

Java 8 CompletableFutures

ImageStreamGang Example (Part 2)

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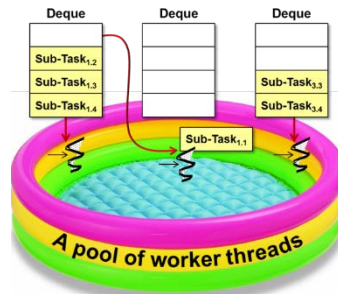
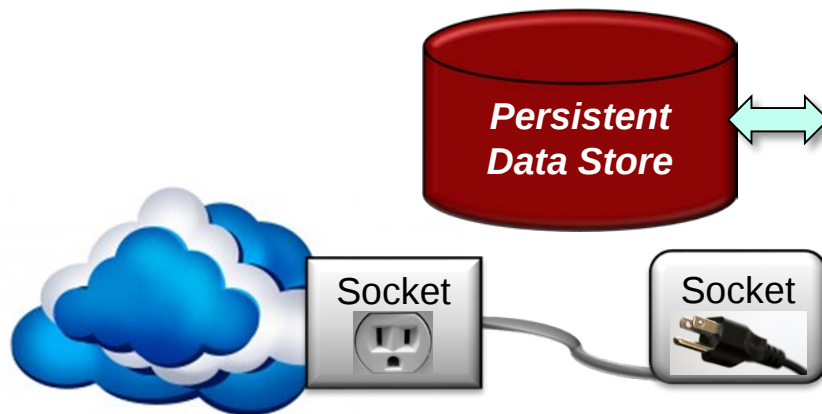
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Learning Objectives in this Part of the Lesson

- Understand the design of the Java 8 completable future version of ImageStreamGang
- Know how completable futures are applied to ImageStreamGang



Learning Objectives in this Part of the Lesson

- Understand the design of the Java 8 completable future version of ImageStreamGang
- Know how completable futures are applied to ImageStreamGang
 - Factory methods & completion stage methods

<<Java Class>>	
G CompletableFuture<T>	
•	CompletableFuture()
•	cancel(boolean):boolean
•	isCancelled():boolean
•	isDone():boolean
•	get()
•	get(long,TimeUnit)
•	join()
•	complete(T):boolean
• ^S	supplyAsync(Supplier<U>):CompletableFuture<U>
• ^S	supplyAsync(Supplier<U>,Executor):CompletableFuture<U>
• ^S	runAsync(Runnable):CompletableFuture<Void>
• ^S	runAsync(Runnable,Executor):CompletableFuture<Void>
• ^S	completedFuture(U):CompletableFuture<U>
•	thenApply(Function<?>):CompletableFuture<U>
•	thenAccept(Consumer<? super T>):CompletableFuture<Void>
•	thenCombine(CompletionStage<? extends U>,BiFunction<?>):CompletableFuture<V>
•	thenCompose(Function<?>):CompletableFuture<U>
•	whenComplete(BiConsumer<?>):CompletableFuture<T>
•	allOf(CompletableFuture[]<?>):CompletableFuture<Void>
• ^S	anyOf(CompletableFuture[]<?>):CompletableFuture<Object>

Applying Completable Futures to ImageStreamGang

Applying Completable Futures to ImageStreamGang

- Focus on processStream()

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

See [imagestreamgang/streams/ImageStreamCompletableFuture1.java](https://github.com/Netflix/imagestreamgang/blob/master/streams/ImageStreamCompletableFuture1.java)

Applying Completable Futures to ImageStreamGang

- Focus on processStream()

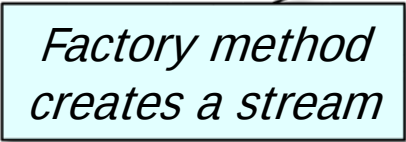
```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

*Combines a Java 8
sequential stream with
completable futures*

Applying Completable Futures to ImageStreamGang

- Focus on processStream()

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
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        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```



*Factory method
creates a stream*

Applying Completable Futures to ImageStreamGang

- Focus on processStream()
 - This intermediate operation is identical to parallel streams

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

*Ignore images that are
already in the cache*

Applying Completable Futures to ImageStreamGang

- Focus on processStream()
- This intermediate operation is identical to parallel streams

```
boolean urlCached(URL url) {  
    return mFilters  
        .stream()  
        .filter(filter ->  
            urlCached(url,  
                filter.getName()))  
        .count() > 0;  
}
```

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

See imagestreamgang.streams/ImageStreamGang.java

Applying Completable Futures to ImageStreamGang

- Focus on processStream()
- This intermediate operation is identical to parallel streams

```
boolean urlCached(URL url,
    String filterName) {
    File file =
        new File(getPath(),
            filterName);

    File imageFile =
        new File(file,
            getNameForUrl(url));

    return imageFile.exists();
}
```

```
void processStream() {
    List<URL> urls = getInput();

    List<CompletableFuture<Image>>
        listOfFutures = urls
            .stream()
            .filter(not(this::urlCached))
            .map(this::downloadImageAsync)
            .flatMap(this::applyFiltersAsync)
            .collect(toList());
    ...
}
```

There are clearly more sophisticated ways of implementing an image cache!

Applying Completable Futures to ImageStreamGang

- Focus on processStream()
 - This intermediate operation is identical to parallel streams
 - Other intermediate operations differ since they input/output stream of completable futures

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

Applying Factory Methods in ImageStreamGang

Applying Factory Methods in ImageStreamGang

- map() calls the behavior downloadImageAsync() to asynchronously download each URL in the input stream

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

Applying Factory Methods in ImageStreamGang

- map() calls the behavior downloadImageAsync() to asynchronously download each URL in the input stream

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void processStream() {  
    List<URL> urls = getInput();  
  
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        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

Asynchronously downloads an image & stores it in memory

Applying Factory Methods in ImageStreamGang

- map() calls the behavior downloadImageAsync() to asynchronously download each URL in the input stream

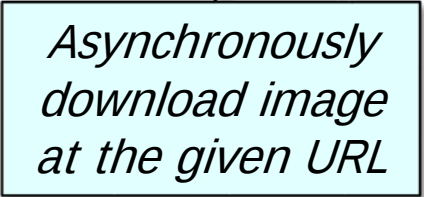
```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

Returns a completable future to each downloaded image in the output stream

Applying Factory Methods in ImageStreamGang

- downloadImageAsync() uses the supplyAsync() factory method internally

```
CompletableFuture<Image>  
downloadImageAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            downloadImage(url),  
            getExecutor());  
}
```

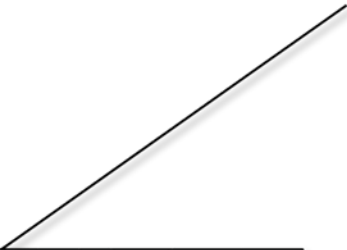


*Asynchronously
download image
at the given URL*

Applying Factory Methods in ImageStreamGang

- downloadImageAsync() uses the supplyAsync() factory method internally

```
CompletableFuture<Image>  
downloadImageAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            downloadImage(url),  
            getExecutor());  
}
```



*Run the downloadImage()
method asynchronously*

Applying Factory Methods in ImageStreamGang

- downloadImageAsync() uses the supplyAsync() factory method internally

```
CompletableFuture<Image>
downloadImageAsync(URL url) {
    return CompletableFuture
        .supplyAsync(() ->
            downloadImage(url),
            getExecutor());
}
```

*Specify a fixed-size
thread pool executor*

You could also simply use the default thread pool (common fork-join pool)

Applying Factory Methods in ImageStreamGang

- downloadImageAsync() uses the supplyAsync() factory method internally

CompletableFuture<Image>

```
downloadImageAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            downloadImage(url),  
            getExecutor());  
}
```

*Returns a completable future
to an image that triggers when
image downloading is finished*

Applying Completion Stage Methods in ImageStreamGang

Applying Completion Stage Methods in ImageStreamGang

- flatMap() calls the behavior applyFiltersAsync() to filter & store each downloaded image in the input stream

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

Applying Completion Stage Methods in ImageStreamGang

- flatMap() calls the behavior applyFiltersAsync() to filter & store each downloaded image in the input stream

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

*Asynchronous filter images
& store them into files*

Applying Completion Stage Methods in ImageStreamGang

- flatMap() calls the behavior applyFiltersAsync() to filter & store each downloaded image in the input stream

```
void processStream() {  
    List<URL> urls = getInput();  
  
    List<CompletableFuture<Image>>  
    listOfFutures = urls  
        .stream()  
        .filter(not(this::urlCached))  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toList());  
    ...  
}
```

*Flatten all filtered/stored images
into a single output stream*

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

*Asynchronous filter images
& store them into files*

```
Stream<CompletableFuture<Image>>  
    applyFiltersAsync  
    (CompletableFuture<Image> imFuture){  
        return mFilters.stream()  
            .map(filter -> imFuture.thenApply  
                (image ->  
                    makeFilterDecoratorWithImage  
                        (filter, image)))  
            .map(filterFuture ->  
                filterFuture.thenApplyAsync  
                    (FilterDecoratorWithImage  
                        ::run,  
                        getExecutor()));  
    }
```

See [imagestreamgang/streams/ImageStreamCompletableFuture1.java](https://github.com/Netflix/imagestreamgang/blob/master/streams/ImageStreamCompletableFuture1.java)

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

This completable future is what's returned from `downloadImageAsync()`

```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture) {
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))

        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));
}
```

Applying Completion Stage Methods in ImageStreamGang

- applyFiltersAsync() internally uses the thenApplyAsync() & thenApply() completion stage methods

```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))
        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));}
```

*Two completion
stage methods*

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

Convert this list of filters into a stream

```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))

        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));
}
```

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))
        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));
}
```

*Create a completable future
to a FilterDecoratorWithImage
object for each filter/image*

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))
        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));
}
```

thenApply() defines a computation that's not executed immediately, but is remembered & executed when imFuture completes

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

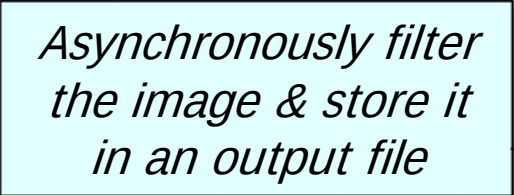
```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))
        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));
}
```

It returns a new completable future that will trigger after the decorator has been created

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

Asynchronously filter the image & store it in an output file



```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))

        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor())));
}
```

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))

        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));
}
```

thenApplyAsync() runs the actions in a separate thread from the designated thread pool

Applying Completion Stage Methods in ImageStreamGang

- `applyFiltersAsync()` internally uses the `thenApplyAsync()` & `thenApply()` completion stage methods

```
Stream<CompletableFuture<Image>>
applyFiltersAsync
(CompletableFuture<Image> imFuture){
    return mFilters.stream()
        .map(filter -> imFuture.thenApply
            (image ->
                makeFilterDecoratorWithImage
                    (filter, image)))

        .map(filterFuture ->
            filterFuture.thenApplyAsync
                (FilterDecoratorWithImage
                    ::run,
                    getExecutor()));
}
```

It also returns a new completable future that will trigger when the image has been filtered/stored

Applying Completion Stage Methods in ImageStreamGang

- applyFiltersAsync() internally uses the thenApplyAsync() & thenApply() completion stage methods

Returns a stream of completable futures to filtered/store images

```
Stream<CompletableFuture<Image>>  
applyFiltersAsync  
  (CompletableFuture<Image> imFuture){  
    return mFilters.stream()  
      .map(filter -> imFuture.thenApply  
        (image ->  
          makeFilterDecoratorWithImage  
            (filter, image)))  
  
      .map(filterFuture ->  
        filterFuture.thenApplyAsync  
          (FilterDecoratorWithImage  
            ::run,  
            getExecutor()));  
  }
```

The flatMap() operation then processes this stream return value

End of Java 8 Completable Futures ImageStreamGang Example (Part 2)