The LockManager App Case Study: Server Structure & Functionality (Part 2)

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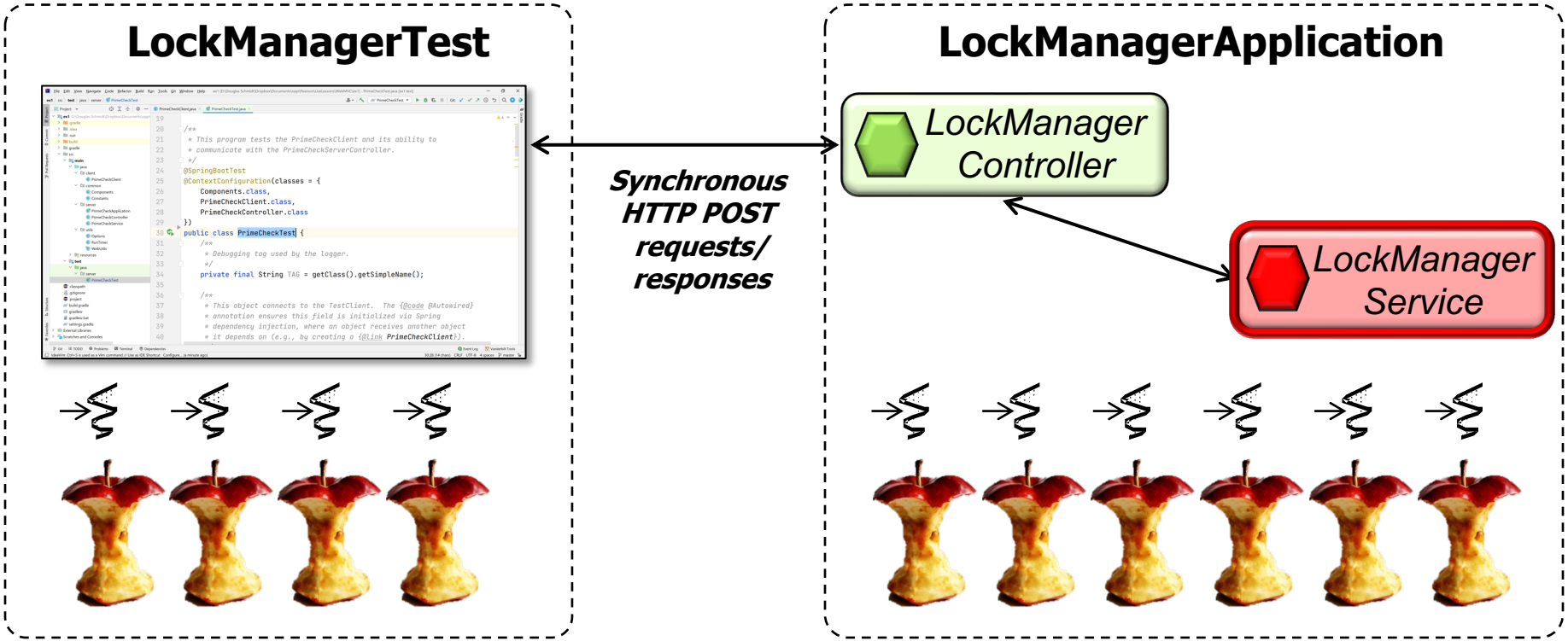
Learning Objectives in this Part of the Lesson

- This lesson shows the structure & functionality of the service class for the LockManager microservice developed using Spring WebMVC



See WebMVC/ex5/src/main/java/edu/vandy/lockmanager/server

Structure & Functionality of the LockManagerService

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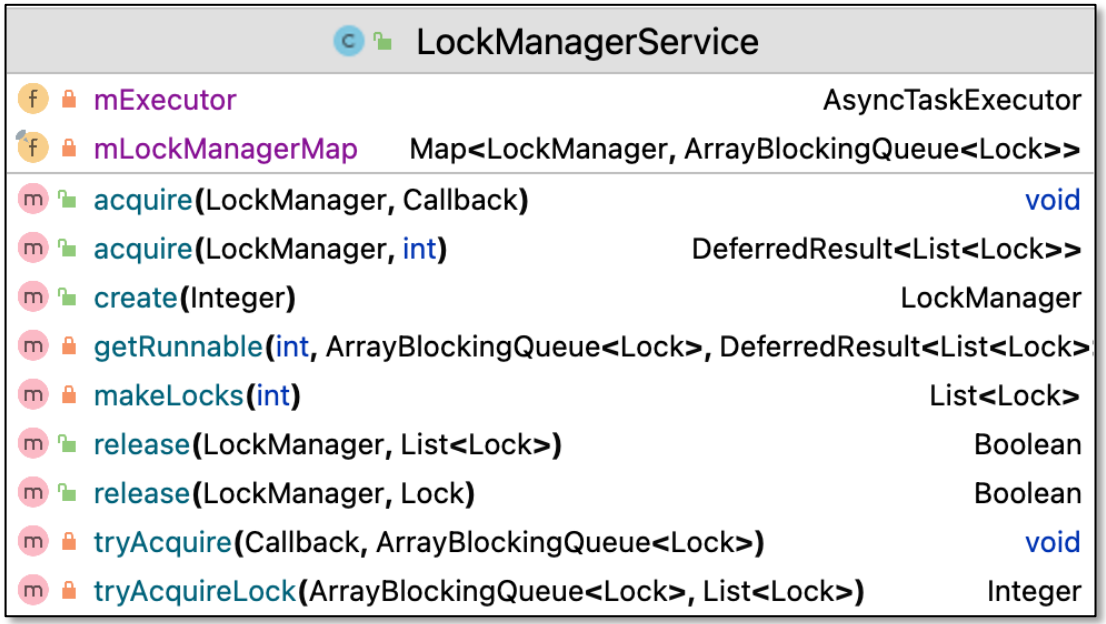
- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
```



See WebMVC/ex5/src/main/java/edu/vandy/lockmanager/server/LockManagerService.java

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
```

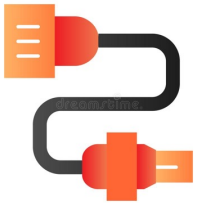
This annotation indicates the class implements "business logic" & enables auto-detection & wiring of dependent classes via classpath scanning

See www.baeldung.com/spring-component-repository-service

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
   @Autowired
   private AsyncTaskExecutor mExecutor;
```



This auto-wired field uses Executors.newVirtualThreadPerTaskExecutor() to run deferred HTTP request processing off the receiving servlet thread

See davidvlijmincx.com/posts/create_virtual_threads_with_project_loom

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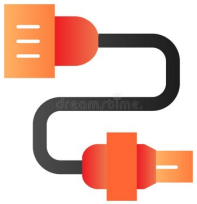

This mExecutor field is autowired to a @Bean that creates a virtual thread per task

```
@Bean(APPLICATION_TASK_EXECUTOR_BEAN_NAME)
public AsyncTaskExecutor asyncTaskExecutor() {
     return new TaskExecutorAdapter
       (Executors.newVirtualThreadPerTaskExecutor());
}
```

See WebMVC/ex5/src/main/java/edu/vandy/lockmanager/common/ServerBeans.java

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
  @Autowired
  private AsyncTaskExecutor mExecutor;


  @Autowired
  private Map<LockManager, ArrayBlockingQueue<Lock>>
    mLockManagerMap;
```

This autowired field associates a LockManager object with its ArrayBlockingQueue state info

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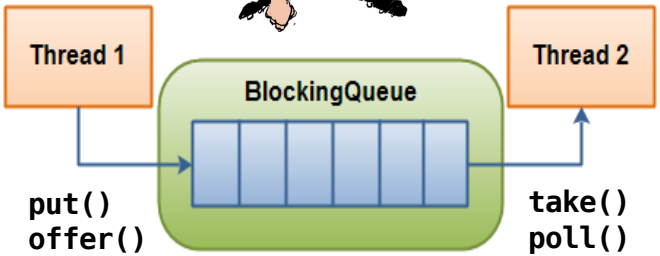

Limits concurrent access to the fixed number of available locks associated with the LockManager

```
   @Autowired
   private Map<LockManager, ArrayBlockingQueue<Lock>>
     mLockManagerMap;
```

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/ArrayBlockingQueue.html

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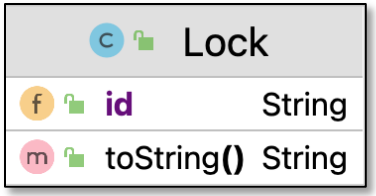

Define an object that clients can use as a lock in a distributed system

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public class LockManagerService {
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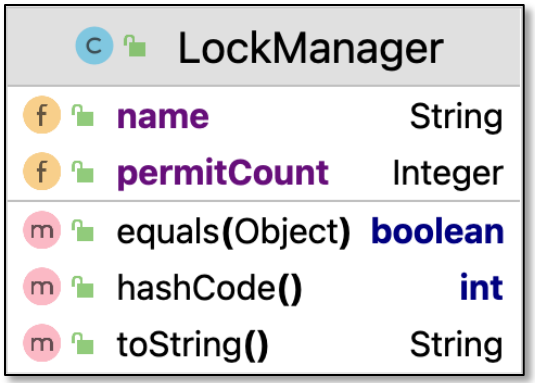

Used in conjunction with a Map to keep track of allocated ArrayBlockingQueue objects

```
   @Autowired
   private Map<LockManager, ArrayBlockingQueue<Lock>>
     mLockManagerMap;
```

See WebMVC/ex5/src/main/java/edu/vandy/lockmanager/common/LockManager.java

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- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
  @Autowired
  private AsyncTaskExecutor mExecutor;


  @Autowired
  private Map<LockManager, ArrayBlockingQueue<Lock>>
    mLockManagerMap;
```

A Map is used to associate LockManager objects with ArrayBlockingQueue objects

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/ConcurrentHashMap.html

Structure & Functionality of the LockManagerService

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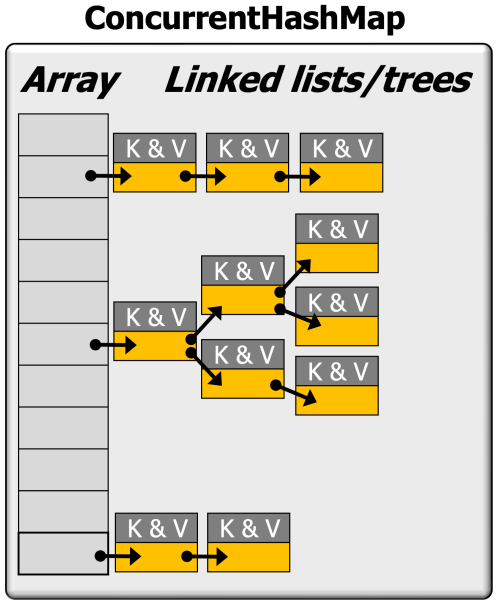

This Map is autowired to a ConcurrentHashMap

```
   @Autowired
   private Map<LockManager, ArrayBlockingQueue<Lock>>
     mLockManagerMap;
```

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/ConcurrentHashMap.html

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
   ...
   public LockManager create(Integer permits) {...}
```

This factory method returns a LockManager that implements a distributed semaphore

```
   @Async public void acquire(LockManager lockManager,
                              Callback callback) {...}

   public DeferredResult<List<Lock>>
     acquire(LockManager lockManager, Integer permits) {.}
   ...
```

Each instance of LockManager handles a different set of permits/locks

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

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public class LockManagerService {
   ...
   public LockManager create(Integer permits) {...}

   @Async public void acquire(LockManager lockManager,
                              Callback callback) {...}

   public DeferredResult<List<Lock>>
     acquire(LockManager lockManager, Integer permits) {.}
   ...
```

This method uses a Java ArrayBlockingQueue to acquire a single permit/lock

See upcoming part of the lessons for implementation details

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

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@Service
public class LockManagerService {
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  public LockManager create(Integer permits) {...}

  @Async public void acquire(LockManager lockManager,
                             Callback callback) {...}

  public DeferredResult<List<Lock>>
    acquire(LockManager lockManager, Integer permits) {.}
  ...
```

This annotation marks acquire() as automatically being executed asynchronously by the AsyncTaskExecutor in a virtual thread

See org/springframework/scheduling/annotation/Async.html

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
  ...
  public LockManager create(Integer permits) {...}


  @Async public void acquire(LockManager lockManager,
                             Callback callback) {...}

  public DeferredResult<List<Lock>>
    acquire(LockManager lockManager, Integer permits) {.}
```

This method uses a Java ArrayBlockingQueue to acquire multiple permits/locks

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

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@Service
public class LockManagerService {
  ...
  public LockManager create(Integer permits) {...}

  @Async public void acquire(LockManager lockManager,
                             Callback callback) {...}

  public DeferredResult<List<Lock>>
    acquire(LockManager lockManager, Integer permits) {.}
  ...
```

Computation is manually offloaded from HTTP worker thread to a virtual thread

See www.baeldung.com/spring-deferred-result

Structure & Functionality of the LockManagerService

- LockManagerService defines methods called by LockManagerController, which implements a distributed semaphore using a Java ArrayBlockingQueue

```
@Service
public class LockManagerService {
   ...
   public Boolean release(LockManager lockManager,
                          Lock lock) {...}
   public Boolean release(LockManager lockManager,
                          List<Lock> locks) {...}
   ...
```

These methods use the Java ArrayBlockingQueue to return one or more permits/locks to the semaphore

See upcoming part of the lessons for implementation details

End of the LockManager App Case Study: Server Structure & Functionality (Part 2)