

# Key Action Operators in the Flux Class

## (Part 2)

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# Learning Objectives in this Part of the Lesson

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- Recognize key Flux operators
  - Concurrency operators
  - Scheduler operators
  - Factory method operators
- Action operators
  - These operators don't modify a Flux, but instead use it for side effects
    - i.e., `doFinally()` & `doOnComplete()`



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# Key Action Operators in the Flux Class

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- The doFinally() operator
  - Add a behavior triggered after the Flux terminates for any reason

```
Flux<T> doFinally  
    (Consumer<SignalType> onFinally)
```

# Key Action Operators in the Flux Class

- The doFinally() operator
  - Add a behavior triggered after the Flux terminates for any reason
  - The param is called when the Flux signals onError() or onComplete() or is disposed by the downstream

```
Flux<T> doFinally  
(Consumer<SignalType> onFinally)
```

## Interface Consumer<T>

### Type Parameters:

T - the type of the input to the operation

### All Known Subinterfaces:

Stream.Builder<T>

### Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

See [docs.oracle.com/javase/8/docs/api/java/util/function/Consumer.html](https://docs.oracle.com/javase/8/docs/api/java/util/function/Consumer.html)

# Key Action Operators in the Flux Class

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  - It is a “callback” that only has side-effects

```
Flux<T> doFinally
```

```
(Consumer<SignalType> onFinally)
```

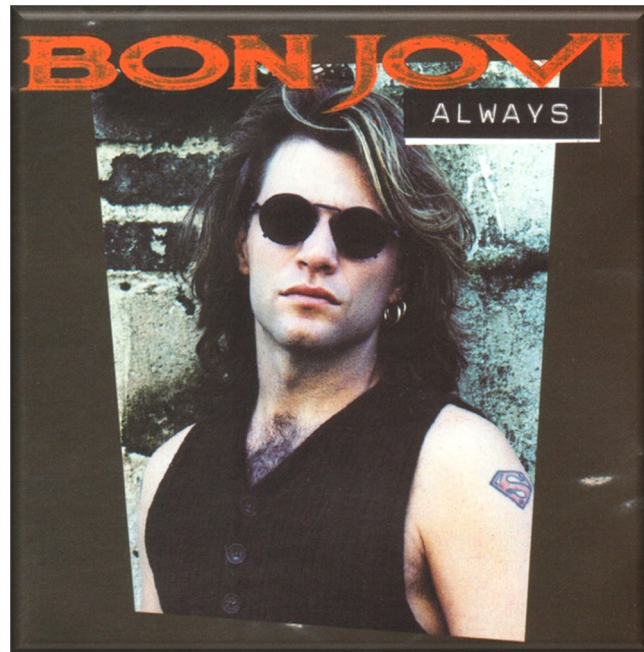


See [en.wikipedia.org/wiki/Callback\\_\(computer\\_programming\)](https://en.wikipedia.org/wiki/Callback_(computer_programming))

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  - The param is called when the Flux signals onError() or onComplete() or is disposed by the downstream
    - It is a “callback” that only has side-effects
    - Action is always called regardless of successful or error completion
      - Similar to a C++ destructor

```
Flux<T> doFinally  
(Consumer<SignalType> onFinally)
```



Contrast this doFinally() behavior with the doOnComplete() behavior

# Key Action Operators in the Flux Class

- The doFinally() operator
- Add a behavior triggered after the Flux terminates for any reason
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- Returns the new unchanged Flux instance

```
Flux<T> doFinally  
(Consumer<SignalType> onFinally)
```

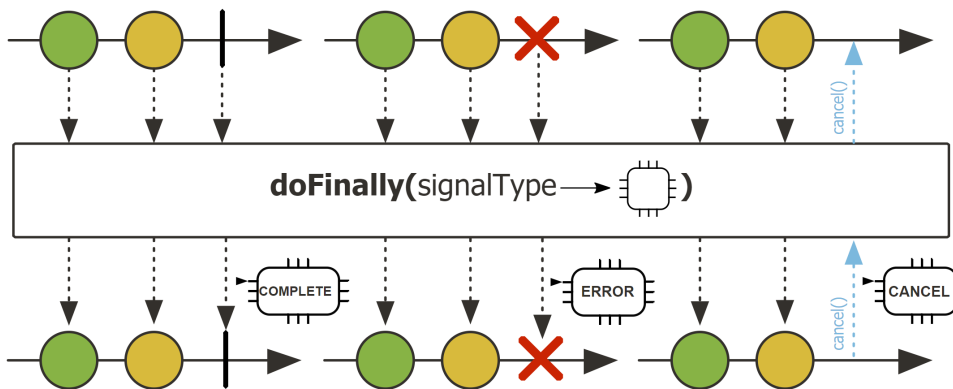


*The type or the value of elements  
that is processed is unchanged*



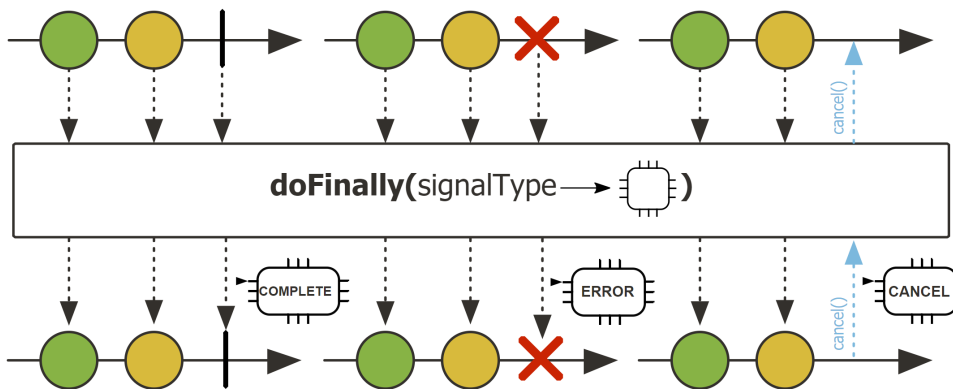
# Key Action Operators in the Flux Class

- The `doFinally()` operator
  - Add a behavior triggered after the Flux terminates for any reason
  - Does not operate by default on a particular Scheduler
    - i.e., it uses the current scheduler



# Key Action Operators in the Flux Class

- The `doFinally()` operator
  - Add a behavior triggered after the Flux terminates for any reason
  - Does not operate by default on a particular Scheduler
    - i.e., it uses the current scheduler



```
Scheduler subscriber = Schedulers.newParallel("subscriber", 1);  
return Flux
```

```
    .create(makeAsyncFluxSink())
```

```
    ...
```

```
    .publishOn(subscriber)
```

```
    ...
```

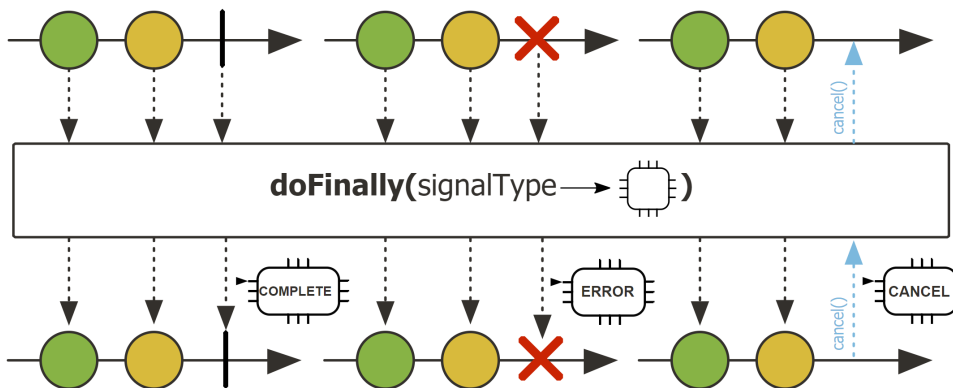
```
    .doFinally(____ -> subscriber.dispose()) ...
```

*This operator is called  
after the Flux completes*

See [Reactive/flux/ex2/src/main/java/FluxEx.java](https://github.com/reactive/reactive-streams-examples/blob/master/flux-ex/src/main/java/FluxEx.java)

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Scheduler subscriber = Schedulers.newParallel("subscriber", 1);  
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```
    .create(makeAsyncFluxSink())
```

```
    ...
```

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    .publishOn(subscriber)
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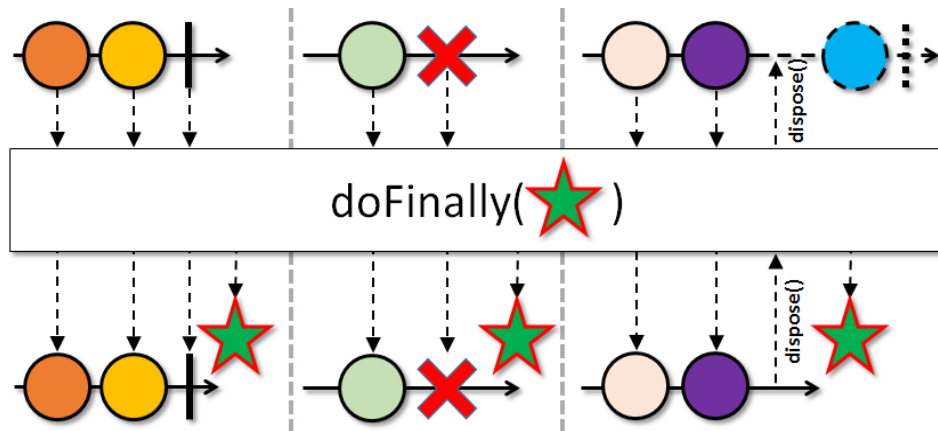
```
    ...
```

```
    .doFinally(____ -> subscriber.dispose()) ...
```

*This callback disposes  
the subscriber thread*

# Key Action Operators in the Flux Class

- The `doFinally()` operator
  - Add a behavior triggered after the Flux terminates for any reason
  - Does not operate by default on a particular Scheduler
- RxJava's operator `Observable.doFinally()` works the same



`Observable`

```
.create(ObservableEx::emitAsync)
.observeOn(Schedulers.newThread()) ...
.doFinally(() -> BigFractionUtils.display(sb.toString()))
```

*Print BigIntegers to aid debugging*

# Key Action Operators in the Flux Class

- The `doFinally()` operator
  - Add a behavior triggered after the Flux terminates for any reason
  - Does not operate by default on a particular Scheduler
  - RxJava's operator `Observable.doFinally()` works the same
- The Java Streams framework has no operations like `doFinally()`
  - Any cleanup can be done after the stream's terminal operation completes synchronously

## Interface `Stream<T>`

### Type Parameters:

T - the type of the stream elements

### All Superinterfaces:

`AutoCloseable`, `BaseStream<T,Stream<T>>`

```
public interface Stream<T>  
extends BaseStream<T,Stream<T>>
```

A sequence of elements supporting sequential and parallel aggregate operations. The following example illustrates an aggregate operation using `Stream` and `IntStream`:

```
int sum = widgets.stream()  
    .filter(w -> w.getColor() == RED)  
    .mapToInt(w -> w.getWeight())  
    .sum();
```

In this example, `widgets` is a `Collection<Widget>`. We create a stream of `Widget` objects via `Collection.stream()`, filter it to produce a stream containing only the red widgets, and then transform it into a stream of `int` values representing the weight of each red widget. Then this stream is summed to produce a total weight.

In addition to `Stream`, which is a stream of object references, there are primitive specializations for `IntStream`, `LongStream`, and `DoubleStream`, all of which are referred to as "streams" and conform to the characteristics and restrictions described here.

See [docs.oracle.com/javase/8/docs/api/java/util/stream/Stream.html](https://docs.oracle.com/javase/8/docs/api/java/util/stream/Stream.html)

# Key Action Operators in the Flux Class

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- The doOnComplete() operator
  - Add behavior triggered when the Flux completes successfully

`Flux<T> doOnComplete`  
`(Runnable onComplete)`

# Key Action Operators in the Flux Class

- The doOnComplete() operator
  - Add behavior triggered when the Flux completes successfully
  - The parameter is called when the Flux signals onComplete()
    - Runnable is a functional interface

**Flux<T> doOnComplete**  
**(Runnable onComplete)**

## Interface Runnable

### All Known Subinterfaces:

RunnableFuture<V>, RunnableScheduledFuture<V>

### All Known Implementing Classes:

AsyncBoxView.ChildState, ForkJoinWorkerThread, FutureTask, RenderableImageProducer, SwingWorker, Thread, TimerTask

### Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

@FunctionalInterface

public interface **Runnable**

The Runnable interface should be implemented by any class whose instances are intended to be executed by a thread. The class must define a method of no arguments called run.

This interface is designed to provide a common protocol for objects that wish to execute code while they are active. For example, Runnable is implemented by class Thread. Being active simply means that a thread has been started and has not yet been stopped.

See [docs.oracle.com/javase/8/docs/api/java/lang/Runnable.html](https://docs.oracle.com/javase/8/docs/api/java/lang/Runnable.html)

# Key Action Operators in the Flux Class

- The doOnComplete() operator
  - Add behavior triggered when the Flux completes successfully
  - The parameter is called when the Flux signals onComplete()
  - Runnable is a functional interface
    - i.e., it's a callback that only has side-effects

```
Flux<T> doOnComplete  
    (Runnable onComplete)
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See [en.wikipedia.org/wiki/Callback\\_\(computer\\_programming\)](https://en.wikipedia.org/wiki/Callback_(computer_programming))



# Key Action Operators in the Flux Class

- The doOnComplete() operator
  - Add behavior triggered when the Flux completes successfully
  - The parameter is called when the Flux signals onComplete()
    - Runnable is a functional interface
  - onComplete() is only called on successful completion, but not when errors occur

`Flux<T> doOnComplete`  
`(Runnable onComplete)`



Contrast this doOnComplete() behavior with the doFinally() behavior

# Key Action Operators in the Flux Class

- The doOnComplete() operator
  - Add behavior triggered when the Flux completes successfully
    - The parameter is called when the Flux signals onComplete()
  - Returns the new Flux instance

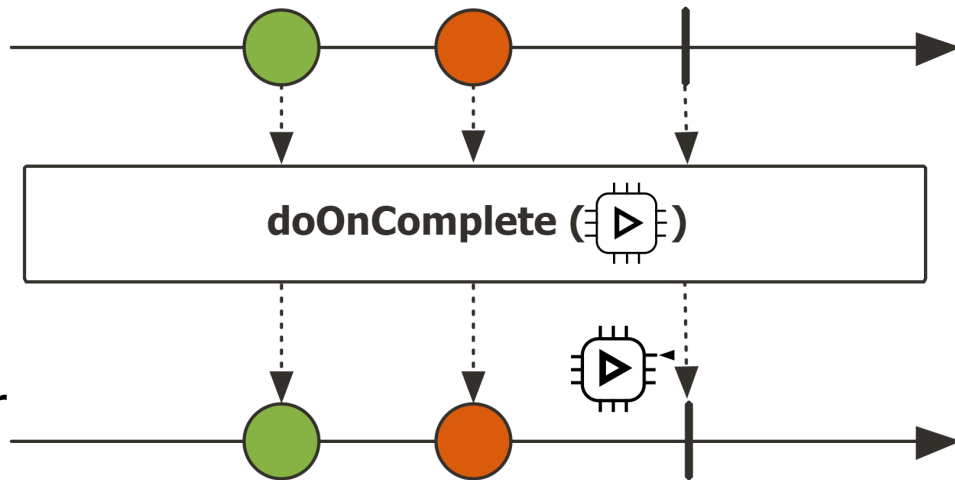
**Flux<T>** doOnComplete  
(Runnable onComplete)



*Can't change the type or the value of elements it processes*

# Key Action Operators in the Flux Class

- The `doOnComplete()` operator
  - Add behavior triggered when the Flux completes successfully
  - Does not operate by default on a particular Scheduler
    - i.e., it uses the current scheduler



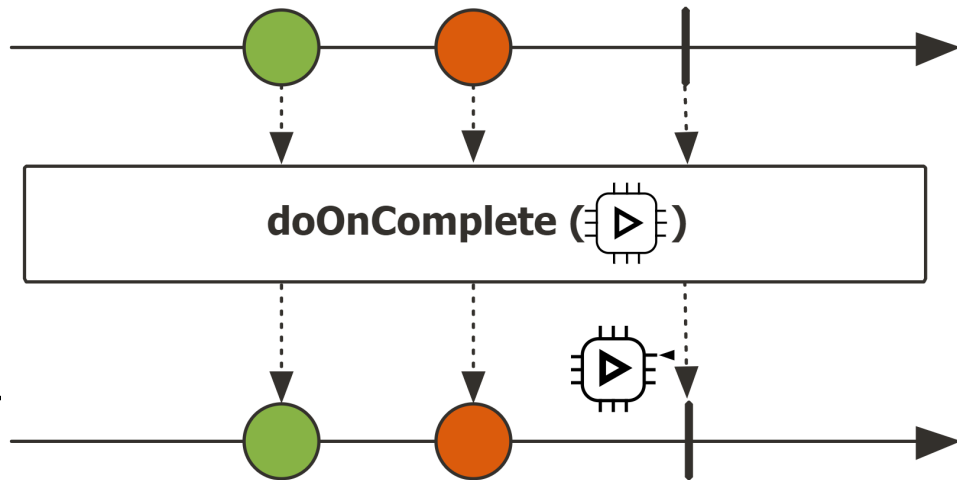
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- The `doOnComplete()` operator
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Flux

```
.create(makeAsyncFluxSink())  
...  
.map(bigInt -> FluxEx.checkIfPrime(bigInt, sb))  
.doOnComplete(() -> BigFractionUtils.display(sb.toString()))  
...
```

*Print BigIntegers when Flux stream completes successfully*



See [Reactive/flux/ex2/src/main/java/FluxEx.java](https://github.com/reactive/reactive-examples/blob/master/flux/ex2/src/main/java/FluxEx.java)

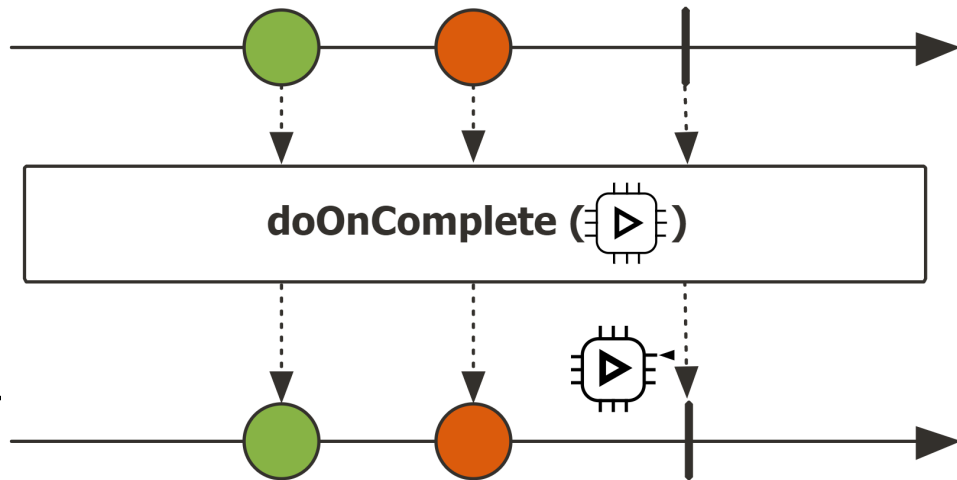
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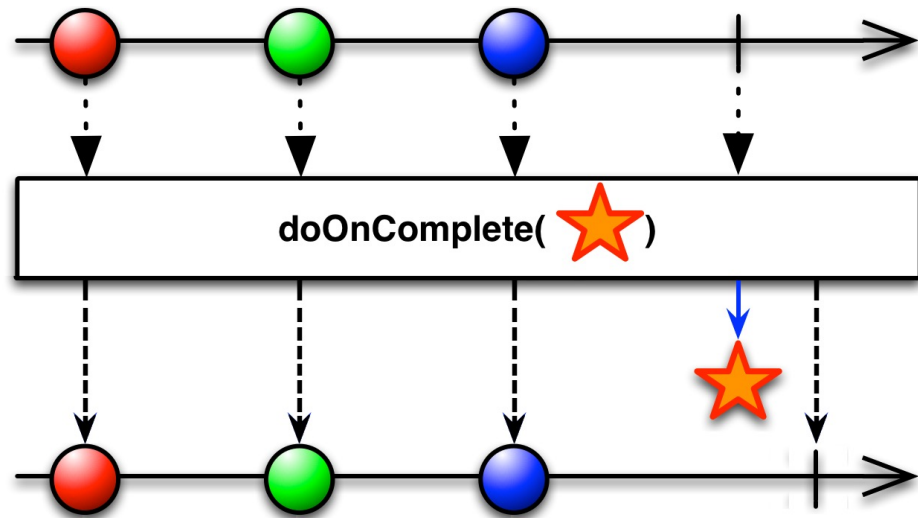
*Only a "side-effect"*



See [Reactive/flux/ex2/src/main/java/FluxEx.java](https://github.com/reactive/flux-ex2/src/main/java/FluxEx.java)

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- The `doOnComplete()` operator
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- RxJava's Observable `doOnComplete()` operator works the same



Observable

```
.create(ObservableEx::emitInterval)
.map(bigInt -> ObservableEx.checkIfPrime(bigInt, sb))
.doOnComplete(() -> BigFractionUtils.display(sb.toString()))
...
```

*Print BigIntegers when Observable stream completes successfully*

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# End of Key Action Operators in the Flux Class (Part 2)