

Key Factory Method Operators in the Observable Class (Part 1)

Douglas C. Schmidt

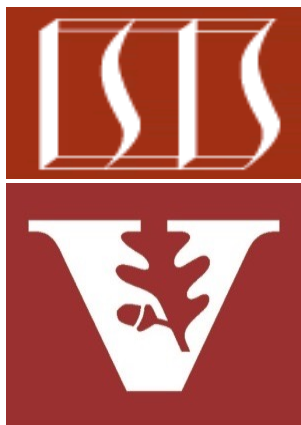
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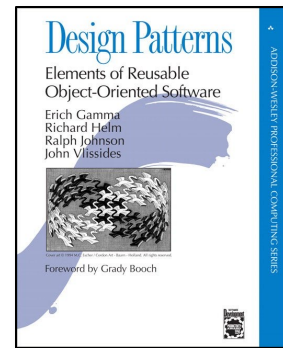
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Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—Observables
- Factory method operators
 - These operators create reactive Observable streams in various ways from non-reactive input sources
 - e.g., `just()` & `fromCallable()`



See en.wikipedia.org/wiki/Factory_method_pattern

Key Factory Method Operators in the Observable Class

Key Factory Method Operators in the Observable Class

- The just() operator
 - Creates an Observable that emits the given element(s) & then completes

```
static <T> Observable<T>  
    just(T... data)
```

Key Factory Method Operators in the Observable Class

- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - The param(s) are the elements to emit, as a varargs param

```
static <T> Observable<T>  
    just(T... data)
```

Key Factory Method Operators in the Observable Class

- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - The param(s) are the elements to emit, as a varargs param
 - Returns a new Observable that's captured at "assembly time"
 - i.e., it's "eager"

```
static <T> Observable<T>  
    just(T... data)
```

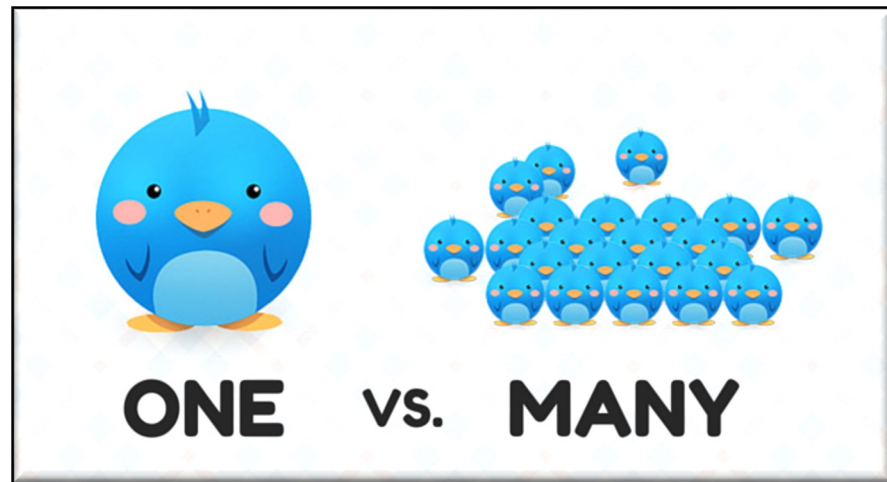


Contrast with the discussion of the Observable.fromCallable() operator later in this lesson

Key Factory Method Operators in the Observable Class

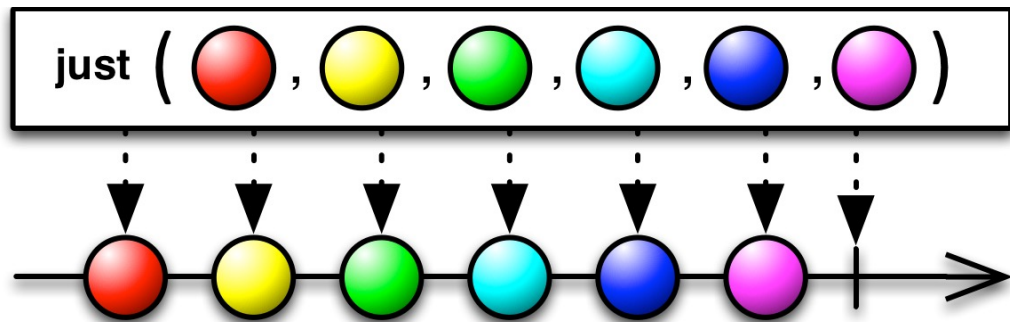
- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - The param(s) are the elements to emit, as a varargs param
 - Returns a new Observable that's captured at "assembly time"
 - Multiple elements can be emitted, unlike the Single.just() operator

```
static <T> Observable<T>  
    just(T... data)
```



Key Factory Method Operators in the Observable Class

- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - This factory method adapts non-reactive input sources into the reactive model



Observable

```
.just(BigFraction.valueOf(100,3),  
      BigFraction.valueOf(100,4),  
      BigFraction.valueOf(100,2),  
      BigFraction.valueOf(100,1))
```

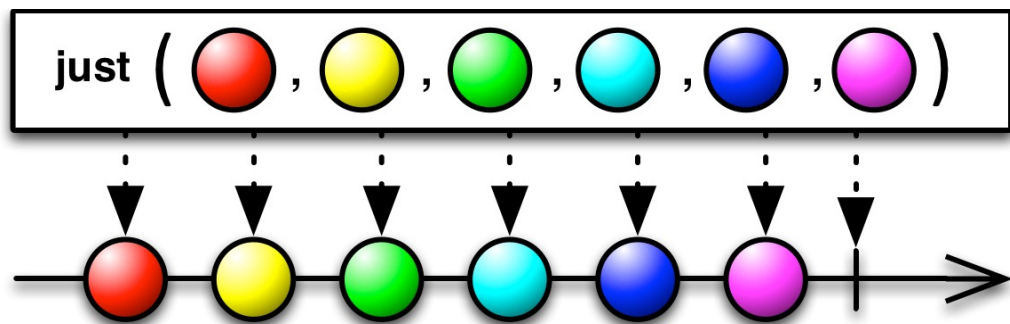
...

*Create an Observable stream
of four BigFraction objects*

See [Reactive/Observable/ex1/src/main/java/ObservableEx.java](#)

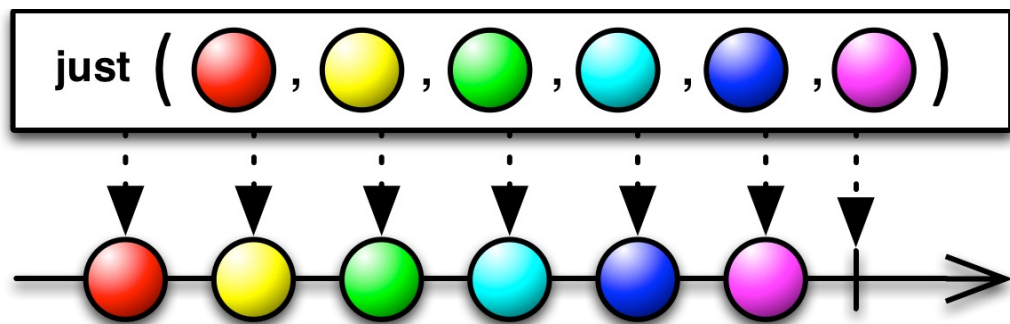
Key Factory Method Operators in the Observable Class

- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - This factory method adapts non-reactive input sources into the reactive model
 - just() is evaluated eagerly at "assembly time"



Key Factory Method Operators in the Observable Class

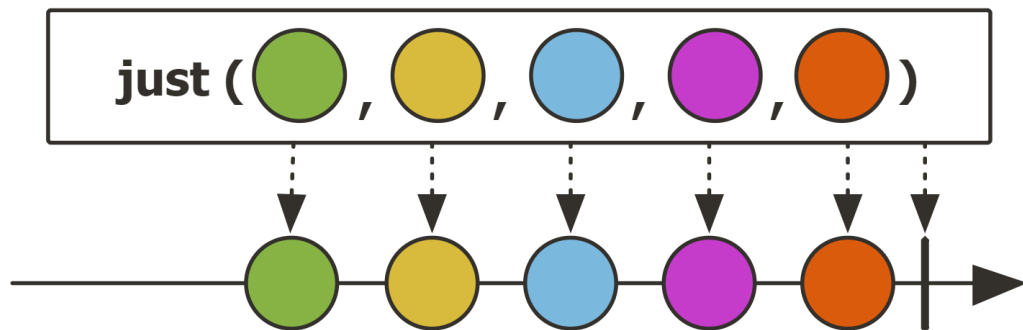
- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - This factory method adapts non-reactive input sources into the reactive model
 - just() is evaluated eagerly at "assembly time"
 - It therefore always runs in the context of the thread where the Observable is instantiated



The `fromIterable()` & `fromArray()` factory method operators also evaluate eagerly

Key Factory Method Operators in the Observable Class

- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - This factory method adapts non-reactive input sources into the reactive model
 - Project Reactor's Flux.just() operator works the same



Create a Flux stream of four BigFraction objects

Flux

```
.just(BigFraction.valueOf(100,3),  
      BigFraction.valueOf(100,4),  
      BigFraction.valueOf(100,2),  
      BigFraction.valueOf(100,1))
```

...

Key Factory Method Operators in the Observable Class

- The just() operator
 - Creates an Observable that emits the given element(s) & then completes
 - This factory method adapts non-reactive input sources into the reactive model
 - Project Reactor's Flux.just() operator works the same
 - Similar to Stream.of() factory method in Java Streams

Create a stream of 4 BigFraction objects

```
of
@SafeVarargs
static <T> Stream<T> of(T... values)
Returns a sequential ordered stream whose elements are the specified values.
Type Parameters:
T - the type of stream elements
Parameters:
values - the elements of the new stream
Returns:
the new stream
```

Stream

```
.of(BigFraction.valueOf(100,3),
BigFraction.valueOf(100,4),
BigFraction.valueOf(100,2),
BigFraction.valueOf(100,1))
```

...

Key Factory Method Operators in the Observable Class

- The fromCallable() operator
 - Returns an Observable that, when an observer subscribes to it, does certain things

```
static <T> Observable<T>  
    fromCallable(Callable<? extends T>  
                callable)
```

Key Factory Method Operators in the Observable Class

- The fromCallable() operator
 - Returns an Observable that, when an observer subscribes to it, does certain things
 - Invokes a Callable param

```
static <T> Observable<T>  
    fromCallable(Callable<? extends T>  
                callable)
```

Interface Callable<V>

Type Parameters:

V - the result type of method call

All Known Subinterfaces:

DocumentationTool.DocumentationTask,
JavaCompiler.CompilationTask

Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

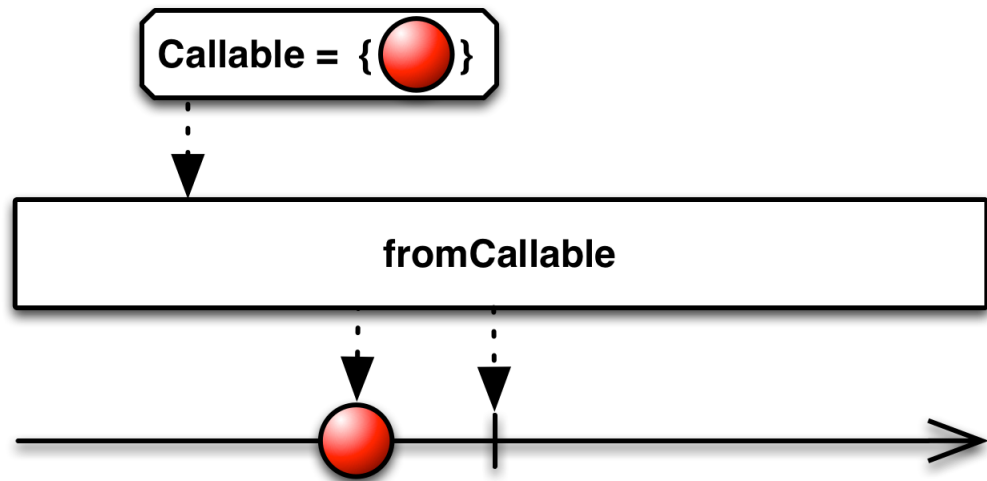
Key Factory Method Operators in the Observable Class

- The fromCallable() operator
 - Returns an Observable that, when an observer subscribes to it, does certain things
 - Invokes a Callable param
 - The returned Observable emits the value returned from the Callable

```
static <T> Observable<T>  
    fromCallable(Callable<? extends T>  
                callable)
```

Key Factory Method Operators in the Observable Class

- The fromCallable() operator
 - Returns an Observable that, when an observer subscribes to it, does certain things
- This factory method adapts non-reactive input sources into the reactive model



Observable

.fromCallable

(()

-> BigFractionUtils
.makeBigFraction(random,
true))

Create an Observable that emits one random BigFraction

See [Reactive/Observable/ex1/src/main/java/ObservableEx.java](https://github.com/reactor/reactor-core/blob/main/src/main/java/reactor/reactor-core/observable/ObservableEx.java)

Key Factory Method Operators in the Observable Class

- The `fromCallable()` operator
 - Returns an Observable that, when an observer subscribes to it, does certain things
 - This factory method adapts non-reactive input sources into the reactive model
 - This operator defers executing the Callable until an observer subscribes to the Observable
 - i.e., it is "lazy"



```
Observable
  .fromCallable
    ( ()
      -> BigFractionUtils
          .makeBigFraction (random,
                             true) )
```

Key Factory Method Operators in the Observable Class

- The `fromCallable()` operator
 - Returns an Observable that, when an observer subscribes to it, does certain things
 - This factory method adapts non-reactive input sources into the reactive model
- This operator defers executing the Callable until an observer subscribes to the Observable
 - i.e., it is "lazy"



Conversely, `Observable.just()` is "eager"

Observable

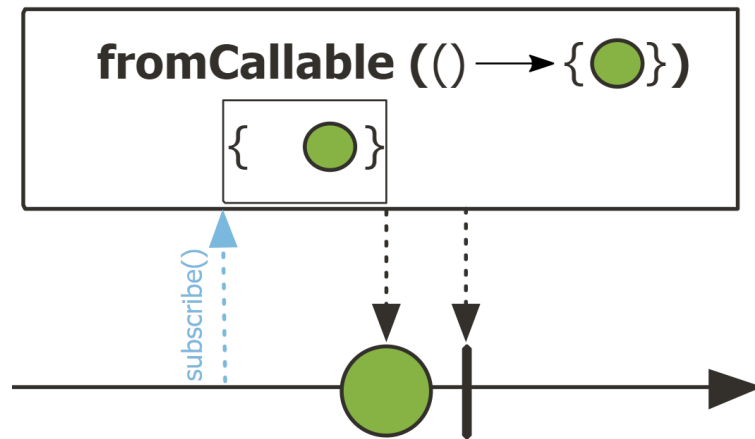
```
.just(BigFraction.valueOf(100,3),  
      BigFraction.valueOf(100,4),  
      BigFraction.valueOf(100,2),  
      BigFraction.valueOf(100,1))
```

...

Contrast with "eager" Observable factory method operators earlier in this lesson

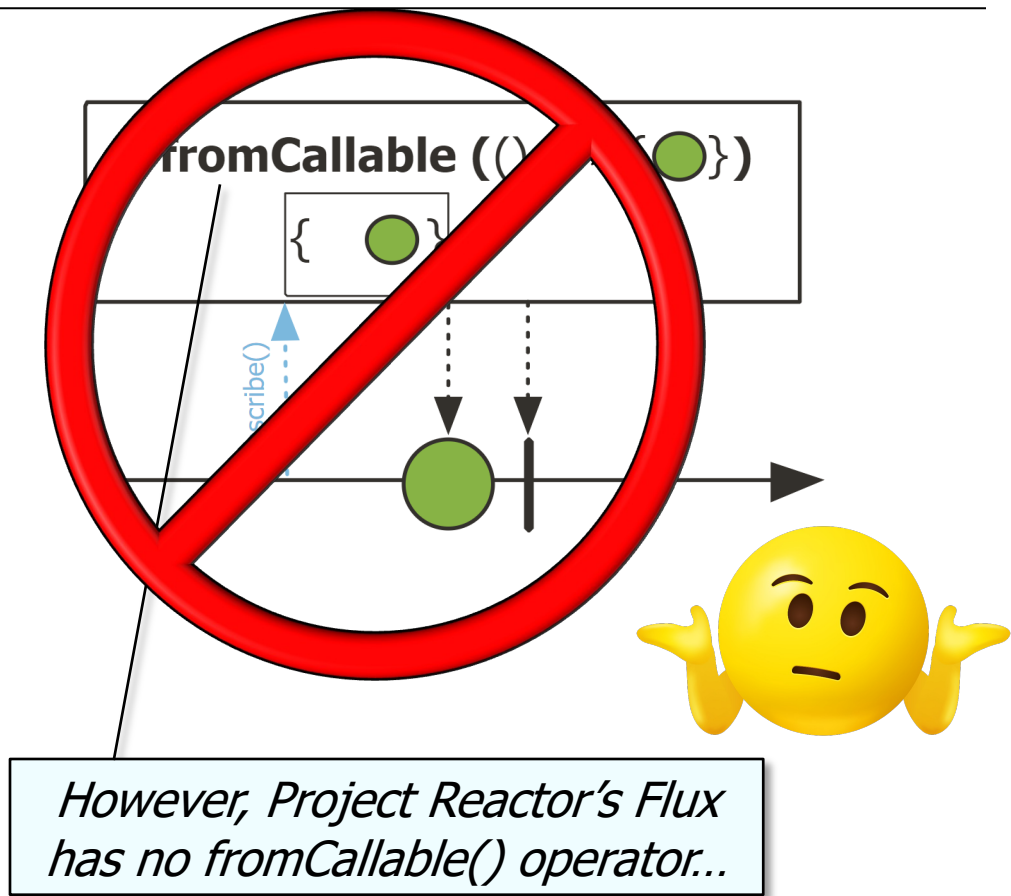
Key Factory Method Operators in the Observable Class

- The `fromCallable()` operator
 - Returns an Observable that, when an observer subscribes to it, does certain things
 - This factory method adapts non-reactive input sources into the reactive model
 - This operator defers executing the Callable until an observer subscribes to the Observable
 - Project Reactor's operator `Mono.fromCallable()` is similar



Key Factory Method Operators in the Observable Class

- The `fromCallable()` operator
 - Returns an Observable that, when an observer subscribes to it, does certain things
 - This factory method adapts non-reactive input sources into the reactive model
 - This operator defers executing the Callable until an observer subscribes to the Observable
- Project Reactor's operator `Mono.fromCallable()` is similar



End of Key Factory Method Operators in the Observable Class (Part 1)

Key Transforming Operators in the Observable Class (Part 1)

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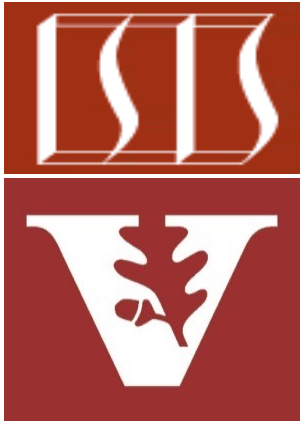
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Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—Observables
 - Factory method operators
 - Transforming operators
 - Transform the values and/or types emitted by an Observable
 - e.g., `map()`



Key Transforming Operators in the Observable Class

Key Transforming Operators in the Observable Class

- The map() operator
 - Transform the item(s) emitted by this Observable

```
<V> Observable<V> map  
(Function<? super T,? extends V>  
 mapper)
```

Key Transforming Operators in the Observable Class

- The map() operator
 - Transform the item(s) emitted by this Observable
 - Applies a synchronous function to transform each item

```
<V> Observable<V> map  
(Function<? super T, ? extends V>  
 mapper)
```

Interface Function<T,R>

Type Parameters:

T - the type of the input to the function

R - the type of the result of the function

All Known Subinterfaces:

UnaryOperator<T>

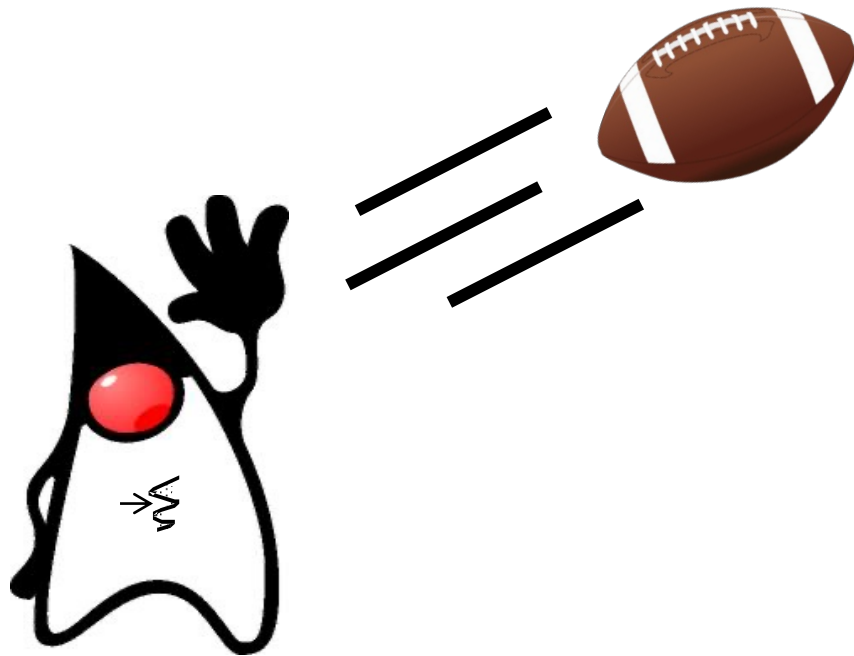
Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

Key Transforming Operators in the Observable Class

- The map() operator
 - Transform the item(s) emitted by this Observable
 - Applies a synchronous function to transform each item
 - map() can terminate if mapper throws an exception

```
<V> Observable<V> map  
(Function<? super T, ? extends V>  
 mapper)
```



Key Transforming Operators in the Observable Class

- The map() operator
 - Transform the item(s) emitted by this Observable
 - Applies a synchronous function to transform each item
 - Returns a transformed Observable

```
<V> Observable<V> map  
(Function<? super T,? extends V>  
 mapper)
```



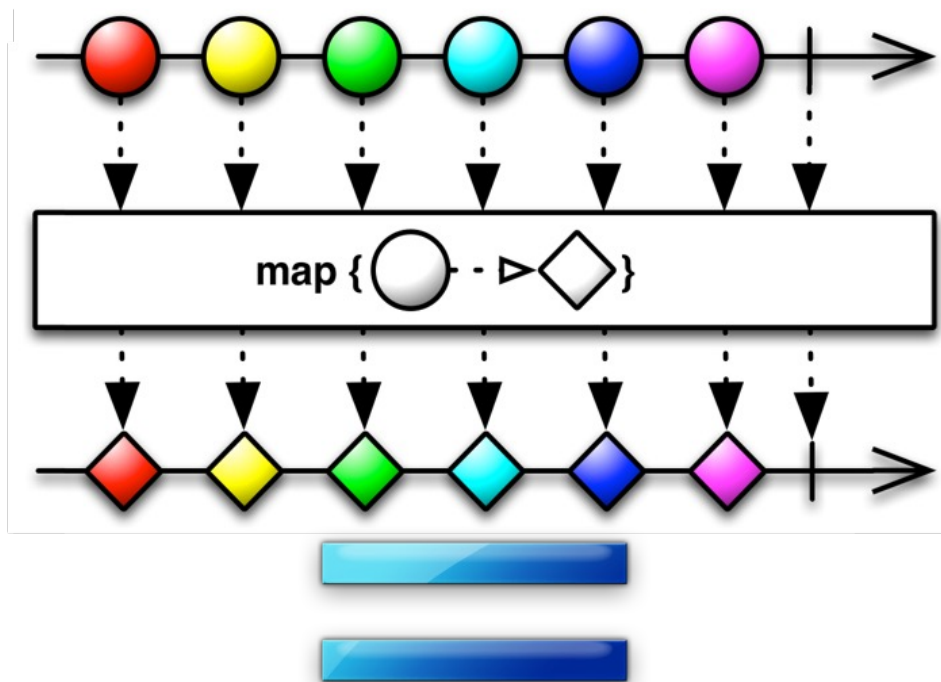
Key Transforming Operators in the Observable Class

- The `map()` operator
 - Transform the item(s) emitted by this Observable
 - The # of output items must match the # of input items

Observable

```
.fromIterable  
  (bigFractionList)  
...  
.map(fraction -> fraction  
    .multiply(sBigReducedFrac))  
...
```

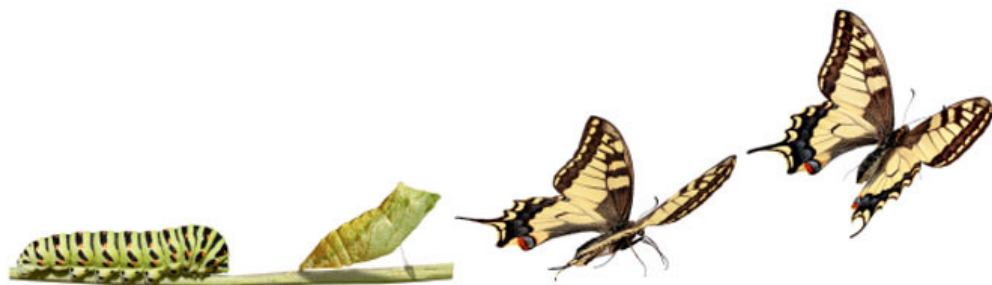
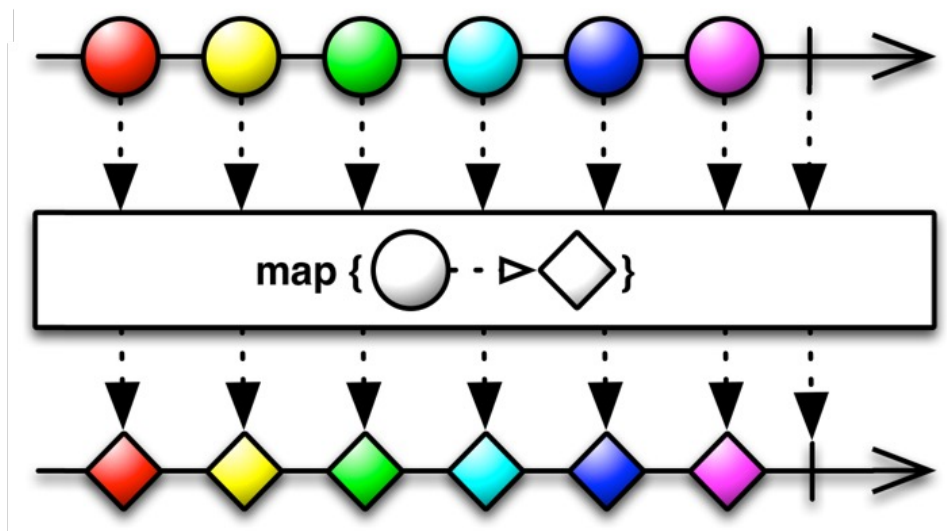
Multiply each element in the Observable stream by a constant



See [Reactive/Observable/ex1/src/main/java/ObservableEx.java](#)

Key Transforming Operators in the Observable Class

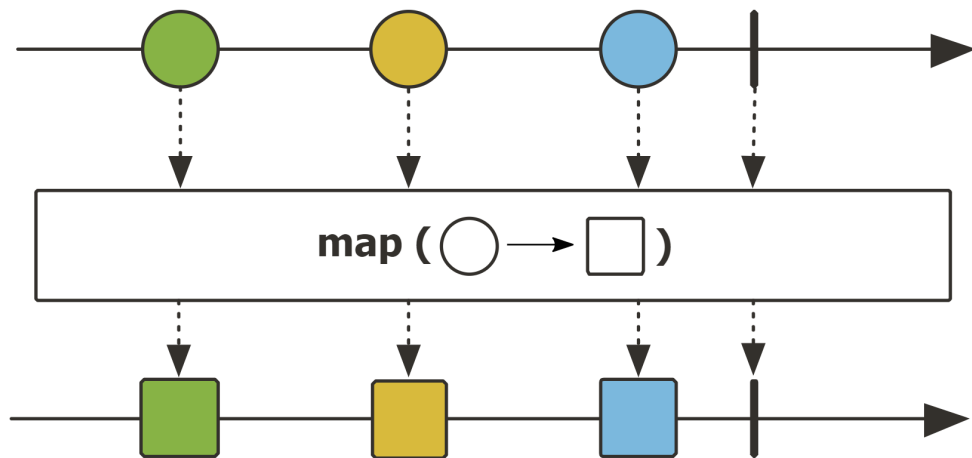
- The `map()` operator
 - Transform the item(s) emitted by this Observable
 - The # of output items must match the # of input items
 - `map()` can transform the type and/or value of elements it processes



Key Transforming Operators in the Observable Class

- The `map()` operator
 - Transform the item(s) emitted by this Observable
 - The # of output items must match the # of input items
 - Project Reactor's `Flux.map()` operator works the same
- Flux**

```
.fromIterable  
  (bigFractionList)  
...  
.map(fraction -> fraction  
    .multiply(sBigReducedFrac))  
...
```



Multiply each element in the Flux stream by a constant

Key Transforming Operators in the Observable Class

- The `map()` operator
 - Transform the item(s) emitted by this Observable
 - The # of output items must match the # of input items
 - Project Reactor's `Flux.map()` operator works the same
- Similar to `Stream.map()` method in Java Streams

map

```
<R> Stream<R> map(Function<? super T,? extends R> mapper)
```

Returns a stream consisting of the results of applying the given function to the elements of this stream.

This is an intermediate operation.

Type Parameters:

R - The element type of the new stream

Parameters:

mapper - a non-interfering, stateless function to apply to each element

```
List<String> collect = List  
    .of("a", "b", "c").stream()  
    .map(String::toUpperCase).toList();
```

*Uppercase each
string in a stream*

End of Key Transforming Operators in the Observable Class (Part 1)

Key Combining Operators in the Observable Class (Part 1)

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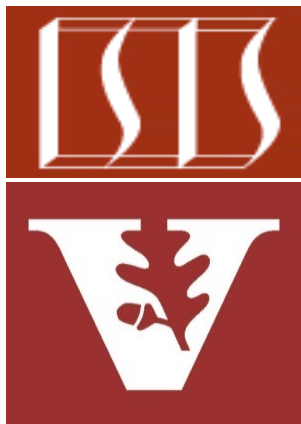
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Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—Observables
 - Factory method operators
 - Transforming operators
 - Action operators
 - Combining operators
 - These operators create an Observable from multiple iterations or sources
 - e.g., `mergeWith()`



Key Combining Operators in the Observable Class

Key Combining Operators in the Observable Class

- The mergeWith() operator
 - Merges the sequence of items of this Observable with the success value of the other param

```
Observable<T> mergeWith  
(ObservableSource<? extends T>  
other)
```

Key Combining Operators in the Observable Class

- The `mergeWith()` operator
 - Merges the sequence of items of this Observable with the success value of the other param
 - The param is the Observable Source to merge with

`Observable<T> mergeWith`
`(ObservableSource<? extends T>`
`other)`

```
@FunctionalInterface  
public interface ObservableSource<T>
```

Represents a basic, non-backpressured `Observable` source base interface, consumable via an `Observer`.

Since:
2.0

Method Summary

All Methods

Instance Methods

Abstract Methods

Modifier and Type	Method and Description
void	<code>subscribe(@NonNull Observer<? super T> observer)</code> Subscribes the given <code>Observer</code> to this <code>ObservableSource</code> instance.

Key Combining Operators in the Observable Class

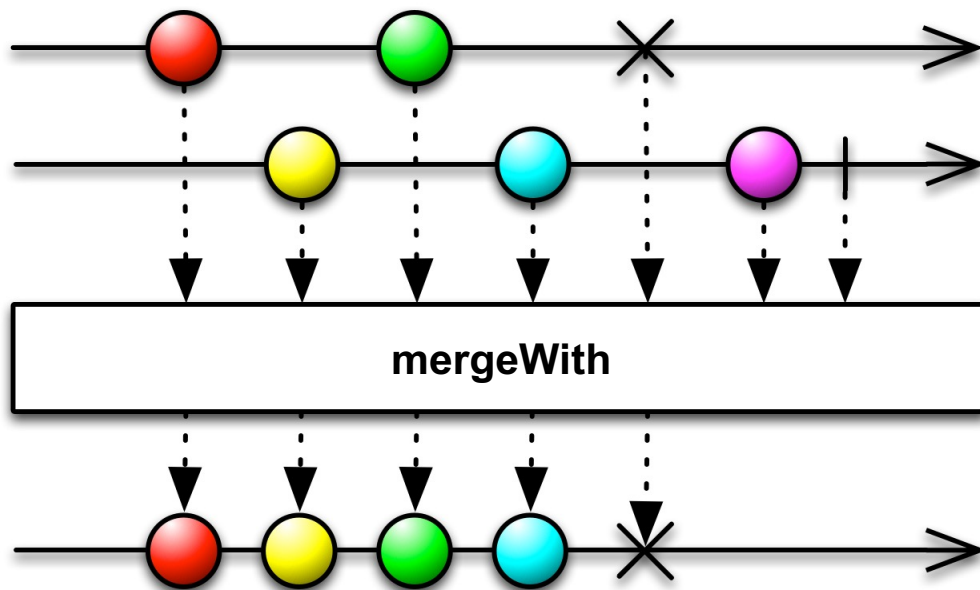
- The mergeWith() operator
 - Merges the sequence of items of this Observable with the success value of the other param
 - The param is the Observable Source to merge with
 - Returns the new merged Observable instance

```
Observable<T> mergeWith  
(ObservableSource<? extends T>  
other)
```



Key Combining Operators in the Observable Class

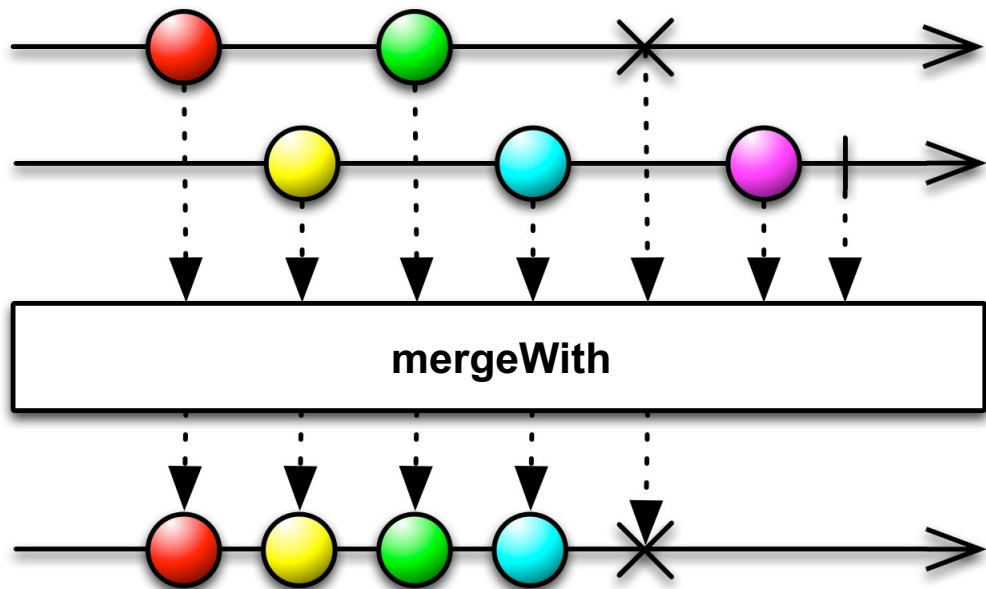
- The `mergeWith()` operator
 - Merges the sequence of items of this Observable with the success value of the other param
 - This operator combines items emitted by multiple Observable Sources so that they appear as a single ObservableSource



```
Observable<BigFraction> o1 ...  
Observable<BigFraction> o2 ...  
o1.mergeWith(o2) ...
```

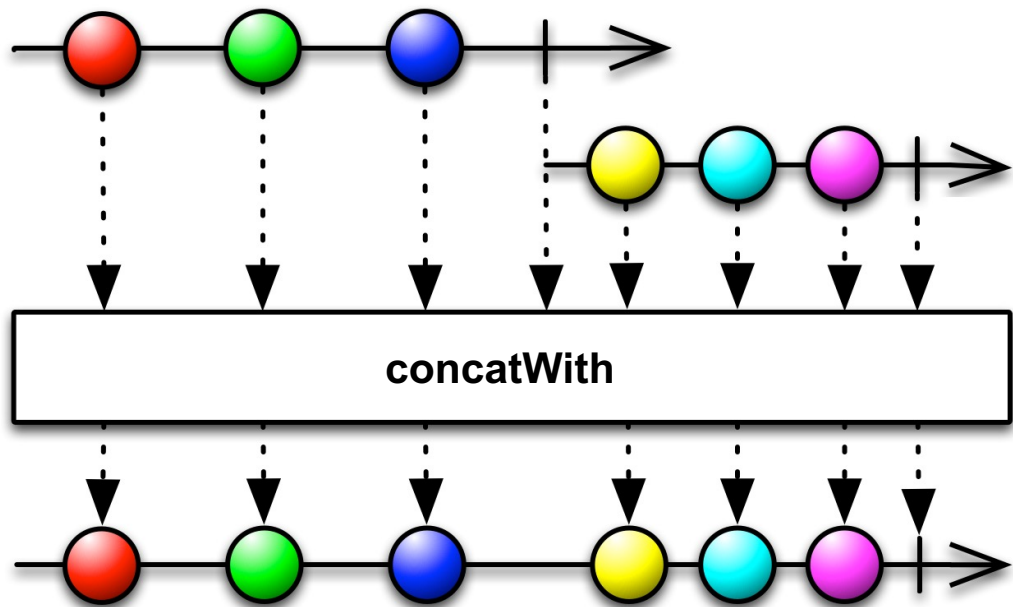

Key Combining Operators in the Observable Class

- The `mergeWith()` operator
 - Merges the sequence of items of this Observable with the success value of the other parameter
 - This operator combines items emitted by multiple Observable Sources so that they appear as a single ObservableSource
 - This merging may interleave the items



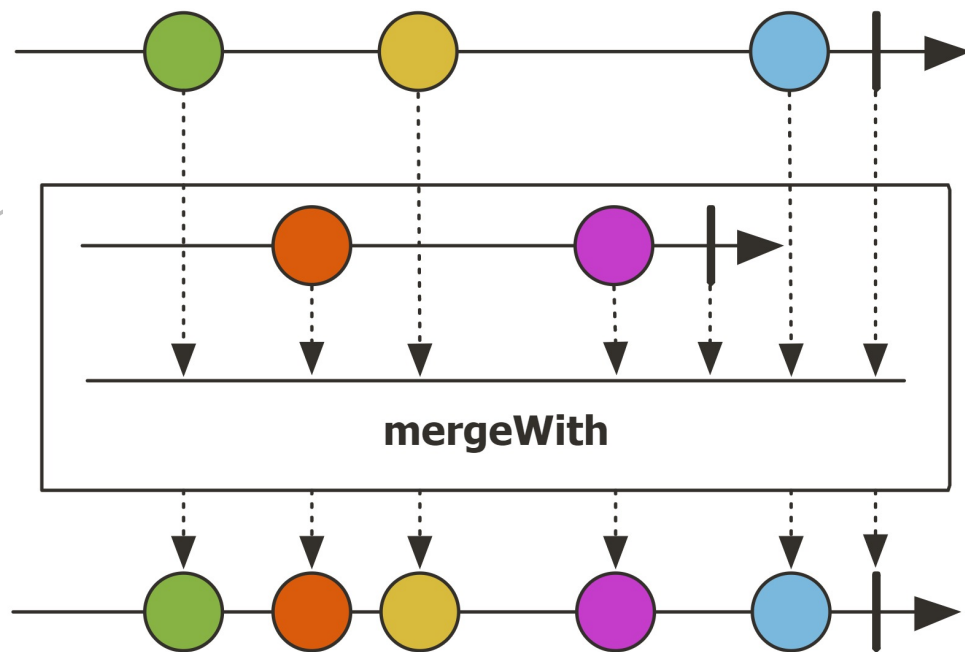
Key Combining Operators in the Observable Class

- The `mergeWith()` operator
 - Merges the sequence of items of this Observable with the success value of the other param
- This operator combines items emitted by multiple Observable Sources so that they appear as a single ObservableSource
 - This merging may interleave the items
 - Use `concatWith()` to avoid interleaving



Key Combining Operators in the Observable Class

- The `mergeWith()` operator
 - Merges the sequence of items of this Observable with the success value of the other parameter
 - This operator combines items emitted by multiple Observable Sources so that they appear as a single ObservableSource
- Project Reactor's operator `Flux.mergeWith()` works the same



```
Flux<BigFraction> f1 ...  
Flux<BigFraction> f2 ...  
f1.mergeWith(f2) ...
```

Key Combining Operators in the Observable Class

- The `mergeWith()` operator
 - Merges the sequence of items of this Observable with the success value of the other param
 - This operator combines items emitted by multiple Observable Sources so that they appear as a single ObservableSource
 - Project Reactor's operator `Flux.mergeWith()` works the same
 - Similar to the `Stream.concat()` method in Java Streams

concat

```
static <T> Stream<T> concat(Stream<? extends T> a,  
                           Stream<? extends T> b)
```

Creates a lazily concatenated stream whose elements are all the elements of the first stream followed by all the elements of the second stream. The resulting stream is ordered if both of the input streams are ordered, and parallel if either of the input streams is parallel. When the resulting stream is closed, the close handlers for both input streams are invoked.

```
List<String> concats  
    (List<String> l, int n) {  
    Stream<String> s = Stream.empty();  
    while (--n >= 0)  
        s = Stream.concat(s, l.stream());  
    return s.toList();  
}
```

See docs.oracle.com/javase/8/docs/api/java/util/stream/Stream.html#concat

End of Key Combining Operators in the Observable Class (Part 1)

Key Suppressing Operators in the Observable Class

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Learning Objectives in this Part of the Lesson

- Recognize key Observable operators
 - Concurrency & scheduler operators
 - Factory method operators
 - Action operators
- Suppressing operators
 - These operators create an Observable and/or Single that changes or ignores (portions of) its payload
 - e.g., filter()



Key Suppressing Operators in the Observable Class

Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate

```
Observable<T> filter  
(Predicate<? super T> p)
```

Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate
 - If predicate test succeeds, the value is emitted

```
Observable<T> filter  
(Predicate<? super T> p)
```

Interface Predicate<T>

Type Parameters:

T - the type of the input to the predicate

Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate
 - If predicate test succeeds, the value is emitted
 - If predicate test fails, the value is ignored & a request of 1 is made upstream

```
Observable<T> filter  
(Predicate<? super T> p)
```

Interface Predicate<T>

Type Parameters:

T - the type of the input to the predicate

Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate
 - If predicate test succeeds, the value is emitted
 - If predicate test fails, the value is ignored & a request of 1 is made upstream
 - Returns a new Observable containing only values that pass the predicate test

```
Observable<T> filter  
(Predicate<? super T> p)
```

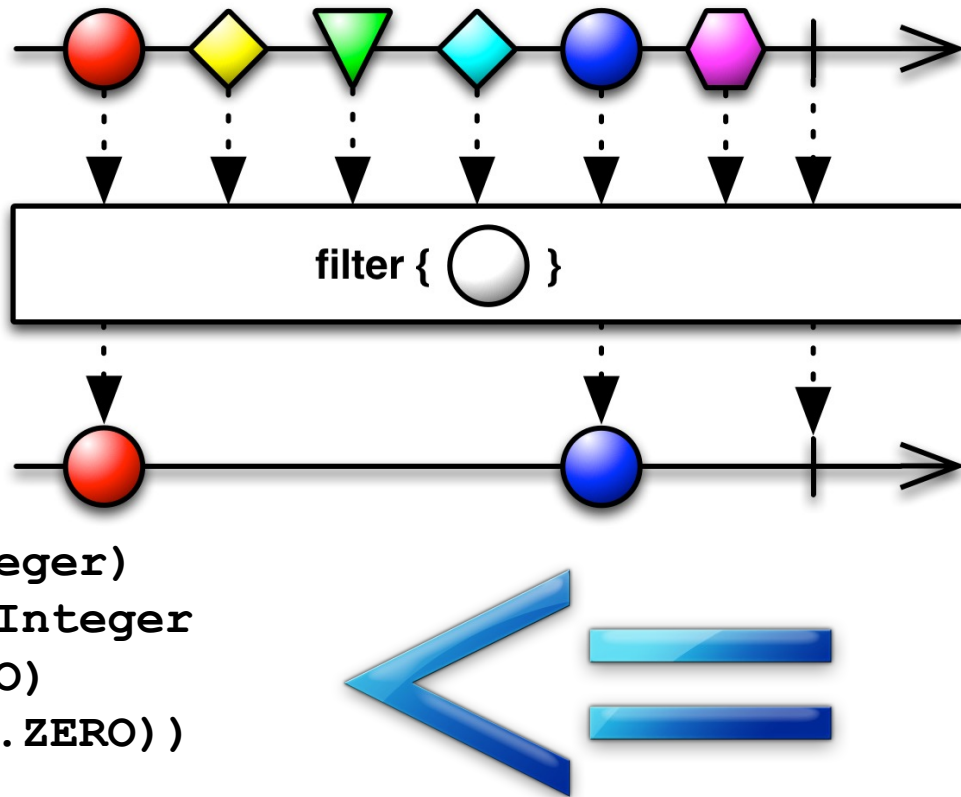
Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate
 - The # of output elements may be < than # of input elements

Observable

```
.rangeLong(1, sMAX_ITERS)
...
.map(sGenerateRandomBigInteger)
.filter(BigInteger -> !BigInteger
    .mod(BigInteger.TWO)
    .equals(BigInteger.ZERO))

.subscribe(...);
```



See [Reactive/Observable/ex2/src/main/java/ObservableEx.java](#)

Key Suppressing Operators in the Observable Class

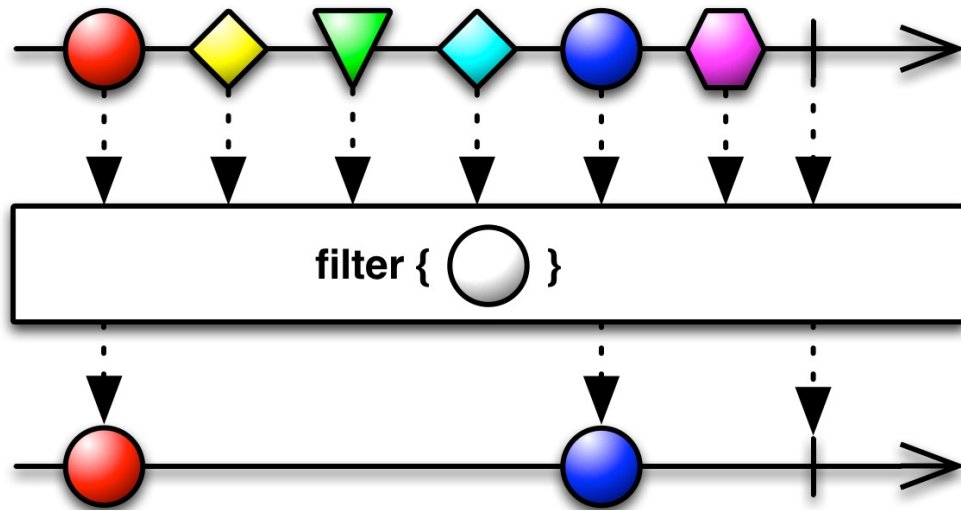
- The filter() operator
 - Evaluate each source value against the given Predicate
 - The # of output elements may be < than # of input elements

Observable

```
.rangeLong(1, sMAX_ITERS)  
...  
.map(sGenerateRandomBigInteger)  
.filter(bigInteger -> !bigInteger  
.mod(BigInteger.TWO)  
.equals(BigInteger.ZERO))
```

*Only emit
odd numbers*

```
.subscribe(...);
```



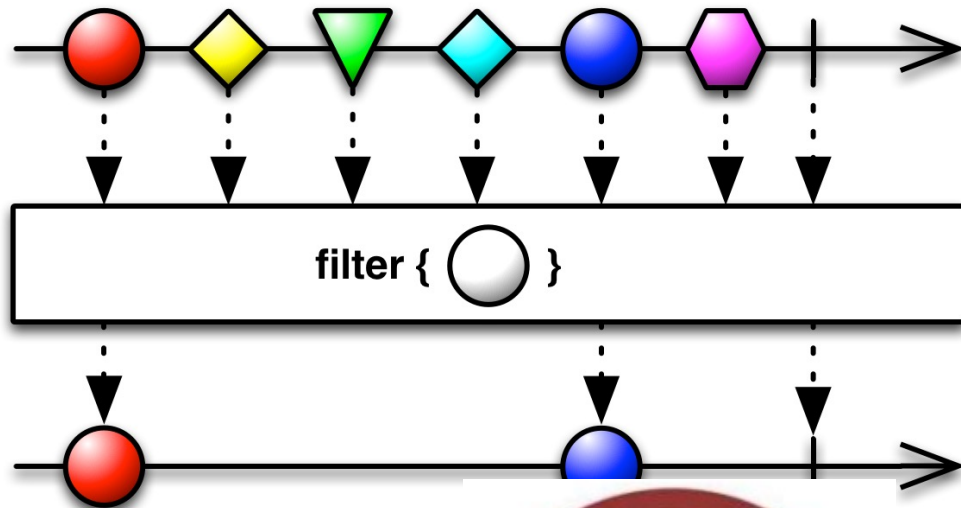
See [Reactive/Observable/ex2/src/main/java/ObservableEx.java](#)

Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate
 - The # of output elements may be < than # of input elements

Observable

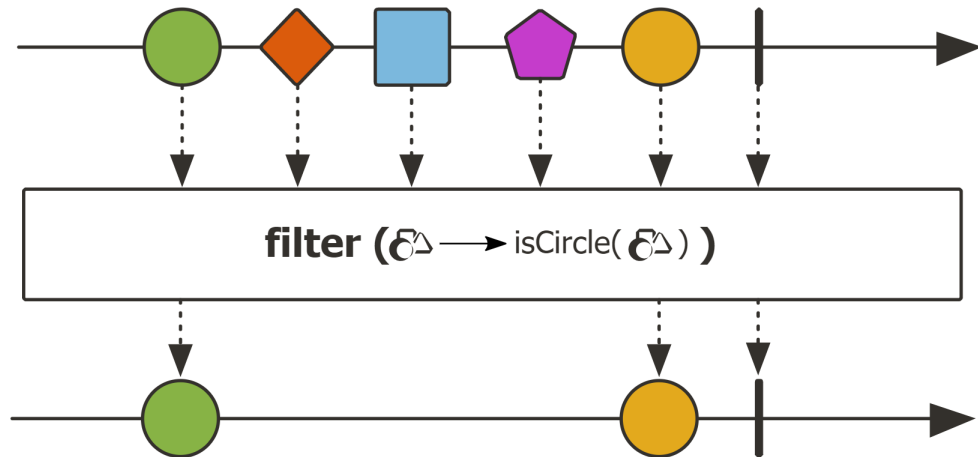
```
.rangeLong(1, sMAX_ITERS)  
...  
.map(sGenerateRandomBigInteger)  
.filter(bigInteger -> !bigInteger  
    .mod(BigInteger.TWO)  
    .equals(BigInteger.ZERO))  
  
.subscribe(...);
```



filter() can't change the type or value of elements it processes

Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate
 - The # of output elements may be < than # of input elements
- Project Reactor's Flux.filter() operator works the same way



Flux

```
.range(1, sMAX_ITERATIONS)
```

```
...
```

```
.map(sGenerateRandomBigInteger)
```

```
.filter(BigInteger -> !BigInteger.mod(BigInteger.TWO)  
.equals(BigInteger.ZERO))
```

```
.subscribe(...);
```


Key Suppressing Operators in the Observable Class

- The filter() operator
 - Evaluate each source value against the given Predicate
 - The # of output elements may be < than # of input elements
 - Project Reactor's Flux.filter() operator works the same way
 - Similar to Stream.filter() method in Java Streams

Only emit odd #'s

filter

```
Stream<T> filter(Predicate<? super T> predicate)
```

Returns a stream consisting of the elements of this stream that match the given predicate.

This is an intermediate operation.

Parameters:

predicate - a non-interfering, stateless predicate to apply to each element to determine if it should be included

Returns:

the new stream

```
List<Long> oddNumbers =  
    LongStream  
        .rangeClosed(1, 100)  
        .filter(n -> (n & 1) != 0)  
        .toList();
```

End of Key Suppressing Operators in the Observable Class

Key Transforming Operators in the Observable Class (Part 2)

Douglas C. Schmidt

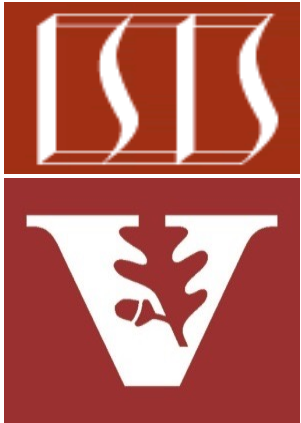
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Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—Observables
 - Factory method operators
 - Transforming operators
 - Transform the values and/or types emitted by an Observable
 - e.g., flatMap()



Key Transforming Operators in the Observable Class

Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously

```
<R> Observable<R> flatMap  
(Function  
  <? super T,  
    ? extends ObservableSource  
      <? extends R>>  
  mapper)
```

Key Transforming Operators in the Observable Class

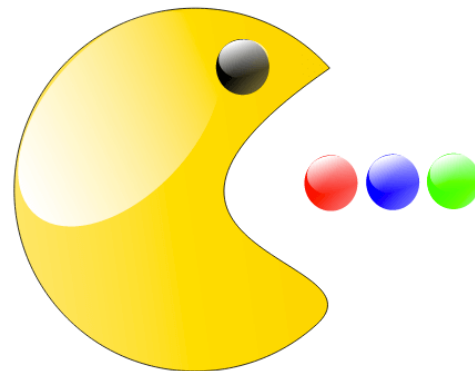
- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - Items are emitted based on applying a function to each item emitted by this Observable

```
<R> Observable<R> flatMap  
(Function  
  <? super T,  
   ? extends ObservableSource  
   <? extends R>>  
  mapper)
```

Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - Items are emitted based on applying a function to each item emitted by this Observable
 - That function returns an ObservableSource
 - An ObservableSource can be consumed by an Observable

```
<R> Observable<R> flatMap  
(Function  
  <? super T,  
   ? extends ObservableSource  
    <? extends R>>  
  mapper)
```



Key Transforming Operators in the Observable Class

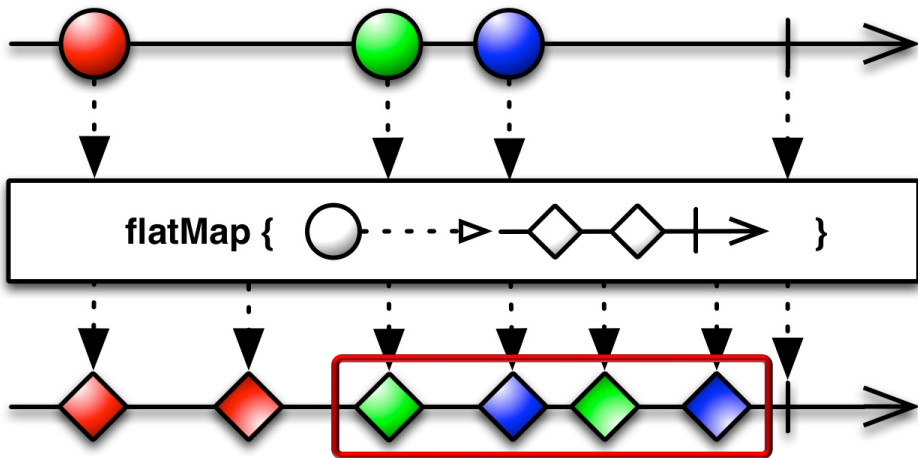
- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - Items are emitted based on applying a function to each item emitted by this Observable
 - That function returns an ObservableSource
 - The returned ObservableSources are merged & the results of this merger are “flattened” & emitted

```
<R> Observable<R> flatMap  
(Function  
  <? super T,  
   ? extends ObservableSource  
   <? extends R>>  
  mapper)
```



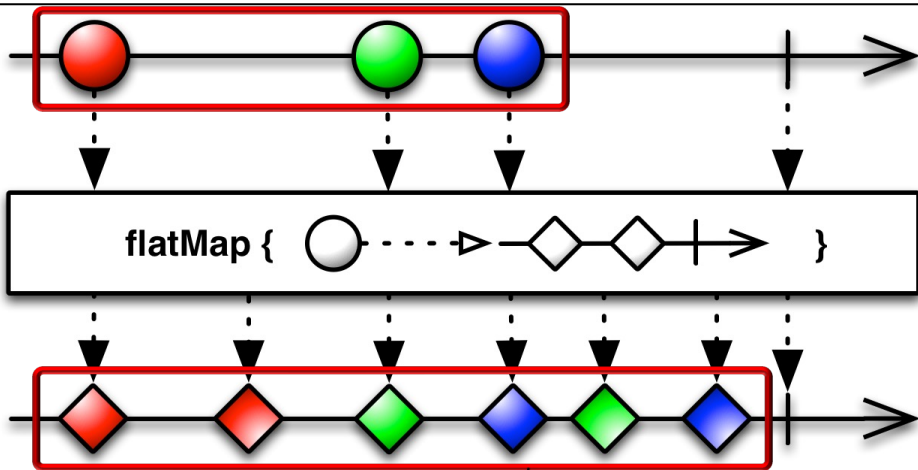
Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - Items are emitted based on applying a function to each item emitted by this Observable
 - That function returns an ObservableSource
 - The returned ObservableSources are merged & the results of this merger are “flattened” & emitted
 - They thus can interleave



Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - Items are emitted based on applying a function to each item emitted by this Observable
 - That function returns an ObservableSource
 - The returned ObservableSources are merged & the results of this merger are “flattened” & emitted
 - They thus can interleave

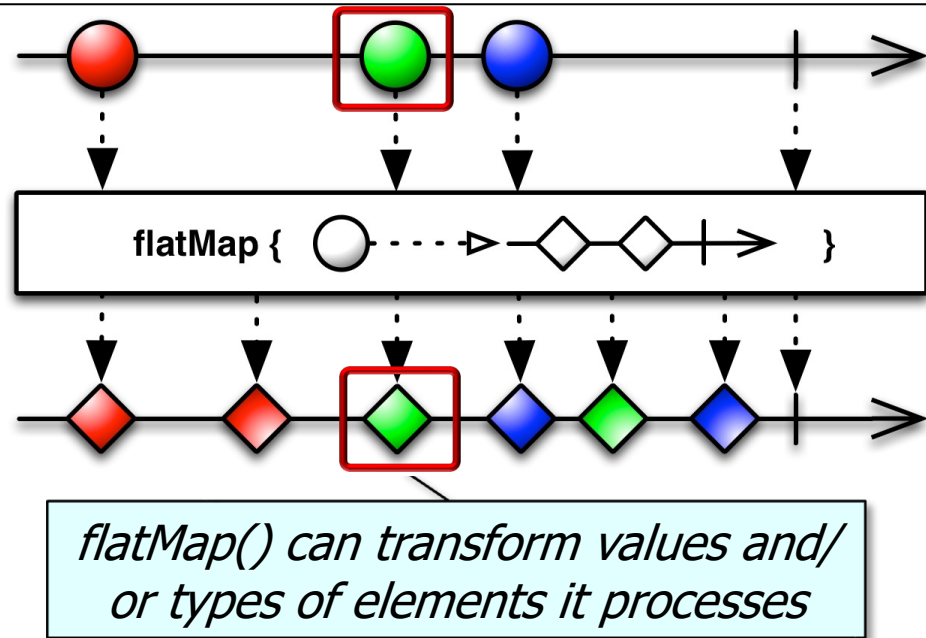


The # of output elements may differ from the # of input elements



Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - Items are emitted based on applying a function to each item emitted by this Observable
 - That function returns an ObservableSource
 - The returned ObservableSources are merged & the results of this merger are “flattened” & emitted
 - They thus can interleave



Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - This operator is often used to trigger concurrent processing



```
return Observable
    .fromIterable(bigFractionList)

    .flatMap(bf -> Observable
        .fromCallable(() -> bf
            .multiply(sBigFraction))

        .subscribeOn
            (Schedulers
                .computation()))

    .reduce(BigFraction::add)
```

See next part of the lesson on the RxJava flatMap() concurrency idiom

Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - This operator is often used to trigger concurrent processing

Return an Observable that emits multiplied BigFraction objects via the RxJava flatMap() concurrency idiom

```
return Observable
    .fromIterable(bigFractionList)

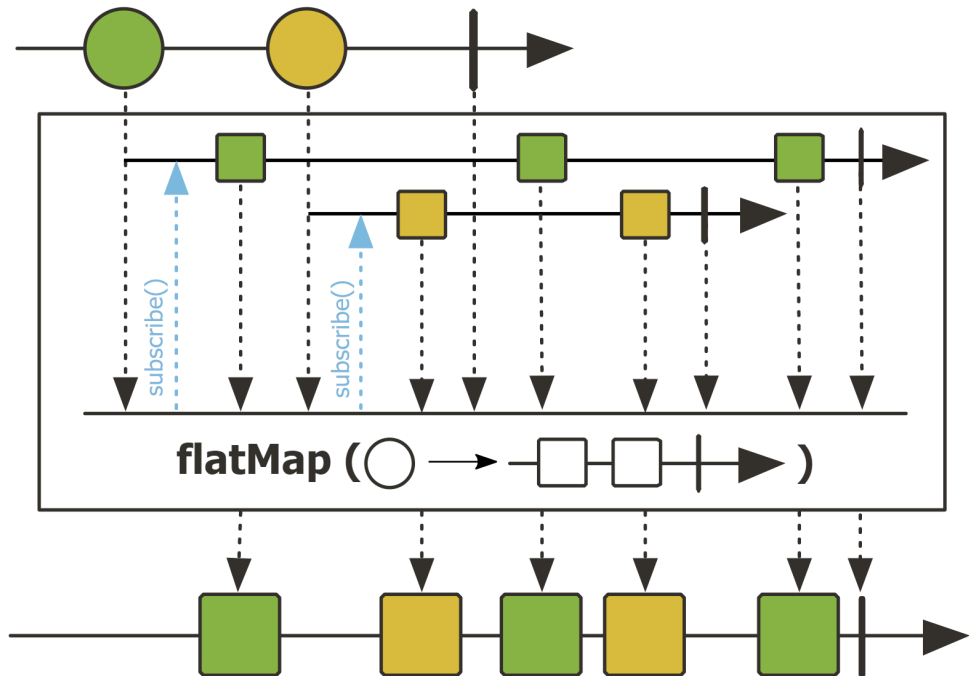
    .flatMap(bf -> Observable
        .fromCallable(() -> bf
            .multiply(sBigFraction))

        .subscribeOn
            (Schedulers
                .computation()))

    .reduce(BigFraction::add)
```

Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - This operator is often used to trigger concurrent processing
- Project Reactor's Flux.flatMap() operator works the same way



Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - This operator is often used to trigger concurrent processing
 - Project Reactor's Flux.flatMap() operator works the same way
 - Similar to the Stream.flatMap() method in Java Streams

flatMap

```
<R> Stream<R> flatMap(  
Function<? super T,? extends Stream<? extends R>> mapper)
```

Returns a stream consisting of the results of replacing each element of this stream with the contents of a mapped stream produced by applying the provided mapping function to each element. Each mapped stream is closed after its contents have been placed into this stream. (If a mapped stream is null an empty stream is used, instead.)

```
List<String> a = List.of("d", "g");  
List<String> b = List.of("a", "c");  
Stream  
    .of(a, b)  
    .flatMap(List::stream)  
    .sorted()  
    .forEach(System.out::println);
```

*Flatten, sort, & print
two lists of strings*

See docs.oracle.com/javase/8/docs/api/java/util/stream/Stream.html#flatMap

Key Transforming Operators in the Observable Class

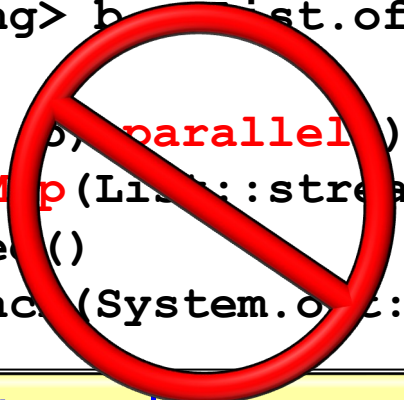
- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - This operator is often used to trigger concurrent processing
 - Project Reactor's Flux.flatMap() operator works the same way
 - Similar to the Stream.flatMap() method in Java Streams
 - However, Stream.flatMap() doesn't support parallelism..

flatMap

```
<R> Stream<R> flatMap(  
Function<? super T, ? extends Stream<? extends R>> mapper)
```

Returns a stream consisting of the results of replacing each element of this stream with the contents of a mapped stream produced by applying the provided mapping function to each element. Each mapped stream is closed after its contents have been placed into this stream. (If a mapped stream is null an empty stream is used, instead.)

```
List<String> a = List.of("d", "g");  
List<String> b = List.of("a", "c");  
Stream  
    .of(a, b, parallel())  
    .flatMap(List::stream)  
    .sorted()  
    .forEach(System.out::println);
```



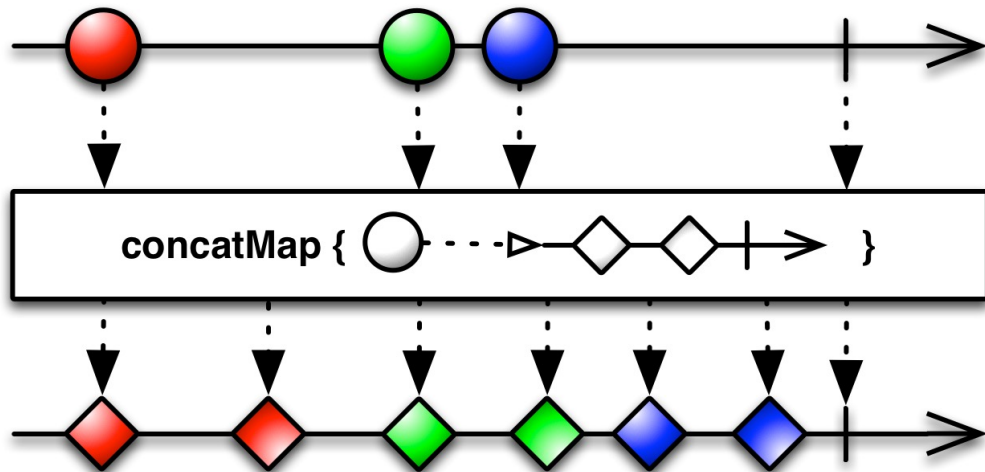
Key Transforming Operators in the Observable Class

- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - This operator is often used to trigger concurrent processing
 - Project Reactor's Flux.flatMap() operator works the same way
 - Similar to the Stream.flatMap() method in Java Streams
- flatMap() doesn't ensure the order of the items in the resulting stream



Key Transforming Operators in the Observable Class

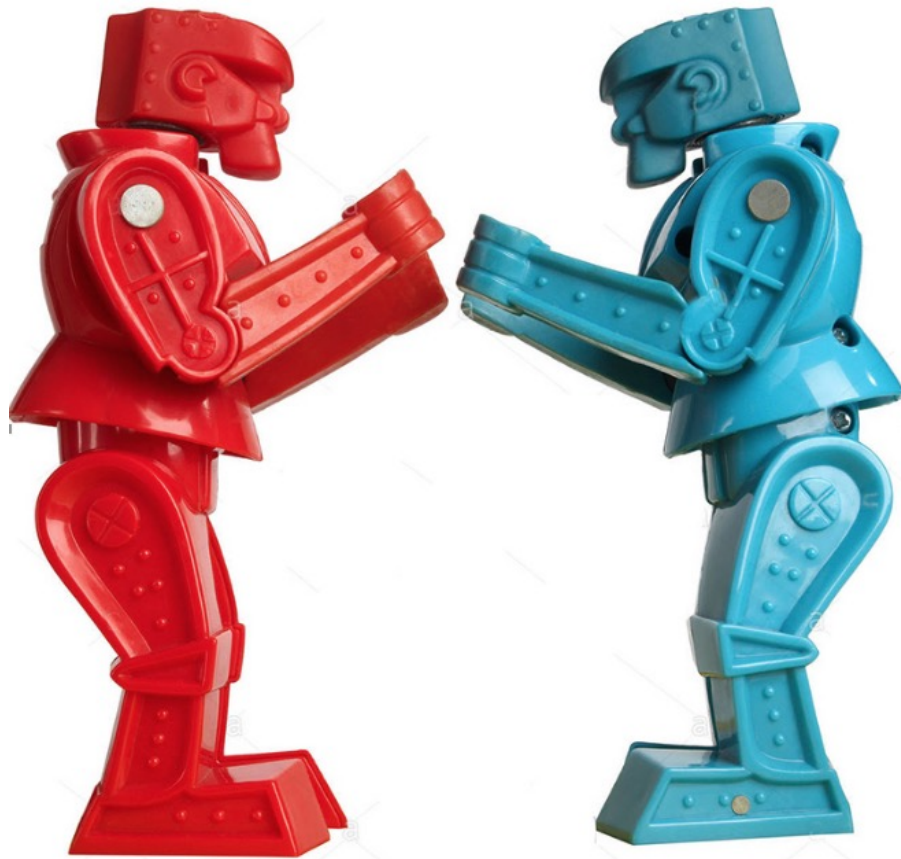
- The flatMap() operator
 - Transform the elements emitted by this Observable asynchronously
 - This operator is often used to trigger concurrent processing
 - Project Reactor's Flux.flatMap() operator works the same way
 - Similar to the Stream.flatMap() method in Java Streams
 - flatMap() doesn't ensure the order of the items in the resulting stream
 - Use concatMap() if order matters



Comparing Observable map() & flatMap()

Comparing Observable map() & flatMap()

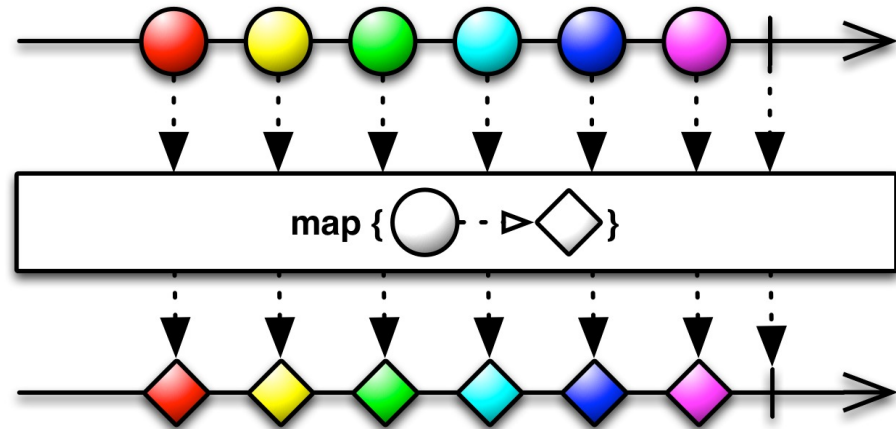
- The map() vs. flatMap() operators



See [en.wikipedia.org/wiki/Rock 'Em Sock 'Em Robots](https://en.wikipedia.org/wiki/Rock_'Em_Sock_'Em_Robots)

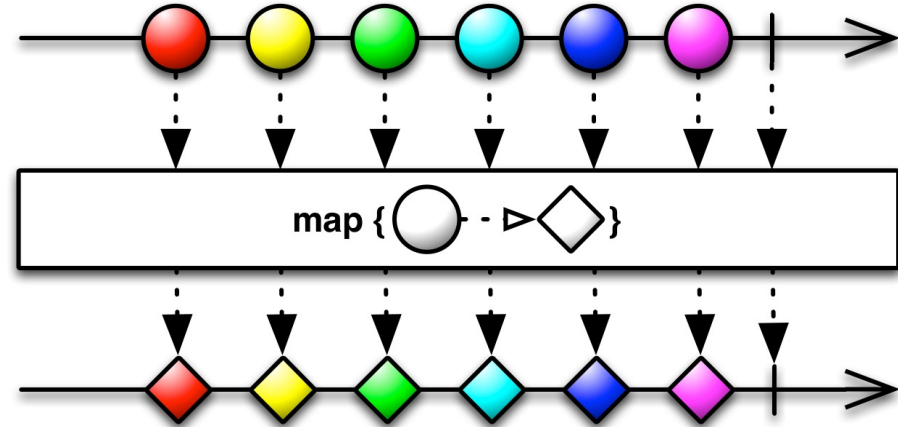
Comparing Observable map() & flatMap()

- The map() vs. flatMap() operators
- map() transforms each value in an Observable stream into one value



Comparing Observable map() & flatMap()

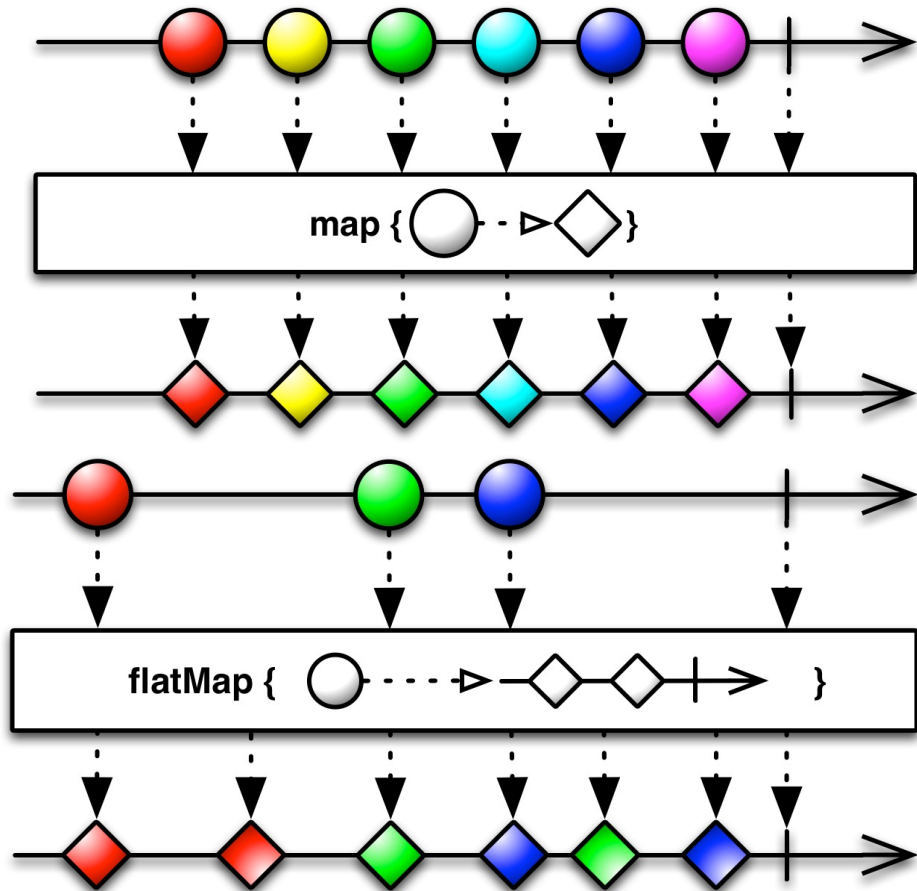
- The map() vs. flatMap() operators
- map() transforms each value in an Observable stream into one value
 - e.g., used for synchronous 1-to-1 transformations



The # of output elements equal the # of input elements

Comparing Observable map() & flatMap()

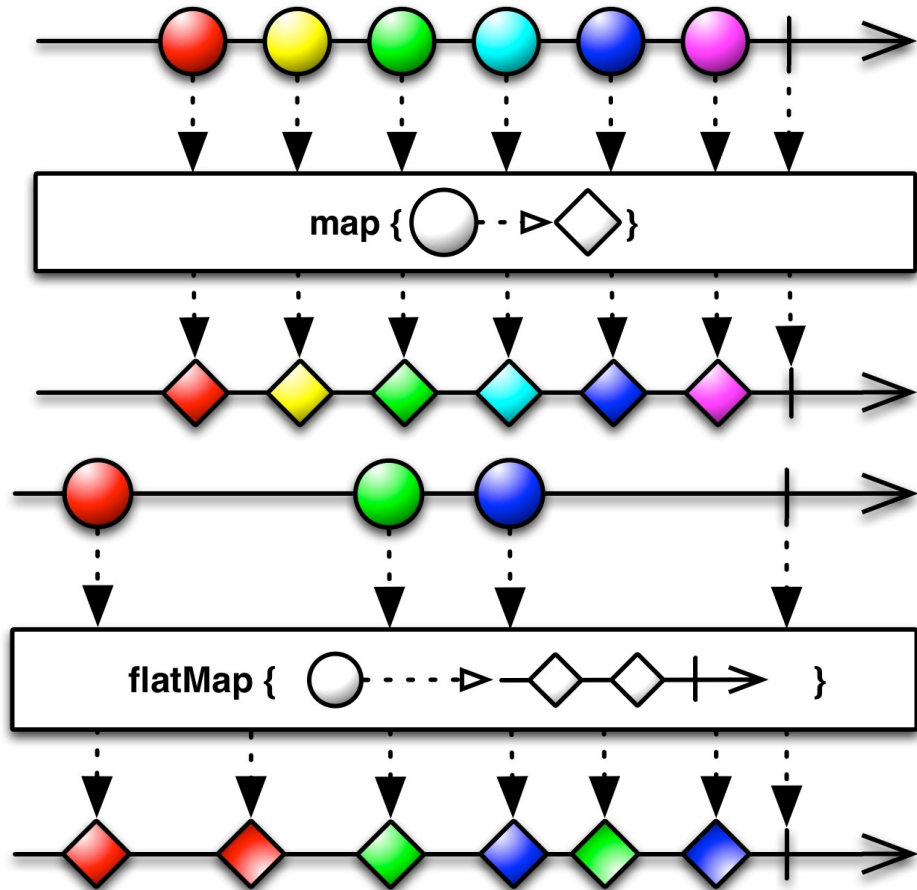
- The map() vs. flatMap() operators
 - map() transforms each value in an Observable stream into one value
 - flatMap() transforms each value in an Observable stream into an arbitrary number (0+) values



See medium.com/mindorks/rxjava-operator-map-vs-flatmap-427c09678784

Comparing Observable map() & flatMap()

- The map() vs. flatMap() operators
 - map() transforms each value in an Observable stream into one value
 - flatMap() transforms each value in an Observable stream into an arbitrary number (0+) values
 - e.g., intended for asynchronous 1-to-N transformations

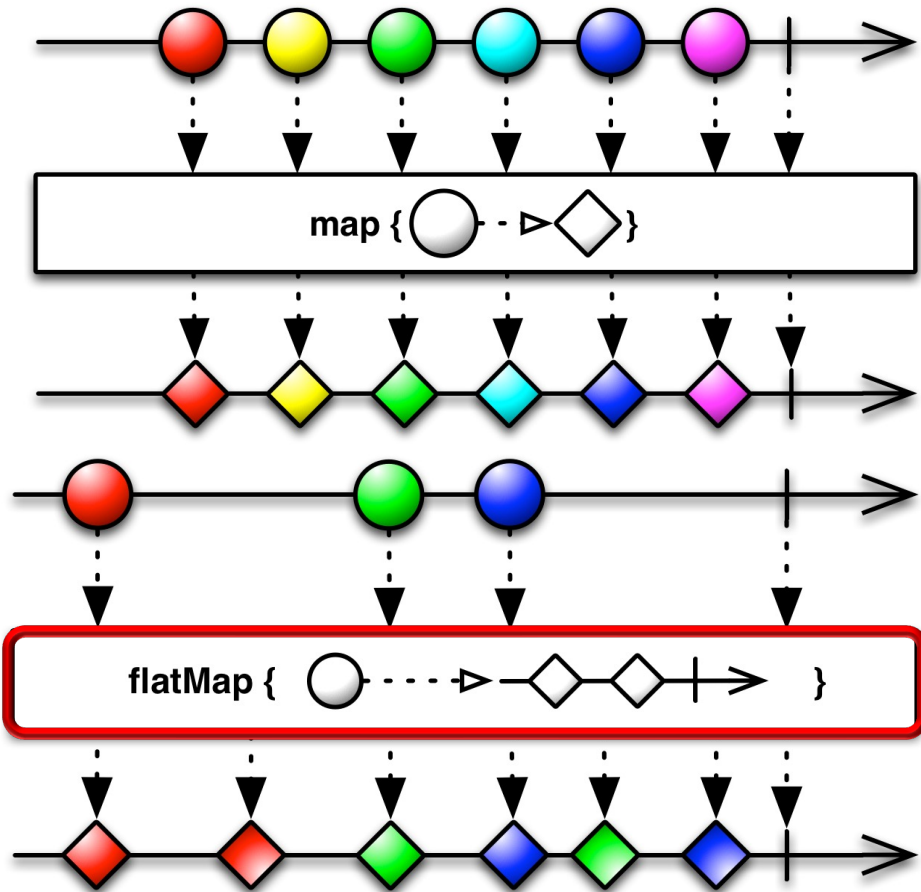


The # of output elements may differ from the # of input elements

Comparing Observable map() & flatMap()

- The map() vs. flatMap() operators
 - map() transforms each value in an Observable stream into one value
 - flatMap() transforms each value in an Observable stream into an arbitrary number (0+) values
 - flatMap() is used extensively in RxJava

POPULAR



End of Key Transforming Operators in the Observable Class (Part 2)

Key Error Handling Operators in the Observable Class

Douglas C. Schmidt

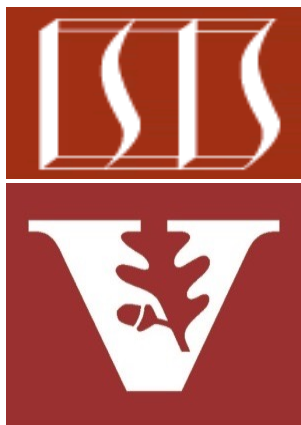
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Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—Observables
 - Factory method operators
 - Transforming operators
 - Concurrency & scheduler operators
- Error handling operators
 - These operators handle exceptions that occur in an Observable chain
 - e.g., `onErrorReturnItem()`



Key Error Handling Operators in the Observable Class

Key Error Handling Operators in the Observable Class

- The `onErrorReturnItem()` operator
 - Ends the flow with the given item when the Observable fails (instead of signaling the error via `onError()`)

`Observable<T>`

`onErrorReturnItem(T item)`

Key Error Handling Operators in the Observable Class

- The `onErrorReturnItem()` operator
 - Ends the flow with the given item when the Observable fails (instead of signaling the error via `onError()`)
 - The param value is emitted along via a regular `onComplete()` when the Observable signals an exception

`Observable<T>`

`onErrorReturnItem(T item)`

Key Error Handling Operators in the Observable Class

- The `onErrorReturnItem()` operator
 - Ends the flow with the given item when the Observable fails (instead of signaling the error via `onError()`)
 - The param value is emitted along via a regular `onComplete()` when the Observable signals an exception
 - Returns a new Observable that emits the given item

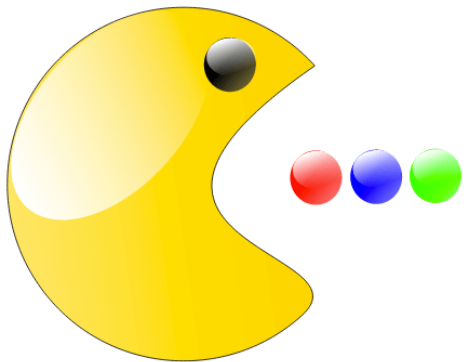
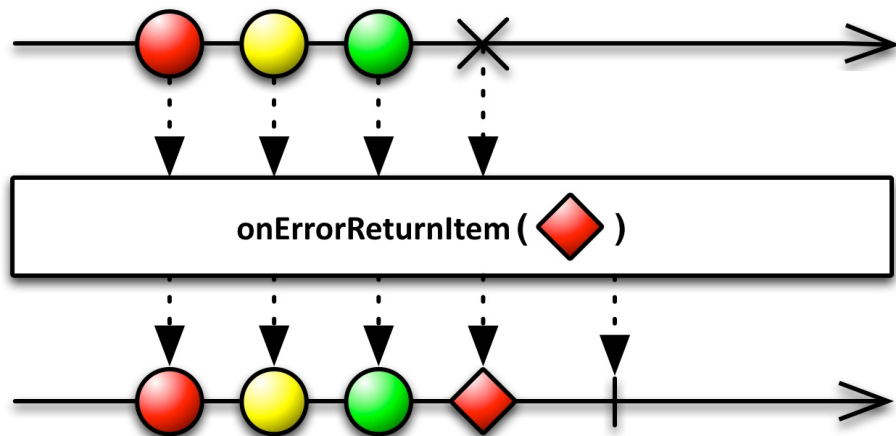
Observable<T>

`onErrorReturnItem(T item)`



Key Error Handling Operators in the Observable Class

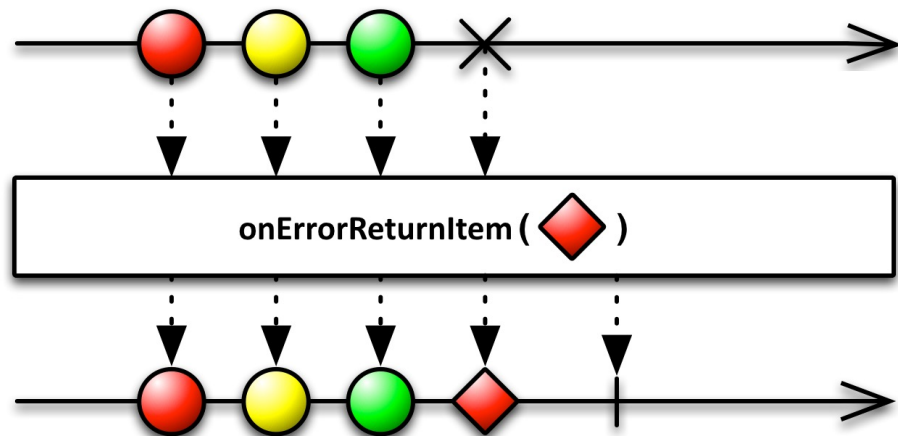
- The `onErrorReturnItem()` operator
 - Ends the flow with the given item when the Observable fails (instead of signaling the error via `onError()`)
 - This operator “swallows” the exception so it won’t propagate up the call chain/stack further



Key Error Handling Operators in the Observable Class

- The `onErrorReturnItem()` operator
 - Ends the flow with the given item when the Observable fails (instead of signaling the error via `onError()`)

- This operator “swallows” the exception so it won’t propagate up the call chain/stack further



`return Observable`

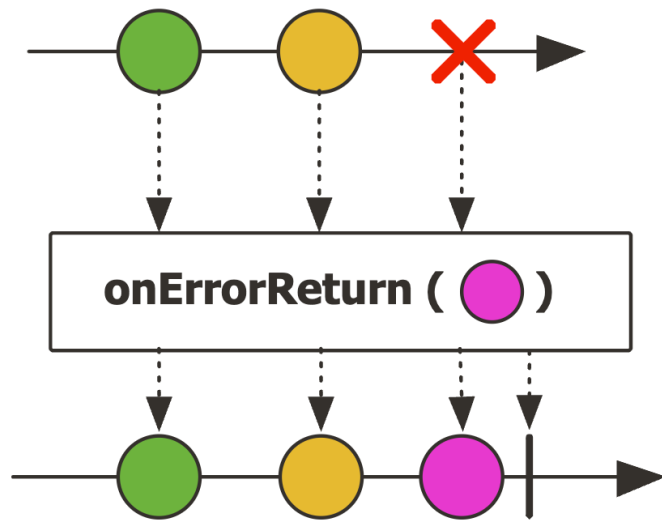
```
.fromCallable(BigFraction  
    .valueOf(Math.abs(sRANDOM.nextInt()), denominator))  
.subscribeOn(Schedulers.computation())  
.onErrorReturnItem(ZERO)  
.map(multiplyBigFractions);
```

Convert ArithmeticException to ZERO when denominator == 0

See [Reactive/observable/ex3/src/main/java/ObservableEx.java](#)

Key Error Handling Operators in the Observable Class

- The `onErrorReturnItem()` operator
 - Ends the flow with the given item when the Observable fails (instead of signaling the error via `onError()`)
 - This operator “swallows” the exception so it won’t propagate up the call chain/stack further
- Project Reactor’s operator `Flux.onErrorReturn()` works the same



Key Error Handling Operators in the Observable Class

- The `onErrorReturnItem()` operator
 - Ends the flow with the given item when the Observable fails (instead of signaling the error via `onError()`)
 - This operator “swallows” the exception so it won’t propagate up the call chain/stack further
 - Project Reactor’s operator `Flux.onErrorReturn()` works the same
- The Java `CompletableFuture.exceptionally()` method is similar

exceptionally

```
CompletionStage<T> exceptionally(  
    Function<Throwable,? extends T> fn)
```

Returns a new `CompletionStage` that, when this stage completes exceptionally, is executed with this stage's exception as the argument to the supplied function. Otherwise, if this stage completes normally, then the returned stage also completes normally with the same value.

Parameters:

`fn` - the function to use to compute the value of the returned `CompletionStage` if this `CompletionStage` completed exceptionally

Returns:

the new `CompletionStage`

End of Key Error Handling Operators in the Observable Class

Key Blocking Operators in the Single Class

Douglas C. Schmidt

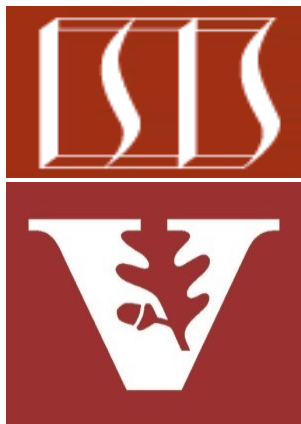
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Learning Objectives in this Part of the Lesson

- Recognize key Single operators
 - Concurrency & scheduler operators
 - Blocking operators
 - These operators block awaiting a Single to emit its value
 - e.g., blockingGet()



The Single that emits a value typically runs asynchronously in a different thread of control

Key Blocking Operators in the Single Class

Key Blocking Operators in the Single Class

- The blockingGet() operator
 - Block until current Single signals a success value or an exception

T `blockingGet()`



Key Blocking Operators in the Single Class

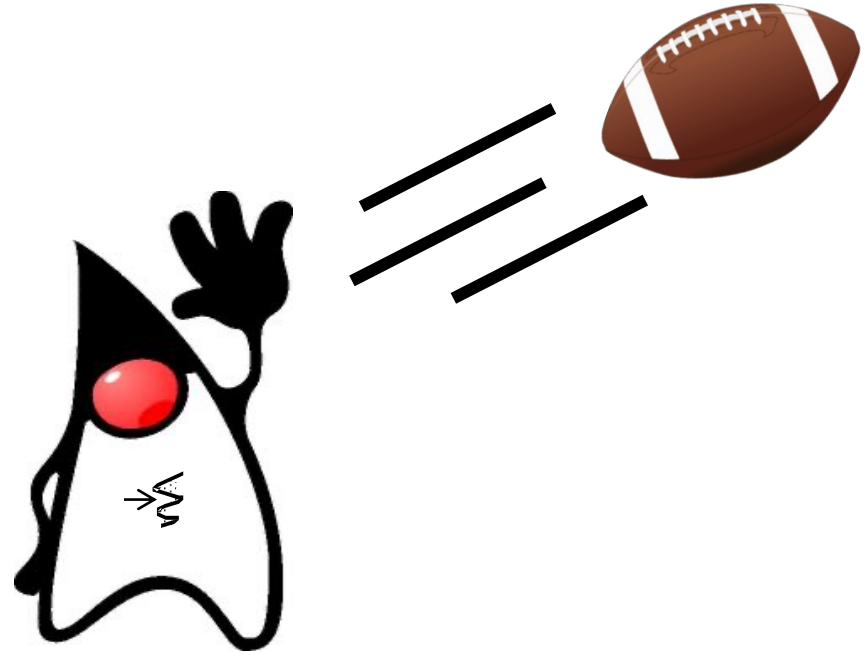
- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - Returns the value received

T blockingGet()

Key Blocking Operators in the Single Class

- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - Returns the value received
 - If the source signals errors, the original exception is thrown

T blockingGet()



Key Blocking Operators in the Single Class

- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - Returns the value received
 - If the source signals errors, the original exception is thrown
 - A checked exception is wrapped in a RuntimeException

T `blockingGet()`

```
public class RuntimeException  
extends Exception
```

RuntimeException is the superclass of those exceptions that can be thrown during the normal operation of the Java Virtual Machine.

RuntimeException and its subclasses are *unchecked exceptions*. Unchecked exceptions do *not* need to be declared in a method or constructor's throws clause if they can be thrown by the execution of the method or constructor and propagate outside the method or constructor boundary.

Key Blocking Operators in the Single Class

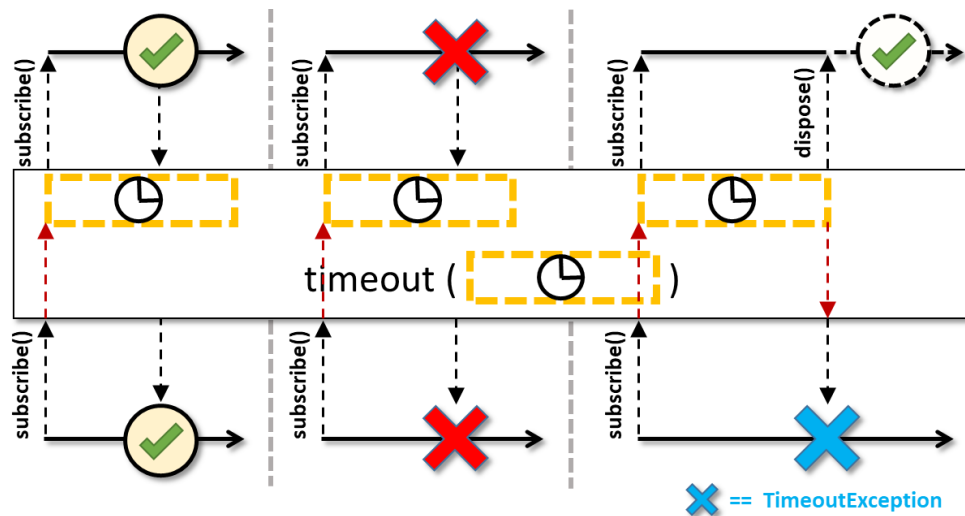
- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - Returns the value received
 - If the source signals errors, the original exception is thrown
 - There is no timed version of blockingGet()

T `blockingGet()`



Key Blocking Operators in the Single Class

- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - Returns the value received
 - If the source signals errors, the original exception is thrown
 - There is no timed version of blockingGet()
 - However, there are timeout() operators



Key Blocking Operators in the Single Class

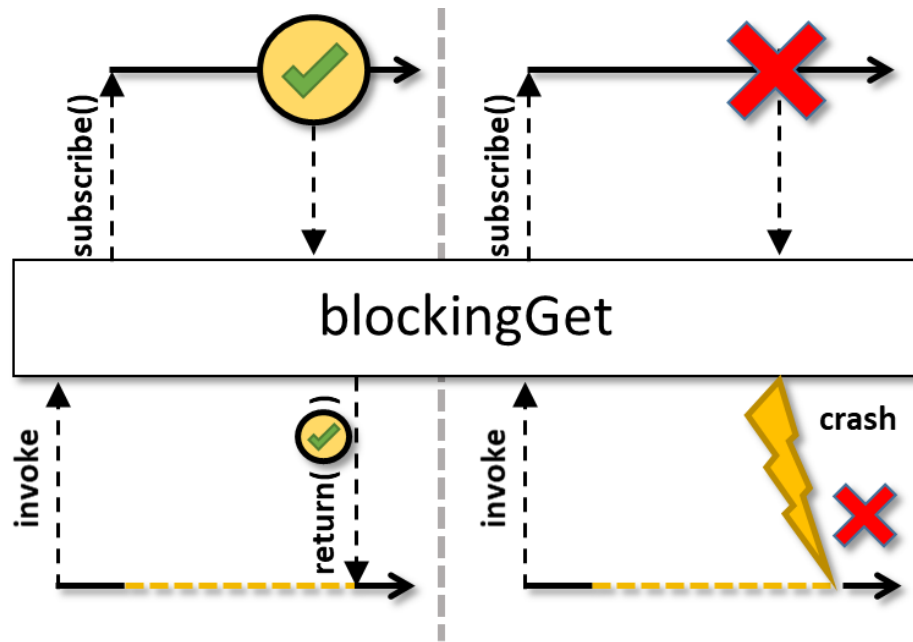
- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - Returns the value received
 - If the source signals errors, the original exception is thrown
 - There is no timed version of blockingGet()
 - blockingGet() internally calls subscribe() to initiate the Single processing chain

```
final T blockingGet() {  
    BlockingMultiObserver<T>  
        observer = new  
            BlockingMultiObserver<>();  
    subscribe(observer);  
    return observer.blockingGet();  
}
```



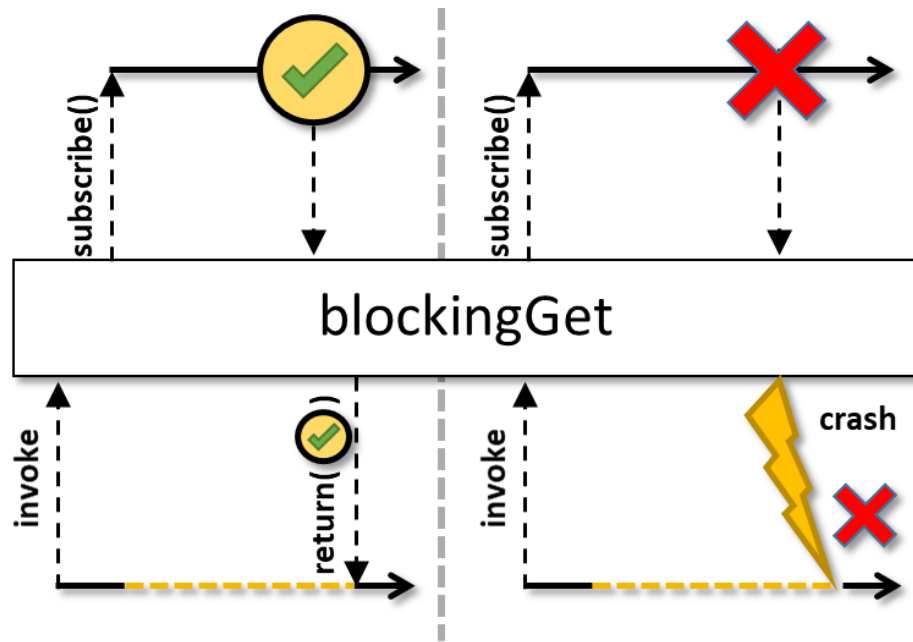
Key Blocking Operators in the Single Class

- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - This operator does not operate by default on a particular Scheduler



Key Blocking Operators in the Single Class

- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - This operator does not operate by default on a particular Scheduler
 - However, the Single that emits a value often runs asynchronously in a different thread of control



Key Blocking Operators in the Single Class

- The blockingGet() operator
 - Block until current Single signals a success value or an exception
 - This operator does not operate by default on a particular Scheduler
 - Should only be used if a value is needed before proceeding

```
BigFraction result = Single
    .fromCallable(call)

    .subscribeOn
      (Schedulers.single())

    .blockingGet();
```

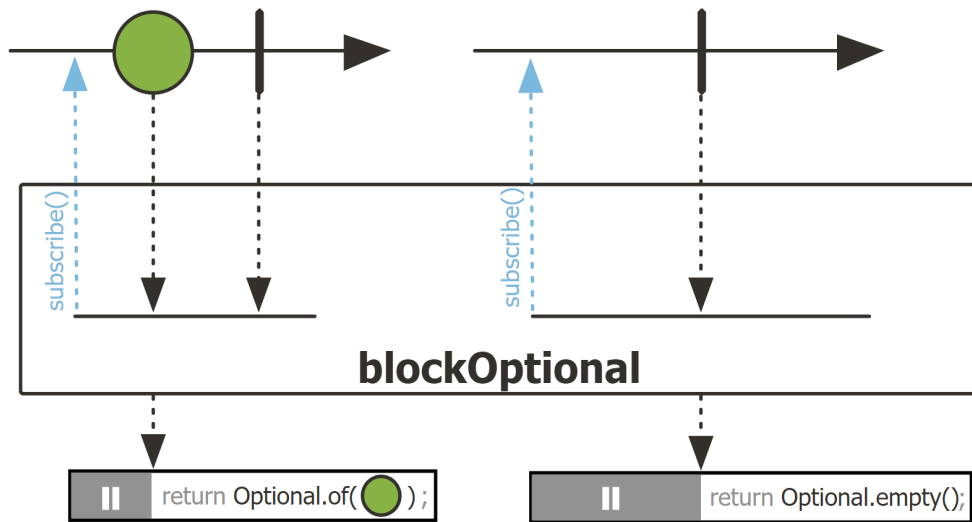
Block caller until the background operation completes

```
System.out.println
    (result::toMixedString);
```

See [Reactive/Single/ex2/src/main/java/SingleEx.java](https://github.com/reactive/reactive-examples/blob/master/src/main/java/SingleEx.java)

Key Blocking Operators in the Single Class

- The `blockingGet()` operator
 - Block until current Single signals a success value or an exception
 - This operator does not operate by default on a particular Scheduler
 - Should only be used if a value is needed before proceeding
- Project Reactor's operator `Mono.blockOptional()` is similar
 - i.e., it blocks indefinitely until a next signal is received or the Mono completes empty



Key Blocking Operators in the Single Class

- The `blockingGet()` operator
 - Block until current `Single` signals a success value or an exception
 - This operator does not operate by default on a particular `Scheduler`
 - Should only be used if a value is needed before proceeding
 - Project Reactor's operator `Mono.blockOptional()` is similar
 - Similar to the `join()` method in Java `CompletableFuture`

```
CompletableFuture<BigFraction> f
    = CompletableFuture
        .supplyAsync(() -> {
            BigFraction bf1 = new
                BigFraction(sF1);
            BigFraction bf2 = new
                BigFraction(sF2);
            return bf1.multiply(bf2);
        });
...
System.out.println
    ("result = "
     + f.join().toMixedString());
```

End of Key Blocking Operators in the Single Class

Overview of the ParallelFlowable Class

Douglas C. Schmidt

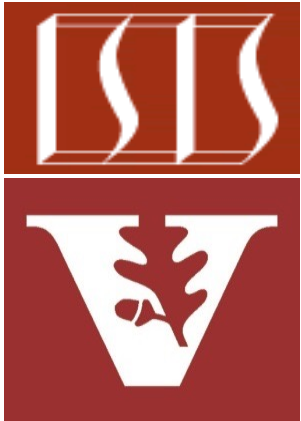
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Learning Objectives in this Part of the Lesson

- Understand the capabilities of the `ParallelFlowable` class

Class `ParallelFlowable<T>`

```
java.lang.Object
io.reactivex.rxjava3.parallel.ParallelFlowable<T>
```

Type Parameters:

`T` - the value type

```
public abstract class ParallelFlowable<T>
extends Object
```

Abstract base class for parallel publishing of events signaled to an array of Subscribers.

Use `from(Publisher)` to start processing a regular Publisher in 'rails'. Use `runOn(Scheduler)` to introduce where each 'rail' should run on thread-wise. Use `sequential()` to merge the sources back into a single Flowable.

Learning Objectives in this Part of the Lesson

- Understand the capabilities of the `ParallelFlowable` class
- Simplifies parallel processing *cf.* the `flatMap()` concurrency idiom

SIMPLE

```
return Flowable
```

```
    .fromArray(bigFractionArray)
    .parallel()
    .runOn(Schedulers.computation())
    .map(bf -> bf.multiply(sBigReducedFrac))
    .reduce(BigFraction::add)
    .firstElement() ...
```

```
return Observable
    .fromArray(bigFractionArray)
    .flatMap(bf -> Observable
        .fromCallable(() -> bf
            .multiply(sBigFraction))
        .subscribeOn(Schedulers
            .computation()))
    .reduce(BigFraction::add) ...
```

See earlier lesson on *"Key Transforming Operators in the Observable Class (Part 3)"*

Overview of the ParallelFlowable Class

Overview of the ParallelFlowable Class

- The RxJava flatMap() concurrency idiom performs relatively well, but is also somewhat convoluted..

```
return Observable
    .fromArray(bigFractionArray)

    .flatMap(bf -> Observable
        .fromCallable(() -> bf
            .multiply(sBigFraction))

        .subscribeOn(Schedulers
            .computation()))

    .reduce(BigFraction::add)
    ...
```

Return an Observable that emits multiplied BigFraction objects via the RxJava flatMap() concurrency idiom

Overview of the ParallelFlowable Class

- The RxJava flatMap() concurrency idiom performs relatively well, but is also somewhat convoluted..
- Particularly in comparison with Java parallel streams

```
return Stream
    .of(bigFractionArray)

    .parallel()

    .map(bf -> bf
        .multiply(sBigFraction))

    .reduce(ZERO, BigFraction::add)
```

```
return Observable
    .fromArray(bigFractionArray)

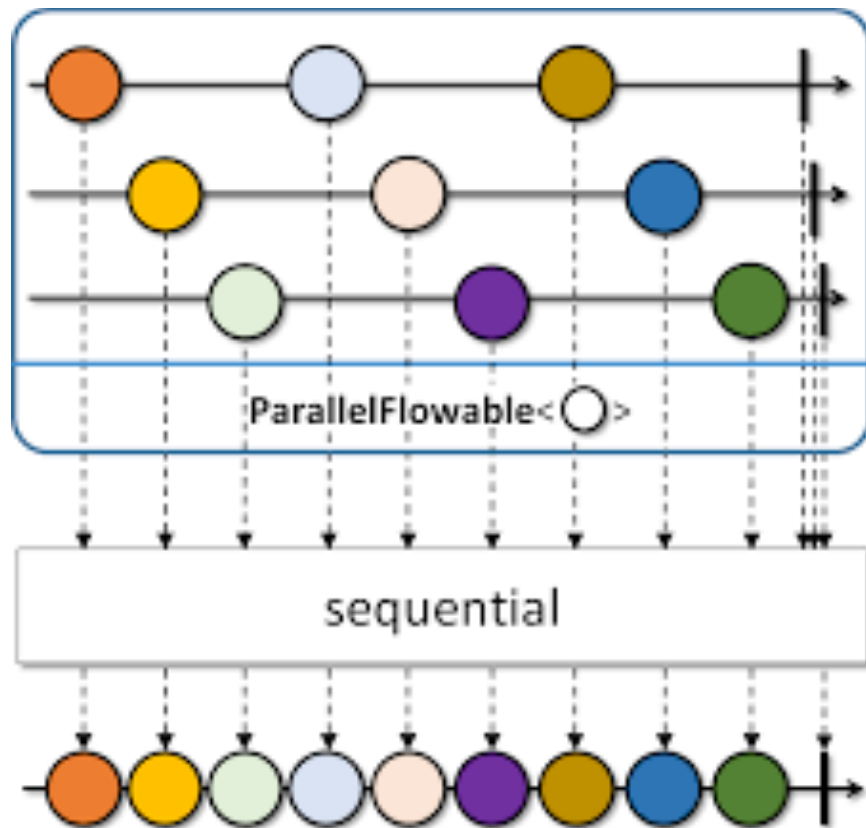
    .flatMap(bf -> Observable
        .fromCallable(() -> bf
            .multiply(sBigFraction))

        .subscribeOn(Schedulers
            .computation()))

    .reduce(BigFraction::add)
    ...
```

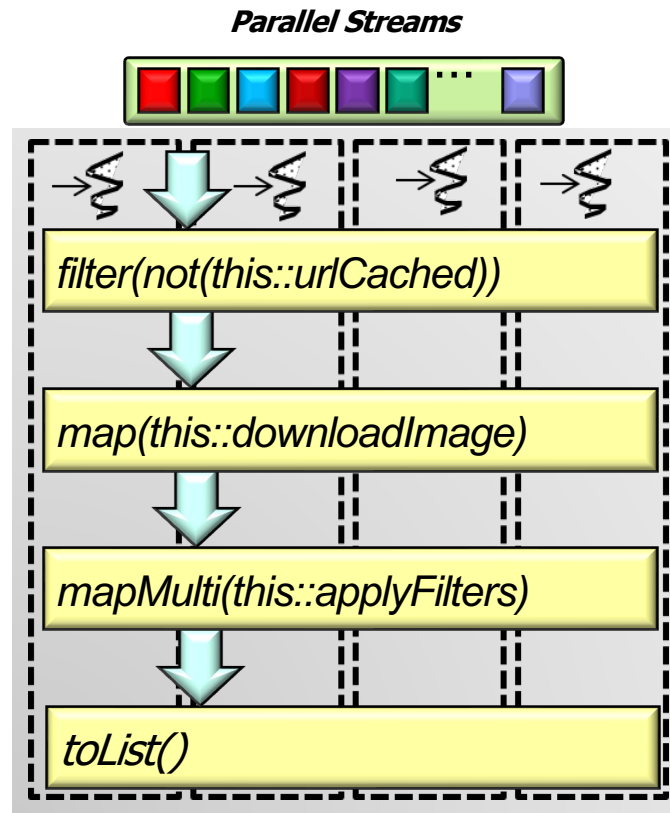
Overview of the ParallelFlowable Class

- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel



Overview of the ParallelFlowable Class

- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel
- Similar to Java parallel streams



See dzone.com/articles/rxjava-idiomatic-concurrency-flatmap-vs-parallel

Overview of the ParallelFlowable Class

- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel
 - Similar to Java parallel streams
 - i.e., intended for “embarrassingly parallel” tasks

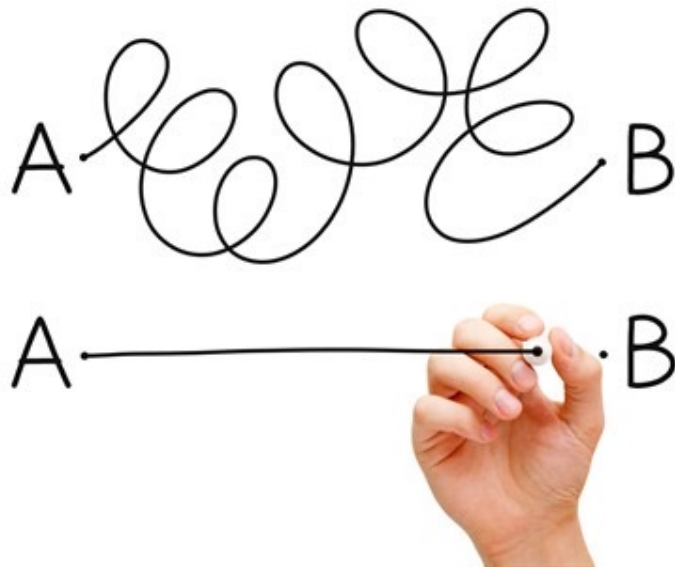


“Embarrassingly parallel” tasks have little/no dependency or need for communication between tasks or for sharing results between them

See en.wikipedia.org/wiki/Embarrassingly_parallel

Overview of the ParallelFlowable Class

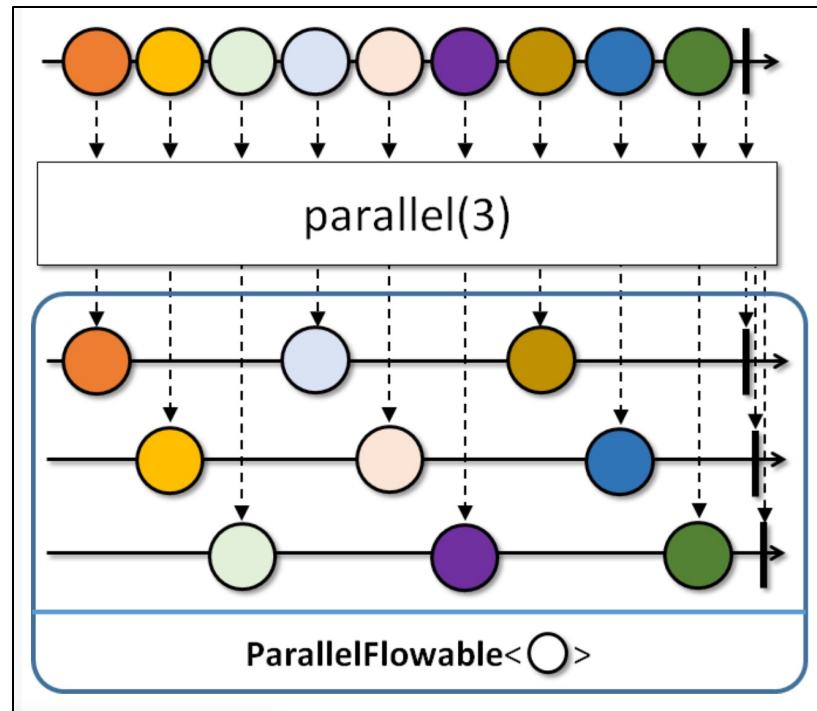
- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel
 - Similar to Java parallel streams
 - Avoids the convoluted syntax of the flatMap() concurrency idiom



Overview of the ParallelFlowable Class

- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel
 - Similar to Java parallel streams
 - Avoids the convoluted syntax of the flatMap() concurrency idiom
- The Flowable.parallel() factory method creates a ParallelFlowable

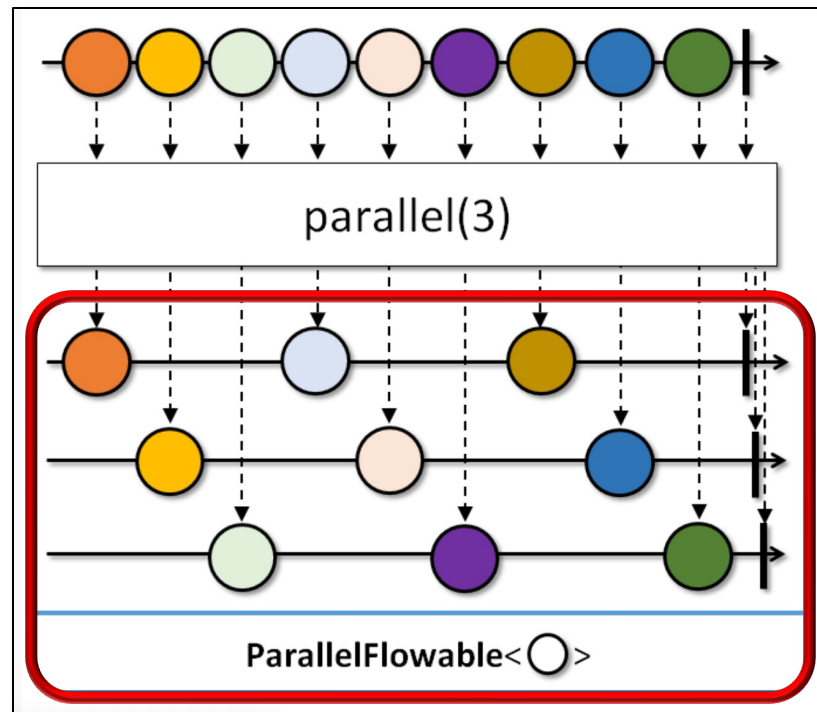
`ParallelFlowable<T> parallel()`



Overview of the ParallelFlowable Class

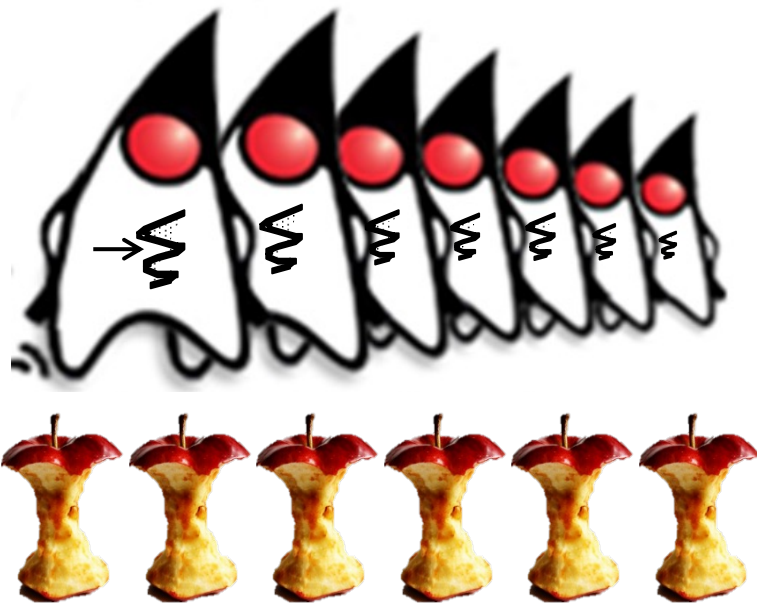
- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel
 - Similar to Java parallel streams
 - Avoids the convoluted syntax of the flatMap() concurrency idiom
- The Flowable.parallel() factory method creates a ParallelFlowable
 - Elements are processed in parallel via 'rails' in round-robin order

`ParallelFlowable<T> parallel()`



Overview of the ParallelFlowable Class

- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel
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 - By default, the # of rails is set to the # of available CPU cores



Overview of the ParallelFlowable Class

- ParallelFlowable is a subset of Flowable that provides a more concise means of processing multiple values in parallel
 - Similar to Java parallel streams
 - Avoids the convoluted syntax of the flatMap() concurrency idiom
- The Flowable.parallel() factory method creates a ParallelFlowable
 - Elements are processed in parallel via 'rails' in round-robin order
 - By default, the # of rails is set to the # of available CPU cores
 - This setting can be changed programmatically

parallel

```
@BackpressureSupport(value=FULL)
@SchedulerSupport(value="none")
@CheckReturnValue
@NonNull
public final @NonNull ParallelFlowable<T> parallel(int parallelism)
```

Parallelizes the flow by creating the specified number of 'rails' and dispatches the upstream items to them in a round-robin fashion.

Note that the rails don't execute in parallel on their own and one needs to apply `ParallelFlowable.runOn(Scheduler)` to specify the `Scheduler` where each rail will execute.

To merge the parallel 'rails' back into a single sequence, use `ParallelFlowable.sequential()`.

Key Operators in the ParallelFlowable Class

Key Operators in the ParallelFlowable Class

- ParallelFlowable supports a subset of Flowable operators that process elements in parallel across the rails
 - e.g., `map()`, `filter()`, `concatMap()`, `flatMap()`, `collect()`, & `reduce()`



See github.com/ReactiveX/RxJava/wiki/Parallel-flows

Key Operators in the ParallelFlowable Class

- The `runOn()` operator specifies where each 'rail' will observe its incoming elements

`ParallelFlowable<T> runOn (Scheduler scheduler)`

Key Operators in the ParallelFlowable Class

- The runOn() operator specifies where each 'rail' will observe its incoming elements
 - Specified via a Scheduler that performs no work-stealing

```
ParallelFlowable<T> runOn(Scheduler scheduler)
```



Key Operators in the ParallelFlowable Class

- The runOn() operator specifies where each 'rail' will observe its incoming elements

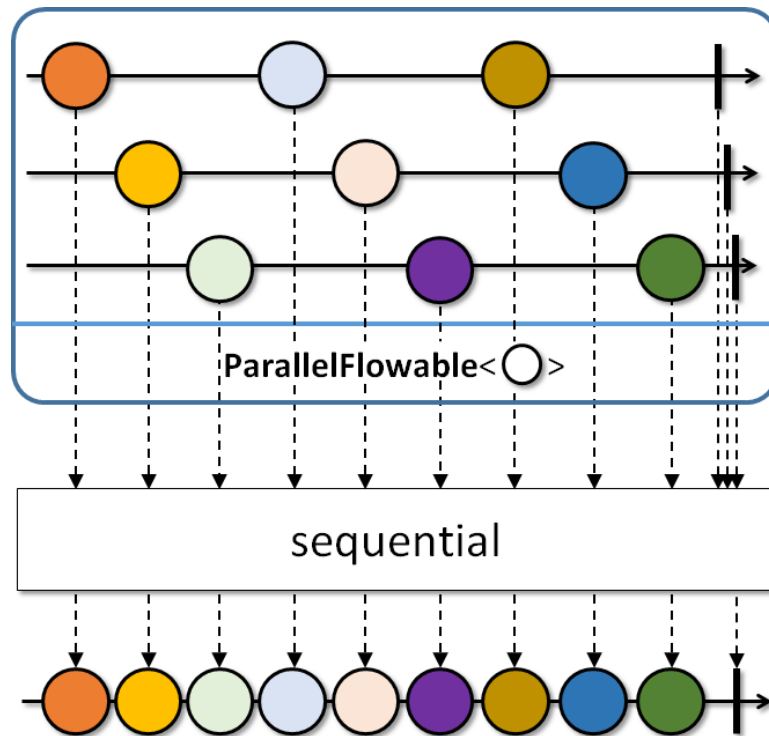
`ParallelFlowable<T> runOn(Scheduler scheduler)`

- Specified via a Scheduler that performs no work-stealing
- Returns the new Parallel Flowable instance

Key Operators in the ParallelFlowable Class

- A ParallelFlowable can be converted back into a Flowable via sequential()

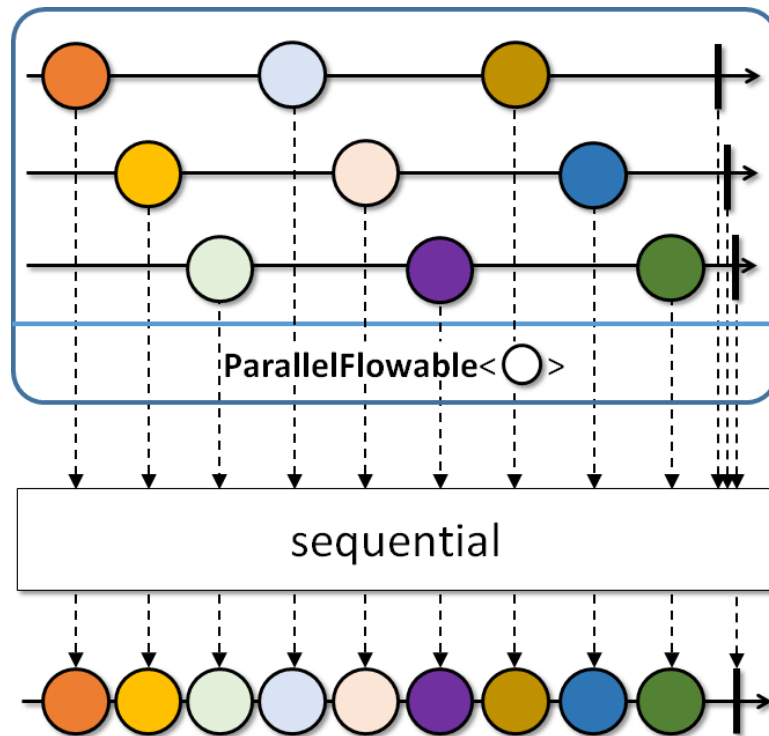
`Flowable<T> sequential()`



Key Operators in the ParallelFlowable Class

- A ParallelFlowable can be converted back into a Flowable via sequential()
- Merge the values from each 'rail' in a round-robin fashion

`Flowable<T> sequential()`



Key Operators in the ParallelFlowable Class

- ParallelFlowable.reduce() can also be used to convert back into a Flowable

reduce

```
@CheckReturnValue
@NonNull
@BackpressureSupport(value=UNBOUNDED_IN)
@SchedulerSupport(value="none")
public final @NonNull Flowable<T> reduce(@NonNull BiFunction<T,T,T> reducer)
```

Reduces all values within a 'rail' and across 'rails' with a reducer function into one `Flowable` sequence.

Note that the same reducer function may be called from multiple threads concurrently.

Backpressure:

The operator honors backpressure from the downstream and consumes the upstream rails in an unbounded manner (requesting `Long.MAX_VALUE`).

Scheduler:

reduce does not operate by default on a particular `Scheduler`.

Parameters:

reducer - the function to reduce two values into one.

Returns:

the new `Flowable` instance emitting the reduced value or empty if the current `ParallelFlowable` is empty

Throws:

`NullPointerException` - if reducer is null

Key Operators in the ParallelFlowable Class

- `ParallelFlowable.reduce()` can also be used to convert back into a `Flowable`
- Reduces all values within a 'rail' & across 'rails' into a `Flowable`

```
Flowable<T> reduce  
(BiFunction<T,T,T> reducer)
```

Key Operators in the ParallelFlowable Class

- `ParallelFlowable.reduce()` can also be used to convert back into a `Flowable`
 - Reduces all values within a 'rail' & across 'rails' into a `Flowable`
 - The `BiFunction` param reduces two values into one successively

```
Flowable<T> reduce  
    (BiFunction<T, T, T> reducer)
```

Key Operators in the ParallelFlowable Class

- `ParallelFlowable.reduce()` can also be used to convert back into a `Flowable`
 - Reduces all values within a 'rail' & across 'rails' into a `Flowable`
 - The `BiFunction` param reduces two values into one successively
 - Return a regular `Flowable` that contains just one element

```
Flowable<T> reduce  
(BiFunction<T,T,T> reducer)
```



End of Overview of the
ParallelFlowable Class

Key Scheduler Operators for RxJava Reactive Types (Part 3)

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Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—ParallelFlowables
 - Scheduler operators
 - These operators provide the context to run other operators in designated threads & thread pools
 - e.g., `Schedulers.io()`



These operators also work with the Flowable, ParallelFlowable, Single, & Maybe classes

Key Scheduler Operators for RxJava Reactive Types

Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers

```
static Scheduler io()
```



Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Returns a new Scheduler that is suited for I/O-bound work

```
static Scheduler io()
```



Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Returns a new Scheduler that is suited for I/O-bound work
 - Optimized for blocking operations

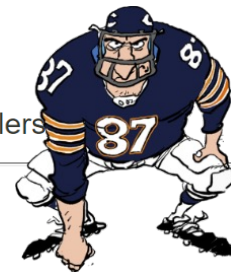
Class Schedulers

```
java.lang.Object  
io.reactivex.rxjava3.schedulers.Schedulers
```

```
public final class Schedulers  
extends Object
```

Static factory methods for returning standard Scheduler instances.

The initial and runtime values of the various scheduler types can be overridden via the `RxJavaPlugins.setInit(scheduler name)SchedulerHandler()` and `RxJavaPlugins.set(scheduler name)SchedulerHandler()` respectively.



Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Returns a new Scheduler that is suited for I/O-bound work
 - Optimized for blocking operations
 - i.e., I/O-bound tasks *not* compute-/CPU-bound tasks!

Class Schedulers

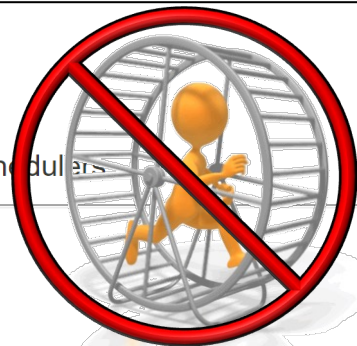
java.lang.Object

io.reactivex.rxjava3.schedulers.Schedulers

```
public final class Schedulers
extends Object
```

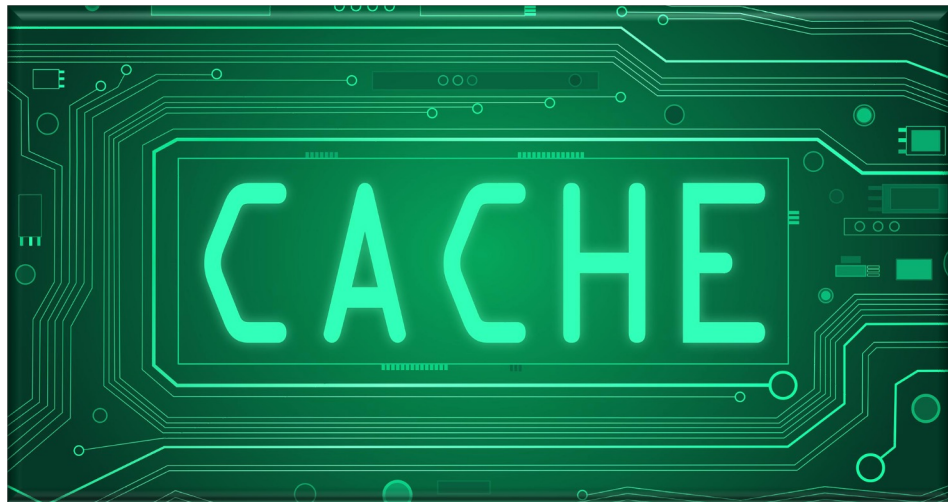
Static factory methods for returning standard Scheduler instances.

The initial and runtime values of the various scheduler types can be overridden via the RxJavaPlugins.setInit(scheduler name)SchedulerHandler() and RxJavaPlugins.set(scheduler name)SchedulerHandler() respectively.



Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Returns a new Scheduler that is suited for I/O-bound work
 - Optimized for blocking operations
 - Either starts a new thread or reuses an idle one from a cache



Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Returns a new Scheduler that is suited for I/O-bound work
 - Optimized for blocking operations
 - Either starts a new thread or reuses an idle one from a cache
 - The goal is to maximally utilize the CPU cores



Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

Download images from remote web servers in parallel & store them on the local computer

```
return Options.instance()
    .getUrlFlowable()
    .parallel()
    .runOn(Schedulers.io())
    .map(downloadAndStoreImage)
    .sequential()
    .collect(Collectors.toList())
    .doOnSuccess(...)
```

Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

Create a Flowable containing URLs to download from remote web servers

```
return Options.instance()
    .getUrlFlowable()
    .parallel()
    .runOn(Schedulers.io())
    .map(downloadAndStoreImage)
    .sequential()
    .collect(Collectors.toList())
    .doOnSuccess(...)
```

Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

Convert the Flowable into a ParallelFlowable

```
return Options.instance()
    .getUrlFlowable()

    .parallel()

    .runOn(Schedulers.io())

    .map(downloadAndStoreImage)

    .sequential()

    .collect(Collectors.toList())

    .doOnSuccess(...)
```

Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

```
return Options.instance()
    .getUrlFlowable()

    .parallel()

    .runOn(Schedulers.io())

    .map(downloadAndStoreImage)

    .sequential()

    .collect(Collectors.toList())

    .doOnSuccess(...)
```

Designate the I/O Scheduler that will download & store each image in parallel

Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

*Download & store
images in parallel*

```
return Options.instance()  
    .getUrlFlowable()  
  
    .parallel()  
  
    .runOn(Schedulers.io())  
  
    .map(downloadAndStoreImage)  
  
    .sequential()  
  
    .collect(Collectors.toList())  
  
    .doOnSuccess(...)
```

Key Scheduler Operators for RxJava Reactive Types

- The Schedulers.io() operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

```
return Options.instance()
    .getUrlFlowable()

    .parallel()

    .runOn(Schedulers.io())

    .map(downloadAndStoreImage)

    .sequential()

    .collect(Collectors.toList())

    .doOnSuccess(...)
```

Merge the values from each 'rail' in a round-robin fashion & expose it as a regular Flowable sequence

Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

Collect the Flowable into a List

```
return Options.instance()  
    .getUrlFlowable()  
  
    .parallel()  
  
    .runOn(Schedulers.io())  
  
    .map(downloadAndStoreImage)  
  
    .sequential()  
  
    .collect(Collectors.toList())  
  
    .doOnSuccess(...)
```


Key Scheduler Operators for RxJava Reactive Types

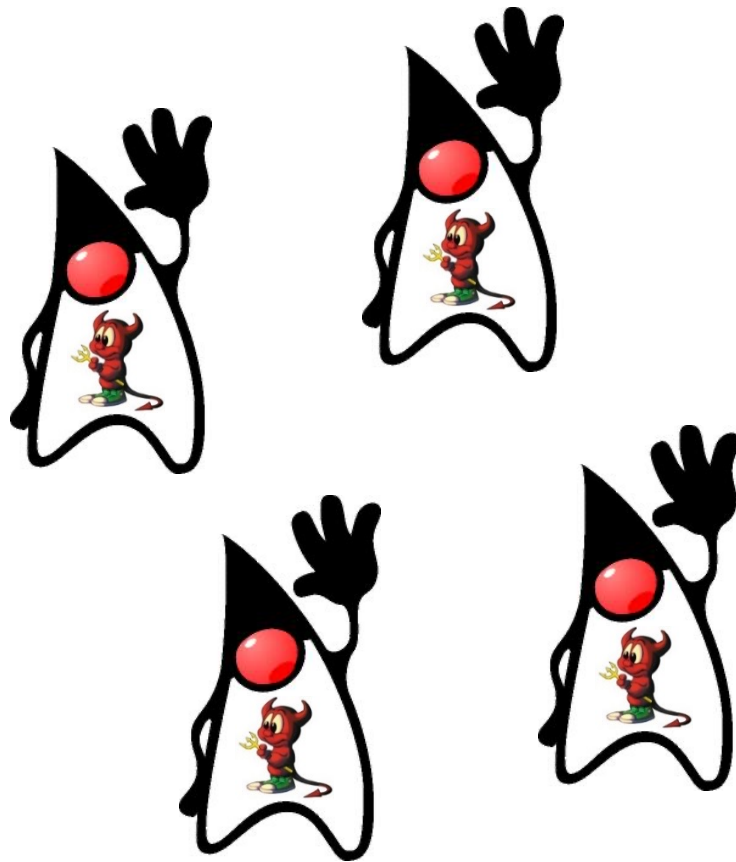
- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.

Handle the final 'reduced' results

```
return Options.instance()
    .getUrlFlowable()
    .parallel()
    .runOn(Schedulers.io())
    .map(downloadAndStoreImage)
    .sequential()
    .collect(Collectors.toList())
    .doOnSuccess(...)
```

Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.
 - Implemented via “daemon threads”
 - i.e., won't prevent the app from exiting even if its work isn't done



Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded `Executor Service`-based workers
 - Used for making network calls, file I/O, database operations, etc.
 - Implemented via “daemon threads”
- The `Schedulers.boundedElastic()` operator in Project Reactor is similar

`boundedElastic`

```
public static Scheduler boundedElastic()
```

The common *boundedElastic* instance, a `Scheduler` that dynamically creates a bounded number of `ExecutorService`-based Workers, reusing them once the Workers have been shut down. The underlying daemon threads can be evicted if idle for more than 60 seconds.

The maximum number of created threads is bounded by a `cap` (by default ten times the number of available CPU cores, see `DEFAULT_BOUNDED_ELASTIC_SIZE`). The maximum number of task submissions that can be enqueued and deferred on each of these backing threads is bounded (by default 100K additional tasks, see `DEFAULT_BOUNDED_ELASTIC_QUEUE_SIZE`). Past that point, a `RejectedExecutionException` is thrown.

Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.
 - Implemented via “daemon threads”
 - The `Schedulers.boundedElastic()` operator in Project Reactor is similar
 - The Java common fork-join pool is also similar

`commonPool`

```
public static ForkJoinPool commonPool()
```

Returns the common pool instance. This pool is statically constructed; its run state is unaffected by attempts to `shutdown()` or `shutdownNow()`. However this pool and any ongoing processing are automatically terminated upon program `System.exit(int)`. Any program that relies on asynchronous task processing to complete before program termination should invoke `commonPool().awaitQuiescence`, before exit.

Returns:

the common pool instance

Key Scheduler Operators for RxJava Reactive Types

- The `Schedulers.io()` operator
 - Hosts a variable-size pool of single-threaded Executor Service-based workers
 - Used for making network calls, file I/O, database operations, etc.
 - Implemented via “daemon threads”
 - The `Schedulers.boundedElastic()` operator in Project Reactor is similar
- The Java common fork-join pool is also similar
 - When used with the `ManagedBlocker` mechanism..

Interface `ForkJoinPool.ManagedBlocker`

Enclosing class:

`ForkJoinPool`

```
public static interface ForkJoinPool.ManagedBlocker
```

Interface for extending managed parallelism for tasks running in `ForkJoinPools`.

A `ManagedBlocker` provides two methods. Method `isReleasable()` must return `true` if blocking is not necessary. Method `block()` blocks the current thread if necessary (perhaps internally invoking `isReleasable` before actually blocking). These actions are performed by any thread invoking `ForkJoinPool.managedBlock(ManagedBlocker)`. The unusual methods in this API accommodate synchronizers that may, but don't usually, block for long periods. Similarly, they allow more efficient internal handling of cases in which additional workers may be, but usually are not, needed to ensure sufficient parallelism. Toward this end, implementations of method `isReleasable` must be amenable to repeated invocation.

End of Key Scheduler Operators for RxJava Reactive Types (Part 3)

Key Composing Operators in the Flowable Class

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Nashville, Tennessee, USA**



Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—ParallelFlowables
 - Scheduler operators
 - Composing operators
 - These operators make it possible to implement custom Flowable operators
 - e.g., `compose()`

Implementing Your Own Operators

[Jump to bottom](#)

David Gross edited this page on May 19, 2015 · 22 revisions

You can implement your own Observable operators. This page shows you how.

If your operator is designed to *originate* an Observable, rather than to transform or react to a source Observable, use the `create()` method rather than trying to implement `Observable` manually. Otherwise, you can create a custom operator by following the instructions on this page.

If your operator is designed to act on the individual items emitted by a source Observable, follow the instructions under [Sequence Operators](#) below. If your operator is designed to transform the source Observable as a whole (for instance, by applying a particular set of existing RxJava operators to it) follow the instructions under [Transformational Operators](#) below.

See github.com/ReactiveX/RxJava/wiki/Implementing-Your-Own-Operators

Key Composing Operators in the Flowable Class

Key Composing Operators in the Flowable Class

- The `compose()` operator
 - Transform the Flowable by applying the FlowableTransformer function

```
<R> Flowable<R> compose  
(FlowableTransformer  
  <? super T,  
    ? extends R>  
  composer)
```

Key Composing Operators in the Flowable Class

- The compose() operator
 - Transform the Flowable by applying the FlowableTransformer function
 - This function param transforms the current Flowable

```
<R> Flowable<R> compose  
    (FlowableTransformer  
     <? super T,  
      ? extends R>  
     composer)
```

Key Composing Operators in the Flowable Class

- The `compose()` operator
 - Transform the Flowable by applying the FlowableTransformer function
 - This function param transforms the current Flowable
 - Returns a transformed Flowable

```
<R> Flowable<R> compose  
(FlowableTransformer  
  <? super T,  
   ? extends R>  
  composer)
```

Key Composing Operators in the Flowable Class

- The compose() operator
 - Transform the Flowable by applying the FlowableTransformer function
 - Can be used to define “custom” operators that are chained together alongside standard RxJava operators

Don't break the chain: use RxJava's compose() operator



Dan Lew

Mar 2, 2015 · 4 min read



See blog.danlew.net/2015/03/02/dont-break-the-chain

Key Composing Operators in the Flowable Class

- The compose() operator
 - Transform the Flowable by applying the FlowableTransformer function
 - Can be used to define “custom” operators that are chained together alongside standard RxJava operators

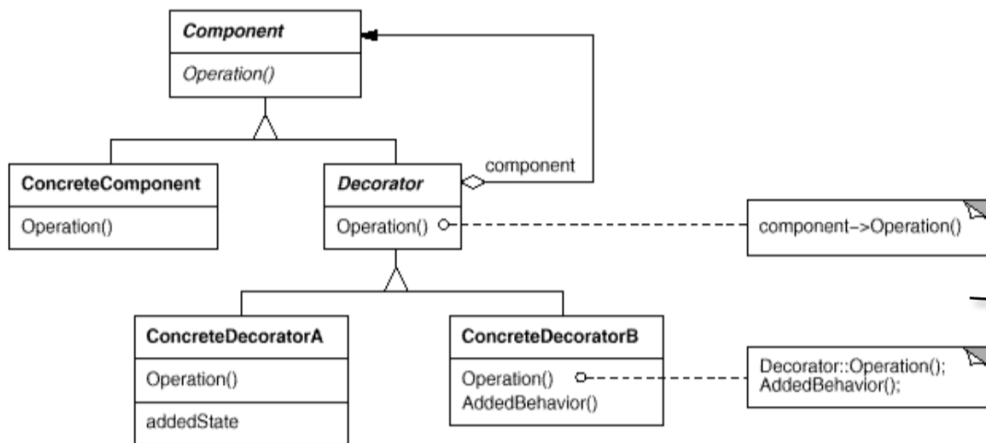
```
var rateF = Flowable
    .just("LDN:NYC")
    .parallel()
    .compose(RxUtils
        .commonPoolFlowable())
    .map(this::findBestPrice)
    .sequential()
    .timeout(2,
        TimeUnit.SECONDS,
        sDEFAULT_RATE_F);
```

Asynchronously determine exchange rate from British pounds to US dollars via the Java common fork-Join pool

Key Composing Operators in the Flowable Class

- The compose() operator
 - Transform the Flowable by applying the FlowableTransformer function
 - Can be used to define “custom” operators that are chained together alongside standard RxJava operators

```
var rateF = Flowable
    .just("LDN:NYC")
    .parallel()
    .compose(RxUtils
        .commonPoolFlowable())
    .map(this::findBestPrice)
    .sequential()
    .timeout(2,
        TimeUnit.SECONDS,
        sDEFAULT_RATE_F);
```

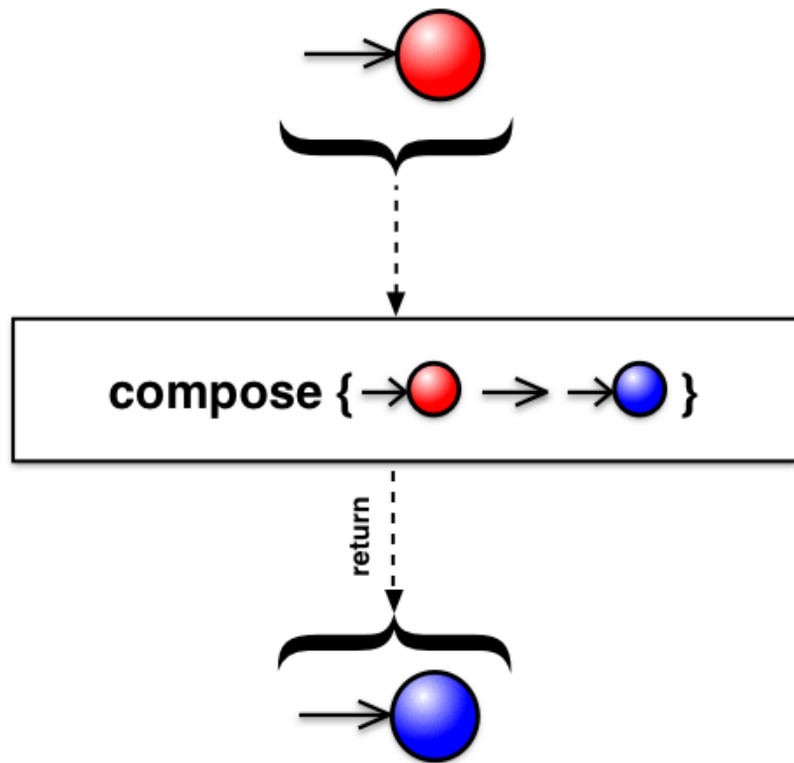


Implements the Decorator pattern that adds behavior to an object dynamically

See en.wikipedia.org/wiki/Decorator_pattern

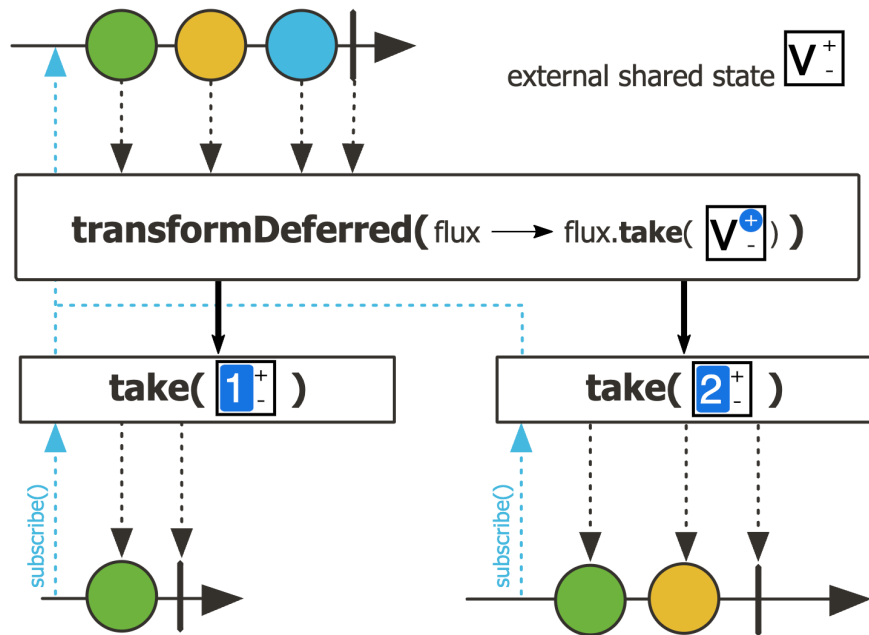
Key Composing Operators in the Flowable Class

- The `compose()` operator
 - Transform the Flowable by applying the `FlowableTransformer` function
 - Can be used to define “custom” operators that are chained together alongside standard RxJava operators
- Does not operate by default on a particular Scheduler



Key Composing Operators in the Flowable Class

- The `compose()` operator
 - Transform the Flowable by applying the FlowableTransformer function
 - Can be used to define “custom” operators that are chained together alongside standard RxJava operators
 - Does not operate by default on a particular Scheduler
- Project Reactor’s operator Flux `.transformDeferred()` works the same



Key Composing Operators in the Flowable Class

- The `compose()` operator
 - Transform the Flowable by applying the FlowableTransformer function
 - Can be used to define “custom” operators that are chained together alongside standard RxJava operators
 - Does not operate by default on a particular Scheduler
 - Project Reactor’s operator Flux `.transformDeferred()` works the same
- The proposed Java Streams’ Gatherer API is similar

Interface Gatherer<T,A,R>

Type Parameters:

T - the type of input elements to the gatherer operation

A - the potentially mutable state type of the gatherer operation (often hidden as an implementation detail)

R - the type of output elements from the gatherer operation

```
public interface Gatherer<T,A,R>
```

An intermediate operation that processes input elements, optionally mutating intermediate state, optionally transforming the input elements into a different type of output elements, and optionally applies final actions at end-of-upstream. Gatherer operations can be performed either sequentially, or be parallelized -- if a combiner function is supplied.

Examples of gathering operations include, but is not limited to: grouping elements into batches, also known as windowing functions; de-duplicating consecutively similar elements; incremental accumulation functions; incremental reordering functions, etc. The class `Gatherers` provides implementations of common gathering operations.

API Note:

A `Gatherer` is specified by four functions that work together to process input elements, optionally using intermediate state, and optionally perform a final operation at the end of input. They are:

- creation of a new, potentially mutable, state (`initializer()`)
- integrating a new input element (`integrator()`)
- combining two states into one (`combiner()`)
- performing an optional final operation (`finisher()`)

See openjdk.org/jeps/461

End of Key Composing Operators in the Flowable Class

Applying Key Operators in the Flowable Class: Case Study ex5

Douglas C. Schmidt

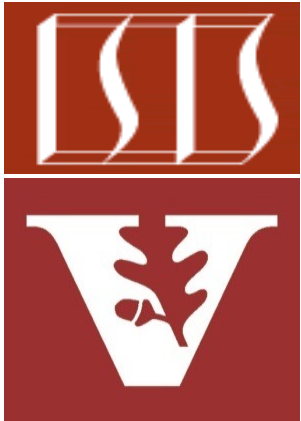
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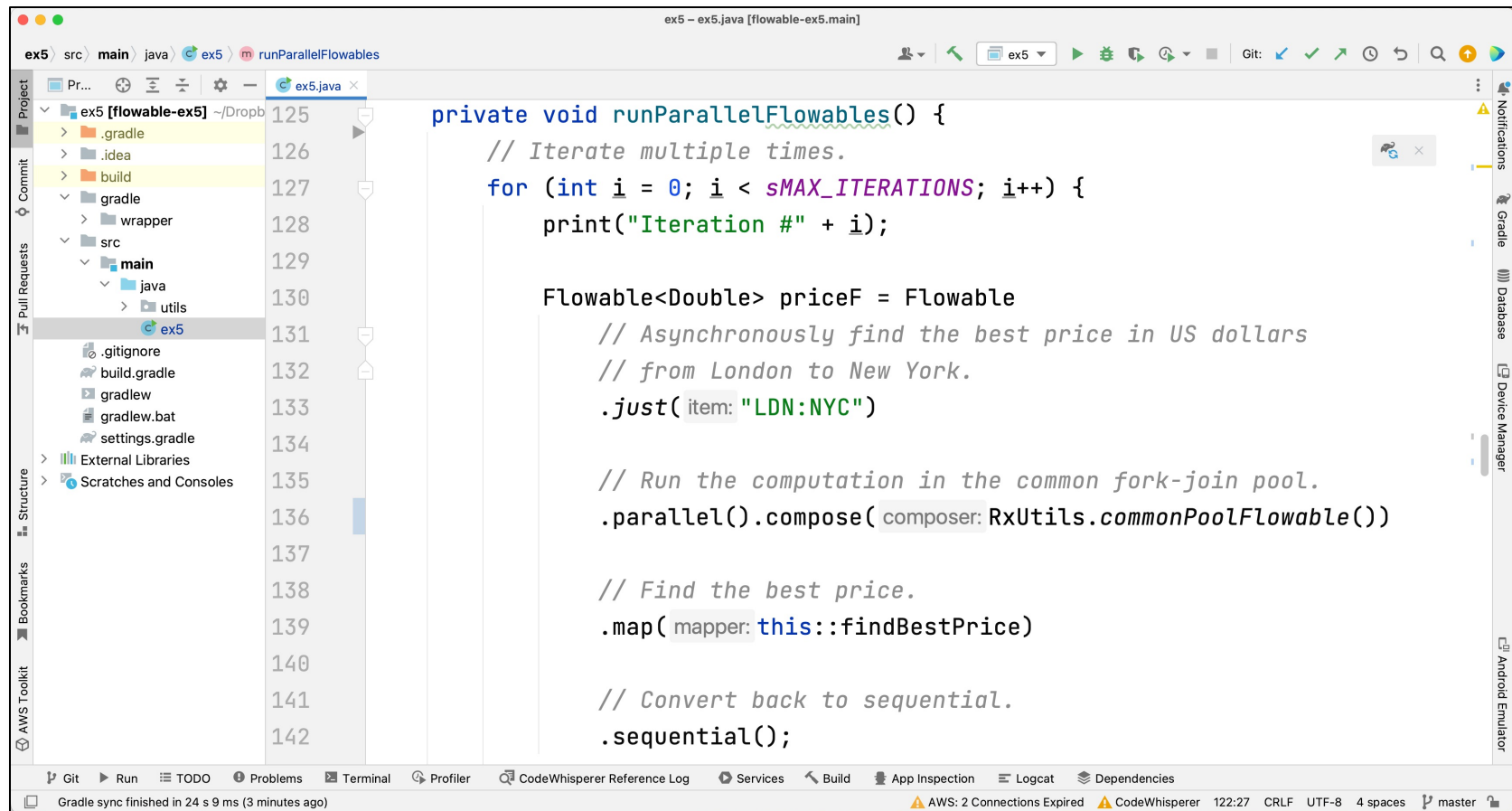
Learning Objectives in this Part of the Lesson

- Case study ex5 shows how to apply timeouts & compose() with the async Single & ParallelFlowable classes in the RxJava framework

```
var rateF = Flowable
    .just("LDN:NYC")
    .parallel()
    .compose(RxUtils
        .commonPoolFlowable())
    .map(this::findBestPrice)
    .sequential()
    .timeout(2,
        TimeUnit.SECONDS,
        sDEFAULT_RATE_F);
```

Applying Key Operators in the Flowable Class to ex5

Applying Key Operators in the Flowable Class to ex5



```
ex5 - ex5.java [flowable-ex5.main]
ex5 > src > main > java > ex5 > runParallelFlowables
Project
  ex5 [flowable-ex5] ~/Dropbox
    .gradle
    .idea
    build
    gradle
    wrapper
    src
      main
        java
          utils
            ex5
            .gitignore
            build.gradle
            gradlew
            gradlew.bat
            settings.gradle
    External Libraries
    Scratches and Consoles
Commit
Pull Requests
Structure
Bookmarks
AWS Toolkit
125 private void runParallelFlowables() {
126     // Iterate multiple times.
127     for (int i = 0; i < SMAX_ITERATIONS; i++) {
128         print("Iteration #" + i);
129
130         Flowable<Double> priceF = Flowable
131             // Asynchronously find the best price in US dollars
132             // from London to New York.
133             .just(item: "LDN:NYC")
134
135             // Run the computation in the common fork-join pool.
136             .parallel().compose(composer: RxUtils.commonPoolFlowable())
137
138             // Find the best price.
139             .map(mapper: this::findBestPrice)
140
141             // Convert back to sequential.
142             .sequential();
```

Notifications
Gradle
Database
Device Manager
Android Emulator

Git Run TODO Problems Terminal Profiler CodeWhisperer Reference Log Services Build App Inspection Logcat Dependencies

Gradle sync finished in 24 s 9 ms (3 minutes ago) AWS: 2 Connections Expired CodeWhisperer 122:27 CRLF UTF-8 4 spaces master

See github.com/douglasraigschmidt/LiveLessons/tree/master/Reactive/Flowable/ex5

End of Applying Key Operators in the Flowable Class: Case Study ex5