

Overview of Spring Boot Software Patterns

Douglas C. Schmidt

d.schmidt@vanderbilt.edu

www.dre.vanderbilt.edu/~schmidt

Professor of Computer Science

**Institute for Software
Integrated Systems**

**Vanderbilt University
Nashville, Tennessee, USA**



Learning Objectives in this Lesson

- Recognize Spring Boot's key design approach

convention

configuration

Reasonable
Defaults

Only Specify the
Unconventional
Bits

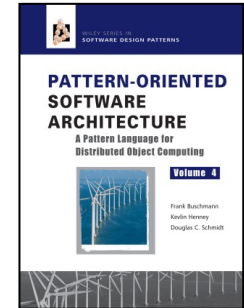
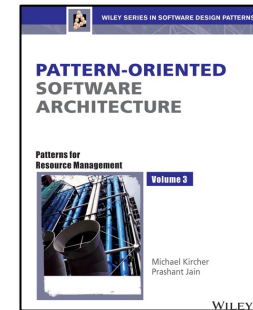
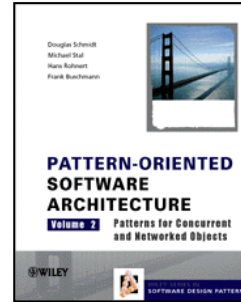
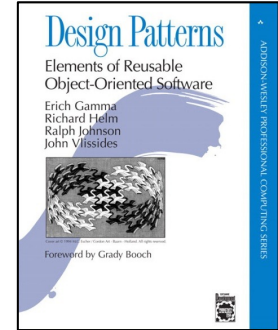
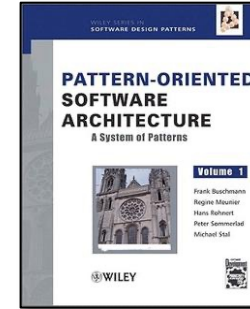
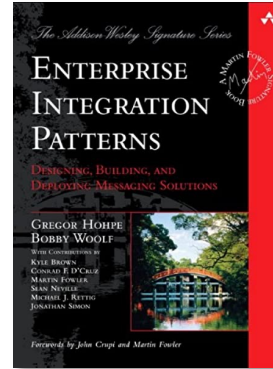
Eliminates
Distractions

Reduces the
Number of
Decisions You
Have to Make

See en.wikipedia.org/wiki/Convention_over_configuration

Learning Objectives in this Lesson

- Recognize Spring Boot's key design pattern
- Be aware of other patterns implemented by Spring Boot

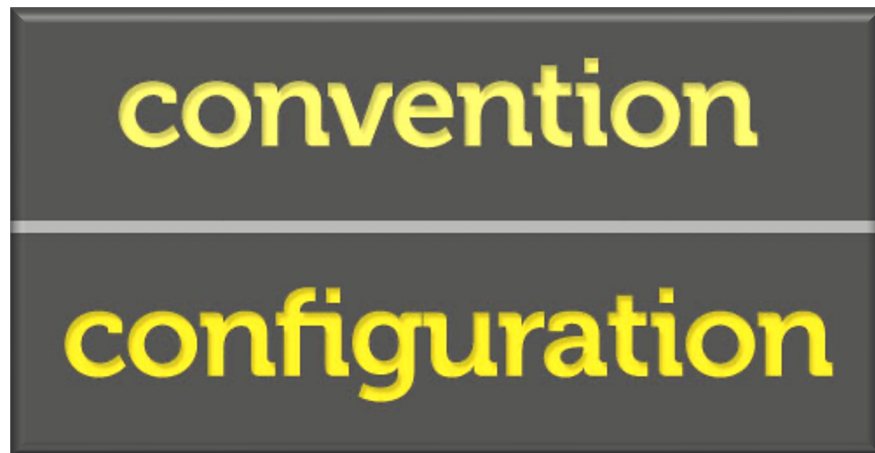


See www.dre.vanderbilt.edu/~schmidt/patterns-frameworks.html

Overview of Spring Boot's Design Approach

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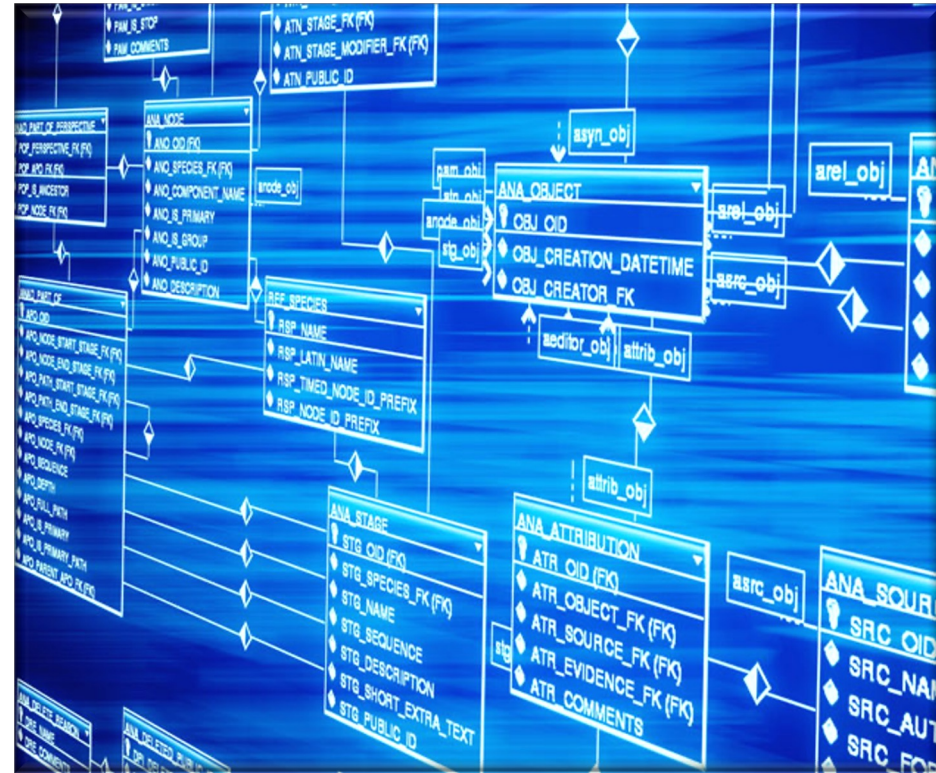
- Spring Boot applies the “Convention-over-configuration” software pattern



See en.wikipedia.org/wiki/Convention_over_configuration

Overview of Spring Boot's Design Approach

- Spring Boot applies the “Convention-over-configuration” software pattern
- The goal is to create web apps by refining a general reusable “blueprint”



See www.ibm.com/docs/en/wasdtfe?topic=specification- osgi-blueprint-container

Overview of Spring Boot's Design Approach

- Spring Boot applies the “Convention-over-configuration” software pattern
 - The goal is to create web apps by refining a general reusable “blueprint”
 - Software frameworks use this pattern to decrease the number of decisions developers using the framework must make, without sacrificing flexibility

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 - The goal is to create web apps by refining a general reusable “blueprint”
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 - Also known as “Opinionated” defaults configuration..

What is Spring-Boot's Opinionated Strategy?

Spring-Boot's [Opinionated Defaults Configuration](#) is more of a strategy to eliminate boilerplate and configurations meant to improve unit testing, development, and integration test procedures. It decides the defaults to use for configuration and the packages to install based on the dependencies requirement.

See www.fusion-reactor.com/blog/technical-blogs/what-is-spring-boot

Overview of Spring Boot's Design Approach

- Reasonable defaults
 - e.g., if there is a class Sales in the model, the corresponding table in the database is called "sales" by default

**Reasonable
Defaults**

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**Eliminates
Distractions**

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Overview of Spring Boot's Design Approach

- Only specify the unconventional bits
 - e.g., if there's a deviate from conventions, it's necessary to write code regarding these divergent names
 - Such as calling a table "product sales" instead of "sales"

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Overview of Spring Boot's Design Approach

- Eliminates distractions



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Overview of Spring Boot's Design Approach

- Eliminates distractions, e.g.,
 - There's no need to program low-level network details directly
 - Instead leverage declarative configuration mechanisms



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Overview of Spring Boot's Design Approach

- Eliminates distractions, e.g.,
 - There's no need to program low-level network details directly
 - Have the infrastructure manage the event loop(s) via IoC



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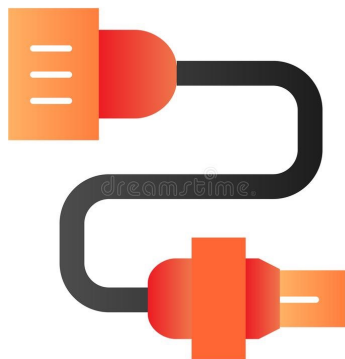
Eliminates
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See en.wikipedia.org/wiki/Inversion_of_control

Overview of Spring Boot's Design Approach

- Reduces the # of decisions you have to make
 - e.g., the auto-wiring of fields to their implementations is handled automatically



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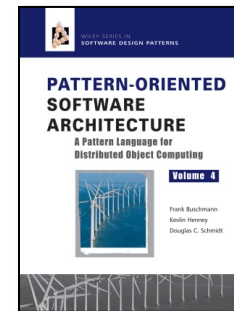
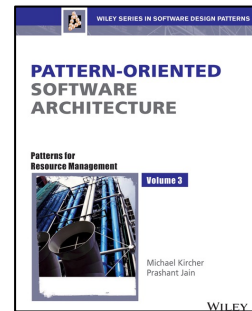
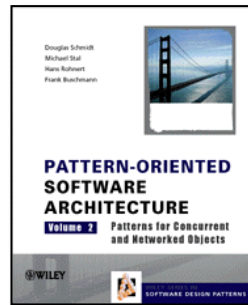
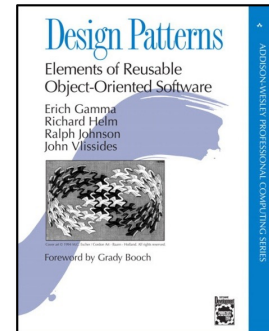
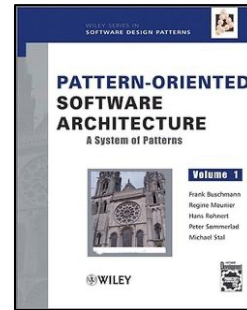
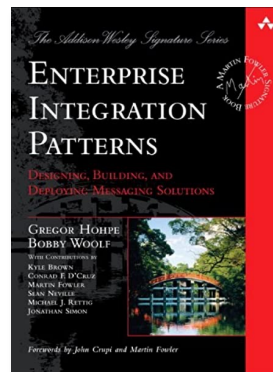
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See www.baeldung.com/spring-autowire

Overview of Spring Boot's Other Patterns

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- Spring Boot also implements many other software patterns documented in the literature
 - e.g., Broker, Proxy, Factory Method, Resource Pool, Component Configurator, Model-View-Controller, etc.



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End of Overview of Spring Boot Software Patterns