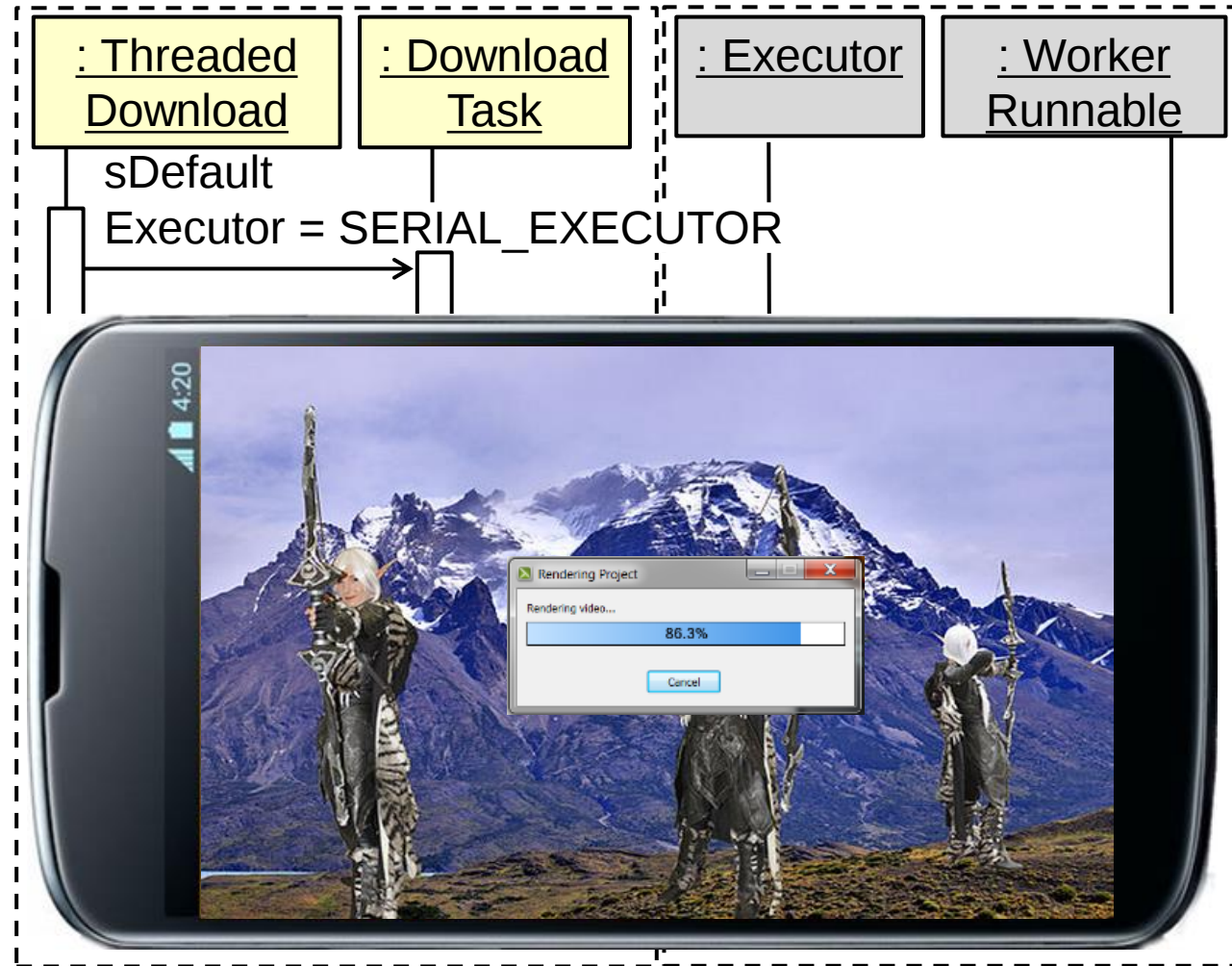
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        mTasks.offer(() -> { try { r.run(); }
                               finally { scheduleNext(); } });
        if (mActive == null) scheduleNext();
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        if ((mActive = mTasks.poll()) != null)
            THREAD_POOL_EXECUTOR.execute(mActive);
    }
}
```

Schedule a new task for execution if one's available

Black-box Elements of the AsyncTask Framework

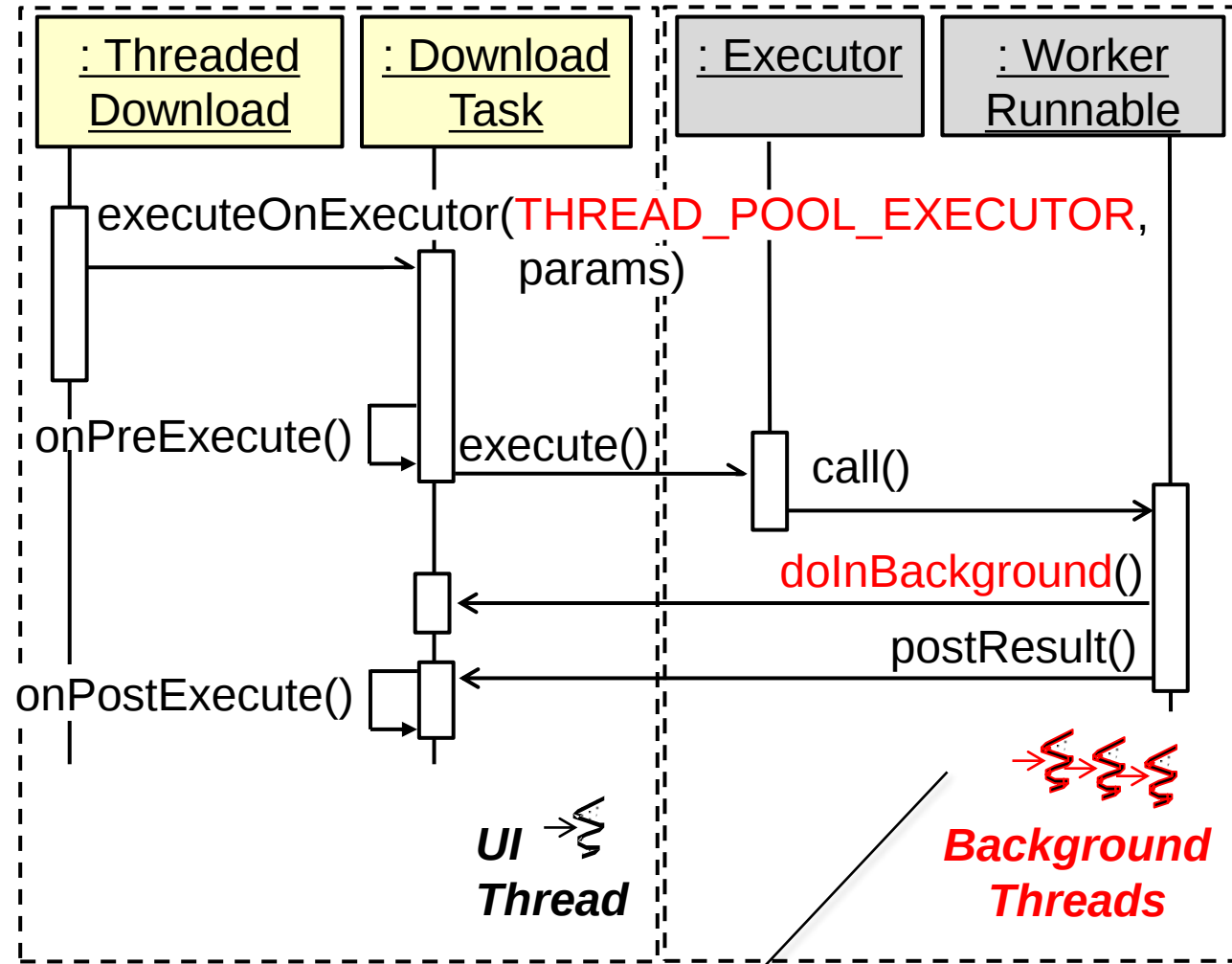
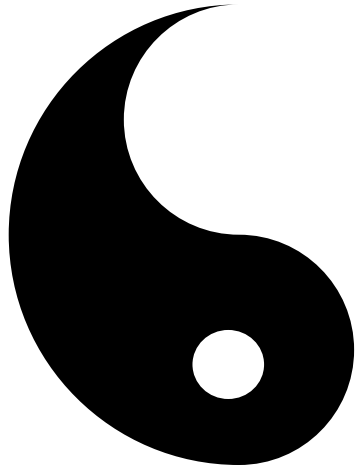
- AsyncTask can be configured via a # of Executor strategies



Some apps need to run AsyncTask objects in parallel instead of serially

Black-box Elements of the AsyncTask Framework

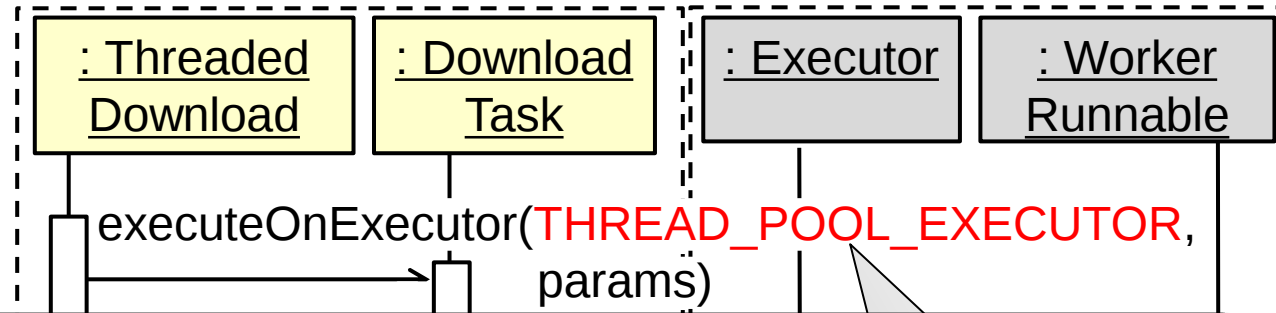
- AsyncTask can be configured via a # of Executor strategies



Allows multiple long duration tasks to run in parallel within a process

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



```
static final int CPU_COUNT =  
    Runtime.getRuntime().availableProcessors();  
static final int CORE_POOL_SIZE = CPU_COUNT + 1;  
static final int MAXIMUM_POOL_SIZE = CPU_COUNT * 2 + 1;  
static final int KEEP_ALIVE = 1;
```

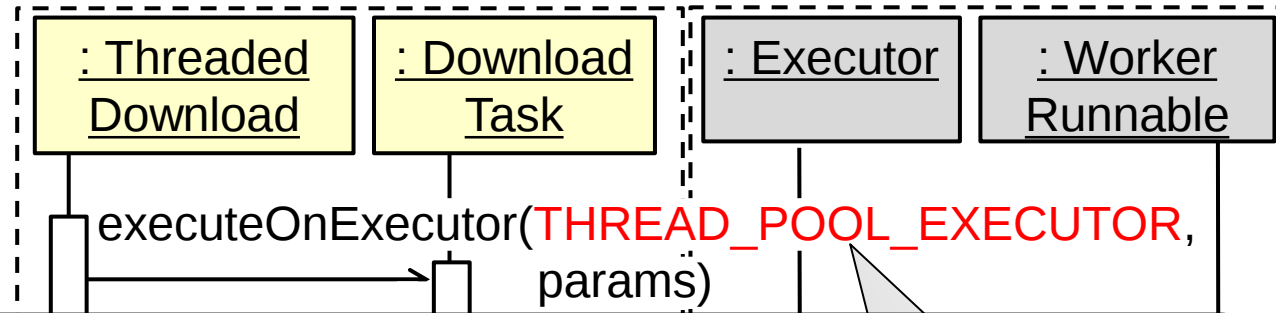
```
static final BlockingQueue<Runnable> sPoolWorkQueue =  
    new LinkedBlockingQueue<Runnable>(128);
```

```
static Executor THREAD_POOL_EXECUTOR = new  
    ThreadPoolExecutor(CORE_POOL_SIZE, MAXIMUM_POOL_SIZE,  
        KEEP_ALIVE, TimeUnit.SECONDS,  
        sPoolWorkQueue, sThreadFactory);
```

THREAD_POOL_EXECUTOR can be used to execute tasks in parallel

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



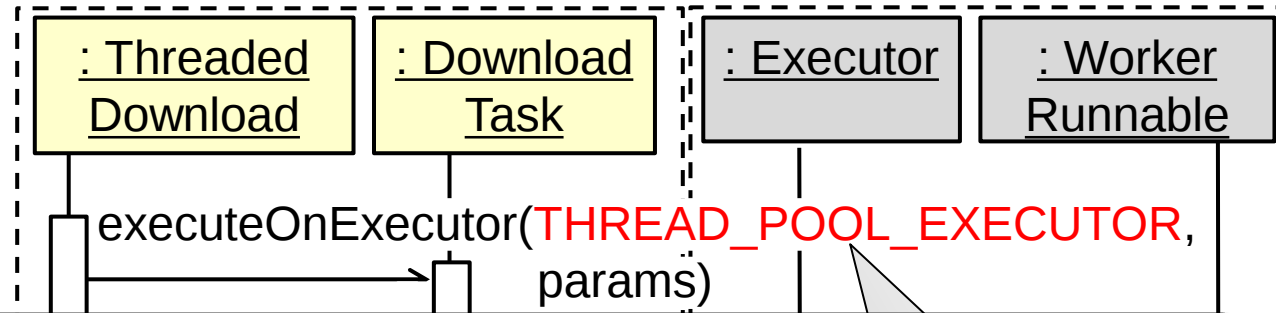
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static final int CPU_COUNT =  
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static final int CORE_POOL_SIZE = CPU_COUNT + 1;  
static final int MAXIMUM_POOL_SIZE = CPU_COUNT * 2 + 1;  
static final int KEEP_ALIVE = 1;
```

Determine the "core" & "max" pool sizes

```
static final BlockingQueue<Runnable> sPoolWorkQueue =  
    new LinkedBlockingQueue<Runnable>(128);  
  
static Executor THREAD_POOL_EXECUTOR = new  
    ThreadPoolExecutor(CORE_POOL_SIZE, MAXIMUM_POOL_SIZE,  
        KEEP_ALIVE, TimeUnit.SECONDS,  
        sPoolWorkQueue, sThreadFactory);
```

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



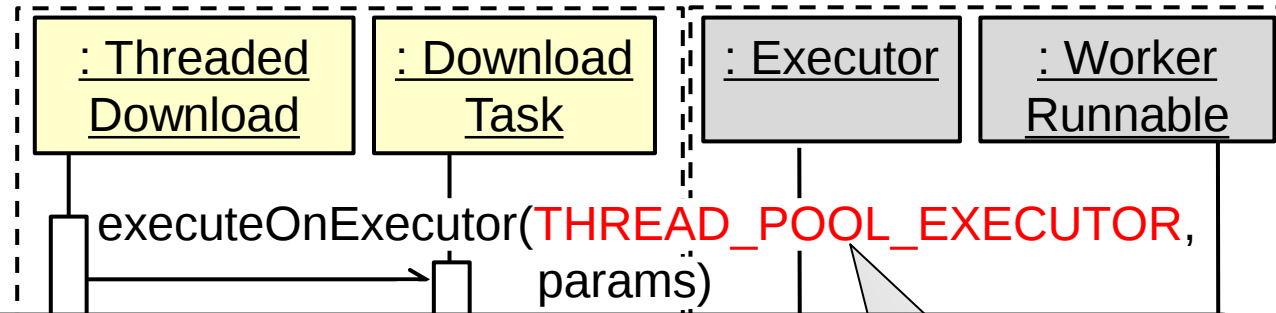
```
static final int CPU_COUNT =  
    Runtime.getRuntime().availableProcessors();  
static final int CORE_POOL_SIZE = CPU_COUNT + 1;  
static final int MAXIMUM_POOL_SIZE = CPU_COUNT * 2 + 1;  
static final int KEEP_ALIVE = 1;
```

Create a queue of up to 128 tasks

```
static final BlockingQueue<Runnable> sPoolWorkQueue =  
    new LinkedBlockingQueue<Runnable>(128);  
  
static Executor THREAD_POOL_EXECUTOR = new  
    ThreadPoolExecutor(CORE_POOL_SIZE, MAXIMUM_POOL_SIZE,  
        KEEP_ALIVE, TimeUnit.SECONDS,  
        sPoolWorkQueue, sThreadFactory);
```

Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



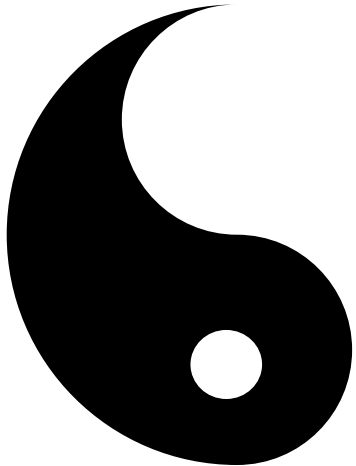
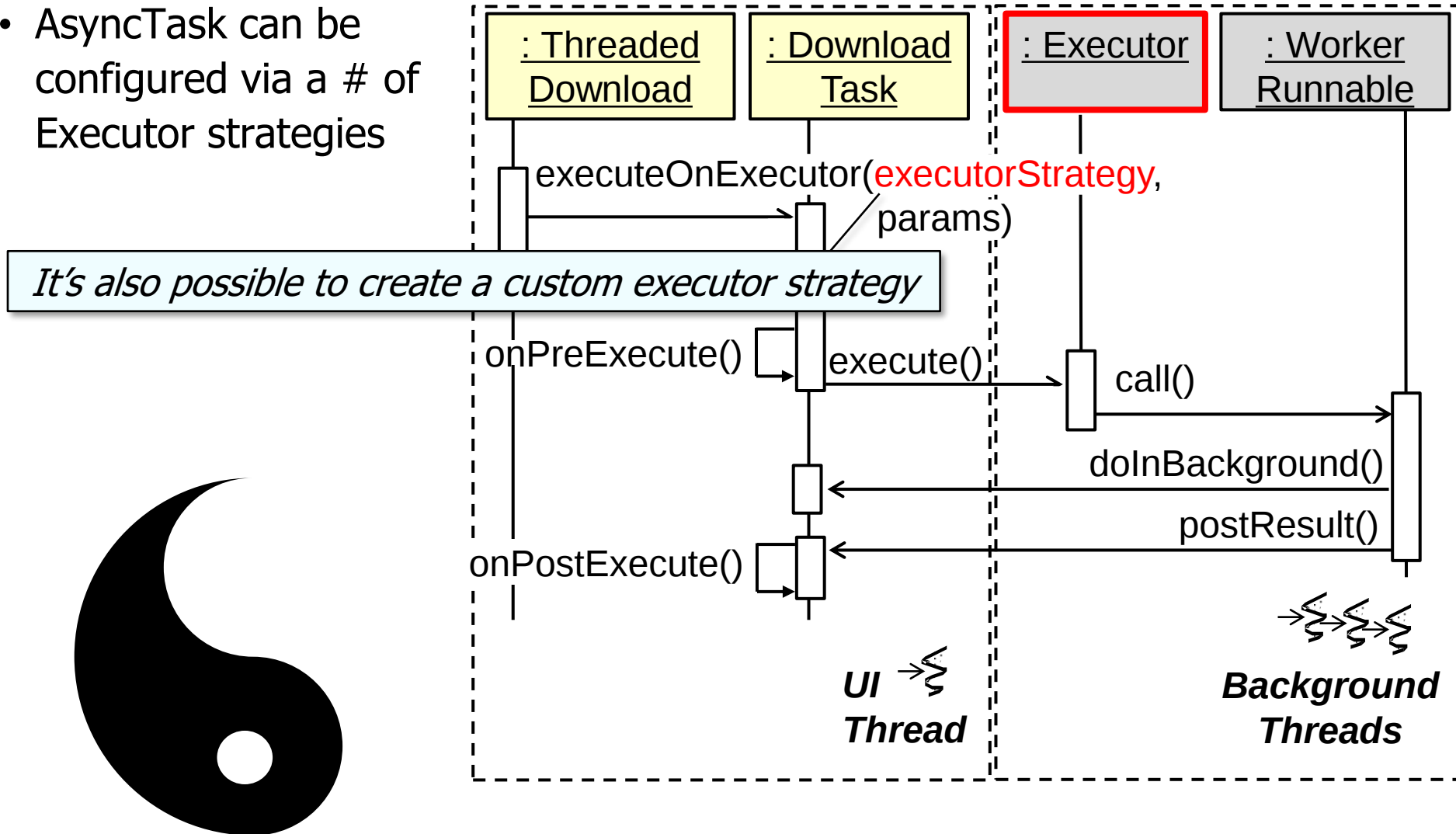
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static final int CPU_COUNT =  
    Runtime.getRuntime().availableProcessors();  
static final int CORE_POOL_SIZE = CPU_COUNT + 1;  
static final int MAXIMUM_POOL_SIZE = CPU_COUNT * 2 + 1;  
static final int KEEP_ALIVE = 1;
```

Create the custom thread pool

```
static final BlockingQueue<Runnable> sPoolWorkQueue =  
    new LinkedBlockingQueue<Runnable>(128);  
  
static Executor THREAD_POOL_EXECUTOR = new  
    ThreadPoolExecutor(CORE_POOL_SIZE, MAXIMUM_POOL_SIZE,  
        KEEP_ALIVE, TimeUnit.SECONDS,  
        sPoolWorkQueue, sThreadFactory);
```

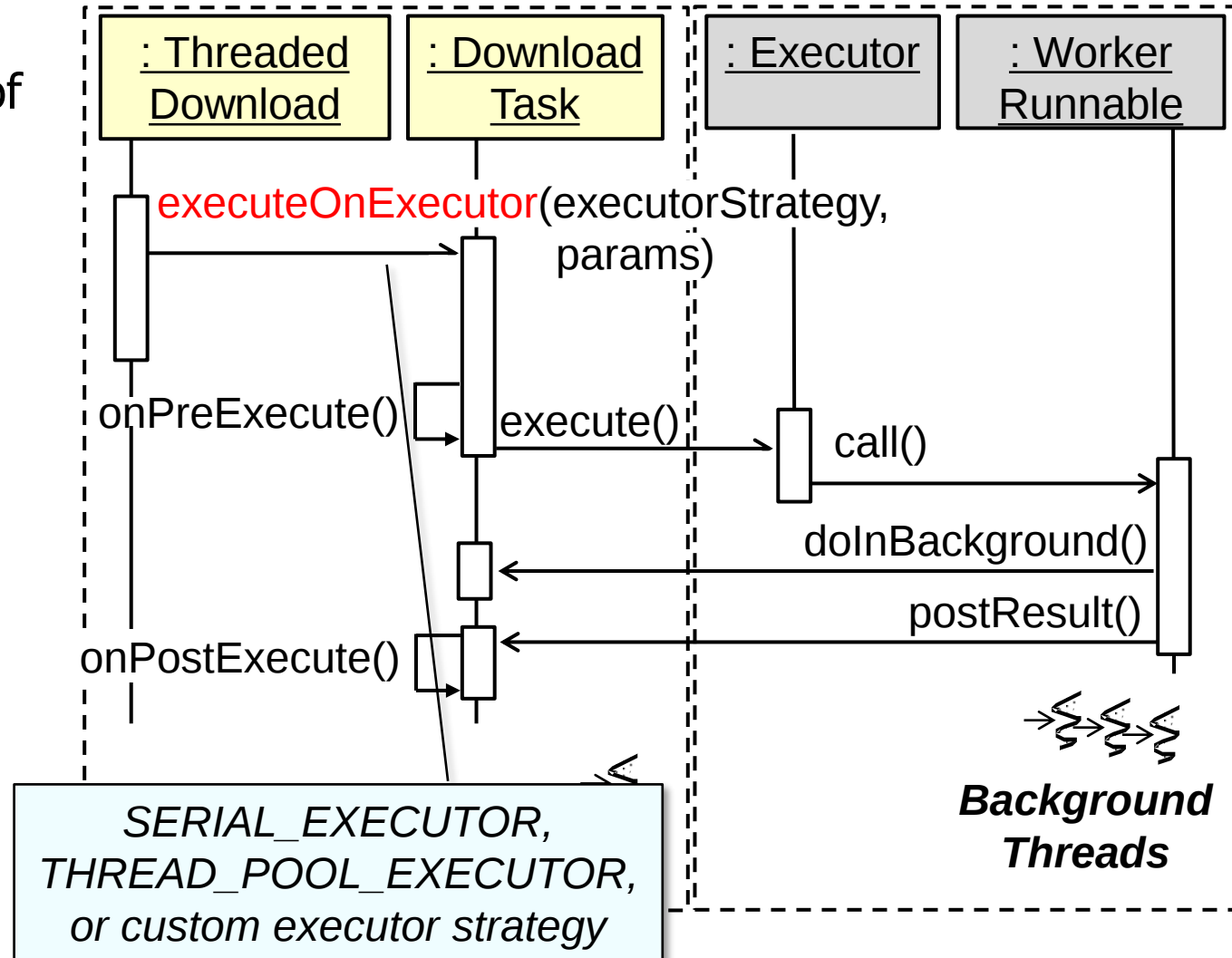
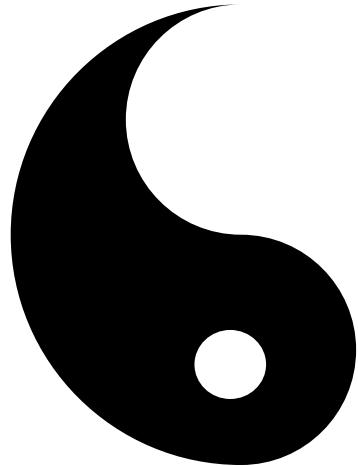
Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



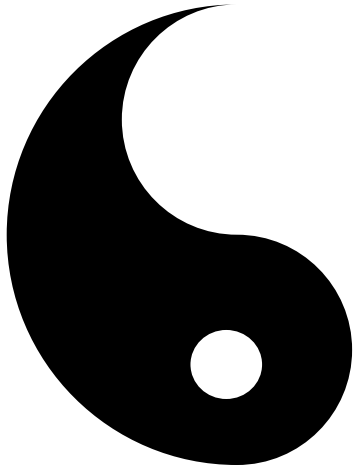
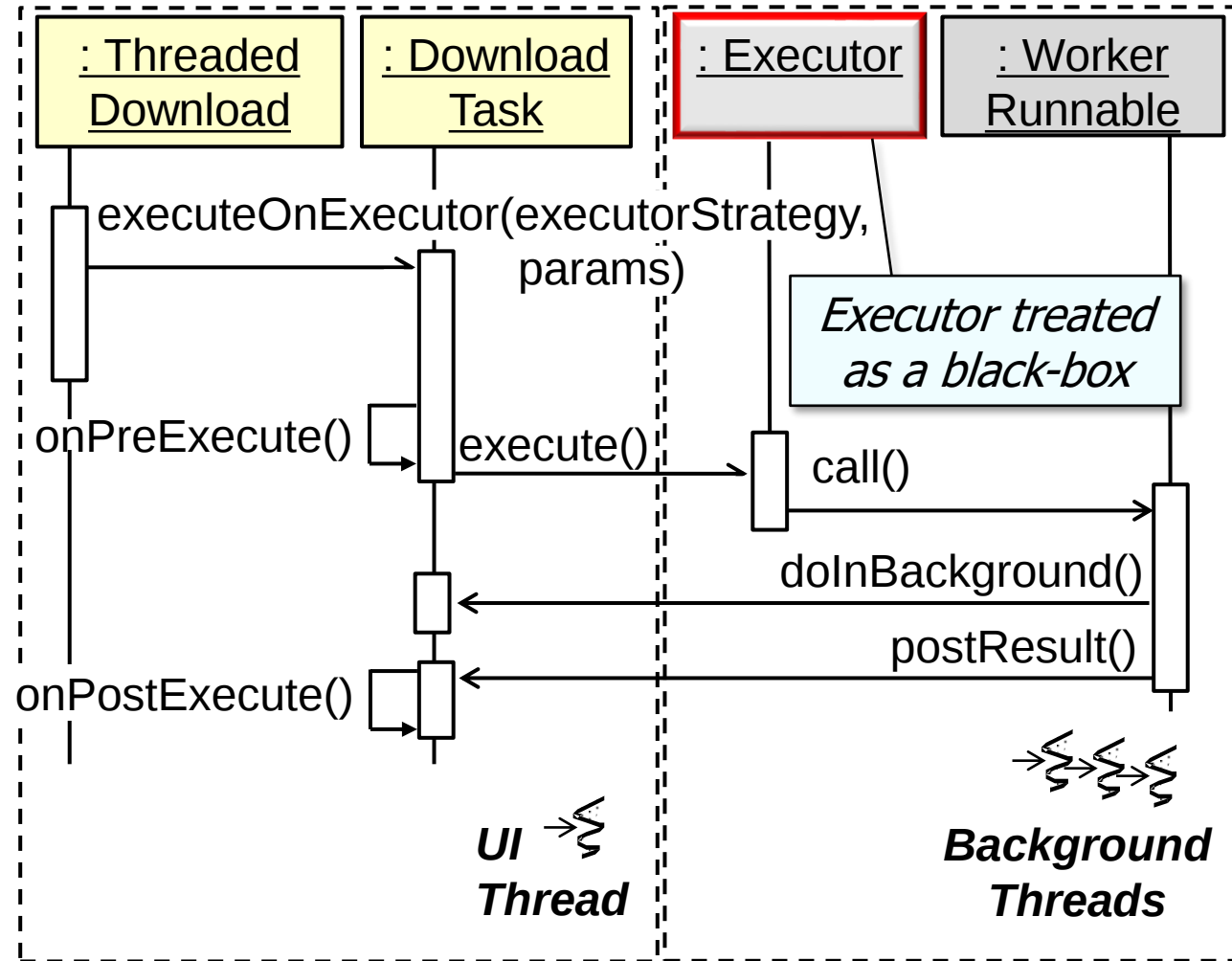
Black-box Elements of the AsyncTask Framework

- AsyncTask can be configured via a # of Executor strategies



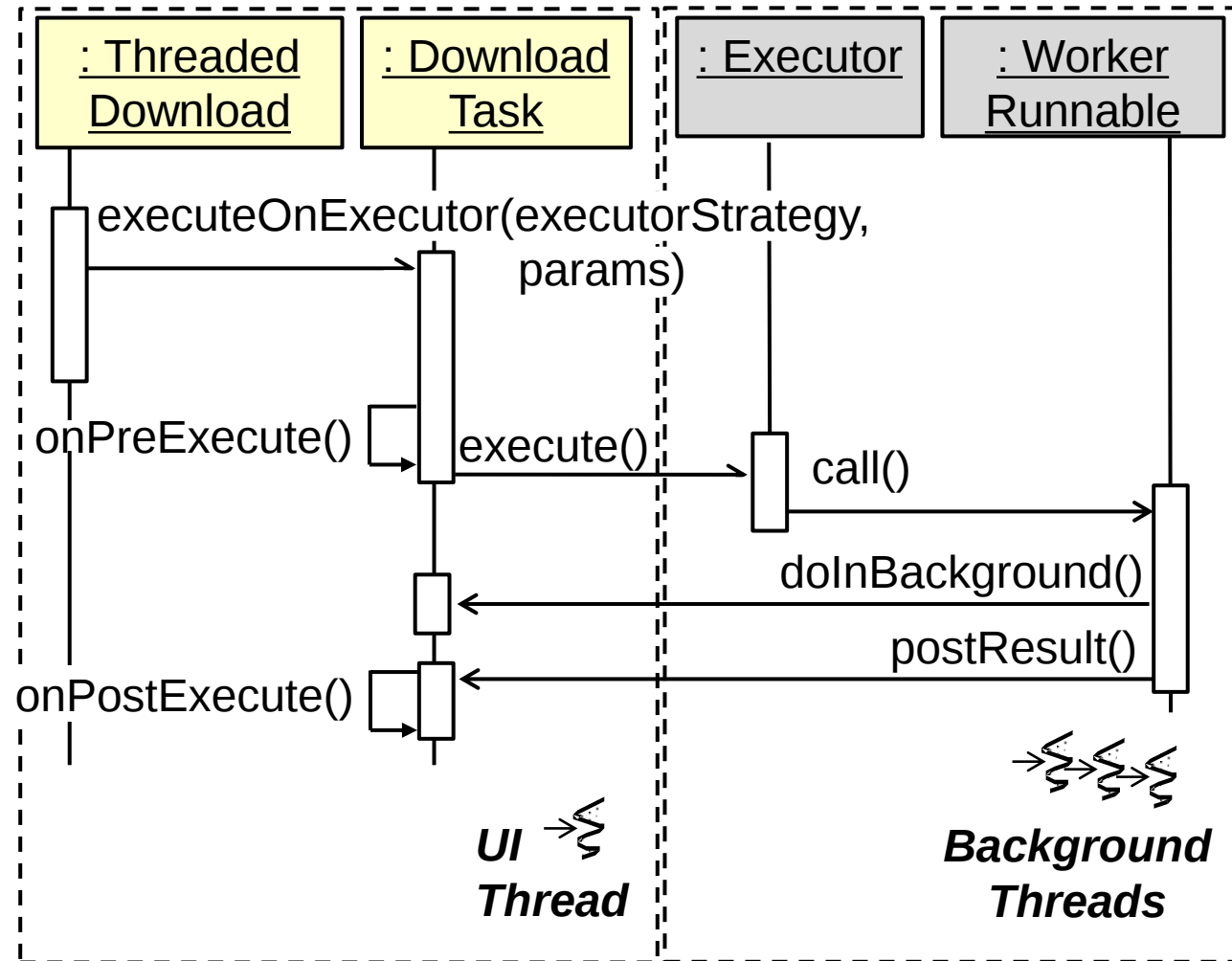
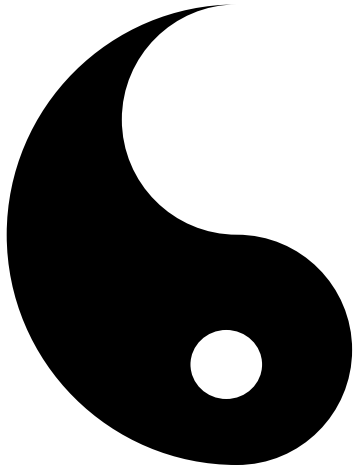
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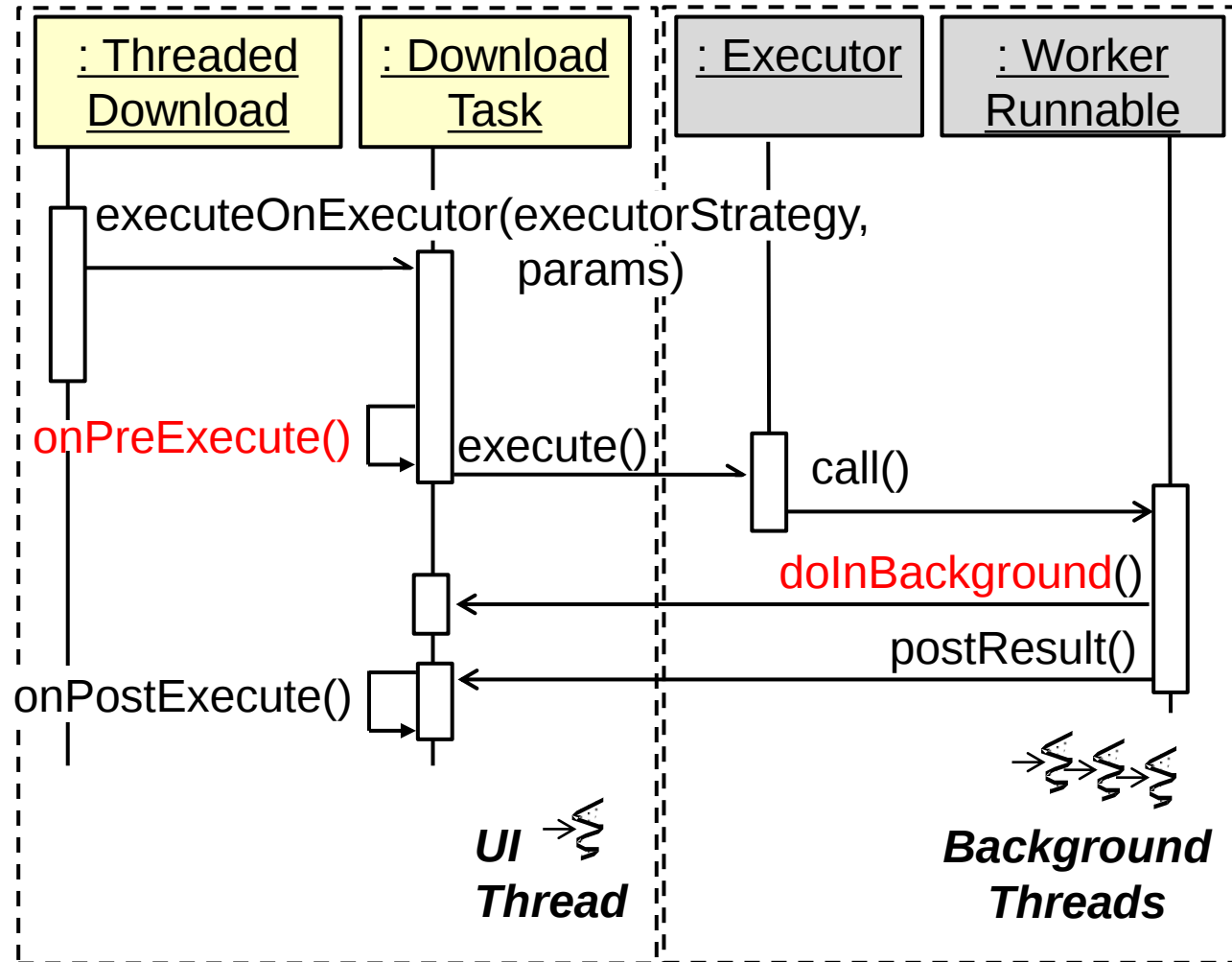
- AsyncTask ensures certain operations are safe without explicit synchronizations



See en.wikipedia.org/wiki/Happened-before

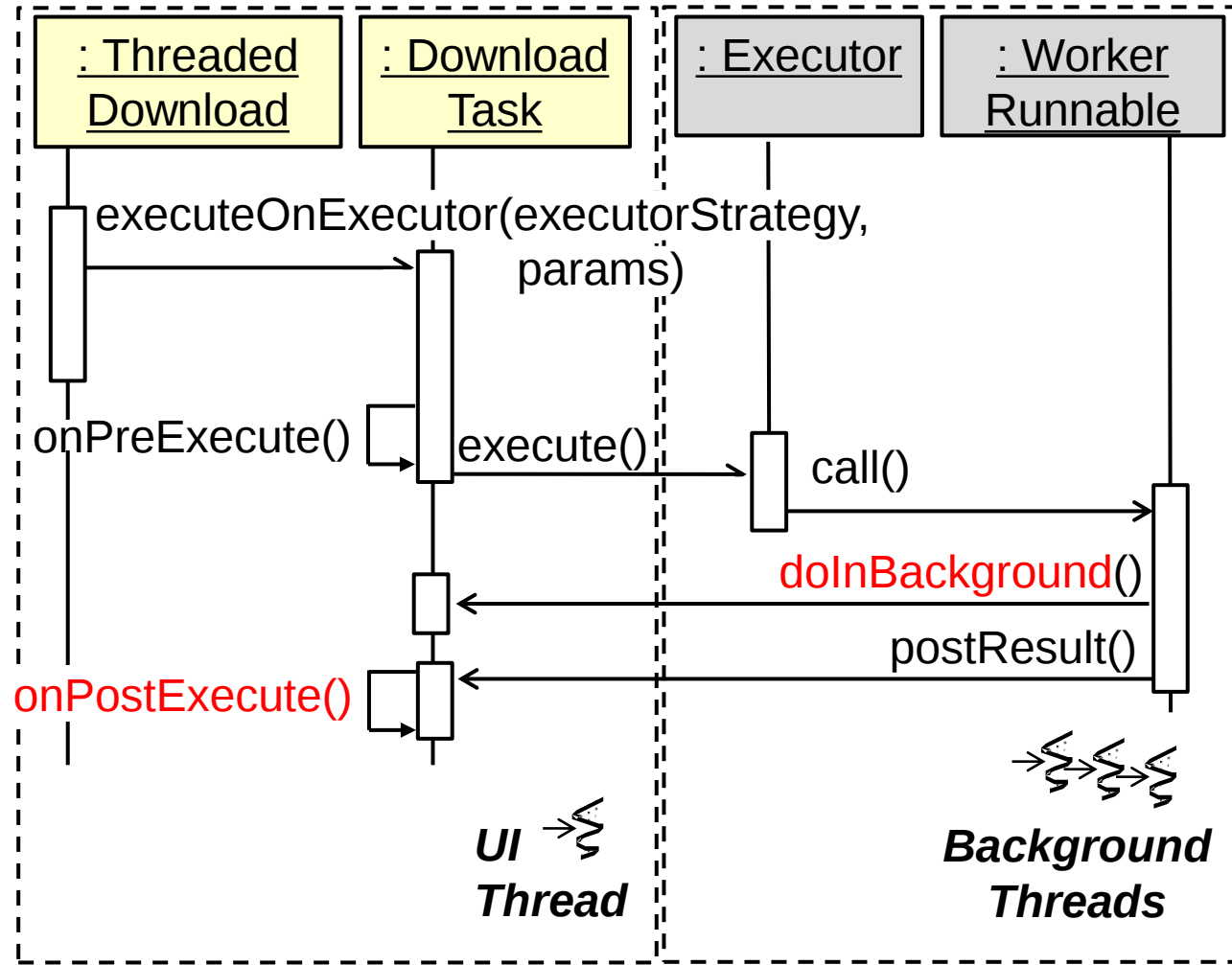
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 - Set fields in the AsyncTask ctor or onPreExecute(), & refer to them in doInBackground()



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- AsyncTask ensures certain operations are safe without explicit synchronizations, e.g.
 - Set fields in the AsyncTask ctor or onPreExecute(), & refer to them in doInBackground()
 - Set member fields in doInBackground() & refer to them in onProgressUpdate() & onPostExecute()



End of The AsyncTask Framework: Structure & Functionality