

Motivating the Need for Java Futures

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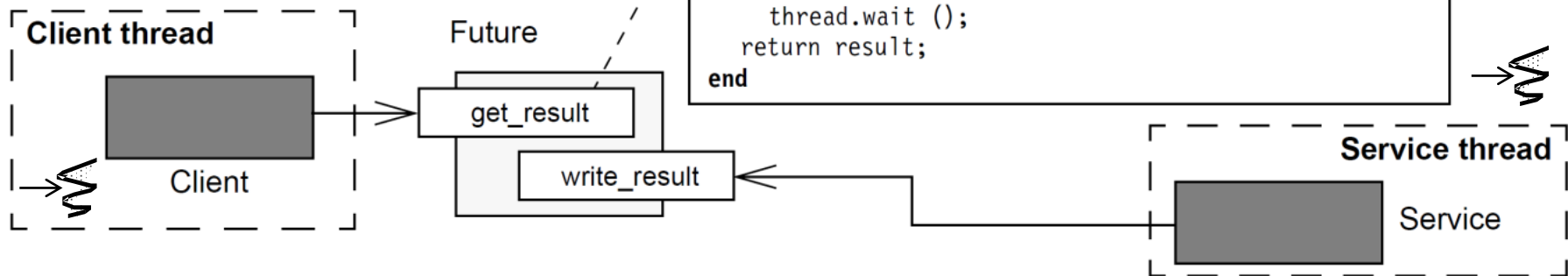


Learning Objectives in this Lesson

- Understand the need for the *Future* pattern & Java Future interface

I Future<V>	
(m) cancel(boolean)	boolean
(m) get()	V
(m) get(long, TimeUnit)	V
(m) isCancelled()	boolean
(m) isDone()	boolean
(m) resultNow()	V

A future provides a means to retrieve the result of a computation being executed asynchronously, without indefinitely blocking the client thread









See en.wikipedia.org/wiki/Futures_and_promises

Motivating the Need for Java Futures

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- The CheckPrimality class showed how a closure could store the results of a computation running in a Java Thread

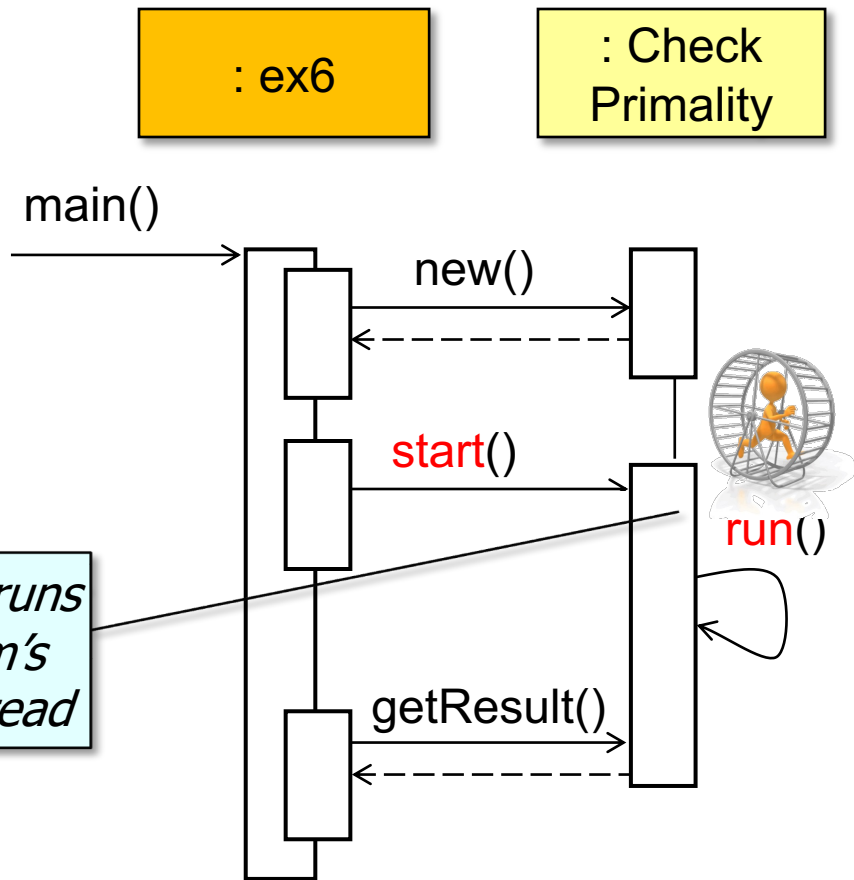
c  CheckPrimality		
f 	mPrimeResult	PrimeResult
f 	mThread	Thread
m 	getResult()	PrimeResult
m 	makeThreadClosure(BigInteger)	Thread
m 	start()	CheckPrimality

See earlier lessons on *"Implementing Closures with Java Lambda Expressions"*

Motivating the Need for Java Futures

- The CheckPrimality class showed how a closure could store the results of a computation running in a Java Thread

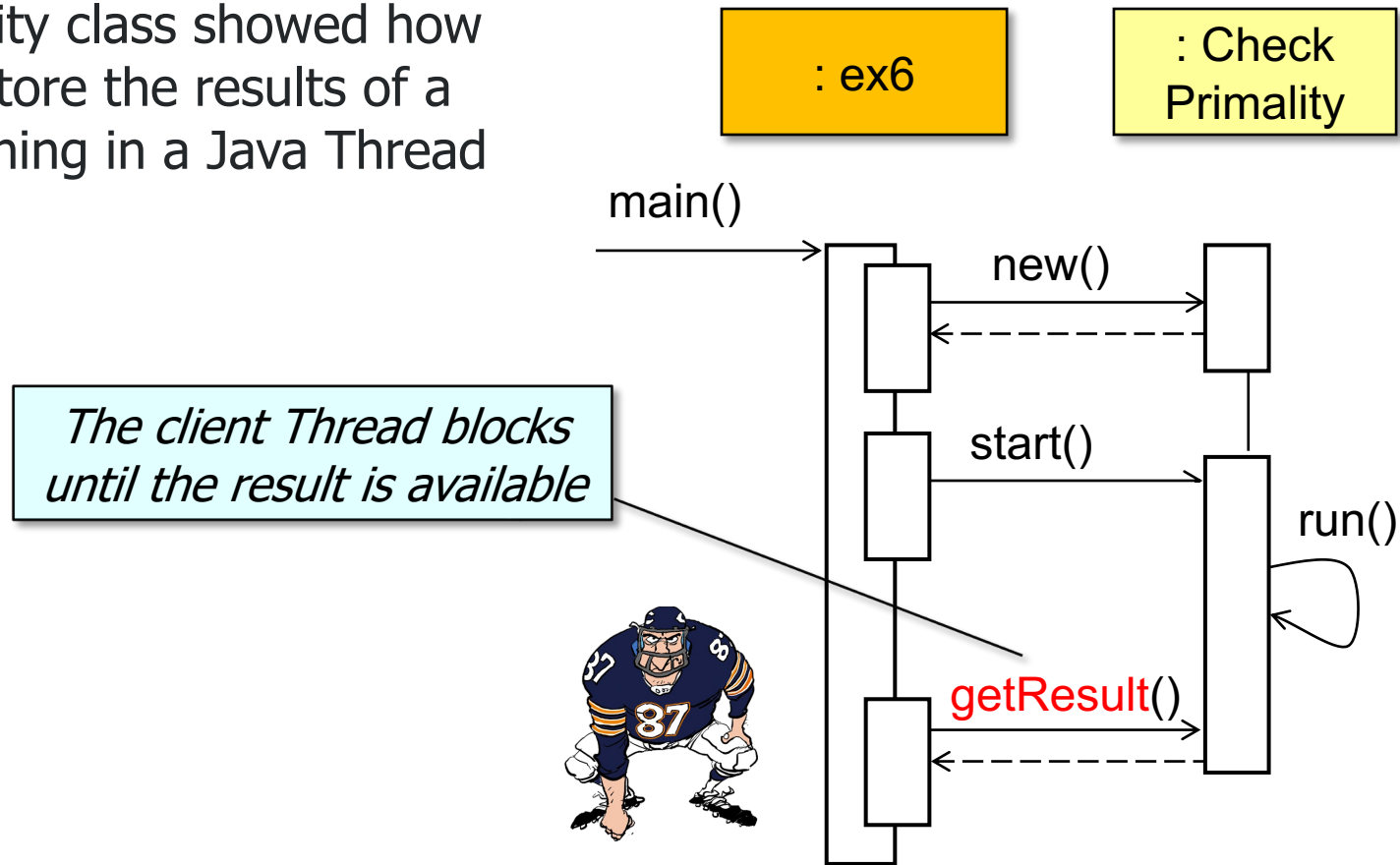
The computation for primality checking runs asynchronously after the main program's client Thread starts the background Thread



See ModernJava/blob/main/FP/ex6/src/main/java/CheckPrimality.java

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- The CheckPrimality class showed how a closure could store the results of a computation running in a Java Thread



See www.geeksforgeeks.org/blocking-methods-in-java

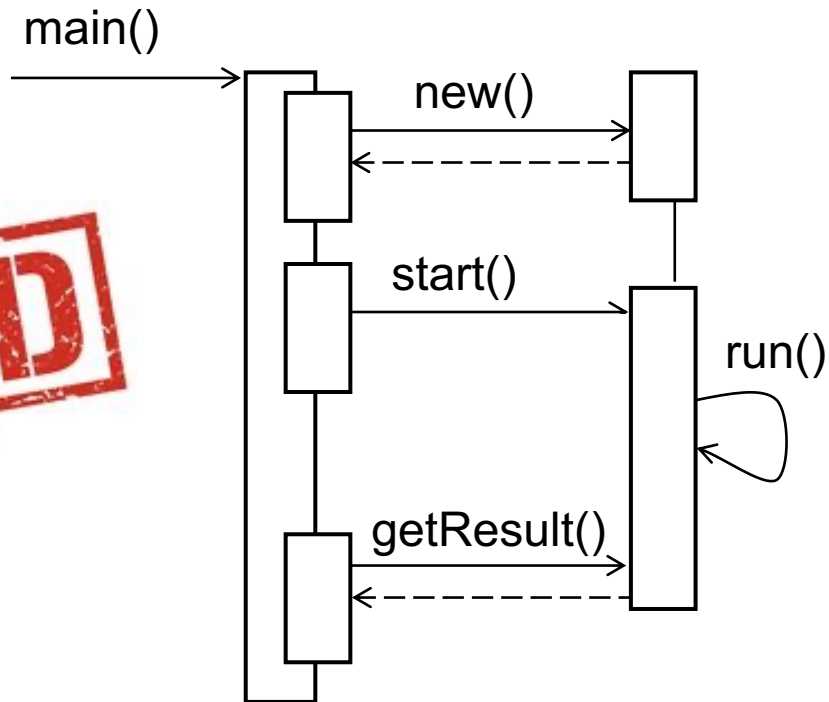
Motivating the Need for Java Futures

- Although CheckPrimality provides some useful features, there are two limitations

: ex6

: Check
Primality

LIMITED



Motivating the Need for Java Futures

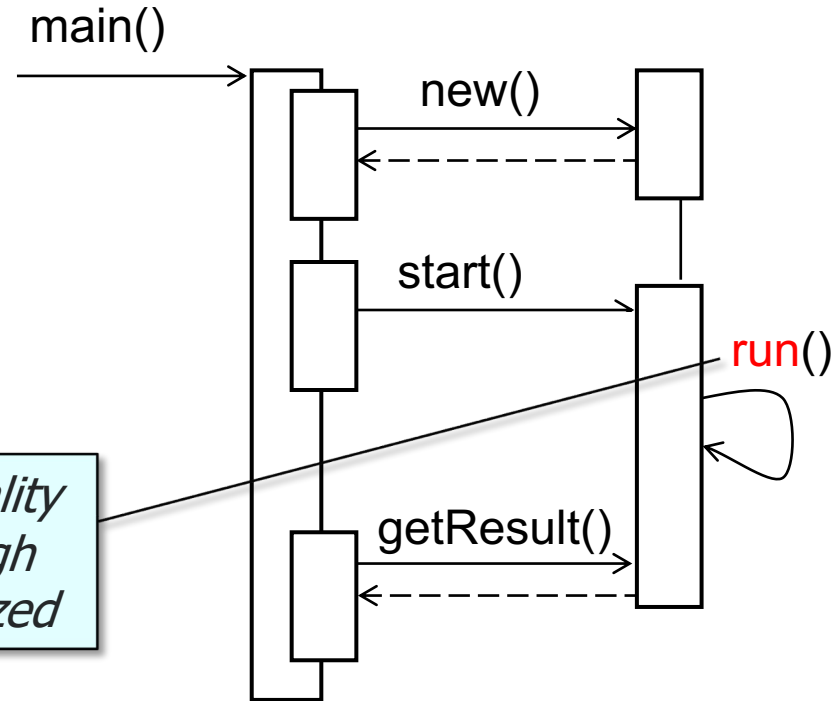
- Although CheckPrimality provides some useful features, there are two limitations
 - Its behavior is “hard-coded”



i.e., it only checks the primality of a BigInteger, even though its design could be generalized

: ex6

: Check Primality

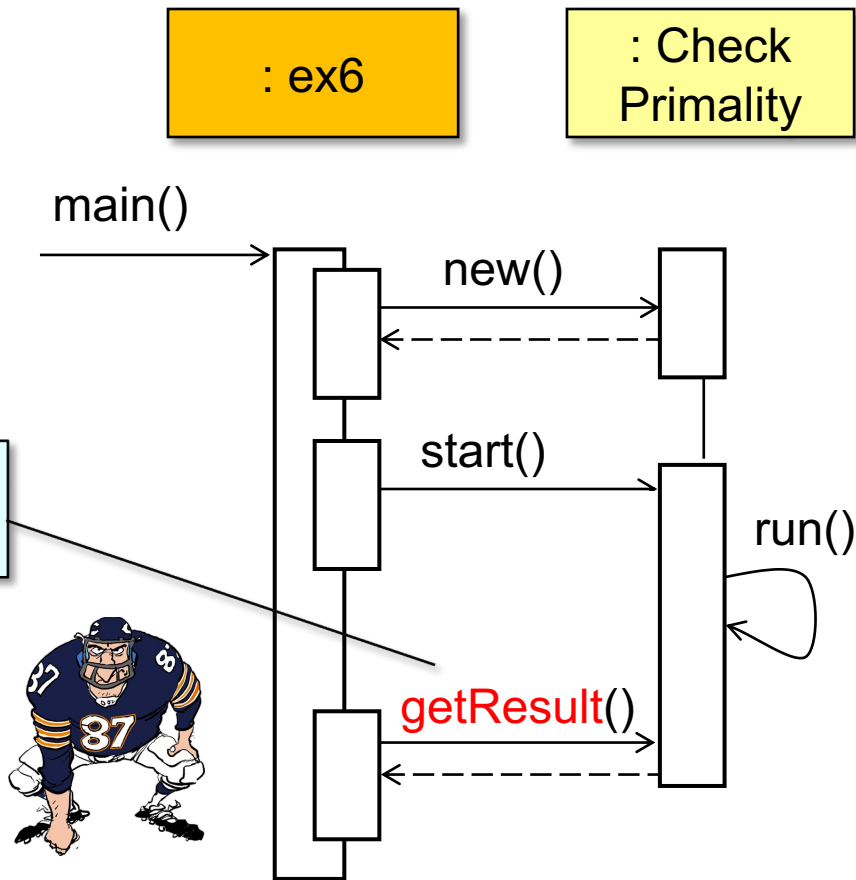


See en.wikipedia.org/wiki/Hard_coding

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- Although CheckPrimality provides some useful features, there are two limitations
 - Its behavior is “hard-coded”
 - getResult() blocks indefinitely

i.e., waiting for the completion of the primality computation



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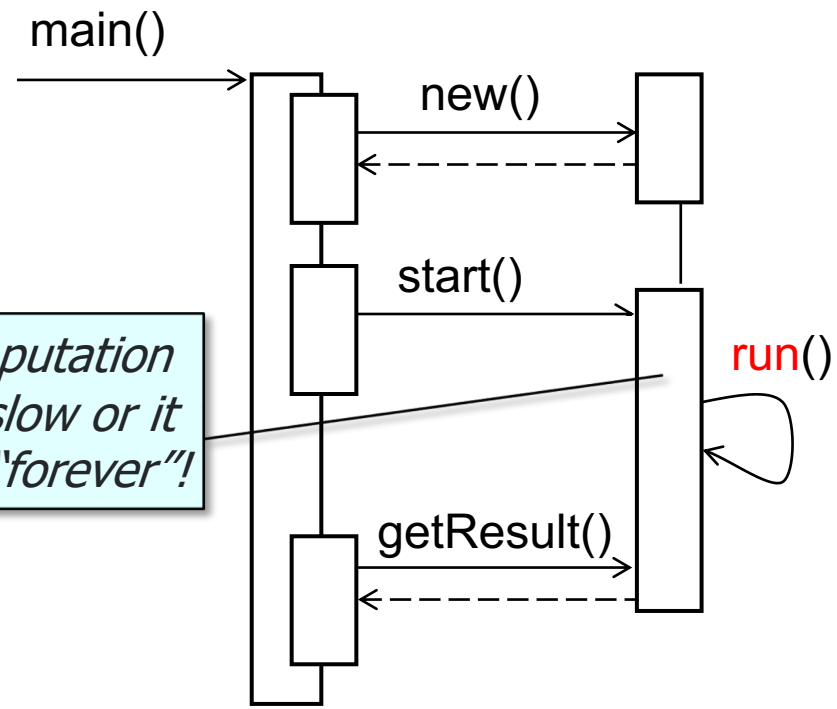
- Although CheckPrimality provides some useful features, there are two limitations
 - Its behavior is “hard-coded”
 - getResult() blocks indefinitely



The computation may be slow or it may run "forever"!

: ex6

: Check Primality









Applying Java Futures to Address These Limitations

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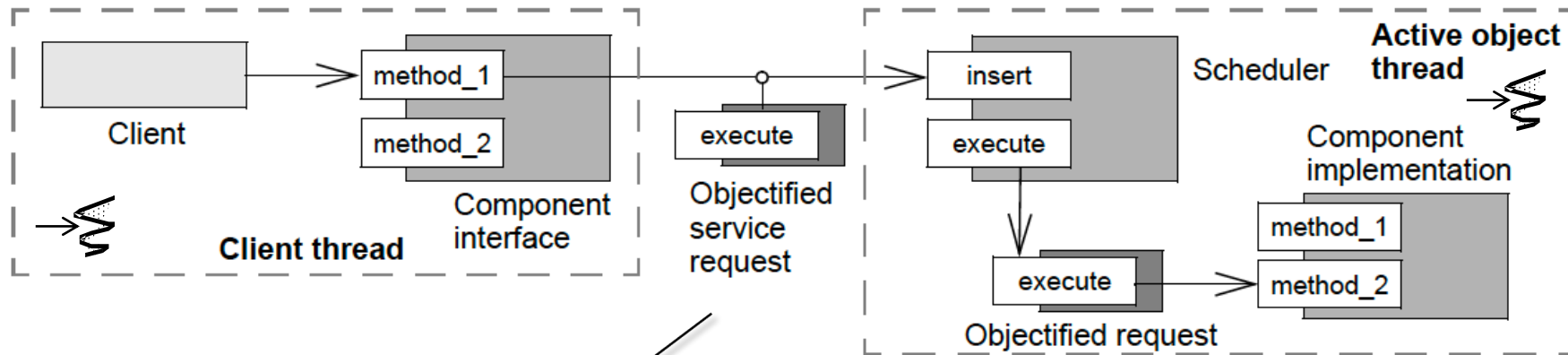
- We address these limitations in 2 ways

NO LIMITS

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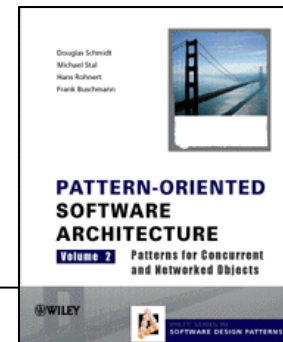
Applying Java Futures to Address These Limitations

- We address these limitations in 2 ways
 - Apply the *Active Object* pattern to create generic concurrent objects



This pattern decouples method execution from method invocation for objects residing in their own thread of control

See en.wikipedia.org/wiki/Active_object



Applying Java Futures to Address These Limitations

- We address these limitations in 2 ways
 - Apply the *Active Object* pattern to create generic concurrent objects

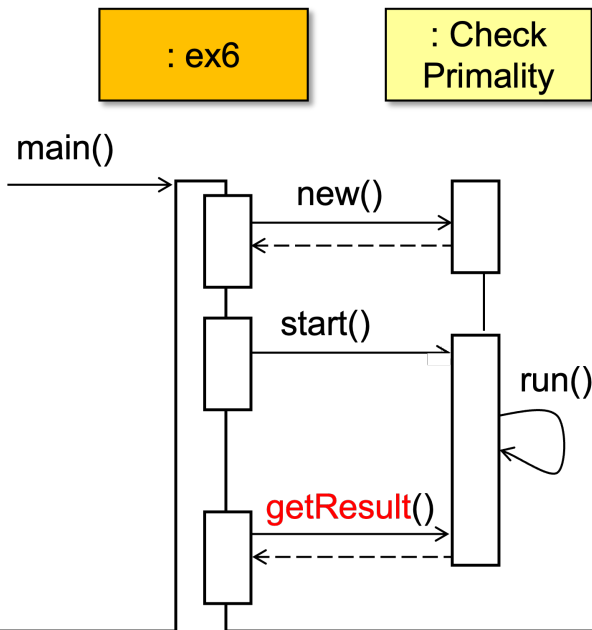
ActiveObject<T, R>	
f	mResult R
f	mRunnableFuture RunnableFuture<R>
f	mThread Thread
m	cancel(boolean) boolean
m	get() R
m	get(long, TimeUnit) R
m	isCancelled() boolean
m	isDone() boolean
m	makeThreadClosure(Function<T, R>, T) RunnableFuture<R>
m	resultNow() R

This class implements a variant of the Active Object pattern using modern Java features (e.g., a virtual Thread & the Function functional interface)

See [ModernJava/blob/main/FP/ex16/src/main/java/Utils/ActiveObject.java](https://modernjava.blob/main/FP/ex16/src/main/java/Utils/ActiveObject.java)

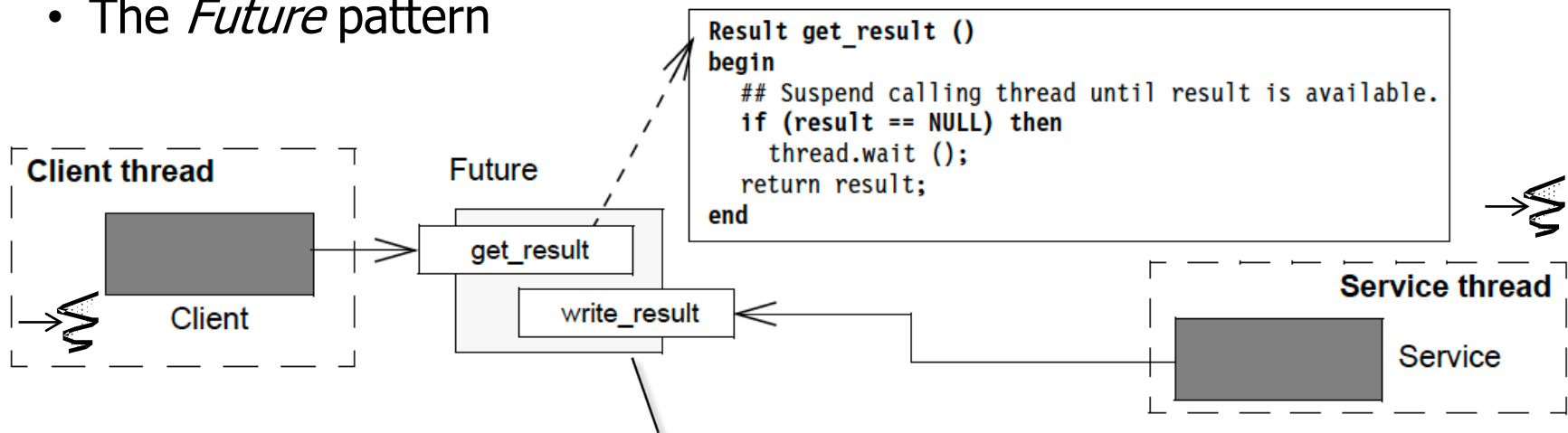
Applying Java Futures to Address These Limitations

- We address these limitations in 2 ways
 - Apply the *Active Object* pattern to create generic concurrent objects
 - Apply the *Future* pattern & Java Future interface to avoid indefinite blocking



Applying Java Futures to Address These Limitations













- We address these limitations in 2 ways
 - Apply the *Active Object* pattern to create generic concurrent objects
 - Apply the *Future* pattern & Java Future interface to avoid indefinite blocking
 - The *Future* pattern



Provides a 'virtual' data object that blocks (or do not block) clients when they try to get its contents before its concurrent computation completes

Applying Java Futures to Address These Limitations

- We address these limitations in 2 ways
 - Apply the *Active Object* pattern to create generic concurrent objects
 - Apply the *Future* pattern & Java Future interface to avoid indefinite blocking
 - The *Future* pattern
 - The Future interface

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(m)  	get(long, TimeUnit) V
(m)  	isCancelled() boolean
(m)  	isDone() boolean
(m)  	resultNow() V

A proxy that represents the result of an asynchronous computation

Applying Java Futures to Address These Limitations

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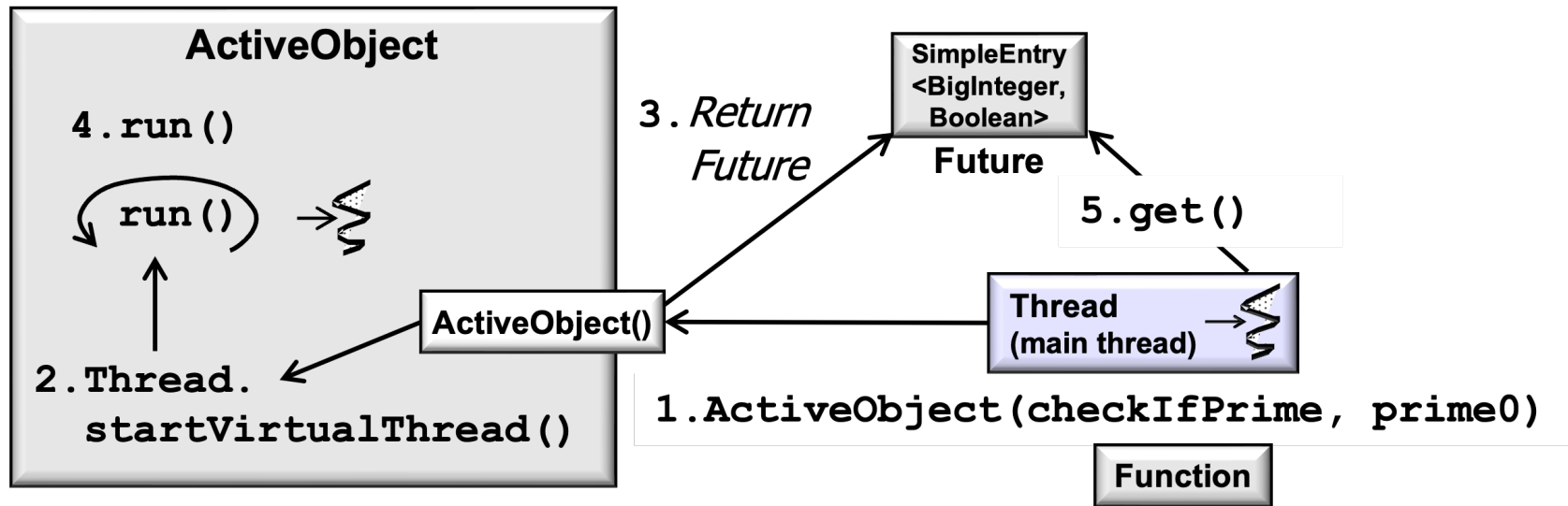
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(m) resultNow()	R

The ActiveObject class implements the Java Future interface, so a caller can obtain its results without blocking indefinitely

Applying Java Futures to Address These Limitations

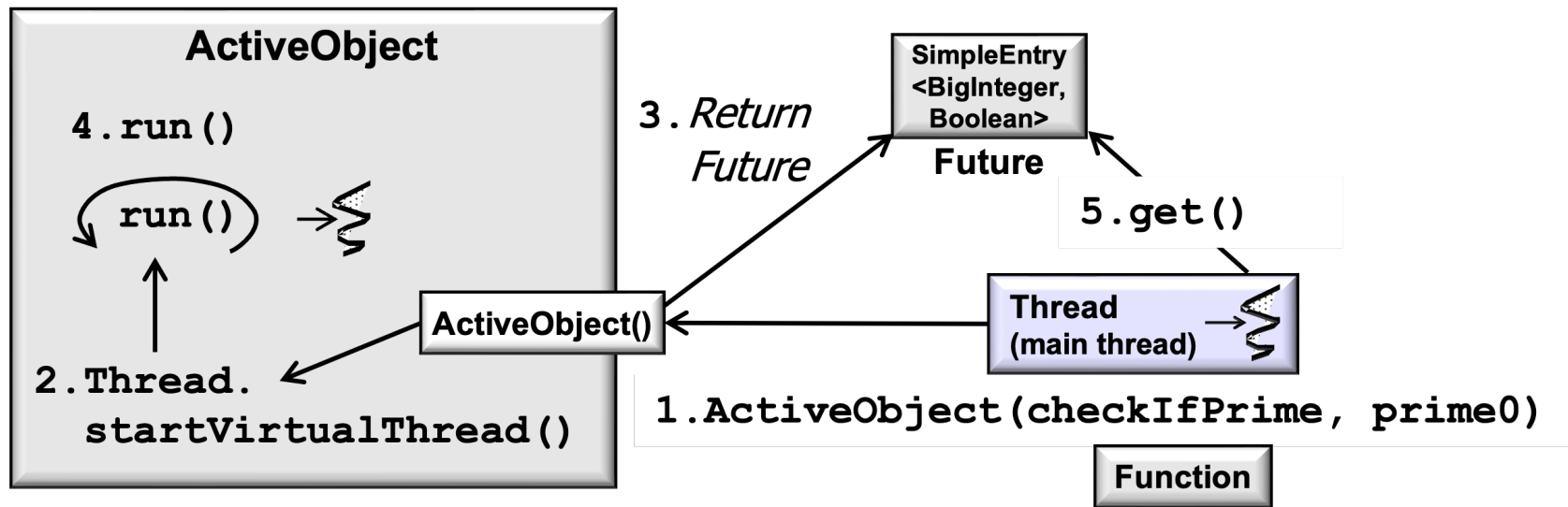
- We demonstrate the *Active Object* & *Future* patterns in conjunction with the Java Future interface in an upcoming case study



See upcoming lesson on "Applying Java Futures in Case Study ex16"

Applying Java Futures to Address These Limitations

- We demonstrate the *Active Object* & *Future* patterns in conjunction with the Java Future interface in an upcoming case study



- This case study generalizes case study ex6 that checked the primality of `BigInteger` objects when computing RSA public & private keys

See earlier lessons on "*Implementing Closures with Java Lambda Expressions*"

End of Motivating the Need for Java Futures