The Flight Listing App (FLApp) Case Study



Douglas C. Schmidt

<u>d.schmidt@vanderbilt.edu</u>

www.dre.vanderbilt.edu/~schmidt

Professor of Computer Science

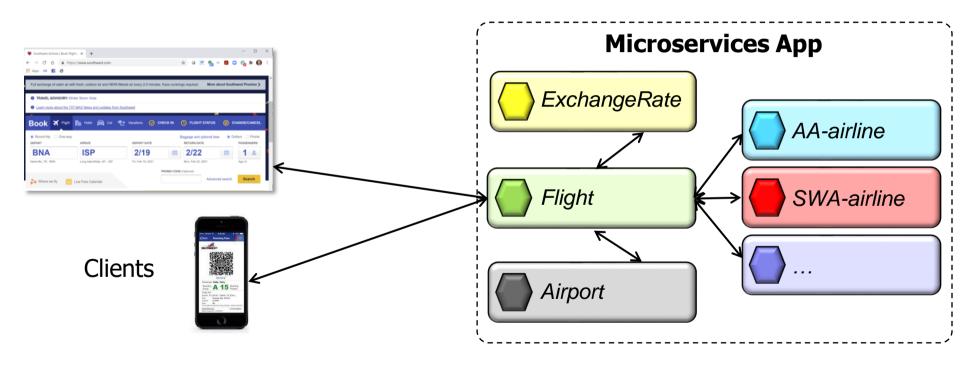
Institute for Software Integrated Systems

Vanderbilt University Nashville, Tennessee, USA

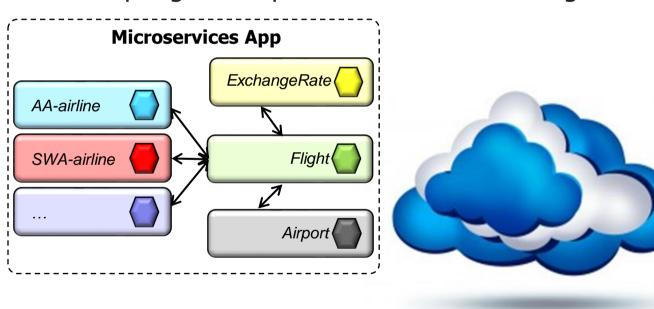


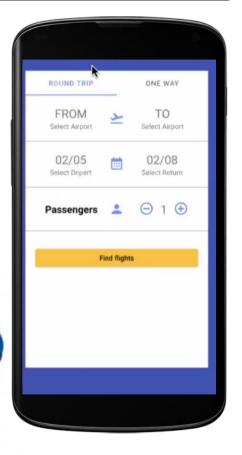
Learning Objectives in this Lesson

 Understand how object-oriented, functional, & reactive streams programming is applied in a case study that lists airline flights via various web apps

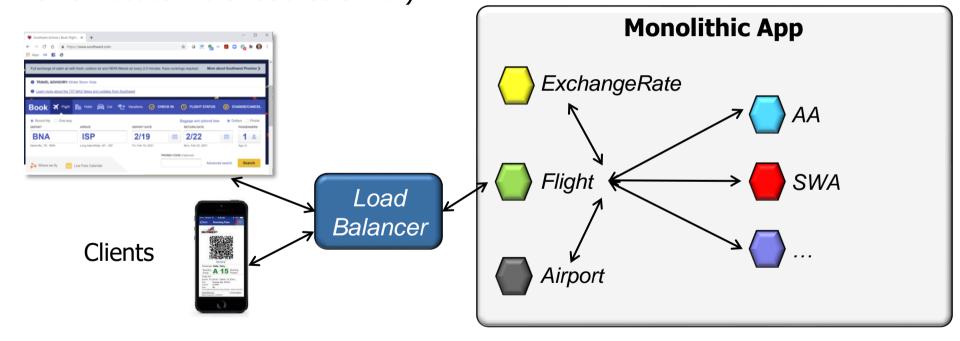


 The Flight Listing App (FLApp) case study showcases a wide range of Java concurrency & parallelism frameworks that synchronously & asynchronously communicate with various Spring-based platforms to list airline flights



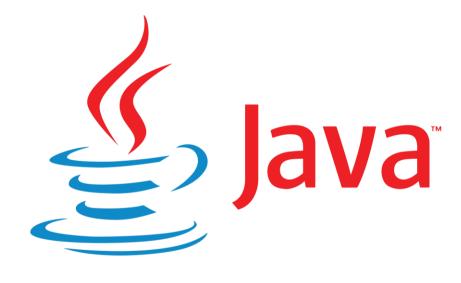


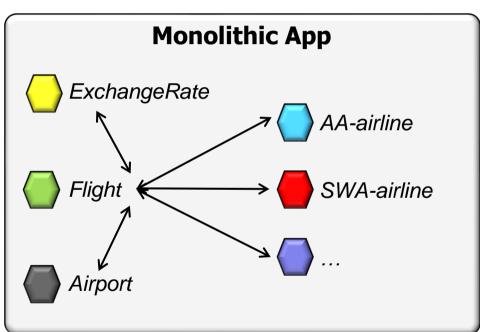
 FLApp provides a monolithic client-server architecture implemented via Spring to sequentially list airline flights using objects within one process (which could be accessed via a load balancer)



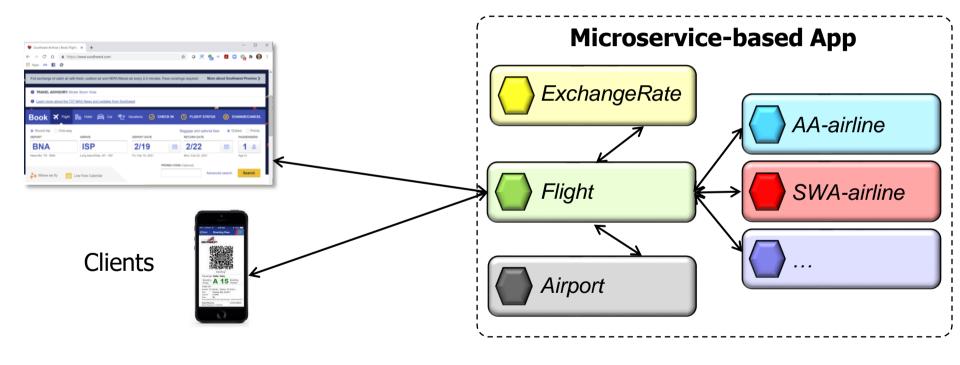
See gitlab.com/Creasor/flights-monolithic

 The monolithic implementation of FLApp uses sync two-way calls & Java object-oriented programming features & functional sequential streams





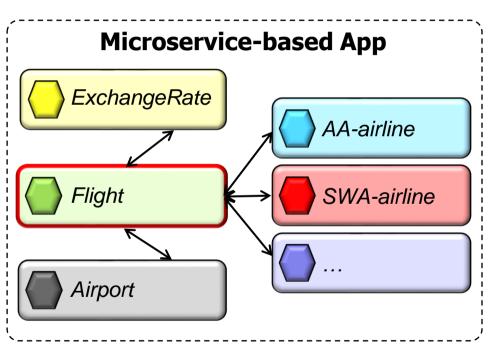
• Later FLApp versions list airline flights & related information via Spring microservices that can run in separate processes in a cluster environment



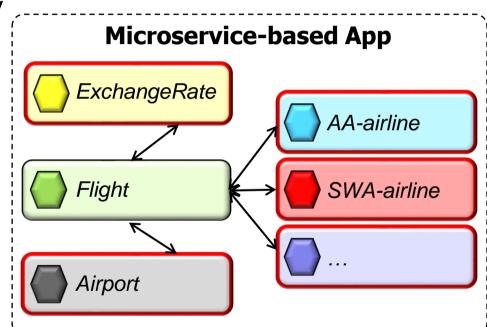
See gitlab.com/Creasor/flights-microservices & gitlab.com/Creasor/flights-reactive-microservices

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 - Flight is a "front-end" app gateway that uses Eureka service discovery

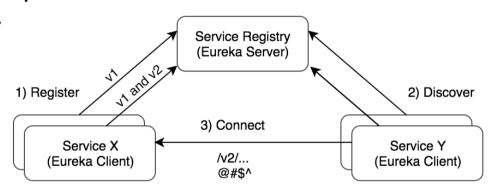




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 & hostnames
 - Each back-end microservice registers with a service registry
 - Performed declaratively via annotations & property files

```
@EnableDiscoveryClient
public class AirportApplication {
public static void main(...) {
   SpringApplication.run
      (AirportApplication.class,a);
```

See microservices.io/patterns/service-registry.html

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 - The Flight app gateway can locate the microservices it uses by name

```
List<String>
getAirlineServices() {
  return discoveryClient
    .getServices()
```

```
.stream()
```

```
.filter(id -> id
    .toLowerCase()
    .contains("airline"))
```

```
.collect(toList());
```

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 Flight is a "front-end" app gateway Airport[] airports =

restTemplate

- that uses Eureka service discoveryUsed to find & communicate
- with back-end microservicesThe Flight app gateway can locate
- the microservices it uses by nameRestTemplate performs sync calls
 - It uses Eureka to redirects HTTP requests to the microservice
 - Load balancing can also be enabled!
- .getBody();

.getForEntity("http://"

+ AIRPORT

Airport[]

.class)

+ AIRPORTS,

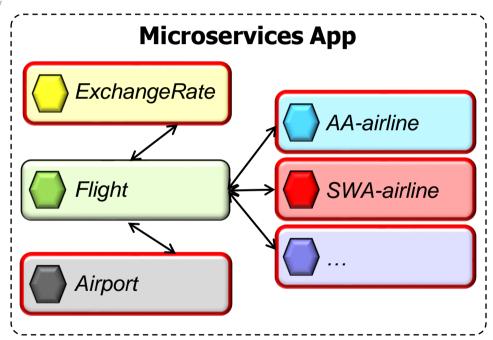
+ "/"

See piotrminkowski.com/2020/05/13/a-deep-dive-into-spring-cloud-load-balancer

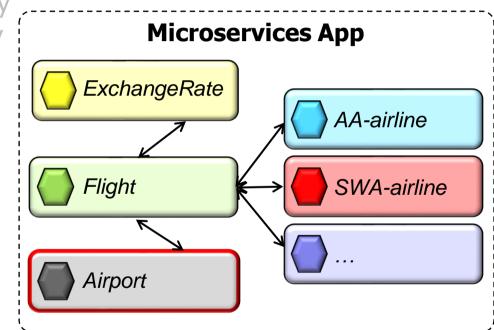
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 - RestTemplate performs sync calls
 - WebClient performs async calls
 - It also uses Eureka & load balanding

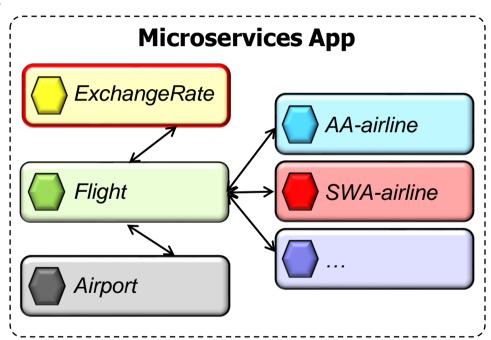
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 - The "back-end" microservices perform various tasks



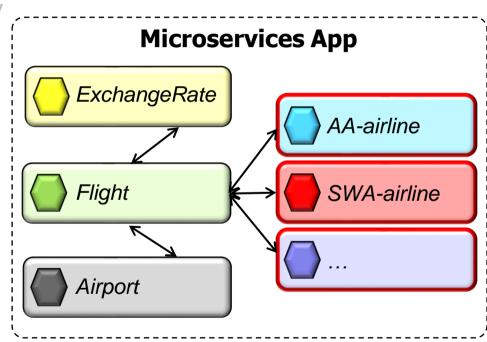
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 - Return a list of all known airports



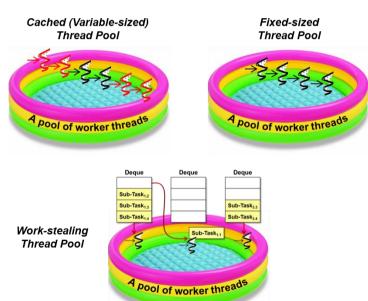
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 - Return a list of all known airports
 - Return currency exchange rates

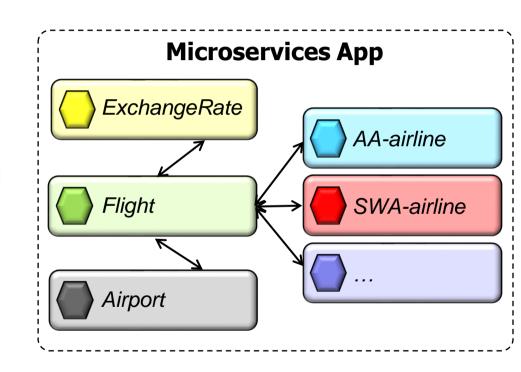


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 - Return a list of all known airports
 - Return currency exchange rates
 - Return flight info for various airlines



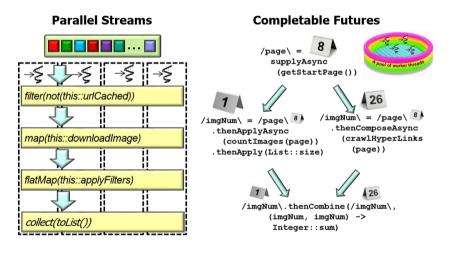
- The object-oriented implementation of FLApp uses sync two-way calls & various Java concurrent Executor frameworks
 - e.g., Java threads & the Java executor framework

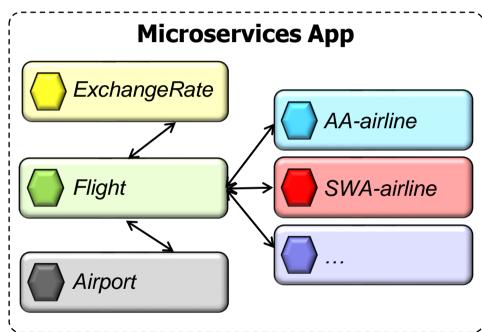




See docs.oracle.com/javase/tutorial/essential/concurrency

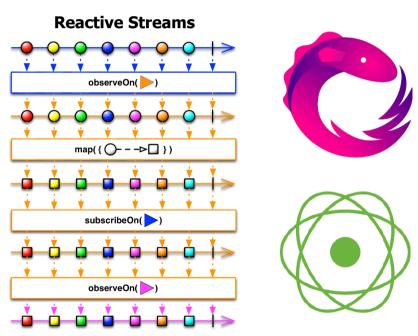
- The functional implementation of FLApp uses sync & async two-way calls & various Java functional parallel & async programming frameworks
 - e.g., Java parallel streams & completable futures frameworks

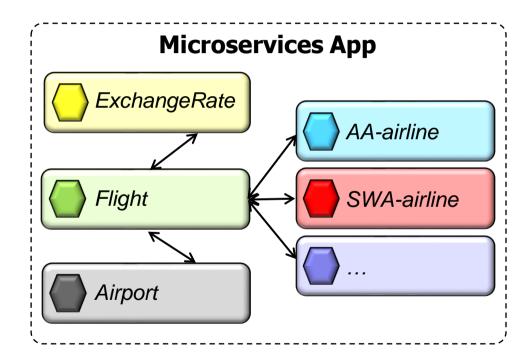




• The reactive implementation of FLApp uses async two-way calls & various Java reactive streams frameworks that support various concurrency models

e.g., Project Reactor & RxJava

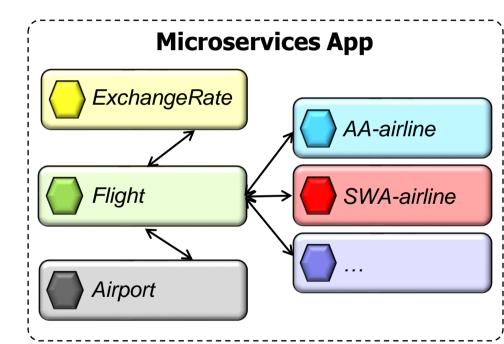




See en.wikipedia.org/wiki/Reactive Streams

- The FLApp case study also showcases advanced GUI, persistence, & testing frameworks & tools
 - e.g., JPA, R2DBC, Android, & mocking tools





See spring-io/projects/spring-data-jpa, r2dbc.io, developer.android.com & mockk.io

End of the Flight Listing App (FLApp) Case Study