Java Fork-Join Framework Internals:

Work Stealing

Douglas C. Schmidt <u>d.schmidt@vanderbilt.edu</u> www.dre.vanderbilt.edu/~schmidt



Professor of Computer Science

Institute for Software Integrated Systems

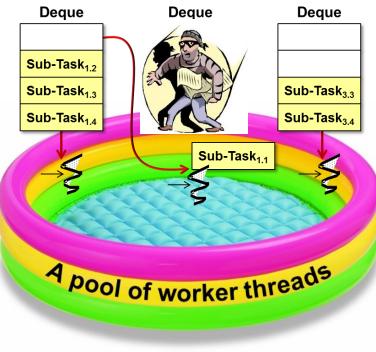
Vanderbilt University Nashville, Tennessee, USA

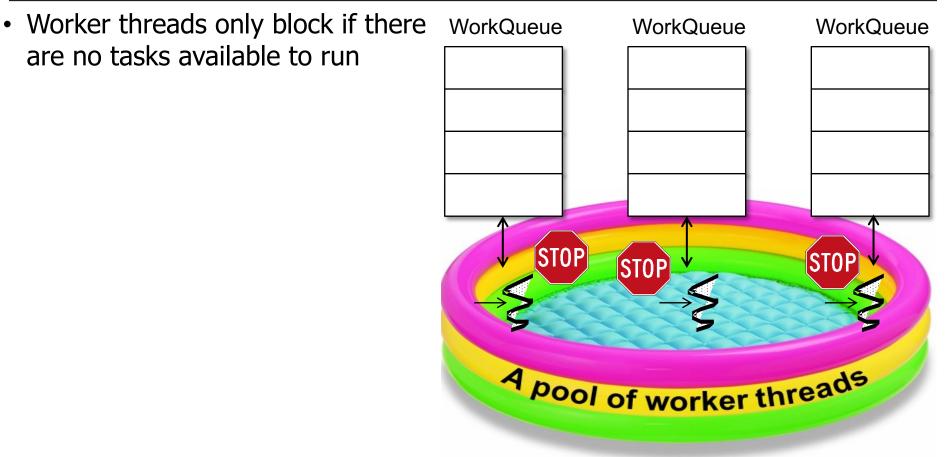


Learning Objectives in this Part of the Lesson

- Understand how the Java fork-join framework
 implements worker threads
- Understand how the Java fork-join framework implements work stealing

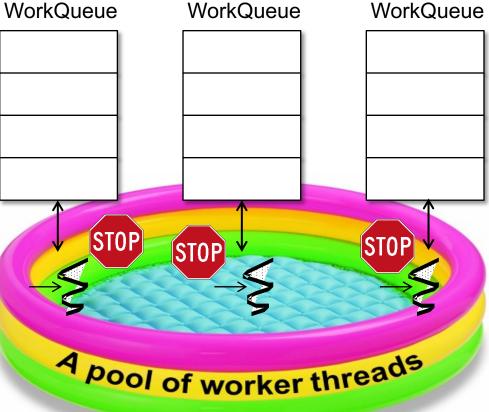
Fork-Join Pool





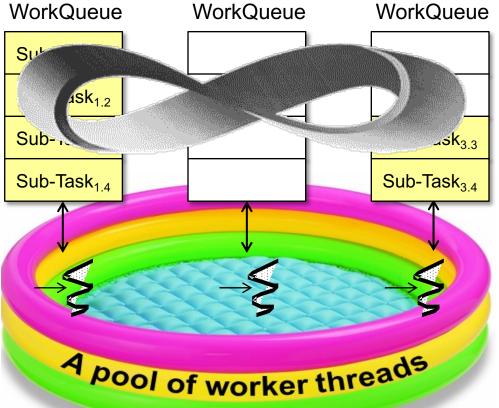
- Worker threads only block if there WorkQu are no tasks available to run
 - Blocking threads & cores is costly on modern processors





See Doug Lea's talk at www.youtube.com/watch?v=sq0MX3fHkro

- Worker threads only block if there ware no tasks available to run
 - Blocking threads & cores is costly on modern processors
 - A worker thread with an empty deque thus checks other deques in the pool to find tasks to run

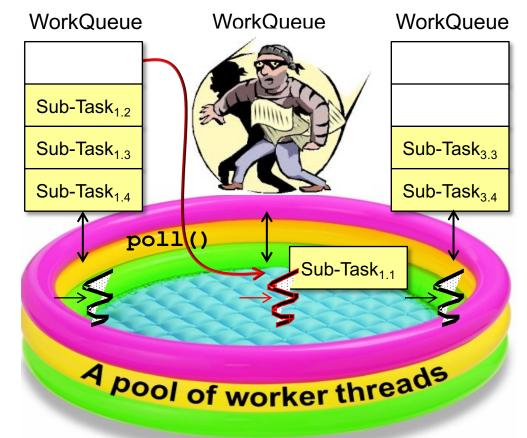


See www.dre.vanderbilt.edu/~schmidt/PDF/work-stealing-dequeue.pdf

 To maximize core utilization, idle worker threads "steal" work from the tail of busy threads' deques



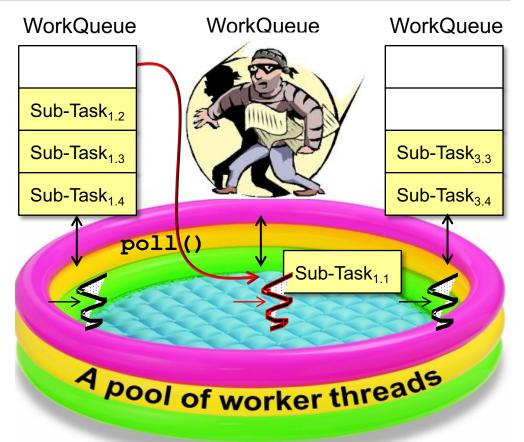




See docs.oracle.com/javase/tutorial/essential/concurrency/forkjoin.html

 To maximize core utilization, idle worker threads "steal" work from the tail of busy threads' deques

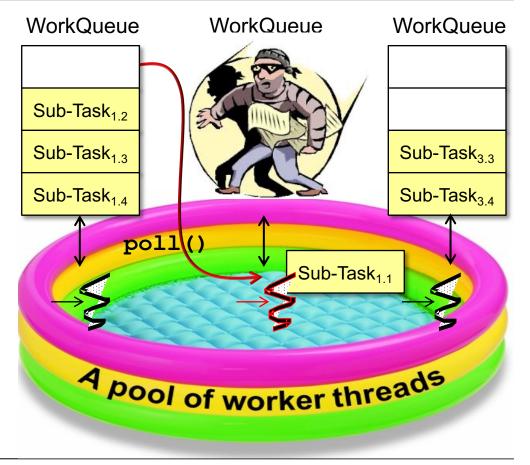




The worker thread deque to steal from is selected randomly to lower contention

- To maximize core utilization, idle worker threads "steal" work from the tail of busy threads' deques
 - Worker threads only steal from other threads in *their* pool
 - i.e., there's no "cross-pool" stealing

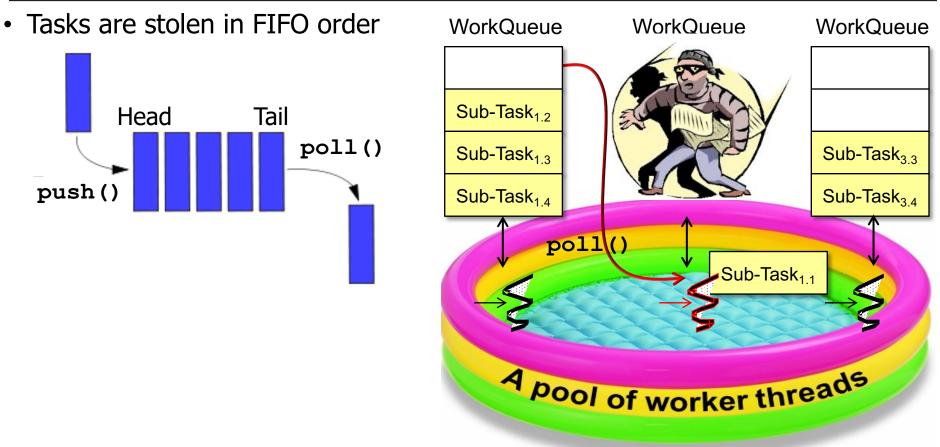




- To maximize core utilization, idle worker threads "steal" work from the tail of busy threads' deques
 - Worker threads only steal from other threads in *their* pool
 - This limitation motivates the use of the common fork-join pool



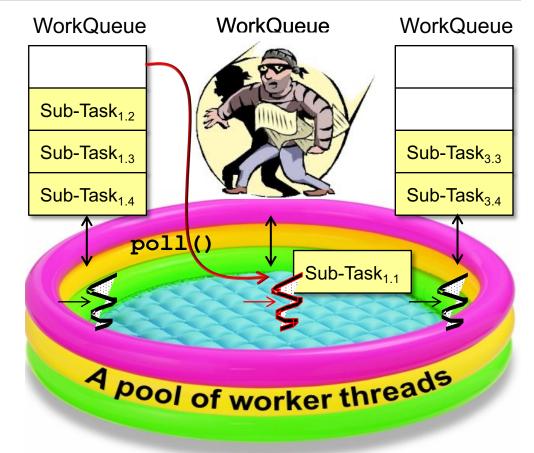
See upcoming lessons on "The Common Fork-Join Pool"



See en.wikipedia.org/wiki/FIFO_(computing_and_electronics)

- Tasks are stolen in FIFO order
 - Minimizes contention w/worker thread owning the deque





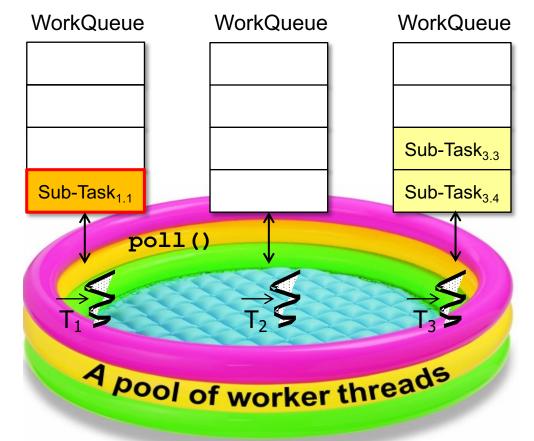
See www.ibm.com/support/knowledgecenter/en/SS3KLZ/com.ibm.java.diagnostics.healthcenter.doc/topics/resolving.html

 Tasks are stolen in FIFO order WorkQueue WorkQueue WorkQueue Minimizes contention w/worker Sub-Task₁ thread owning the deque Sub-Task₁₂ An older stolen task may Sub-Task_{1,3} Sub-Task_{3,3} provide a larger unit of work Sub-Task_{1.4} Sub-Task_{3.4} List<String> poll() trySplit() List<String>2 List<String>1 A pool of worker threads trySplit() trySplit() List<String>1.2 List<String>2.1 List<String>1 List<String>22

This behavior arises from "divide & conquer" nature of fork-join tasks that split evenly

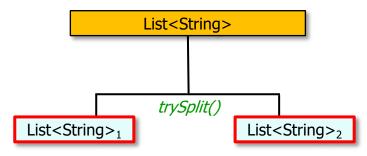
- Tasks are stolen in FIFO order
 - Minimizes contention w/worker thread owning the deque
 - An older stolen task may provide a larger unit of work

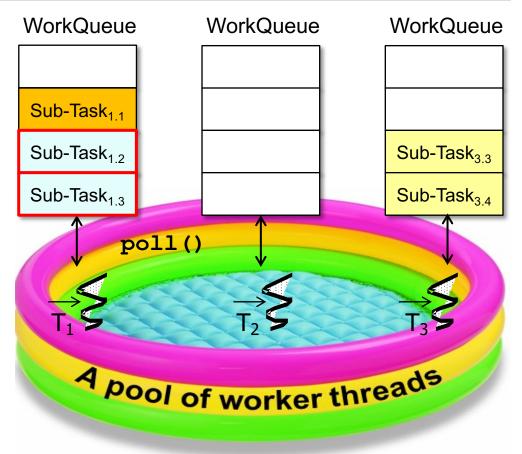
List<String>



Larger chunks are pushed onto the deque before smaller chunks

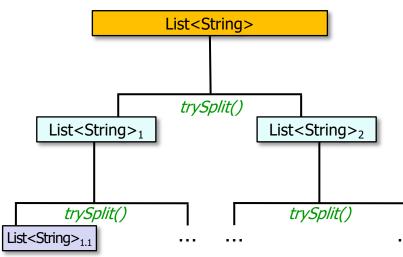
- Tasks are stolen in FIFO order
 - Minimizes contention w/worker thread owning the deque
 - An older stolen task may provide a larger unit of work

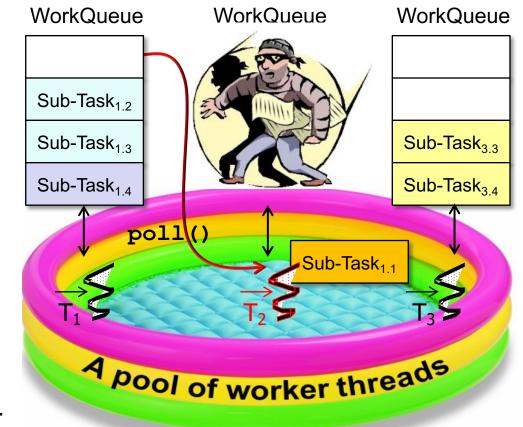




 Tasks are stolen in FIFO order WorkQueue WorkQueue WorkQueue Minimizes contention w/worker Sub-Task₁ thread owning the deque Sub-Task₁₂ An older stolen task may Sub-Task_{1,3} Sub-Task_{3,3} provide a larger unit of work Sub-Task_{1.4} Sub-Task_{3,4} List<String> poll() trySplit() List<String>2 List<String>1 A pool of worker threads trySplit() trySplit() List<String>1.1

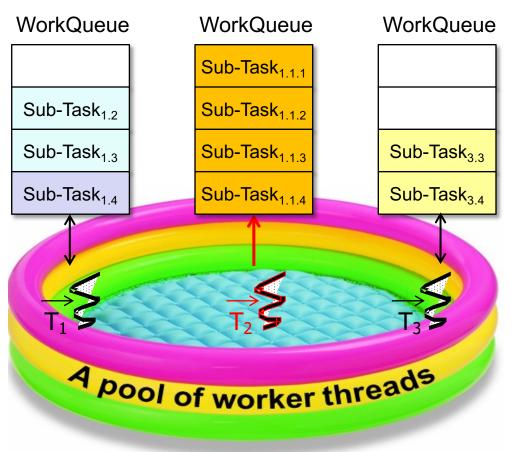
- Tasks are stolen in FIFO order
 - Minimizes contention w/worker thread owning the deque
 - An older stolen task may provide a larger unit of work



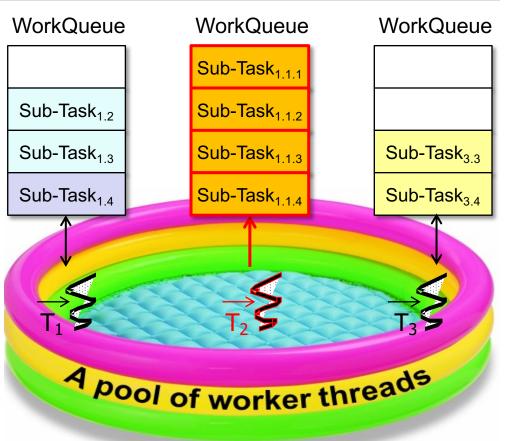


Thread T_2 steals a larger (sub-)task from the end of the deque

- Tasks are stolen in FIFO order
 - Minimizes contention w/worker thread owning the deque
 - An older stolen task may provide a larger unit of work
 - Enables further recursive decompositions by the stealing thread

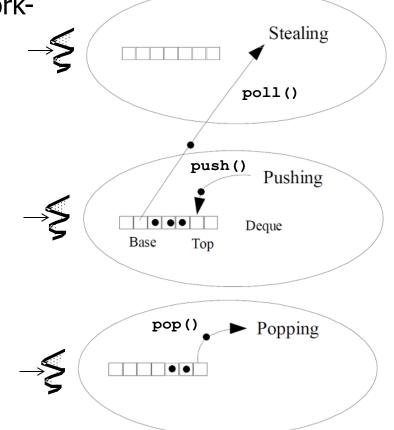


- Tasks are stolen in FIFO order
 - Minimizes contention w/worker thread owning the deque
 - An older stolen task may provide a larger unit of work
 - Enables further recursive decompositions by the stealing thread



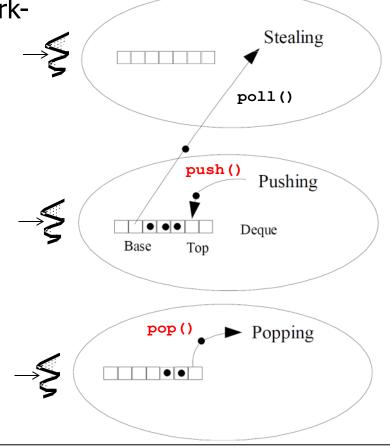
Again, larger chunks are pushed onto the deque before smaller chunks

• The WorkQueue deque that implements workstealing minimizes locking contention



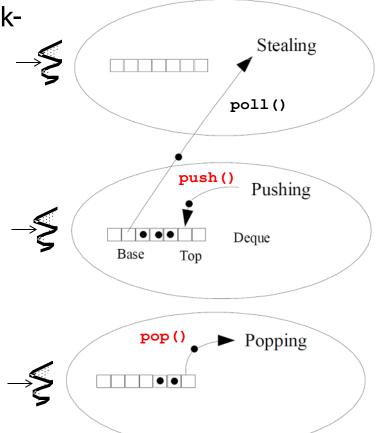
See www.dre.vanderbilt.edu/~schmidt/PDF/work-stealing-deque.pdf

- The WorkQueue deque that implements workstealing minimizes locking contention
 - push() & pop() are only called by the owning worker thread



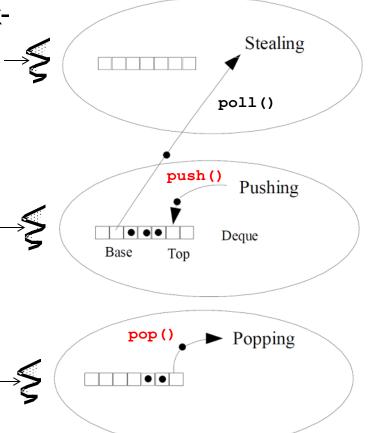
- The WorkQueue deque that implements workstealing minimizes locking contention
 - push() & pop() are only called by the owning worker thread
 - These methods use wait-free "compareand-swap" (CAS) operations





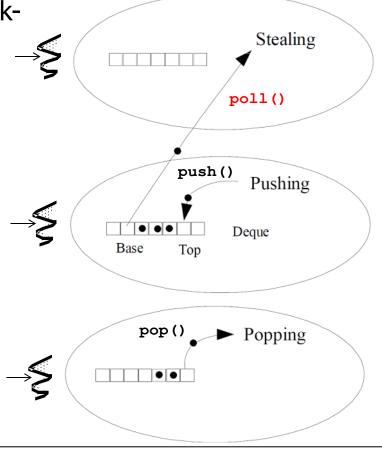
See en.wikipedia.org/wiki/Compare-and-swap

- The WorkQueue deque that implements workstealing minimizes locking contention
 - push() & pop() are only called by the owning worker thread
 - These methods use wait-free "compareand-swap" (CAS) operations
 - An operation is "wait-free" if every thread completes its operation in a bounded # of steps, irrespective of the # of contending threads



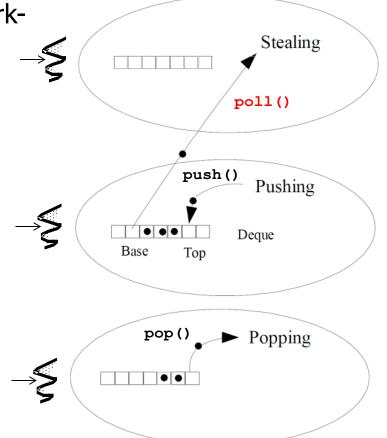
See www.justsoftwaresolutions.co.uk/threading/non_blocking_lock_free_and_wait_free.html

- The WorkQueue deque that implements workstealing minimizes locking contention
 - push() & pop() are only called by the owning worker thread
 - poll() may be called from another worker thread to "steal" a (sub-)task



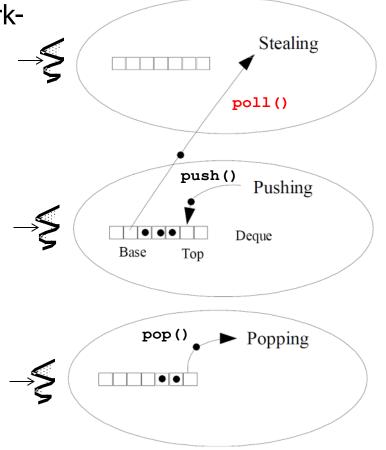
- The WorkQueue deque that implements workstealing minimizes locking contention
 - push() & pop() are only called by the owning worker thread
 - poll() may be called from another worker thread to "steal" a (sub-)task
 - May not always be wait-free

YIELD



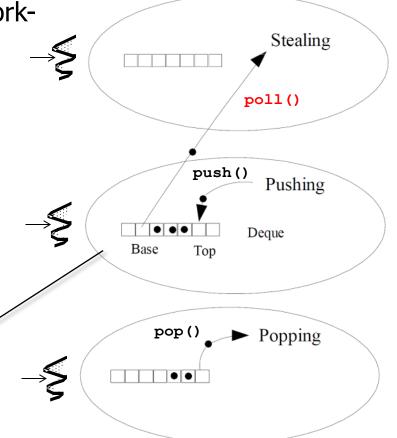
See gee.cs.oswego.edu/dl/papers/fj.pdf

- The WorkQueue deque that implements workstealing minimizes locking contention
 - push() & pop() are only called by the owning worker thread
 - poll() may be called from another worker thread to "steal" a (sub-)task
 - May not always be wait-free
 - i.e., a thread may need to wait an unbounded amount of time to complete due to contention



- The WorkQueue deque that implements workstealing minimizes locking contention
 - push() & pop() are only called by the owning worker thread
 - poll() may be called from another worker thread to "steal" a (sub-)task
 - May not always be wait-free
 - i.e., a thread may need to wait an unbounded amount of time to complete due to contention

See "Implementation Overview" comments in the ForkJoinPool source code for details..



See java8/util/concurrent/ForkJoinPool.java

End of Java Fork-Join Framework Internals: Work Stealing