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Learning Objectives in this Part of the Lesson

- Understand how Java structured concurrency processes tasks in parallel
- Recognize how to program Java structure concurrency mechanisms

```
try (var scope = new StructuredTaskScope
    .ShutdownOnFailure()) {
  Future<String> user = scope
    .fork(() -> findUser());
  Future<Integer> order = scope
```

.fork(() -> fetchOrder());

scope.join();

scope.throwIfFailed();

(user.resultNow(),

order.resultNow());

return new Response

 Java structured concurrency is evolving continuously

JEP 428: Structured Concurrency (Incubator)

Authors Alan Bateman, Ron Pressler

Owner Alan Bateman

Type Feature *Scope* JDK

Status Closed / Delivered

Release 19

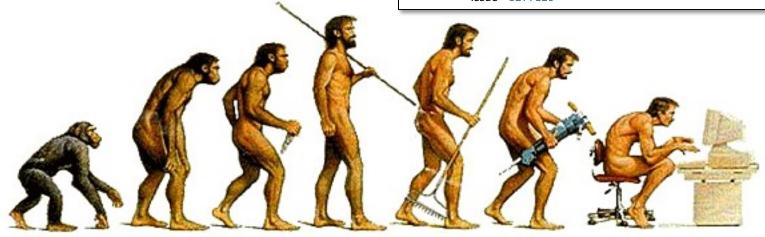
Component core-libs

Discussion loom dash dev at openjdk dot java dot net

Reviewed by Alex Buckley, Brian Goetz

Created 2021/11/15 15:01 Updated 2022/08/10 15:58

Issue 8277129



- Java structured concurrency is evolving continuously
 - Executors/ExecutorService

Added in Java 19

public static ExecutorService newVirtualThreadPerTaskExecutor()

newVirtualThreadPerTaskExecutor is a preview API of the Java platform.

Programs can only use newVirtualThreadPerTaskExecutor when preview features are enabled.

Preview features may be removed in a future release, or upgraded to permanent features of the Java platform.

Creates an Executor that starts a new virtual Thread for each task. The number of threads created by the Executor is unbounded.

This method is equivalent to invoking newThreadPerTaskExecutor(ThreadFactory) PREVIEW with a thread factory that creates virtual threads.

Returns:

a new executor that creates a new virtual Thread for each task

Throws:

UnsupportedOperationException - if preview features are not enabled

Since:

19

IntStream

- Java structured concurrency is evolving continuously
 - Executors/ExecutorService
 - Used with the Java trywith-resources feature

```
Creates an Executor that starts a
new virtual Thread for each task
```

```
.submit(() -> {
  Thread.sleep (Duration
               .ofSeconds(1));
  return i;
}));
```

.newVirtualThreadPerTaskExecutor()){

try (var executor = Executors

.range(0, 10 000)

.forEach(i -> executor

- Java structured concurrency is evolving continuously
 - Executors/ExecutorService
 - Used with the Java trywith-resources feature
 - This Executor creates a new virtual thread for each request

try (var executor = Executors

All these submitted virtual threads must complete by the end of the enclosing scope

- Java structured concurrency is evolving continuously
 - Executors/ExecutorService
 - Used with the Java trywith-resources feature
 - This Executor creates a new virtual thread for each request
 - The try-with-resources scope is a bit limiting..

```
try (var executor = Executors
     .newVirtualThreadPerTaskExecutor()){
   IntStream
     .range(0, 10 000)
     .forEach(i -> executor
        .submit(() -> {
           Thread.sleep (Duration
                        .ofSeconds(1));
           return i;
         }));
```

- Java structured concurrency is evolving continuously
 - Executors/ExecutorService
 - StructuredTaskScope

Added in Java 19 in the "incubator"

Class StructuredTaskScope<T>

java.lang.Object
jdk.incubator.concurrent.StructuredTaskScope<T>

Type Parameters:

T - the result type of tasks executed in the scope

All Implemented Interfaces:

AutoCloseable

Direct Known Subclasses:

StructuredTaskScope.ShutdownOnFailure, StructuredTaskScope.ShutdownOnSuccess

public class StructuredTaskScope<T>
extends Object
implements AutoCloseable

A basic API for *structured concurrency*. StructuredTaskScope supports cases where a task splits into several concurrent subtasks, to be executed in their own threads, and where the subtasks must complete before the main task continues. A StructuredTaskScope can be used to ensure that the lifetime of a concurrent operation is confined by a *syntax block*, just like that of a sequential operation in structured programming.

- Java structured concurrency is evolving continuously
 - Executors/ExecutorService
 - StructuredTaskScope
 - Also used with the trywith-resources feature

```
Future<String> user = scope
  .fork(() -> findUser());
```

```
Future<Integer> order = scope
  .fork(() -> fetchOrder());
```

```
scope.join();
```

```
return new Response
  (user.resultNow(),
   order.resultNow());
```

scope.throwIfFailed();

- Java structured concurrency is evolving continuously
 - Executors/ExecutorService
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Creates a new virtual Thread every time it is called

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    .fork(() -> fetchOrder());
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    (user.resultNow(),
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```

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 - Executors/ExecutorService
 - StructuredTaskScope
 - Also used with the trywith-resources feature
 - However, it's more flexible due to the join() method

Wait for all threads to finish or the task scope to shut down

```
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  Future<String> user = scope
    .fork(() -> findUser());
  Future<Integer> order = scope
```

```
scope.join();
scope.throwIfFailed();

return new Response
  (user.resultNow(),
    order.resultNow());
```

.fork(() -> fetchOrder());

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 - However, it's more flexible due to the join() method

Throws an Exception if a subtask completed abnormally

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- Java structured concurrency is evolving continuously
 - Executors/ExecutorService
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Return a result using new Future methods

```
try (var scope = new StructuredTaskScope
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   Future<String> user = scope
```

.fork(() -> findUser());

```
Future<Integer> order = scope
  .fork(() -> fetchOrder());
```

```
scope.join();
scope.throwIfFailed();
```

```
return new Response
  (user.resultNow(),
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```