

Java 8 Parallel ImageStreamGang

Example (Part 3)

Douglas C. Schmidt

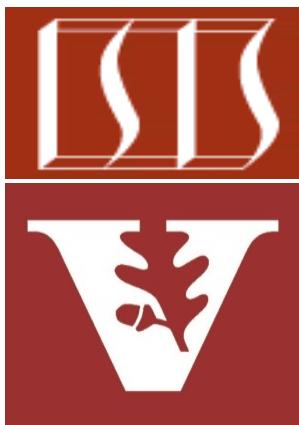
d.schmidt@vanderbilt.edu

www.dre.vanderbilt.edu/~schmidt

Professor of Computer Science

Institute for Software
Integrated Systems

Vanderbilt University
Nashville, Tennessee, USA



Learning Objectives in this Part of the Lesson

- Recognize the structure/functionality of the ImageStreamGang app
- Know how Java 8 parallel streams are applied to the ImageStreamGang app
- Understand the parallel streams implementation of ImageStreamGang

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages =  
    urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

Implementing a Parallel Stream in ImageStreamGang

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

See [imagestreamgangstreamsImageStreamParallel.java](#)

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

Get a list of URLs

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

*Convert a collection
into a parallel stream*

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

Return an output stream consisting of the URLs in the input stream that are not already cached

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());
```

```
System.out.println(TAG  
    + "Image(s) filtered = "  
    + filteredImages.size());  
}
```

Implementing a Parallel Stream in ImageStreamGang

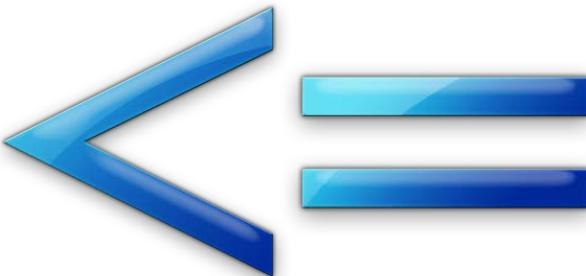
- We focus on processStream() in ImageStreamParallel.java

Return an output stream consisting of the URLs in the input stream that are not already cached

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
}
```

```
System.out.println(TAG  
    + "Image(s) filtered = "  
    + filteredImages.size());
```

}



of output stream elements will be \leq # of input stream elements

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
boolean urlCached(URL url) {  
    return mFilters  
        .stream()  
        .filter(filter ->  
            urlCached(url,  
                filter.getName()))  
        .count() > 0;  
}
```

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

See [imagestreamgang/streams/ImageStreamGang.java](https://github.com/imagestreamgang/streams/commit/1234567890)

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
boolean urlCached(URL url,
                   String filterName) {
    File file =
        new File(getPath(),
                  filterName);

    File imageFile =
        new File(file,
                  getNameForUrl(url));

    return imageFile.exists();
}
```

```
void processStream() {
    List<URL> urls = getInput();

    List<Image> filteredImages = urls
        .parallelStream()
        .filter(not(this::urlCached))
        .map(this::blockingDownload)
        .flatMap(this::applyFilters)
        .collect(toList());

    System.out.println(TAG
        + "Image(s) filtered = "
        + filteredImages.size());
}
```

See [imagestreamgang/streams/ImageStreamGang.java](https://github.com/imagestreamgang/streams/tree/main/ImageStreamGang.java)

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

Return an output stream consisting of the images that were downloaded from the URLs in the input stream

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

Return an output stream consisting of the images that were downloaded from the URLs in the input stream

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

of output stream elements must match the # of input stream elements

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
Image blockingDownload  
    (URL url) {  
    return BlockingTask  
        .callInManagedBlock  
        (() ->  
            downloadImage(url));  
}
```

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

See [imagestreamgangstreamsImageStreamParallel.java](#)

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
Image blockingDownload  
    (URL url) {  
    return BlockingTask  
        .callInManagedBlock  
        (() ->  
            downloadImage(url));  
}
```

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

We covered what BlockingTask.callInManagedBlock() earlier in this course

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

Return an output stream containing the results of applying a list of filters to each image in the input stream & storing the results in the file system

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

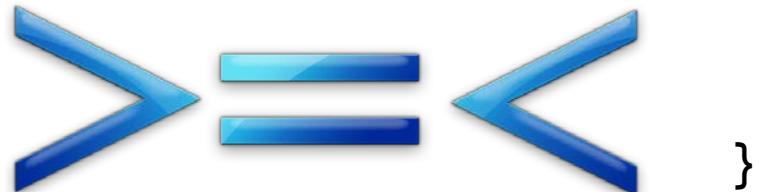
Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

Return an output stream containing the results of applying a list of filters to each image in the input stream & storing the results in the file system

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
}
```

```
System.out.println(TAG  
    + "Image(s) filtered = "  
    + filteredImages.size());
```



of output stream elements may differ from the # of input stream elements

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
Stream<Image> applyFilters
    (Image image) {
    return mFilters
        .parallelStream()
        .map(filter ->
            makeFilterWithImage
                (filter,
                 image).run())
}
```

```
void processStream() {
    List<URL> urls = getInput();

    List<Image> filteredImages = urls
        .parallelStream()
        .filter(not(this::urlCached))
        .map(this::blockingDownload)
        .flatMap(this::applyFilters)
        .collect(toList());

    System.out.println(TAG
        + "Image(s) filtered = "
        + filteredImages.size());
}
```

See [imagestreamgangstreams/ImageStreamParallel.java](#)

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

Terminal operation triggers stream processing & yields a list result

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

Terminal operation triggers stream processing & yields a list result

collect() is a “reduction” operation that combines elements into one result

Implementing a Parallel Stream in ImageStreamGang

- We focus on processStream() in ImageStreamParallel.java

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<Image> filteredImages = urls  
        .parallelStream()  
        .filter(not(this::urlCached))  
        .map(this::blockingDownload)  
        .flatMap(this::applyFilters)  
        .collect(toList());  
  
    System.out.println(TAG  
        + "Image(s) filtered = "  
        + filteredImages.size());  
}
```

*Writes out the # of
images downloaded,
filtered, & stored*

End of Java 8 Parallel ImageStreamGang Example (Part 3)