

# Evaluating the Pros & Cons of Java FutureTask

Douglas C. Schmidt

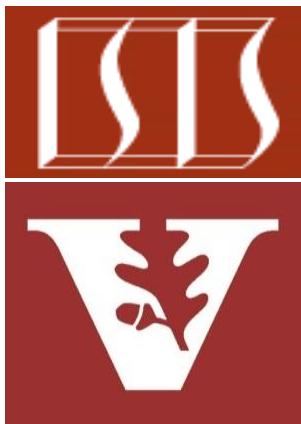
[d.schmidt@vanderbilt.edu](mailto:d.schmidt@vanderbilt.edu)

[www.dre.vanderbilt.edu/~schmidt](http://www.dre.vanderbilt.edu/~schmidt)

Professor of Computer Science

Institute for Software  
Integrated Systems

Vanderbilt University  
Nashville, Tennessee, USA



# Learning Objectives in this Part of the Lesson

---

- Understand how Java FutureTask conveys a result from a computation running in a thread to thread(s) retrieving the result
- Recognize key methods in Java FutureTask
- Know what a Memoizer is & motivates how FutureTask can optimize its performance in concurrent programs
- Learn how to implement the Memoizer cache with FutureTask
- Recognize how the Memoizer class is applied to the PrimeChecker app to optimize prime # checking
- Evaluate the pros & cons of the Prime Checker app implementation & FutureTask



---

# Evaluating the PrimeChecker App

# Evaluating the PrimeChecker App

---

- The FutureTask version of the PrimeChecker app fixes a limitation with the previous version



---

See earlier lessons on “Java ExecutorCompletionService”

# Evaluating the PrimeChecker App

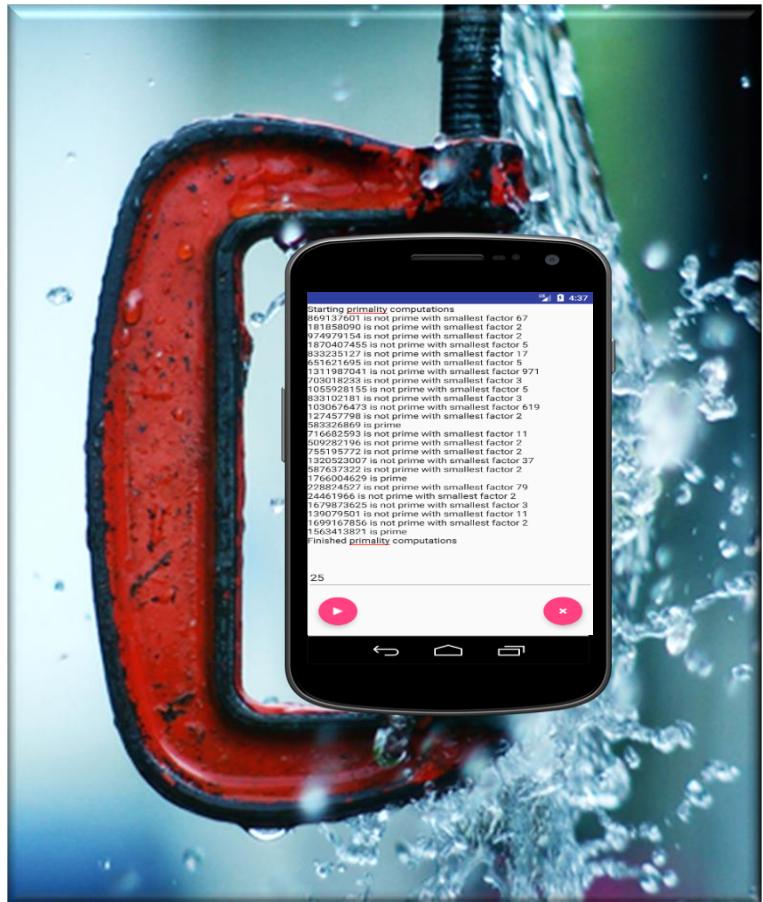
---

- The FutureTask version of the PrimeChecker app fixes a limitation with the previous version, e.g.
  - The Memoizer implementation no longer depends on ConcurrentHashMap features only available in Java 8 & beyond



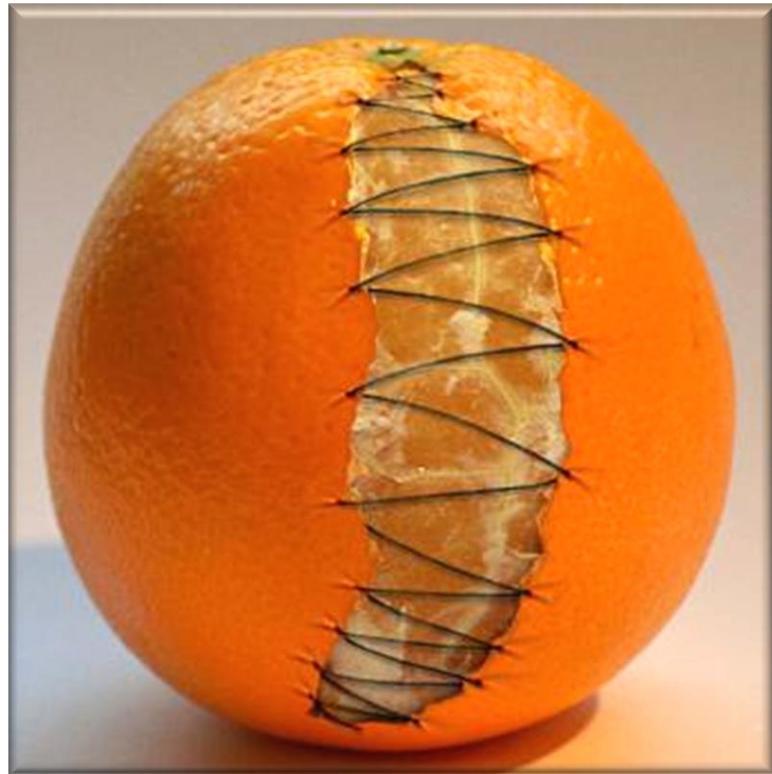
# Evaluating the PrimeChecker App

- However, there is still a limitation



# Evaluating the PrimeChecker App

- However, there is still a limitation, e.g.
  - If the Memoizer is used for a long period of time for a wide range of inputs it will continue to grow & never clean itself up!



We fix this limitation in the lessons on the “*Java ScheduledExecutorService*”!

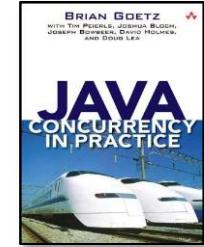
---

# Evaluating Java FutureTask

# Evaluating Java FutureTask

- Java 8's ConcurrentHashMap.computeIfAbsent() reduces need for FutureTask

```
private Future<V> computeValue(K key) {  
    FutureTask<V> ft = new FutureTask<>(() -> mF.apply(key)) ;  
    Future<V> future = mCache.putIfAbsent(key,  
                                         futureTask) ;  
    if (future != null) return future;  
    else { futureTask.run(); return futureTask; }  
}
```



*All threads block if value's not been completed by first task, & after it's completed, the blocked threads will unblock & any future threads calling the method won't block either*

```
public V apply(final K key) {  
    return mCache.computeIfAbsent(key, mFunction::apply);  
}
```

# Evaluating Java FutureTask

- Java 8's ConcurrentHashMap.computeIfAbsent() reduces need for FutureTask

```
private Future<V> computeValue(K key) {  
    FutureTask<V> ft = new FutureTask<>(() -> mF.apply(key)) ;  
    Future<V> future = mCache.putIfAbsent(key,  
                                            futureTask) ;  
  
    if (future != null) return future;  
    else { futureTask.run(); return futureTask; }  
}
```

*All threads block if value's not been completed by first task, & after it's completed, the blocked threads will unblock & any future threads calling the method won't block either*

```
public V apply(final K key) {  
    return mCache.computeIfAbsent(key, mFunction::apply);  
}
```

# Evaluating Java FutureTask

- Java 8's ConcurrentHashMap.computeIfAbsent() reduces need for FutureTask

```
private Future<V> computeValue(K key) {  
    FutureTask<V> ft = new FutureTask<>(() -> mF.apply(key)) ;  
    Future<V> future = mCache.putIfAbsent(key,  
                                            futureTask) ;  
  
    if (future != null) return future;  
    else { futureTask.run(); return futureTask; }  
}
```



*However, computeIfAbsent() only works if you're using Java 8 or beyond – otherwise you'll need to understand/use FutureTask!!*

```
public V apply(final K key) {  
    return mCache.computeIfAbsent(key, mFunction::apply);  
}
```

---

# End of Evaluating the Pros & Cons of Java FutureTask