

Overview of the RSocket Connection & Messaging APIs

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Learning Objectives in this Part of the Lesson

- Understand the RSocket framework
- Recognize the RSocket interaction models
- Know the RSocketRequester APIs to connect & pass messages

Interface RSocketRequester

All Superinterfaces:

`reactor.core.Disposable`

```
public interface RSocketRequester
    extends reactor.core.Disposable
```

A thin wrapper around a sending RSocket with a fluent API accepting and returning higher level Objects for input and for output, along with methods to prepare routing and other metadata.

See [springframework/messaging/rsocket/RSocketRequester.html](https://springframework.com/messaging/rsocket/RSocketRequester.html)

Overview of RSocket Connection APIs

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- RSocketRequester
 - Provides a fluent API to perform RSocket requests

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Overview of RSocket Connection APIs

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RSocketRequester		
 	<code>dataMimeType()</code>	MimeType
 	<code>wrap(RSocket, MimeType, MimeType, RSocketStrategies)</code>	RSocketRequester
 	<code>builder()</code>	Builder
 	<code>metadataMimeType()</code>	MimeType
 	<code>metadata(Object, MimeType?)</code>	RequestSpec
 	<code>rsocket()</code>	RSocket?
 	<code>rsocketClient()</code>	RSocketClient
 	<code>route(String, Object[])</code>	RequestSpec

Its methods prepare connection & message routing & other metadata for subsequent delivery to a server

Overview of RSocket Connection APIs

- RSocketRequester
 - Provides a fluent API to perform RSocket requests
 - It's not strictly part of the core RSocket API

rsocket-core 1.1.3 API

Packages	
Package	
io.rsocket	Contains key contracts of the RSocket programming model including RSocket for performing or handling RSocket interactions, Acceptor for declaring responders, Payload for access to the content of a Load , and others.
io.rsocket.core	Contains RSocketConnector and RSocketServer , main classes for connecting and starting an RSocket server.
io.rsocket.exceptions	A hierarchy of exceptions that represent RSocket protocol errors.
io.rsocket.frame.decoder	Support for encoding and decoding of RSocket frames to and from Payload .
io.rsocket.frame.encoder	Support for encoding and decoding of RSocket frames to and from Payload .
io.rsocket.internal	Internal package and classes that should not be used outside this project.
io.rsocket.internal.jctools.queues	
io.rsocket.keepalive	Support classes for sending and receiving track of KEEPALIVE frames from the remote.
io.rsocket.lease	Contains support classes for the Lease feature of the RSocket protocol.
io.rsocket.loadbalancing	Support client load-balancing in RSocket Java.
io.rsocket.metadata	Contains implementations of RSocket protocol extensions related to the use of metadata.
io.rsocket.plugins	Contains support classes for connecting to remote connections, and requests in RSocket Java.
io.rsocket.resume	Contains support classes for the RSocket resume capability.
io.rsocket.transport	Client and server transport contracts for pluggable transports.
io.rsocket.util	Shared utility classes and Payload implementations.

Overview of RSocket Connection APIs

- RSocketRequester
 - Provides a fluent API to perform RSocket requests
 - It's not strictly part of the core RSocket API
 - It's provided by Spring to build reactive microservices using RSocket

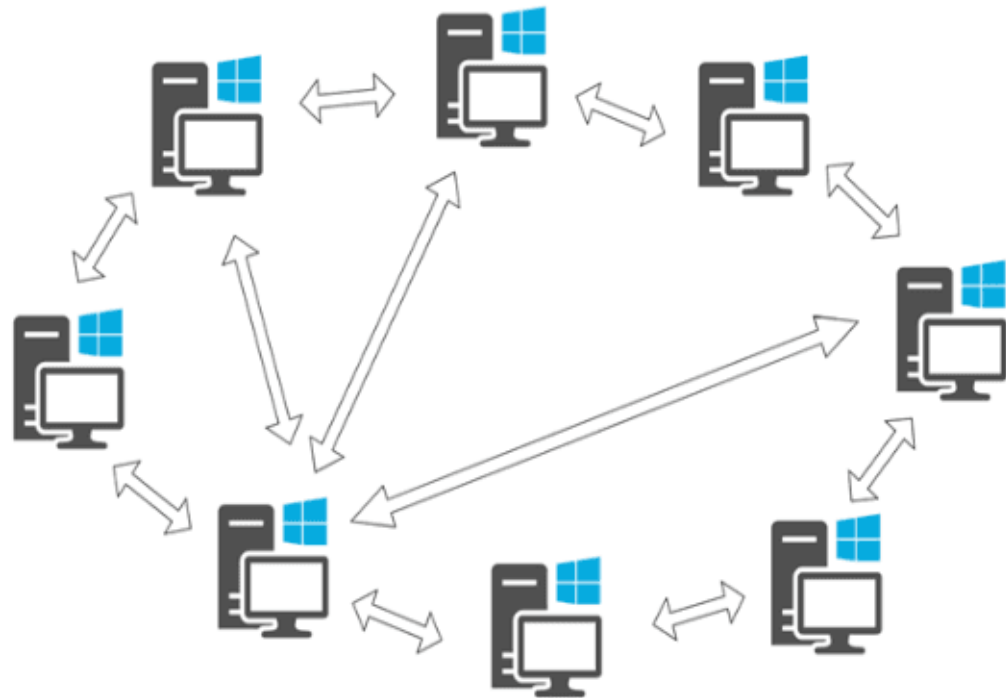


+



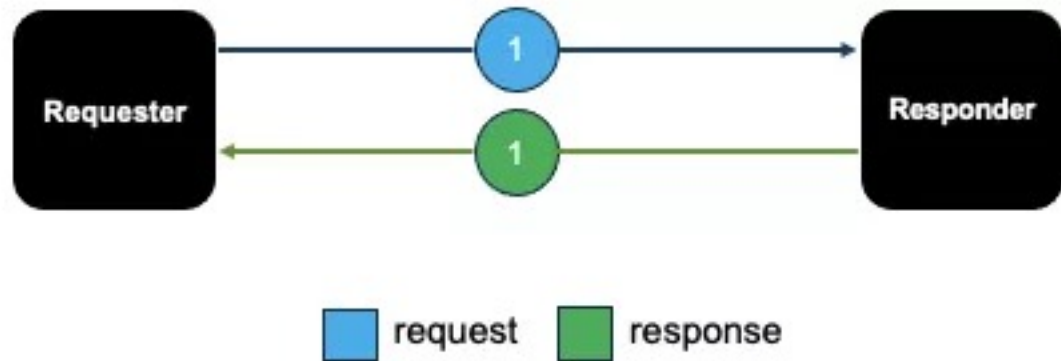
Overview of RSocket Connection APIs

- RSocketRequester
 - Provides a fluent API to perform RSocket requests
 - It can make requests either from “clients” and/or from “servers” symmetrically



Overview of RSocket Connection APIs

- RSocketRequester
 - Provides a fluent API to perform RSocket requests
 - It can make requests either from "clients" and/or from "servers" symmetrically
 - The terms "requester" & "responder" are therefore often used



Overview of RSocket Connection APIs

- To obtain an RSocketRequester on the client side involves a fluent multi-step chain of calls

```
Mono<RSocketRequester>  
    getRequester (...) {  
return RSocketRequester  
    .builder ()  
    .dataMimeType (...)  
    .rsocketStrategies (...)  
    .rsocketConnector (...)  
    .setupRoute (...)  
    .setupData (...)  
    .setupMetadata (...)  
    .tcp (...) ;
```



Fluent Interface

Functional Reactive About 2 min

Intent

A fluent interface provides an easy-readable, flowing interface, that often mimics a domain specific language. Using this pattern results in code that can be read nearly as human language.

Explanation

The Fluent Interface pattern is useful when you want to provide an easy readable, flowing API. Those interfaces tend to mimic domain specific languages, so they can nearly be read as human languages.

A fluent interface can be implemented using any of

- Method chaining - calling a method returns some object on which further methods can be called.
- Static factory methods and imports.
- Named parameters - can be simulated in Java using static factory methods.

See java-design-patterns.com/patterns/fluentinterface

Overview of RSocket Connection APIs

- To obtain an RSocketRequester on the client side involves a fluent multi-step chain of calls

```
Mono<RSocketRequester>  
    requester (...) {  
        return RSocketRequester  
            .builder ()  
            .dataMimeType (...)  
            .rsocketStrategies (...)  
            .rsocketConnector (...)  
            .setupRoute (...)  
            .setupData (...)  
            .setupMetadata (...)  
            .tcp (...);  
    }
```

Interface RSocketRequester.Builder

Enclosing interface:

RSocketRequester

```
public static interface RSocketRequester.Builder
```

Builder to create a requester by connecting to a server.

Obtain a builder to create a client Rsocket Requester by connecting to an RSocket server

See [springframework/messaging/rsocket/RSocketRequester.html#builder](https://springframework.org/messaging/rsocket/RSocketRequester.html#builder)

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        .rsocketConnector(...)  
        .setupRoute(...)  
        .setupData(...)  
        .setupMetadata(...)  
        .tcp(...);
```

dataMimeType

```
RSocketRequester.Builder dataMimeType(@Nullable  
                                     MimeTypes mimeType)
```

Configure the payload data MimeTypes to specify on the SETUP frame that applies to the whole connection.

If not set, this will be initialized to the MimeTypes of the first non-default Decoder, or otherwise the MimeTypes of the first decoder.

Sets the MIME type for data on the connection

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        .builder()  
        .dataMimeType(...)  
        .rsocketStrategies(...)  
        .rsocketConnector(...)  
        .setupRoute(...)  
        .setupData(...)  
        .setupMetadata(...)  
        .tcp(...);
```

rsocketStrategies

```
RSocketRequester.Builder rsocketStrategies  
(@Nullable  
    RSocketStrategies strategies)
```

Provide the RSocketStrategies to use.

This is useful for changing the default settings, yet still allowing further customizations via `rsocketStrategies(Consumer)`. If not set, defaults are obtained from `RSocketStrategies.builder()`.

Parameters:

`strategies` - the strategies to use

*Select the Jackson CBOR
encoder/decode as the protocol*

Overview of RSocket Connection APIs

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        .setupMetadata(...)  
        .tcp(...);
```

rsocketConnector

```
RSocketRequester.Builder rsocketConnector  
(RSocketConnectorConfigurer configurer)
```

Callback to configure the RSocketConnector directly.

- The data and metadata mime types cannot be set directly on the RSocketConnector and will be overridden. Use the shortcuts `dataMimeType(MimeType)` and `metadataMimeType(MimeType)` on this builder instead.
- The frame decoder also cannot be set directly and instead is set to match the configured `DataBufferFactory`.
- For the `setupPayload`, consider using methods on this builder to specify the route, other metadata, and data as Object values to be encoded.
- To configure client side responding, see `RSocketMessageHandler.responder(RSocketStrategies, Object...)`.

Keepalive intervals, interceptors, re-connection policies, acceptors, etc.

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        .setupMetadata(...)  
        .tcp(...);
```

setupRoute

```
RSocketRequester.Builder setupRoute(String route,  
                                     Object ... routeVars)
```

Set the route for the setup payload. The rules for formatting and encoding the route are the same as those for a request route as described in `RSocketRequester.route(String, Object...)`.

By default this is not set.

Set up the route to connect with the server

Overview of RSocket Connection APIs

- To obtain an RSocketRequester on the client side involves a fluent multi-step chain of calls

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Mono<RSocketRequester>  
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        .rsocketStrategies(...)  
        .rsocketConnector(...)  
        .setupRoute(...)  
        .setupData(...)  
        .setupMetadata(...)  
        .tcp(...);
```

setupData

```
RSocketRequester.Builder setupData(Object data)
```

Set the data for the setup payload. The data will be encoded according to the configured `dataMimeType(MimeType)`. The data be a concrete value or any producer of a single value that can be adapted to a `Publisher` via `ReactiveAdapterRegistry`.

By default this is not set.

*Set up the data payload
to send the server initially*

Overview of RSocket Connection APIs

- To obtain an RSocketRequester on the client side involves a fluent multi-step chain of calls

```
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    getRequester(...) {  
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        .rsocketConnector(...)  
        .setupRoute(...)  
        .setupData(...)  
        .setupMetadata(...)  
        .tcp(...);
```

setupMetadata

```
RSocketRequester.Builder setupMetadata(Object value,  
                                       @Nullable  
                                       MimeType mimeType)
```

Add metadata entry to the setup payload. Composite metadata must be in use if this is called more than once or in addition to `setupRoute(String, Object...)`. The metadata value be a concrete value or any producer of a single value that can be adapted to a `Publisher` via `ReactiveAdapterRegistry`.

Set up the metadata to pass login credentials

Overview of RSocket Connection APIs

- To obtain an RSocketRequester on the client side involves a fluent multi-step chain of calls

```
Mono<RSocketRequester>  
    getRequester(...) {  
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        .dataMimeType(...)  
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        .rsocketConnector(...)  
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        .setupData(...)  
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        .tcp(...) ;
```

setupMetadata

```
RSocketRequester.Builder setupMetadata(Object value,  
                                       @Nullable  
                                       MimeType mimeType)
```

Add metadata entry to the setup payload. Composite metadata must be in use if this is called more than once or in addition to `setupRoute(String, Object...)`. The metadata value be a concrete value or any producer of a single value that can be adapted to a `Publisher` via `ReactiveAdapterRegistry`.

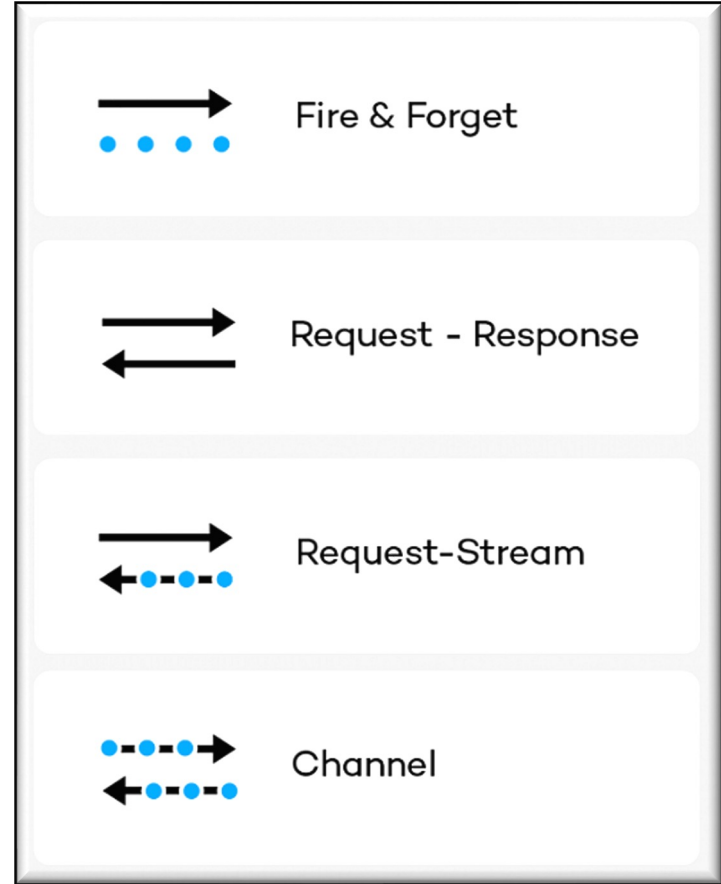
Build a requester that connects to the server host at a particular port

See [springframework/messaging/rsocket/RSocketRequester.Builder.html#tcp](https://springframework.org/messaging/rsocket/RSocketRequester.Builder.html#tcp)

Overview of RSocket Messaging APIs

Overview of RSocket Messaging APIs

- Message requests can be sent after an RSocketRequester is created



See earlier lesson on "*Overview of RSocket Interaction Models*"

Overview of RSocket Messaging APIs

- Message requests can be sent after an RSocketRequester is created

```
Mono<Integer> results =  
    requester  
        .map(r -> r.route  
            (GET_NUMBER_OF_QUOTES))  
        .flatMap(r -> r  
            .retrieveMono  
            (Integer.class));
```

Create metadata for a message containing no data that will be sent to the server to get the # of quotes

route

```
RSocketRequester.RequestSpec route(String route,  
                                   Object ... routeVars)
```

Begin to specify a new request with the given route to a remote handler.

The route can be a template with placeholders, e.g. "flight.{code}" in which case the supplied route variables are formatted via `toString()` and expanded into the template. If a formatted variable contains a "." it is replaced with the escape sequence "%2E" to avoid treating it as separator by the responder.

If the connection is set to use composite metadata, the route is encoded as "message/x.rsocket.routing.v0". Otherwise, the route is encoded according to the mime type for the connection.

Parameters:

route - the route expressing a remote handler mapping

routeVars - variables to be expanded into the route template

Returns:

a spec for further defining and executing the request

See [springframework/messaging/rsocket/RSocketRequester.html#route](https://springframework.org/messaging/rsocket/RSocketRequester.html#route)

Overview of RSocket Messaging APIs

- Message requests can be sent after an RSocketRequester is created

```
Mono<Integer> results =  
    requester  
        .map(r -> r.route  
            (GET_NUMBER_OF_QUOTES))  
  
        .flatMap(r -> r  
            .retrieveMono  
                (Integer.class));
```

Perform a two-way call to the server to get the max # of quotes, which is then returned as a Mono<Integer>

retrieveMono

```
<T> reactor.core.publisher.Mono<T> retrieveMono  
(Class <T> dataType)
```

Perform a `requestResponse` exchange.

If the return type is `Mono<Void>`, the `Mono` will complete after all data is consumed.

Note: This method will raise an error if the request payload is a multivalued `Publisher` as there is no many-to-one RSocket interaction.

Type Parameters:

`T` - parameter for the expected data type

Parameters:

`dataType` - the expected data type for the response

Returns:

the decoded response

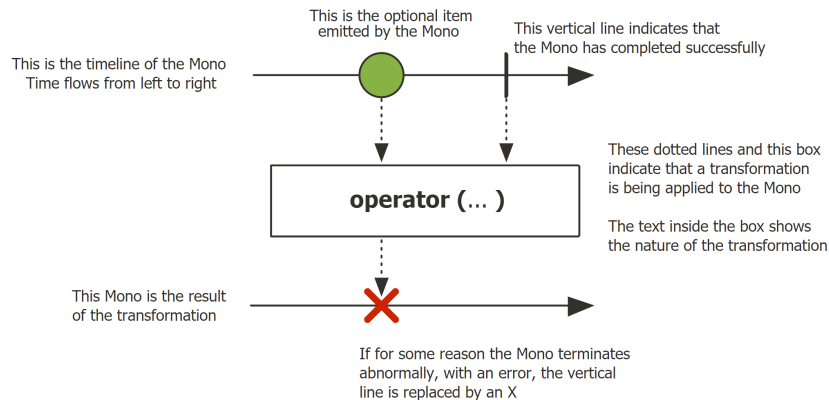
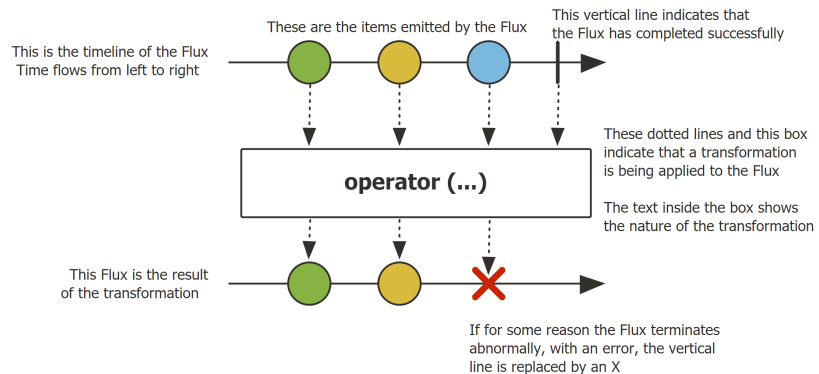
Overview of RSocket Messaging APIs

- Message requests can be sent after an RSocketRequester is created

```
Mono<Integer> results =  
    requester  
        .map(r -> r.route  
            (GET_NUMBER_OF_QUOTES))
```

```
        .flatMap(r -> r  
            .retrieveMono  
                (Integer.class));
```

Project Reactor operators are applied on Mono & Flux types to initiate & handle messaging calls



See spring.io/blog/2016/04/19/understanding-reactive-types

Overview of RSocket Messaging APIs

- Message requests can be sent after an RSocketRequester is created

```
Flux<Quote> results = Mono
```

```
.just(requester  
    .map(r -> r  
        .route(GET_ALL_QUOTES)  
        .data(subscription))
```

```
.flatMapMany(r -> r  
    .retrieveFlux(Quote.class));
```

route

```
RSocketRequester.RequestSpec route(String route,  
                                     Object ... routeVars)
```

Begin to specify a new request with the given route to a remote handler.

The route can be a template with placeholders, e.g. "flight.{code}" in which case the supplied route variables are formatted via `toString()` and expanded into the template. If a formatted variable contains a "." it is replaced with the escape sequence "%2E" to avoid treating it as separator by the responder.

Create metadata for a message containing a confirmed subscription that's used get a Flux of all the Zippy quotes

See [springframework/messaging/rsocket/RSocketRequester.html#route](https://springframework.org/messaging/rsocket/RSocketRequester.html#route)

Overview of RSocket Messaging APIs

- Message requests can be sent after an RSocketRequester is created

```
Flux<Quote> results = Mono
    .just(requester
        .map(r -> r
            .route(GET_ALL_QUOTES)
            .data(subscription))
        .flatMapMany(r -> r
            .retrieveFlux(Quote.class)));
```

data

```
RSocketRequester.RetrieveSpec data(Object data)
```

Provide payload data for the request. This can be one of:

- Concrete value
- `Publisher` of value(s)
- Any other producer of value(s) that can be adapted to a `Publisher` via `ReactiveAdapterRegistry`

Parameters:

`data` - the Object value for the payload data

Returns:

`spec` to declare the expected response

*Send the confirmed
subscription as the data*

Overview of RSocket Messaging APIs

- Message requests can be sent after an RSocketRequester is created

`Flux<Quote> results = Mono`

```
.just(requester
    .map(r -> r
        .route(GET_ALL_QUOTES)
        .data(subscription))

.flatMapMany(r -> r
    .retrieveFlux(Quote.class));
```

retrieveFlux

```
<T> reactor.core.publisher.Flux<T> retrieveFlux(Class <T> dataType)
```

Perform an `requestStream` or a `requestChannel` exchange depending on whether the request input is single or multi-payload.

If the return type is `Flux<Void>`, the `Flux` will complete after all data is consumed.

Type Parameters:

T - parameterize the expected type of values

Parameters:

dataType - the expected type for values in the response

Returns:

the decoded response

Send a message to the server to obtain a Flux that emits all the Zippy quotes

See [springframework/messaging/rsocket/RSocketRequester.RetrieveSpec.html#retrieveFlux](https://springframework.com/messaging/rsocket/RSocketRequester.RetrieveSpec.html#retrieveFlux)

Overview of RSocket Messaging APIs

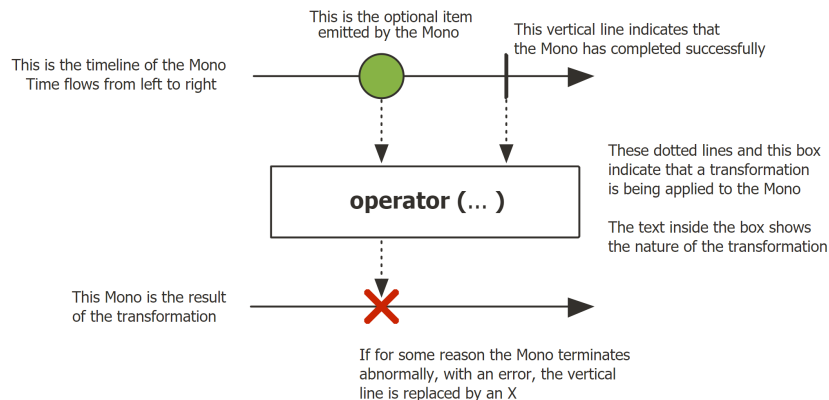
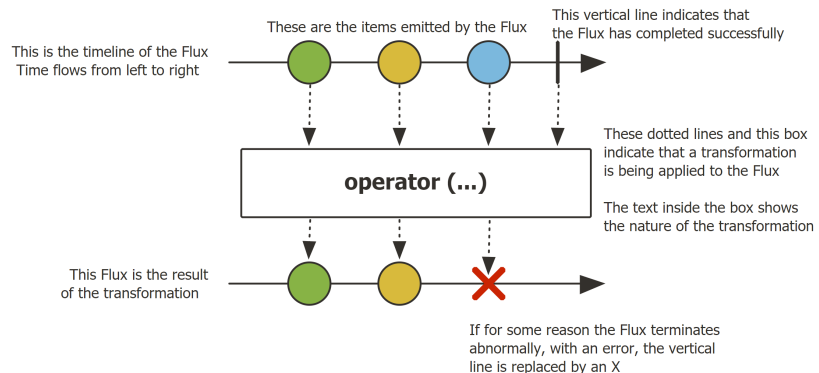
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`Flux<Quote> results = Mono`

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.just(requester  
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```

```
.flatMapMany(r -> r  
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```

Once again, Project Reactor operators are applied on Mono & Flux types to initiate & handle messaging calls



See spring.io/blog/2016/04/19/understanding-reactive-types

End of Overview of the RSocket Connection & Messaging APIs