Applying Foundational Java 8 Features to a Concurrent Program

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Learning Objectives in this Lesson

 Understand how foundational Java 8 functional programming features are applied in the ThreadJoinTest program





See github.com/douglascraigschmidt/LiveLessons/tree/master/ThreadJoinTest/updated

Learning Objectives in this Lesson

- Understand how foundational Java 8 functional programming features are applied in the ThreadJoinTest program
- Recognize the pros & cons of using Java 8 features in this example



 Use Java 8 features to start() & join() a group of threads to search for phrases in the works of William Shakespeare

```
workerThreads
```

```
.forEach(Thread::start);
```

```
workerThreads
```

```
.forEach(thread ->
  { try { thread.join(); }
  catch (InterruptedException e)
  { ... }});
```



See github.com/douglascraigschmidt/LiveLessons/tree/master/ThreadJoinTest/updated

• This program is "embarrassingly parallel"





See <u>en.wikipedia.org/wiki/Embarrassingly_parallel</u>

- This program is "embarrassingly parallel"
 - i.e., there are no data dependencies between worker threads





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• There are several foundational Java 8 features to note





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 - Create/start worker threads via forEach() & a method reference

public void run() {
 List<Thread> workerThreads =
 makeWorkerThreads
 (this::processInput);



- There are several foundational Java 8 features to note, e.g.,
 - Create/start worker threads via forEach() & a method reference
 - Pass a method reference to a method expecting a functional interface

The use of a functional interface makes it easier to change that function is passed

```
public void run() {
  List<Thread> workerThreads =
   makeWorkerThreads
   (this::processInput);
```

List<Thread> makeWorkerThreads
 (Function<String, Void> task) {

Void processInput(String input) {

- There are several foundational Java 8 features to note, e.g.,
 - Create/start worker threads via forEach() & a method reference
 - Pass a method reference to a method expecting a functional interface
 - Apply a function lambda to create the runnable processed by a thread

List<Thread> makeWorkerThreads
 (Function<String, Void> task) {
 List<Thread> workerThreads =
 new ArrayList<>();

```
mInputList.forEach(input ->
  workerThreads.add
  (new Thread(()
    -> task.apply(input))));
```

return workerThreads;

- There are several foundational Java 8 features to note, e.g.,
 - Create/start worker threads via forEach() & a method reference
 - Pass a method reference to a method expecting a functional interface
 - Apply a function lambda to create the runnable processed by a thread
 - Wait for worker threads to finish

public void run() {
 List<Thread> workerThreads =
 makeWorkerThreads
 (this::processInput);

workerThreads
.forEach(Thread::start);

```
workerThreads
.forEach(thread -> {
    ... thread.join(); ...
} ...
Uses forEach() & lambda expression
```

- There are several foundational Java 8 features to note, e.g.,
 - Create/start worker threads via forEach() & a method reference
 - Pass a method reference to a method expecting a functional interface
 - Apply a function lambda to create the runnable processed by a thread
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public void run() {
 List<Thread> workerThreads =
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 (this::processInput);

workerThreads
.forEach(Thread::start);



Simple form of barrier synchronization

No other Java synchronization mechanisms are needed!

 Using foundational Java 8 features improves the program vis-à-vis original Java 7 version





See github.com/douglascraigschmidt/LiveLessons/tree/master/ThreadJoinTest/original

- Using foundational Java 8 features improves the program vis-à-vis original Java 7 version, e.g.
 - The Java 7 version has additional syntax & traditional for loops

```
mWorkerThreads.add(t);
}
...
Runnable makeTask(int i) {
  return new Runnable() {
    public void run() {
        String e = mInput.get(i);
        processInput(element);
}
```

- Using foundational Java 8 features improves the program vis-à-vis original Java 7 version, e.g.
 - The Java 7 version has additional syntax & traditional for loops



```
mWorkerThreads.add(t);
Runnable makeTask(int i) {
  return new Runnable() {
    public void run() {
      String e = mInput.get(i);
      processInput(element);
```

The Java 7 version is thus more tedious & error-prone to program..

- Using foundational Java 8 features improves the program vis-à-vis original Java 7 version, e.g.
 - The Java 7 version has additional syntax & traditional for loops
 - The Java 8 implementation is a bit more concise & extensible
 - Due to functional interfaces & basic declarative features

```
public void run() {
  List<Thread> workerThreads =
   makeWorkerThreads
   (this::processInput);
```

List<Thread> makeWorkerThreads
 (Function<String, Void> task) {
 ...

mInputList.forEach(input ->
 workerThreads.add
 (new Thread(()
 -> task.apply(input))));

• There's still "accidental complexity" in the Java 8 version



Accidental complexities arise from limitations with techniques, tools, & methods

- There's still "accidental complexity" in the Java 8 version, e.g.
 - Manually creating/joining threads

public void run() {
 List<Thread> workerThreads =
 makeWorkerThreads
 (this::processInput);

workerThreads
.forEach(Thread::start);

```
workerThreads
.forEach(thread -> {
    ... thread.join(); ...
} ...
```

- There's still "accidental complexity" in the Java 8 version, e.g.
 - Manually creating/joining threads
 - Only one concurrency model supported
 - "thread-per-input" that hardcodes the # of threads to match the # of input strings

List<Thread> makeWorkerThreads
 (Function<String, Void> task){
 List<Thread> workerThreads =
 new ArrayList<>();

```
mInputList.forEach(input ->
  workerThreads.add
  (new Thread(()
    -> task.apply(input))));
```

```
return workerThreads;
```

- There's still "accidental complexity" in the Java 8 version, e.g.
 - Manually creating/joining threads
 - Only one concurrency model supported
 - Not easily extensible without major changes to the code
 - e.g., insufficiently declarative



• Solving these problems requires more than the foundational Java 8 features

Parallel Streams



Completable Futures



End of Applying Foundational Java 8 Features