

Overview of Concurrent Programming

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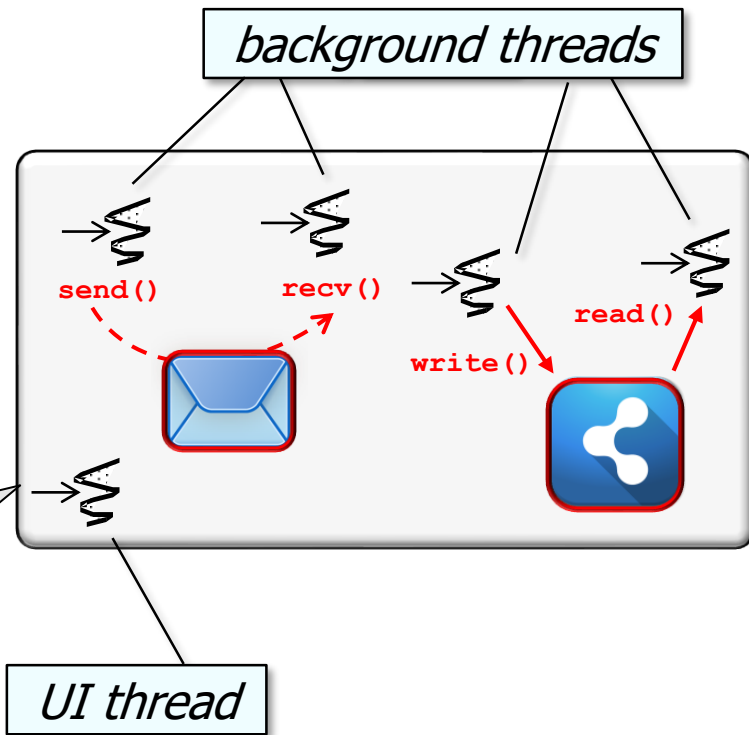
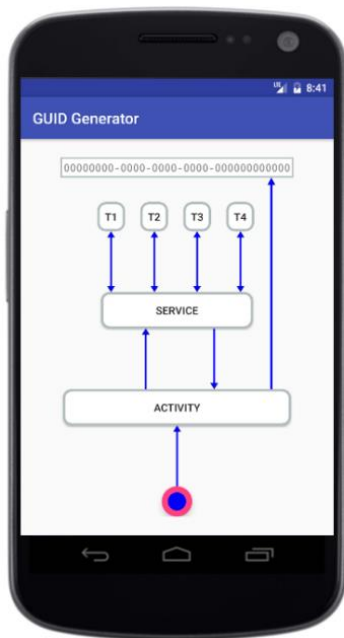
**Institute for Software
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Learning Objectives in this Part of the Lesson

- Understand the meaning of key concurrent programming concepts



An Overview of Sequential Programming

An Overview of Sequential Programming

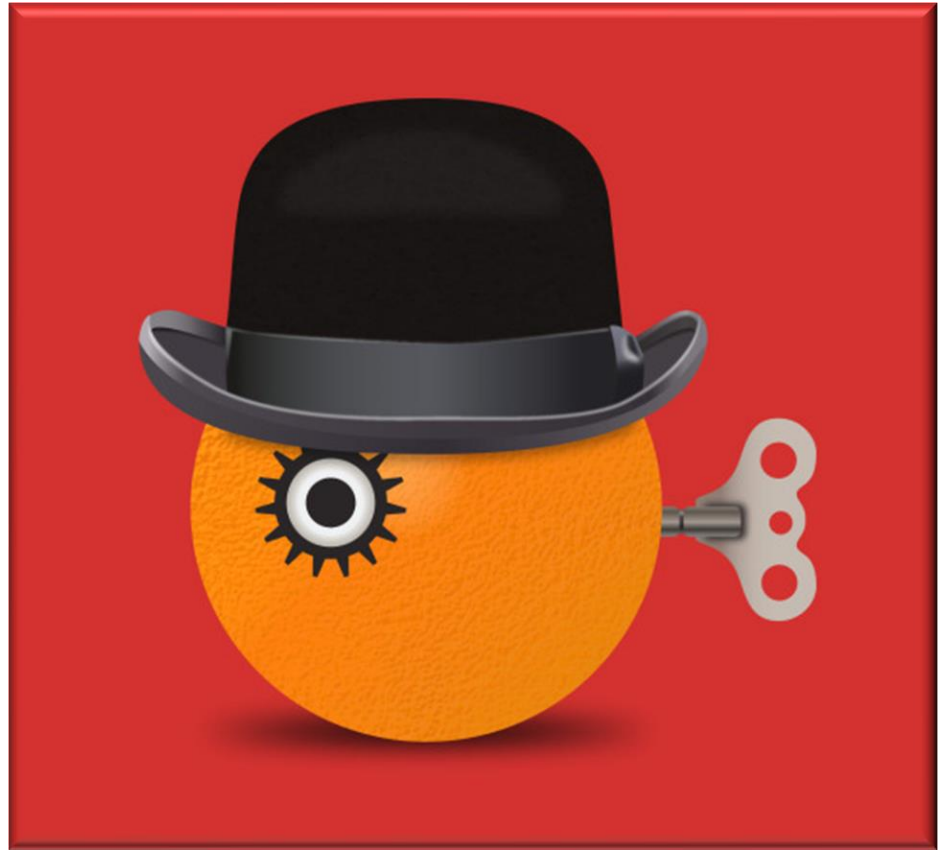
- Sequential programming is a form of computing that executes the same sequence of instructions & always produces the same results



See en.wikipedia.org/wiki/Sequential_algorithm

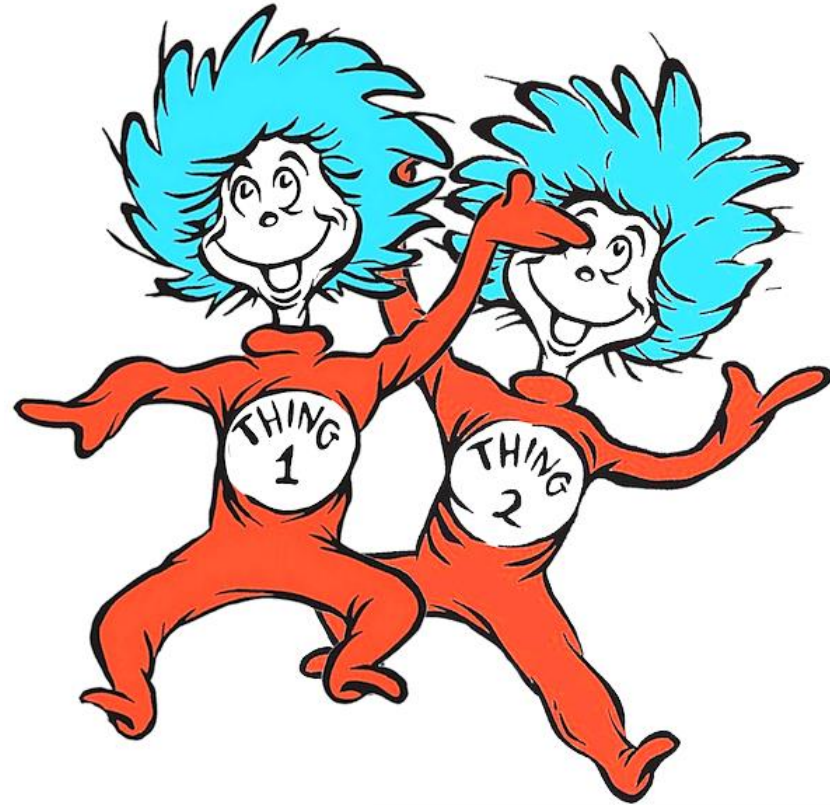
An Overview of Sequential Programming

- Sequential programming is a form of computing that executes the same sequence of instructions & always produces the same results
 - i.e., execution is deterministic



An Overview of Sequential Programming

- Sequential programs have two characteristics



An Overview of Sequential Programming

- Sequential programs have two characteristics:
 - The textual order of statements specifies their order of execution

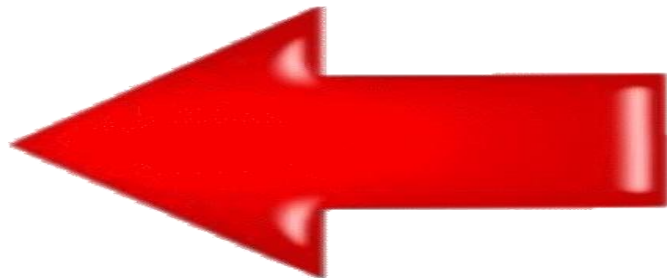
```
public E get(int index) {  
    rangeCheck(index);  
  
    return elementData  
        (index);  
}
```

*e.g., the `rangeCheck()` method **must** be called before the `elementData()` method*

See <src/share/classes/java/util/ArrayList.java>

An Overview of Sequential Programming

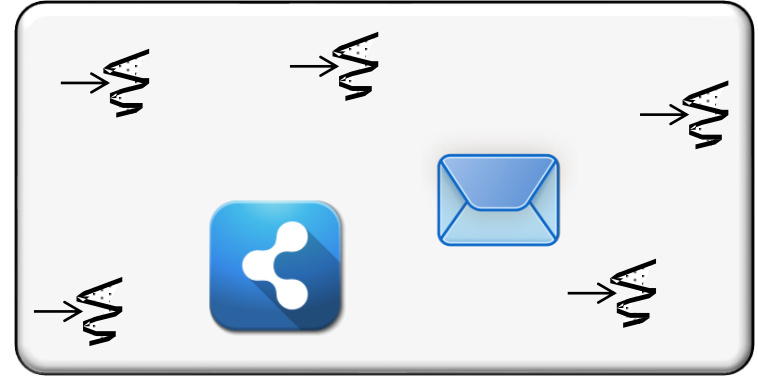
- Sequential programs have two characteristics:
 - The textual order of statements specifies their order of execution
 - Successive statements must execute without any temporal overlap



An Overview of Concurrent Programming

An Overview of Concurrent Programming

- Concurrent programming is a form of computing where threads can run simultaneously



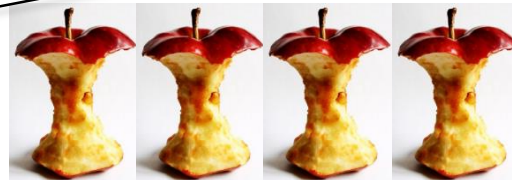
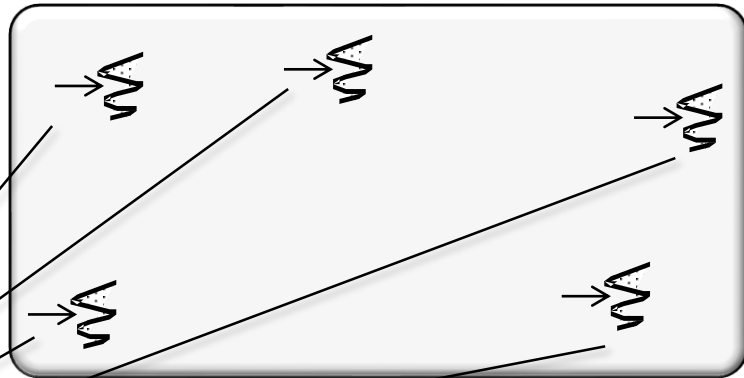
See [en.wikipedia.org/wiki/Concurrency_\(computer_science\)](https://en.wikipedia.org/wiki/Concurrency_(computer_science))

An Overview of Concurrent Programming

- Concurrent programming is a form of computing where threads can run simultaneously

```
for (int i = 0; i < sMax; i++)  
    new Thread(() ->  
        someComputation()).  
        start();
```

A thread is a unit of execution for instruction streams that can run concurrently on 1+ processor cores



An Overview of Concurrent Programming

- Concurrent programming is a form of computing where threads can run simultaneously

```
for (int i = 0; i < sMax; i++)  
    new Thread(() ->  
        someComputation()).  
        start();
```



Threads may be multiplexed over one core, though this is increasingly rare..



An Overview of Concurrent Programming

- Different executions of a concurrent program may produce different instruction orderings



See en.wikipedia.org/wiki/Nondeterministic_algorithm

An Overview of Concurrent Programming

- Different executions of a concurrent program may produce different instruction orderings:
 - The textual order of the source code doesn't define the order of execution



computationA(), computationB(), & computationC() can run in any order once they start their execution

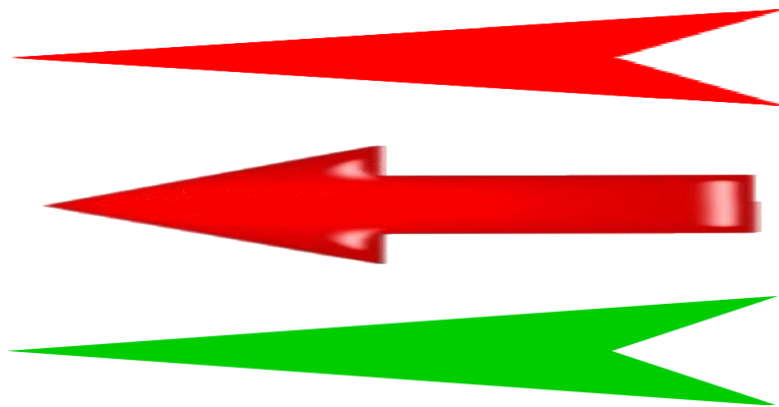
```
new Thread() ->  
    computationA().  
    start();
```

```
new Thread() ->  
    computationB().  
    start();
```

```
new Thread() ->  
    computationC().  
    start();
```

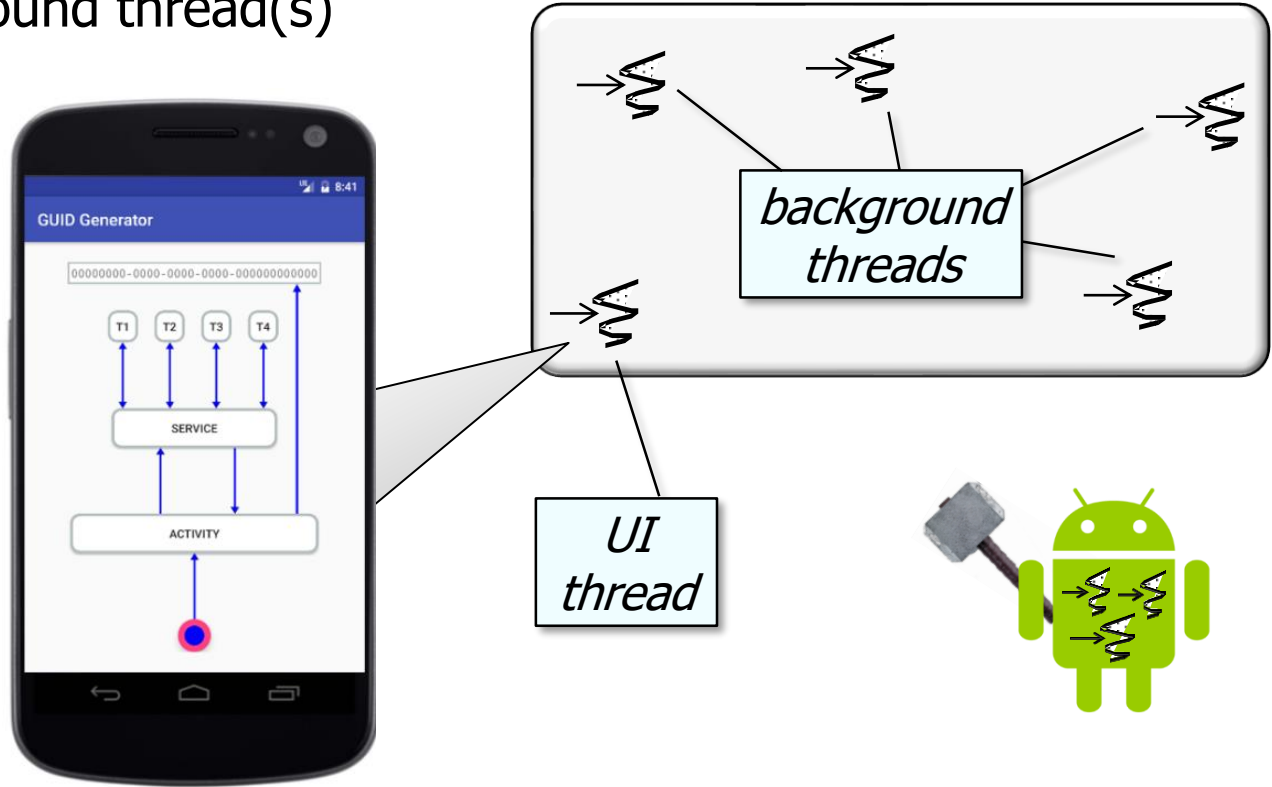
An Overview of Concurrent Programming

- Different executions of a concurrent program may produce different instruction orderings:
 - The textual order of the source code doesn't define the order of execution
 - Operations are permitted to overlap in time



An Overview of Concurrent Programming

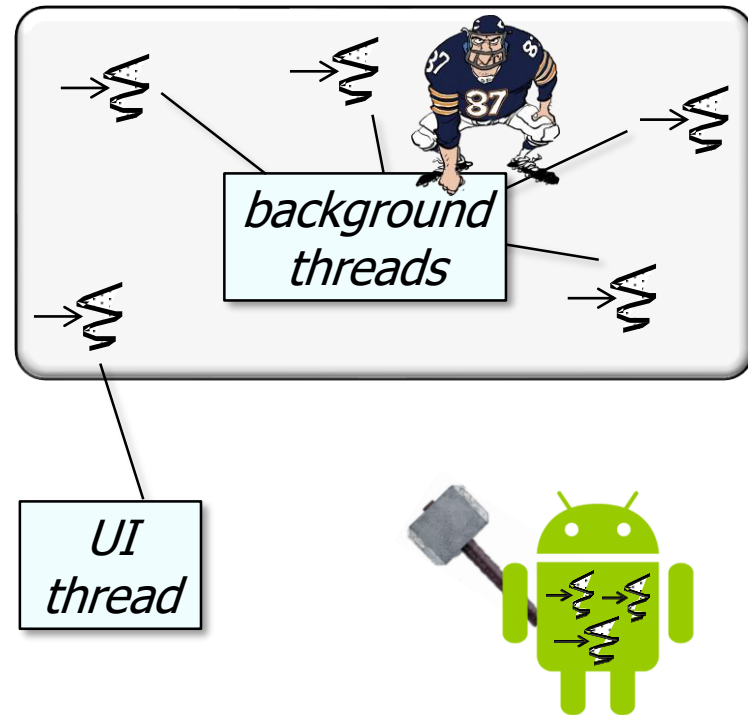
- Concurrent programming is often used to offload work from the user interface (UI) thread to background thread(s)



See developer.android.com/topic/performance/threads.html

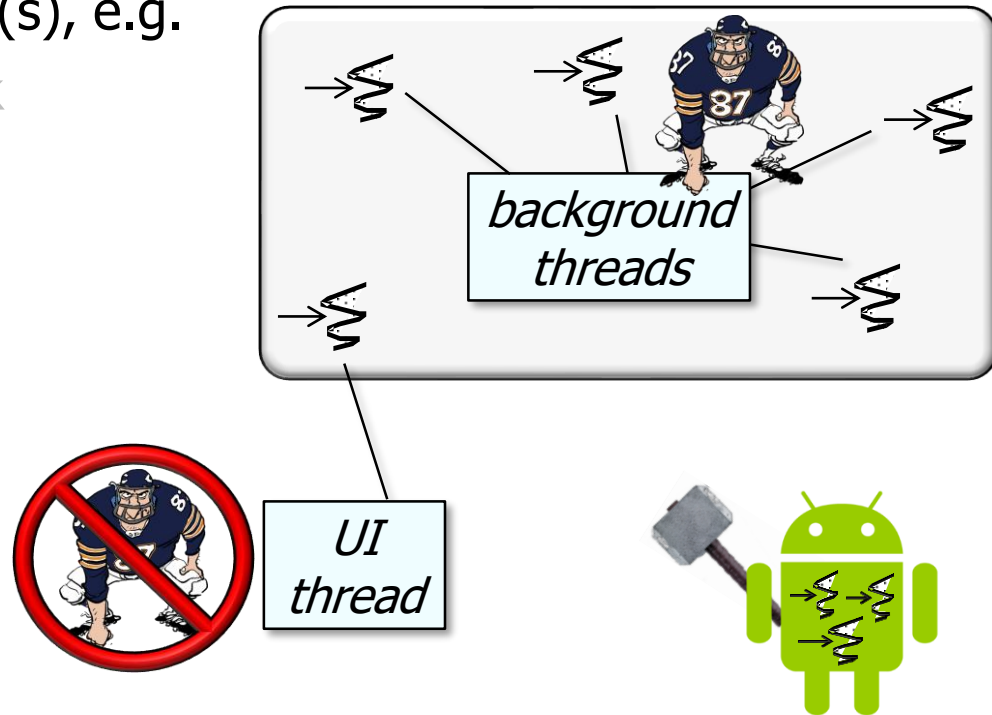
An Overview of Concurrent Programming

- Concurrent programming is often used to offload work from the user interface (UI) thread to background thread(s), e.g.
 - Background thread(s) can block



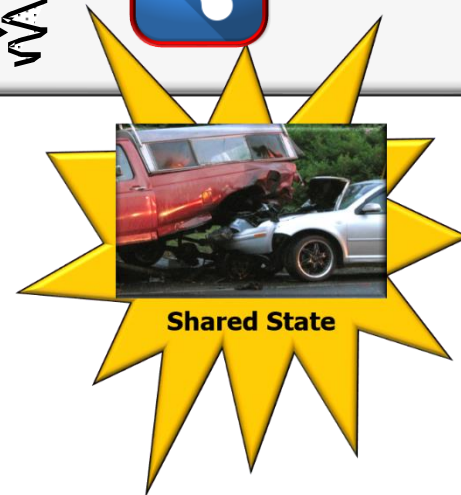
An Overview of Concurrent Programming

- Concurrent programming is often used to offload work from the user interface (UI) thread to background thread(s), e.g.
 - Background thread(s) can block
 - The UI thread does not block



An Overview of Concurrent Programming

- Concurrent programming is often used to offload work from the user interface (UI) thread to background thread(s), e.g.
 - Background thread(s) can block
 - The UI thread does not block
 - Any mutable state shared between these threads must be protected to avoid concurrency hazards



See upcoming lesson on "*Overview of Concurrency in Java*"

End of Overview of Concurrent Programming