

Java Parallel Streams Internals: Partitioning

Douglas C. Schmidt

d.schmidt@vanderbilt.edu

www.dre.vanderbilt.edu/~schmidt



Professor of Computer Science

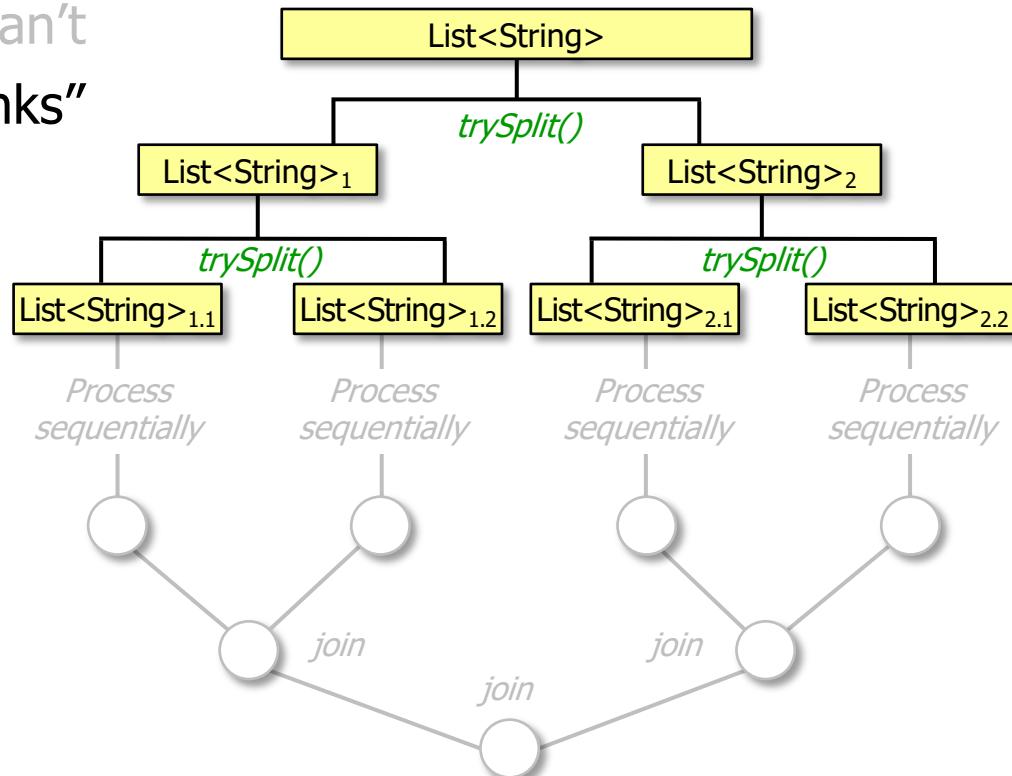
Institute for Software
Integrated Systems

Vanderbilt University
Nashville, Tennessee, USA



Learning Objectives in this Part of the Lesson

- Understand parallel stream internals, e.g.
 - Know what can change & what can't
 - Partition a data source into "chunks"
 - Via a parallel spliterator



See developer.ibm.com/languages/java/articles/j-java-streams-3-brian-goetz

Partitioning a Parallel Stream

Partitioning a Parallel Stream

- A “splittable iterator” (spliterator) partitions a Java parallel stream into chunks

Interface Spliterator<T>

Type Parameters:

T - the type of elements returned by this Spliterator

All Known Subinterfaces:

Spliterator.OfDouble, Spliterator.OfInt, Spliterator.OfLong,
Spliterator.OfPrimitive<T,T_CONS,T_SPLITR>

All Known Implementing Classes:

Spliterators.AbstractDoubleSpliterator,
Spliterators.AbstractIntSpliterator,
Spliterators.AbstractLongSpliterator,
Spliterators.AbstractSpliterator

public interface Spliterator<T>

An object for traversing and partitioning elements of a source. The source of elements covered by a Spliterator could be, for example, an array, a Collection, an IO channel, or a generator function.

A Spliterator may traverse elements individually (`tryAdvance()`) or sequentially in bulk (`forEachRemaining()`).

Partitioning a Parallel Stream

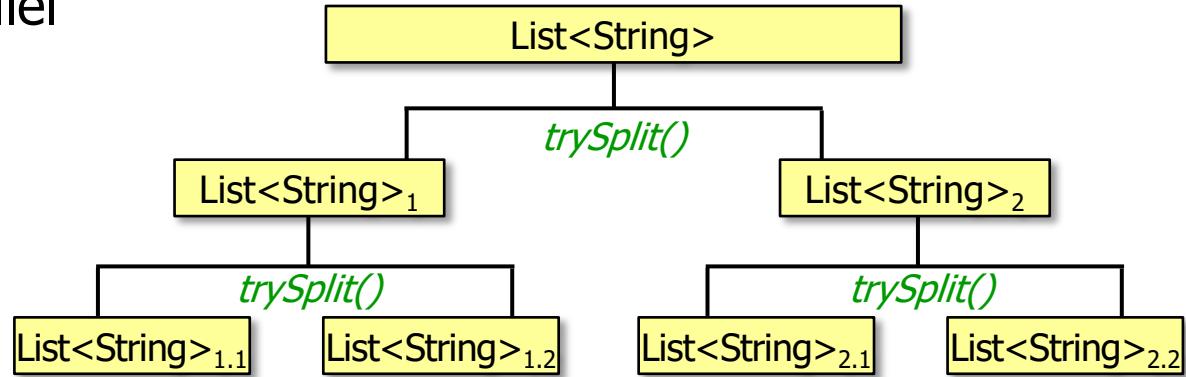
- We've shown how a spliterator can *traverse* elements in a source

```
List<String> quote = Arrays.asList  
("This ", "above ", "all- ",  
"to ", "thine ", "own ",  
"self ", "be ", "true", ",\n",  
....);
```

```
for(Spliterator<String> s =  
    quote.spliterator();  
s.tryAdvance(System.out::print)  
!= false;  
)  
continue;
```

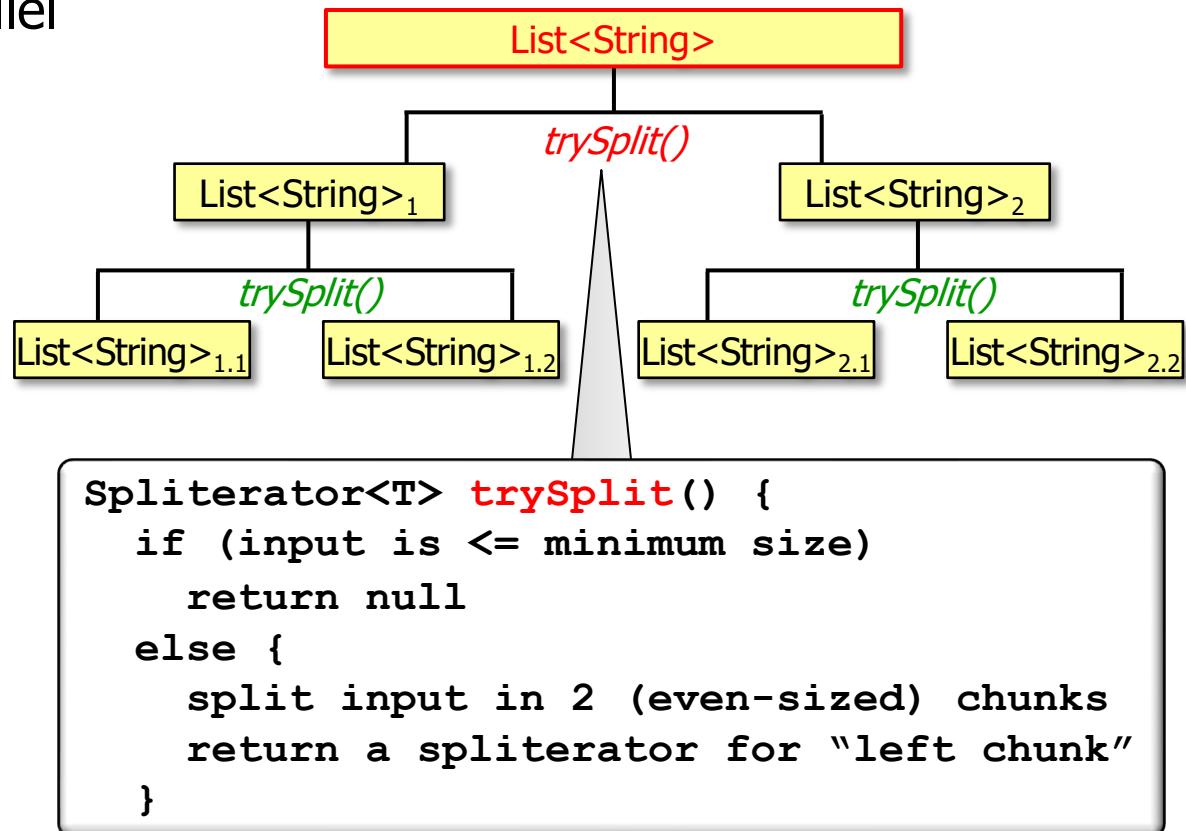
Partitioning a Parallel Stream

- We now outline how a parallel spliterator can *partition* all elements in a source



Partitioning a Parallel Stream

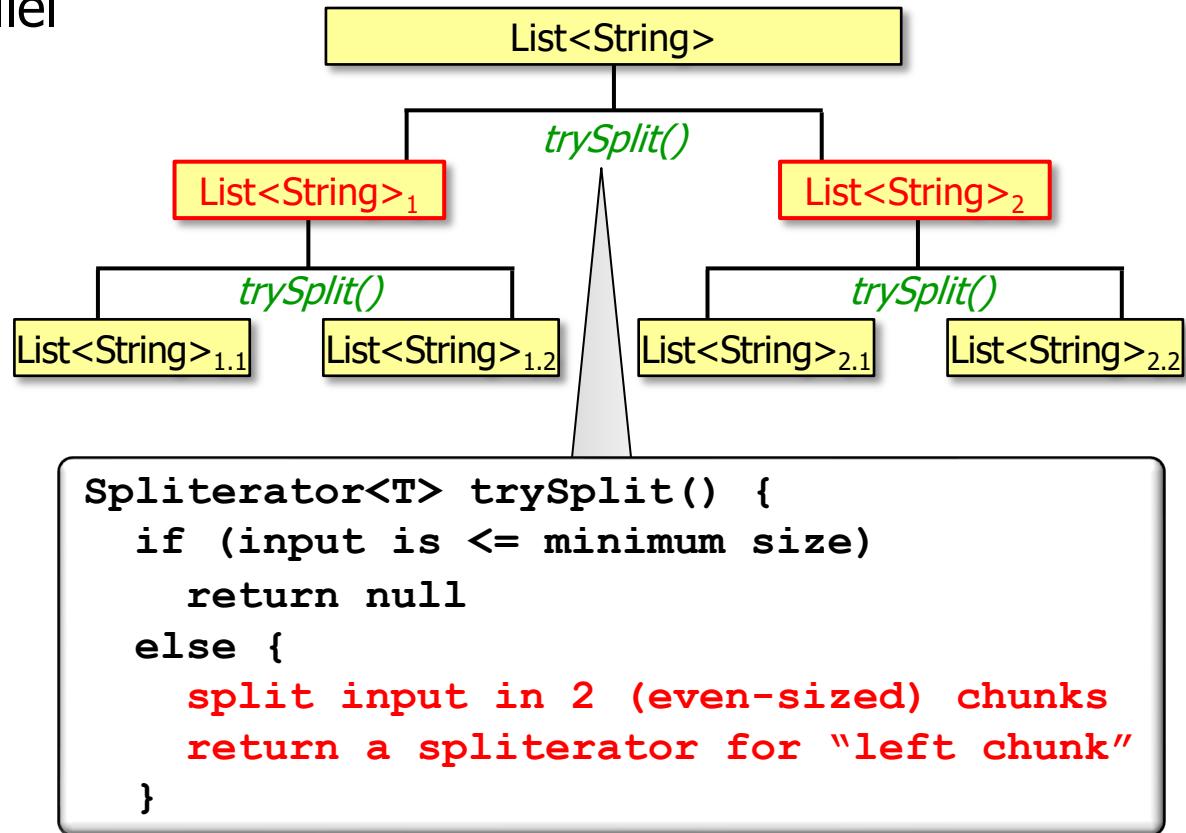
- We now outline how a parallel spliterator can *partition* all elements in a source



The streams framework calls a spliterator's trySplit() method, not a user's app

Partitioning a Parallel Stream

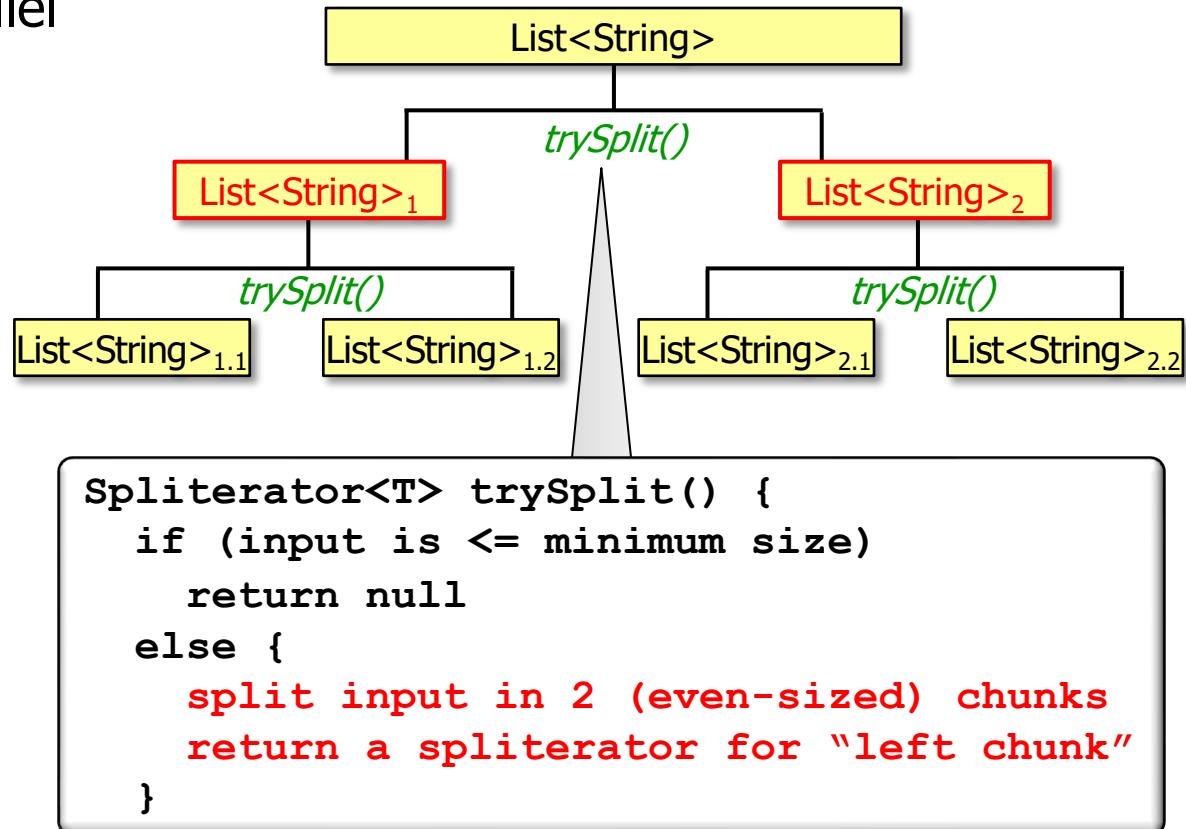
- We now outline how a parallel spliterator can *partition* all elements in a source



trySplit() attempts to split the input evenly (if it's not \leq the minimum size)

Partitioning a Parallel Stream

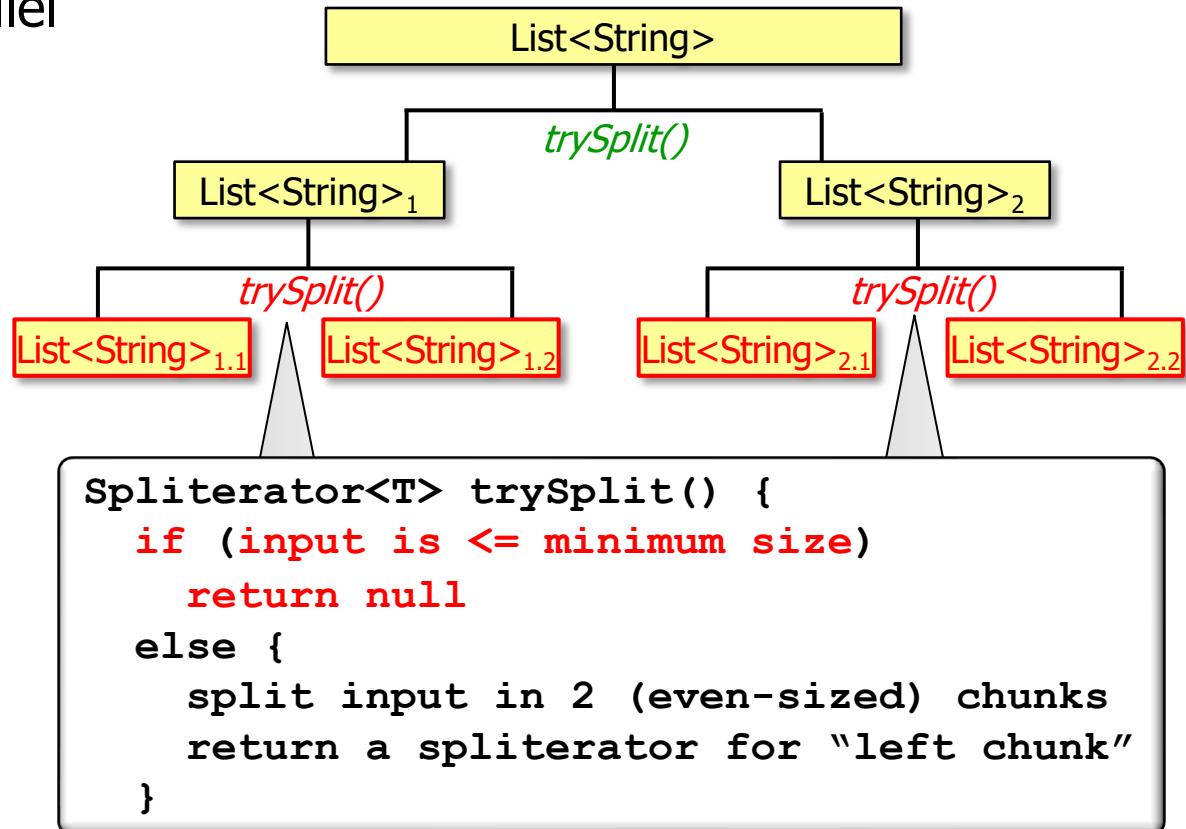
- We now outline how a parallel spliterator can *partition* all elements in a source



A spliterator usually needs no synchronization nor does it need a “join” phase!

Partitioning a Parallel Stream

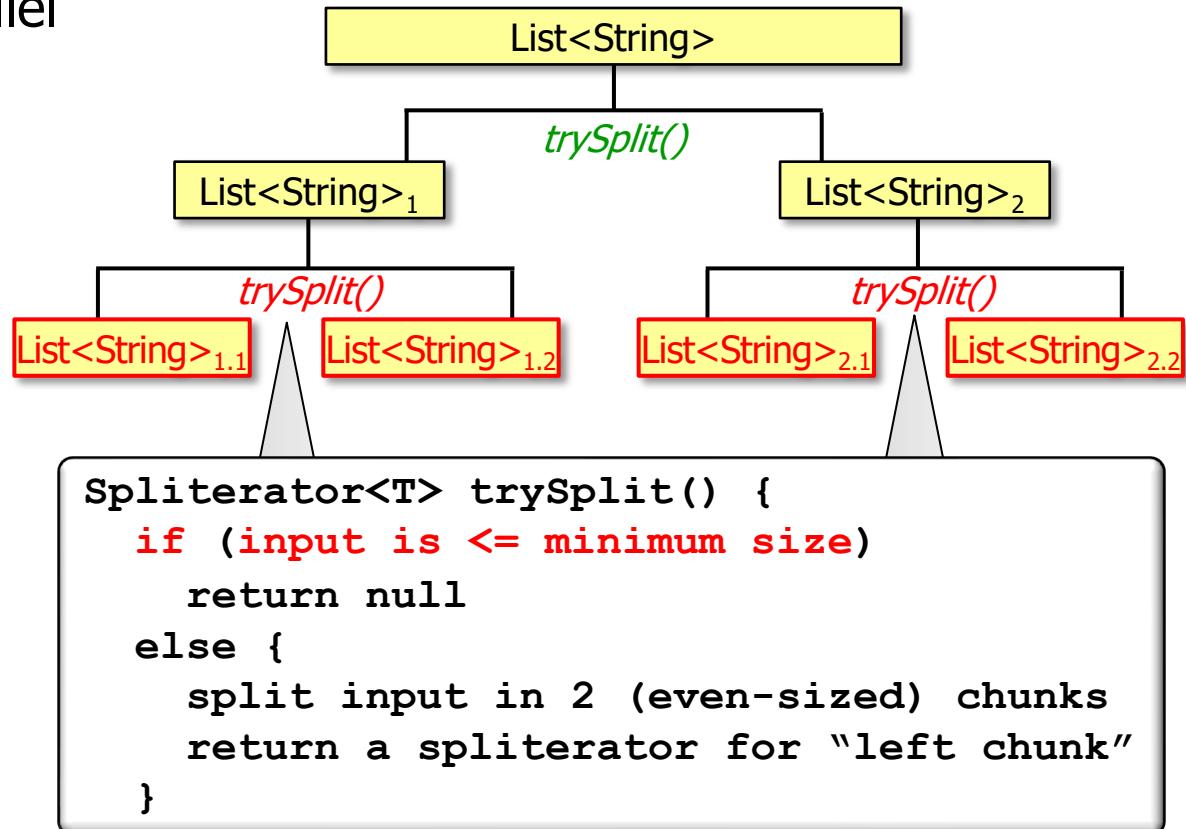
- We now outline how a parallel spliterator can *partition* all elements in a source



trySplit() is called recursively until all chunks are \leq to the minimize size

Partitioning a Parallel Stream

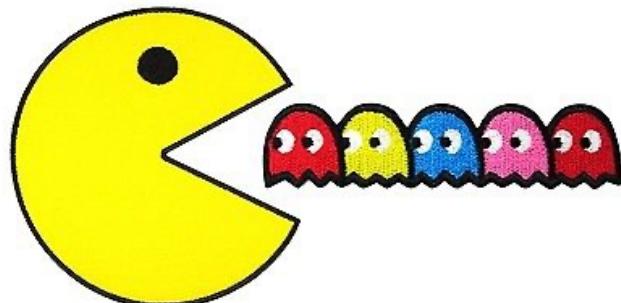
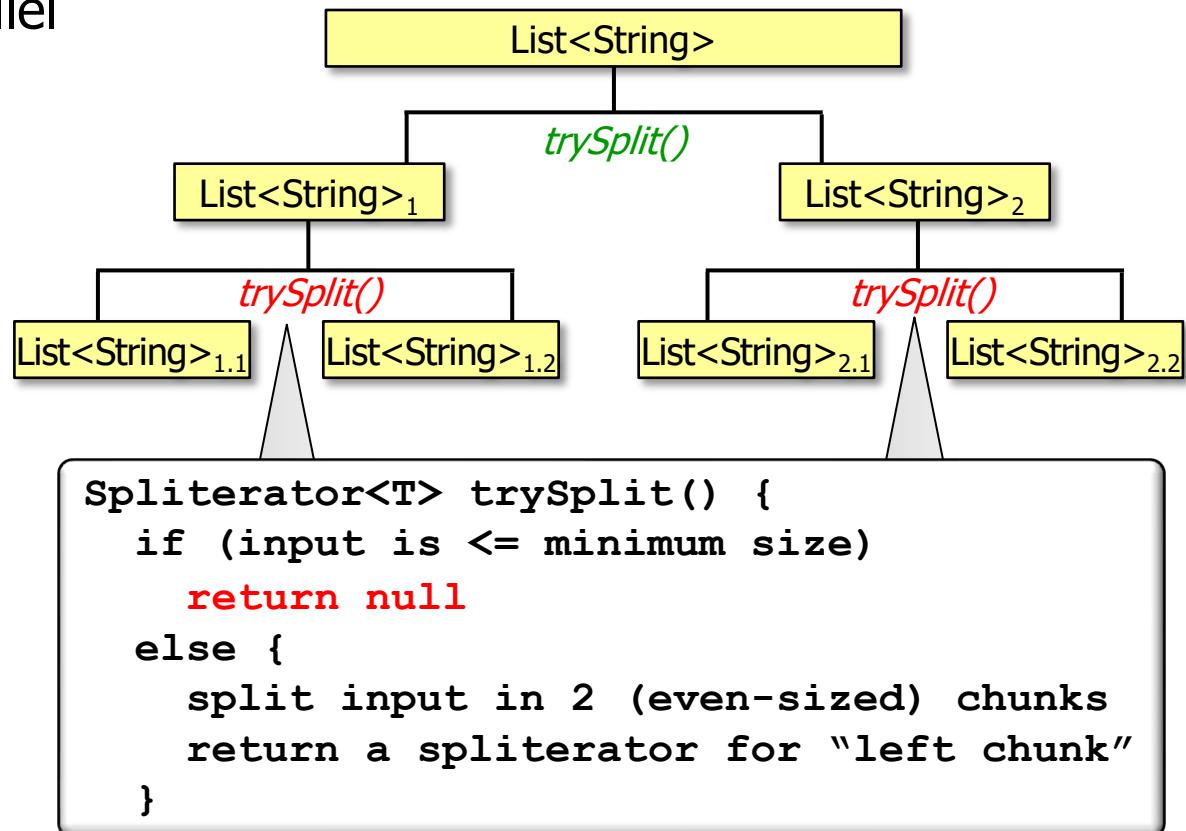
- We now outline how a parallel spliterator can *partition* all elements in a source



trySplit() is finished when a chunk is \leq to the minimize size

Partitioning a Parallel Stream

- We now outline how a parallel spliterator can *partition* all elements in a source



When null is returned the streams framework processes this chunk sequentially

Partitioning a Parallel Stream

- Some Java collections split evenly & efficiently, e.g., ArrayList

```
ArrayListSpliterator<E> trySplit() {  
    int hi = getFence(), lo = index, mid = (lo + hi) >>> 1;  
    // divide range in half unless too small  
    return lo >= mid ? null : new ArrayListSpliterator<E>  
                      (list, lo, index = mid, ...);  
}
```

```
boolean tryAdvance(Consumer<? super E> action) {  
    ...  
    if (i < getFence()) {  
        action.accept((E) list.elementData[i]); ...  
        return true;  
    } return false;  
}
```



See [openjdk/8u40-b25/java/util/ArrayList.java](https://openjdk.java.net/jeps/204)

Partitioning a Parallel Stream

- Some Java collections split evenly & efficiently, e.g., ArrayList

```
ArrayListSpliterator<E> trySplit() {  
    int hi = getFence(), lo = index, mid = (lo + hi) >>> 1;  
    // divide range in half unless too small  
    return lo >= mid ? null : new ArrayListSpliterator<E>  
        (list, lo, index = mid, ...);  
}
```

Split the array evenly each time until there's nothing left to split

```
boolean tryAdvance(Consumer<? super E> action) {  
    ...  
    if (i < getFence()) {  
        action.accept((E) list.elementData[i]); ...  
        return true;  
    } return false;  
}
```

Partitioning a Parallel Stream

- Some Java collections split evenly & efficiently, e.g., ArrayList

```
ArrayListSpliterator<E> trySplit() {  
    int hi = getFence(), lo = index, mid = (lo + hi) >>> 1;  
    // divide range in half unless too small  
    return lo >= mid ? null : new ArrayListSpliterator<E>  
        (list, lo, index = mid, ...);  
}
```

Try to consume a single element on each call

```
boolean tryAdvance(Consumer<? super E> action) {  
    ...  
    if (i < getFence()) {  
        action.accept((E) list.elementData[i]); ...  
        return true;  
    } return false;  
}
```

Partitioning a Parallel Stream

- Other Java collections do *not* split evenly & efficiently, e.g., LinkedList

```
Spliterator<E> trySplit() { ...  
    int n = batch + BATCH_UNIT, j = 0; Object[] a = new Object[n];  
    do { a[j++] = p.item; }  
    while ((p = p.next) != null && j < n); ...  
    return Spliterators.spliterator(a, 0, j, Spliterator.ORDERED);  
}
```

```
boolean tryAdvance(Consumer<? super E> action) { ...  
    Node<E> p;  
    if (getEst() > 0 && (p = current) != null) {  
        --est; E e = p.item; current = p.next;  
        action.accept(e); return true;  
    } return false;  
}
```



See [openjdk/8u40-b25/java/util/LinkedList.java](https://openjdk.java.net/jeps/282)

Partitioning a Parallel Stream

- Other Java collections do *not* split evenly & efficiently, e.g., LinkedList

```
Spliterator<E> trySplit() { ...  
    int n = batch + BATCH_UNIT, j = 0; Object[] a = new Object[n];  
    do { a[j++] = p.item; }  
    while ((p = p.next) != null && j < n); ...  
    return Spliterators.spliterator(a, 0, j, Spliterator.ORDERED);  
}
```

Split the list into "batches", rather than evenly in half

```
boolean tryAdvance(Consumer<? super E> action) { ...  
    Node<E> p;  
    if (getEst() > 0 && (p = current) != null) {  
        --est; E e = p.item; current = p.next;  
        action.accept(e); return true;  
    } return false;  
}
```

Partitioning a Parallel Stream

- Other Java collections do *not* split evenly & efficiently, e.g., `LinkedList`

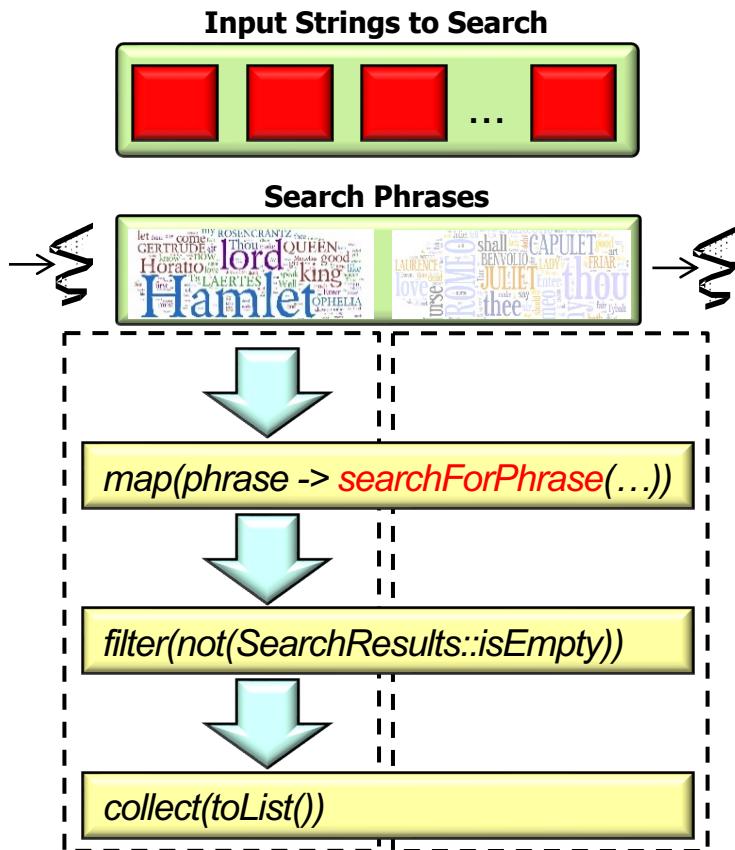
```
Spliterator<E> trySplit() { ...  
    int n = batch + BATCH_UNIT, j = 0; Object[] a = new Object[n];  
    do { a[j++] = p.item; }  
    while ((p = p.next) != null && j < n); ...  
    return Spliterators.spliterator(a, 0, j, Spliterator.ORDERED);  
}
```

Try to consume a single element on each call

```
boolean tryAdvance(Consumer<? super E> action) { ...  
    Node<E> p;  
    if (getEst() > 0 && (p = current) != null) {  
        --est; E e = p.item; current = p.next;  
        action.accept(e); return true;  
    } return false;  
}
```

Partitioning a Parallel Stream

- We'll cover the implementation details of parallel spliterators in upcoming lessons



See "Java SearchWithParallelSpliterator Example: trySplit()"

End of Java Parallel Streams Internals: Partitioning