### **Java Stream Internals: Construction**

Douglas C. Schmidt

<u>d.schmidt@vanderbilt.edu</u>

www.dre.vanderbilt.edu/~schmidt



**Professor of Computer Science** 

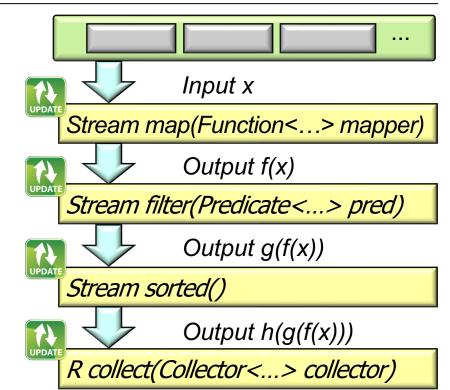
**Institute for Software Integrated Systems** 

Vanderbilt University Nashville, Tennessee, USA

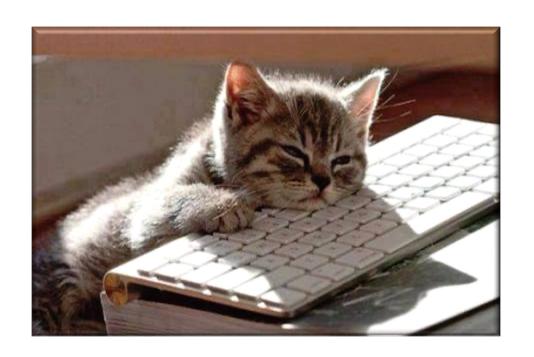


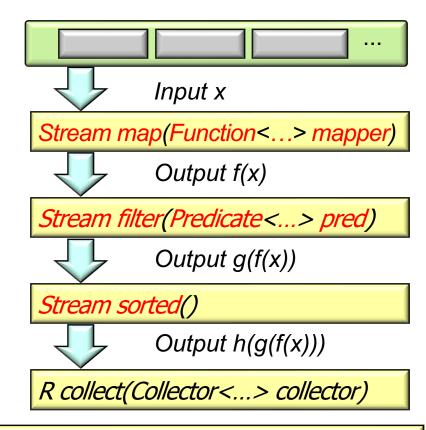
#### Learning Objectives in this Part of the Lesson

- Understand stream internals, e.g.
  - Know what can change & what can't
  - Recognize how a Java stream is constructed
    - i.e., the data structures & stages used to create & optimize a Java stream at run-time



Recall that intermediate operations are "lazy"

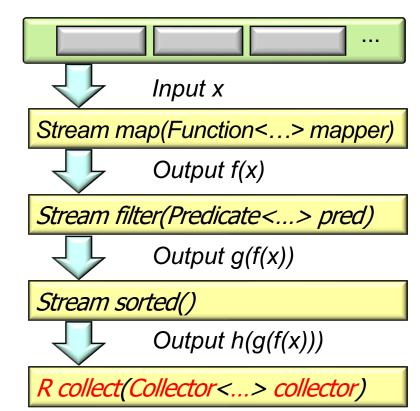




See www.logicbig.com/tutorials/core-java-tutorial/java-util-stream/lazy-evaluation

Recall that intermediate operations are "lazy"

 i.e., they don't start to run until a terminal operator is reached



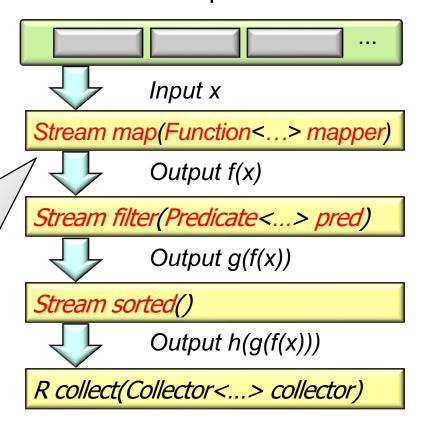
• A stream pipeline is constructed at runtime via an internal representation

```
List<String> ls = ...
List<String> sortedAWords = ls
                                                          Input x
  .stream()
   .map (String::toUpperCase)
                                                Stream map(Function<...> mapper)
  .filter(s ->
                                                          Output f(x)
            s.startsWith("A"))
  .sorted()
                                                Stream filter(Predicate < ... > pred)
   .collect(toList());
                                                          Output g(f(x))
                                                Stream sorted()
 At runtime a linked list of stream source
                                                          Output h(g(f(x)))
   & intermediate operations is built &
  optimized, one per "stage" in pipeline
                                                R collect(Collector < ... > collector)
```

See developer.ibm.com/technologies/java/articles/j-java-streams-3-brian-goetz/#building-a-stream-pipeline

- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally

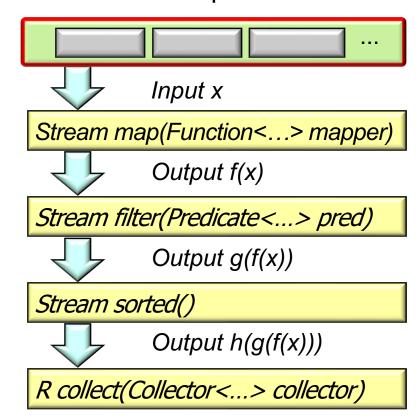
Stream Flag	Interpretation		
SIZED	Size of stream is known		
DISTINCT	Elements of stream are distinct		
SORTED	Elements of the stream are sorted in natural order		
ORDERED	Stream has meaningful encounter order		



These flags are a subset of the flags that can be defined by a spliterator

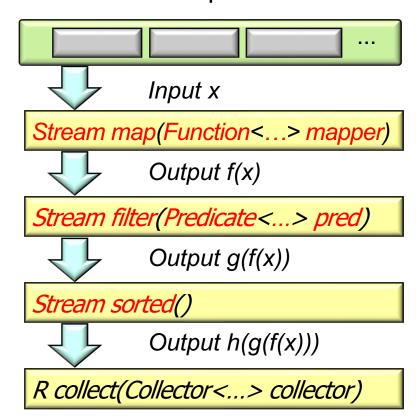
- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics, e.g.

Collection	Sized	Ordered	Sorted	Distinct
ArrayList	✓	<b>✓</b>		
HashSet	✓			✓
TreeSet	✓	<b>✓</b>	<b>√</b>	✓

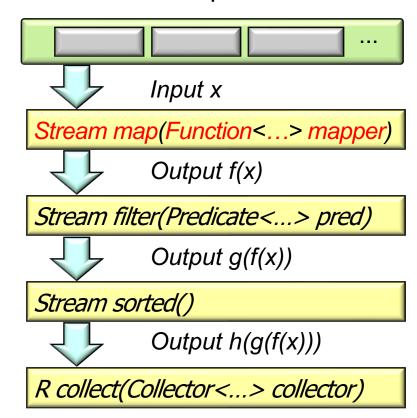


Stream generate() & iterate() methods create streams that are not sized!

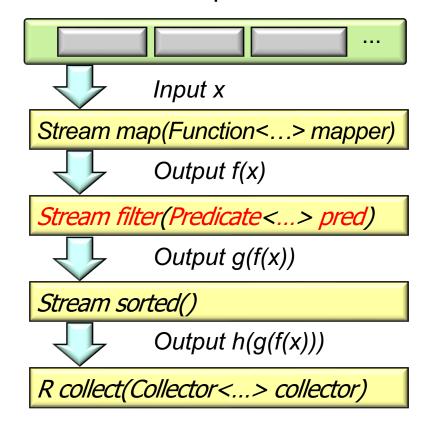
- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics
  - Each intermediate operation affects the stream flags



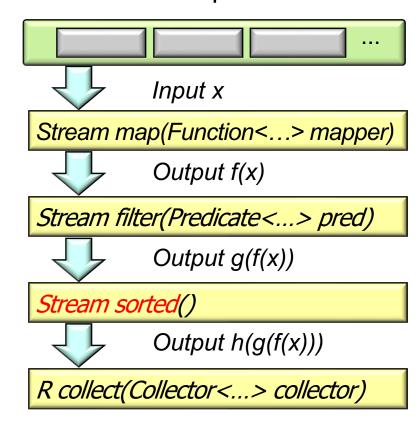
- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics
  - Each intermediate operation affects the stream flags, e.g.
    - map()
      - Clears SORTED & DISTINCT but keeps SIZED



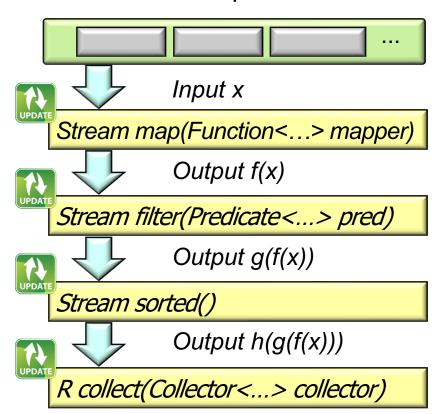
- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics
  - Each intermediate operation affects the stream flags, e.g.
    - map()
    - filter()
      - Keeps SORTED & DISTINCT but clears SIZED



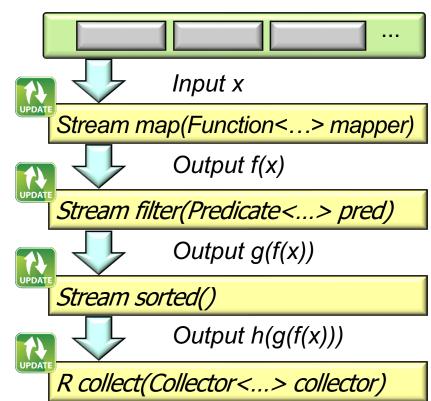
- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics
  - Each intermediate operation affects the stream flags, e.g.
    - map()
    - filter()
    - sorted()
      - Keeps SIZED & DISTINCT & adds SORTED



- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics
  - Each intermediate operation affects the stream flags
  - The flags at each stage are updated as the pipeline is being constructed



- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics
  - Each intermediate operation affects the stream flags
  - The flags at each stage are updated as the pipeline is being constructed
    - e.g., flags for a previous stage are combined with the current stage's behavior to derive a new set of flags



- A stream pipeline is constructed at runtime via an internal representation
  - Each pipeline stage is described by a bitmap of stream flags internally
  - Source stage stream flags are derived from spliterator characteristics
  - Each intermediate operation affects the stream flags
  - The flags at each stage are updated as the pipeline is being constructed
    - e.g., flags for a previous stage are combined with the current stage's behavior to derive a new set of flags

```
Set<String> ts =
  new TreeSet<>(...);
List<String> sortedAWords =
  ts
    .stream()
    .filter(s ->
            s.startsWith("A"))
    .sorted()
    .collect(toList());
```

The streams framework removes redundant operations since the source is already sorted

# End of Java Stream Internals: Construction