Overview of Popular Implementations of the Java Reactive Streams API



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Learning Objectives in this Part of the Lesson

- Understand the key benefits & principles underlying the reactive programming paradigm
- Know the Java reactive streams API & popular implementations of this API

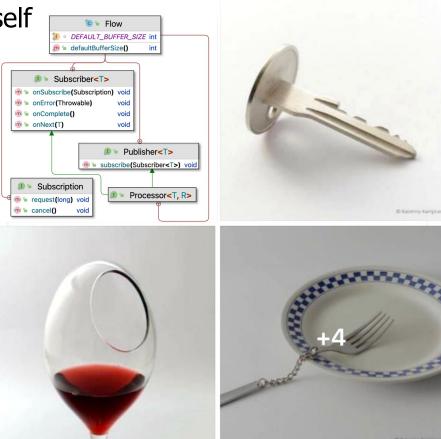




See www.baeldung.com/rx-java & projectreactor.io

The Java Flow API isn't very useful by itself



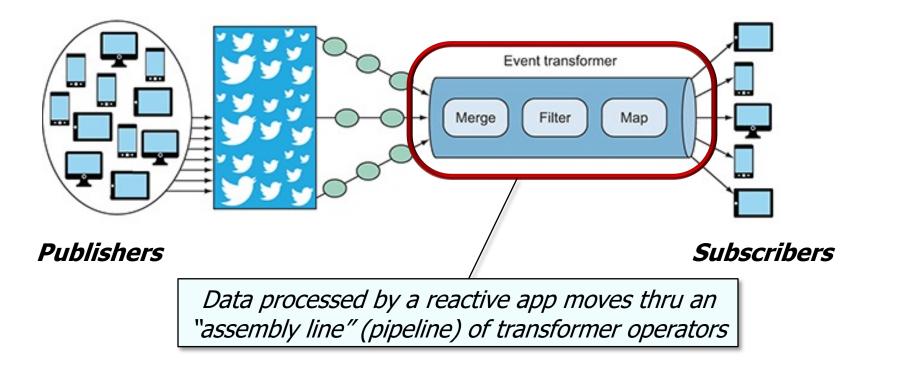


- The Java Flow API isn't very useful by itself
 - However, this API serves as an interoperable foundation implemented by other popular reactive programming frameworks



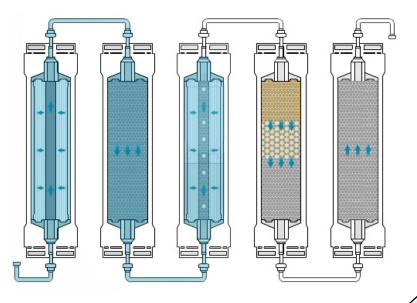


 Reactive streams implementations enable the insertion of event transformer operators between publishers & subscribers

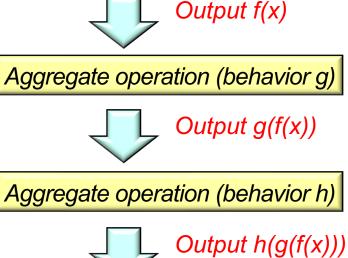


See projectreactor.io/docs/core/milestone/reference/#_from_imperative_to_reactive_programming

Reactive streams implementations enable the insertion of event transformer operators between publishers & subscribers



Transformer operators are similar to aggregate operations in Java Streams



Aggregate operation (behavior f)

See docs.oracle.com/javase/tutorial/collections/streams

 Reactive streams programs rarely use Publisher, Subscriber, & Subscription interfaces directly, but instead use classes that implement those interfaces

RxJava	Reactor	Purpose
Completable	N/A	Completes successfully or with failure, without emitting any value. Similar to Java CompletableFuture < Void >
Maybe <t></t>	Mono <t></t>	Completes successfully or with failure, may or may not emit a single value. Similar to an asynchronous Optional <t></t>
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See www.nurkiewicz.com/2019/02/rxjava-vs-reactor.html

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See github.com/ReactiveX/RxJava/wiki

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See projectreactor.io/docs/core/release/api/reactor/core/publisher/Mono.html

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See projectreactor.io/docs/core/release/api/reactor/core/publisher/Flux.html

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```
RxJava
              Reactor
                       Purpose
   static <T> Flux<T> generate(Supplier<T> supplier,
                                     long count) {
     return Flux
     .create(sink -> {
         LongStream.rangeClosed(1, count)
                     .forEach(i -> sink.next(supplier.get()));
         sink.complete(); }); ...
                       Emits an indefinite number of events (zero to infinite), optionally
Flowable<T>
              Flux<T>
                       completes successfully or with failure. Supports backpressure (the
                       source can be slowed down when the consumer cannot keep up)
```

See github.com/douglascraigschmidt/LiveLessons/tree/master/Reactive/flux

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See reactivex.io/RxJava/3.x/javadoc/io/reactivex/rxjava3/core/Single.html

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```
static Completable testFractionMultiplicationCallable2() { ...
return Single
    .fromCallable(call)
    .subscribeOn(Schedulers.single())
    .doOnSuccess(bigFraction -> printResult(bigFraction, sb));
```

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RxJava	Reac	tor	Purpose
Observab	ole.ran	ge (1	, sMAX_FRACTIONS)
	. sub	scri	be(> emitter
			<pre>.onNext(makeBigFraction(sRANDOM, false))</pre>
			t -> emitter.onComplete(),
			<pre>emitter::onComplete);</pre>
<u>Observable</u>	< <u>T></u> N/A		Emits an indefinite number of events (zero to infinite), optionally completes successfully or with failure. Does not support back-pressure due to the nature of the source of events it represents.
Flowable <t< td=""><td>> Flux</td><td><u><t></t></u></td><td>Emits an indefinite number of events (zero to infinite), optionally completes successfully or with failure. Supports backpressure (the source can be slowed down when the consumer cannot keep up)</td></t<>	> Flux	<u><t></t></u>	Emits an indefinite number of events (zero to infinite), optionally completes successfully or with failure. Supports backpressure (the source can be slowed down when the consumer cannot keep up)

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```
RxJava
              Reactor
                       Purpose
Flowable < Double > rateF = Flowable
     .just("GBP:USA")
     .parallel()
     .runOn(Schedulers.from(ForkJoinPool.commonPool()))
     .map(this::queryExchangeRateFor)
     .sequential()
     .timeout(2, TimeUnit.SECONDS, sDEFAULT RATE F);
                       Emits an indefinite number of events (zero to infinite), optionally
                       completes successfully or with failure. Supports backpressure (the
Flowable<T>
             Flux<T>
                       source can be slowed down when the consumer cannot keep up)
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End of Overview of Popular Implementations of the Java Reactive Streams API