

Key Transforming Operators in the Flux Class (Part 3)

Douglas C. Schmidt

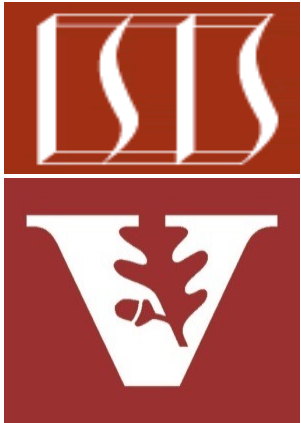
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Learning Objectives in this Part of the Lesson

- Recognize key Flux operators
 - Factory method operators
 - Transforming operators
 - Transform the values and/or types emitted by a Flux
 - e.g., flatMap()



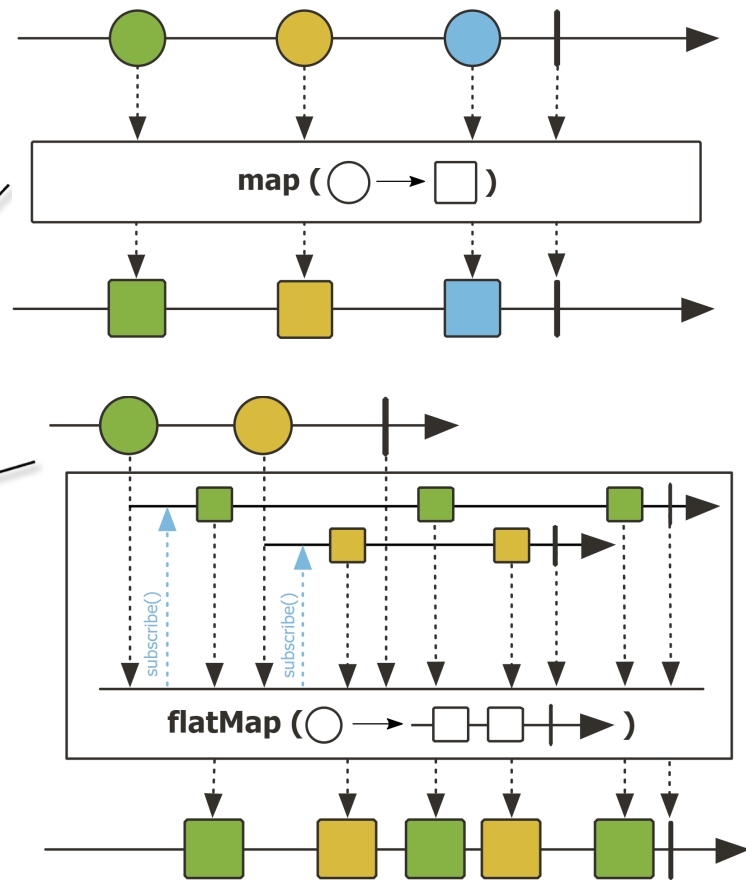
We explain the Project Reactor "flatMap() concurrency idiom"

```
return Flux
    .fromIterable(bigFractions)
    .flatMap(bf -> Mono
        .fromCallable(() -> bf
            .multiply(sBigFrac))
        .subscribeOn
            (Schedulers
                .parallel()))
    .reduce(BigFraction::add)
    ...
```

This idiom is particularly useful for "embarrassing parallel" programs

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We also compare & contrast the Project Reactor map() & flatMap() operators

The Project Reactor flatMap() Concurrency Idiom

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- flatMap()'s often used when each item emitted by a stream needs to apply its own threading operators



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Create a Flux BigFraction stream from a BigFraction list

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See [Reactive/flux/ex3/src/main/java/FluxEx.java](#)

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Iterate thru the Flux stream multiplying big fractions in the parallel thread pool

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Each BigFraction in the stream is processed concurrently in the parallel thread pool

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Multiply each BigFraction in a thread from the parallel thread pool

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Arrange to process each emitted BigFraction in the parallel thread pool

The Project Reactor flatMap() Concurrency Idiom

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After all the concurrent processing completes then add all the Big Fractions to compute the final sum

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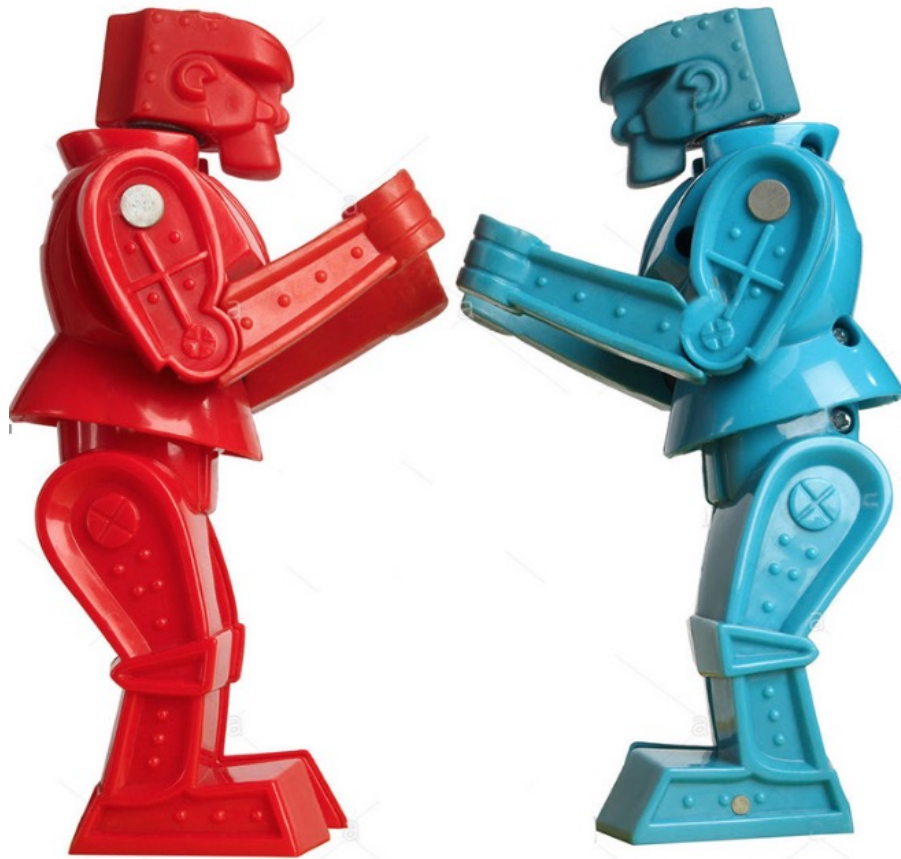
        .subscribeOn
            (Schedulers
                .parallel()))

    .reduce(BigFraction::add)
    ...
```

Comparing map & flatMap()

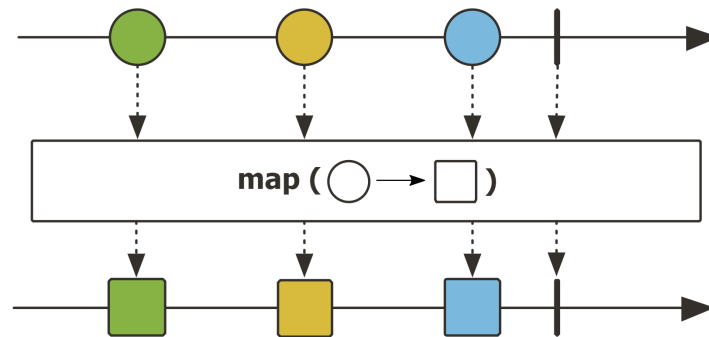
Comparing map() & flatMap()

- The map() vs. flatMap() operators



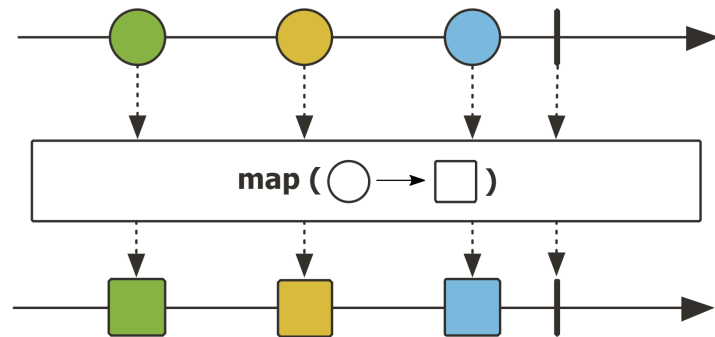
Comparing map() & flatMap()

- The map() vs. flatMap() operators
- The map() operator transforms each value in a Flux stream into a single value



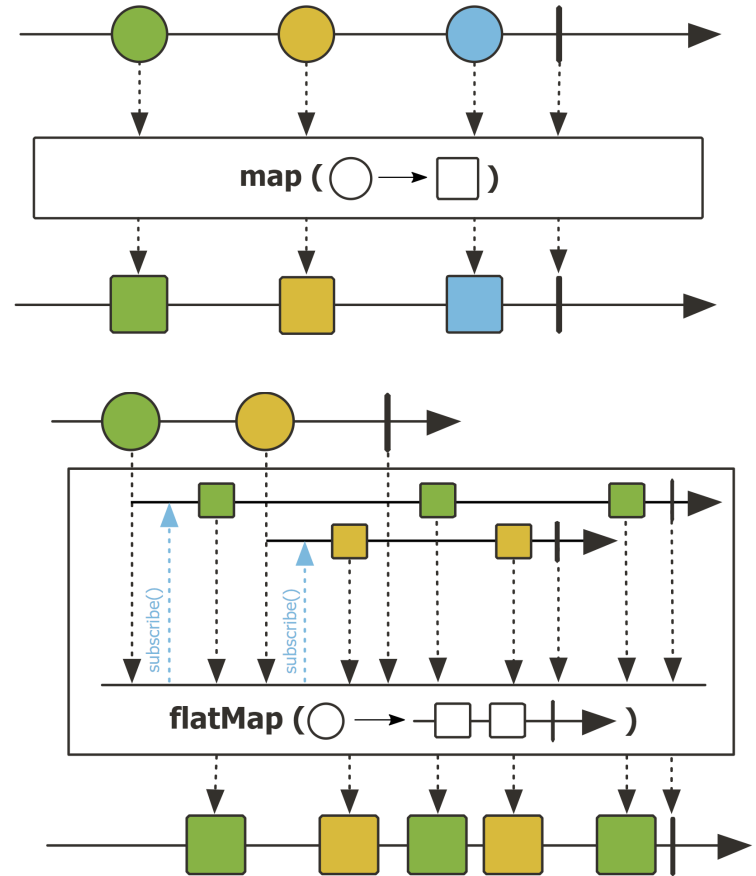
Comparing map() & flatMap()

- The map() vs. flatMap() operators
- The map() operator transforms each value in a Flux stream into a single value
- i.e., intended for synchronous, (non-) blocking, 1-to-1 transformations



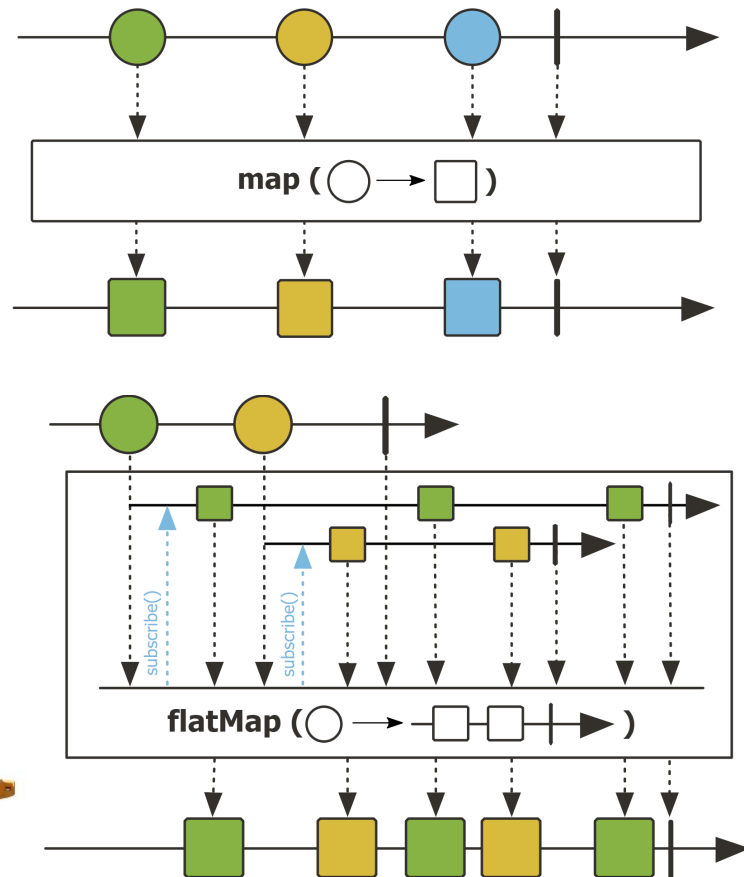
Comparing map() & flatMap()

- The map() vs. flatMap() operators
 - The map() operator transforms each value in a Flux stream into a single value
 - The flatMap() operator transforms each value in a Flux stream into an arbitrary number (zero or more) values



Comparing map() & flatMap()

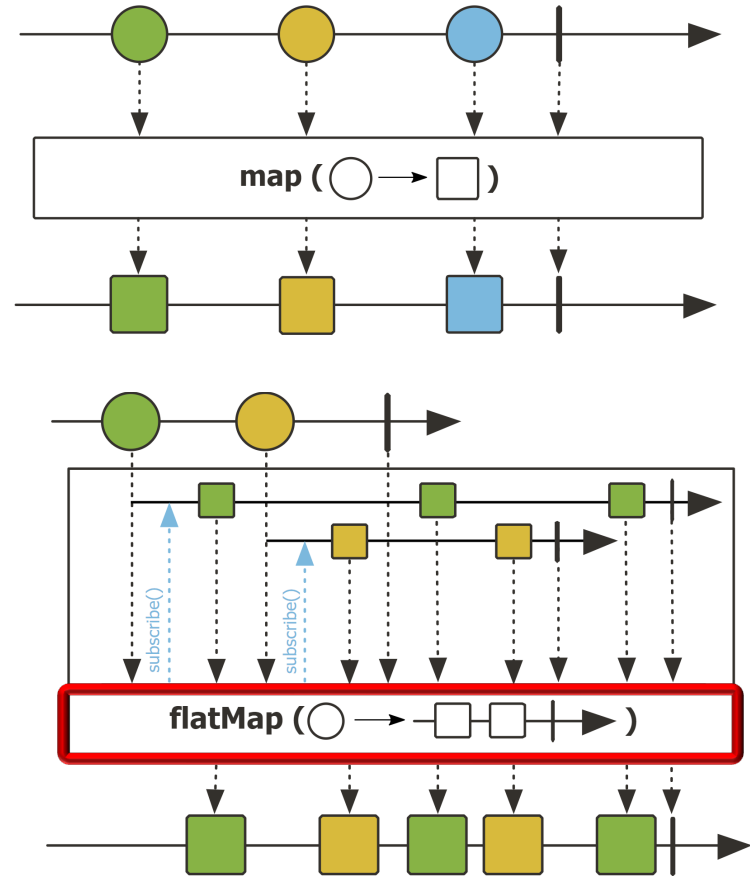
- The map() vs. flatMap() operators
 - The map() operator transforms each value in a Flux stream into a single value
 - The flatMap() operator transforms each value in a Flux stream into an arbitrary number (zero or more) values
 - i.e., intended for asynchronous (often non-blocking) 1-to-N transformations



Comparing map() & flatMap()

- The map() vs. flatMap() operators
 - The map() operator transforms each value in a Flux stream into a single value
 - The flatMap() operator transforms each value in a Flux stream into an arbitrary number (zero or more) values
- flatMap() is used extensively in Project Reactor

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End of Key Transforming Operators in the Flux Class (Part 3)