

Advanced Java CompletableFuture Features: Introducing Completion Stage Methods (Part 1)

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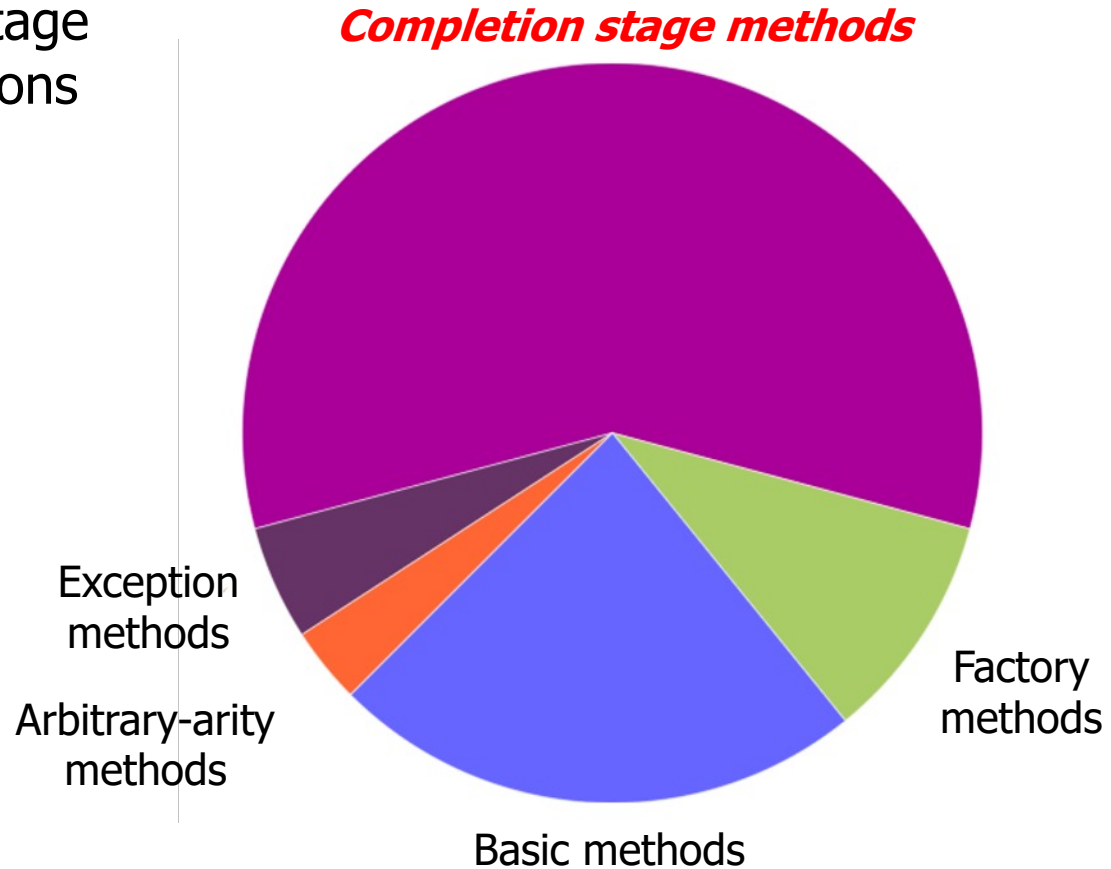
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Learning Objectives in this Part of the Lesson

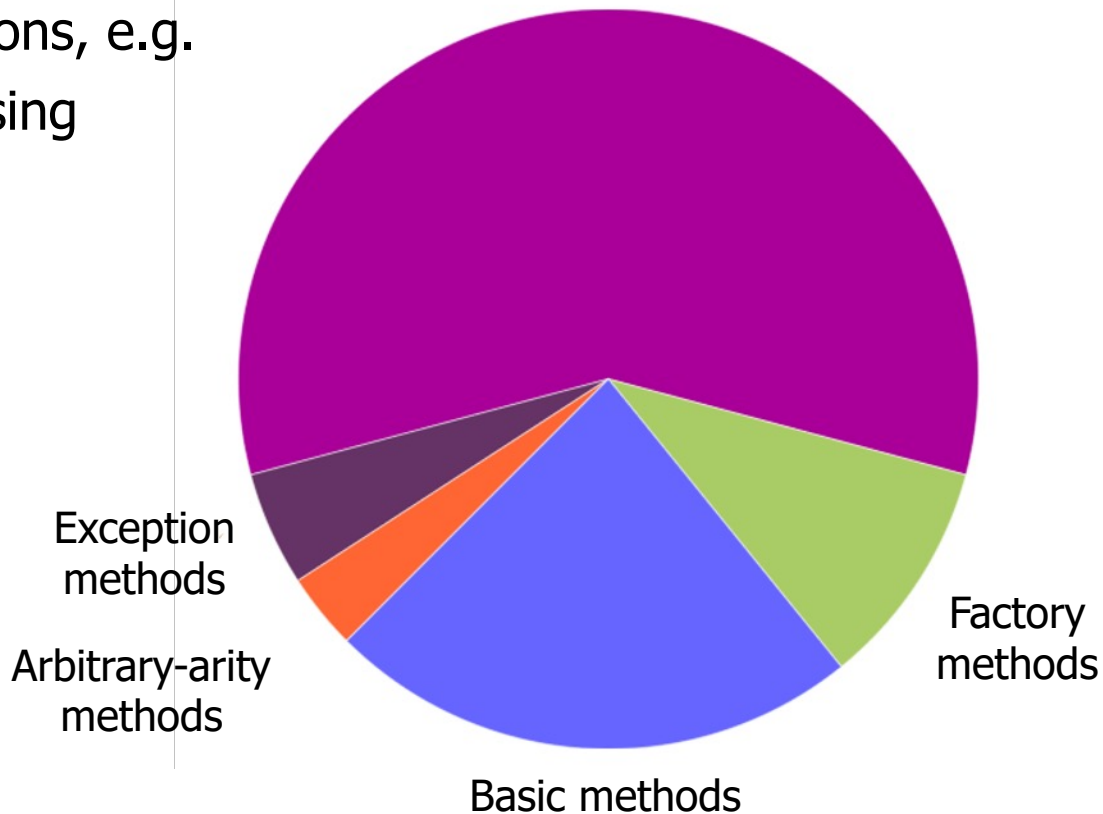
- Understand how completion stage methods chain dependent actions



Learning Objectives in this Part of the Lesson

- Understand how completion stage methods chain dependent actions, e.g.
 - Perform async result processing & composition

Completion stage methods



See docs.oracle.com/javase/8/docs/api/java/util/concurrent/CompletionStage.html

Overview of Completion Stages

Overview of Completion Stages

- A completable future can serve as a “completion stage” for async result processing

Interface CompletionStage<T>

All Known Implementing Classes:

CompletableFuture

```
public interface CompletionStage<T>
```

A stage of a possibly asynchronous computation, that performs an action or computes a value when another CompletionStage completes. A stage completes upon termination of its computation, but this may in turn trigger other dependent stages. The functionality defined in this interface takes only a few basic forms, which expand out to a larger set of methods to capture a range of usage styles:

- The computation performed by a stage may be expressed as a Function, Consumer, or Runnable (using methods with names including *apply*, *accept*, or *run*, respectively) depending on whether it requires arguments and/or produces results. For example, `stage.thenApply(x -> square(x)).thenAccept(x -> System.out.print(x)).thenRun(() -> System.out.println())`. An additional form (*compose*) applies functions of stages themselves, rather than their results.
- One stage's execution may be triggered by completion of a single stage, or both of two stages, or either of two stages. Dependencies on a single stage are arranged using methods with prefix *then*. Those triggered by completion of *both* of two stages may *combine* their results or effects, using correspondingly named methods. Those triggered by *either* of two stages make no guarantees about which of the results or effects are used for the dependent stage's computation.

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/CompletionStage.html

Overview of Completion Stages

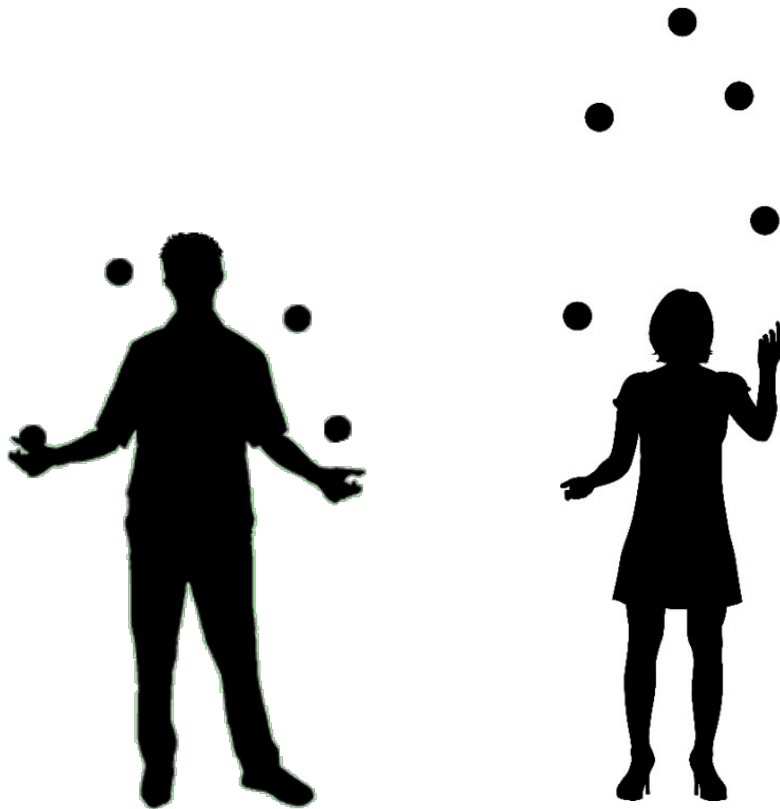
- A completable future can serve as a “completion stage” for async result processing
- Performs an action or computes a value when another CompletionStage completes

```
<<Java Class>>
CompletableFuture<T>

CompletableFuture()
cancel(boolean):boolean
isCancelled():boolean
isDone():boolean
get()
get(long,TimeUnit)
join()
complete(T):boolean
supplyAsync(Supplier<U>):CompletableFuture<U>
supplyAsync(Supplier<U>,Executor):CompletableFuture<U>
runAsync(Runnable):CompletableFuture<Void>
runAsync(Runnable,Executor):CompletableFuture<Void>
completedFuture(U):CompletableFuture<U>
thenApply(Function<?>):CompletableFuture<U>
thenAccept(Consumer<? super T>):CompletableFuture<Void>
thenCombine(CompletionStage<? extends U>,BiFunction<?>):CompletableFuture<V>
thenCompose(Function<?>):CompletableFuture<U>
whenComplete(BiConsumer<?>):CompletableFuture<T>
allOf(CompletableFuture[]<?>):CompletableFuture<Void>
anyOf(CompletableFuture[]<?>):CompletableFuture<Object>
```

Overview of Completion Stages

- A completable future can serve as a "completion stage" for async result processing
 - Performs an action or computes a value when another CompletionStage completes
- Juggling is a good analogy for completion stages!



See en.wikipedia.org/wiki/Juggling

Overview of Completion Stages

- A completable future can serve as a “completion stage” for async result processing
 - Performs an action or computes a value when another CompletionStage completes
 - Juggling is a good analogy for completion stages!
 - Processing resources are only consumed when an action runs
 - This reduces system overhead



See en.wikipedia.org/wiki/Start-stop_system

Chaining Actions Together via Completion Stage Methods

Chaining Actions Together via Completion Stage Methods

- Completable futures can be chained together via completion stage methods

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|----------------------|--|
| CompletableFuture<T> | |
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| • | get() |
| • | get(long,TimeUnit) |
| • | join() |
| • | complete(T):boolean |
| • ^S | supplyAsync(Supplier<U>):CompletableFuture<U> |
| • ^S | supplyAsync(Supplier<U>,Executor):CompletableFuture<U> |
| • ^S | runAsync(Runnable):CompletableFuture<Void> |
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| • ^S | completedFuture(U):CompletableFuture<U> |
| • | thenApply(Function<?>):CompletableFuture<U> |
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Help make programs more *responsive* by not blocking caller code

Chaining Actions Together via Completion Stage Methods

- Completable futures can be chained together via completion stage methods
- A dependent action handles the result after a previous async call completes

what are other words for dependent upon?

contingent, dependent on, depending on, contingent upon, contingent on, dependant on, dependant upon, conditional



```
BigFraction unreduced = BigFraction
    .valueOf(new BigInteger
        ("846122553600669882"),
        new BigInteger
        ("188027234133482196"),
        false); // Don't reduce!
```

```
Supplier<BigFraction> reduce = () ->
    BigFraction.reduce(unreduced);
```

```
CompletableFuture
    .supplyAsync(reduce)
    .thenApply(BigFraction
        ::toMixedString)
    ...
```

Chaining Actions Together via Completion Stage Methods

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Create an unreduced big fraction variable

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See [math.answers.com/questions/What is an unreduced fraction](http://math.answers.com/questions/What_is_an_unreduced_fraction)

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Create a supplier lambda variable that will reduce the big fraction

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```

```
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```

This factory method will asynchronously reduce the big fraction supplier lambda

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thenApply()'s action is triggered when future from supplyAsync() completes

Chaining Actions Together via Completion Stage Methods

- Completable futures can be chained together via completion stage methods
- A dependent action handles the result after a previous async call completes
- Methods can be chained together “fluently”



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CompletableFuture
    .supplyAsync(reduce)
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        ::toMixedString)
    .thenAccept(System.out::println);
```

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CompletableFuture
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```

thenAccept()'s action is triggered when future from thenApply() completes

Chaining Actions Together via Completion Stage Methods

- Completable futures can be chained together via completion stage methods
- A dependent action handles the result after a previous async call completes
- Methods can be chained together “fluently”
- Each method registers an action to apply

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REGISTER

Chaining Actions Together via Completion Stage Methods

- Completable futures can be chained together via completion stage methods
- A dependent action handles the result after a previous async call completes
- Methods can be chained together “fluently”
- Each method registers an action to apply
- An action is called only after the previous stage completes successfully

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This is what is meant by “chaining” via the *Fluent Interface* pattern

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Action is “deferred” until previous stage completes & a fork-join thread is available

Chaining Actions Together via Completion Stage Methods

- Completable futures can be chained together via completion stage methods
- A dependent action handles the result after a previous async call completes
- Methods can be chained together “fluently”
- Fluent chaining enables async programming to look like sync programming

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End of Advanced Java CompletableFuture Features: Introducing Completion Stage Methods (Part 1)