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# Learning Objectives in this Part of the Lesson

- Understand what condition variables are
- Note a human known use of condition variables
- Know what pattern they implement
- Recognize common use cases where condition variables are applied
- Recognize the structure & functionality of Java ConditionObject
- Know the key methods defined by the Java ConditionObject class

<<Java Class>>

#### ConditionObject

- ConditionObject()
- ✓signal():void
- signalAll():void
- awaitUninterruptibly():void
- defawait():void
- awaitNanos(long):long
- FawaitUntil(Date):boolean
- await(long,TimeUnit):boolean

 Its key methods allow threads to wait & notify each other

```
public class ConditionObject
    implements Condition,
    java.io.Serializable {
    ...
    /** Truelement interventiable
```

```
/** Implement interruptible
      condition wait. */
public final void await()
    throws InterruptedException
{ ... }
```

```
/** Wakeup the longest waiting
    thread. */
public final void signal()
{ ... }
```

```
/** Wakeup all waiting threads. */
public final void signalAll()
{ ... }
```

• • •

• Its key methods allow threads public class ConditionObject to wait & notify each other implements Condition, java.io.Serializable { /\*\* Implement interruptible condition wait. \*/ public final void await() throws InterruptedException /\*\* Wakeup the longest waiting Method names are similar to thread. \*/ Java's built-in monitor object public final void signal() *methods, but these Java Object*  $\{ \dots \}$ final methods can't be overriden /\*\* Wakeup all waiting threads. \*/ public final void signalAll()  $\{ ... \}$ 

See lessons on "Java Built-in Monitor Objects"

• Its key methods allow threads public class ConditionObject to wait & notify each other implements Condition, java.io.Serializable { /\*\* Implement interruptible condition wait. \*/ public final void await() throws InterruptedException { . . . } /\*\* Wakeup the longest waiting Methods are implemented via the AbstractQueued thread. \*/ Synchronizer framework public final void signal()  $\{ \dots \}$ /\*\* Wakeup all waiting threads. \*/ public final void signalAll()  $\{ \dots \}$ 

See gee.cs.oswego.edu/dl/papers/aqs.pdf

- Its key methods allow threads to wait & notify each other
  - await() suspends the calling thread until it's signaled (or interrupted)

See <u>docs.oracle.com/javase/8/docs/api/java/util/concurrent/</u> locks/AbstractQueuedSynchronizer.ConditionObject.html#await

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    - The thread is "parked" on the condition object's queue

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/** Implement interruptible
      condition wait. */
public final void await() ...
{ ... }
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See <a href="https://www.docjar.com/docs/api/sun/misc/Unsafe.html#park(boolean, long">www.docjar.com/docs/api/sun/misc/Unsafe.html#park(boolean, long)</a>

- Its key methods allow threads to wait & notify each other
  - await() suspends the calling thread until it's signaled (or interrupted)
    - The thread is "parked" on the condition object's queue
    - If the associated lock is not held when await() is called an IllegalMonitorStateException is called



See <u>docs.oracle.com/javase/8/docs/api/java/</u> <u>util/concurrent/locks/Condition.html#await</u>

- Its key methods allow threads to wait & notify each other
  - await() suspends the calling thread until it's signaled (or interrupted)
  - signal() moves the longest waiting thread from the queue for this condition object to the queue for the owning lock



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  - signalAll() moves all threads from the condition object's queue to owning lock's queue

See <u>docs.oracle.com/javase/8/docs/api/java/util/concurrent/</u> locks/AbstractQueuedSynchronizer.ConditionObject.html#signalAll

- Its key methods allow threads to wait & notify each other
  - await() suspends the calling thread until it's signaled (or interrupted)
  - signal() moves the longest waiting thread from the queue for this condition object to the queue for the owning lock
  - signalAll() moves *all* threads from the condition object's queue to owning lock's queue
    - signalAll() may cause the "thundering herd" problem, so use it sparingly!!

```
<text>
```

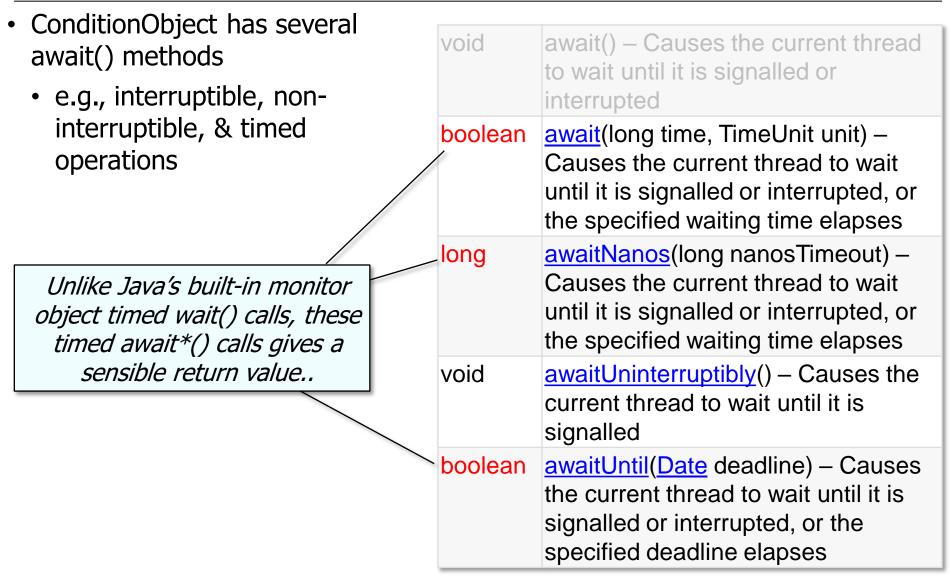
See en.wikipedia.org/wiki/Thundering herd problem

 ConditionObject has several await() methods

void	<u>await()</u> – Causes the current thread to wait until it is signalled or interrupted
boolean	<u>await</u> (long time, TimeUnit unit) – Causes the current thread to wait until it is signalled or interrupted, or the specified waiting time elapses
long	<u>awaitNanos</u> (long nanosTimeout) – Causes the current thread to wait until it is signalled or interrupted, or the specified waiting time elapses
void	awaitUninterruptibly() – Causes the current thread to wait until it is signalled
boolean	awaitUntil(Date deadline) – Causes the current thread to wait until it is signalled or interrupted, or the specified deadline elapses

- ConditionObject has several await() methods
  - e.g., interruptible, noninterruptible, & timed operations

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boolean	<u>await</u> (long time, TimeUnit unit) – Causes the current thread to wait until it is signalled or interrupted, or the specified waiting time elapses
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See <u>stackoverflow.com/questions/3397722/how-to-</u> <u>differentiate-when-waitlong-timeout-exit-for-notify-or-timeout</u>

# End of Key Methods in Java ConditionObject