

Key Scheduler Operators for Project Reactor Reactive Types (Part 3)

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Learning Objectives in this Part of the Lesson

- Understand the capabilities of the ParallelFlux class
- Recognize how Scheduler operators are used with ParallelFlux
 - These operators provide the context to run other operators in designated threads & thread pools
 - e.g., `Schedulers.boundedElastic()`



These operators also work with the Flux & Mono classes

Key Scheduler Operators for Project Reactor Reactive Types

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- Dynamically creates a bounded # of `ExecutorService`-based workers

```
static Scheduler  
    boundedElastic()
```

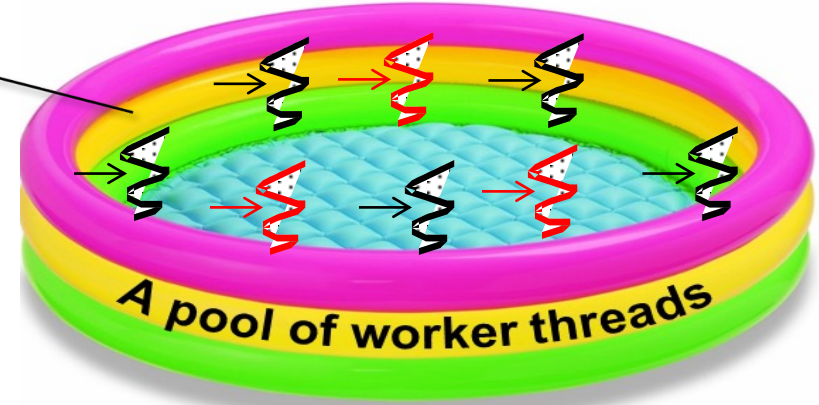


Key Scheduler Operators for Project Reactor Reactive Types

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- Dynamically creates a bounded # of `ExecutorService`-based workers
- Returns a new `Scheduler` that is suited for I/O-bound work

```
static Scheduler  
boundedElastic()
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i.e., threads can be dynamically added or removed from the pool



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 - Optimized for blocking tasks

```
public abstract class Schedulers
    extends Object
```

`Schedulers` provides various `Scheduler` flavors usable by `publishOn` or `subscribeOn` :

- `parallel()` : Optimized for fast `Runnable` non-blocking executions
- `single()` : Optimized for low-latency `Runnable` one-off executions
- `boundedElastic()` : Optimized for longer executions, an alternative for blocking tasks where the number of active tasks (and threads) is capped
- `immediate()` : to immediately run submitted `Runnable` instead of scheduling them (somewhat of a no-op or "null object" `Scheduler`)
- `fromExecutorService(ExecutorService)` to create new instances around `Executors`

Factories prefixed with `new` (eg. `newBoundedElastic(String)`) return a new instance of their flavor of `Scheduler`. Other factories like `boundedElastic()` return a shared instance which is the one used by operators requiring that flavor as their default `Scheduler`. All instances are returned in a `initialized` state.



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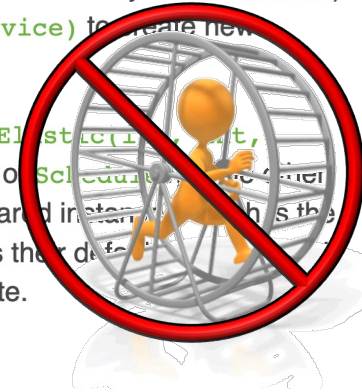
- The `Schedulers.boundedElastic()` operator
 - Dynamically creates a bounded # of `ExecutorService`-based workers
 - Returns a new Scheduler that is suited for I/O-bound work
 - Optimized for blocking tasks
 - i.e., I/O-bound tasks *not* compute-/CPU-bound tasks!

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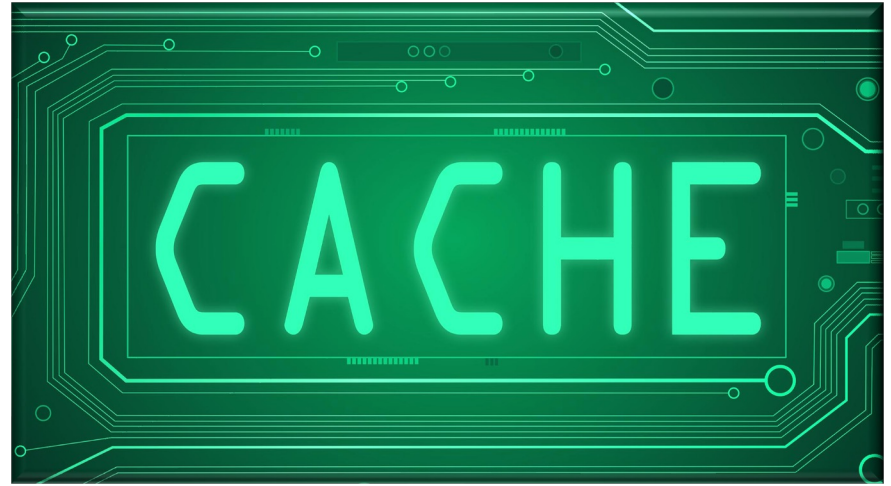
Factories prefixed with `new` (eg. `newBoundedElastic(int, String)`) return a new instance of their flavor of `Scheduler`. Factories like `boundedElastic()` return a shared instance that is the one used by operators requiring that flavor as their default. All instances are returned in a `initialized` state.



I/O bound tasks can benefit from more threads, where CPU-bound tasks can't

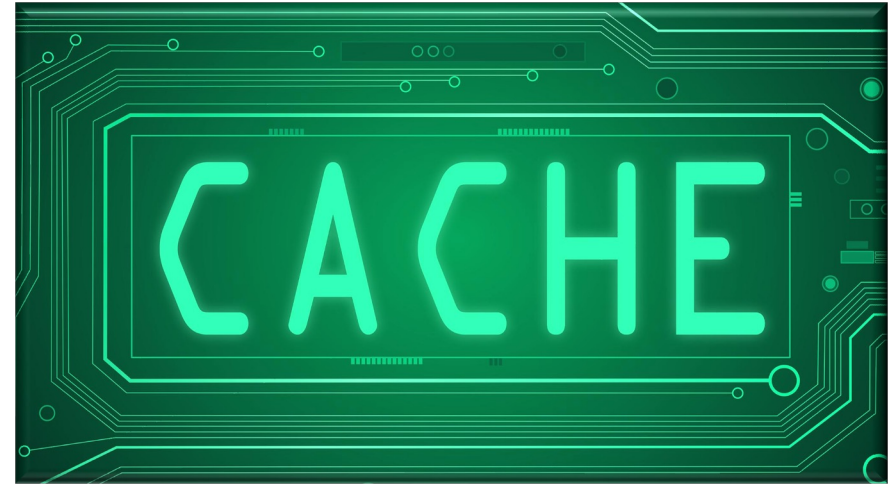
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The underlying threads can be evicted if idle for more than 60 seconds

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 - The goal is to maximally utilize the CPU cores



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 - Either starts a new thread or reuses an idle one from a cache
 - The max # of created threads is bounded by a cap
 - By default, this # is ten times the # of available CPU cores



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 - The max # of task submissions enqueued & deferred on each of these backing threads is also bounded
 - By default, 100K additional tasks



Key Scheduler Operators for Project Reactor Reactive Types

- The `Schedulers.boundedElastic()` operator
 - Dynamically creates a bounded # of `ExecutorService`-based workers
 - Used for making network calls, file I/O, database operations, etc.

e.g., download images from remote web servers in parallel & store them on the local computer

```
return Options.instance()
    .getUrlFlowable()

    .parallel()

    .runOn(Schedulers.io())

    .map(downloadAndStoreImage)

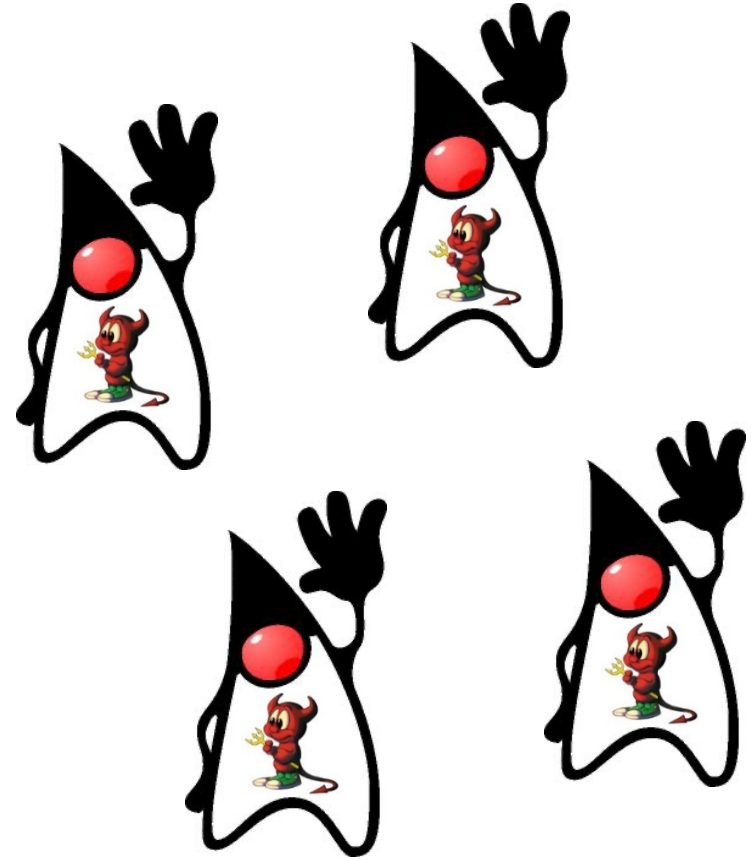
    .sequential()

    .collect(Collectors.toList())

    .doOnSuccess(...)
```

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 - Used for making network calls, file I/O, database operations, etc.
 - Implemented via “daemon threads”
 - i.e., won't prevent the app from exiting even if its work isn't done



See www.baeldung.com/java-daemon-thread

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- The `Schedulers.io()` operator in RxJava is similar

io

```
@NonNull  
public static @NonNull Scheduler io()
```

Returns a default, shared `Scheduler` instance intended for IO-bound work.

This can be used for asynchronously performing blocking IO.

The implementation is backed by a pool of single-threaded `ScheduledExecutorService` instances that will try to reuse previously started instances used by the worker returned by `Scheduler.createWorker()` but otherwise will start a new backing `ScheduledExecutorService` instance. Note that this scheduler may create an unbounded number of worker threads that can result in system slowdowns or `OutOfMemoryError`. Therefore, for casual uses or when implementing an operator, the Worker instances must be disposed via `Disposable.dispose()`.

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 - The Java common fork-join pool is also similar

`commonPool`

```
public static ForkJoinPool commonPool()
```

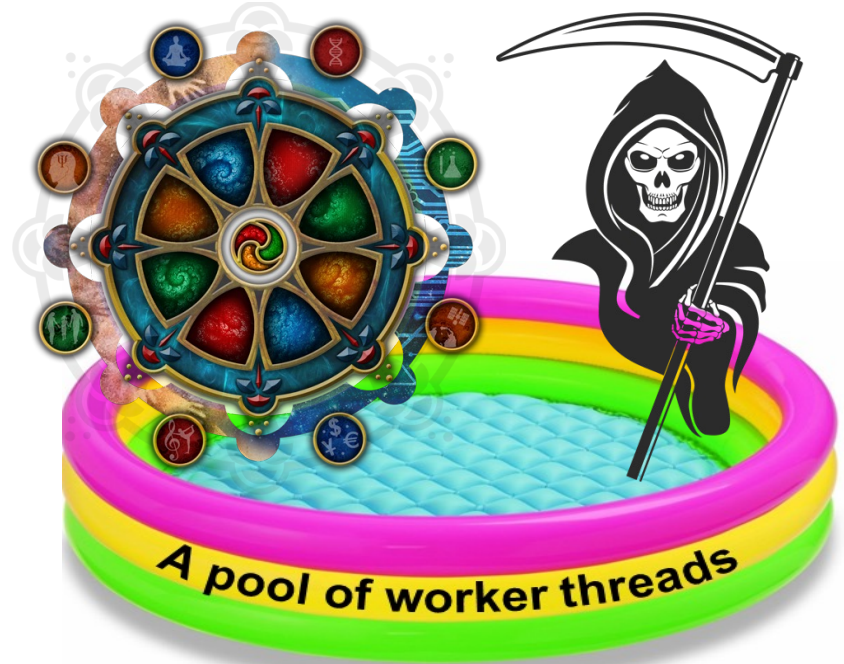
Returns the common pool instance. This pool is statically constructed; its run state is unaffected by attempts to `shutdown()` or `shutdownNow()`. However this pool and any ongoing processing are automatically terminated upon program `System.exit(int)`. Any program that relies on asynchronous task processing to complete before program termination should invoke `commonPool().awaitQuiescence`, before exit.

Returns:

the common pool instance

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 - The `Schedulers.io()` operator in RxJava is similar
 - The Java common fork-join pool is also similar
 - Especially when used with the `ManagedBlocker` mechanism..



End of Key Scheduler Operators for Project Reactor Reactive Types (Part 3)