

# Programming with Java

## StructuredTaskScope

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# Learning Objectives in this Part of the Lesson

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- Understand Java's structured concurrency model
- Recognize the classes used to program Java's structure concurrency model, e.g.
  - `ThreadPoolExecutor`
  - `StructuredTaskScope`
    - Both `ShutdownOnFailure` & `ShutdownOnSuccess`

```
try (var scope = new
    StructuredTaskScope
        .ShutdownOnFailure()) {
    Future<String> user = scope
        .fork(() -> findUser());
    Future<Integer> order = scope
        .fork(() -> fetchOrder());

    scope.join();
    scope.throwIfFailed();

    return new Response
        (user.resultNow(),
         order.resultNow());
}
```

---

# Programming with Java StructuredTaskScope

# Programming with Java StructuredTaskScope

- StructuredTaskScope is the basic API for Java structured concurrency

## Class StructuredTaskScope<T>

java.lang.Object  
jdk.incubator.concurrent.StructuredTaskScope<T>

### Type Parameters:

T - the result type of tasks executed in the scope

### All Implemented Interfaces:

AutoCloseable

### Direct Known Subclasses:

StructuredTaskScope.ShutdownOnFailure,  
StructuredTaskScope.ShutdownOnSuccess

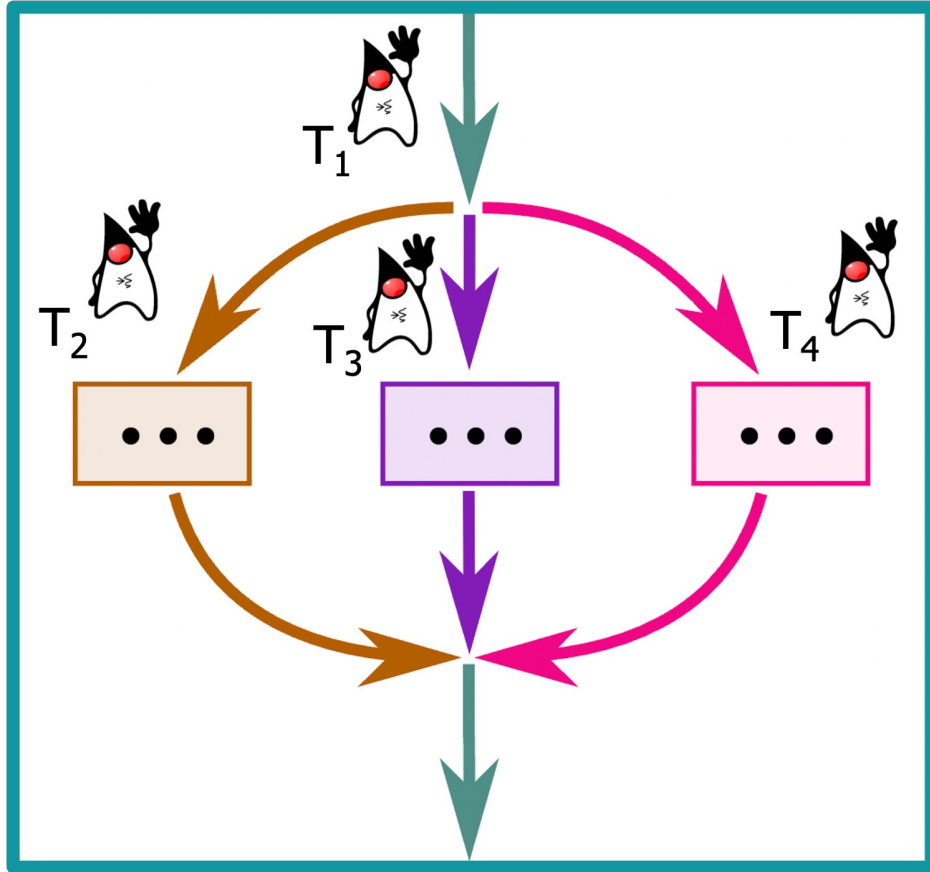
```
public class StructuredTaskScope<T>  
    extends Object  
    implements AutoCloseable
```

A basic API for *structured concurrency*. StructuredTaskScope supports cases where a task splits into several concurrent subtasks, to be executed in their own threads, and where the subtasks must complete before the main task continues. A StructuredTaskScope can be used to ensure that the lifetime of a concurrent operation is confined by a *syntax block*, just like that of a sequential operation in structured programming.

See [jdk/incubator/concurrent/StructuredTaskScope.html](https://jdk.incubator.concurrent/StructuredTaskScope.html)

# Programming with Java StructuredTaskScope

- StructuredTaskScope is the basic API for Java structured concurrency
- It splits a task into several subtasks that run concurrently within a syntax block



See [jdk/incubator/concurrent/StructuredTaskScope.html](https://jdk.incubator.concurrent/StructuredTaskScope.html)

# Programming with Java StructuredTaskScope

- StructuredTaskScope is the basic API for Java structured concurrency
  - It splits a task into several subtasks that run concurrently within a syntax block
  - It defines several nested subclasses



# Programming with Java StructuredTaskScope

- StructuredTaskScope is the basic API for Java structured concurrency
  - It splits a task into several subtasks that run concurrently within a syntax block
- It defines several nested subclasses
  - ShutdownOnFailure
    - Captures the exception of the first subtask to complete abnormally

## Class

### StructuredTaskScope.ShutdownOnFailure

java.lang.Object

jdk.incubator.concurrent.StructuredTaskScope<Object>

jdk.incubator.concurrent.StructuredTaskScope.ShutdownOnFailure

#### All Implemented Interfaces:

AutoCloseable

#### Enclosing class:

StructuredTaskScope<T>

---

public static final class

**StructuredTaskScope.ShutdownOnFailure**

extends `StructuredTaskScope<Object>`

A StructuredTaskScope that captures the exception of the first subtask to complete abnormally. Once captured, it invokes the `shutdown` method to interrupt unfinished threads and wakeup the owner. The policy implemented by this class is intended for cases where the results for all subtasks are required ("invoke all"); if any subtask fails then the results of other unfinished subtasks are no longer needed.

# Programming with Java StructuredTaskScope

- StructuredTaskScope is the basic API for Java structured concurrency
  - It splits a task into several subtasks that run concurrently within a syntax block
- It defines several nested subclasses
  - ShutdownOnFailure
  - ShutdownOnSuccess
    - Captures the result of the first subtask to complete successfully

## Class StructuredTaskScope.ShutdownOnSuccess<T>

```
java.lang.Object
    jdk.incubator.concurrent.StructuredTaskScope<T>
        jdk.incubator.concurrent.StructuredTaskScope.ShutdownOnSuccess<T>
```

### Type Parameters:

T - the result type

### All Implemented Interfaces:

AutoCloseable

### Enclosing class:

StructuredTaskScope<T>

```
public static final class StructuredTaskScope.ShutdownOnSuccess<T>
    extends StructuredTaskScope<T>
```

A StructuredTaskScope that captures the result of the first subtask to complete successfully. Once captured, it invokes the `shutdown` method to interrupt unfinished threads and wakeup the owner. The policy implemented by this class is intended for cases where the result of any subtask will do ("invoke any") and where the results of other unfinished subtask are no longer needed.

Unless otherwise specified, passing a `null` argument to a method in this class will cause a `NullPointerException` to be thrown.

See [jdk/incubator/concurrent/StructuredTaskScope.ShutdownOnSuccess.html](https://docs.oracle.com/en/java/10/incubator/jdk-incubator-concurrent/StructuredTaskScope.ShutdownOnSuccess.html)



# Programming with Java StructuredTaskScope

- StructuredTaskScope is the basic API for Java structured concurrency
  - It splits a task into several subtasks that run concurrently within a syntax block
  - It defines several nested subclasses
    - ShutdownOnFailure
    - ShutdownOnSuccess
      - Captures the result of the first subtask to complete successfully
        - Essentially like “invokeAny()”



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# Programming with Java ShutdownOnFailure

# Programming with Java ShutdownOnFailure

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- ShutdownOnFailure is used with the try-with-resources feature, like the Executors .ThreadPoolExecutor

```
try (var scope = new StructuredTaskScope
    .ShutdownOnFailure()) {
    Future<String> user = scope
        .fork(() -> findUser());
    Future<Integer> order = scope
        .fork(() -> fetchOrder());

    scope.join();
    scope.throwIfFailed();

    return new Response
        (user.resultNow(),
         order.resultNow());
}
```

# Programming with Java ShutdownOnFailure

- ShutdownOnFailure is used with the try-with-resources feature, like the Executors .ThreadPoolExecutor

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try (var scope = new StructuredTaskScope
    .ShutdownOnFailure()) {
    Future<String> user = scope
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        .fork(() -> fetchOrder());

    scope.join();
    scope.throwIfFailed();

    return new Response
        (user.resultNow(),
         order.resultNow());
}
```

*Creates a new virtual Thread every time fork() is called*

# Programming with Java ShutdownOnFailure

- ShutdownOnFailure is used with the try-with-resources feature, like the Executors.ThreadPerTaskExecutor
- However, it's more flexible due to its join() method

```
try (var scope = new StructuredTaskScope
    .ShutdownOnFailure()) {
    Future<String> user = scope
        .fork(() -> findUser());
    Future<Integer> order = scope
        .fork(() -> fetchOrder());

    scope.join();
    scope.throwIfFailed();

    return new Response
        (user.resultNow(),
         order.resultNow());
}
```

*This barrier synchronizer waits for all threads to finish or for the task scope to shut down if an exception should occur*

See [jdk/incubator/concurrent/StructuredTaskScope.ShutdownOnFailure.html#join](https://jdk.incubator.concurrent/StructuredTaskScope.ShutdownOnFailure.html#join)

# Programming with Java ShutdownOnFailure

- ShutdownOnFailure is used with the try-with-resources feature, like the Executors .ThreadPoolExecutor
- However, it's more flexible due to its join() method
- It can also handle any exceptions that arise

```
try (var scope = new StructuredTaskScope
    .ShutdownOnFailure()) {
    Future<String> user = scope
        .fork(() -> findUser());
    Future<Integer> order = scope
        .fork(() -> fetchOrder());

    scope.join();
    scope.throwIfFailed();

    return new Response
        (user.resultNow(),
         order.resultNow());
}
```

*Throws an Exception if a sub-task completed abnormally*

# Programming with Java ShutdownOnFailure

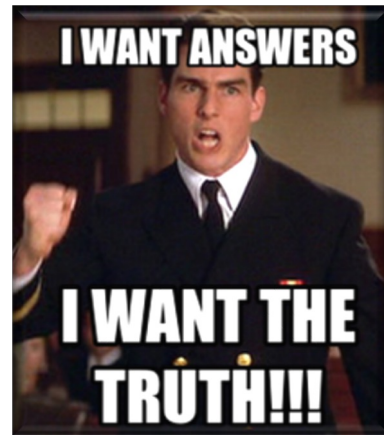
- ShutdownOnFailure is used with the try-with-resources feature, like the Executors .ThreadPoolExecutor
- However, it's more flexible due to its join() method
- It can also handle any exceptions that arise
- Users can access Future results without blocking

*Return a result using new Future methods*

```
try (var scope = new StructuredTaskScope
    .ShutdownOnFailure()) {
    Future<String> user = scope
        .fork(() -> findUser());
    Future<Integer> order = scope
        .fork(() -> fetchOrder());

    scope.join();
    scope.throwIfFailed();

    return new Response
        (user.resultNow(),
         order.resultNow());
}
```



See [java/util/concurrent/Future.html#resultNow](http://java.util.concurrent.Future.html#resultNow)

---

# Programming with Java ShutdownOnSuccess



# Programming with Java ShutdownOnSuccess

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- ShutdownOnSuccess also uses try-with-resources

```
try (var scope = new StructuredTaskScope
    .ShutdownOnSuccess
        <List<BigFraction>>()) {
    var quickSortF = scope
        .fork(() -> quickSort(list));

    var heapSortF = scope
        .fork(() -> heapSort(list));

    scope.join();

    return scope.result();
}
```

# Programming with Java ShutdownOnSuccess

- ShutdownOnSuccess also uses try-with-resources
- It provides “invoke-any” semantics that take only the fastest result



```
try (var scope = new StructuredTaskScope
    .ShutdownOnSuccess
        <List<BigFraction>>()) {
    var quickSortF = scope
        .fork(() -> quickSort(list));

    var heapSortF = scope
        .fork(() -> heapSort(list));

    scope.join();

    return scope.result();
}
```

See [howtodoinjava.com/java/multi-threading/executorservice-invokeany](https://howtodoinjava.com/java/multi-threading/executorservice-invokeany)

# Programming with Java ShutdownOnSuccess

- ShutdownOnSuccess also uses try-with-resources
- It provides “invoke-any” semantics that take only the fastest result

*Run quicksort & heapsort in parallel!*

```
try (var scope = new StructuredTaskScope
    .ShutdownOnSuccess
        <List<BigFraction>>()) {
    var quickSortF = scope
        .fork(() -> quickSort(list));

    var heapSortF = scope
        .fork(() -> heapSort(list));

    scope.join();

    return scope.result();
}
```

# Programming with Java ShutdownOnSuccess

- ShutdownOnSuccess also uses try-with-resources
- It provides “invoke-any” semantics that take only the fastest result

*Wait for the first  
result to complete*



```
try (var scope = new StructuredTaskScope
    .ShutdownOnSuccess
        <List<BigFraction>>()) {
    var quickSortF = scope
        .fork(() -> quickSort(list));

    var heapSortF = scope
        .fork(() -> heapSort(list));

    scope.join();

    return scope.result();
}
```

# Programming with Java ShutdownOnSuccess

- ShutdownOnSuccess also uses try-with-resources
- It provides “invoke-any” semantics that take only the fastest result



*Return the first result*

```
try (var scope = new StructuredTaskScope
    .ShutdownOnSuccess
        <List<BigFraction>>()) {
    var quickSortF = scope
        .fork(() -> quickSort(list));

    var heapSortF = scope
        .fork(() -> heapSort(list));

    scope.join();

    return scope.result();
}
```

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# End of Programming with Java StructuredTaskScope