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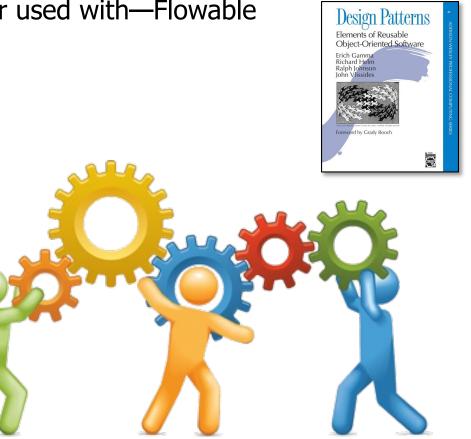
Institute for Software Integrated Systems

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Learning Objectives in this Part of the Lesson

- Recognize key operators defined in—or used with—Flowable
 - Factory method operators
 - These operators create Flowable streams in various ways
 - e.g., create()



See en.wikipedia.org/wiki/Factory_method_pattern

- The create() operator
 - Bridges the reactive world with the callback-style, non-backpressure-aware world

static <T> Flowable<T> create
 (FlowableOnSubscribe<T> source,
 BackpressureStrategy mode)

See reactive.io/RxJava/3.x/javadoc/io/reactive.rxjava3/core/Flowable.html#create

- The create() operator
 - Bridges the reactive world with the callback-style, non-backpressure-aware world
 - The FlowableOnSubscribe() subscribe() method receives an FlowableEmitter instance

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@FunctionalInterface

public interface FlowableOnSubscribe<T>

A functional interface that has a subscribe() method that receives a FlowableEmitter instance that allows pushing events in a backpressuresafe and cancellation-safe manner.

Method Summary

All Methods	Instance Methods	Abstract Methods	
Modifier and Type Method and Description			
void subscribe(@NonNull FlowableEmitter <t> emitter)</t>			
	Called for each Subscriber that subscribes.		

See reactivex.io/RxJava/3.x/javadoc/io/reactivex/rxjava3/core/FlowableOnSubscribe.html

- The create() operator
 - Bridges the reactive world with the callback-style, non-backpressure-aware world
 - The FlowableOnSubscribe() subscribe() method receives an FlowableEmitter instance
 - FlowableEmitter can emit events via onNext(), onError(), & onComplete()

static <T> Flowable<T> create
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Interface ObservableEmitter <t></t>			
Type Parameters:			
T - the value type to emit			
All Superinterfaces:			
Emitter <t></t>			
extends Emitter <t> Abstraction over an RxJava Observer that allows associating a resource with it</t>			
The Emitter.onNext(Object), Emitter.onError(Throwable), tryOnError(Throwable) and Emitter.onComplete() methods should be called in a sequential manner, just like the Observer's methods should be. Use			
the ObservableEmitter the serialize() method returns instead of the			

See reactivex.io/RxJava/3.x/javadoc/io/reactivex/rxjava3/core/FlowableEmitter.html

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 Supports more dynamic use cases than the Flowable & Observable just() & fromIterable() operators

See earlier lesson on "Key Factory Method Operators in the Observable Class (Part 1)"

- The create() operator
 - Bridges the reactive world with the callback-style, non-backpressure-aware world
 - The FlowableOnSubscribe() subscribe() method receives an FlowableEmitter instance
 - Defines the backpressure mode
 - Applied if the downstream Subscriber doesn't request (fast) enough

static <T> Flowable<T> create
 (FlowableOnSubscribe<T> source,
 BackpressureStrategy mode)

public enum BackpressureStrategy extends Enum<BackpressureStrategy> Represents the options for applying backpressure to a source sequence. Enum Constant Summary **Enum Constants Enum Constant and Description** BUFFER Buffers all onNext values until the downstream consumes it. DROP Drops the most recent onNext value if the downstream can't keep up. ERROR Signals a MissingBackpressureException in case the downstream can't keep up. LATEST Keeps only the latest onNext value, overwriting any previous value if the downstream can't keep up. MISSING

The onNext events are written without any buffering or dropping.

See reactivex.io/RxJava/3.x/javadoc/io/reactivex/rxjava3/core/BackpressureStrategy.html

- The create() operator
 - Bridges the reactive world with the callback-style, non-backpressure-aware world
 - The FlowableOnSubscribe() subscribe() method receives an FlowableEmitter instance
 - Defines the backpressure mode
 - Returns a 'cold' Flowable that emits elements from Flowable Emitter upon subscription

static <T> Flowable<T> create
 (FlowableOnSubscribe<T> source,
 BackpressureStrategy mode)



See medium.com/tompee/rxjava-ninja-hot-and-cold-observables-19b30d6cc2fa

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ERROR Signals a MissingBackpressureException in case the downstream can't keep up.				
LATEST Keeps only the latest onNext value, overwriting any previous value if the downstream can't keep up.				
MISSING The onNext events are written without any buffering or dropping.				

• Subject to the BackpressureStrategy mode

- The create() operator
 - Bridges the reactive world with the callback-style, non-backpressure-aware world
 - Elements can be emitted from one or more threads

return Flowable .create(emitter -> { Flowable .range(1, count) .subscribe(-> emitter.onNext(random .nextInt(maxValue)), emitter::onError, emitter::onComplete);

}))

.subscribeOn(scheduler);



See github.com/douglascraigschmidt/LiveLessons/tree/master/Reactive/Flowable/ex1

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.nextInt(maxValue)),
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Rapidly generate 'count' events

.subscribeOn(scheduler);

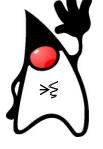


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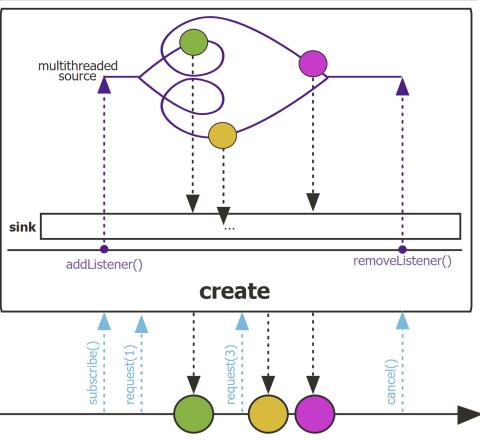
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.subscribeOn(scheduler);

This emitter uses a background thread

- The create() operator
 - Bridges the reactive world with the callback-style, non-back-pressure-aware world
 - Elements can be emitted from one or more threads
 - Project Reactor's Flux.create() operator works in a similar way



See projectreactor.io/docs/core/release/api/reactor/core/publisher/Flux.html#create

• The create() operator

- Bridges the reactive world with the callback-style, non-back-pressure-aware world
- Elements can be emitted from one or more threads
- Project Reactor's Flux.create() operator works in a similar way
 - However, it supports backpressureaware Publisher(s) & Subscriber(s), as well as backpressure strategies

Backpressure in Project reactor

You will learn about **Backpressure in the Project reactor**. Backpressure is the ability of a Consumer to signal the Producer that the rate of emission is higher than what it can handle. So using this mechanism, the Consumer gets control over the speed at which data is emitted.

If you are new to Project Reactor, read about the Flux in reactive stream.

What is Backpressure?

- Using **Backpressure**, the Subscriber controls the data flow from the Publisher.
- The Subscriber makes use of request(n) to request n number of elements at a time.

See jstobigdata.com/java/backpressure-in-project-reactor

• The create() operator

- Bridges the reactive world with the callback-style, non-back-pressure-aware world
- Elements can be emitted from one or more threads
- Project Reactor's Flux.create() operator works in a similar way
- Java Streams generate() method doesn't support backpressure

generate

static <T> Stream<T> generate(Supplier<T> s)

Returns an infinite sequential unordered stream where each element is generated by the provided Supplier. This is suitable for generating constant streams, streams of random elements, etc.

Type Parameters:

```
T - the type of stream elements
```

Parameters:

```
s - the Supplier of generated elements
```

Returns:

a new infinite sequential unordered Stream

See https://docs/api/java/util/stream/Stream.html#generate

• The create() operator

- Bridges the reactive world with the callback-style, non-back-pressure-aware world
- Elements can be emitted from one or more threads
- Project Reactor's Flux.create() operator works in a similar way
- Java Streams generate() method doesn't support backpressure
 - However, it is "pull-based" model rather than "push-based" pub/sub model, so backpressure support is not necessary

" **()**K

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End of Key Factory Method Operators in the Flowable Class (Part 1)