

# Android Services & Local IPC: Communicate from Started Services to Activities via Broadcast Receivers

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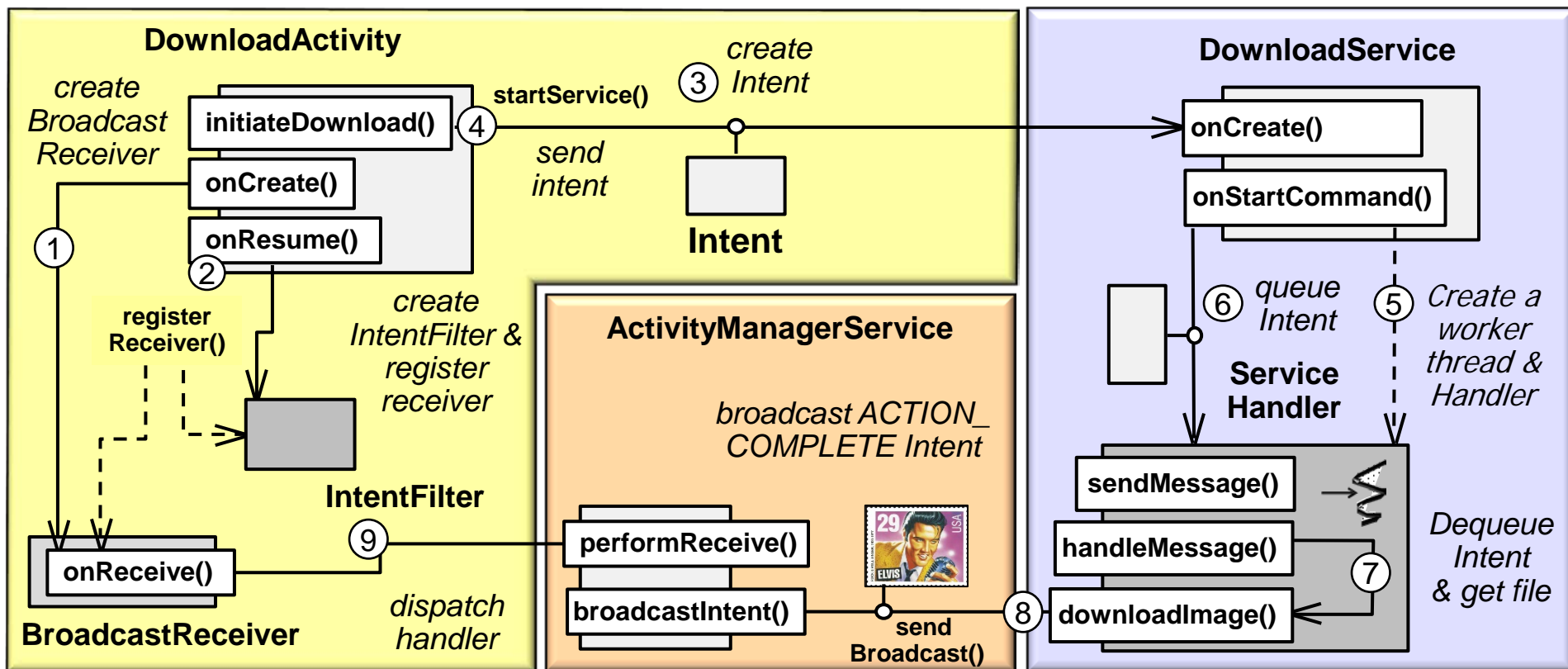
Institute for Software  
Integrated Systems

Vanderbilt University  
Nashville, Tennessee, USA



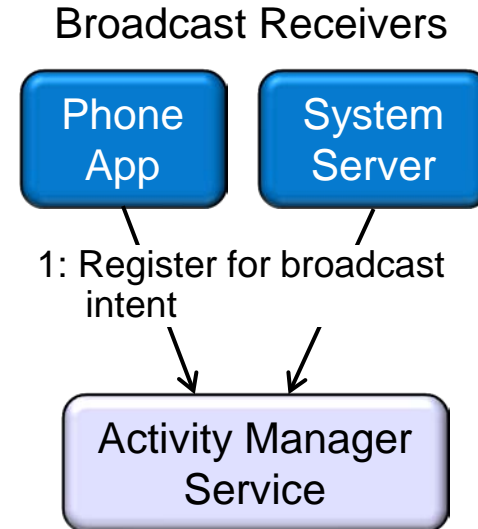
# Learning Objectives in this Part of the Module

- Understand how to use Broadcast Receivers to communicate from Started Services back to their invoking Activities
- Supports IPC with (multiple) remote processes without using AIDL



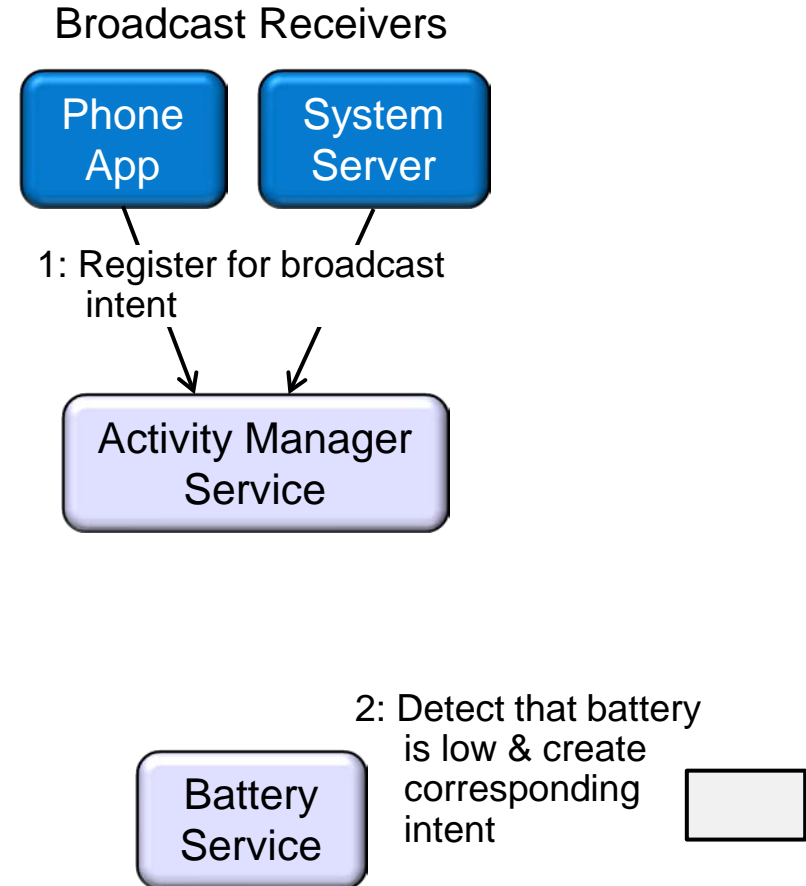
# Overview of Broadcast Receivers

- BroadcastReceiver are components (*receivers*) that register for broadcast events & receive/react to the events



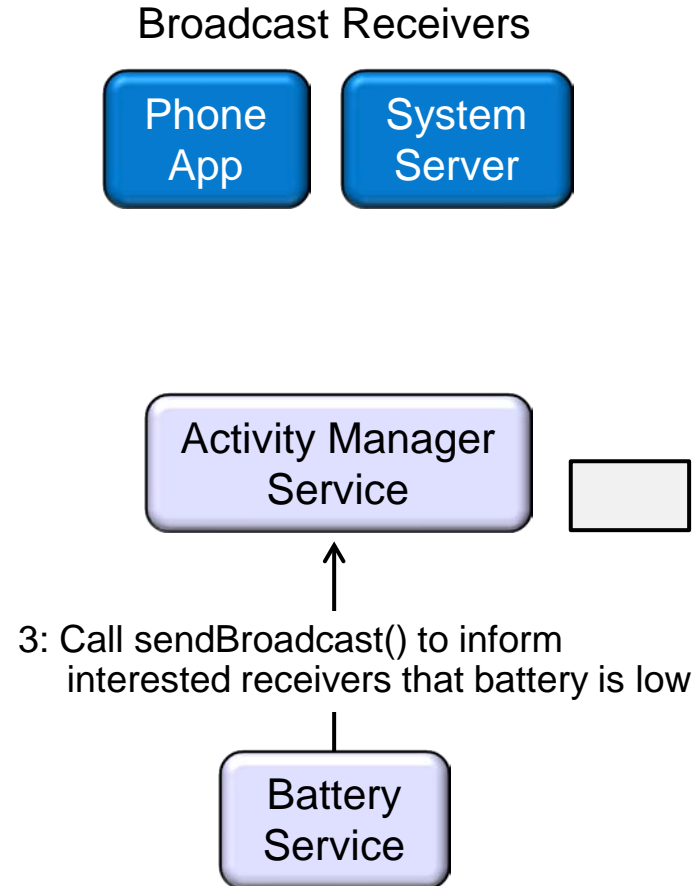
# Overview of Broadcast Receivers

- BroadcastReceiver are components (*receivers*) that register for broadcast events & receive/react to the events
- Events implemented as Intents



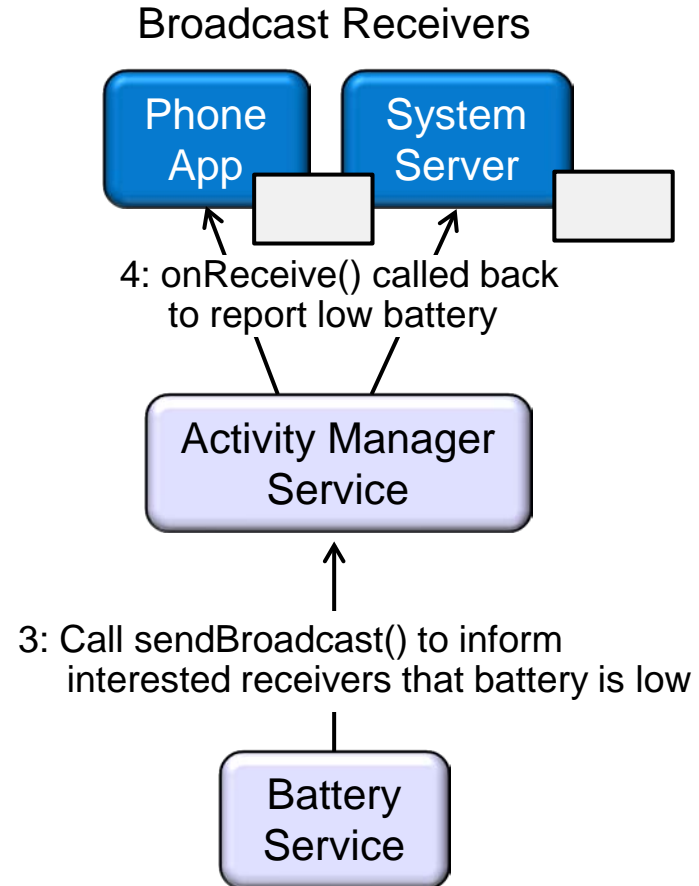
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  - Events implemented as Intents
  - Events are broadcast system-wide



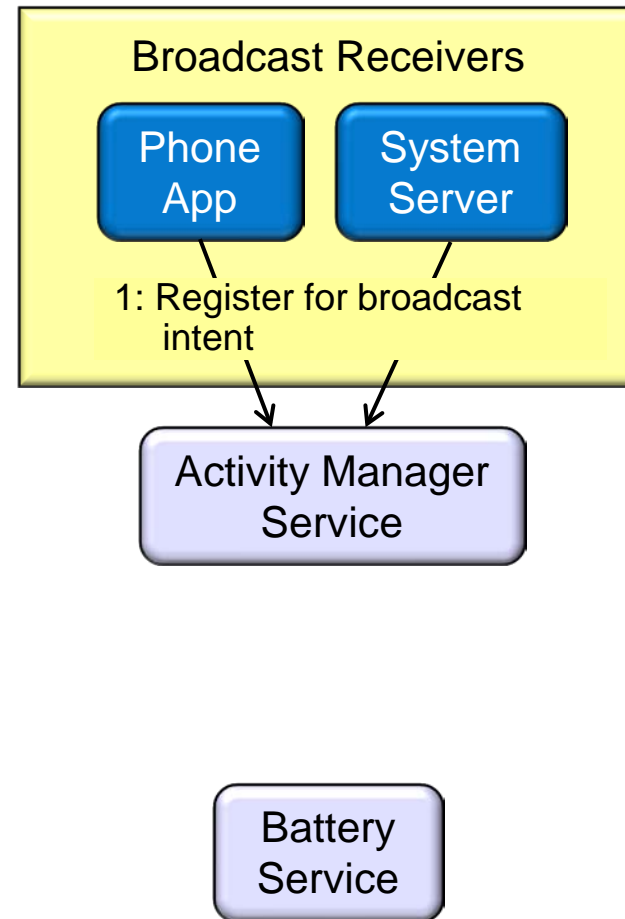
# Overview of Broadcast Receivers

- BroadcastReceiver are components (*receivers*) that register for broadcast events & receive/react to the events
  - Events implemented as Intents
  - Events are broadcast system-wide
- When an event occurs the Intents are disseminated to all matching receivers via their `onReceive()` hook methods



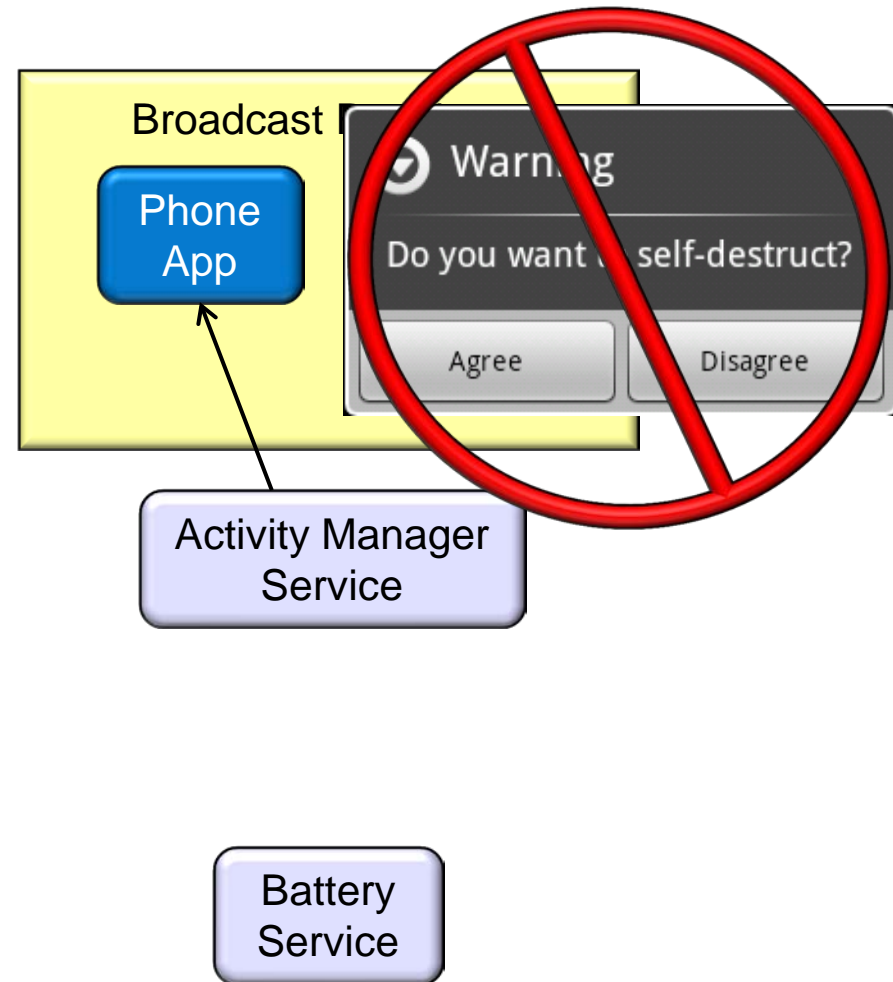
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- Activities can create receivers that register for system or app events



# Overview of Broadcast Receivers

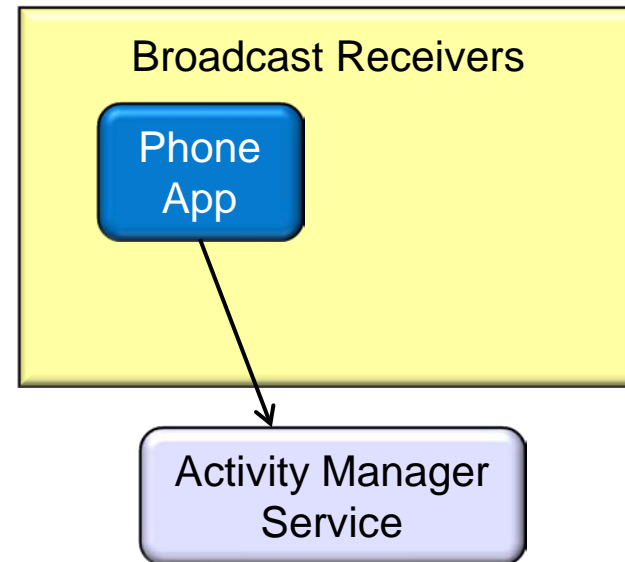
- BroadcastReceivers are components (*receivers*) that register for broadcast events & receive/react to the events
- Activities can create receivers that register for system or app events
- A receiver is restricted on what it can do when it handles an Intent
  - e.g., it may *not* show a dialog or bind to a service





# Overview of Broadcast Receivers

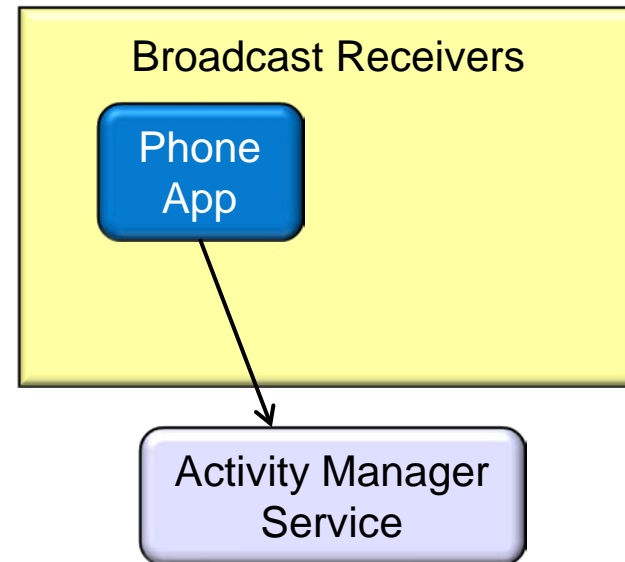
- BroadcastReceivers are components (*receivers*) that register for broadcast events & receive/react to the events
- Activities can create receivers that register for system or app events
- A receiver is restricted on what it can do when it handles an Intent
- Two ways to register a receiver:
  - Statically publish it via the `<receiver>` tag in the `AndroidManifest.xml` file



```
<receiver android:name="PhoneApp$NotificationBroadcastReceiver"
          exported="false">
  <intent-filter>
    <action android:name="
      com.android.phone.ACTION_HANG_UP_ONGOING_CALL" />
    <action android:name="
      com.android.phone.ACTION_SEND_SMS_FROM_NOTIFICATION"/>
  </intent-filter>
</receiver>
```

# Overview of Broadcast Receivers

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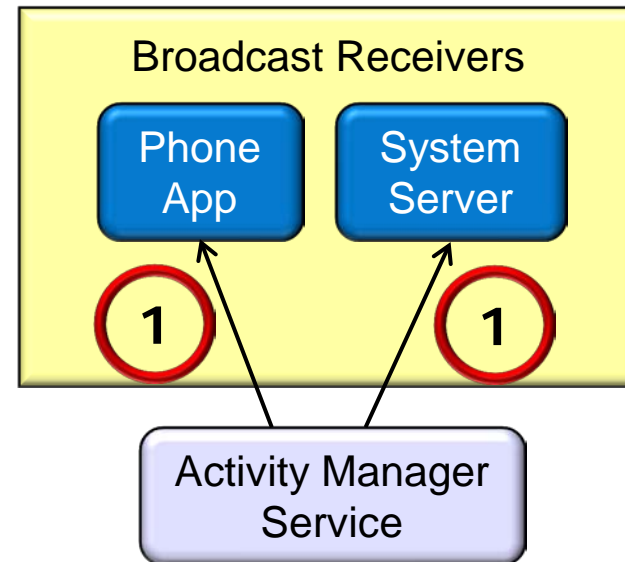


- Dynamically register it with Context.registerReceiver()

```
final BroadcastReceiver mReceiver =  
    new PhoneAppBroadcastReceiver();  
...  
IntentFilter intentFilter =  
    new IntentFilter(Intent.ACTION_AIRPLANE_MODE_CHANGED);  
...  
registerReceiver(mReceiver, intentFilter);
```

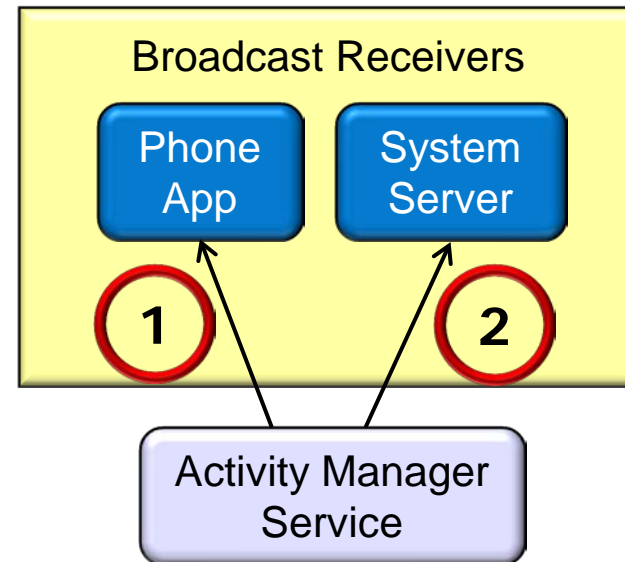
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- Two ways to register a receiver
- Android supports several broadcast mechanisms
  - *Normal* – Sent with `Context.sendBroadcast()`, which is completely asynchronous



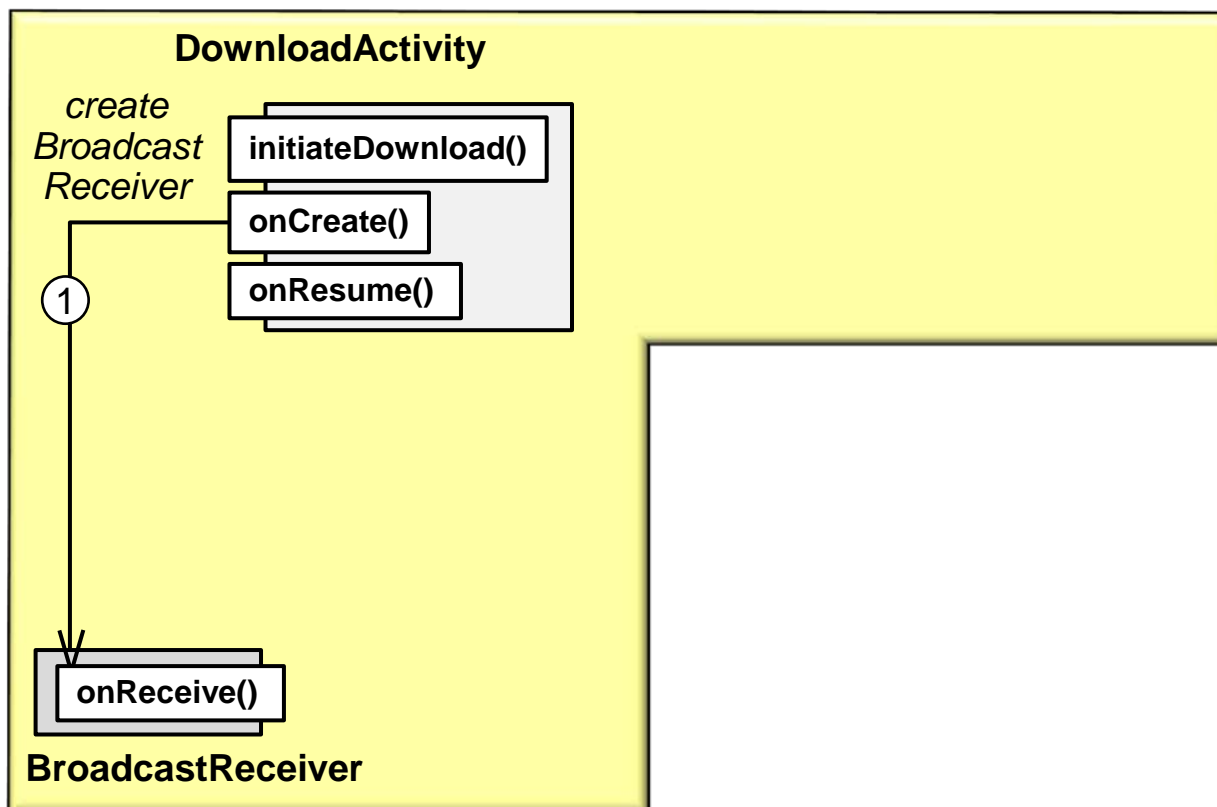
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- BroadcastReceivers are components (*receivers*) that register for broadcast events & receive/react to the events
- Activities can create receivers that register for system or app events
- A receiver is restricted on what it can do when it handles an Intent
- Two ways to register a receiver
- Android supports several broadcast mechanisms
  - *Normal* – Sent with `Context.sendBroadcast()`, which is completely asynchronous
  - *Ordered* – Sent with `Context.sendOrderedBroadcast()`, which is delivered to one receiver at a time



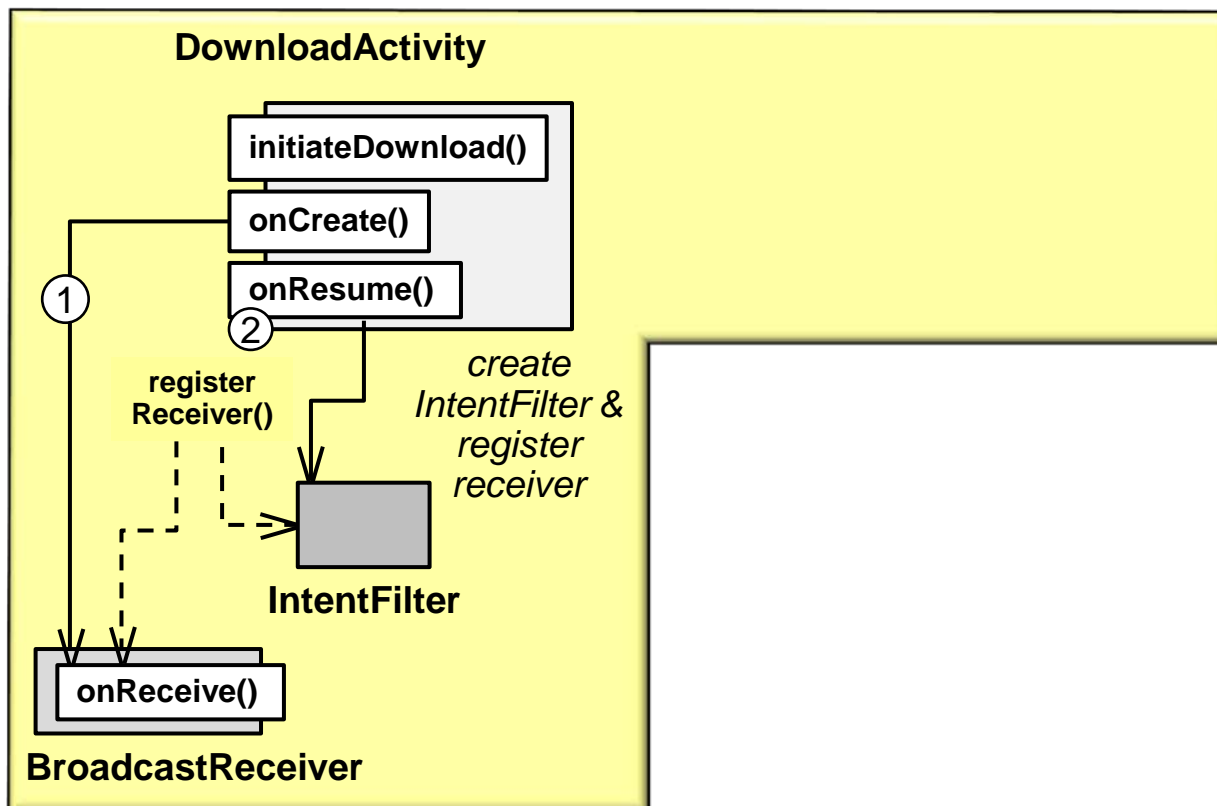
# Using Broadcast Receiver in Download App

- DownloadActivity creates & registers a BroadcastReceiver with an IntentFilter configured with the ACTION\_COMPLETE action
- DownloadService broadcasts an ACTION\_COMPLETE back to the Activity



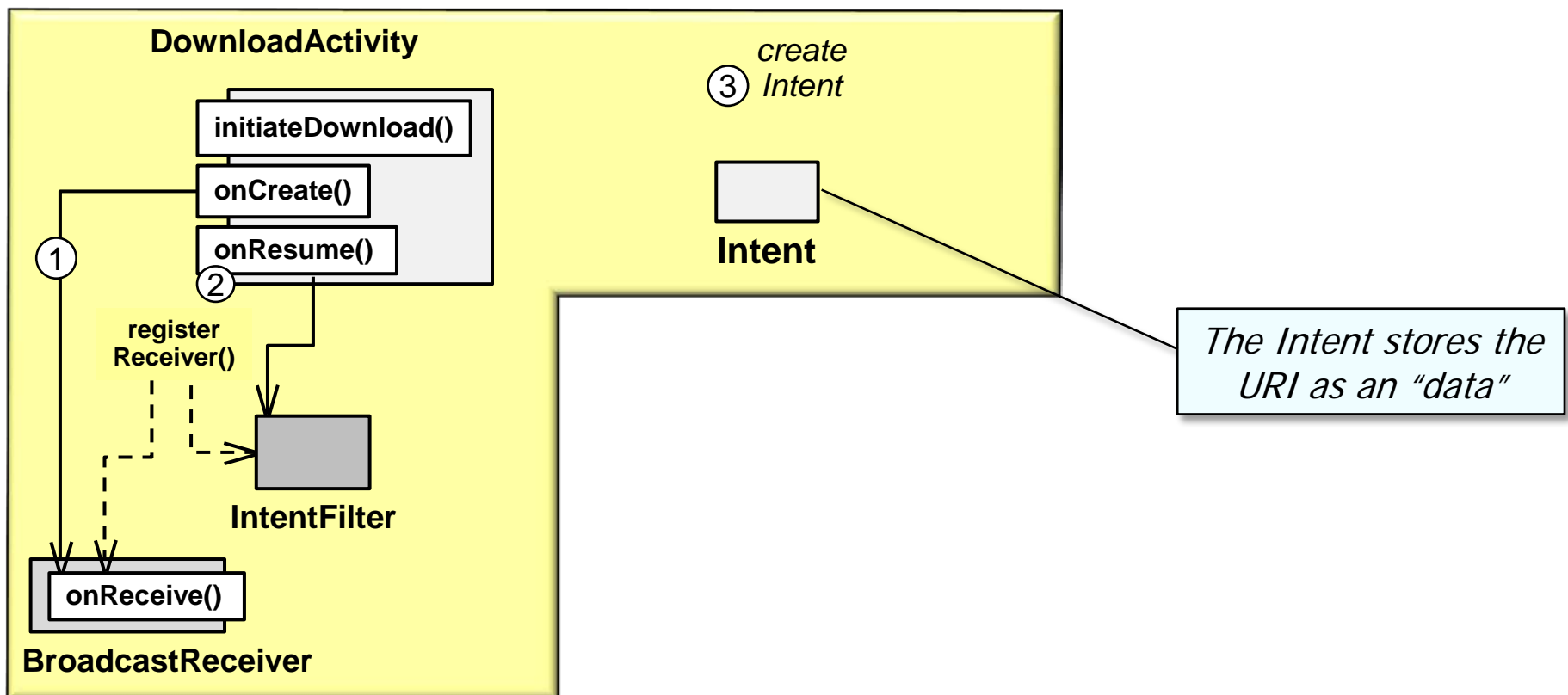
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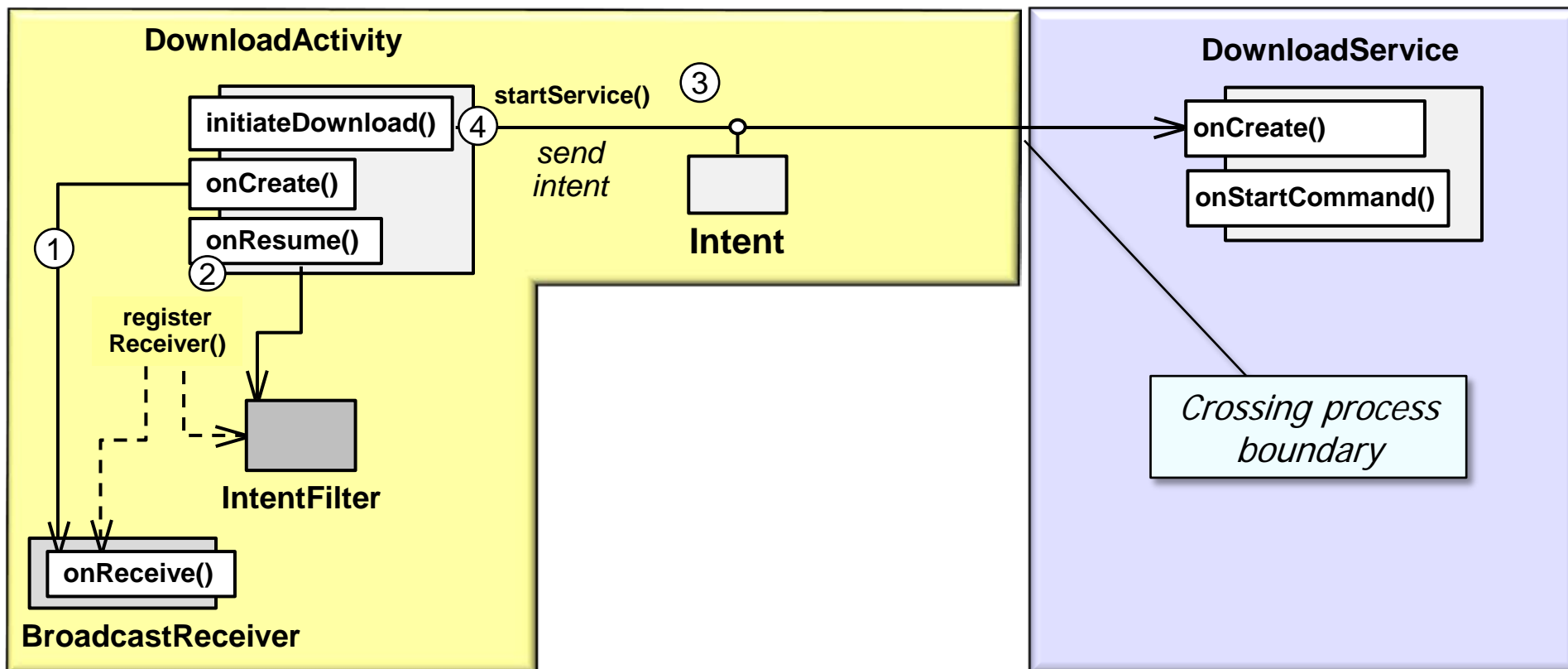
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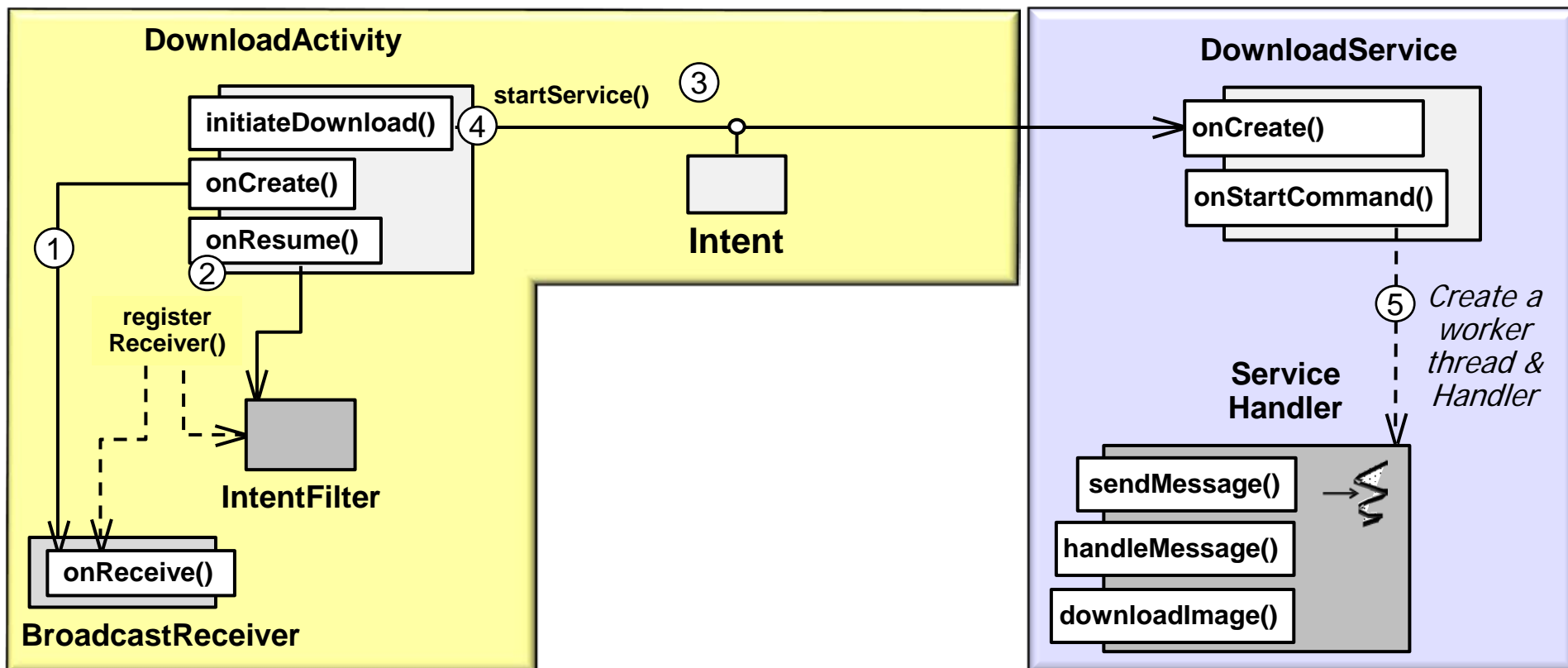
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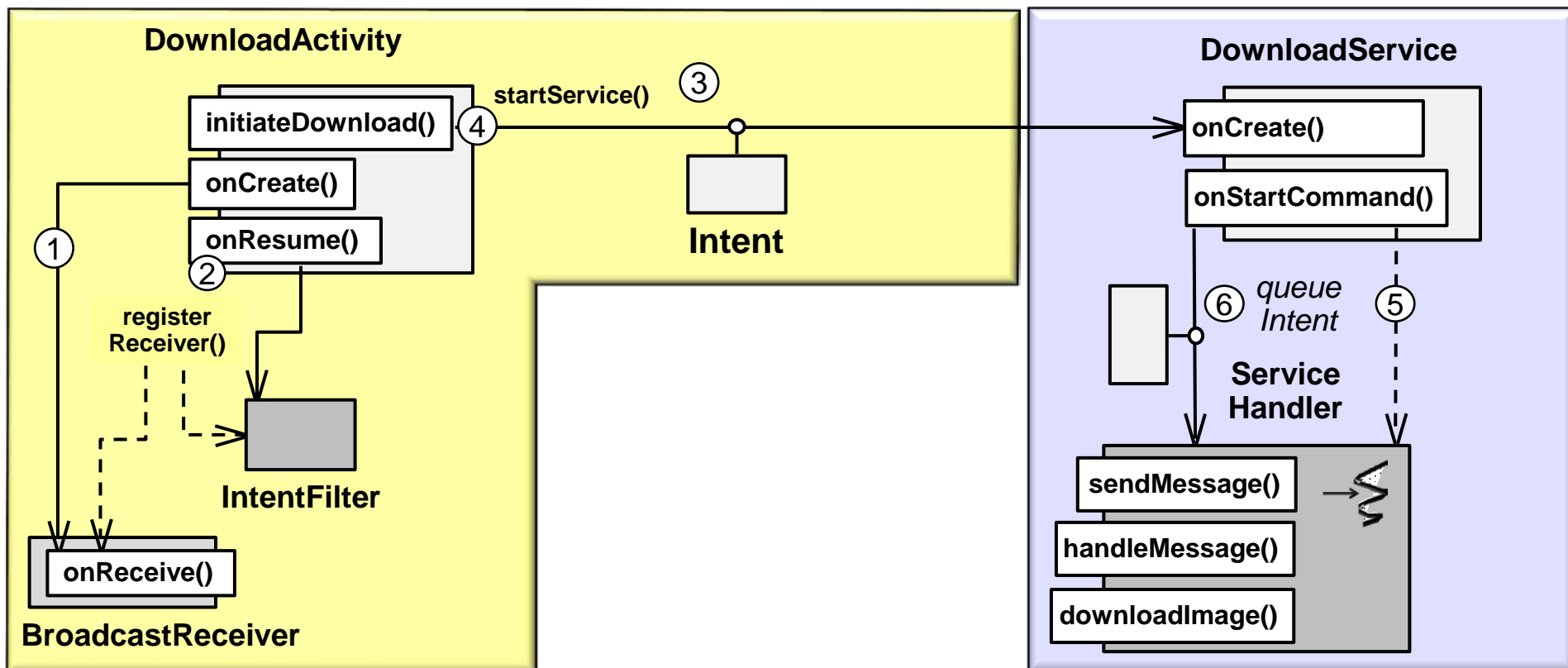
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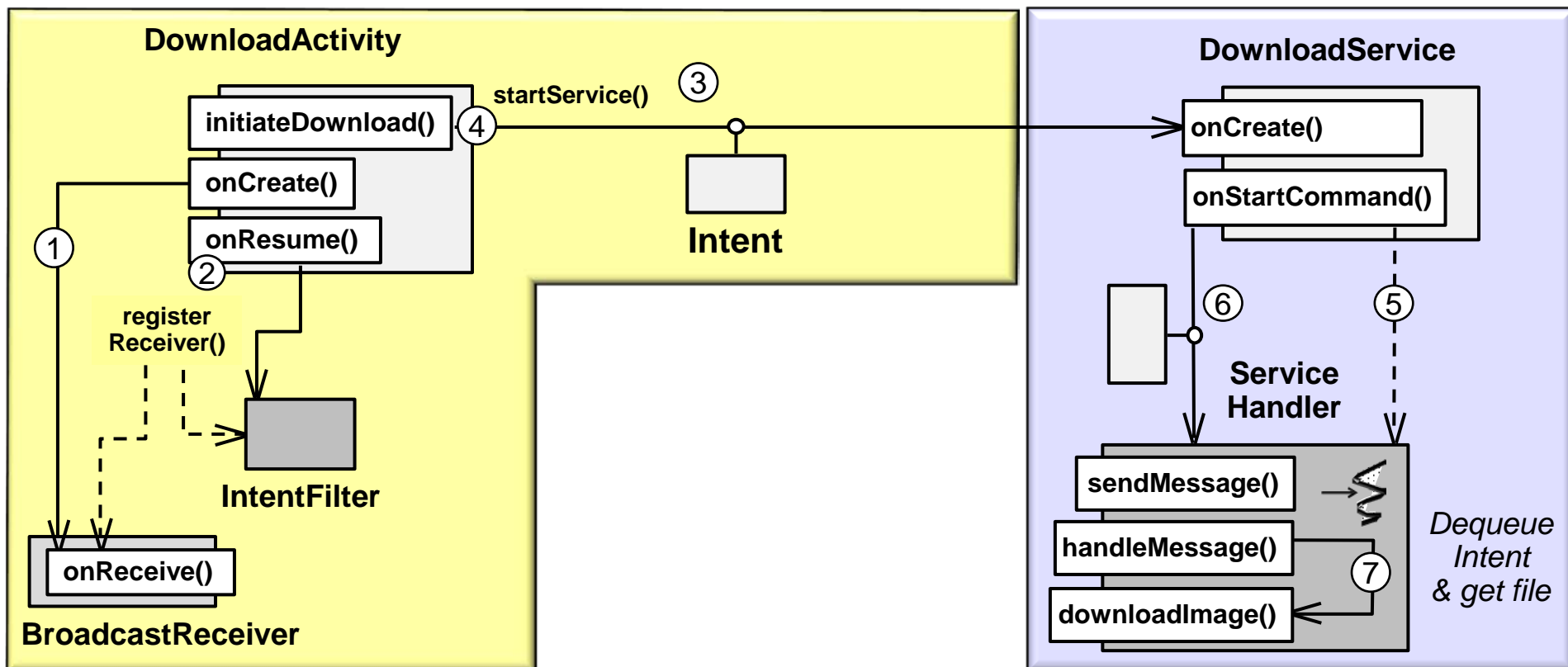
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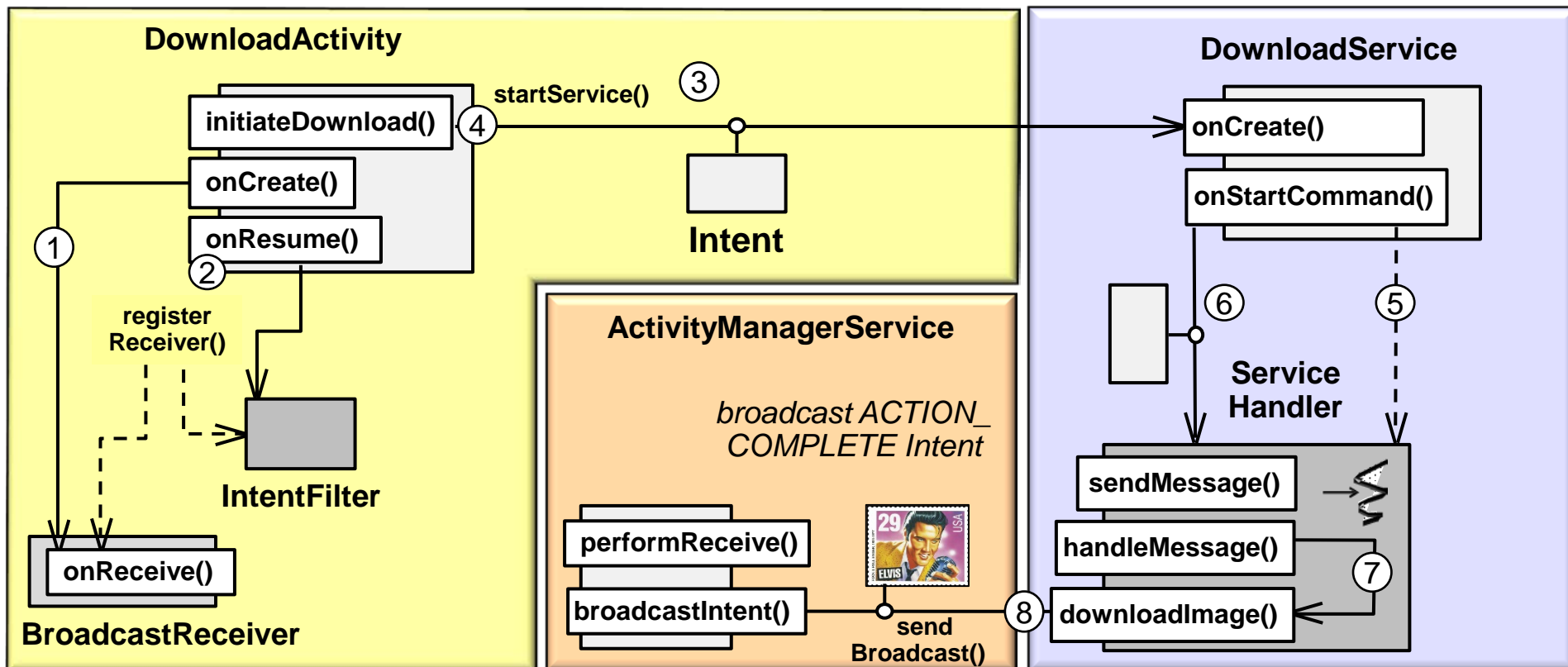
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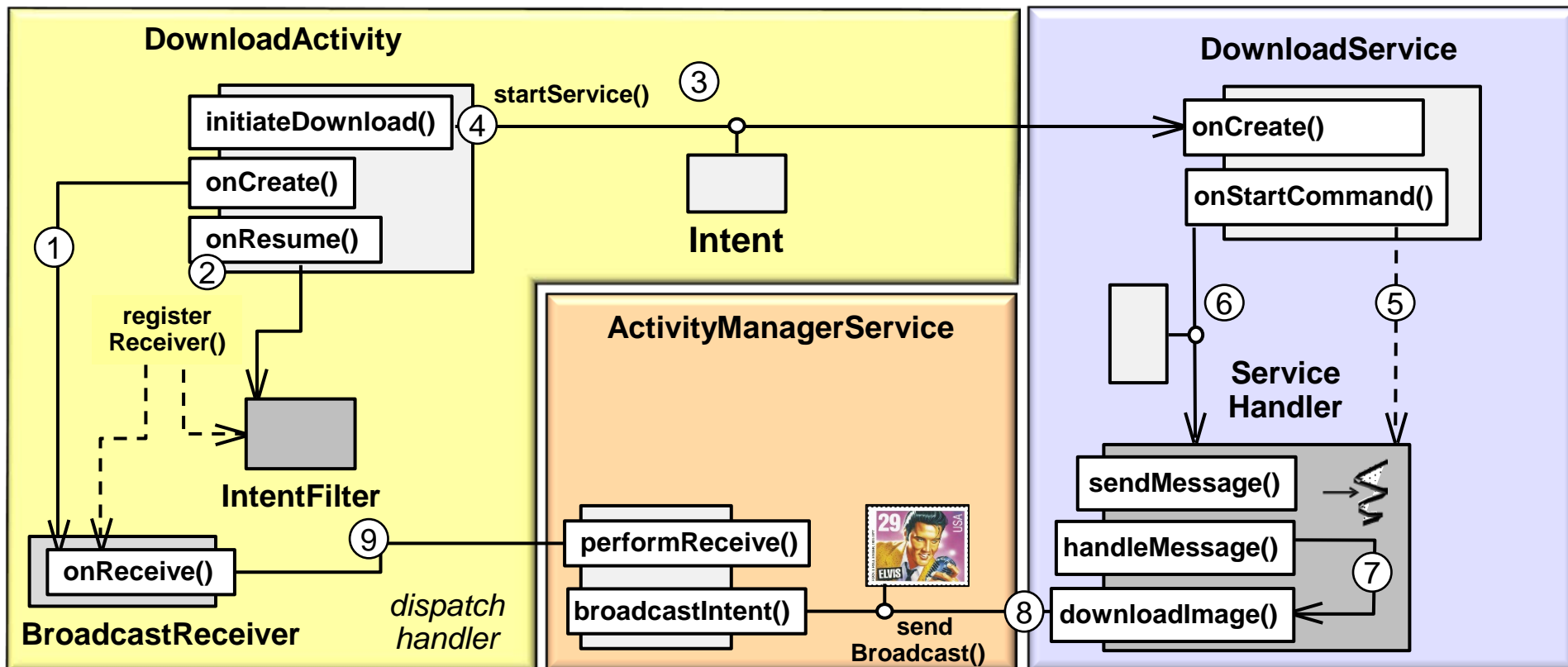
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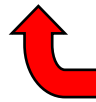
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- DownloadActivity creates & registers a BroadcastReceiver with an IntentFilter configured with the ACTION\_COMPLETE action
- DownloadService broadcasts an ACTION\_COMPLETE back to the Activity



# Programming a Broadcast Receiver in Activity

- DownloadActivity contains a BroadcastReceiver instance with hook method

```
public class DownloadActivity extends Activity {  
    private BroadcastReceiver onEvent = null;  
    public void onCreate(Bundle savedInstanceState) {  
        onEvent = new BroadcastReceiver() {  
            public void onReceive(Context context, Intent intent) {  
                 Receive Intent sent by sendBroadcast()  
  
                String path = intent.getStringExtra(RESULT_PATH);  
                 Extract the path using "extra" within the Intent  
  
                if (path == null)  
                    Toast.makeText(DownloadActivity.this,  
                        "Download failed.", Toast.LENGTH_LONG).show();  
                displayImage(path);  
                 Display the image  
            }  
        };  
    }  
    ...  
}
```

# Programming a Broadcast Receiver in Activity

- DownloadActivity's lifecycle methods register & unregister the receiver

```
public class DownloadActivity extends Activity {  
    ...  
    public void onResume() {  
        super.onResume();  
        IntentFilter filter =  
            new IntentFilter(ACTION_COMPLETE);  
        registerReceiver(onEvent, filter);  
    }
```



Register BroadcastReceiver when Activity resumes

```
    public void onPause() {  
        super.onPause();  
        unregisterReceiver(onEvent);  
    }  
    ...
```





Unregister BroadcastReceiver before Activity pauses

# Programming a Broadcast Receiver in Activity

- DownloadActivity passes the package name to the DownloadService



```
public class DownloadActivity extends Activity {  
    ...  
  
    public void initiateDownload(View v) {  
        Intent intent = new Intent(DownloadActivity.this,  
                                   DownloadService.class);  
  
        ...  
        Pass a package name as an "extra" in the  
        Intent used to start the DownloadService  
  
        intent.putExtra(PACKAGE_NAME, getPackageName());  
        startService(intent);  
    }  
    ...  
}
```





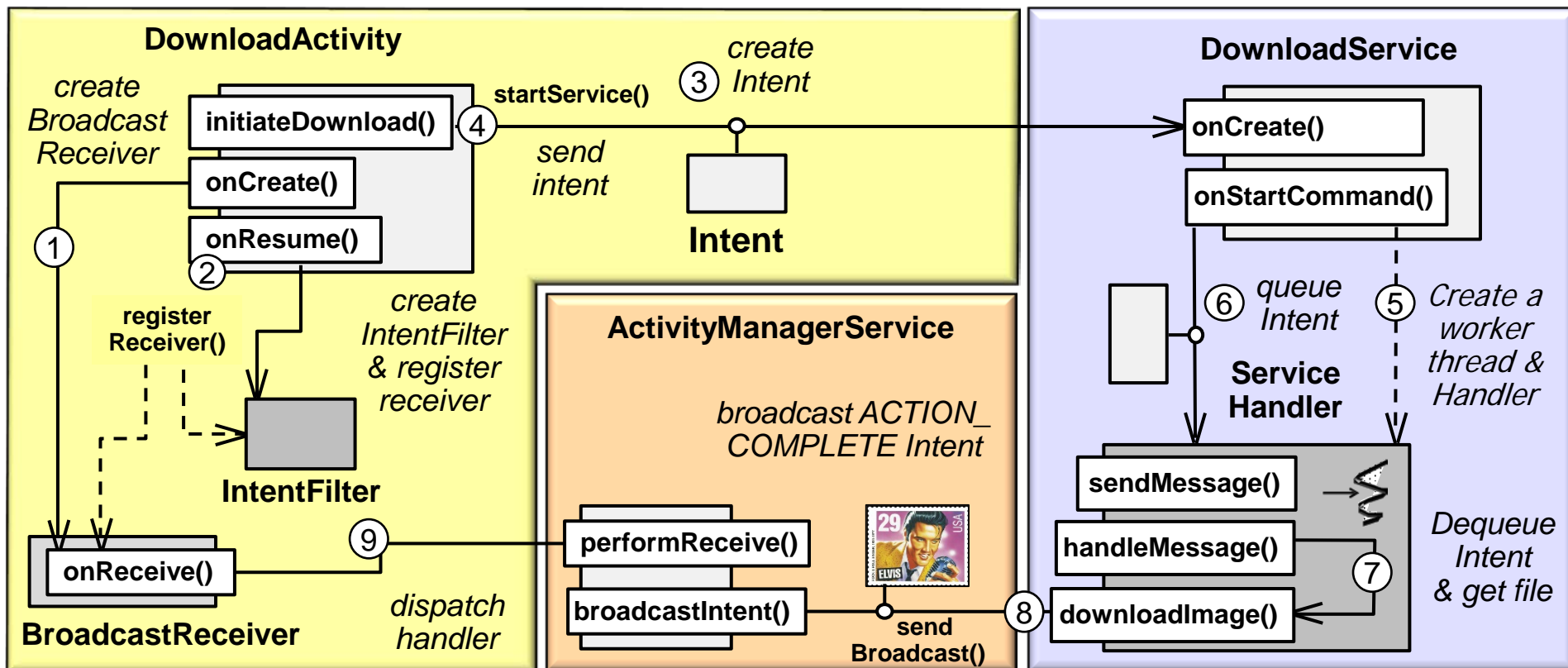
# Programming a Broadcast Receiver in Service

- DownloadService replies to DownloadActivity via `sendBroadcast()`

```
public class DownloadService extends Service {  
    ...  
    private final class ServiceHandler extends Handler {  
        ...  
        public void downloadImage(Intent intent) {  
            // ...  Code to downloading image to pathname goes here  
  
            Intent replyIntent = new Intent(ACTION_COMPLETE);  
            replyIntent.putExtra(RESULT_PATH, pathname);  
            String packageName = intent.getStringExtra(PACKAGE_NAME);  
            intent.setPackage(packageName);  
             Restrict the target of the broadcast  
            sendBroadcast(replyIntent);  
        }  
    }  
    ...  
}
```

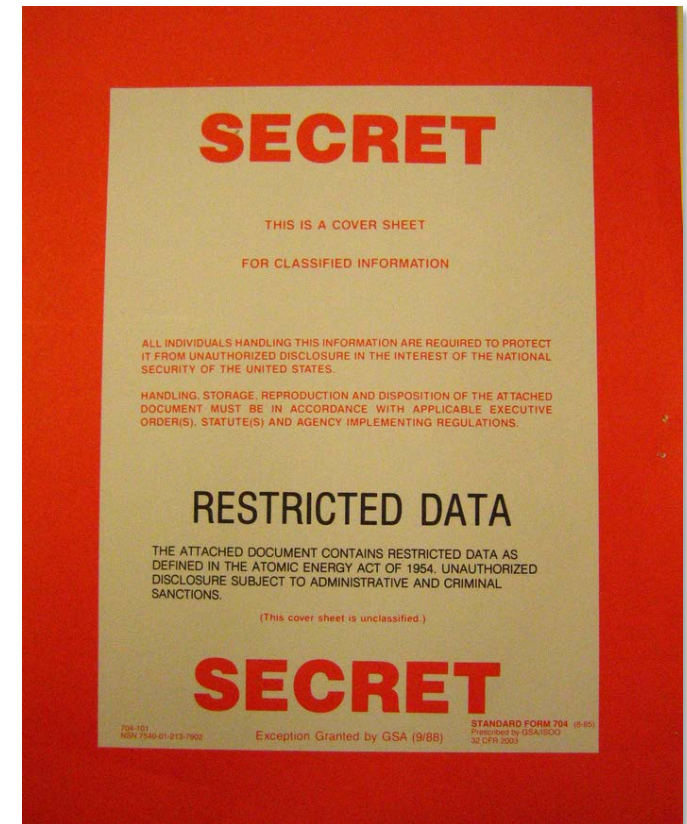
# Summary

- Broadcast Receivers provide a scalable framework for communicating between (potentially multiple) processes in Android
- Broadcast Receivers are generally used for more interesting use-cases...



# Summary

- Broadcast Receivers provide a scalable framework for communicating between (potentially multiple) processes in Android
- However, there are subtle issues with security



## Summary

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- However, there are subtle issues with security
  - The Intent namespace is global
    - This may cause subtle conflicts





## Summary

- Broadcast Receivers provide a scalable framework for communicating between (potentially multiple) processes in Android
- However, there are subtle issues with security
  - The Intent namespace is global
  - registerReceiver() allows any app to send broadcasts to that registered receiver
    - Use permissions to address this



# Summary

- Broadcast Receivers provide a scalable framework for communicating between (potentially multiple) processes in Android
- However, there are subtle issues with security
  - The Intent namespace is global
  - `registerReceiver(BroadcastReceiver, IntentFilter)` allows any app to send broadcasts to that registered receiver
  - When a receiver is published in an app's manifest & specifies intent-filters for it, any other app can send broadcasts to it regardless of the specified filters
  - To prevent others from sending to it, make it unavailable to them with `android:exported="false"`

```
<receiver
  android:enabled=
    ["true" | "false"]
  android:exported=
    ["true" | "false"]
  android:icon="drawable resource"
  android:label="string resource"
  android:name="string"
  android:permission="string"
  android:process="string" >
  ...
</receiver>
```

## Summary

- Broadcast Receivers provide a scalable framework for communicating between (potentially multiple) processes in Android
- However, there are subtle issues with security
  - The Intent namespace is global
  - `registerReceiver(BroadcastReceiver, IntentFilter)` allows any app to send broadcasts to that registered receiver
  - When a receiver is published in an app's manifest & specifies intent-filters for it, any other app can send broadcasts to it regardless of the filters that are specified
  - `sendBroadcast()` et al allow any other app to receive broadcasts
    - Broadcasts can be restricted to a single app with `Intent.setPackage()`

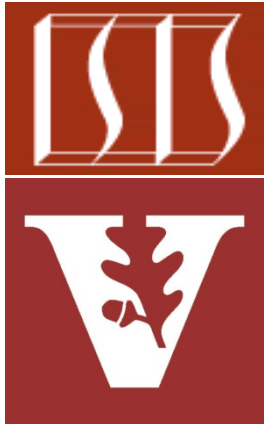


# Android Services & Local IPC: Communicating via Pending Intents

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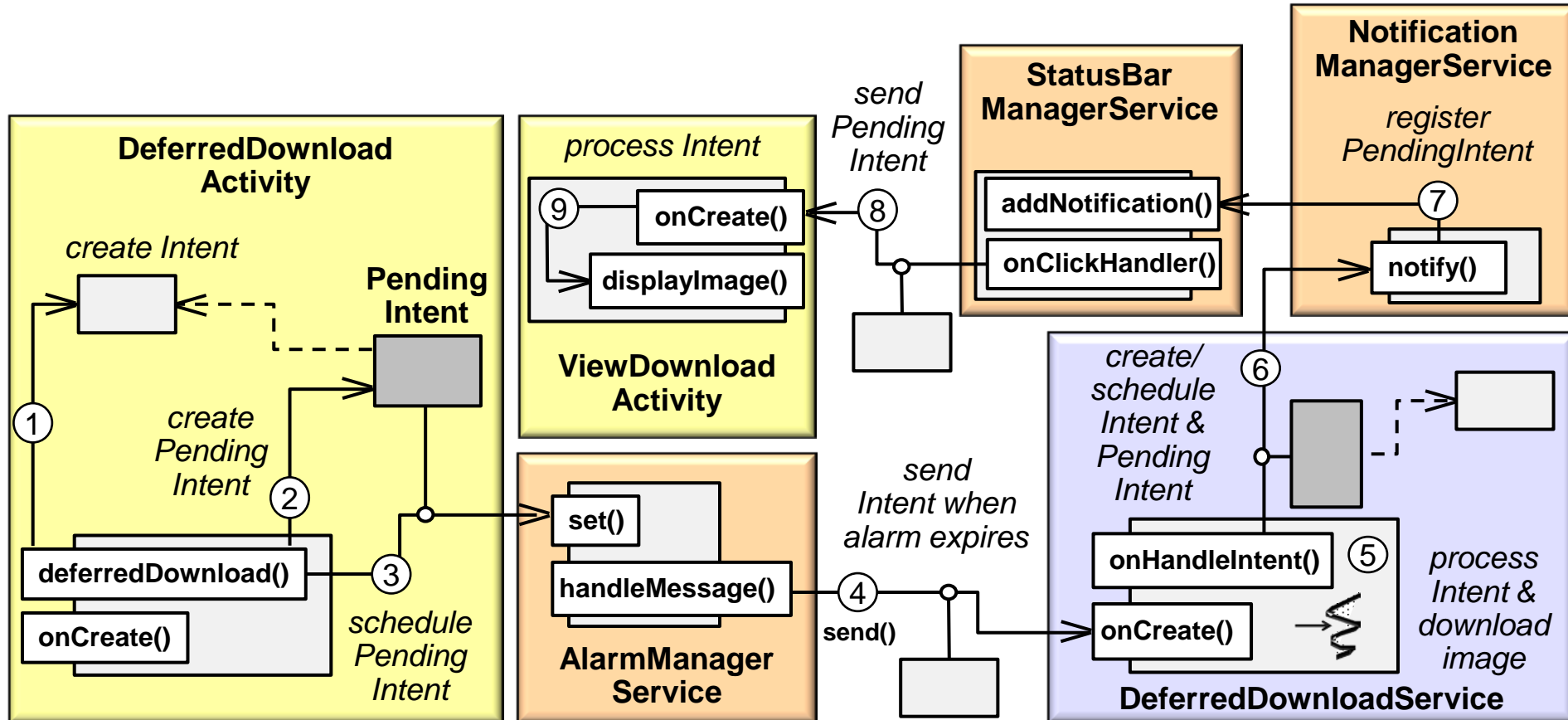
Vanderbilt University  
Nashville, Tennessee, USA





# Learning Objectives in this Part of the Module

- Understand how to use Pending Intents to communicate from (Started) Services back to other components (e.g., Activities, Broadcast Receivers, etc.)
- A PendingIntent is a token given to an App to perform an action on your Apps' behalf *irrespective* of whether your App's process is alive



# Overview of Pending Intents

- A PendingIntent is a token given by an App to another component that allows it to use the permissions of the App to execute a piece of code
- e.g., Notification Manager, Alarm Manager, or other 3rd party apps

*Notifications in the  
notification area*

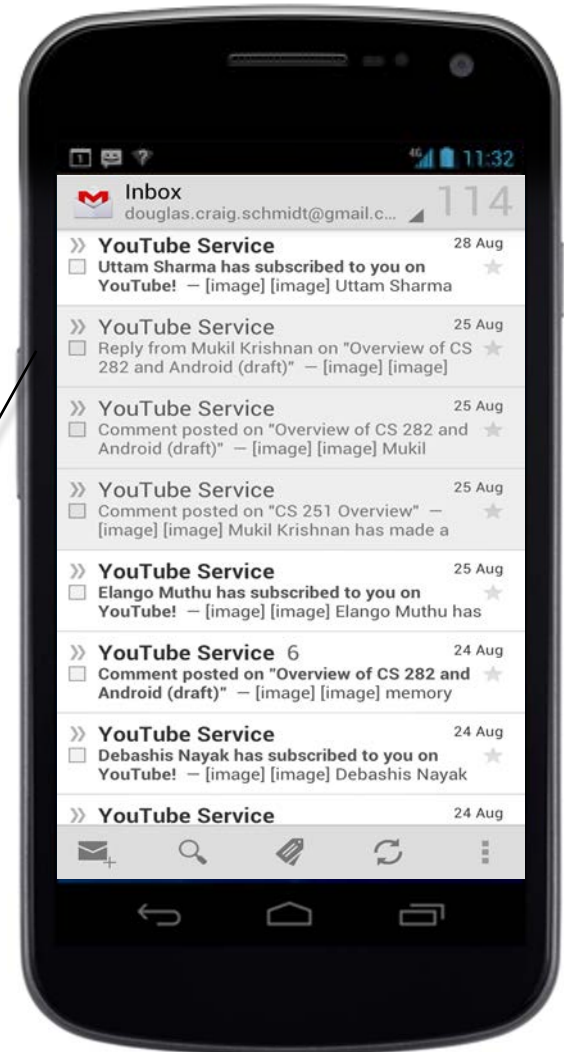
*Notifications in the  
notification drawer*



# Overview of Pending Intents

- A PendingIntent is a token given by an App to another component that allows it to use the permissions of the App to execute a piece of code
  - e.g., Notification Manager, Alarm Manager, or other 3rd party apps
- The token maintained by the system represents an Intent & the action to perform on that Intent later
- Can be configured to work irrespective of whether the original App process is alive or not

*Start an Activity  
to read email*



# Overview of Pending Intents

- A PendingIntent is a token given by an App to another component that allows it to use the permissions of the App to execute a piece of code
- PendingIntents can be created via various methods, e.g.:
  - getActivity() on PendingIntent
    - The PendingIntent returned by this method starts a new Activity when send() is called on it

```
public static PendingIntent getActivity (Context  
context, int requestCode, Intent intent, int flags) Added in API level 1
```

Retrieve a PendingIntent that will start a new activity, like calling `Context.startActivity(Intent)`. Note that the activity will be started outside of the context of an existing activity, so you must use the `Intent.FLAG_ACTIVITY_NEW_TASK` launch flag in the Intent.

For security reasons, the `Intent` you supply here should almost always be an *explicit intent*, that is specify an explicit component to be delivered to through `setClass(android.content.Context, Class) Intent.setClass`

## Parameters

<i>context</i>	The Context in which this PendingIntent should start the activity.
<i>requestCode</i>	Private request code for the sender (currently not used).
<i>intent</i>	Intent of the activity to be launched.
<i>flags</i>	May be <code>FLAG_ONE_SHOT</code> , <code>FLAG_NO_CREATE</code> , <code>FLAG_CANCEL_CURRENT</code> , <code>FLAG_UPDATE_CURRENT</code> , or any of the flags as supported by <code>Intent.fillIn()</code> to control which unspecified parts of the intent that can be supplied when the actual send happens.

## Returns

Returns an existing or new PendingIntent matching the given parameters. May return null only if `FLAG_NO_CREATE` has been supplied.



# Overview of Pending Intents

- A PendingIntent is a token given by an App to another component that allows it to use the permissions of the App to execute a piece of code
- PendingIntents can be created via various methods, e.g.:
  - getActivity() on PendingIntent
  - getBroadcast() on PendingIntent
    - The PendingIntent returned by this method sends a broadcast to a Receiver when send() is called on it

```
public static PendingIntent getBroadcast (Context  
context, int requestCode, Intent intent, int flags) Added in API level 1
```

Retrieve a PendingIntent that will perform a broadcast, like calling `Context.sendBroadcast()`.

For security reasons, the `Intent` you supply here should almost always be an *explicit intent*, that is specify an explicit component to be delivered to through `setClass(android.content.Context, Class)` `Intent.setClass`

## Parameters

<i>context</i>	The Context in which this PendingIntent should perform the broadcast.
<i>requestCode</i>	Private request code for the sender (currently not used).
<i>intent</i>	The Intent to be broadcast.
<i>flags</i>	May be <code>FLAG_ONE_SHOT</code> , <code>FLAG_NO_CREATE</code> , <code>FLAG_CANCEL_CURRENT</code> , <code>FLAG_UPDATE_CURRENT</code> , or any of the flags as supported by <code>Intent.fillIn()</code> to control which unspecified parts of the intent that can be supplied when the actual send happens.

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# Overview of Pending Intents

- A PendingIntent is a token given by an App to another component that allows it to use the permissions of the App to execute a piece of code
- PendingIntents can be created via various methods, e.g.:
  - getActivity() on PendingIntent
  - getBroadcast() on PendingIntent
  - getService() on PendingIntent
    - The PendingIntent returned by this method starts a new Service when send() is called on it

```
public static PendingIntent getService (Context  
context, int requestCode, Intent intent, int flags) Added in API level 1
```

Retrieve a PendingIntent that will start a service, like calling `Context.startService()`. The start arguments given to the service will come from the extras of the Intent.

For security reasons, the `Intent` you supply here should almost always be an *explicit intent*, that is specify an explicit component to be delivered to through `setClass(android.content.Context, Class)` `Intent.setClass`

## Parameters

<i>context</i>	The Context in which this PendingIntent should start the service.
<i>requestCode</i>	Private request code for the sender (currently not used).
<i>intent</i>	An Intent describing the service to be started.
<i>flags</i>	May be <code>FLAG_ONE_SHOT</code> , <code>FLAG_NO_CREATE</code> , <code>FLAG_CANCEL_CURRENT</code> , <code>FLAG_UPDATE_CURRENT</code> , or any of the flags as supported by <code>Intent.fillIn()</code> to control which unspecified parts of the intent that can be supplied when the actual send happens.

## Returns

Returns an existing or new PendingIntent matching the given parameters. May return null only if `FLAG_NO_CREATE` has been supplied.





# Overview of Pending Intents

- A `PendingIntent` is a token given by an App to another component that allows it to use the permissions of the App to execute a piece of code
- `PendingIntents` can be created via various methods, e.g.:
  - `getActivity()` on `PendingIntent`
  - `getBroadcast()` on `PendingIntent`
  - `getService()` on `PendingIntent`
  - `createPendingResult()` on `Activity`
    - The `PendingIntent` returned by this method sends data back to the Activity via its method `onActivityResult()`

```
public PendingIntent createPendingResult (int  
requestCode, Intent data, int flags)
```

Added in API level 1

Create a new `PendingIntent` object which you can hand to others for them to use to send result data back to your `onActivityResult(int, int, Intent)` callback. The created object will be either one-shot (becoming invalid after a result is sent back) or multiple (allowing any number of results to be sent through it).

## Parameters

- |                    |  |
|--------------------|--|
| <i>requestCode</i> | Private request code for the sender that will be associated with the result data when it is returned. The sender can not modify this value, allowing you to identify incoming results.   |
| <i>data</i>        | Default data to supply in the result, which may be modified by the sender.   |
| <i>flags</i>       | May be <code>PendingIntent.FLAG_ONE_SHOT</code> , <code>PendingIntent.FLAG_NO_CREATE</code> , <code>PendingIntent.FLAG_CANCEL_CURRENT</code> , <code>PendingIntent.FLAG_UPDATE_CURRENT</code> , or any of the flags as supported by <code>Intent.fillIn()</code> to control which unspecified parts of the intent that can be supplied when the actual send happens. |

## Returns

Returns an existing or new `PendingIntent` matching the given parameters. May return null only if `PendingIntent.FLAG_NO_CREATE` has been supplied.

# Using PendingIntent w/AlarmManager Service

- PendingIntents are often used with alarms
- Activity creates & schedules a PendingIntent with the Alarm Service

*Cause the alarm to restart the Activity when it expires*

```
PendingIntent pi;  
AlarmManager mgr;  
  
void onCreate(Bundle b) {  
    AlarmManager mgr =(AlarmManager)  
        getSystemService  
            (ALARM_SERVICE);  
    Intent replyIntent = new Intent();  
    ... // Set "extras" in replyIntent  
    pi = createPendingResult  
        (ALARM_ID, replyIntent, 0);  
    mgr.setRepeating  
        (AlarmManager.  
            ELAPSED_REALTIME_WAKEUP,  
            SystemClock.elapsedRealtime()  
                + PERIOD, PERIOD, pi);  
    finish();  
}
```

Activity

Alarm  
Manager



# Using PendingIntent w/AlarmManager Service

- PendingIntents are often used with alarms
- Activity creates & schedules a PendingIntent with the Alarm Service

```
void setRepeating(int type,
    long triggerAtTime,
    long interval,
    PendingIntent operation) {
    Alarm alarm = new Alarm();
    ...
    alarm.when = triggerAtTime;
    alarm.repeatInterval = interval;
    alarm.operation = operation;

    Message msg = Message.obtain();
    msg.what = ALARM_EVENT;
    ...
    mHandler.sendMessageAtTime
        (msg, alarm.when);
}
```

*AlarmManager maintains its schedule outside of an App's process, so it can give the App control, even if it has to start up a new process along the way*

**Alarm  
Manager**

# Using PendingIntent w/AlarmManager Service

- PendingIntents are often used with alarms
  - Activity creates & schedules a PendingIntent with the Alarm Service
- When the timer expires the Alarm Service sends a reply back to the Activity

```
class AlarmHandler extends
    Handler {
    void handleMessage(Message m) {
        ...
        alarm.operation.send();
        ...
    }
}
```

**Alarm  
Manager**

# Using PendingIntent w/AlarmManager Service

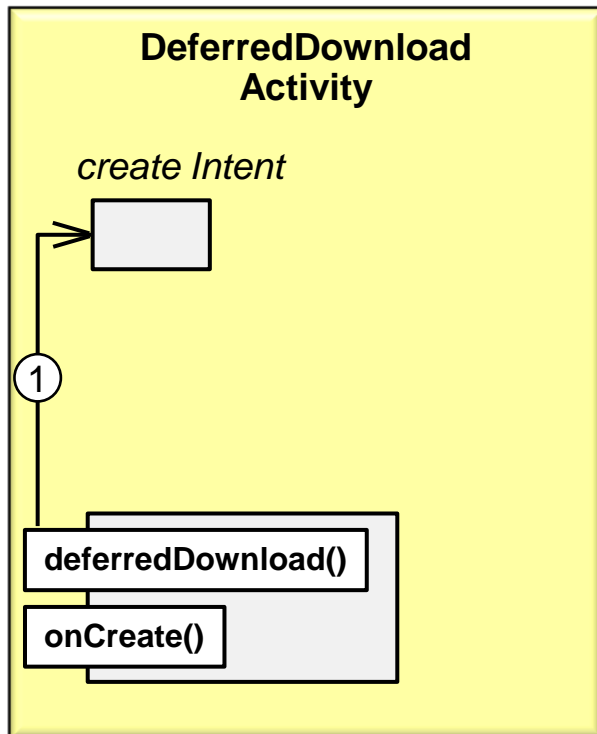
- PendingIntents are often used with alarms
  - Activity creates & schedules a PendingIntent with the Alarm Service
  - When the timer expires the Alarm Service sends a reply back to the Activity
  - The Activity is restarted & its onActivityResult() method handles the reply

```
void onActivityResult  
(int requestCode,  
 int resultCode,  
 Intent data) {  
    if (requestCode == ALARM_ID)  
    {  
        // Do something with  
        // data in the Intent  
    }  
}
```



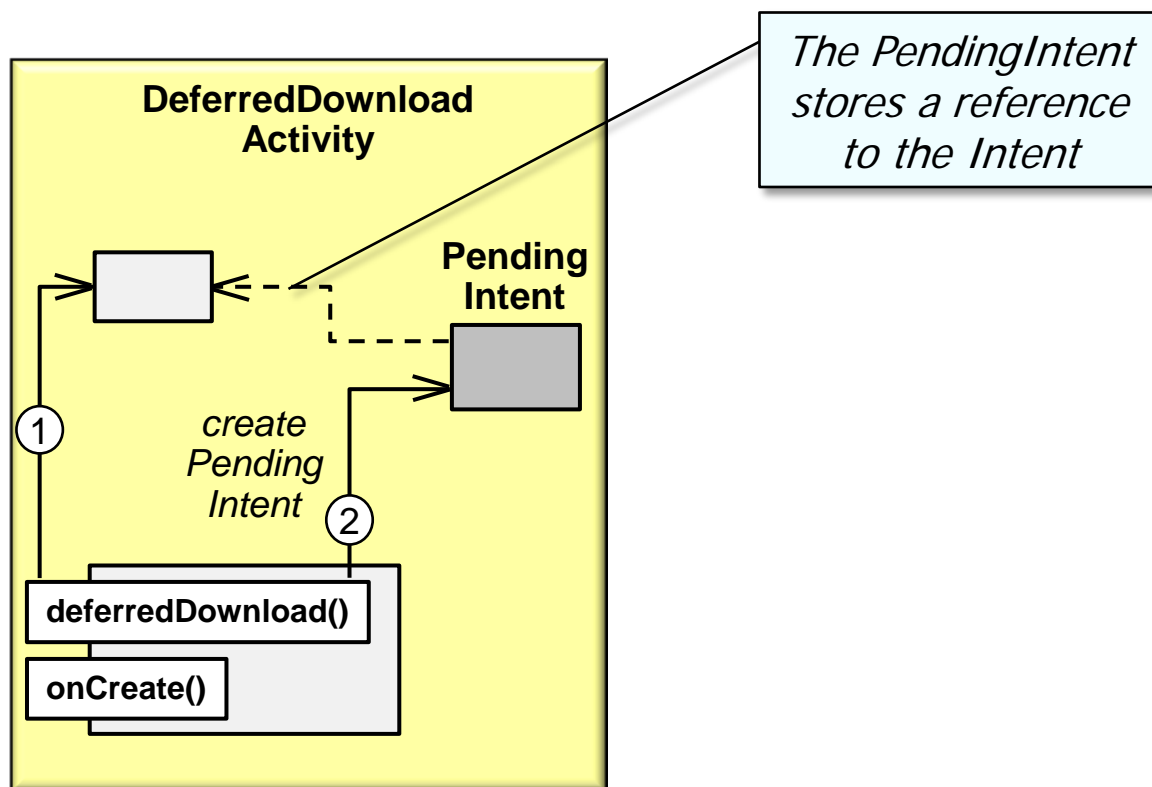
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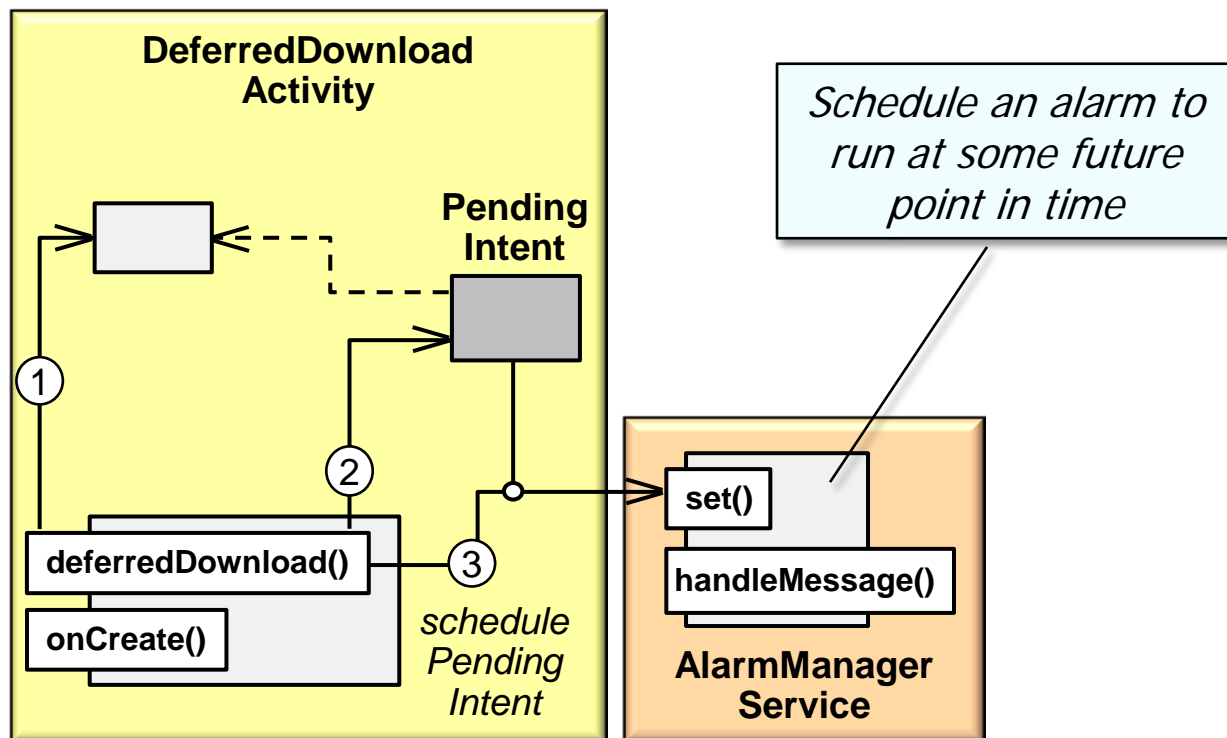
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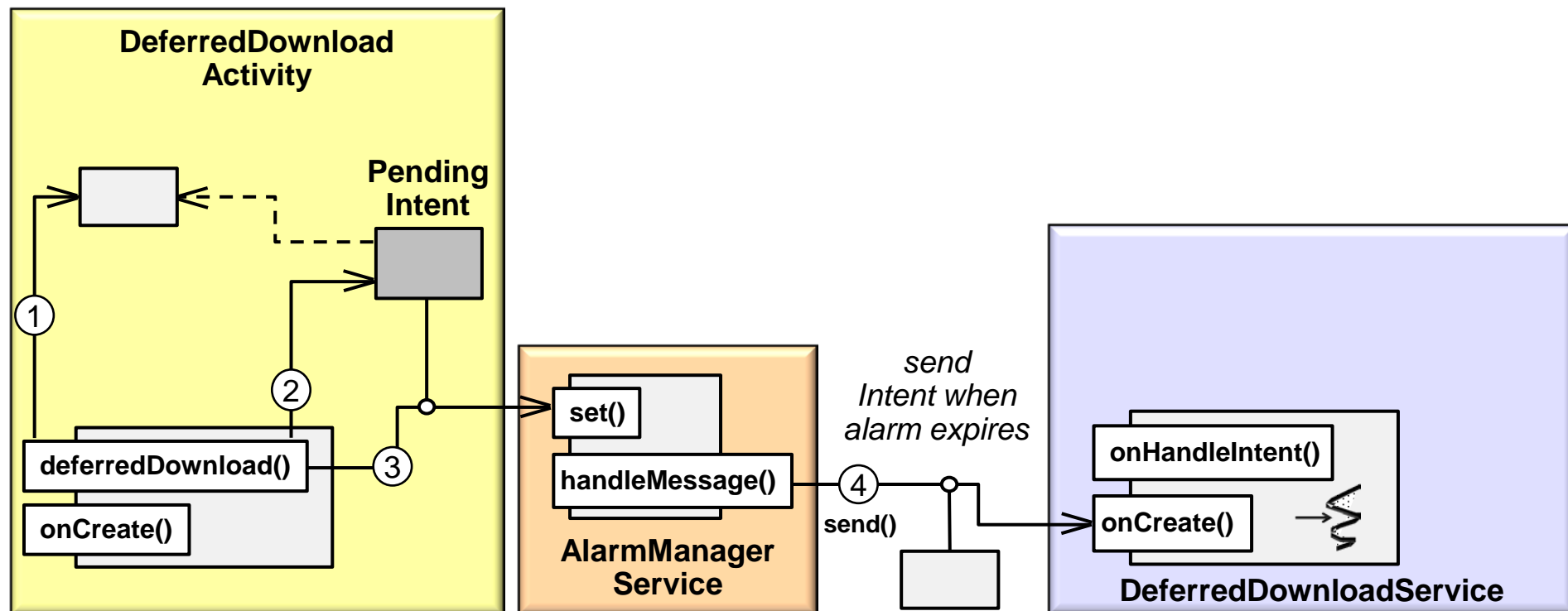
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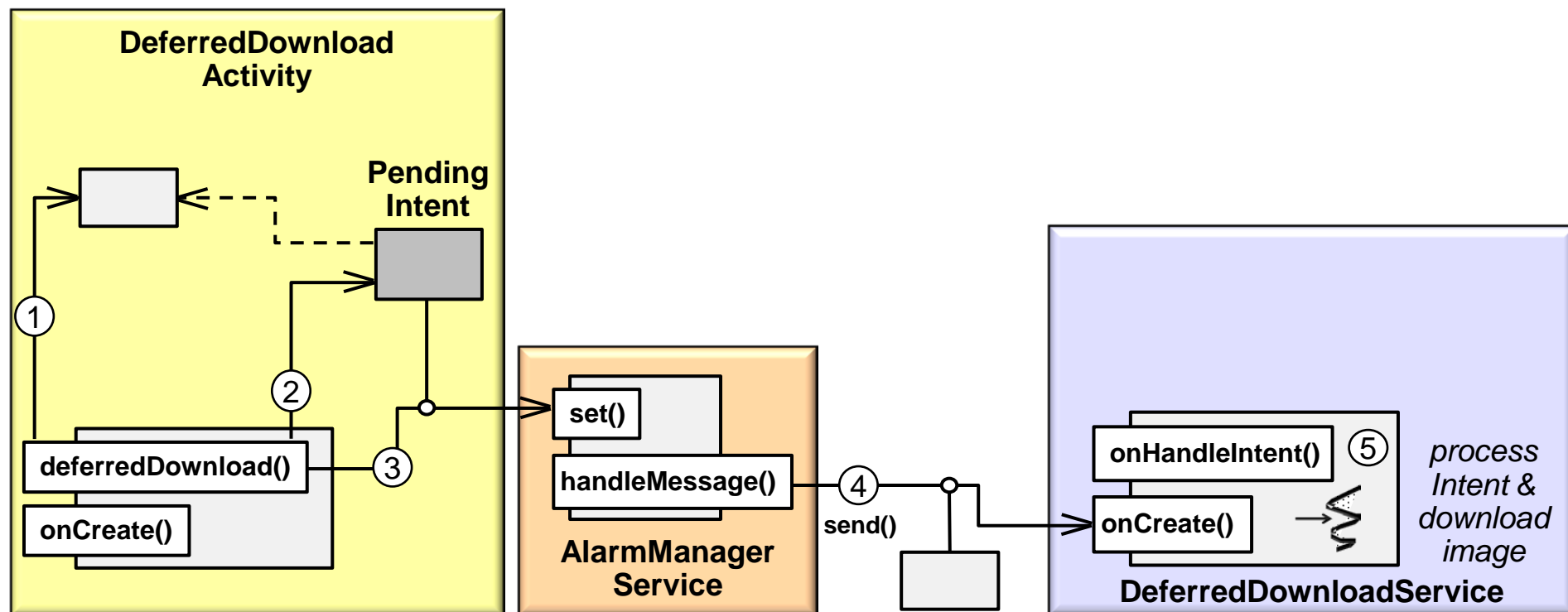
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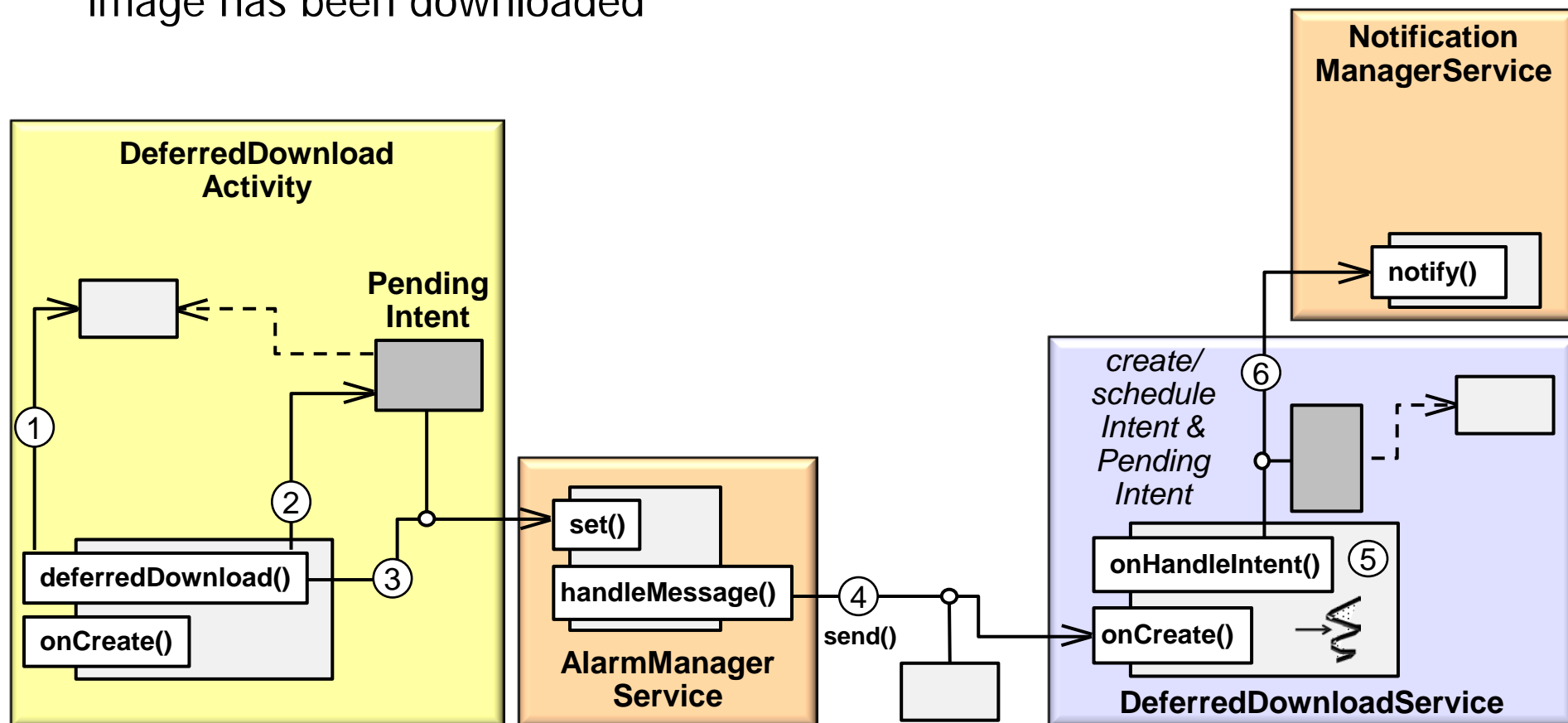
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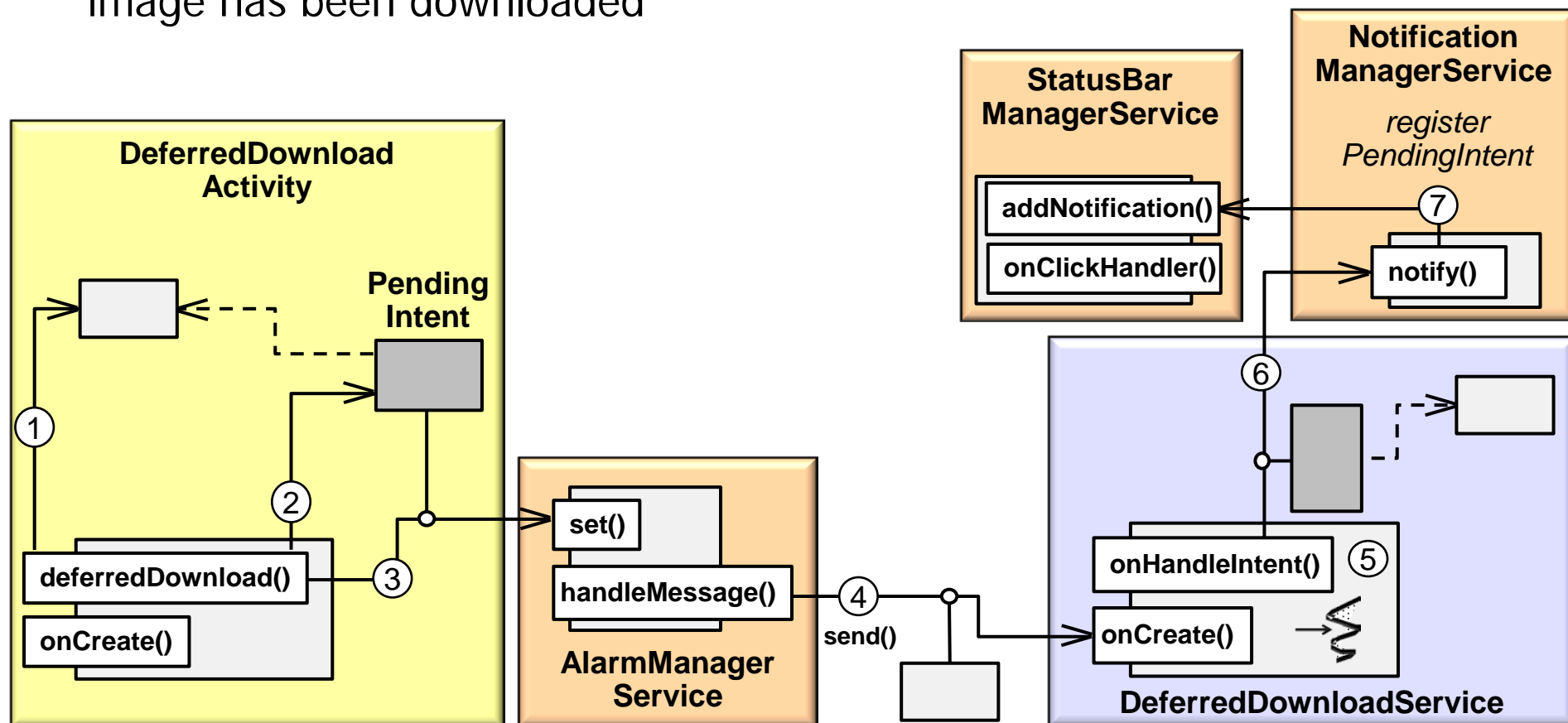
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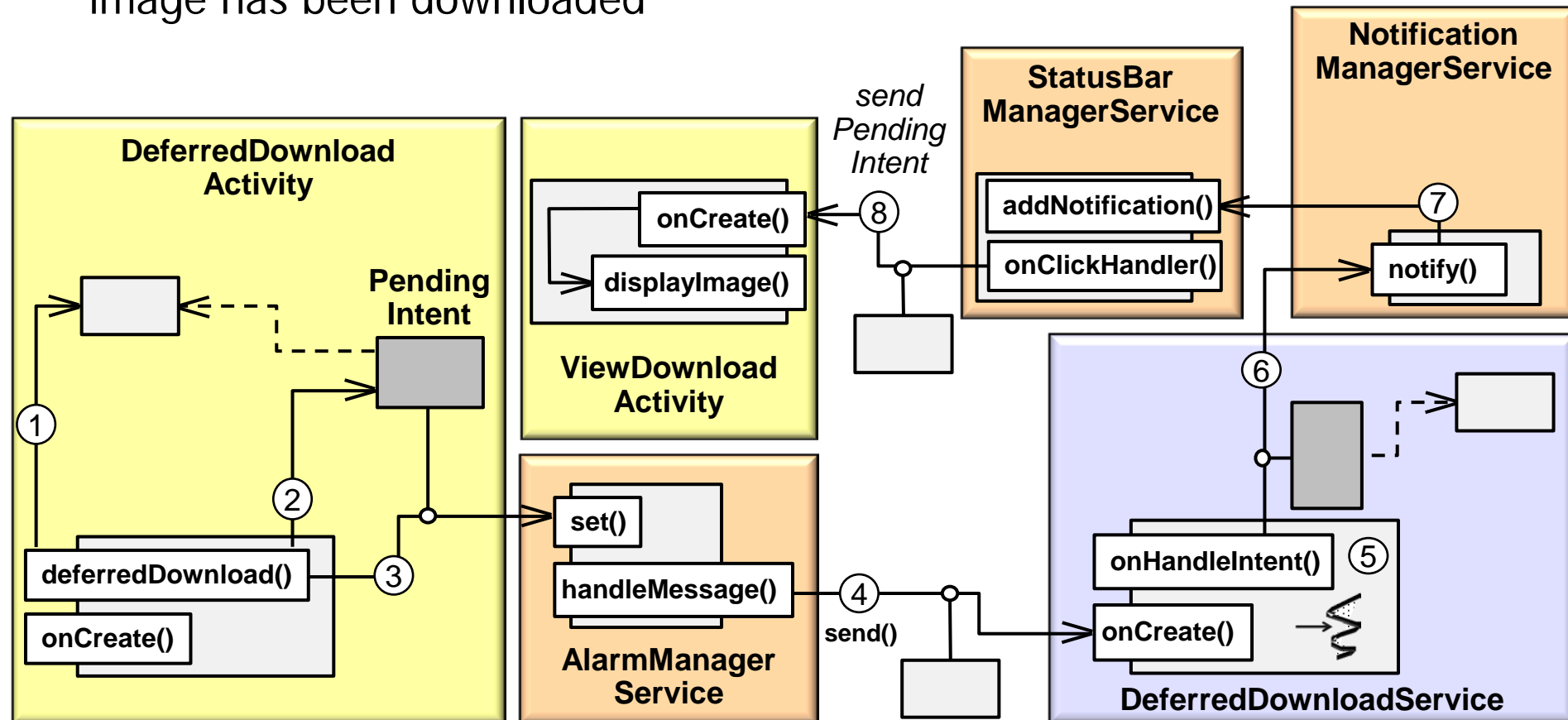
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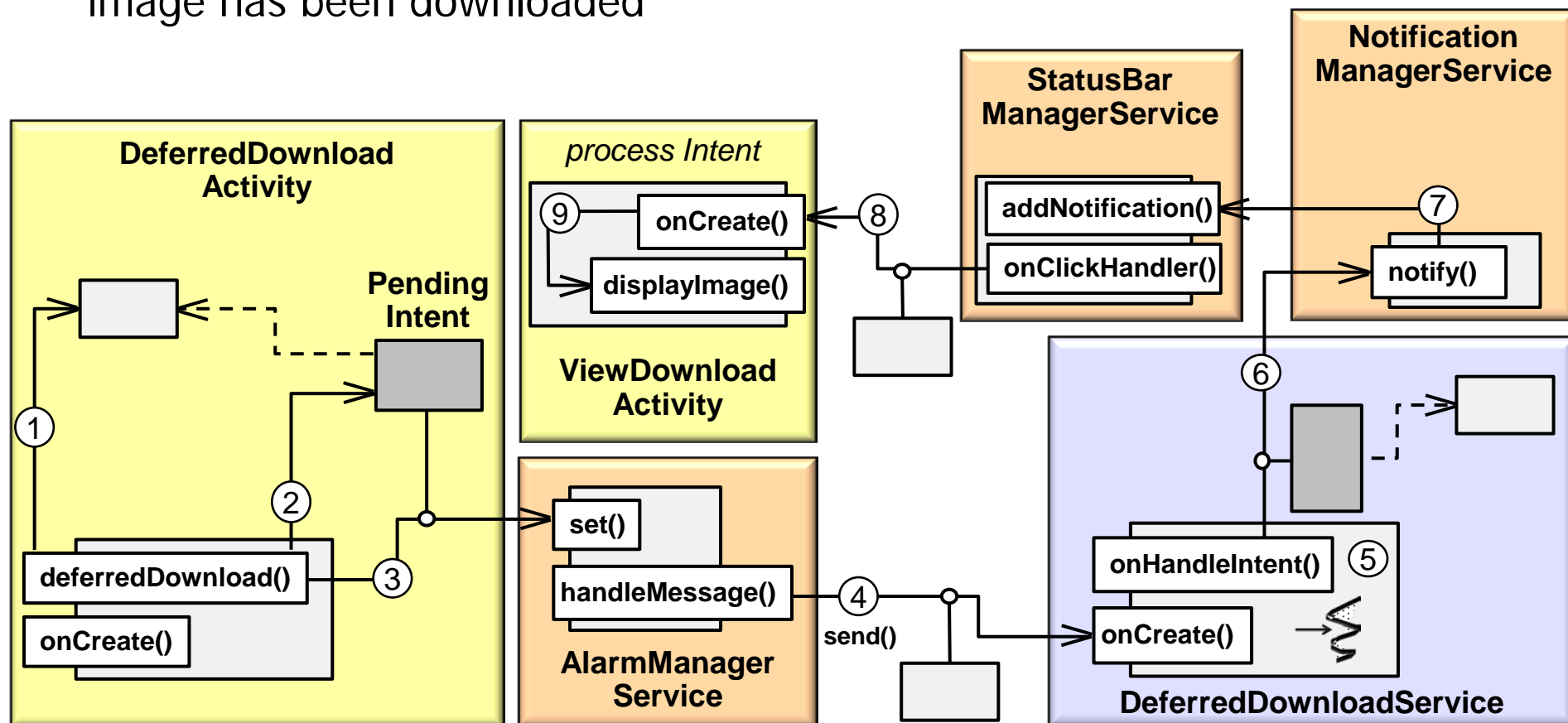
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# Programming DeferredDownloadActivity

- This Activity creates a PendingIntent & schedules it with Alarm Service

```
public class DeferredDownloadActivity extends Activity {  
    ...  
    public void initiateDeferredDownload(View v) {  
        Intent intent = new Intent(DownloadActivity.this,  
                                   DeferredDownloadService.class);  
        PendingIntent sender = PendingIntent.getService(  
                                   DownloadActivity.this, 0,  
                                   intent, 0);  
        Create PendingIntent that starts a Service to download the image   
  
        AlarmManager am =  
            (AlarmManager) getSystemService(ALARM_SERVICE);  
  
        am.set(AlarmManager.ELAPSED_REALTIME_WAKEUP,  
              downloadTime,  
              sender);  
        Schedule an alarm to trigger the PendingIntent at the desired time   
    }  
}
```

# Programming DeferredDownloadService

- DeferredDownloadService uses the Notification Service to alert user when a requested image has been downloaded

```
public class DeferredDownloadService extends IntentService {
```

```
...
```

```
protected void onHandleIntent(Intent intent) {
```

```
    String pathname = downloadImage(intent);
```

Code to downloading image to pathname goes here

```
    Intent viewDownloadIntent =
```

```
        new Intent(this, ViewDownloadActivity.class);
```

```
    intent.setData(pathname);
```

Prepare Intent to trigger if notification is selected

```
    PendingIntent contentIntent =
```

```
        PendingIntent.getActivity(this, 0, viewDownloadIntent,
```

```
        0);
```

```
...
```

Create PendingIntent to register with Notification Service

# Programming DeferredDownloadService

- DeferredDownloadService uses the Notification Service to alert user when a requested image has been downloaded

```
public class DeferredDownloadService extends IntentService {  
    ...  
    protected void onHandleIntent(Intent intent) {  
        ...  
        Notification notification = new Notification.Builder(this)  
            .setContentTitle("Image download complete")  
            .setContentText(pathname).setSmallIcon(R.drawable.icon)  
            .setContentIntent(contentIntent).build();
```

Build notification 

```
        NotificationManager nm = (NotificationManager)  
            getSystemService(NOTIFICATION_SERVICE);  
        notification.flags |= Notification.FLAG_AUTO_CANCEL;  
        notificationManager.notify(0, notification);  
        ...
```



Register with the Notification Service

# Programming ViewDownloadActivity

- This Activity is called when the user selects a notification that indicates the download has succeeded

```
public class ViewDownloadActivity extends Activity {  
    ...  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        Intent callersIntent = getIntent();  
        String pathname = callersIntent.getData().toString();
```

Get the pathname from the Intent  
that started this Activity



```
        displayImage(pathname);
```



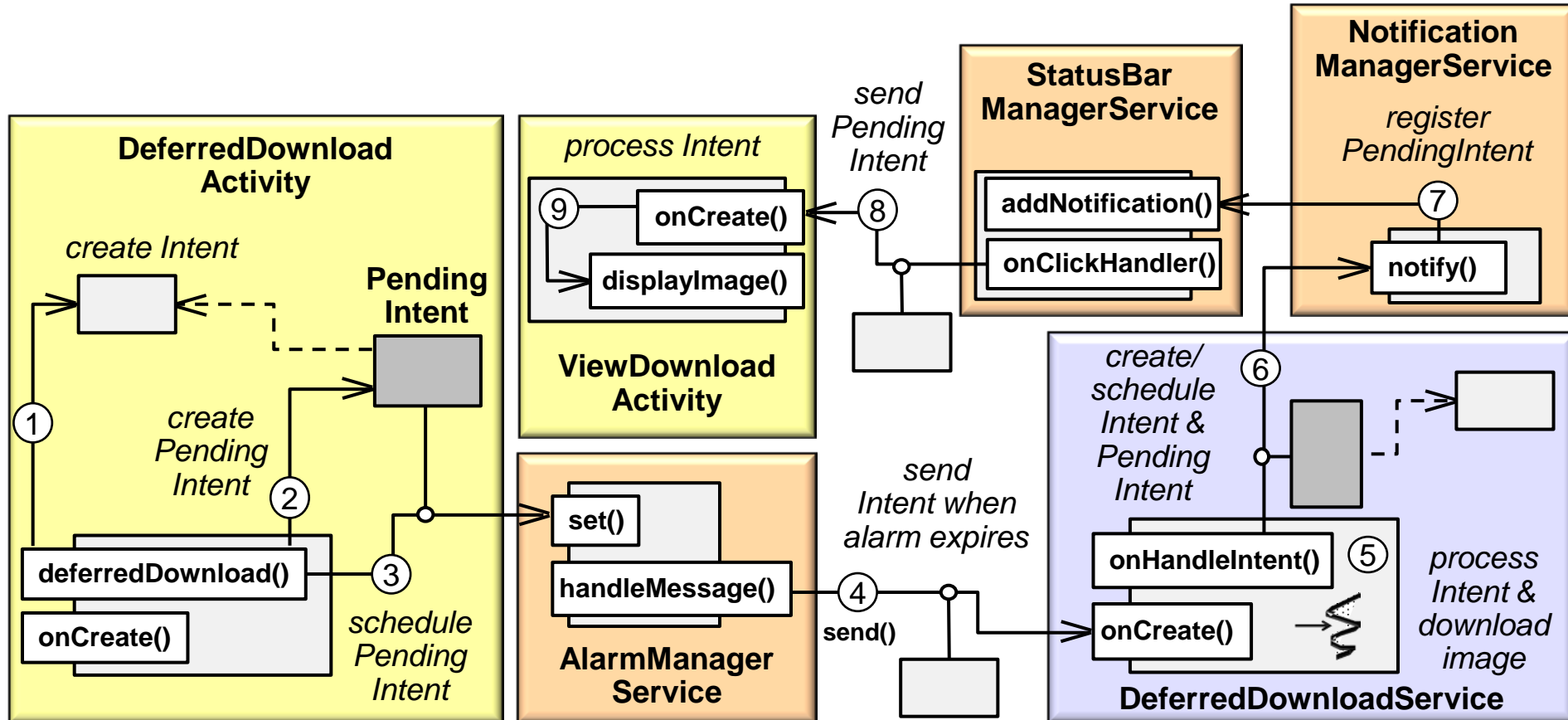
Display the image

```
    }
```



# Summary

- Pending Intents provide a powerful framework for an App to delegate some processing to another App at some future time or in some other context



# Summary

- Pending Intents provide a powerful framework for an App to delegate some processing to another App at some future time or in some other context
- Pending Intents can also be used to communicate from a (Started) Service back to some other Android component
- They are a bit complicated to learning/use...

