

Examples of Java “Happens-Before” Relationships



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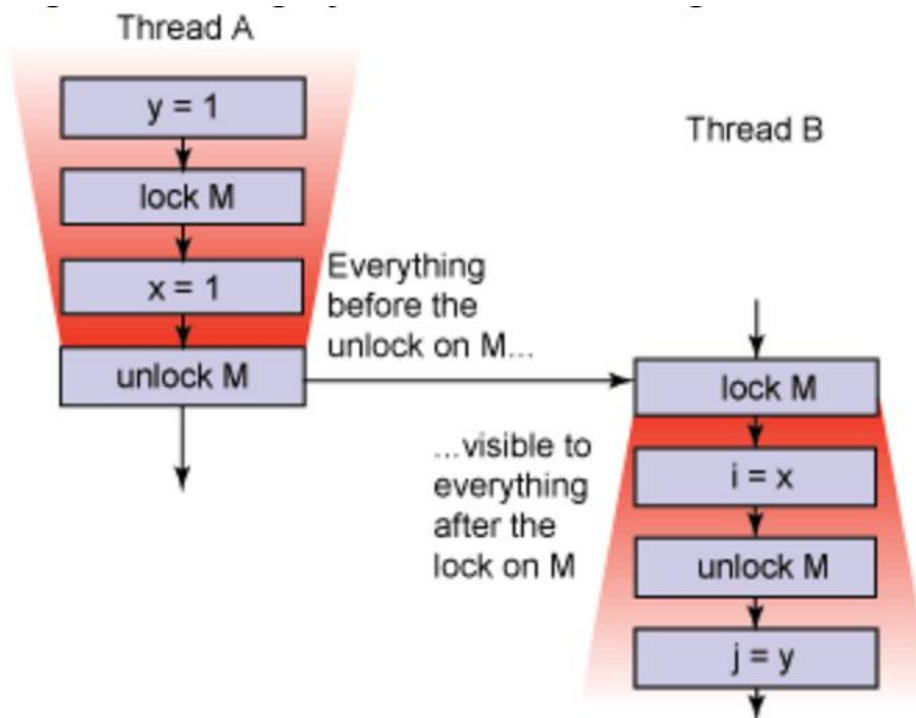
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Learning Objectives in this Part of the Lesson

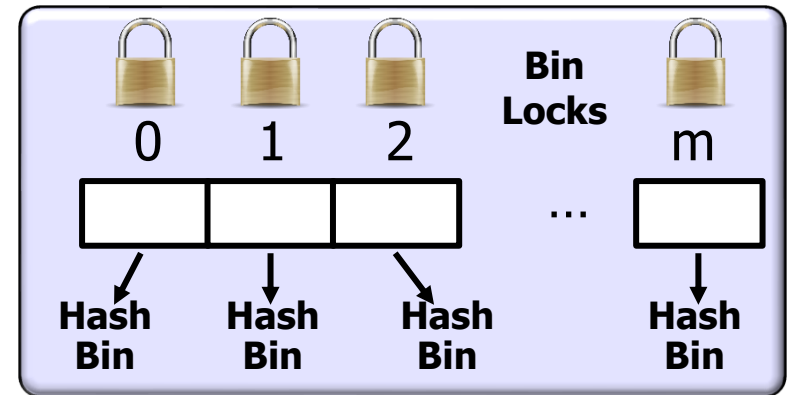
- Understand what “happens-before” relationships mean in Java
- Recognize how Java Thread methods support “happens-before” relationships



<<Java Class>>	
Thread	
yield():void	S
currentThread():Thread	S
sleep(long):void	S
sleep(long,int):void	S
Thread()	C
Thread(Runnable)	C
Thread(String)	C
start():void	
run():void	
exit():void	
interrupt():void	
interrupted():boolean	S
isInterrupted():boolean	
isAlive():boolean	F
setPriority(int):void	F
getPriority():int	F
join(long):void	F
join(long,int):void	F
join():void	F
setDaemon(boolean):void	F
isDaemon():boolean	F

Learning Objectives in this Part of the Lesson

- Understand what “happens-before” relationships mean in Java
- Recognize how Java Thread methods support “happens-before” relationships
- Know how Java collections support “happens-before” relationships

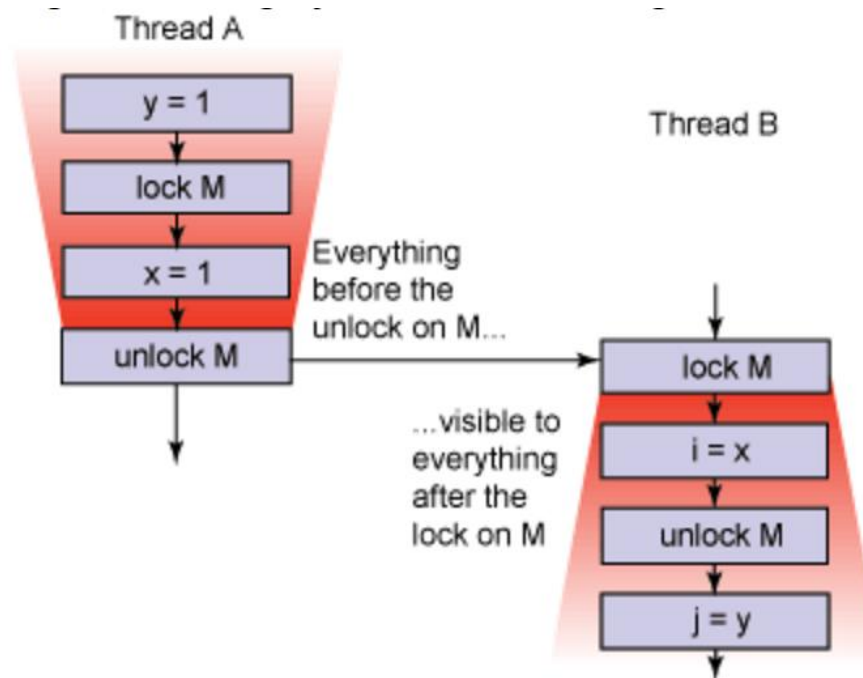


ConcurrentHashMap

Java Thread “Happens-Before” Relationships

Java Thread "Happens-Before" Relationships

- Methods in the Java Thread class establish "happen-before" relationships



<<Java Class>>

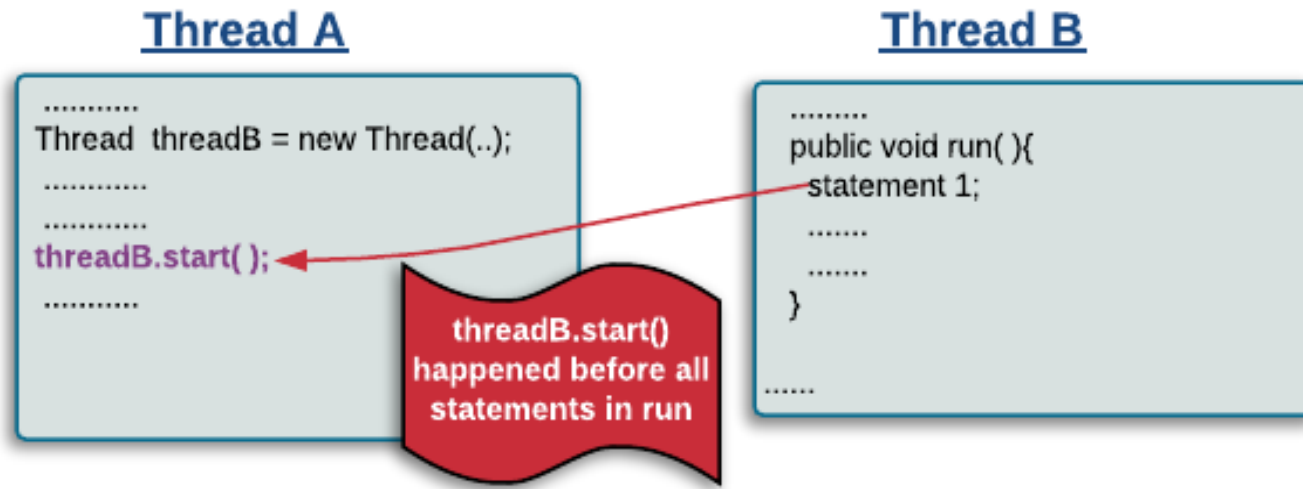
Thread

- ^Syield():void
- ^ScurrentThread():Thread
- ^Ssleep(long):void
- ^Ssleep(long,int):void
- ^CThread()
- ^CThread(Runnable)
- ^CThread(String)
- start():void
- run():void
- ^Sexit():void
- interrupt():void
- ^Sinterrupted():boolean
- isInterrupted():boolean
- ^FisAlive():boolean
- ^FsetPriority(int):void
- ^FgetPriority():int
- ^Fjoin(long):void
- ^Fjoin(long,int):void
- ^Fjoin():void
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See docs.oracle.com/javase/8/docs/api/java/lang/Thread.html

Java Thread "Happens-Before" Relationships

- Methods in the Java Thread class establish "happens-before" relationships
- Starting a thread "happens-before" the run() hook method of the thread is called



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	run():void
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	interrupt():void
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F	isAlive():boolean
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```
Thread threadB =  
    new Thread(() ->  
        System.out.println  
            ("hello world"));  
  
threadB.start();  
  
...
```

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```
Thread threadB =  
    new Thread(() ->  
        System.out.println  
            ("hello world"));
```

```
threadB.start();
```

...

*Create & start threadB
from within threadA*

<<Java Class>>

Thread

- yield():void
- currentThread():Thread
- sleep(long):void
- sleep(long,int):void
- Thread()
- Thread(Runnable)
- Thread(String)
- start():void
- run():void
- exit():void
- interrupt():void
- interrupted():boolean
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```
Thread threadB =  
    new Thread( () ->  
                System.out.println  
                ("hello world") );
```

```
threadB.start();
```

```
...
```

This lambda expression plays the role of the run() hook method!

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Thread threadB =  
    new Thread( () ->  
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                ("hello world") );
```

```
threadB.start();
```

...

threadA's call to the threadB.start() method (& associated changes it made to any shared state) will "happen before" threadB's run() hook method is called

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    new Thread( () ->  
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                ("hello world") );
```

```
threadB.start();
```

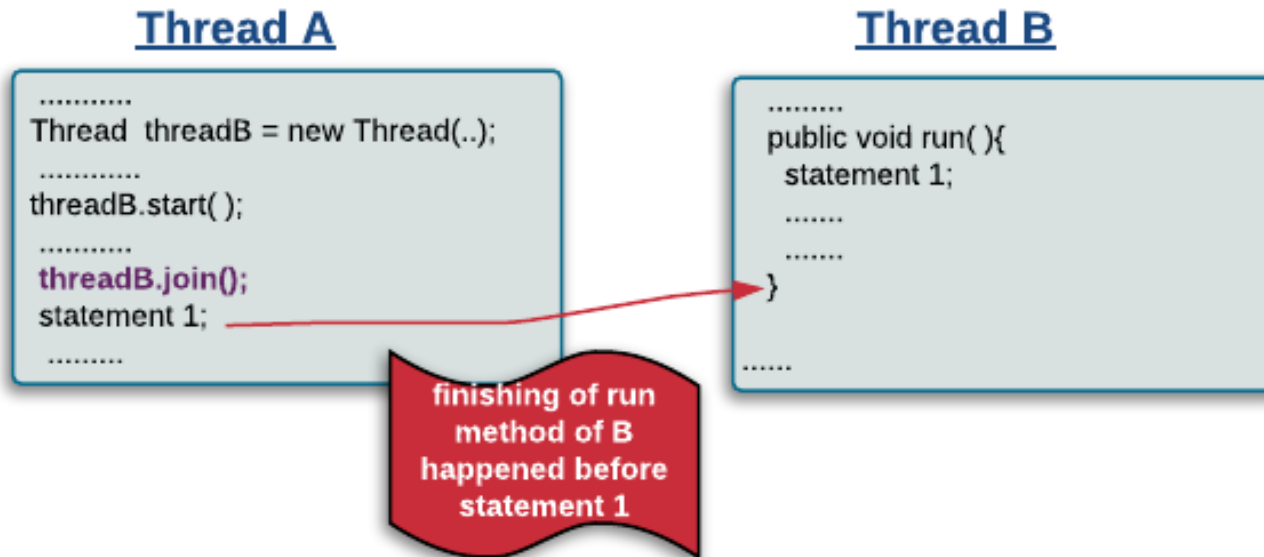
```
...
```

Likewise, the state of threadB will be consistent & visible before the run() hook method begins to execute

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- Methods in the Java Thread class establish "happens-before" relationships
 - Starting a thread "happens-before" the run() hook method of the thread is called
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threadB.start();  
  
...  
  
threadB.join();
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threadB.start();  
  
...  
  
threadB.join();
```



threadB terminates after its lambda expression run() processing completes

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Thread threadB =  
    new Thread() ->  
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threadB.start();  
  
...  
  
threadB.join();
```



threadA waiting on join() only resumes its processing after threadB terminates

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    new Thread() ->  
        System.out.println  
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threadB.start();  
  
...  
  
threadB.join();
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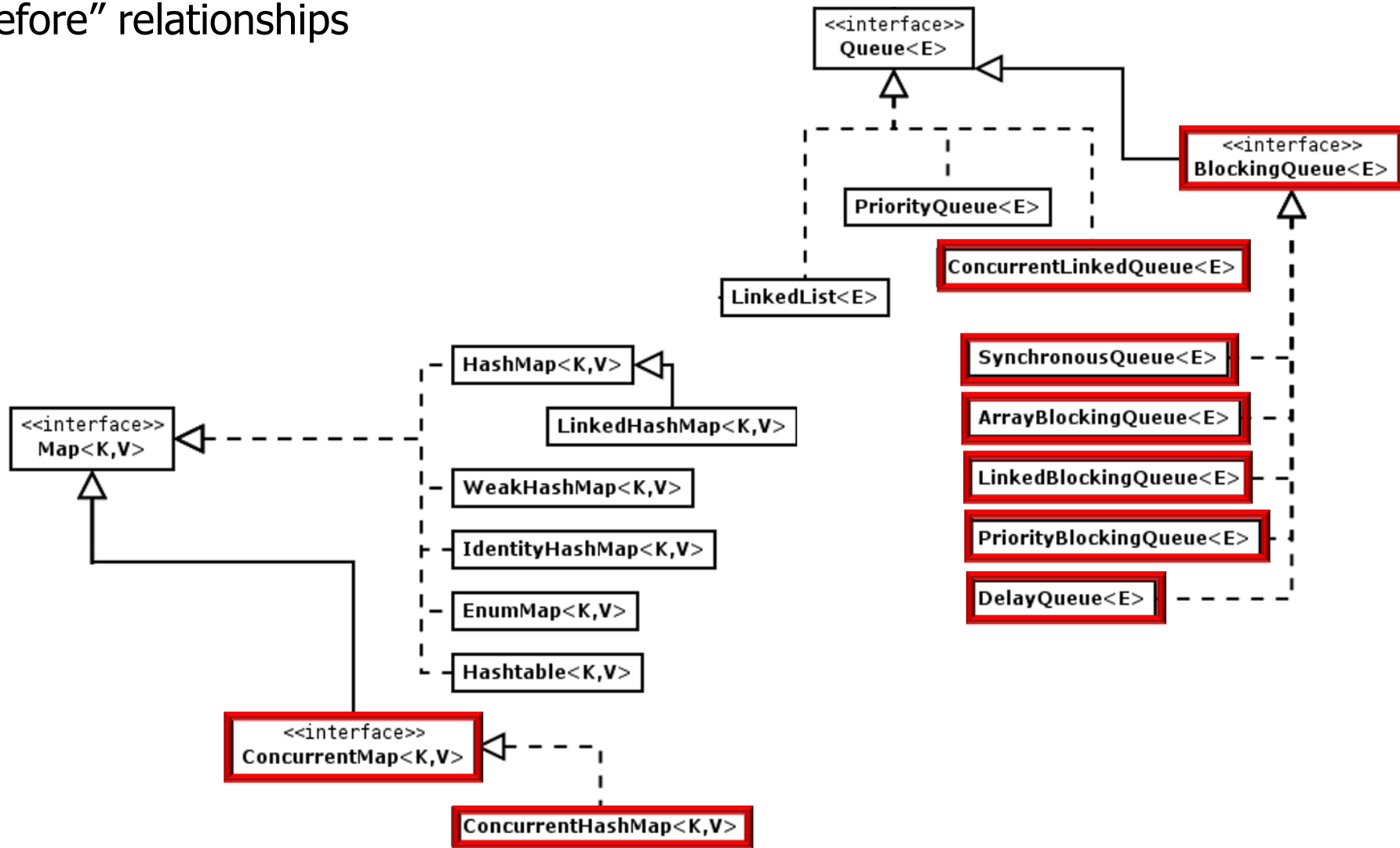
After join() returns threadA must see all changes made to shared state by threadB that "happened before" it exited

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Java Collections “Happens-Before” Relationships

Java Collections “Happens-Before” Relationships

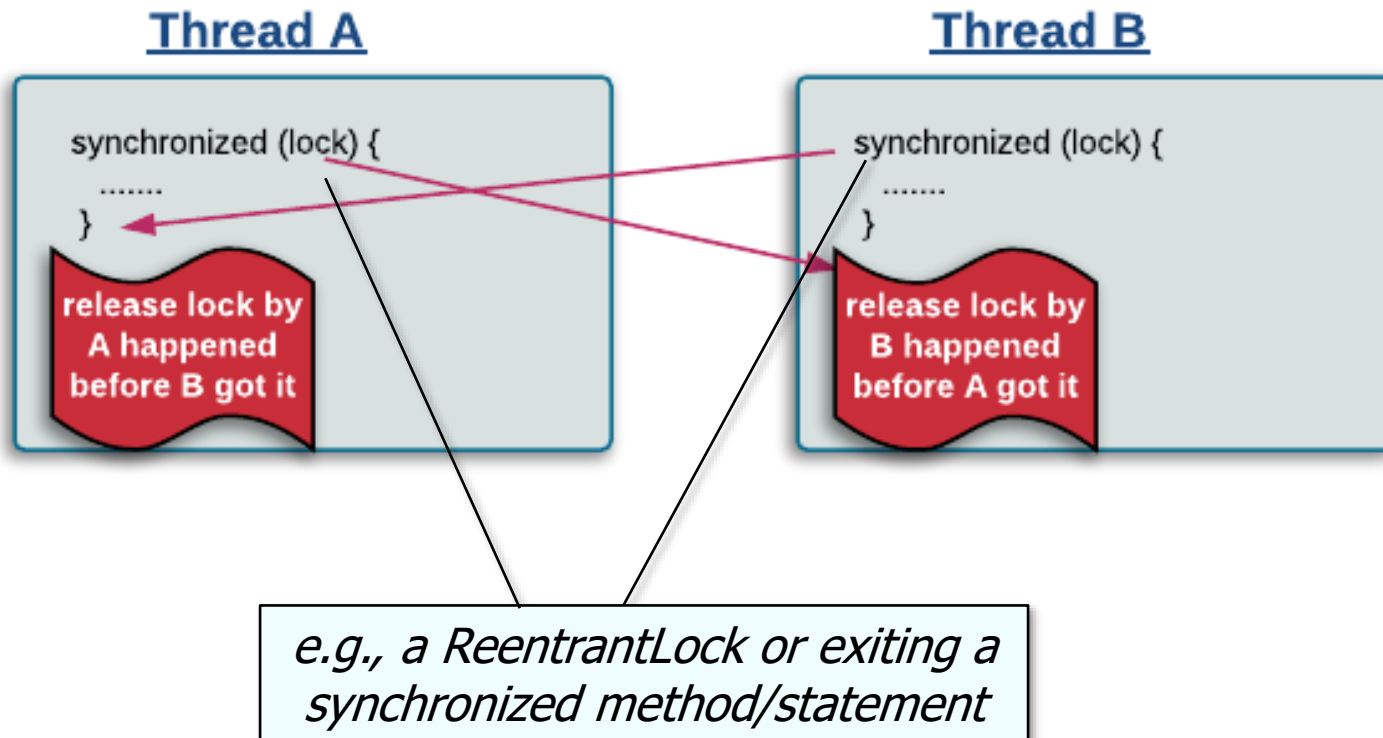
- Methods in java.util.concurrent package classes also establish “happen-before” relationships



See docs.oracle.com/javase/8/docs/api/java/util/concurrent/package-summary.html#MemoryVisibility

Java Collections “Happens-Before” Relationships

- Methods in `java.util.concurrent` package classes also establish “happen-before” relationships
- The release of a monitor lock “happens-before” every subsequent acquire on the same lock



See www.logicbig.com/tutorials/core-java-tutorial/java-multi-threading/happens-before.html

Java Collections “Happens-Before” Relationships

- Methods in `java.util.concurrent` package classes also establish “happens-before” relationships
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// Thread A

```
class ArrayBlockingQueue<E>
... { ...
public void put(E e) ... {
    ...
    final ReentrantLock lock =
        this.lock;
    lock.lockInterruptibly();
    try { ...
    } finally {
        lock.unlock();
    }
}
```

// Thread B

```
class ArrayBlockingQueue<E>
... { ...
public E take() ... {
    final ReentrantLock lock
        = this.lock;
    lock.lockInterruptibly();
    try { ...
    } finally {
        lock.unlock();
    }
}
```

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    final ReentrantLock lock =
        this.lock;
    lock.lockInterruptibly();
    try { ...
    } finally {
        lock.unlock();
    }
}
```

// Thread B

```
class ArrayBlockingQueue<E>
... { ...
public E take() ... {
    final ReentrantLock lock
        = this.lock;
    lock.lockInterruptibly();
    try { ...
    } finally {
        lock.unlock();
    }
}
```

Consider the put() & take() methods in ArrayBlockingQueue

See earlier lessons on "Java ReentrantLock" & "Java ConditionObject"

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    final ReentrantLock lock =
        this.lock;
    lock.lockInterruptibly();
    try { ...
    } finally {
        lock.unlock();
    }
}
```

// Thread B

```
class ArrayBlockingQueue<E>
... { ...
public E take() ... {
    final ReentrantLock lock
        = this.lock;
    lock.lockInterruptibly();
    try { ...
    } finally {
        lock.unlock();
    }
}
```

Actions prior to "releasing" the ReentrantLock must happen-before actions subsequent to a successful "acquiring" of this lock

See earlier lessons on "Java ReentrantLock" & "Java ConditionObject"

Java Collections “Happens-Before” Relationships

- Methods in `java.util.concurrent` package classes also establish “happen-before” relationships
 - The release of a monitor lock “happens-before” every subsequent acquire on the same lock
- Actions in a thread prior to placing an object into any concurrent collection “happen-before” actions subsequent to the access or removal of that element from the collection in another thread

```
Map<String, String> concurrentMap = new ConcurrentHashMap<>();  
  
// Thread t1  
concurrentMap.put("key", "value");  
  
// Thread t2  
String value = concurrentMap.get("key");
```

See upcoming lesson on “*Java Concurrent Collections*”

Java Collections “Happens-Before” Relationships

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// Thread t1  
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// Thread t2  
String value = concurrentMap.get("key");
```

Consider a `ConcurrentHashMap` that supports concurrent retrievals & high expected concurrency for updates

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Map<String, String> concurrentMap = new ConcurrentHashMap<>();
```

```
// Thread t1
```

```
concurrentMap.put("key", "value");
```

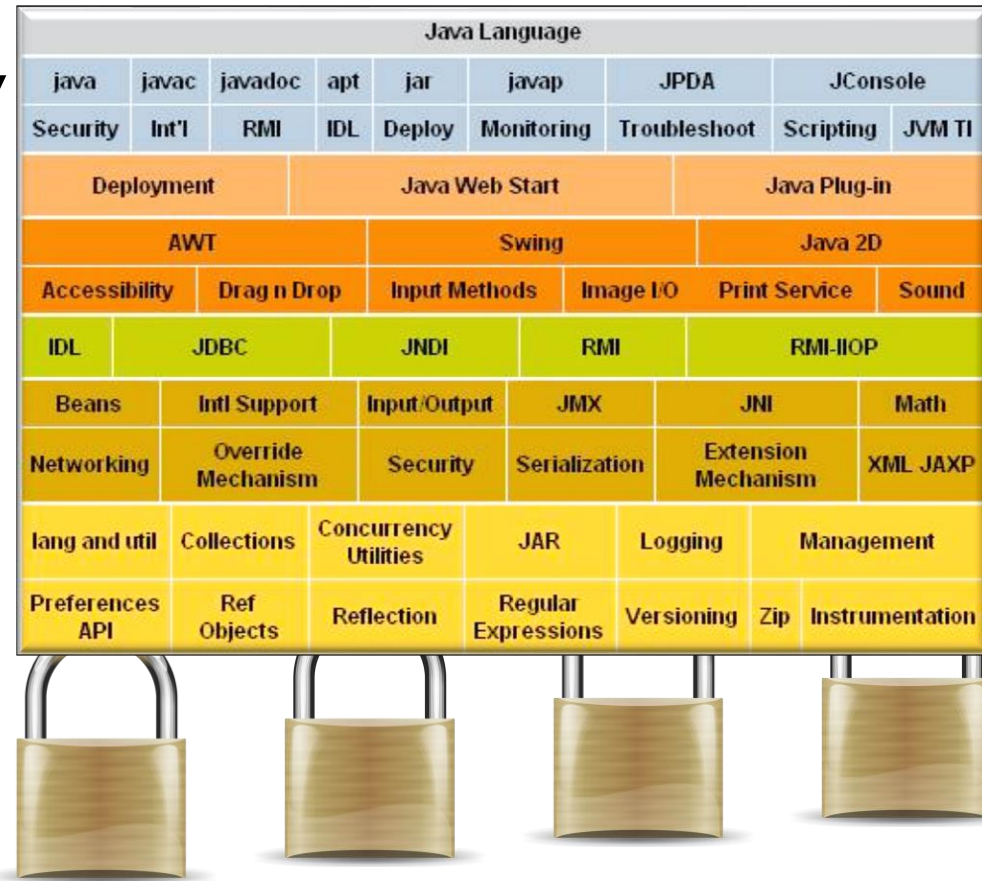
```
// Thread t2
```

```
String value = concurrentMap.get("key");
```

Placing a “key/value” element into a `ConcurrentHashMap` must happen-before accessing or removing this element from the map

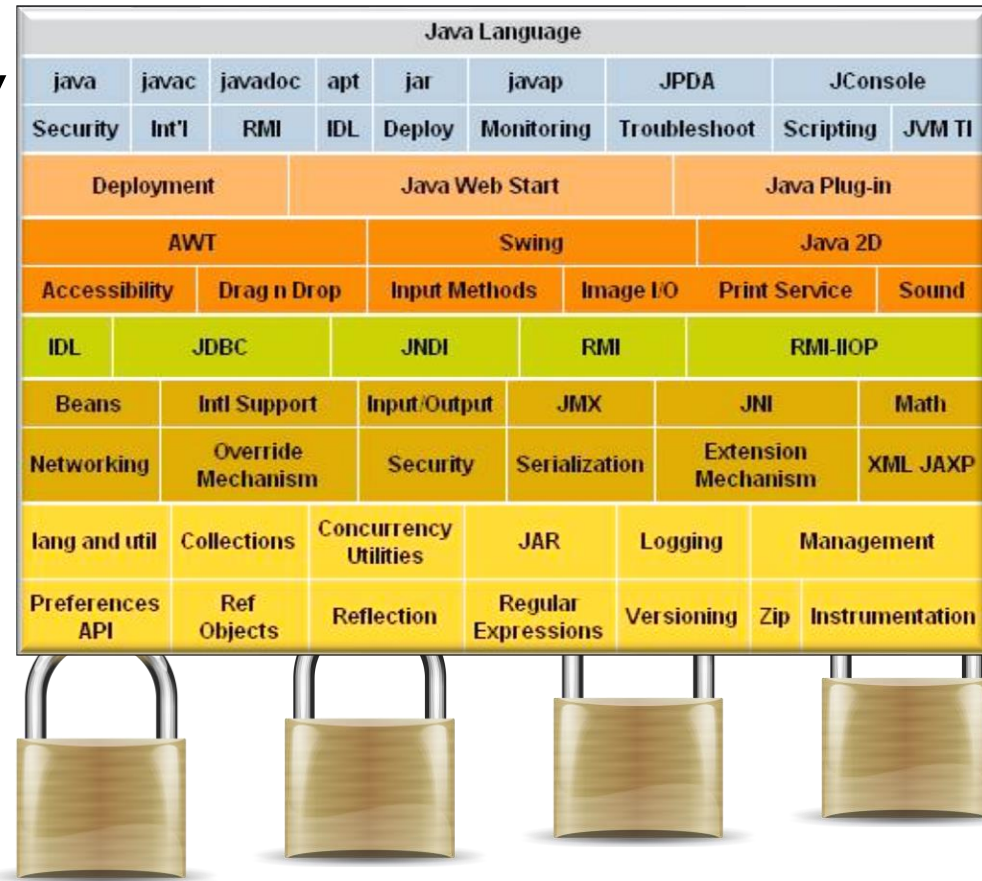
Java Collections “Happens-Before” Relationships

- Java’s class libraries are responsible for ensuring these “happens-before” relationships are preserved



Java Collections “Happens-Before” Relationships

- Java’s class libraries are responsible for ensuring these “happens-before” relationships are preserved



You don't need to understand all the nitty-gritty details of Java's memory model – you just need to understand how to use synchronizers properly!

End of Examples of “Happens-
Before” Relationships