

# Overview of the Java Collections Framework



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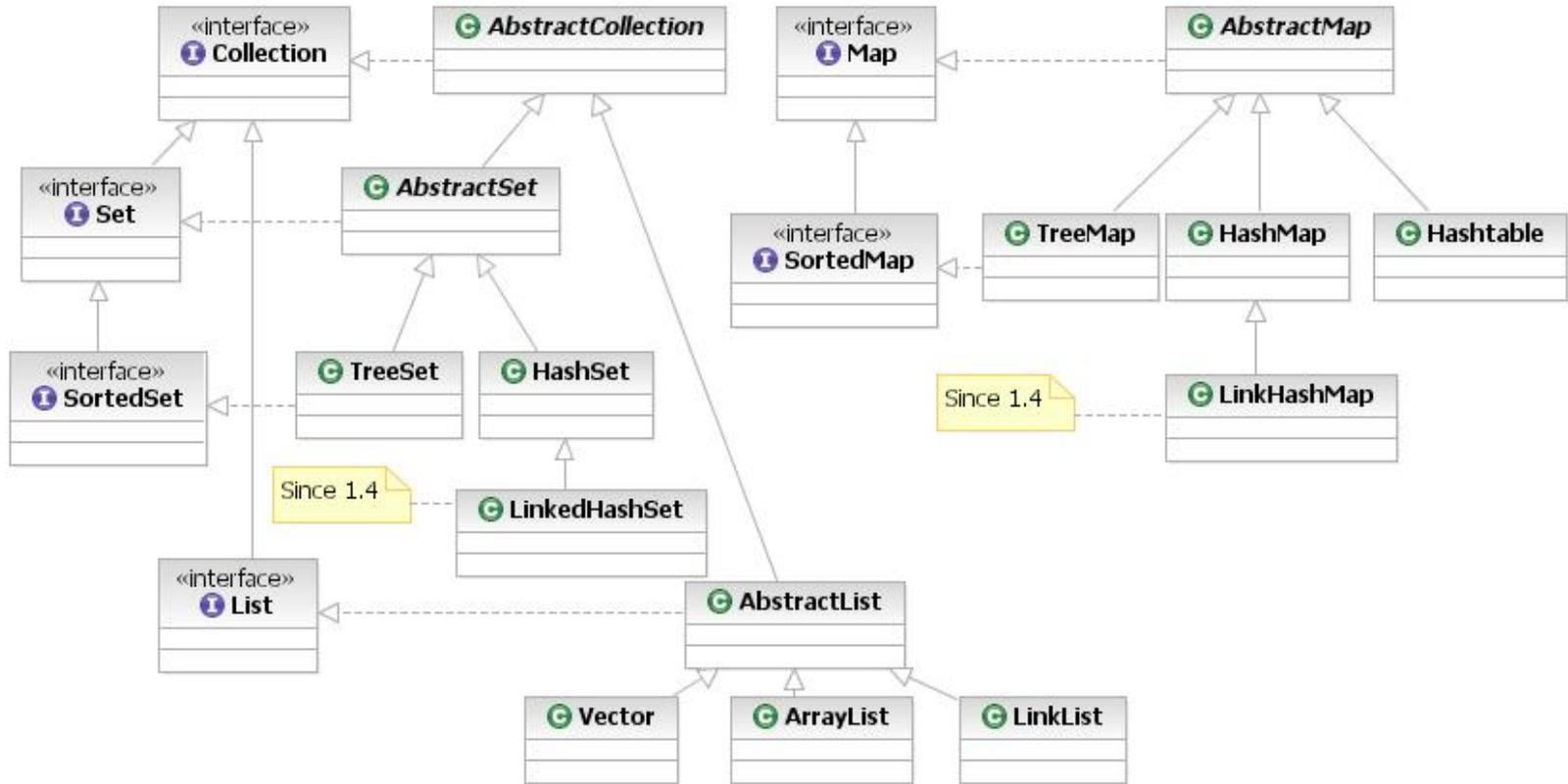
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# Learning Objectives in this Lesson

- Understand the Java Collections Framework (JCF)

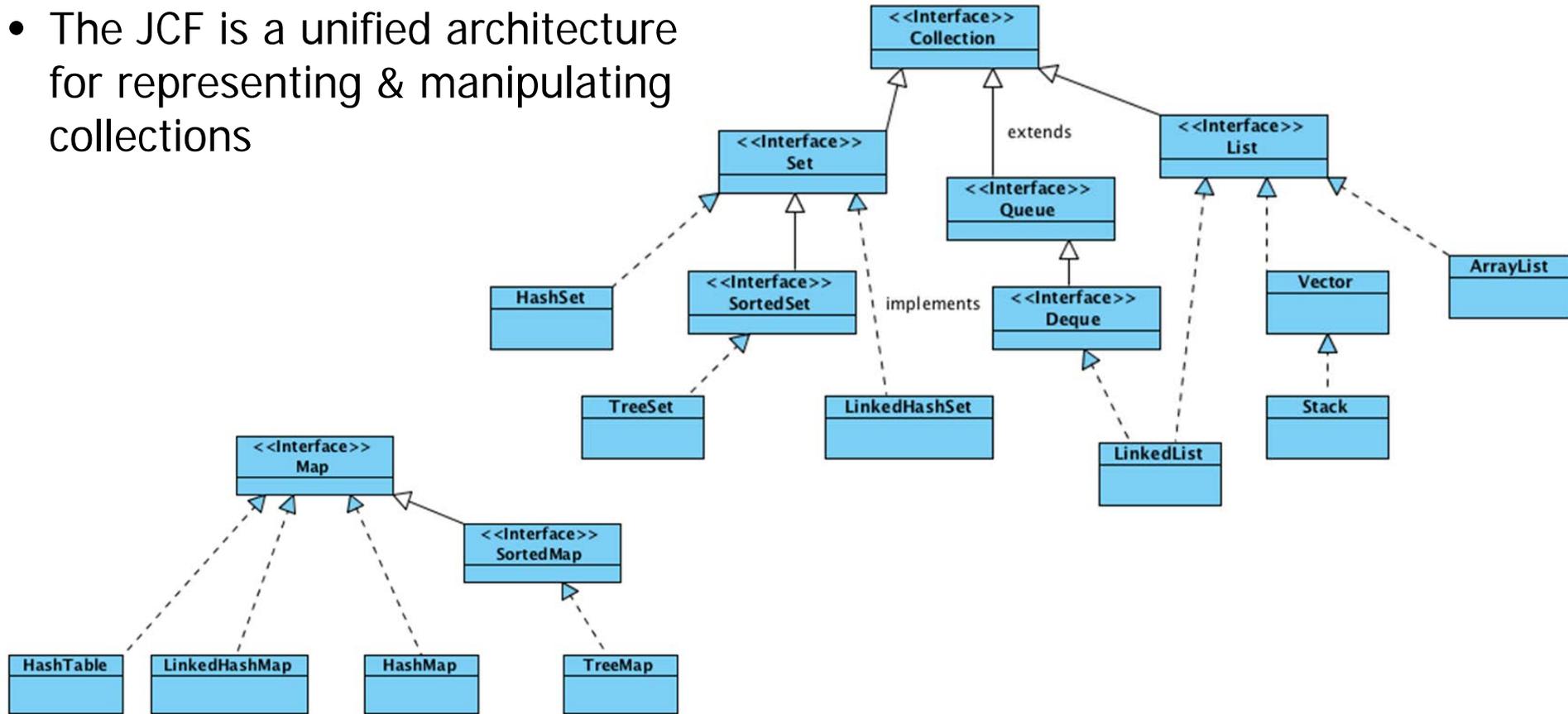


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# Java Collections Framework

# Overview of the Java Collections Framework

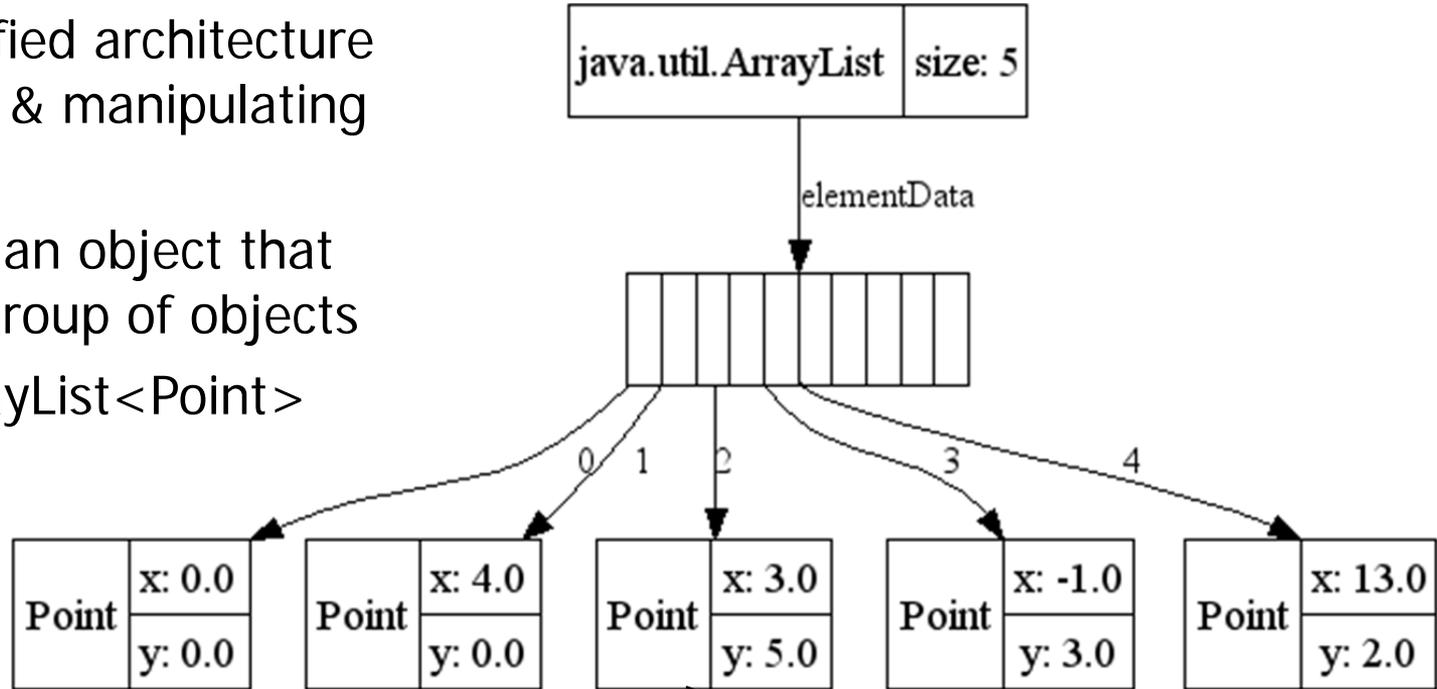
- The JCF is a unified architecture for representing & manipulating collections



See [docs.oracle.com/javase/8/docs/technotes/guides/collections](https://docs.oracle.com/javase/8/docs/technotes/guides/collections)

# Overview of the Java Collections Framework

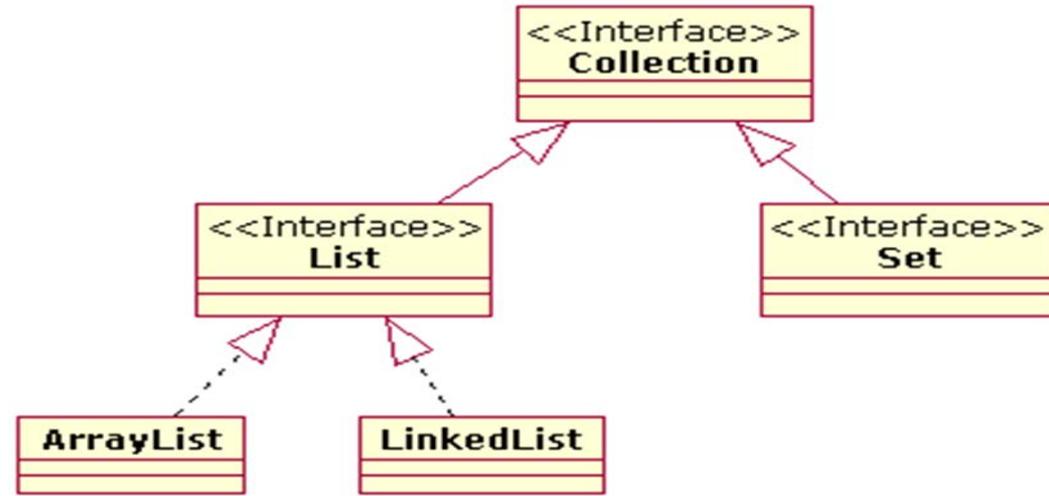
- The JCF is a unified architecture for representing & manipulating collections
- A *collection* is an object that represents a group of objects
  - e.g., an `ArrayList<Point>`



*Each element in the collection is actually a reference to another object*

# Overview of the Java Collections Framework

- The JCF is a unified architecture for representing & manipulating collections
  - A *collection* is an object that represents a group of objects
  - Collections can be accessed & manipulated independently of their representation



*e.g., the List interface can be implemented as either a LinkedList or as an ArrayList*

# Overview of the Java Collections Framework

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- JCF is based on more than a dozen collection interfaces

The collection interfaces contain two groups

- `java.util.Collection`

`java.util.Set`

`java.util.SortedSet`

`java.util.NavigableSet`

`java.util.Queue`

`java.util.concurrent.BlockingQueue`

`java.util.concurrent.TransferQueue`

`java.util.Deque`

`java.util.concurrent.BlockingDeque`

# Overview of the Java Collections Framework

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- JCF is based on more than a dozen collection interfaces

The collection interfaces contain two groups

- `java.util.Collection`
- `java.util.Map`

`java.util.SortedMap`

`java.util.NavigableMap`

`java.util.concurrent.ConcurrentMap`

`java.util.concurrent.`

`ConcurrentNavigableMap`

# Overview of the Java Collections Framework

- JCF is based on more than a dozen collection interfaces
- Includes implementations of these interfaces & algorithms to manipulate them

Inter face	Hash Table	Resize Array	Balanced Tree	Linked List	Hash Table+ Linked List
Set	<a href="#">HashSet</a>		<a href="#">Tree Set</a>		<a href="#">Linked Hash Set</a>
List		<a href="#">Array List</a>		<a href="#">LinkedList</a>	
Deque		<a href="#">Array Deque</a>		<a href="#">LinkedList</a>	
Map	<a href="#">HashMap</a>		<a href="#">TreeMap</a>		<a href="#">Linked Hash Map</a>

JCF implementations use inheritance, polymorphism, & generics extensively

# Overview of the Java Collections Framework

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- JCF has several key benefits



# Overview of the Java Collections Framework

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- JCF has several key benefits
  - Reduces programming effort
    - By providing data structures & algorithms so developers don't need to write them



```
class ArrayList ... {  
    ...  
    public Object[] toArray() {  
        return Arrays  
            .copyOf(elementData,  
                    size);  
    }  
    ...  
}
```

# Overview of the Java Collections Framework

- JCF has several key benefits
  - Reduces programming effort
  - Enables interoperability
    - e.g., gives a common way to pass collections



```
class Vector ... {  
    ...  
    boolean addAll(Collection<?  
                    extends E> c) {  
        Object[] a = c.toArray();  
        int numNew = a.length;  
        ensureCapacityHelper  
            (elementCount + numNew);  
        System.arraycopy(a, 0,  
                          elementData,  
                          elementCount,  
                          numNew);  
        elementCount += numNew;  
        return numNew != 0;  
    } ...  
}
```

# Overview of the Java Collections Framework

- JCF has several key benefits
  - Reduces programming effort
  - Enables interoperability
  - Increases performance
  - Highly optimized implementations of data structures & algorithms



```
class ConcurrentHashMap ... {  
    ...  
    public V get(Object key) {  
        ...  
        int h = spread(key  
                        .hashCode());  
        if ((tab = table) != null &&  
            ((e = tabAt(tab, (n - 1)  
                    & h)) != null) {  
            if (key.equals(ek))  
                return e.val;  
        }  
        ...  
    }  
}
```

# Overview of the Java Collections Framework

- JCF has several key benefits
  - Reduces programming effort
  - Enables interoperability
  - Increases performance
- Reduces effort designing & learning new (non *ad hoc*) APIs

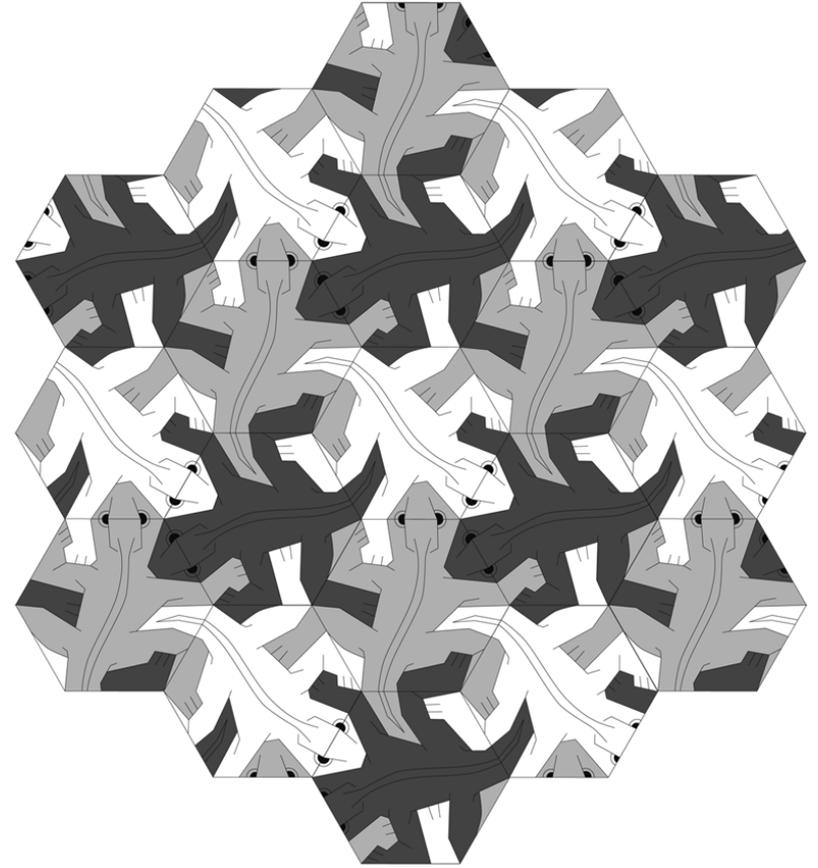


```
class AbstractList ... {  
    ...  
    public Iterator<E> iterator() {  
        return new Itr();  
    }  
  
    private class Itr implements  
        Iterator<E> {  
        public boolean hasNext() {  
            ... }  
  
        public E next() { ... }  
        ...  
    }  
    ...  
}
```

# Overview of the Java Collections Framework

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- JCF has several key benefits
  - Reduces programming effort
  - Enables interoperability
  - Increases performance
  - Reduces effort designing & learning new (non *ad hoc*) APIs
- Fosters software reuse
  - By providing standard interfaces for collections & algorithms that manipulate them



# Overview of the Java Collections Framework

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- Common JCF classes
  - An ArrayList is a variable-sized list of items similar to a built-in Java array

```
import java.util.ArrayList;
...
List<String> myList =
    new ArrayList<>();

myList.add("I");
myList.add("am");
myList.add("Ironman");

String itemOne = myList.get(0);

myList.remove(0);

...
```

# Overview of the Java Collections Framework

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- Common JCF classes
- An ArrayList is a variable-sized list of items similar to a built-in Java array

```
import java.util.ArrayList;
```

```
...
```

```
List<String> myList =  
    new ArrayList<>();
```

```
myList.add("I");
```

```
myList.add("am");
```

```
myList.add("Ironman");
```

```
String itemOne = myList.get(0);
```

*List stores object of type  
java.lang.String, so no need  
to cast item back to String*

```
myList.remove(0);
```

```
...
```

# Overview of the Java Collections Framework

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- Common JCF classes
  - An ArrayList is a variable-sized list of items similar to a built-in Java array
  - A HashMap stores key/value pairs

```
import java.util.HashMap;
...
HashMap<String, Foo> myMap =
    new HashMap<>();

Foo f1 = new Foo();
Foo f2 = new Foo();
myMap.put("one", f1);
myMap.put("two", f2);

if (f2 == myMap.get("two"))
    ...
else if (f1 ==
        myMap.get("one"))
    ...
```

# Overview of the Java Collections Framework

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- Concurrent collections provide features that are frequently needed in concurrent programming

These are the concurrent-aware interfaces:

**BlockingQueue**

**TransferQueue**

**BlockingDeque**

**ConcurrentMap**

**ConcurrentNavigableMap**

# Overview of the Java Collections Framework

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- Concurrent collections provide features that are frequently needed in concurrent programming

Concurrent-aware classes include

**LinkedBlockingQueue**  
**ArrayBlockingQueue**  
**PriorityBlockingQueue**  
**DelayQueue**  
**SynchronousQueue**  
**LinkedBlockingDeque**  
**LinkedTransferQueue**  
**CopyOnWriteArrayList**  
**CopyOnWriteArraySet**  
**ConcurrentHashMap**

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# Iterating Through Collections in Java

# Iterating Through Collections in Java

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- Java has several ways to loop through collections
- The conventional for loop used in C/C++

```
List<String> myStrings =  
    new ArrayList<>();  
  
myStrings.add("a");  
myStrings.add("b");  
myStrings.add("c");  
  
for(int i = 0;  
    i < myStrings.size();  
    i++)  
    System.out.println  
        (myStrings.get(i));
```

---

Venerable, but crufty...

# Iterating Through Collections in Java

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- Java has several ways to loop through collections
- The conventional for loop used in C/C++

```
List<String> myStrings =  
    new ArrayList<>();
```

```
myStrings.add("a");  
myStrings.add("b");  
myStrings.add("c");
```

```
Object[] array =  
    myStrings.toArray();
```

```
for(int i = 0;  
    i < array.length;  
    i++)  
    System.out.println(array[i]);
```

---

Useful in certain situations, but typically overkill...

# Iterating Through Collections in Java

---

- Java has several ways to loop through collections
  - The conventional for loop used in C/C++
  - An enhanced for-each loop for iterating over collections

```
List<String> myStrings =  
    new ArrayList<>();  
  
myStrings.add("a");  
myStrings.add("b");  
myStrings.add("c");  
  
for (String aString :  
    myStrings)  
    System.out.println(aString);
```

---

Very clean & concise

# Iterating Through Collections in Java

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- Java has several ways to loop through collections
  - The conventional for loop used in C/C++
  - An enhanced for-each loop for iterating over collections
- An Iterable interface

```
List<String> myStrings =  
    new ArrayList<>();
```

```
myStrings.add("a");  
myStrings.add("b");  
myStrings.add("c");
```

```
for (Iterator<String> it =  
        myStrings.iterator();  
        it.hasNext();  
        )  
    System.out.println  
        (it.next());
```

---

Pattern-oriented, but overly verbose compared to for-each loop

# Iterating Through Collections in Java

- Java has several ways to loop through collections
  - The conventional for loop used in C/C++
  - An enhanced for-each loop for iterating over collections
  - An Iterable interface
  - The `forEach()` method

```
List<String> myStrings =  
    new ArrayList<>();
```

```
myStrings.add("a");  
myStrings.add("b");  
myStrings.add("c");
```

```
myStrings  
    .stream()  
    .forEach  
        (aString ->  
         System.out.println  
         (aString));
```

Very powerful, but requires knowledge of Java lambda expressions & streams

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# End of Overview of the Java Collections Framework