Using Java Lambda Expressions Correctly & Efficiently Douglas C. Schmidt d.schmidt@vanderbilt.edu www.dre.vanderbilt.edu/~schmidt **Professor of Computer Science Institute for Software Integrated Systems**

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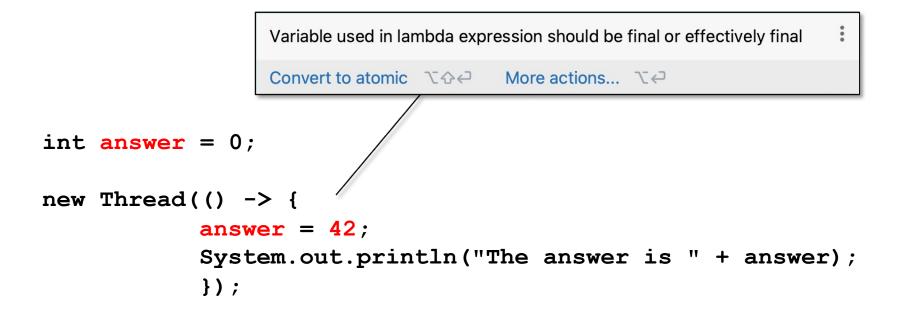
Learning Objectives in this Part of the Lesson

- Understand how lambda expressions provide a foundational functional programming feature in Modern Java
 - & know how to use them correctly & effectively



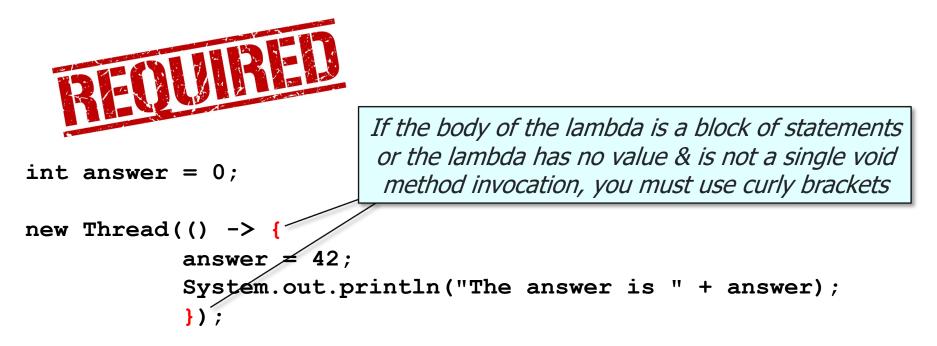


• Lambda expressions cannot modify variables defined outside their scope



See github.com/douglascraigschmidt/ModernJava/tree/main/FP/ex4

• Lambda expressions cannot modify variables defined outside their scope



See stackoverflow.com/a/11145970

- Lambda expressions cannot modify variables defined outside their scope
 - They can only access final or effectively final variables

int answer = 42;

```
new Thread(() ->
```

System.out.println("The answer is " + answer));

An "effectively final" variable in Java is a variable that is not declared as final, but its value never changes after it's initialized

See www.linkedin.com/pulse/java-8-effective-final-gaurhari-dass

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This lambda expression can access the value of "answer," which is an effectively final variable whose value never changes after it's initialized

int answer = 42;

new Thread(() ->

System.out.println("The answer is " + answer));

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- Lambda expressions cannot modify variables defined outside their scope
 - They can only access final or effectively final variables
 - Here's one workaround for this restriction

```
Create a one-element array
int[] answer = new int[1];
new Thread(() -> {
           answer[0] = 42;
           System.out.println("The answer is " + answer[0]);
            });
return answer[0];
```

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```
int[] answer = new int[1];
new Thread(() -> {
    answer[0] = 42;
    System.out.println("The answer is " + answer[0]);
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See henrikeichenhardt.blogspot.com/2013/06/why-shared-mutable-state-is-root-of-all.html

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```
AtomicInteger answer = new AtomicInteger(0);
```

```
new Thread(() -> {
    answer.set(42);
    System.out.println("The answer is " + answer.get());
    });
...
```

Create an atomic object

```
return answer.get();
```

See www.digitalocean.com/community/tutorials/atomicinteger-java

- Lambda expressions cannot modify variables defined outside their scope
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 - Here's one workaround for this restriction
 - Here's another workaround

```
AtomicInteger answer = new AtomicInteger(0);
Assign & use that
atomic object
new Thread(() -> {
    answer.set(42);
    System.out.println("The answer is " + answer.get());
    });
...
return answer.get();
```

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```
AtomicInteger answer = new AtomicInteger(0);
```

```
new Thread(() -> {
    answer.set(42);
    System.out.println("The answer is " + answer.get());
    });
...
return answer.get();
    Do something with the updated
    atomic object after the lambda
```

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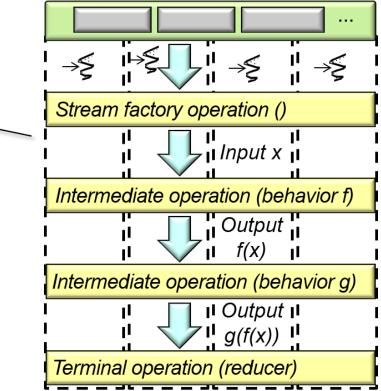
```
new Thread(() -> {
    answer.set(42);
    System.out.println("The answer is " + answer.get());
    });
...
return answer.get();
    This solution is thread-safe, but incurs
    some (minor) synchronization overhead
```

See cephas.net/blog/2006/09/06/atomicinteger

 Lambda expressions are most effective when they are "stateless" & have no shared mutable state

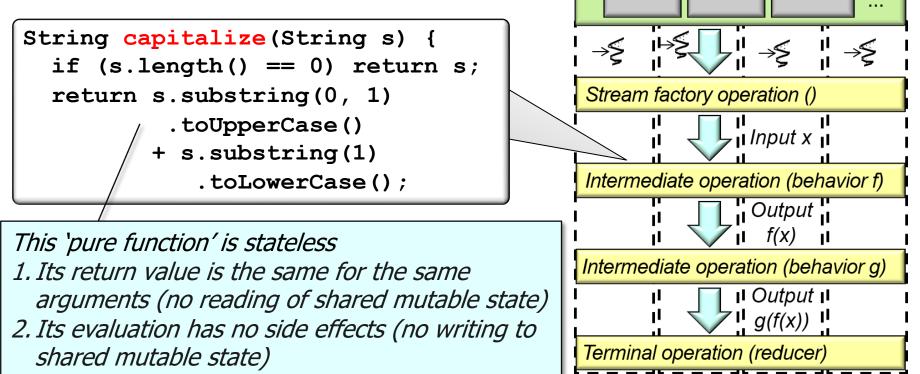
Stateless lambda expressions are particularly useful when applied to Java parallel streams





See docs.oracle.com/javase/tutorial/collections/streams/parallelism.html

 Lambda expressions are most effective when they are "stateless" & have no shared mutable state



See en.wikipedia.org/wiki/Functional_programming#Pure_functions

End of Using Java Lambda Expressions Correctly & Efficiently