

# Programming with Java

## ThreadPoolExecutor

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# Learning Objectives in this Part of the Lesson

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- Understand Java's structured concurrency model
- Recognize the classes used to program Java's structure concurrency model, e.g.
  - `ThreadPoolExecutor`

```
try (var executor = Executors
    .newVirtualThreadPerTaskExecutor()) {
    IntStream
        .range(0, 1_000_000)

        .forEach(i -> executor
            .submit(() -> {
                Thread.sleep(Duration
                    .ofSeconds(1));
                return i;
            }));
}
```

---

# Programming with Java ThreadPoolExecutor

# Programming with Java ThreadPerTaskExecutor

- This feature adds two new factory methods in the Java Executors utility class & extends the ExecutorService interface

```
static ExecutorService    newVirtualThreadPerTaskExecutor()
```

## **Preview.**

Creates an Executor that starts a new virtual Thread for each task.

```
static ExecutorService    newWorkStealingPool()
```

Creates a work-stealing thread pool using the number of **available processors** as its target parallelism level.

```
public interface ExecutorService  
extends Executor, AutoCloseable
```

An **Executor** that provides methods to manage termination and methods that can produce a **Future** for tracking progress of one or more asynchronous tasks.

# Programming with Java ThreadPerTaskExecutor

- This feature adds two new factory methods in the Java Executors utility class & extends the ExecutorService interface
- The `newThreadPerTaskExecutor()` factory method starts a new Thread for each task
- The type of the Thread can be designated via a ThreadFactory

## `newThreadPerTaskExecutor`

```
public static ExecutorService newThreadPerTaskExecutor  
(ThreadFactory threadFactory)
```

**`newThreadPerTaskExecutor` is a preview API of the Java platform.**

*Programs can only use `newThreadPerTaskExecutor` when preview features are enabled.*

*Preview features may be removed in a future release, or upgraded to permanent features of the Java platform.*

Creates an Executor that starts a new Thread for each task. The number of threads created by the Executor is unbounded.

Invoking `cancel(true)` on a `Future` representing the pending result of a task submitted to the Executor will `interrupt` the thread executing the task.

### Parameters:

`threadFactory` - the factory to use when creating new threads

### Returns:

a new executor that creates a new Thread for each task

See [java/util/concurrent/Executors.html#newThreadPerTaskExecutor](https://docs.oracle.com/javase/8/docs/api/java/util/concurrent/Executors.html#newThreadPerTaskExecutor)

# Programming with Java ThreadPerTaskExecutor

- This feature adds two new factory methods in the Java Executors utility class & extends the ExecutorService interface
- The `newThreadPerTaskExecutor()` factory method starts a new Thread for each task
- The `newVirtualThreadPerTaskExecutor()` starts a new Java virtual Thread for each task

## `newVirtualThreadPerTaskExecutor`

```
public  
static ExecutorService newVirtualThreadPerTaskExecutor()
```

**`newVirtualThreadPerTaskExecutor` is a preview API of the Java platform.**

*Programs can only use `newVirtualThreadPerTaskExecutor` when preview features are enabled.*

*Preview features may be removed in a future release, or upgraded to permanent features of the Java platform.*

Creates an Executor that starts a new virtual Thread for each task. The number of threads created by the Executor is unbounded.

This method is equivalent to invoking `newThreadPerTaskExecutor(ThreadFactory)`<sup>PREVIEW</sup> with a thread factory that creates virtual threads.

### **Returns:**

a new executor that creates a new virtual Thread for each task

### **Throws:**

`UnsupportedOperationException` - if preview features are not enabled

See [`java/util/concurrent/Executors.html#newVirtualThreadPerTaskExecutor\(\)`](https://java.util.concurrent.Executors.html#newVirtualThreadPerTaskExecutor())

# Programming with Java ThreadPoolExecutor

- These Executors are used with the Java try-with-resources feature

```
try (var executor = Executors
    .newVirtualThreadPoolExecutor()) {
    IntStream
        .range(0, 10_000_000)
        .forEach(i -> executor
            .submit(() -> {
                Thread.sleep(Duration
                    .ofSeconds(1));
                return i;
            }));
}
```

*Creates an Executor that starts a new virtual Thread for each task*

# Programming with Java ThreadPoolExecutor

- These Executors are used with the Java try-with-resources feature

```
try (var executor = Executors
    .newVirtualThreadPoolExecutor()) {
    IntStream
        .range(0, 10_000_000)
        .forEach(i -> executor
            .submit(() -> {
                Thread.sleep(Duration
                    .ofSeconds(1));
                return i;
            }));
}
```

*Generate 10 million iterations*



# Programming with Java ThreadPoolExecutor

- These Executors are used with the Java try-with-resources feature

```
try (var executor = Executors
    .newVirtualThreadPoolExecutor()) {
    IntStream
        .range(0, 10_000_000)
        .forEach(i -> executor
            .submit(() -> {
                Thread.sleep(Duration
                    .ofSeconds(1));
                return i;
            }));
}
```

*Submit 10 million tasks, each of which is executed via a Java virtual Thread*

# Programming with Java ThreadPerTaskExecutor

- These Executors are used with the Java try-with-resources feature

```
try (var executor = Executors
    .newVirtualThreadPerTaskExecutor()) {
    IntStream
        .range(0, 10_000_000)
        .forEach(i -> executor
            .submit(() -> {
                Thread.sleep(Duration
                    .ofSeconds(1));
                return i;
            }));
}
```

*All these submitted virtual threads must complete by the end of the enclosing scope*

# Programming with Java ThreadPoolExecutor

- These Executors are used with the Java try-with-resources feature
- This mechanism is simple, but also limited

```
try (var executor = Executors
    .newVirtualThreadPoolExecutor()) {
    IntStream
        .range(0, 10_000_000)
        .forEach(i -> executor
            .submit(() -> {
                Thread.sleep(Duration
                    .ofSeconds(1));

                return i;
            }));
}
```



# Programming with Java ThreadPoolExecutor

- These Executors are used with the Java try-with-resources feature
- This mechanism is simple, but also limited
  - It lacks support for fine-grained exception handling, “invoke any” semantics, & automatic task cancellation

```
try (var executor = Executors
    .newVirtualThreadPoolExecutor()) {
    IntStream
        .range(0, 10_000_000)
        .forEach(i -> executor
            .submit(() -> {
                Thread.sleep(Duration
                    .ofSeconds(1));
                return i;
            }));
}
```

**LIMITED**

# Programming with Java ThreadPoolExecutor

- These Executors are used with the Java try-with-resources feature
- This mechanism is simple, but also limited
  - It lacks support for fine-grained exception handling, “invoke any” semantics, & automatic task cancellation
- However, it can serve as a “drop-in” replacement for common ExecutorService use-cases

```
@Bean (APPLICATION_TASK_
      EXECUTOR_BEAN_NAME) public
AsyncTaskExecutor asyncTaskExecutor () {
    return new TaskExecutorAdapter
        (Executors
         .newVirtualThreadPoolExecutor ()) ;
}
```

*This Bean configures the Spring WebMVC platform so it will create a Java virtual thread to process each client request*

See [spring.io/blog/2022/10/11/embracing-virtual-threads](https://spring.io/blog/2022/10/11/embracing-virtual-threads)

# Programming with Java ThreadPerTaskExecutor

- These Executors are used with the Java try-with-resources feature
  - This mechanism is simple, but also limited
  - These limitations motivate the need for the new Java StructuredTaskScope

```
try (var scope = new
    StructuredTaskScope
        .ShutdownOnFailure()) {
    Future<String> user = scope
        .fork(() -> findUser());
    Future<Integer> order = scope
        .fork(() -> fetchOrder());

    scope.join();
    scope.throwIfFailed();

    return new Response
        (user.resultNow(),
         order.resultNow());
}
```

See upcoming lesson on “*Programming with Java StructuredTaskScope*”

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# End of Programming with Java TaskPerThreadExecutor