

# Evaluating Java Programming Paradigms

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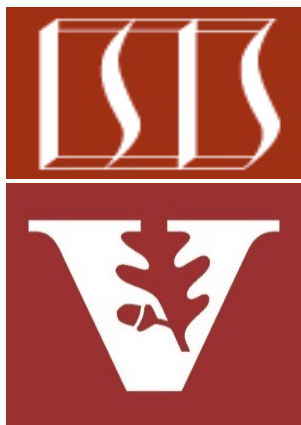
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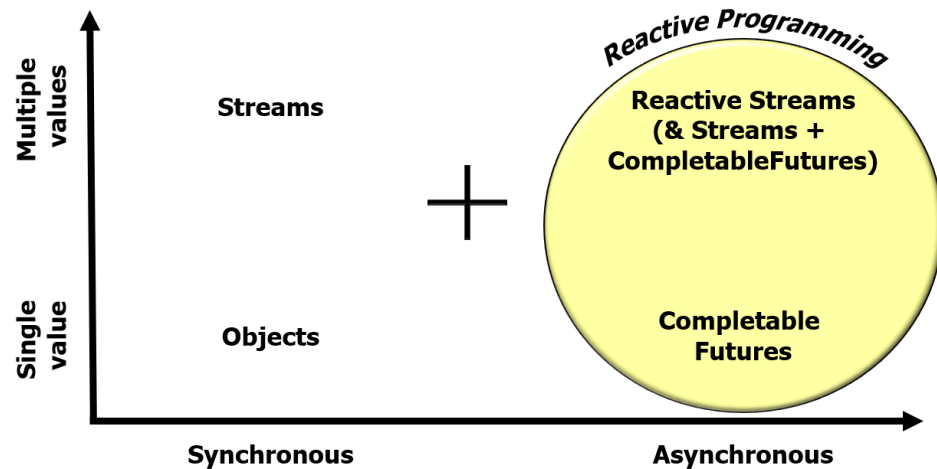
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Nashville, Tennessee, USA**



# Learning Objectives in this Part of the Lesson

- Understand the key benefits & principles underlying the reactive programming paradigm
- Know the Java reactive streams API & popular implementations of this API
- Learn how Java reactive streams maps to key reactive programming principles
- Recognize how reactive programming compares with other Java paradigms
  - e.g., OO programming, & sync/async functional programming



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- Know the Java reactive streams API & popular implementations of this API
- Learn how Java reactive streams maps to key reactive programming principles
- Recognize how reactive programming compares with other Java paradigms
- Be aware of the pros & cons of reactive streams platforms

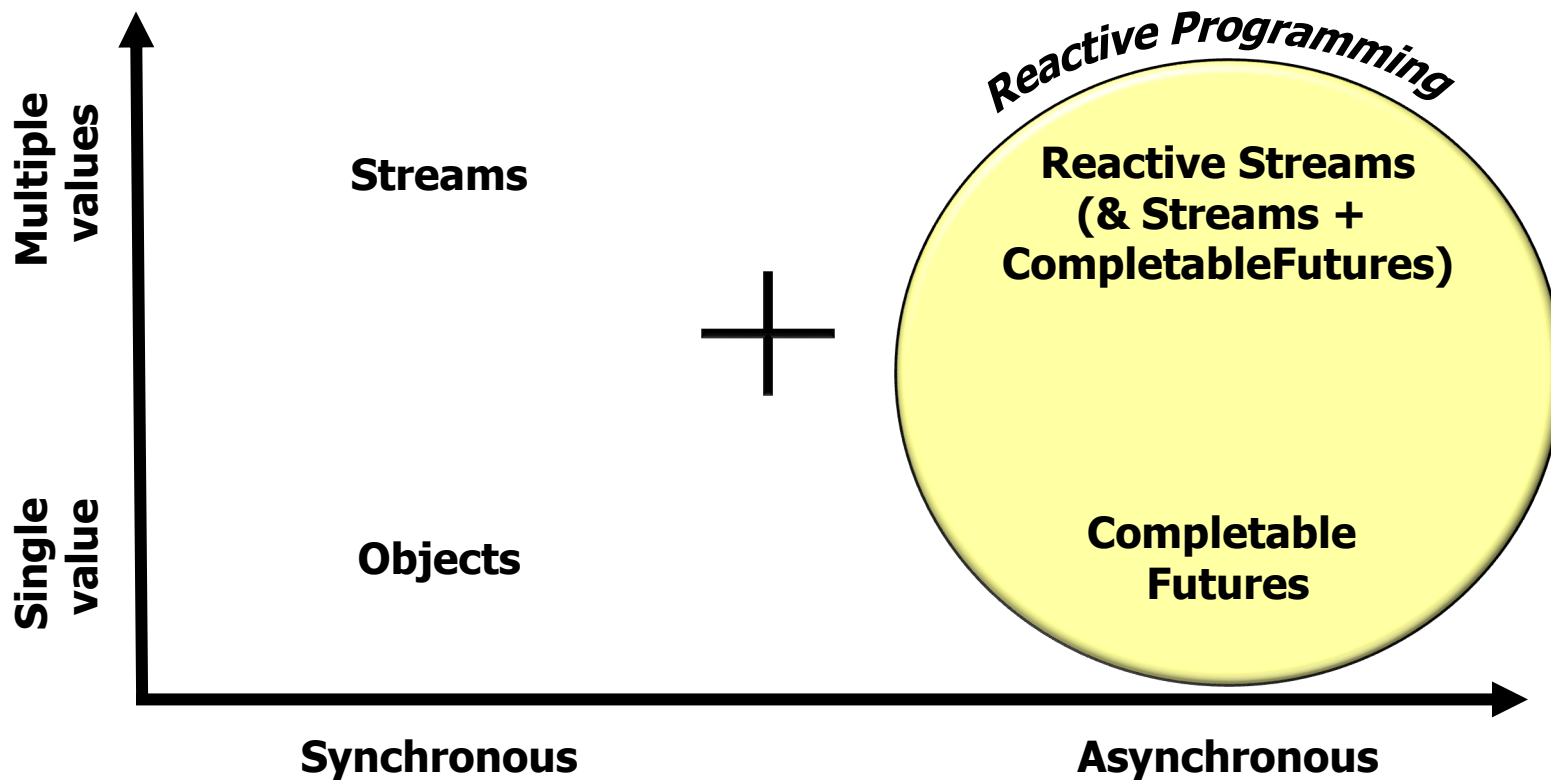


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# Comparing Reactive Programming with Other Paradigms

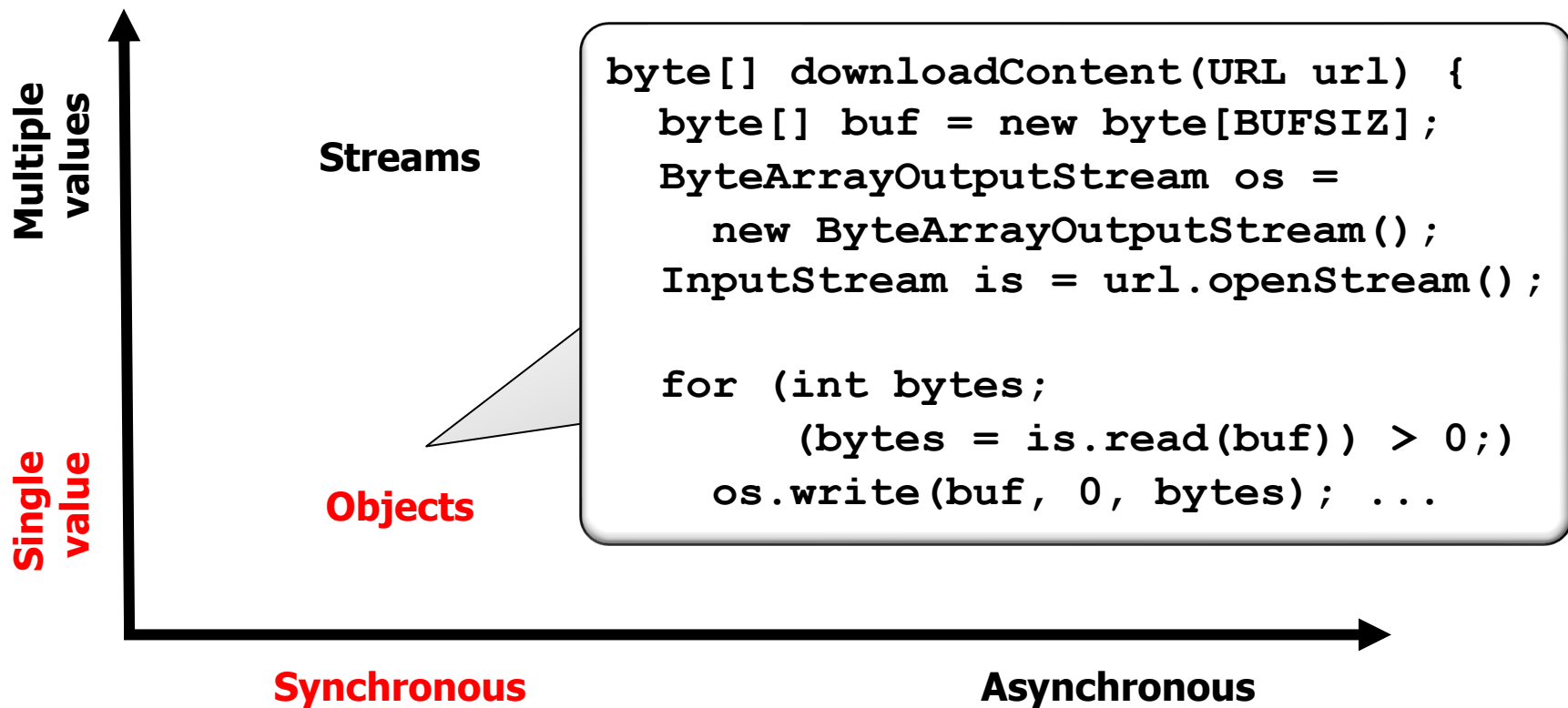
# Comparing Reactive Programming with Other Paradigms

- Reactive programming is one of several Java programming paradigms



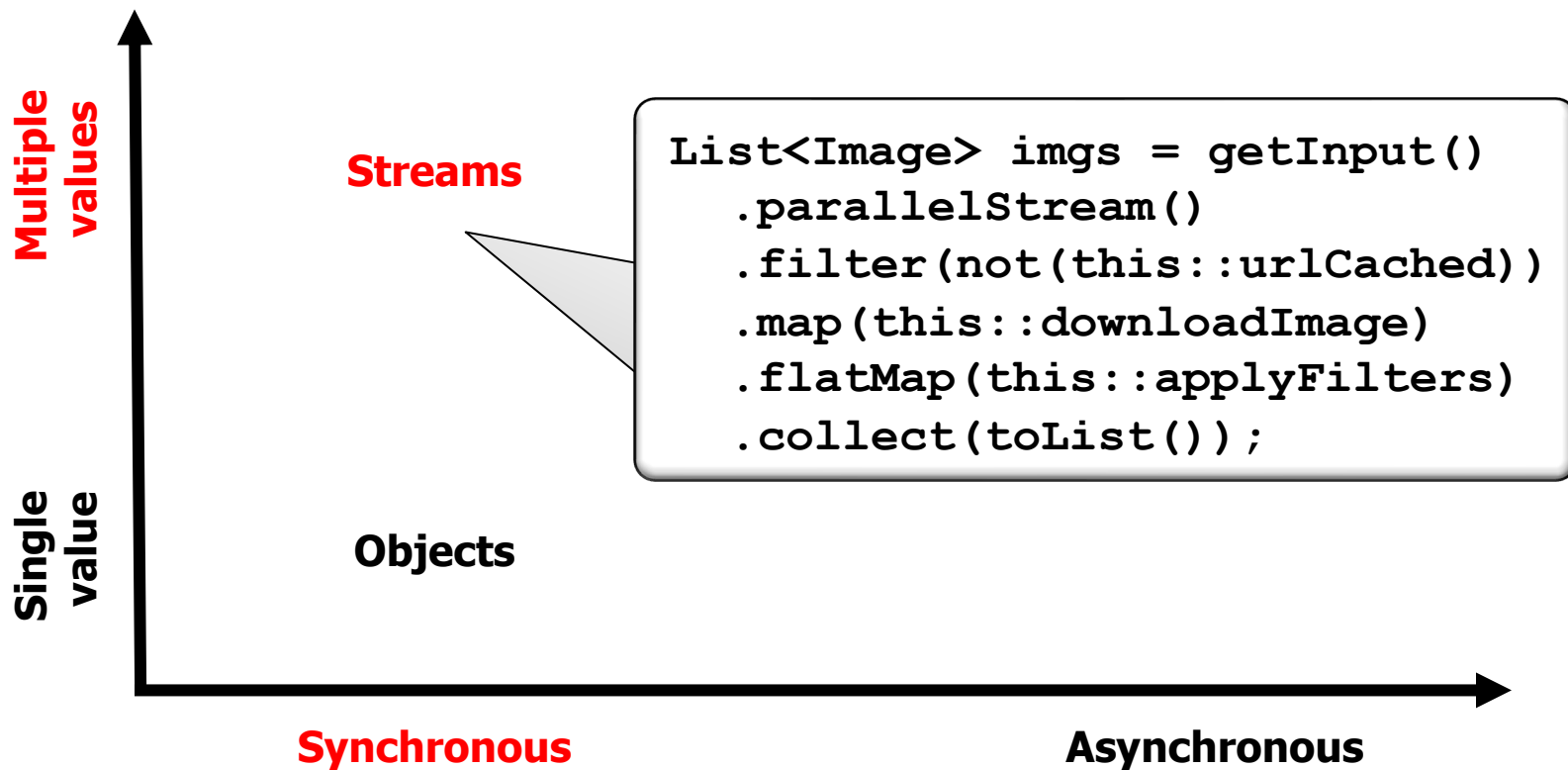
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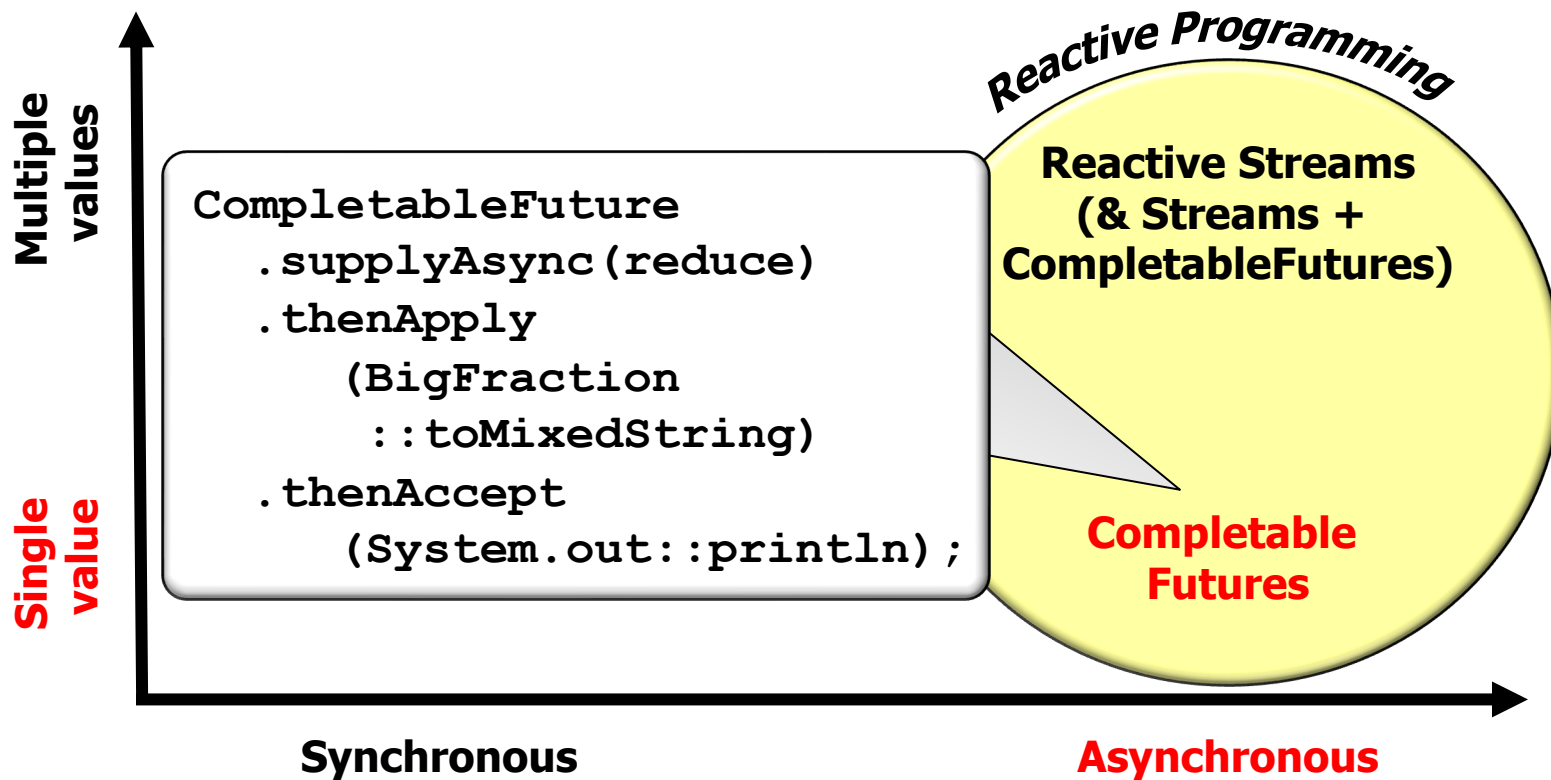
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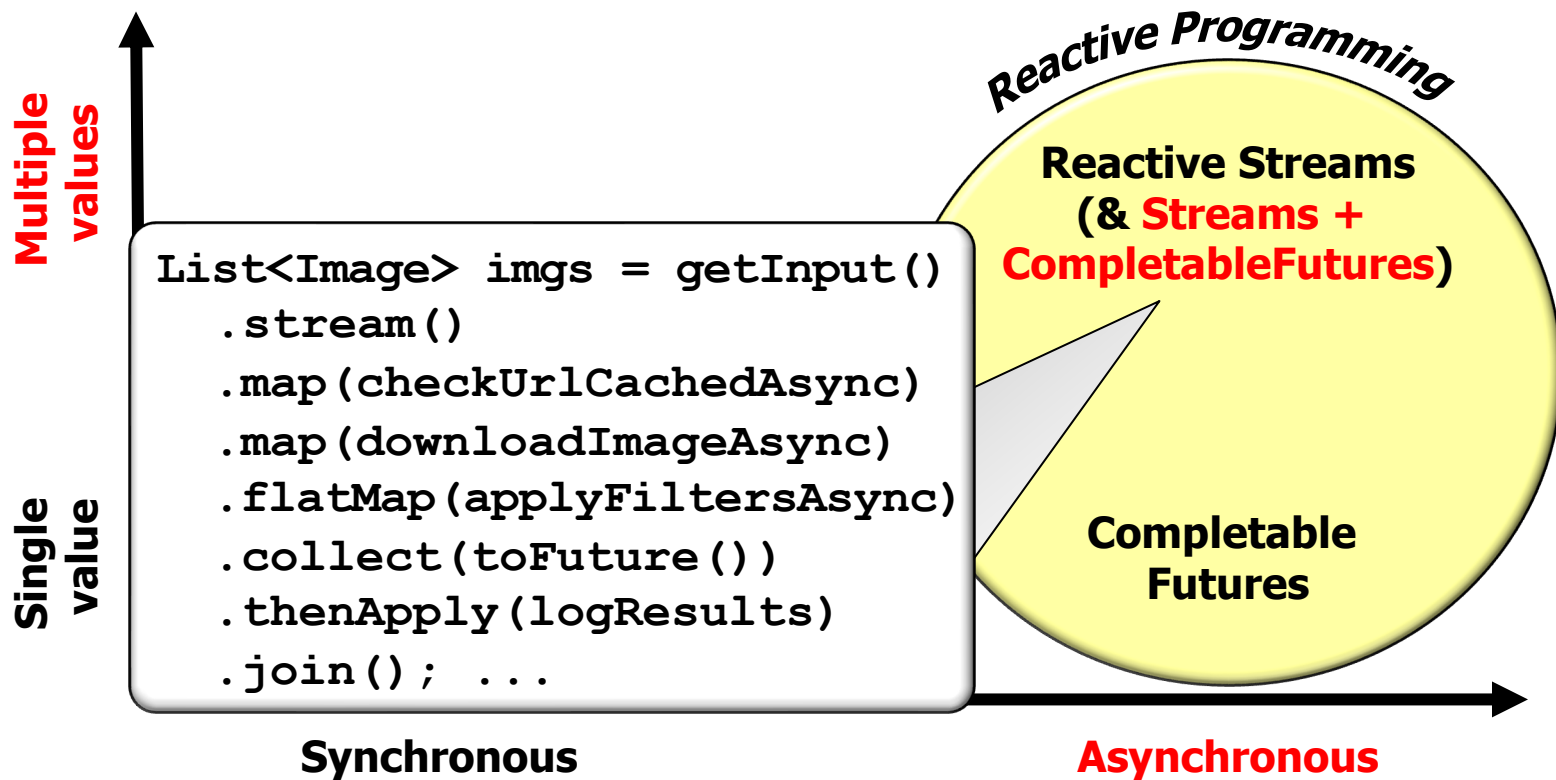
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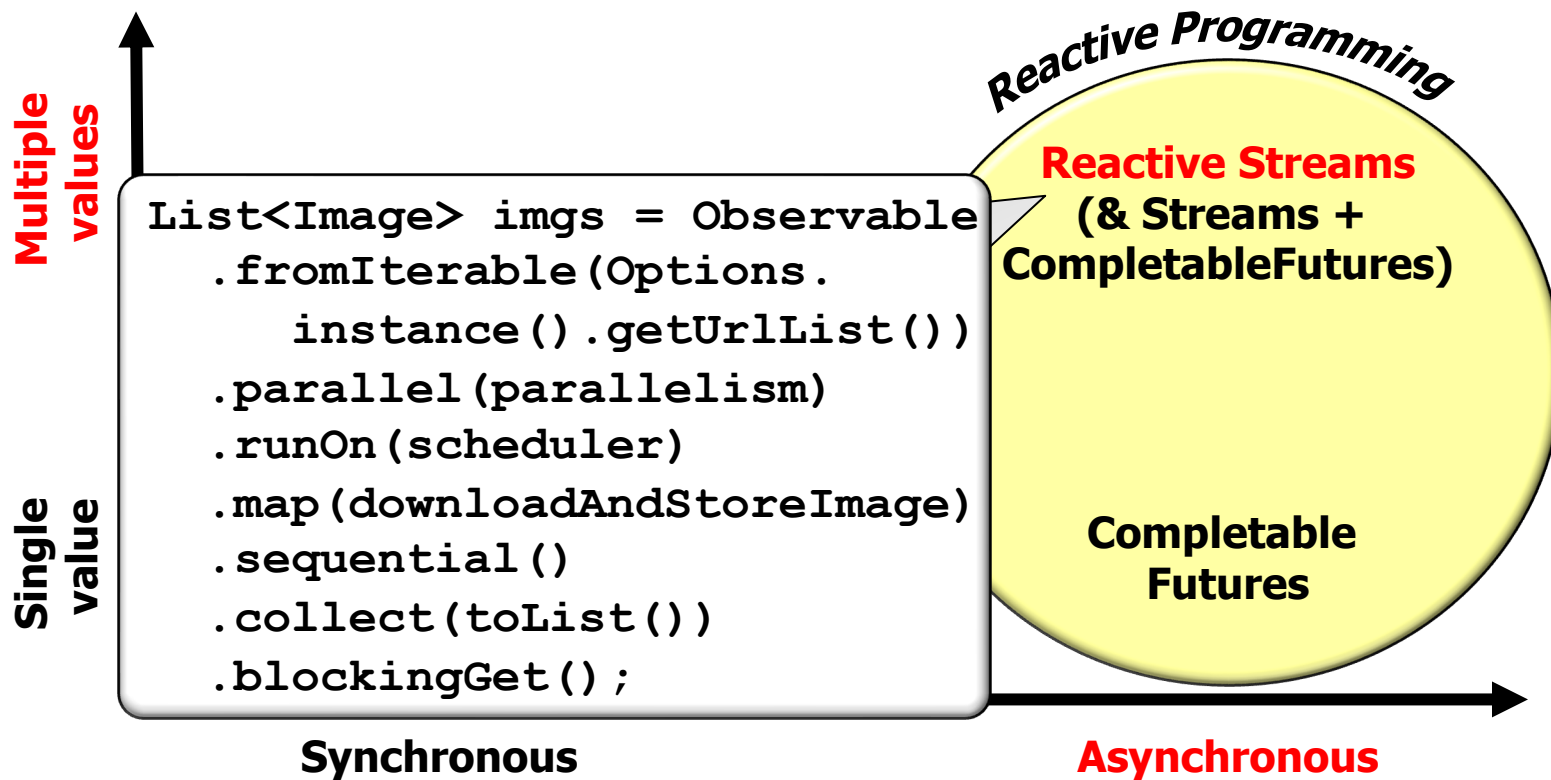
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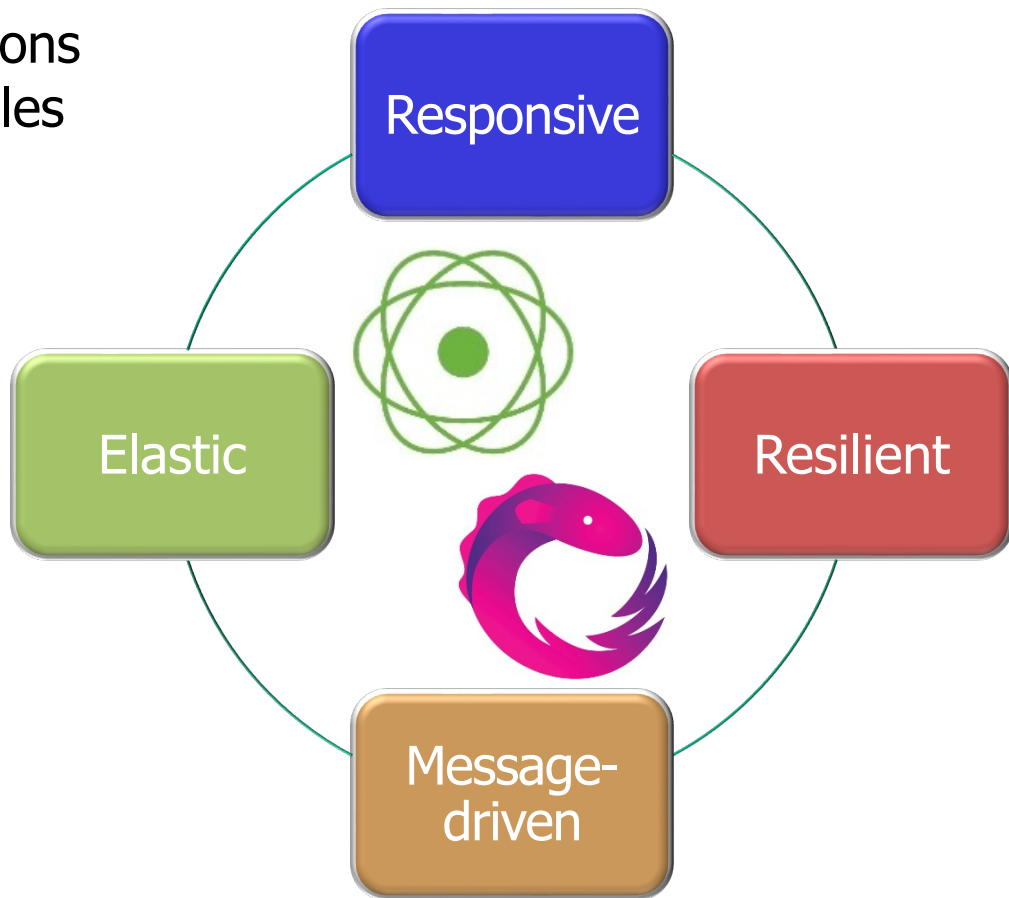


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# Pros & Cons of Java Reactive Streams Platforms

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- Java reactive streams implementations apply reactive programming principles to achieve several benefits



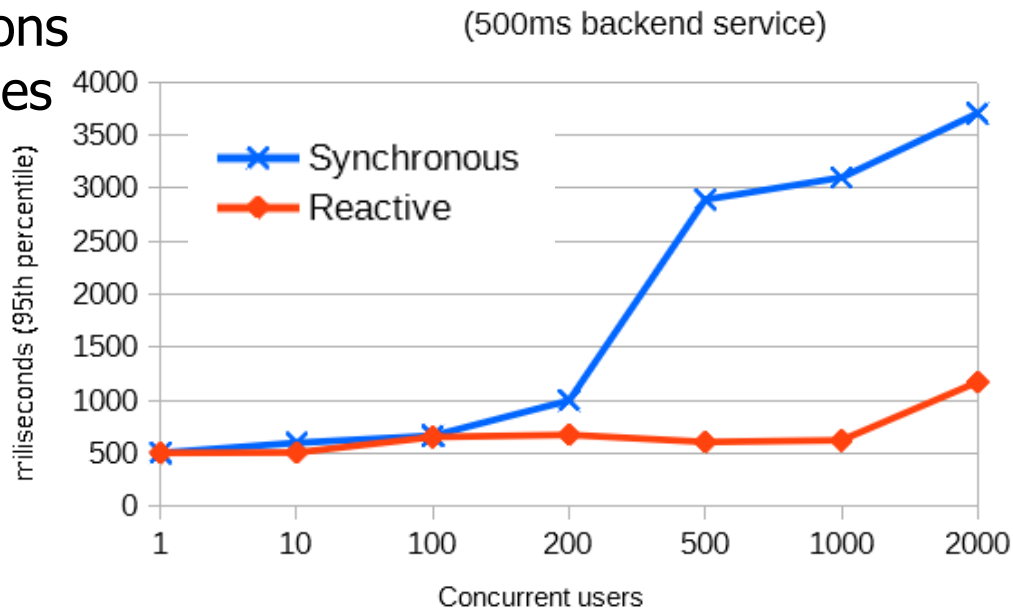
# Pros & Cons of Java Reactive Streams Platforms

- Java reactive streams implementations apply reactive programming principles to achieve several benefits
  - Support concurrency with a minimal number of threads via a range of thread pools

Name	Description
<code>Schedulers.computation()</code>	Schedules computation bound work (ScheduledExecutorService with pool size = N CPU, LRU worker select strategy)
<code>Schedulers.immediate()</code>	Schedules work on current thread
<code>Schedulers.io()</code>	I/O bound work (ScheduledExecutorService with growing thread pool)
<code>Schedulers.trampoline()</code>	Queues work on the current thread
<code>Schedulers.newThread()</code>	Creates new thread for every unit of work
<code>Schedulers.test()</code>	Schedules work on scheduler supporting virtual time
<code>Schedulers.from(Executor e)</code>	Schedules work to be executed on provided executor

# Pros & Cons of Java Reactive Streams Platforms

- Java reactive streams implementations apply reactive programming principles to achieve several benefits
  - Support concurrency with a minimal number of threads via a range of thread pools
  - Scale up performance with relatively few resources



# Pros & Cons of Java Reactive Streams Platforms

- Java reactive streams implementations apply reactive programming principles to achieve several benefits
  - Support concurrency with a minimal number of threads via a range of thread pools
  - Explicit synchronization and/or threading is rarely needed when applying these frameworks

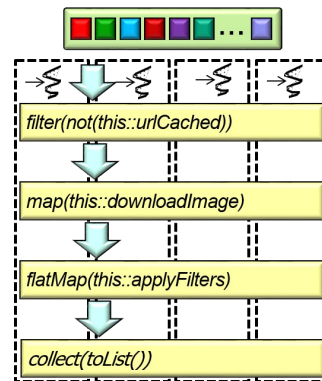


Alleviates many accidental & inherent complexities of concurrency/parallelism

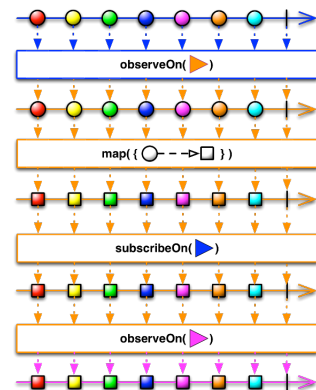
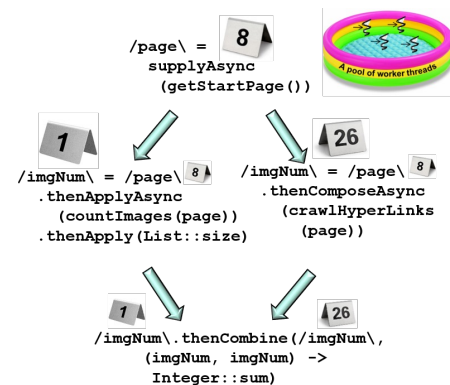
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## Parallel Streams



## Completable Futures



## Reactive Streams

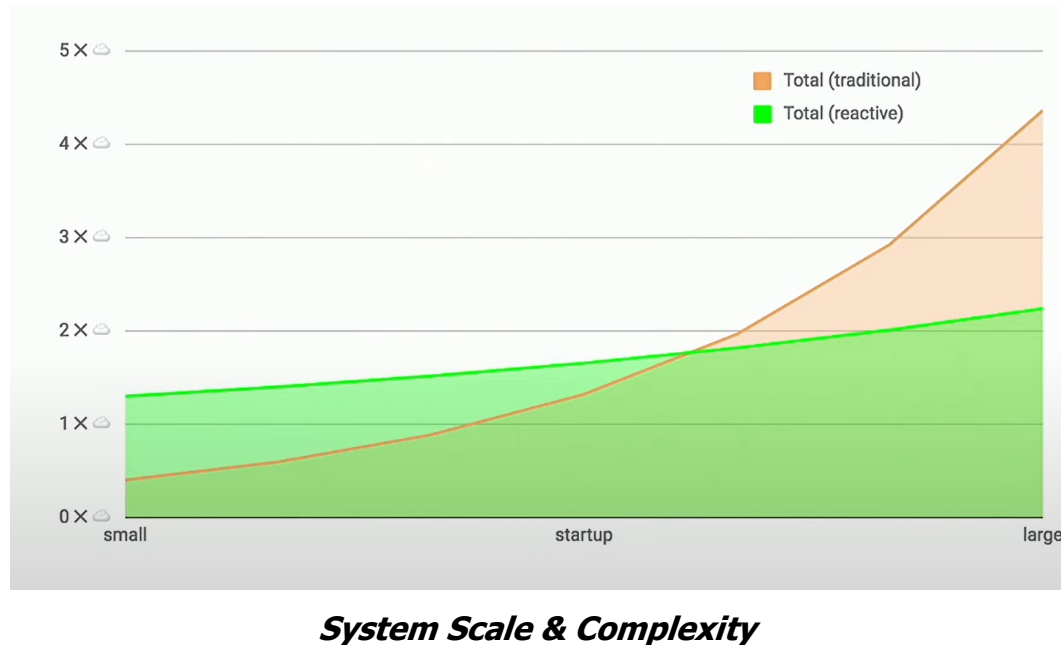
These benefits are not unique to reactive streams, however!!



# Pros & Cons of Java Reactive Streams Platforms

- However, reactive programming isn't appropriate in all situations

*Total Ownership Cost*



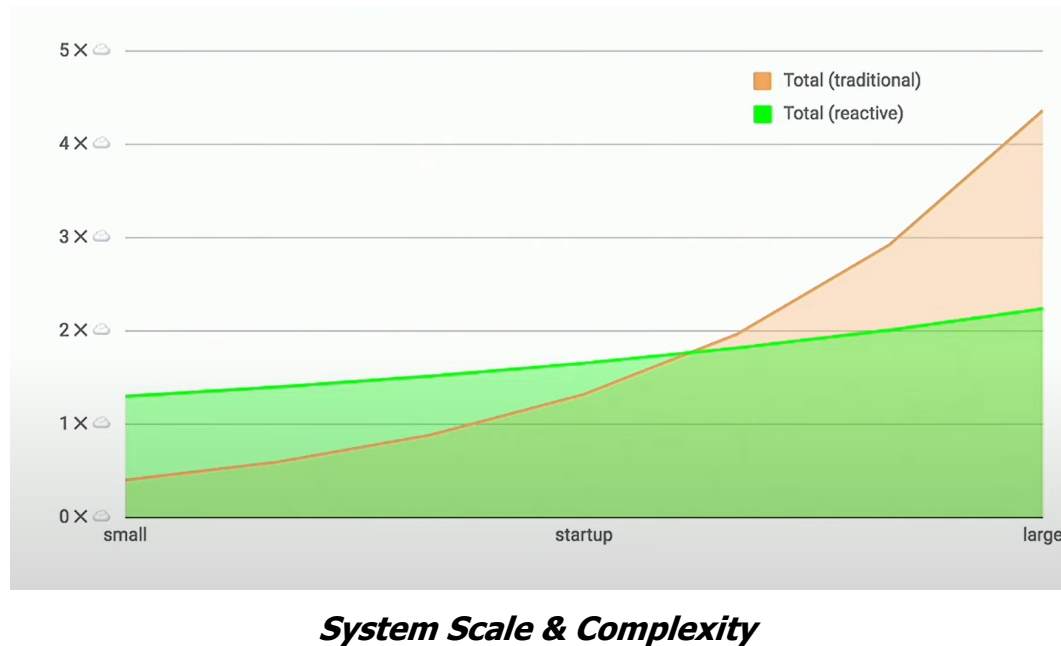
See [www.youtube.com/watch?v=z0a0N9OgaAA](https://www.youtube.com/watch?v=z0a0N9OgaAA)

# Pros & Cons of Java Reactive Streams Platforms

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*Total Ownership Cost*



It's essential to master the learning curve of reactive programming!

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# End of Evaluating Java Programming Paradigms