



Professor of Computer Science

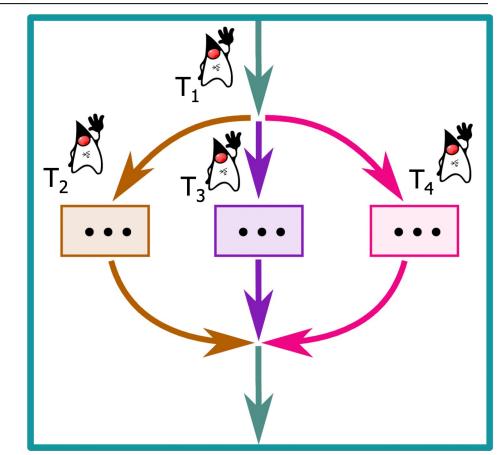
Institute for Software Integrated Systems

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Learning Objectives in this Part of the Lesson

- Understand Java's structured concurrency model
 - This model is designed to enable the processing of "embarrassingly parallel" tasks atop the virtual threading mechanisms available in Java 19 (& beyond)



 Structured concurrency was added recently to Java as a concurrent programming paradigm

JEP 428: Structured Concurrency (Incubator)

Authors Alan Bateman, Ron Pressler

Owner Alan Bateman

Type Feature

Scope JDK

Status Closed / Delivered

Release 19

Component core-libs

Discussion loom dash dev at openjdk dot java dot net

Reviewed by Alex Buckley, Brian Goetz

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Issue 8277129

Summary

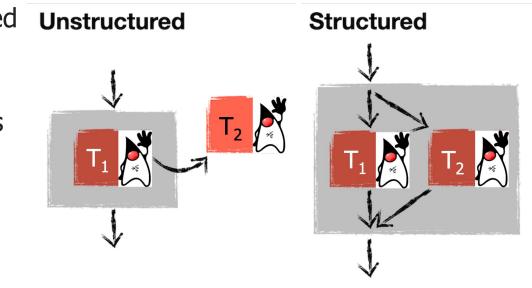
Simplify multithreaded programming by introducing an API for *structured concurrency*. Structured concurrency treats multiple tasks running in different threads as a single unit of work, thereby streamlining error handling and cancellation, improving reliability, and enhancing observability. This is an incubating API.

Goals

- Improve the maintainability, reliability, and observability of multithreaded code.
- Promote a style of concurrent programming which can eliminate common risks arising from cancellation and shutdown, such as thread leaks and cancellation delays.

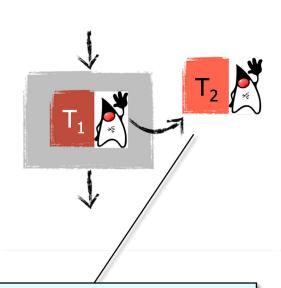
See openjdk.org/jeps/428

- Structured concurrency was added recently to Java as a concurrent programming paradigm
 - It's intended to make programs easier to read & understand, quicker to write, & safer

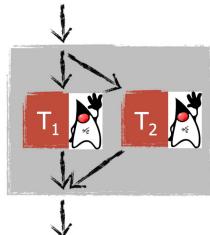


Unstructured

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 - "Safer" == avoiding thread leaks & orphan threads

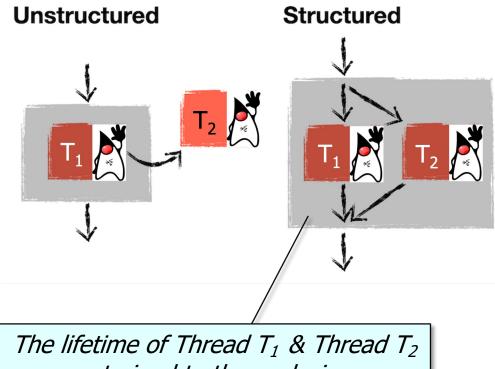






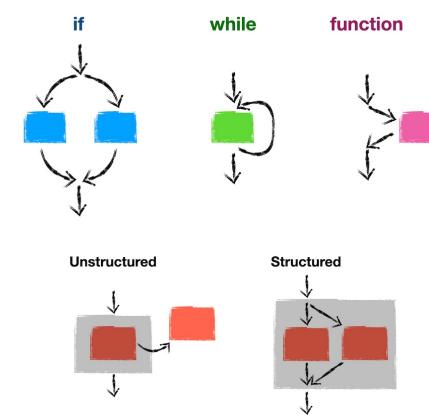
Thread T_2 may become an orphan & leak relative to Thread T_1

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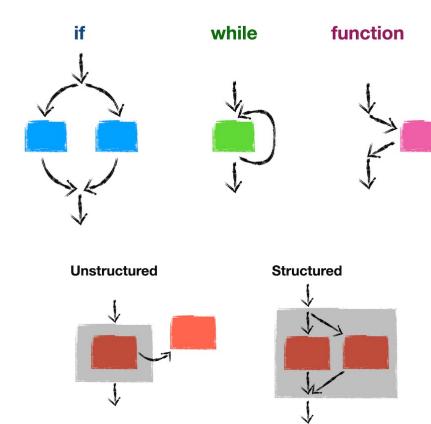


are constrained to the enclosing scope

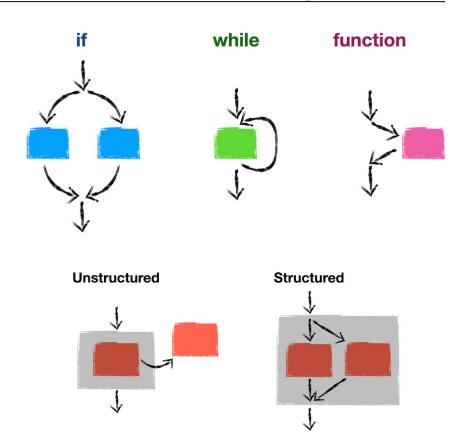
 Java's structured concurrency paradigm is designed to mimic structured programming



- Java's structured concurrency paradigm is designed to mimic structured programming, i.e.
 - Well-defined entry & exit points for the flow of execution through a block of code



- Java's structured concurrency paradigm is designed to mimic structured programming, i.e.
 - Well-defined entry & exit points for the flow of execution through a block of code
 - A strict nesting of the lifetimes of operations in a way that mirrors their syntactic nesting in the code

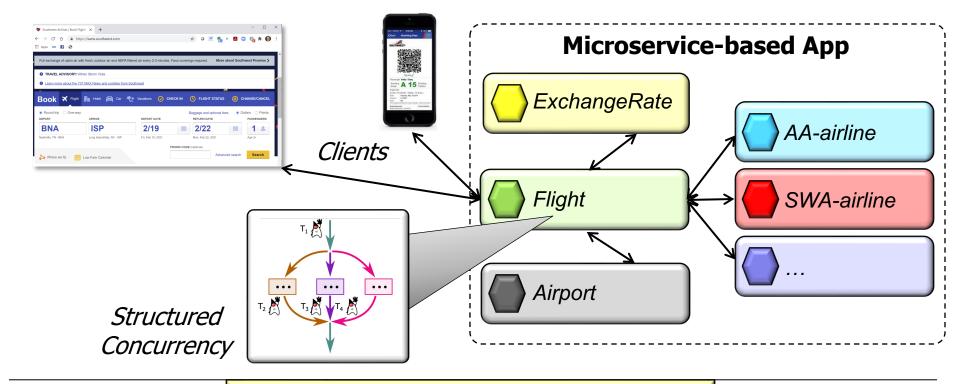


Java structured concurrency is intended for "embarrassingly parallel" programs

"Embarrassingly parallel" tasks have little/no dependency or need for communication between tasks or for sharing results between them



- Java structured concurrency is intended for "embarrassingly parallel" programs
 - e.g., interacting with many micro-services in a cloud computing environment



See en.wikipedia.org/wiki/Microservices

• Java structured concurrency makes the start & end of concurrent code explicit try (var scope = new StructureTaskScope.ShutdownOnFailure()) {

```
try (var scope = new StructureTaskScope.ShutdownOnFailure()) {
  var results = new ArrayList<Future<BigFraction>>()

for (var bigFraction :
     generateRandomBigFractions(count))
  results.add(scope
     .fork(() ->
```

reduceAndMultiply(bigFraction,

sortAndPrintList(results);

sBigReducedFraction));
scope.join();
...

We will walk through this
example quickly now & will

explore it in detail later on

See github.com/douglascraigschmidt/LiveLessons/tree/master/Loom/ex3

Java structured concurrency makes the start & end of concurrent code explicit
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Define a scope for
      colitting a tack into
```

scope.join();
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See jdk.incubator.concurrent/jdk/incubator/concurrent/StructuredTaskScope.ShutdownOnFailure.html

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for (var bigFraction :
     generateRandomBigFractions(count))
  results.add(scope
    .fork(() ->
          reduceAndMultiply(bigFraction,
                              sBigReducedFraction));
                                   Wait for all threads to finish or
scope.join(); —
```

sortAndPrintList(results);
}

See jdk.incubator.concurrent/jdk/incubator/concurrent/StructuredTaskScope.ShutdownOnFailure.html#join()

 Java structured concurrency makes the start & end of concurrent code explicit try (var scope = new StructureTaskScope.ShutdownOnFailure()) {

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```

sBigReducedFraction)); scope.join(); The close() method of `scope' is called sortAndPrintList(results); automatically when this block of code exits

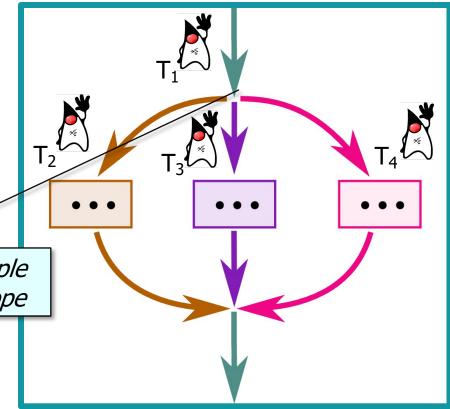
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 Java structured concurrency provides several guarantees

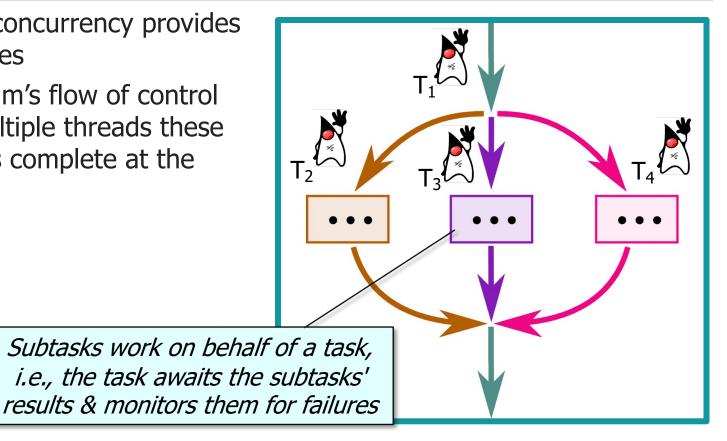


- Java structured concurrency provides several guarantees
 - When a program's flow of control is split into multiple threads these threads always complete at the end of a flow

The flow of control splits into multiple threads at the beginning of the scope

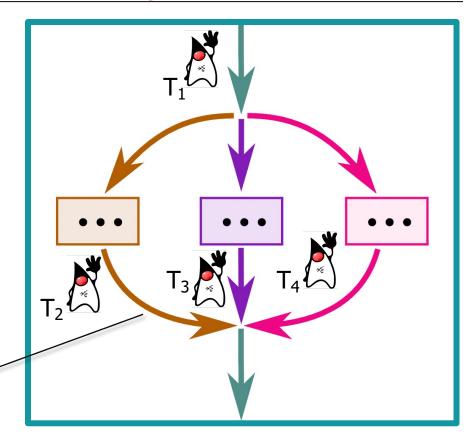


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All these threads must complete by the end of the enclosing scope



The lifetime of a subtask is confined to the syntactic block of its parent task

- Java structured concurrency provides several guarantees
 - When a program's flow of control is split into multiple threads these threads always complete at the end of a flow
 - No "orphaned threads" occur in an application



