Java Parallel Streams Internals: Order of Processing Overview

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Learning Objectives in this Part of the Lesson

- Understand parallel stream internals, e.g.
 - Know what can change & what can't
 - Splitting, combining, & pooling mechanisms
 - Order of processing



• The Java parallel streams framework allows for variability in the order of its processing, while still being deterministic in the processing results

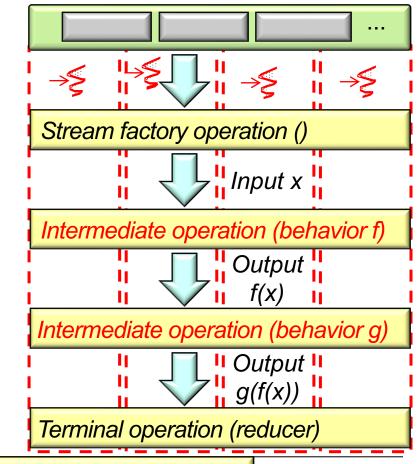




Non-deterministic processing order Deterministic processing results

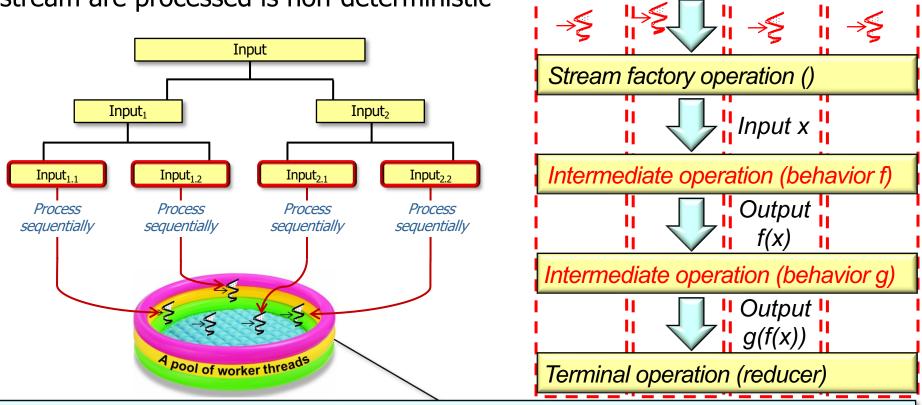
• The *order* in which chunks in a parallel stream are processed is non-deterministic





See en.wikipedia.org/wiki/Nondeterministic_algorithm

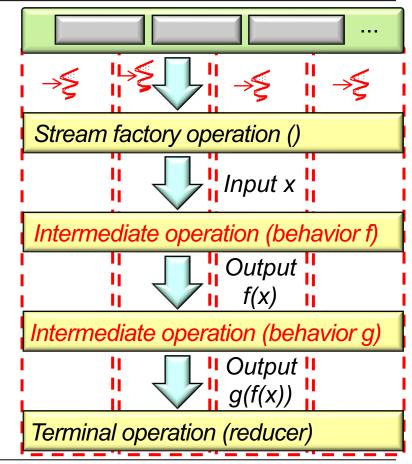
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The ordering can exhibit different behaviors on different runs, even for the same input

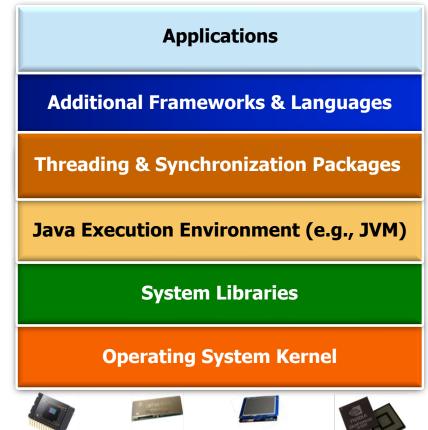
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 - Non-determinism enables optimizations at multiple layers!

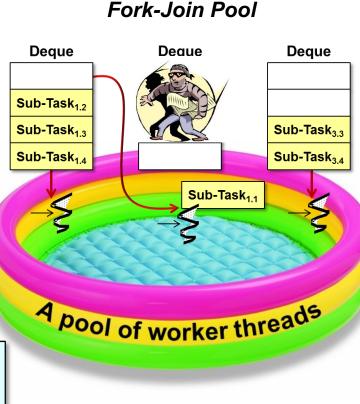




e.g., scheduling & execution of tasks via fork-join pool, JVM, hardware cores, etc.

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e.g., fork-join framework's support for workstealing is a non-deterministic optimization



See upcoming lessons on "The Java Fork-Join Framework"

End of Java Parallel Streams Internals: Order of Processing Overview