

Overview of Java 8 Functional Interfaces

Douglas C. Schmidt

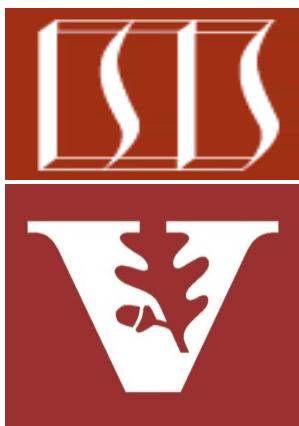
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Learning Objectives in this Lesson

- Recognize foundational functional programming features in Java 8, e.g.,
 - Lambda expressions
 - Method & constructor references
 - Functional interfaces



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- Recognize foundational functional programming features in Java 8, e.g.,
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 - Method & constructor references
 - Functional interfaces



These features are the foundation for Java 8's concurrency/parallelism frameworks

Learning Objectives in this Lesson

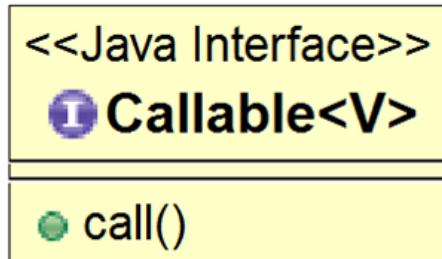
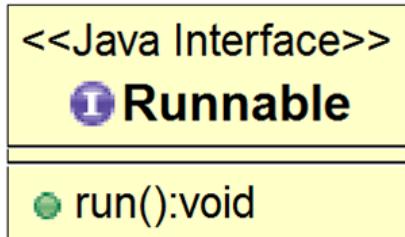
- Recognize foundational functional programming features in Java 8
- Understand how these Java 8 features are applied in concise example programs



Overview of Common Functional Interfaces

Overview of Common Functional Interfaces

- A *functional interface* contains only one abstract method



See www.oreilly.com/learning/java-8-functional-interfaces

Overview of Common Functional Interfaces

- A functional interface is the type used for a parameter when a lambda expression or method reference is passed as an argument

```
<T> void runTest(Function<T, T> fact, T n) {  
    System.out.println(n + " factorial = " + fact.apply(n));  
}
```

```
runTest(ParallelStreamFactorial::factorial, n);
```

```
...
```

Overview of Common Functional Interfaces

- A functional interface is the type used for a parameter when a lambda expression or method reference is passed as an argument

```
<T> void runTest(Function<T, T> fact, T n) {  
    System.out.println(n + " factorial = " + fact.apply(n));  
}
```

```
runTest(ParallelStreamFactorial::factorial, n);
```

...

```
static BigInteger factorial(BigInteger n) { return LongStream  
    .rangeClosed(1, n)  
    .parallel()  
    .mapToObj(BigInteger::valueOf)  
    .reduce(BigInteger.ONE, BigInteger::multiply);  
}
```

Overview of Common Functional Interfaces

- Java 8 defines many types of functional interfaces

Interface Summary	
Interface	Description
<code>BiConsumer<T,U></code>	Represents an operation that accepts two input arguments and returns no result.
<code>BiFunction<T,U,R></code>	Represents a function that accepts two arguments and produces a result.
<code>BinaryOperator<T></code>	Represents an operation upon two operands of the same type, producing a result of the same type as the operands.
<code>BiPredicate<T,U></code>	Represents a predicate (boolean-valued function) of two arguments.
<code>BooleanSupplier</code>	Represents a supplier of boolean-valued results.
<code>Consumer<T></code>	Represents an operation that accepts a single input argument and returns no result.
<code>DoubleBinaryOperator</code>	Represents an operation upon two double-valued operands and producing a double-valued result.
<code>DoubleConsumer</code>	Represents an operation that accepts a single double-valued argument and returns no result.
<code>DoubleFunction<R></code>	Represents a function that accepts a double-valued argument and produces a result.
<code>DoublePredicate</code>	Represents a predicate (boolean-valued function) of one double-valued argument.
<code>DoubleSupplier</code>	Represents a supplier of double-valued results.
<code>DoubleToIntFunction</code>	Represents a function that accepts a double-valued argument and produces an int-valued result.
<code>DoubleToLongFunction</code>	Represents a function that accepts a double-valued argument and produces a long-valued result.
<code>DoubleUnaryOperator</code>	Represents an operation on a single double-valued operand that produces a double-valued result.
<code>Function<T,R></code>	Represents a function that accepts one argument and produces a result.

Overview of Common Functional Interfaces

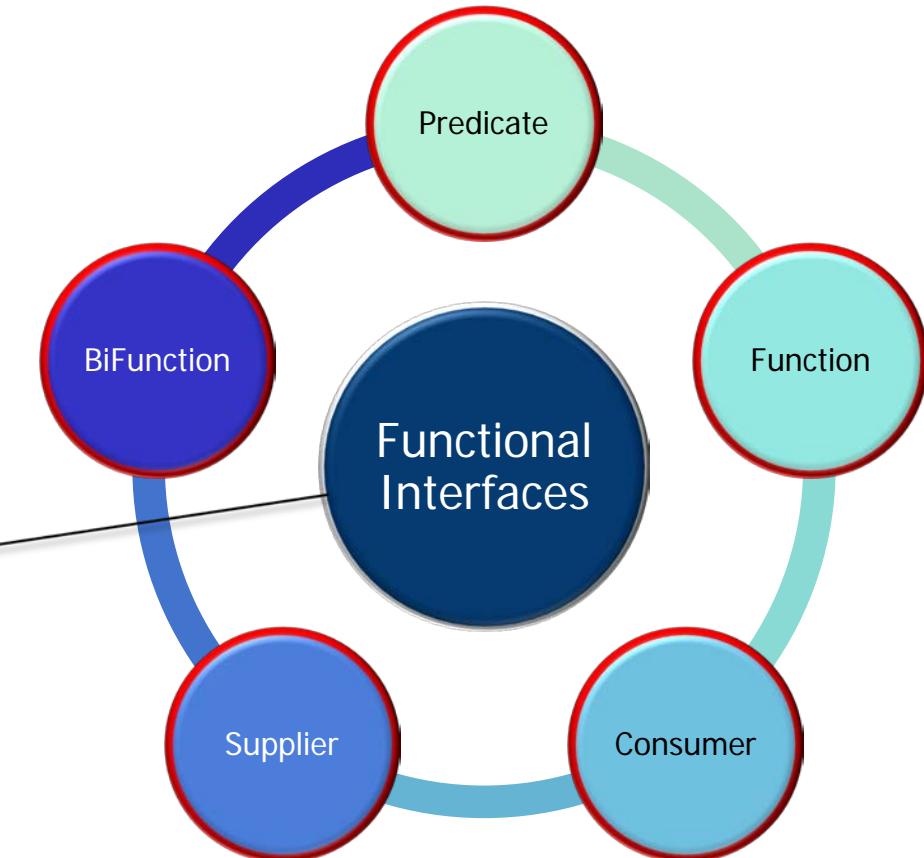
- Java 8 defines many types of functional interfaces
 - This list is large due to the need to support reference types & primitive types..

Interface Summary	
Interface	Description
<code>IntConsumer</code>	Represents an operation that accepts a single int-valued argument and returns no result.
<code>IntFunction<R></code>	Represents a function that accepts an int-valued argument and produces a result.
<code>IntPredicate</code>	Represents a predicate (boolean-valued function) of one int-valued argument.
<code>IntSupplier</code>	Represents a supplier of int-valued results.
<code>IntToDoubleFunction</code>	Represents a function that accepts an int-valued argument and produces a double-valued result.
<code>IntToLongFunction</code>	Represents a function that accepts an int-valued argument and produces a long-valued result.
<code>IntUnaryOperator</code>	Represents an operation on a single int-valued operand that produces an int-valued result.
<code>LongBinaryOperator</code>	Represents an operation upon two long-valued operands and producing a long-valued result.
<code>LongConsumer</code>	Represents an operation that accepts a single long-valued argument and returns no result.
<code>LongFunction<R></code>	Represents a function that accepts a long-valued argument and produces a result.
<code>LongPredicate</code>	Represents a predicate (boolean-valued function) of one long-valued argument.
<code>LongSupplier</code>	Represents a supplier of long-valued results.
<code>LongToDoubleFunction</code>	Represents a function that accepts a long-valued argument and produces a double-valued result.
<code>LongToIntFunction</code>	Represents a function that accepts a long-valued argument and produces an int-valued result.
<code>LongUnaryOperator</code>	Represents an operation on a single long-valued operand that produces a long-valued result.
<code>ObjDoubleConsumer<T></code>	Represents an operation that accepts an object-valued and a double-valued argument, and returns no result.
<code>ObjIntConsumer<T></code>	Represents an operation that accepts an object-valued and a int-valued argument, and returns no result.

See dzone.com/articles/whats-wrong-java-8-part-ii

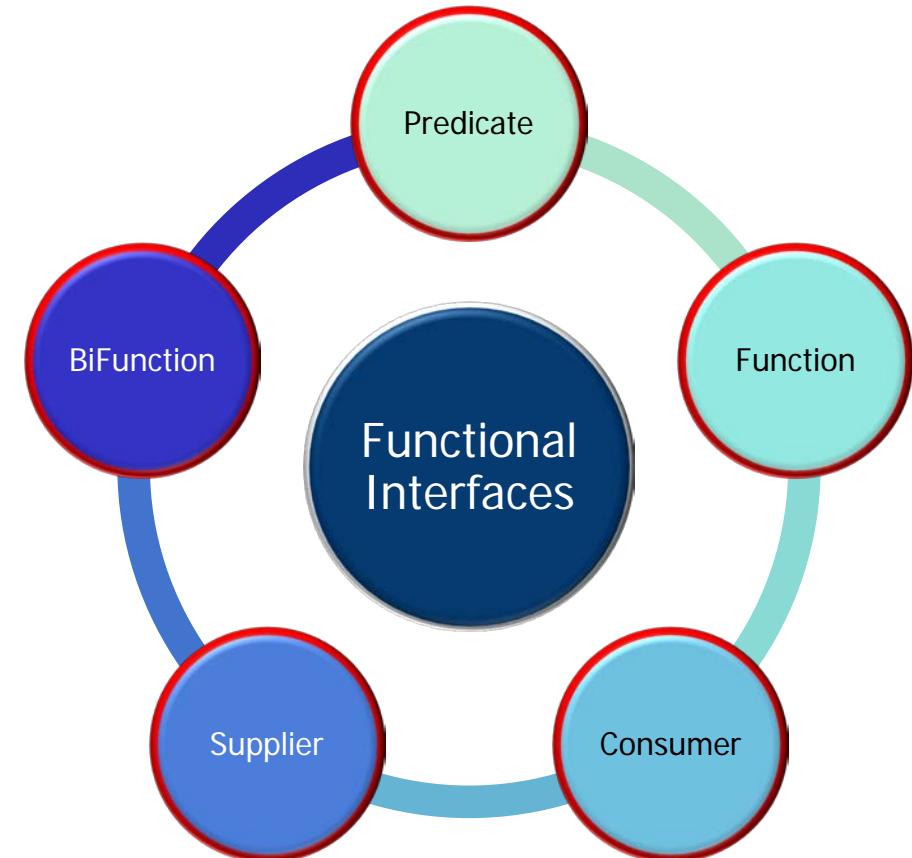
Overview of Common Functional Interfaces

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Overview of Common Functional Interfaces

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 - This list is large due to the need to support reference types & primitive types..



All the functional interfaces in the upcoming examples are “stateless”!

Overview of Functional Interfaces: Predicate, Function, & BiFunction

Overview of Common Functional Interfaces: Predicate

- A *Predicate* performs a test that returns true or false, e.g.,
 - `public interface Predicate<T> { boolean test(T t); }`

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```
public interface Predicate<T> { boolean test(T t); }

Map<String, Integer> iqMap =
    new ConcurrentHashMap<String, Integer>() { {
        put("Larry", 100); put("Curly", 90); put("Moe", 110);
    }
};

System.out.println(iqMap);

iqMap.entrySet().removeIf(entry -> entry.getValue() <= 100);

System.out.println(iqMap);
```

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    }  
};  
  
System.out.println(iqMap);  
  
iqMap.entrySet().removeIf(entry -> entry.getValue() <= 100);  
  
System.out.println(iqMap);
```

This predicate lambda deletes
entries with iq <= 100

Overview of Common Functional Interfaces: Predicate

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```

```
Map<String, Integer> iqMap =
 new ConcurrentHashMap<String, Integer>() { {
 put("Larry", 100); put("Curly", 90); put("Moe", 110);
 }
};
```

```
System.out.println(iqMap);
```

*entry* is short for (*EntrySet entry*), which leverages the type inference capabilities of Java 8's compiler

```
iqMap.entrySet().removeIf(entry -> entry.getValue() <= 100);
```

```
System.out.println(iqMap);
```

# Overview of Common Functional Interfaces: Predicate

- A *Predicate* performs a test that returns true or false, e.g.,

- ```
public interface Predicate<T> { boolean test(T t); }
```

```
interface Collection<T> {
    ...
    default boolean removeIf(Predicate<? super E> filter) {
        ...
        final Iterator<E> each = iterator();
        while (each.hasNext()) {
            if (filter.test(each.next())) {
                each.remove();
            }
        ...
    }
}
```

Here's how the `removeIf()` method uses the `Predicate` passed to it

Overview of Common Functional Interfaces: Predicate

- A *Predicate* performs a test that returns true or false, e.g.,

- ```
public interface Predicate<T> { boolean test(T t); }
```

```
interface Collection<T> {
```

```
...
```

```
default boolean removeIf(Predicate<? super E> filter) {
```

```
...
```

```
final Iterator<E> each = iterator();
```

```
while (each.hasNext()) {
```

```
 if (filter.test(each.next())) {
```

```
 each.remove();
```

```
...
```

entry ->  
`entry.getValue()`  
`<= 100`

This predicate lambda returns true if an element is  $\leq$  too the value 100

# Overview of Common Functional Interfaces: Predicate

- A *Predicate* performs a test that returns true or false, e.g.,

- ```
public interface Predicate<T> { boolean test(T t); }
```

```
interface Collection<T> {
```

```
...
```

```
default boolean removeIf(Predicate<? super E> filter) {
```

```
...
```

```
final Iterator<E> each = iterator();
```

```
while (each.hasNext()) {
```

```
    if (filter.test(each.next())) {
```

```
        each.remove();
```

```
...
```

entry ->
entry.getValue()
<= 100

if (each.next().getValue() <= 100)

The 'entry' in the lambda predicate is replaced by the parameter to test()

Overview of Common Functional Interfaces: Function

- A *Function* applies a computation on 1 parameter & returns a result, e.g.,
 - `public interface Function<T, R> { R apply(T t); }`

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- ```
public interface Function<T, R> { R apply(T t); }
```

```
Map<Integer, Integer> primeCache =
 new ConcurrentHashMap<>();
```

```
...
```

```
Long smallestFactor = primeCache.computeIfAbsent
 (primeCandidate, (key) -> primeChecker(key));
```

```
...
```

```
Integer primeChecker(Integer primeCandidate) {
 ... // Determines if a number is prime
}
```

# Overview of Common Functional Interfaces: Function

- A *Function* applies a computation on 1 parameter & returns a result, e.g.,

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public interface Function<T, R> { R apply(T t); }
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Map<Integer, Integer> primeCache =
```

```
    new ConcurrentHashMap<>();
```

```
...
```

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Long smallestFactor = primeCache.computeIfAbsent  
    (primeCandidate, (key) -> primeChecker(key));
```

```
...
```

```
Integer primeChecker(Integer primeCandidate) {  
    ... // Determines if a number is prime  
}
```

This method provides atomic
“check then act” semantics

Overview of Common Functional Interfaces: Function

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public interface Function<T, R> { R apply(T t); }
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Map<Integer, Integer> primeCache =
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```
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Long smallestFactor = primeCache.computeIfAbsent
(primeCandidate, (key) -> primeChecker(key));
```

```
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Integer primeChecker(Integer primeCandidate) {
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```

A lambda expression  
that calls a function

# Overview of Common Functional Interfaces: Function

- A *Function* applies a computation on 1 parameter & returns a result, e.g.,

- ```
public interface Function<T, R> { R apply(T t); }
```

```
Map<Integer, Integer> primeCache =  
    new ConcurrentHashMap<>();
```

```
...
```

```
Long smallestFactor = primeCache.computeIfAbsent  
(primeCandidate, this::primeChecker);
```

```
...
```

```
Integer primeChecker(Integer primeCandidate) {  
    ... // Determines if a number is prime  
}
```

Could also be passed
as a method reference

Overview of Common Functional Interfaces: Function

- A *Function* applies a computation on 1 parameter & returns a result, e.g.,

```
• public interface Function<T, R> { R apply(T t); }

class ConcurrentHashMap<K,V> ...
    public V computeIfAbsent(K key,
                           Function<? super K, ? extends V> mappingFunction) {
        ...
        if ((f = tabAt(tab, i = (n - 1) & h)) == null)
            ...
        if ((val = mappingFunction.apply(key)) != null)
            node = new Node<K,V>(h, key, val, null);
        ...
    }
}
```

Here's how the computeIfAbsent() method uses the function passed to it

Overview of Common Functional Interfaces: Function

- A *Function* applies a computation on 1 parameter & returns a result, e.g.,

- ```
public interface Function<T, R> { R apply(T t); }
```

```
class ConcurrentHashMap<K,V> ...
```

```
public V computeIfAbsent(K key,
```

this::primeChecker

```
 Function<? super K, ? extends V> mappingFunction) {
```

```
 ...
```

```
 if ((f = tabAt(tab, i = (n - 1) & h)) == null)
```

```
 ...
```

```
 if ((val = mappingFunction.apply(key)) != null)
```

```
 node = new Node<K,V>(h, key, val, null);
```

```
 ...
```

The lambda function is bound to this::primeChecker method reference

# Overview of Common Functional Interfaces: Function

- A *Function* applies a computation on 1 parameter & returns a result, e.g.,

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class ConcurrentHashMap<K,V> ...
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 if ((f = tabAt(tab, i = (n - 1) & h)) == null)
 ...
 if ((val = mappingFunction.apply(key)) != null)
 node = new Node<K,V>(h, key, val, null);
 ...
}

if ((val = primeChecker(key)) != null)
```

The apply() method is replaced with the primeChecker() lambda function

# Overview of Common Functional Interfaces: BiFunction

- A *BiFunction* applies a computation on 2 parameters & returns a result, e.g.,
  - `public interface BiFunction<T, U, R> { R apply(T t, U u); }`

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```
Map<String, Integer> iqMap =
 new ConcurrentHashMap<String, Integer>() {
 { put("Larry", 100); put("Curly", 90); put("Moe", 110); }
 };

for (Map.Entry<String, Integer> entry : iqMap.entrySet())
 entry.setValue(entry.getValue() - 50);
```

VS.

```
iqMap.replaceAll((k, v) -> v - 50);
```

# Overview of Common Functional Interfaces: BiFunction

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```
for (Map.Entry<String, Integer> entry : iqMap.entrySet())
 entry.setValue(entry.getValue() - 50);
```

vs.

```
iqMap.replaceAll((k, v) -> v - 50);
```

*Conventional way of subtracting 50 IQ points from each person in map*

# Overview of Common Functional Interfaces: BiFunction

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 new ConcurrentHashMap<String, Integer>() {
 { put("Larry", 100); put("Curly", 90); put("Moe", 110); }
 };

for (Map.Entry<String, Integer> entry : iqMap.entrySet())
 entry.setValue(entry.getValue() - 50);
```

vs.

*BiFunctional lambda subtracts 50 IQ points from each person in map*

```
iqMap.replaceAll((k, v) -> v - 50);
```

Unlike Entry operations, however, replaceAll() operates in a thread-safe manner!

# Overview of Common Functional Interfaces: BiFunction

- A *BiFunction* applies a computation on 2 parameters & returns a result, e.g.,

```
• public interface BiFunction<T, U, R> { R apply(T t, U u); }

class ConcurrentHashMap<K,V> {
 ...
 public void replaceAll
 (BiFunction<? super K, ? super V, ? extends V> function) {
 ...
 for (Node<K,V> p; (p = it.advance()) != null;) {
 V oldValue = p.val;
 for (K key = p.key;;) {
 V newValue = function.apply(key, oldValue);
 ...
 replaceNode(key, newValue, oldValue)
 ...
 }
 }
 }
}
```

Here's how the replaceAll() method uses the BiFunction passed to it

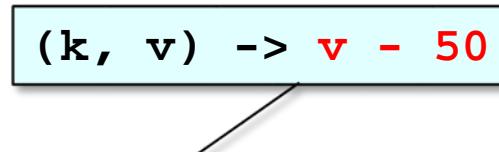
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 V newValue = function.apply(key, oldValue);
 ...
 replaceNode(key, newValue, oldValue)
 ...
 }
 }
 }
}
```

$(k, v) \rightarrow v - 50$



The bifunction parameter is bound to the lambda expression  $v - 50$

# Overview of Common Functional Interfaces: BiFunction

- A *BiFunction* applies a computation on 2 parameters & returns a result, e.g.,

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• public interface BiFunction<T, U, R> { R apply(T t, U u); }
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class ConcurrentHashMap<K,V> {
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 V oldValue = p.val;
 for (K key = p.key;;) {
 V newValue = function.apply(key, oldValue);
 ...
 replaceNode(key, newValue, oldValue)
 ...
 }
 }
 }
}
```

(k, v) -> v - 50

V newValue =  
oldValue - 50

The apply() method is replaced by the v - 50 bifunction lambda

---

# Overview of Functional Interfaces: Consumer & Supplier

# Overview of Common Functional Interfaces: Consumer

- A *Consumer* accepts a parameter & returns no results, e.g.,
  - `public interface Consumer<T> { void accept(T t); }`

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# Overview of Common Functional Interfaces: Consumer

---

- A *Consumer* accepts a parameter & returns no results, e.g.,

- ```
public interface Consumer<T> { void accept(T t); }
```

```
List<Thread> threads =  
    Arrays.asList(new Thread("Larry"),  
                 new Thread("Curly"),  
                 new Thread("Moe"));  
  
threads.forEach(System.out::println);  
threads.sort(Comparator.comparing(Thread::getName));  
threads.forEach(System.out::println);
```

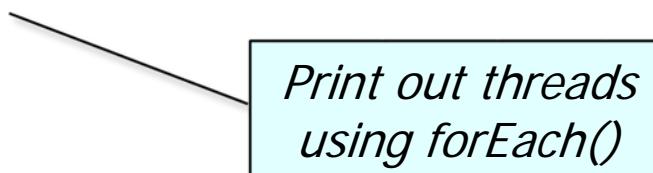
Overview of Common Functional Interfaces: Consumer

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 new Thread("Moe"));

threads.forEach(System.out::println);
threads.sort(Comparator.comparing(Thread::getName));
threads.forEach(System.out::println);
```



*Print out threads  
using forEach()*

# Overview of Common Functional Interfaces: Consumer

---

- A *Consumer* accepts a parameter & returns no results, e.g.,

- ```
public interface Consumer<T> { void accept(T t); }
```

```
public interface Iterable<T> {
```

```
    ...
```

```
    default void forEach(Consumer<? super T> action) {
```

```
        for (T t : this) {
```

```
            action.accept(t);
```

```
        }
```

```
}
```

Here's how the `forEach()` method uses the `Consumer` passed to it

Overview of Common Functional Interfaces: Consumer

- A *Consumer* accepts a parameter & returns no results, e.g.,

- ```
public interface Consumer<T> { void accept(T t); }
```

```
public interface Iterable<T> {
```



```
 ...
```

```
 default void forEach(Consumer<? super T> action) {
```

```
 for (T t : this) {
```

```
 action.accept(t);
```

```
 }
```

```
}
```

System.out::println

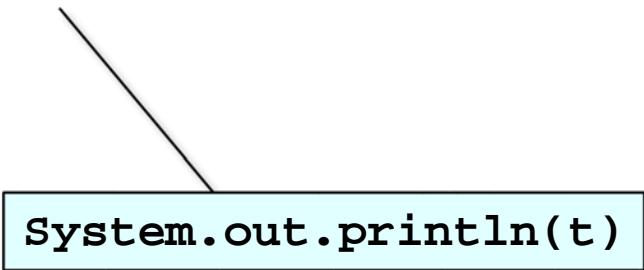
The consumer lambda parameter is bound to println() on the System.out field

# Overview of Common Functional Interfaces: Consumer

- A *Consumer* accepts a parameter & returns no results, e.g.,

```
• public interface Consumer<T> { void accept(T t); }

public interface Iterable<T> {
 ...
 default void forEach(Consumer<? super T> action) {
 for (T t : this) {
 action.accept(t);
 }
 }
}
```



```
System.out.println(t)
```

The accept() method is replaced by the call to System.out.println()

# Overview of Common Functional Interfaces: Consumer

---

- This example also shows a *Function*, e.g.,

```
• public interface Function<T, R> { R apply(T t); }

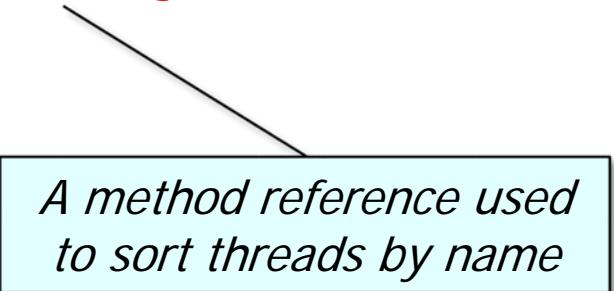
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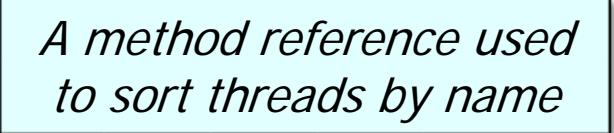
A *method reference* used  
to sort threads by name

# Overview of Common Functional Interfaces: Consumer

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```
• public interface Function<T, R> { R apply(T t); }

List<Thread> threads =
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threads.forEach(System.out::println);
threads.sort(Comparator.comparing(Thread::getName));
threads.forEach(System.out::println);
```



A *method reference* used  
to sort threads by name

# Overview of Common Functional Interfaces: Consumer

- This example also shows a *Function*, e.g.,

```
public interface Function<T, R> { R apply(T t); }

interface Comparator {

 ...

 static <T, U extends Comparable<? super U>> Comparator<T>
 comparing(Function<? super T, ? extends U> keyEx) {
 return ((c1, c2) ->
 keyEx.apply(c1)
 .compareTo(keyEx.apply(c2)); }
}
```

Here's how the comparing() method uses the Function passed to it

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```

Thread::getName()

The Thread::getName() method reference is bound to the keyEx parameter

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```
c1.getName().compareTo(c2.getName())
```

The getName() methods are then called to compare the two thread names

# Overview of Common Functional Interfaces: Supplier

---

- A *Supplier* returns a value & takes no parameters, e.g.,
  - `public interface Supplier<T> { T get(); }`

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- ```
public interface Supplier<T> { T get(); }
```

```
Map<String, String> beingMap = new HashMap<String, String>()
{ { put("Demon", "Naughty"); put("Angel", "Nice"); } };
```

```
String being = ...;
```

```
Optional<String> disposition =
    Optional.ofNullable(beingMap.get(being));
```

```
System.out.println("disposition of "
    + being + " = "
    + disposition.orElseGet(() -> "unknown"));
```

*Returns default value
if being not found*

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*Returns default value  
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- ```
public interface Supplier<T> { T get(); }
```



```
class Optional<T> {
```



```
    ...
```

```
    public T orElseGet(Supplier<? extends T> other) {
```

```
        return value != null
```

```
            ? value
```

```
            : other.get();
```

```
}
```

Here's how the `orElseGet()` method uses the `Supplier` passed to it

Overview of Common Functional Interfaces: Supplier

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            : other.get();
    }
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```

() -> "unknown"

The string literal "unknown" is bound to the supplier lambda parameter

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            ? value
            : other.get();
    }
}
```

() -> "unknown"

: "unknown"

The string "unknown" returns by orElseGet() if the value is null

Overview of Common Functional Interfaces: Supplier

- A constructor reference is also a *Supplier*, e.g.,

```
• public interface Supplier<T> { T get(); }

class CrDemo {
    public static void main(String[] argv) {
        Supplier<CrDemo> supplier = CrDemo::new;
        System.out.println(supplier.get().hello());
    }

    private String hello() {
        return "hello";
    }
}
```

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}
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Create a supplier object that's initialized with a constructor reference for class CrDemo

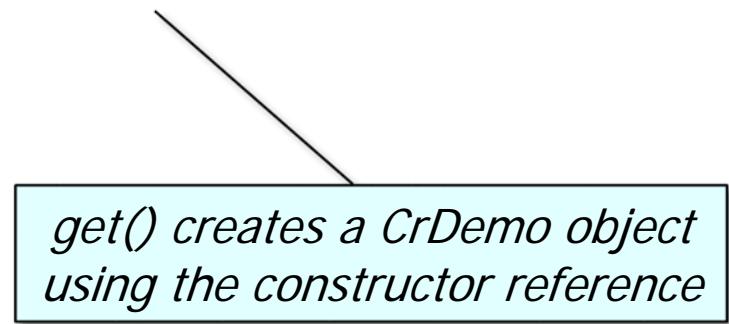
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get() creates a *CrDemo* object
using the constructor reference

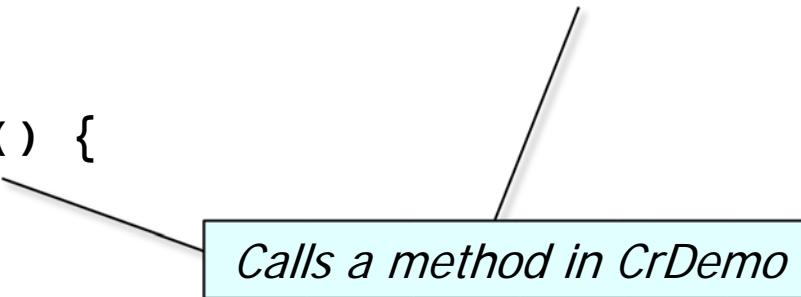
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}
```



Calls a method in CrDemo

Other Properties of Functional Interfaces

Other Properties of Functional Interfaces

- A functional interface may also have default methods or static methods

```
interface Comparator {  
    int compare(T o1, T o2);  
  
    boolean equals(Object obj);  
  
    default Comparator<T> reversed()  
    { return Collections.reverseOrder(this); }  
  
    static <T extends Comparable<? super T>>  
    Comparator<T> reverseOrder()  
    { return Collections.reverseOrder(); }  
    ...
```

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    boolean equals(Object obj);
```

An abstract method that overrides a public java.lang.Object method does not count as part of the interface's abstract method count

```
default Comparator<T> reversed()  
{ return Collections.reverseOrder(this); }
```

```
static <T extends Comparable<? super T>>  
Comparator<T> reverseOrder()  
{ return Collections.reverseOrder(); }  
...
```

End of Overview of Java 8 Functional Interfaces