

Key Concurrency & Scheduler Operators Associated with the Mono Class (Part 2)

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Learning Objectives in this Part of the Lesson

- Recognize key Mono operators
- Concurrency & scheduler operators
 - These operators arrange to run other operators in designated threads & thread pools
 - e.g., `Schedulers.parallel()`



Key Scheduler Operators Associated with the Mono Class

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- The `Schedulers.parallel()` operator
 - Returns a Scheduler that hosts a fixed pool of Executor Service-based workers suitable for parallel work

```
static Scheduler  
parallel()
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```
Mono<BigFraction> multiplyAsync(BigFraction bf1,  
                               BigFraction bf2) {  
    return Mono  
        .fromCallable(() -> bf1.multiply(bf2))  
        .subscribeOn(Schedulers.parallel());  
}
```

Create a Mono that emits the results of multiplying bf1 & bf2 in a thread from the parallel thread pool

See [Reactive/mono/ex3/src/main/java/MonoEx.java](https://github.com/reactive/reactive-monocler/ex3/src/main/java/MonoEx.java)

Key Scheduler Operators Associated with the Mono Class

- The `Schedulers.parallel()` operator
- Returns a Scheduler that hosts a fixed pool of Executor Service-based workers suitable for parallel work
- Optimized for fast running non-blocking operations
- i.e., computation-intensive *not* I/O-intensive!



Class Schedulers

`java.lang.Object`

`reactor.core.scheduler.Schedulers`

```
public abstract class Schedulers
extends Object
```

`Schedulers` provides various `Scheduler` flavors usable by `publishOn` or `subscribeOn`:

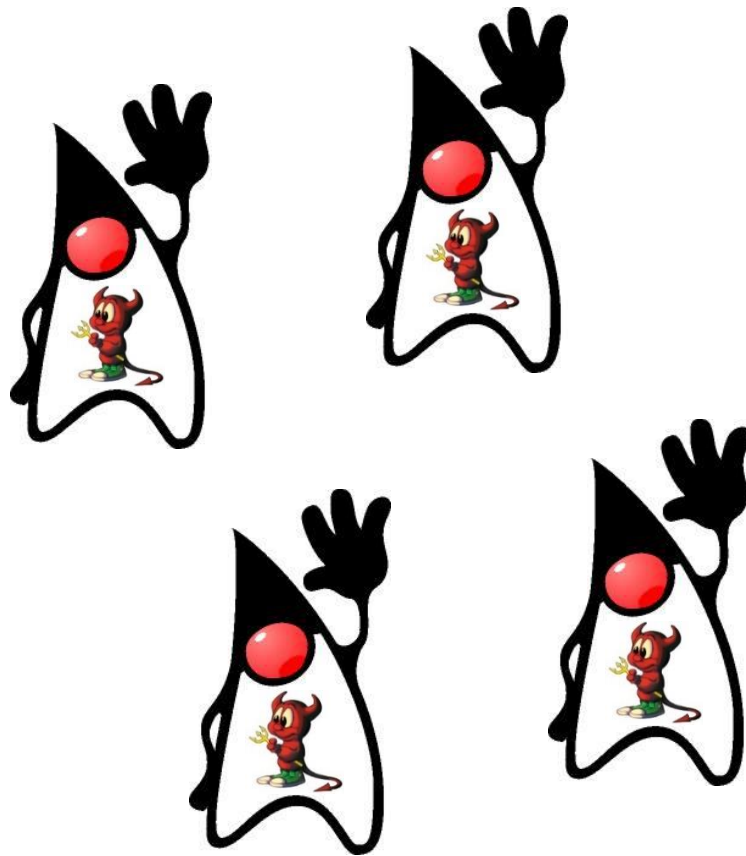
- `parallel()`: Optimized for fast `Runnable` non-blocking executions
- `single()`: Optimized for low-latency `Runnable` one-off executions
- `elastic()`: Optimized for longer executions, an alternative for blocking tasks where the number of active tasks (and threads) can grow indefinitely
- `boundedElastic()`: Optimized for longer executions, an alternative for blocking tasks where the number of active tasks (and threads) is capped
- `immediate()`: to immediately run submitted `Runnable` instead of scheduling them (somewhat of a no-op or "null object" `Scheduler`)
- `fromExecutorService(ExecutorService)` to create new instances around `Executors`



See projectreactor.io/docs/core/release/api/reactor/core/scheduler/Schedulers.html

Key Scheduler Operators Associated with the Mono Class

- The `Schedulers.parallel()` operator
 - Returns a Scheduler that hosts a fixed pool of Executor Service-based workers suitable for parallel work
 - Optimized for fast running non-blocking operations
 - Implemented via “daemon threads”
 - i.e., won't prevent the app from exiting even if its work isn't done



See www.baeldung.com/java-daemon-thread

Key Scheduler Operators Associated with the Mono Class

- The Schedulers.parallel() operator
 - Returns a Scheduler that hosts a fixed pool of Executor Service-based workers suitable for parallel work
- This operator is often used with the flatMap() concurrency idiom

```
return Flux
    .fromIterable(bigFractions)

    .flatMap(bf -> Mono
        .fromCallable(() ->
            bf)
        .subscribeOn
            (Schedulers
                .parallel()))

    .map
        (multiplyFracs))

    .reduce(BigFraction::add)

    ...
```

*Multiply many BigFraction
objects concurrently*

See lesson on "Key Transforming Operators in the Flux Class (Part 2)"

Key Scheduler Operators Associated with the Mono Class

- The `Schedulers.parallel()` operator
 - Returns a Scheduler that hosts a fixed pool of Executor Service-based workers suitable for parallel work
 - This operator is often used with the `flatMap()` concurrency idiom
- RxJava's `Schedulers.computation()` is similar

computation

@NonNull

```
public static @NonNull Scheduler computation()
```

Returns a default, shared Scheduler instance intended for computational work.

This can be used for event-loops, processing callbacks and other computational work.

It is not recommended to perform blocking, IO-bound work on this scheduler. Use `io()` instead.

The default instance has a backing pool of single-threaded `ScheduledExecutorService` instances equal to the number of available processors (`Runtime.availableProcessors()`) to the Java VM.

Unhandled errors will be delivered to the scheduler Thread's `Thread.UncaughtExceptionHandler`.

See reactivex.io/RxJava/3.x/javadoc/io/reactivex/rxjava3/schedulers/Schedulers.html#computation

End of Key Concurrency & Scheduler Operators Associated with the Mono Class (Part 2)