

# Overview of Java Structured Concurrency

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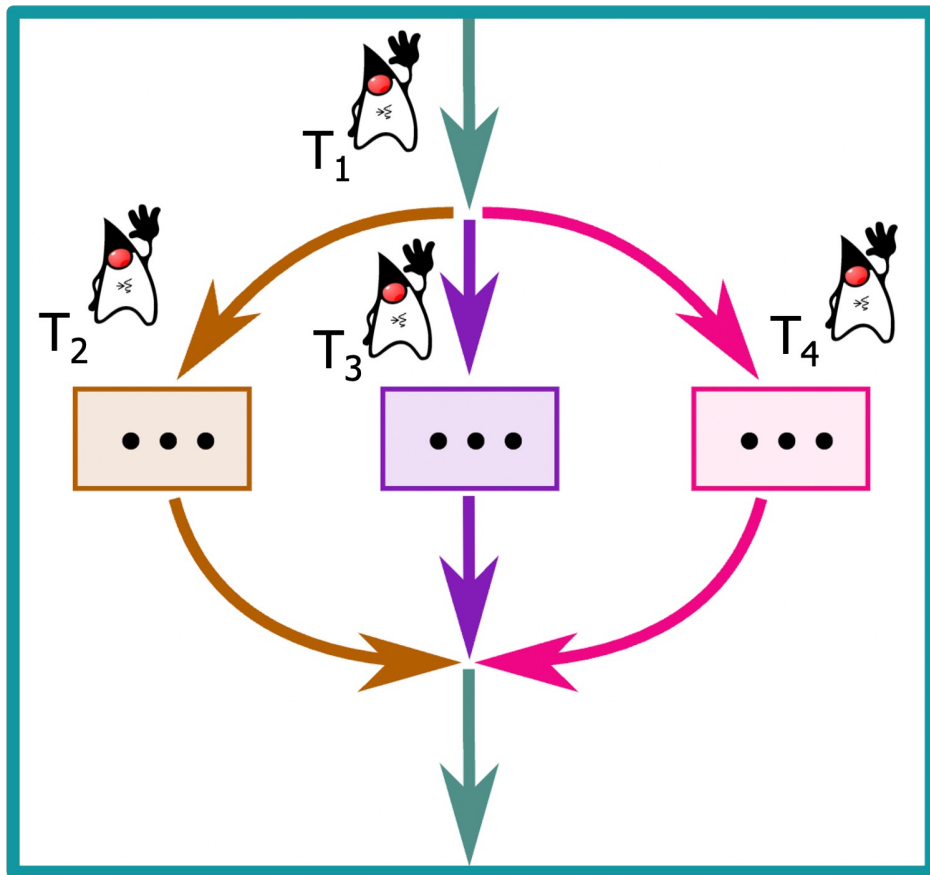
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# Learning Objectives in this Part of the Lesson

- Understand Java's structured concurrency model
  - This model is designed to enable the processing of "embarrassingly parallel" tasks atop the virtual threading mechanisms available in Java 19 (& beyond)



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# Overview of Java Structured Concurrency

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- Structured concurrency was added fairly recently to very modern Java as a concurrent programming paradigm

## JEP 428: Structured Concurrency (Incubator)

<i>Authors</i>	Alan Bateman, Ron Pressler
<i>Owner</i>	Alan Bateman
<i>Type</i>	Feature
<i>Scope</i>	JDK
<i>Status</i>	Closed / Delivered
<i>Release</i>	19
<i>Component</i>	core-libs
<i>Discussion</i>	loom dash dev at openjdk dot java dot net
<i>Reviewed by</i>	Alex Buckley, Brian Goetz
<i>Created</i>	2021/11/15 15:01
<i>Updated</i>	2022/08/10 15:58
<i>Issue</i>	<a href="#">8277129</a>

### Summary

Simplify multithreaded programming by introducing an API for *structured concurrency*. Structured concurrency treats multiple tasks running in different threads as a single unit of work, thereby streamlining error handling and cancellation, improving reliability, and enhancing observability. This is an *incubating API*.

### Goals

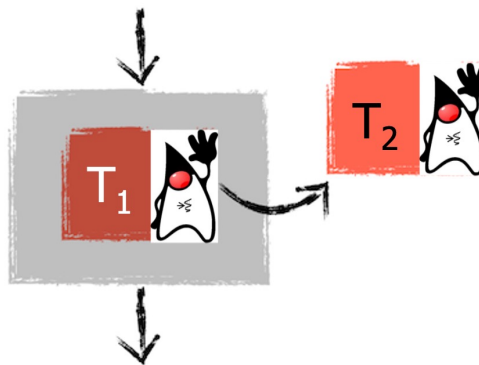
- Improve the maintainability, reliability, and observability of multithreaded code.
- Promote a style of concurrent programming which can eliminate common risks arising from cancellation and shutdown, such as thread leaks and cancellation delays.

See [openjdk.org/jeps/428](https://openjdk.org/jeps/428)

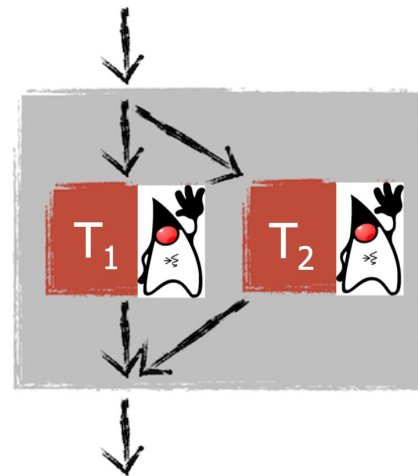
# Overview of Java Structured Concurrency

- Structured concurrency was added fairly recently to very modern Java as a concurrent programming paradigm
  - It's intended to make programs easier to read & understand, quicker to write, & safer

**Unstructured**



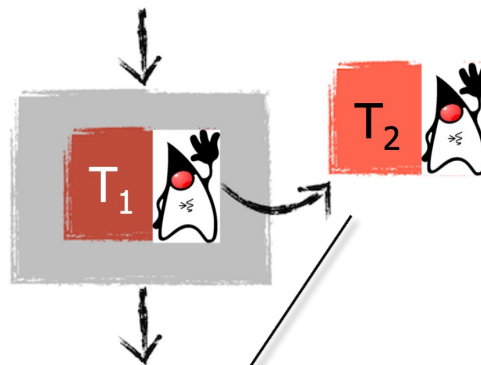
**Structured**



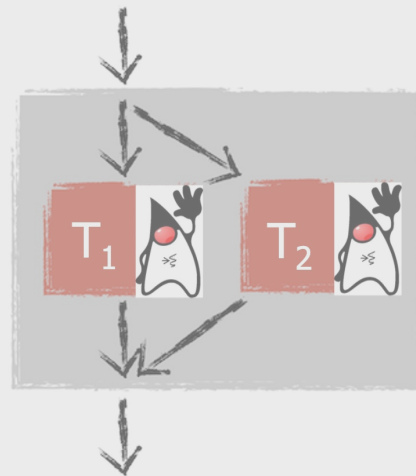
# Overview of Java Structured Concurrency

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  - "Safer" == avoiding thread leaks & orphan threads

## Unstructured



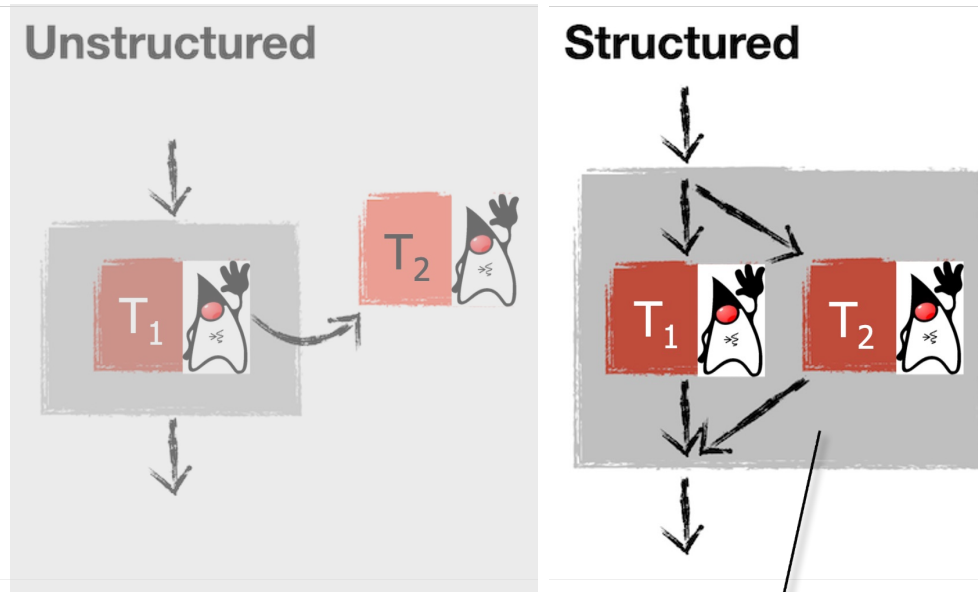
## Structured



*Thread  $T_2$  may become an orphan & leak relative to Thread  $T_1$*

# Overview of Java Structured Concurrency

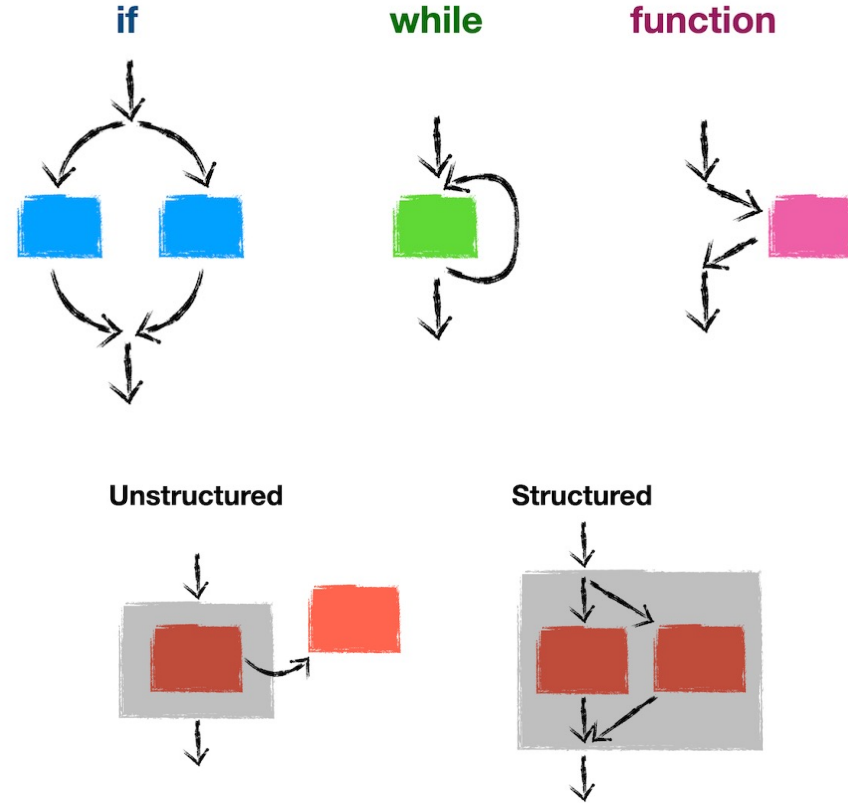
- Structured concurrency was added fairly recently to very modern Java as a concurrent programming paradigm
  - It's intended to make programs easier to read & understand, quicker to write, & safer
  - "Safer" == avoiding thread leaks & orphan threads



*The lifetime of Thread  $T_1$  & Thread  $T_2$  are constrained to the enclosing scope*

# Overview of Java Structured Concurrency

- Java's structured concurrency paradigm is designed to mimic structured programming

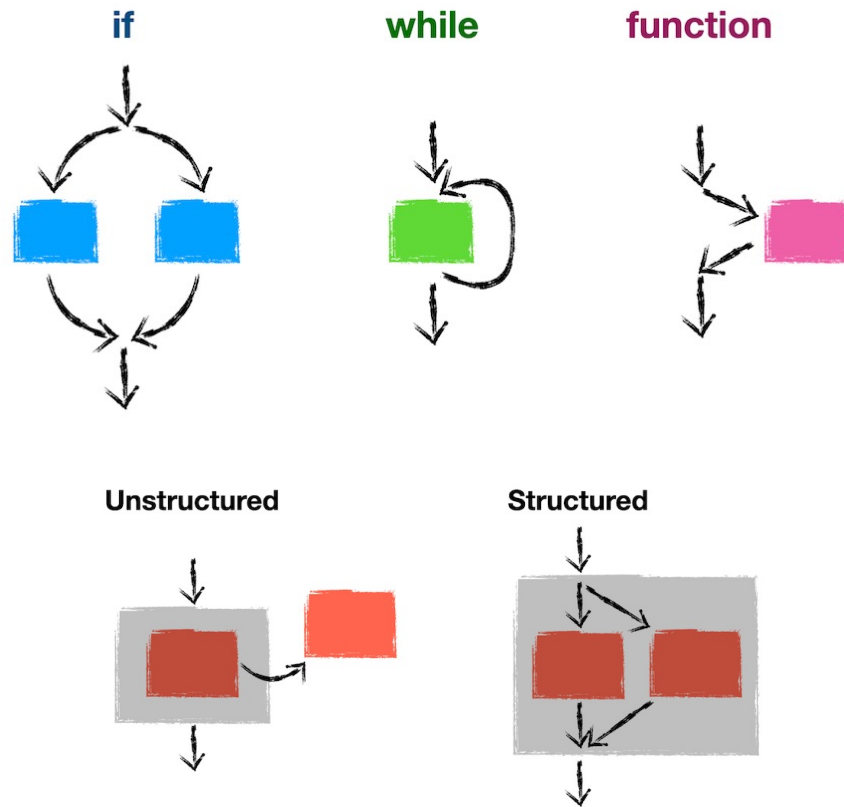


See [en.wikipedia.org/wiki/Structured\\_programming](https://en.wikipedia.org/wiki/Structured_programming)



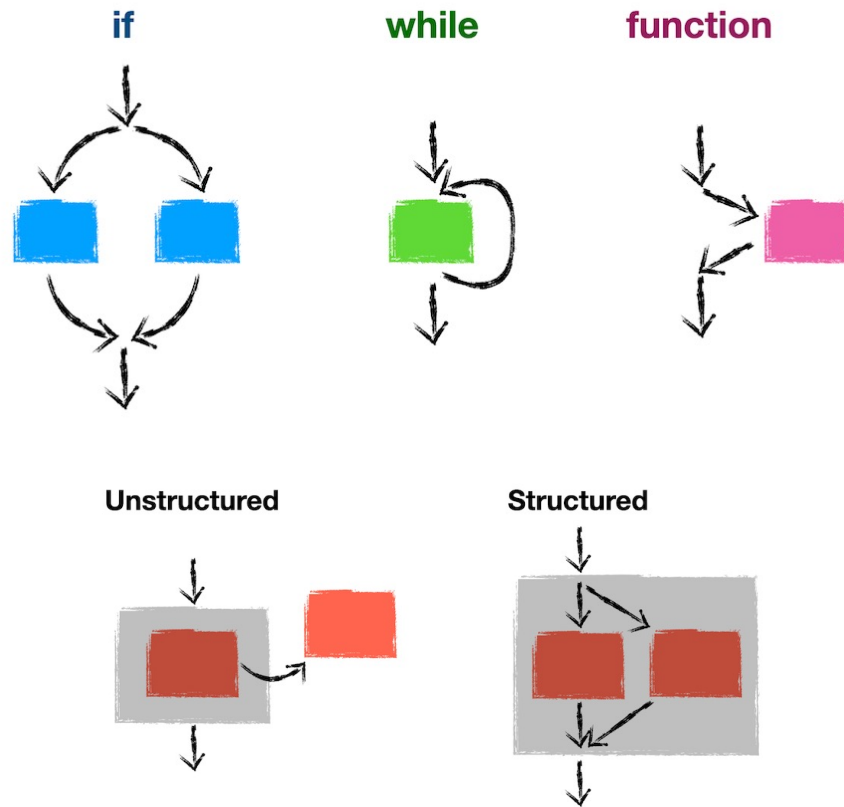
# Overview of Java Structured Concurrency

- Java's structured concurrency paradigm is designed to mimic structured programming, i.e.
  - Well-defined entry & exit points for the flow of execution through a block of code



# Overview of Java Structured Concurrency

- Java's structured concurrency paradigm is designed to mimic structured programming, i.e.
  - Well-defined entry & exit points for the flow of execution through a block of code
  - A strict nesting of the lifetimes of operations in a way that mirrors their syntactic nesting in the code



# Overview of Java Structured Concurrency

- Java structured concurrency is intended for “embarrassingly parallel” programs

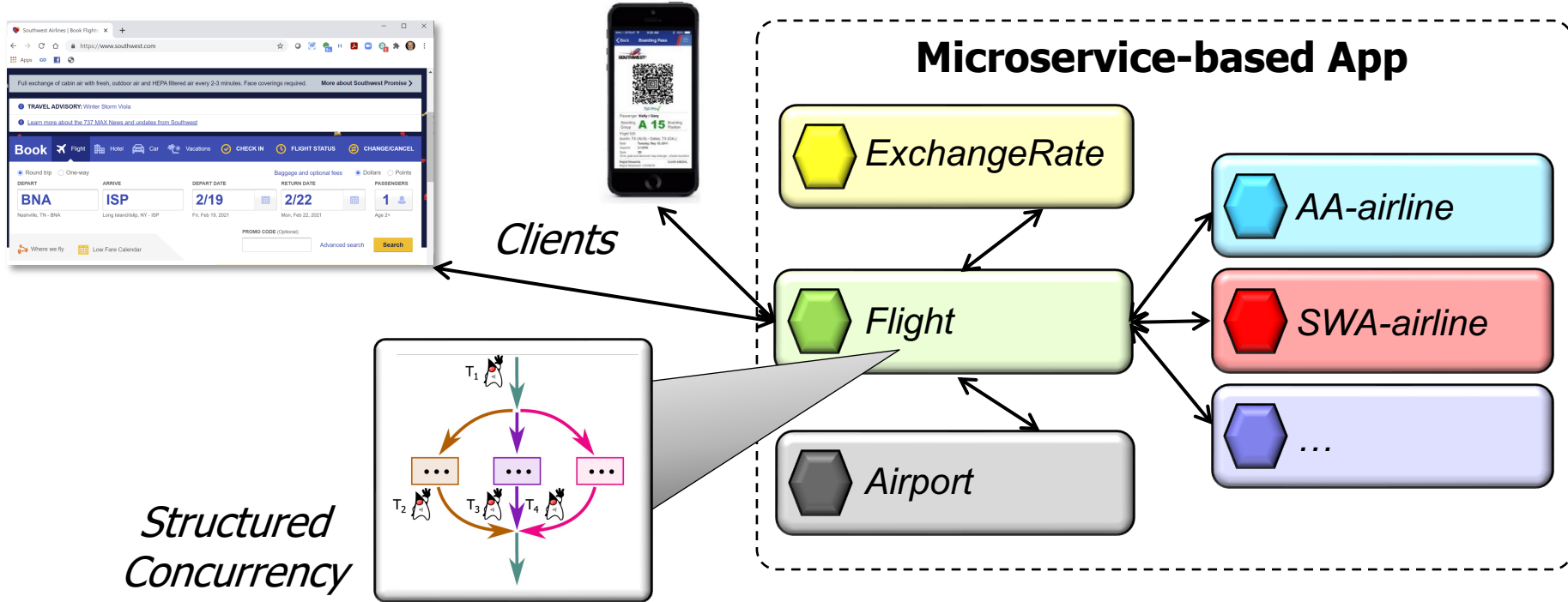
*“Embarrassingly parallel” tasks have little/no dependency or need for communication between tasks or for sharing results between them*



See [en.wikipedia.org/wiki/Embarrassingly\\_parallel](https://en.wikipedia.org/wiki/Embarrassingly_parallel)

# Overview of Java Structured Concurrency

- Java structured concurrency is intended for “embarrassingly parallel” programs
- e.g., interacting with many micro-services in a cloud computing environment



See [en.wikipedia.org/wiki/Microservices](https://en.wikipedia.org/wiki/Microservices)

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# Java Structured Concurrency Example

# Java Structured Concurrency Example

- Java structured concurrency makes the start & end of concurrent code explicit

```
try (var scope = new StructuredTaskScope.ShutdownOnFailure()) {  
    var results = new ArrayList<Future<BigFraction>>()  
  
    for (var bigFraction :  
        generateRandomBigFractions(count))  
        results.add(scope  
            .fork(() ->  
                reduceAndMultiply(bigFraction,  
                                    sBigReducedFraction));  
  
    scope.join().throwIfFailed();  
    ...  
    sortAndPrintList(results);  
}
```

*We will walk through this example quickly now & will explore it in detail later on*

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*Define a scope for splitting a task  
into concurrent subtasks that all  
run complete or first failure*

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```

```
    scope.join().throwIfFailed();  
    ...  
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*Start new virtual threads to  
reduce & multiply random  
BigFraction objects concurrently*



# Java Structured Concurrency Example

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```

*Add a Future to each  
computation result*

```
    scope.join().throwIfFailed();
```

```
    ...
```

```
    sortAndPrintList(results);
```

```
}
```

See [docs.oracle.com/javase/8/docs/api/java/util/ArrayList.html#add](https://docs.oracle.com/javase/8/docs/api/java/util/ArrayList.html#add)

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```

*Wait for all threads to finish or  
the task scope to shut down  
if an exception is thrown*

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```

*Process the results, which are all stored in completed future objects*

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```

*The close() method of 'scope' is called automatically when the block of code exits*

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# Java Structured Concurrency Benefits

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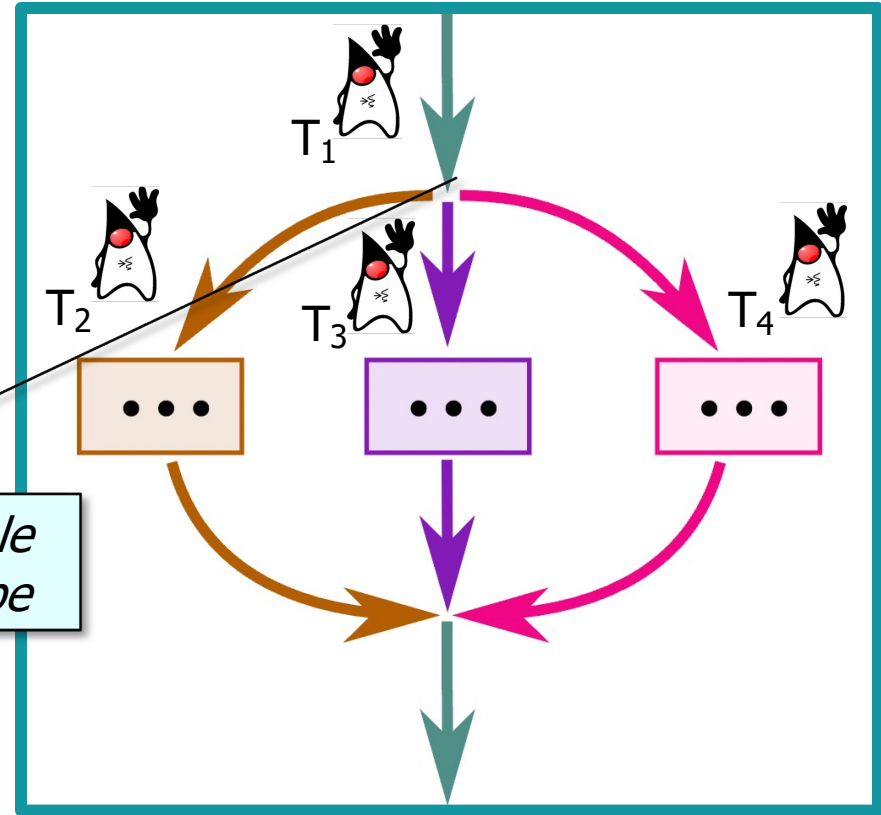
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- Java structured concurrency provides several guarantees



# Java Structured Concurrency Benefits

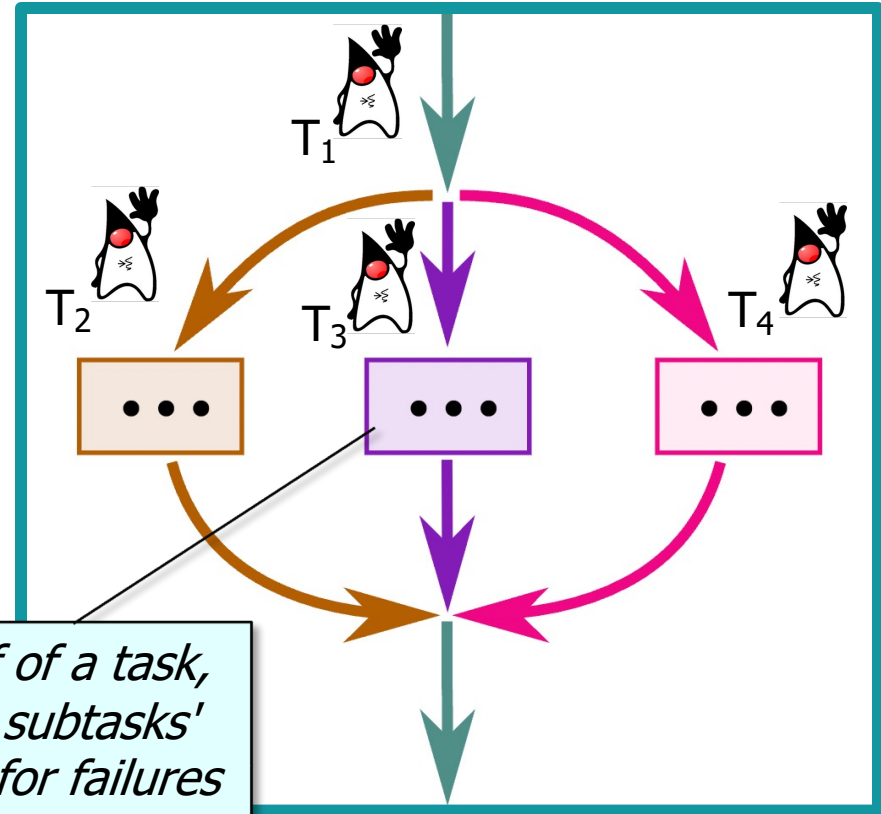
- Java structured concurrency provides several guarantees
  - When a program's flow of control is split into multiple threads these threads always complete at the end of a flow



*The flow of control splits into multiple threads at the beginning of the scope*

# Java Structured Concurrency Benefits

- Java structured concurrency provides several guarantees
  - When a program's flow of control is split into multiple threads these threads always complete at the end of a flow

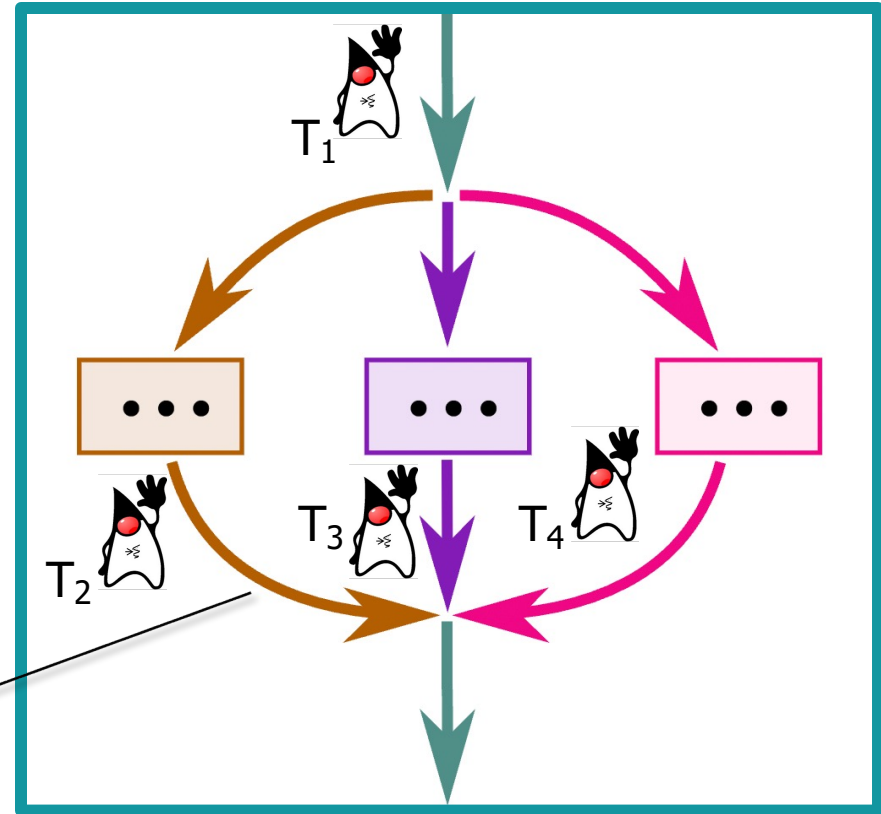


*Subtasks work on behalf of a task, i.e., the task awaits the subtasks' results & monitors them for failures*



# Java Structured Concurrency Benefits

- Java structured concurrency provides several guarantees
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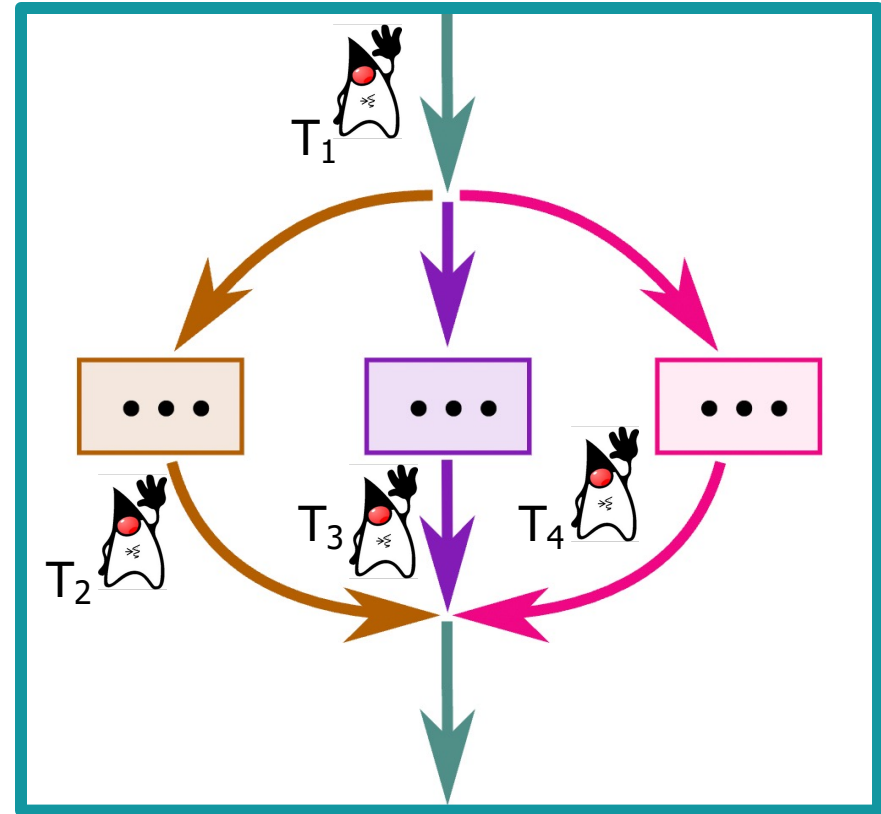
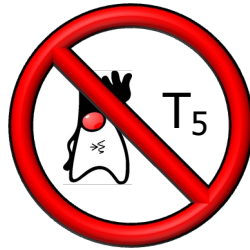


*All these threads must complete by the end of the enclosing scope*

The lifetime of a subtask is confined to the syntactic block of its parent task

# Java Structured Concurrency Benefits

- Java structured concurrency provides several guarantees
  - When a program's flow of control is split into multiple threads these threads always complete at the end of a flow
  - No "orphaned threads" occur in an application



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# End of Overview of Java Structured Concurrency