

Key Concurrency & Scheduler Operators in the Flux Class (Part 2)

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Learning Objectives in this Part of the Lesson

- Recognize key Flux operators
 - Factory method operators
 - Transforming operators
- Concurrency & scheduler operators
 - These operators arrange to run other operators in designated threads & thread pools
 - e.g., `Schedulers.parallel()`



Key Scheduler Operators in the Flux Class

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- Hosts a fixed pool of single-threaded ExecutorService-based workers

```
static Scheduler  
parallel()
```



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 - Returns a new `Scheduler` that is suited for parallel work
 - Size obtained by system property `reactor.schedulers.defaultPoolSize`

DEFAULT_POOL_SIZE

```
public static final int DEFAULT_POOL_SIZE
```

Default pool size, initialized by system property `reactor.schedulers.defaultPoolSize` and falls back to the number of processors available to the runtime on init.

See Also:

```
Runtime.availableProcessors()
```

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availableProcessors

```
public int availableProcessors()
```

Returns the number of processors available to the Java virtual machine.

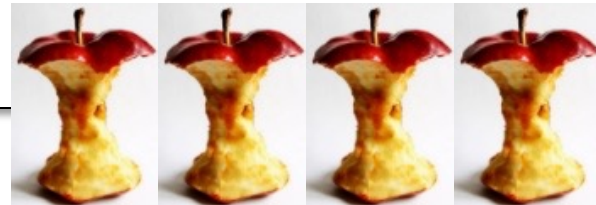
This value may change during a particular invocation of the virtual machine. Applications that are sensitive to the number of available processors should therefore occasionally poll this property and adjust their resource usage appropriately.

Returns:

the maximum number of processors available to the virtual machine; never smaller than one

Since:

1.4



See docs.oracle.com/javase/8/docs/api/java/lang/Runtime.html

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- Optimized for computation-intensive non-blocking tasks due to its fixed-size



Class Schedulers

`java.lang.Object`

`reactor.core.scheduler.Schedulers`

```
public abstract class Schedulers
extends Object
```

`Schedulers` provides various `Scheduler` flavors usable by `publishOn` or `subscribeOn`:

- `parallel()`: Optimized for fast `Runnable` non-blocking executions
- `single()`: Optimized for low-latency `Runnable` one-off executions
- `elastic()`: Optimized for longer executions, an alternative for blocking tasks where the number of active tasks (and threads) can grow indefinitely
- `boundedElastic()`: Optimized for longer executions, an alternative for blocking tasks where the number of active tasks (and threads) is capped
- `immediate()`: to immediately run submitted `Runnable` instead of scheduling them (somewhat of a no-op or "null object" `Scheduler`)
- `fromExecutorService(ExecutorService)` to create new instances around `Executors`



See projectreactor.io/docs/core/release/api/reactor/core/scheduler/Schedulers.html

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 - i.e., compute-/CPU-bound tasks, not I/O-bound tasks!

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Key Scheduler Operators in the Flux Class

- The `Schedulers.parallel()` operator
 - Hosts a fixed pool of single-threaded `ExecutorService`-based workers
 - Used for event-loops, callbacks, & other computational work

Arrange to multiply a List of Big Integer objects in a background thread in computation thread pool

Flux

```
.fromIterable(bigFractions)

.flatMap
    (bf -> Mono
        .fromCallable(() -> bf
            multiply(bf))

        .subscribeOn
            (Schedulers.parallel()))

.reduce(BigFraction::add)
```

See [Reactive/flux/ex3/src/main/java/FluxEx.java](https://github.com/reactive/reactive-streams-examples/blob/master/flux-examples/src/main/java/FluxEx.java)

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```

```
.subscribeOn
```

```
(Schedulers.parallel()))
```

```
.reduce(BigFraction::add)
```

Each BigFraction emitted via fromCallable() is multiplied in parallel within the computation thread pool

See [Reactive/flux/ex3/src/main/java/FluxEx.java](https://github.com/reactive/reactive-streams-examples/blob/master/reactive-streams-examples/src/main/java/FluxEx.java)

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fromCallable() is a "lazy" factory method so multiply() runs in the computation thread pool even though subscribeOn() comes after

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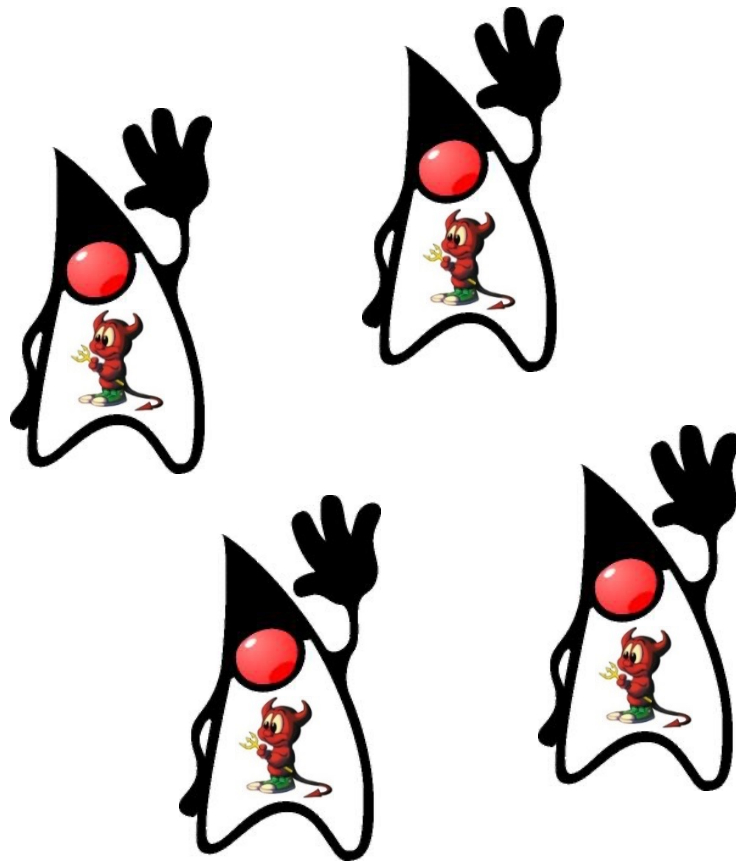
    .subscribeOn
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```

Only one thread runs `reduce()` after all other computations are done

Key Scheduler Operators in the Flux Class

- The `Schedulers.parallel()` operator
 - Hosts a fixed pool of single-threaded `ExecutorService`-based workers
 - Used for event-loops, callbacks, & other computational work
- Implemented via “daemon threads”
 - i.e., won't prevent the app from exiting even if its work isn't done



See www.baeldung.com/java-daemon-thread

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- The `Schedulers.parallel()` operator
 - Hosts a fixed pool of single-threaded `ExecutorService`-based workers
 - Used for event-loops, callbacks, & other computational work
 - Implemented via “daemon threads”
- RxJava’s `Schedulers.computation()` works in a similar way
 - i.e., it’s fixed-size & intended for compute-intensive & non-blocking tasks



computation

@NonNull

```
public static @NonNull Scheduler computation()
```

Returns a default, shared `Scheduler` instance intended for computational work.

This can be used for event-loops, processing callbacks and other computational work.

It is not recommended to perform blocking, IO-bound work on this scheduler. Use `io()` instead.

The default instance has a backing pool of single-threaded `ScheduledExecutorService` instances equal to the number of available processors (`Runtime.availableProcessors()`) to the Java VM.

Unhandled errors will be delivered to the scheduler Thread's `Thread.UncaughtExceptionHandler`.

This type of scheduler is less sensitive to leaking `Scheduler.Worker` instances, although not disposing a worker that has timed/delayed tasks not cancelled by other means may leak resources and/or execute those tasks "unexpectedly".

If the `RxJavaPlugins.setFailOnNonBlockingScheduler(boolean)` is set to true, attempting to execute operators that block while running on this scheduler will throw an `IllegalStateException`.



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 - Used for event-loops, callbacks, & other computational work
 - Implemented via “daemon threads”
 - RxJava’s `Schedulers.computation()` works in a similar way
- The Java common fork-join pool is also similar wrt CPU-bound tasks

commonPool

```
public static ForkJoinPool commonPool()
```

Returns the common pool instance. This pool is statically constructed; its run state is unaffected by attempts to `shutdown()` or `shutdownNow()`. However this pool and any ongoing processing are automatically terminated upon program `System.exit(int)`. Any program that relies on asynchronous task processing to complete before program termination should invoke `commonPool().awaitQuiescence`, before exit.

Returns:

the common pool instance

End of Key Concurrency & Scheduler Operators in the Flux Class (Part 2)