

Evaluating Java Structured Concurrency

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Learning Objectives in this Part of the Lesson

- Understand Java's structured concurrency model
- Recognize the classes used to program Java's structure concurrency model
- Case study ex4 evaluates the design & performance results of various Java concurrency models
- Know how to evaluate the pros & cons of Java structured concurrency



Pros of Java Structured Concurrency

Pros of Java Structured Concurrency

- Benefits



```
Response handle() ... {  
    try (var scope = new  
        StructuredTaskScope  
            .ShutdownOnFailure()) {  
        Future<String> user = scope  
            .fork(() -> findUser());  
        Future<Integer> order = scope  
            .fork(() -> fetchOrder());  
  
        scope.join();  
        scope.throwIfFailed();  
  
        return new Response  
            (user.resultNow(),  
             order.resultNow());  
    }  
}
```

Pros of Java Structured Concurrency

- Benefits
 - Provides greater clarity to the structure of concurrent code

```
Response handle() ... {  
    try (var scope = new  
        StructuredTaskScope  
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        return new Response  
            (user.resultNow(),  
             order.resultNow());  
    }  
}
```

Particularly when compared with traditional Java “free threading” designs

Pros of Java Structured Concurrency

- Benefits
 - Provides greater clarity to the structure of concurrent code
 - Creates parent/child relationship between the invoker method & its subtasks

The handle() method is the parent task & the findUser() & fetchOrder() methods are its children sub-tasks

```
Response handle() ... {  
    try (var scope = new  
        StructuredTaskScope  
            .ShutdownOnFailure()) {  
        Future<String> user = scope  
            .fork(() -> findUser());  
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        scope.join();  
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        return new Response  
            (user.resultNow(),  
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```

Pros of Java Structured Concurrency

- Benefits
 - Provides greater clarity to the structure of concurrent code
 - Creates parent/child relationship between the invoker method & its subtasks

This whole block of code for the handle() method thus becomes atomic

```
Response handle() ... {  
    try (var scope = new  
        StructuredTaskScope  
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        return new Response  
            (user.resultNow(),  
             order.resultNow());  
    }  
}
```

Pros of Java Structured Concurrency

- Benefits
 - Provides greater clarity to the structure of concurrent code
 - It enables short-circuiting in error handling

If one sub-task fails the other will be canceled if it's not completed yet

```
Response handle() ... {  
    try (var scope = new  
        StructuredTaskScope  
            .ShutdownOnFailure()) {  
        Future<String> user = scope  
            .fork(() -> findUser());  
        Future<Integer> order = scope  
            .fork(() -> fetchOrder());  
  
        scope.join();  
        scope.throwIfFailed();  
  
        return new Response  
            (user.resultNow(),  
             order.resultNow());  
    }  
}
```

Pros of Java Structured Concurrency

- Benefits
 - Provides greater clarity to the structure of concurrent code
 - It enables short-circuiting in error handling
 - Supports interrupts

If the thread of the parent task is interrupted before or during the call to `join()`, both forks will be canceled automatically when the scope exits

```
Response handle() ... {  
    try (var scope = new  
        StructuredTaskScope  
            .ShutdownOnFailure()) {  
        Future<String> user = scope  
            .fork(() -> findUser());  
        Future<Integer> order = scope  
            .fork(() -> fetchOrder());  
  
        scope.join();  
        scope.throwIfFailed();  
  
        return new Response  
            (user.resultNow(),  
             order.resultNow());  
    }  
}
```

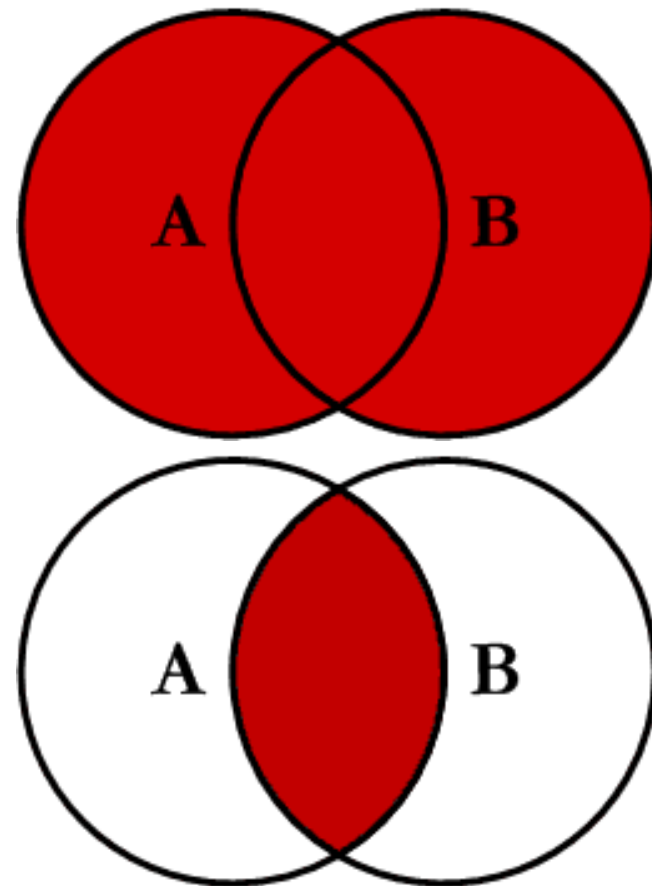
Pros of Java Structured Concurrency

- Benefits
 - Provides greater clarity to the structure of concurrent code
 - It enables short-circuiting in error handling
 - Supports interrupts
 - Easier to read & reason about the code
 - It looks like it's running in a single-threaded environment

```
Response handle() ... {  
    String user = findUser();  
  
    Integer order = fetchOrder();  
  
    return new Response(user,  
                        order);  
}
```

Pros of Java Structured Concurrency

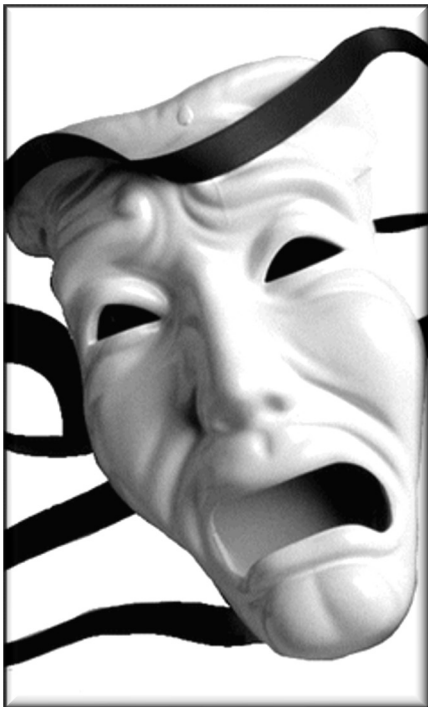
- Benefits
 - Provides greater clarity to the structure of concurrent code
 - It enables short-circuiting in error handling
 - Supports interrupts
 - Easier to read & reason about the code
 - Supports both “invoke-all” & “invoke-any” semantics



Cons of Java Structured Concurrency

Cons of Java Structured Concurrency

- Limitations



```
void sortAndPrintList
(List<Future<BigFraction>> list) {
    try (var scope = ShutdownOnSuccess
        <List<BigFraction>>()) {
        Future<List<BigFraction>> qsF = scope
            .fork(() -> quicksort(list
                .stream()
                .map(Future::resultNow)
                .toList()));
        Future<List<BigFraction>> hsF = ...

        scope.join();

        printResult(scope.result());
    } catch (Exception ex) { ... }
}
```

Cons of Java Structured Concurrency

- Limitations
 - Use of Future is rather awkward & limiting

*Sort the list in parallel
& print the results*

```
void sortAndPrintList
(List<Future<BigFraction>> list) {
    try (var scope = ShutdownOnSuccess
        <List<BigFraction>>()) {
        Future<List<BigFraction>> qsF = scope
            .fork(() -> quicksort(list
                .stream()
                .map(Future::resultNow)
                .toList()));
        Future<List<BigFraction>> hsF = ...

        scope.join();

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    } catch (Exception ex) { ... }
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Cons of Java Structured Concurrency

- Limitations
 - Use of Future is rather awkward & limiting

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void sortAndPrintList
(List<Future<BigFraction>> list) {
    try (var scope = ShutdownOnSuccess
        <List<BigFraction>>()) {
        Future<List<BigFraction>> qsF = scope
            .fork(() -> quicksort(list
                .stream()
                .map(Future::resultNow)
                .toList())));
        Future<List<BigFraction>> hsF = ...

        scope.join();

        printResult(scope.result());
    } catch (Exception ex) { ... }
}
```

*Need to convert List of Future
objects to List of objects*

Cons of Java Structured Concurrency

- Limitations
 - Use of Future is rather awkward & limiting

Cannot chain Future objects together (cf. Java CompletableFuture)

```
void sortAndPrintList
(List<Future<BigFraction>> list) {
    try (var scope = ShutdownOnSuccess
        <List<BigFraction>>()) {
        Future<List<BigFraction>> qsF = scope
            .fork(() -> quicksort(list
                .stream()
                .map(Future::resultNow)
                .toList()));
        Future<List<BigFraction>> hsF = ...

        scope.join();

        printResult(scope.result());
    } catch (Exception ex) { ... }
}
```

Cons of Java Structured Concurrency

- Limitations
 - Use of Future is rather awkward & limiting
 - Syntax is rather verbose

```
void sortAndPrintList
(List<Future<BigFraction>> list) {
    try (var scope = ShutdownOnSuccess
        <List<BigFraction>>()) {
        Future<List<BigFraction>> qsF = scope
            .fork(() -> quicksort(list
                .stream()
                .map(Future::resultNow)
                .toList()));
        Future<List<BigFraction>> hsF = ...

        scope.join();

        printResult(scope.result());
    } catch (Exception ex) { ... }
}
```

Cons of Java Structured Concurrency

- Limitations
 - Use of Future is rather awkward & limiting
 - Syntax is rather verbose
 - cf. Completable Future

```
void sortAndPrintList
(List<<BigFraction> list) {
    var qsF = CompletableFuture
        .supplyAsync(() -> quicksort(list));

    var hsF = CompletableFuture
        .supplyAsync(() -> heapsort(list));

    qsF.acceptEither(hsF,
                    this::printResult)
        .handle(...);
}
```

*Sort the list in parallel
& print the results*

End of Evaluating Java Structured Concurrency